

Natural Language Processing (CSE 517): Sequence Models

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Where We Are

- ▶ Language models
- ▶ Text classification
- ▶ **Linguistic analysis**
- ▶ Generation

Linguistic Analysis: Overview

Every linguistic analyzer is comprised of:

1. Theoretical motivation from linguistics and/or the text domain
2. An algorithm that maps \mathcal{V}^\dagger to some output space \mathcal{Y} .
 - ▶ In this class, I'll start with abstract algorithms applicable to many problems.
3. An implementation of the algorithm
 - ▶ Once upon a time: rule systems and crafted rules
 - ▶ Most common now: supervised learning from annotated data
 - ▶ Frontier: less supervision (semi-, un-, distant, . . .)

Sequence Labeling

After text classification ($\mathcal{V}^\dagger \rightarrow \mathcal{L}$), the next simplest type of output is a **sequence labeling**.

$$\langle x_1, x_2, \dots, x_\ell \rangle \mapsto \langle y_1, y_2, \dots, y_\ell \rangle$$

Every word (or character) gets a label in \mathcal{L} .

Example problems:

- ▶ part-of-speech tagging (Church, 1988)
- ▶ spelling correction (Kernighan et al., 1990)
- ▶ word alignment (Vogel et al., 1996)
- ▶ named-entity recognition (Bikel et al., 1999)
- ▶ compression (Conroy and O'Leary, 2001)

The Simplest Sequence Labeler

Define features of a labeled word in context: $\phi(\mathbf{x}, i, y)$.

Train a classifier, e.g.,

$$\hat{y}_i = \operatorname{argmax}_{y \in \mathcal{L}} s(\mathbf{x}, i, y)$$
$$\stackrel{\text{linear}}{=} \operatorname{argmax}_{y \in \mathcal{L}} \mathbf{w} \cdot \phi(\mathbf{x}, i, y)$$

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Sometimes this works!

We can do better when there are predictable relationships between Y_i and Y_{i+1} .

Generative Sequence Labeling: Hidden Markov Models

$$p(\mathbf{x}, \mathbf{y}) = \pi_{y_0} \prod_{i=1}^{\ell+1} \theta_{x_i|y_i} \cdot \gamma_{y_i|y_{i-1}}$$

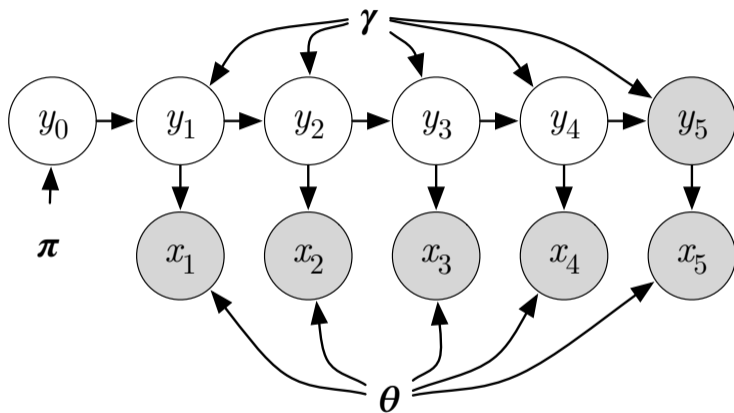
For each state/label $y \in \mathcal{L}$:

- ▶ $\theta_{*|y}$ is the “emission” distribution
- ▶ $\gamma_{*|y}$ is called the “transition” distribution

We saw this model before (Brown clustering). Differences:

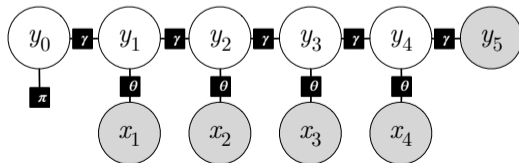
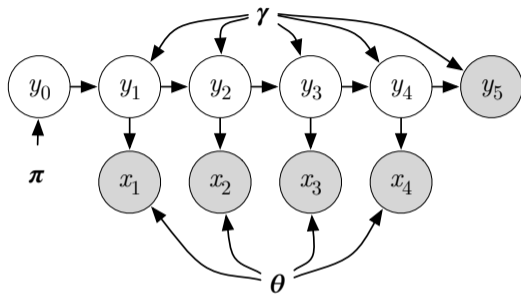
- ▶ We used “ z ” before, now it’s “ y ”
- ▶ Before, we wanted to *discover* each y_i (“unsupervised”)
- ▶ Now, we want to map $x \mapsto y$, defined within a task (might be supervised or not)

Graphical Representation of Hidden Markov Models



Note: handling of beginning and end of sequence is a bit different than before. From here on, ignore last x since $\theta_{\square|\square} = 1$.

Factor Graph Representation of Hidden Markov Models



A More General Form

Twice now, we've made the move from generative models based on repeated "rolls of dice" to discriminative models based on feature representations.

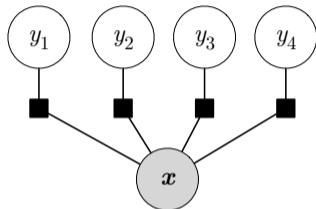
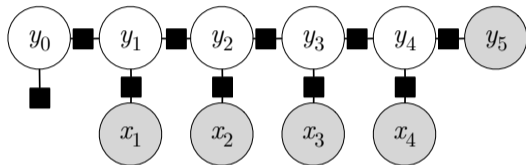
- ▶ Language modeling
- ▶ Text classification

In the structured case, we can do the same thing.

$$\begin{aligned} & \operatorname{argmax}_{\mathbf{y} \in \mathcal{L}^{\ell+1}} p(y_0) \prod_{i=1}^{\ell+1} p(x_i, y_i \mid y_{i-1}) \\ &= \operatorname{argmax}_{\mathbf{y} \in \mathcal{L}^{\ell+1}} \log p(y_0) + \sum_{i=1}^{\ell+1} \log p(x_i, y_i \mid y_{i-1}) \\ &= \operatorname{argmax}_{\mathbf{y} \in \mathcal{L}^{\ell+1}} \sum_{i=1}^{\ell+1} \mathbf{w} \cdot \phi(x_i, y_i, y_{i-1}) \end{aligned}$$

In this case, each Y_i "interacts" with Y_{i-1} and Y_{i+1} directly.

Structured vs. Not



Each of these has an advantage over the other:

- ▶ The HMM lets the different labels “interact.”
- ▶ The simple unstructured classifier makes all of x available for every decision.

A More Powerful Solution

Slightly more generally, define features of adjacent labels in context: $\phi(\mathbf{x}, i, y, y')$.

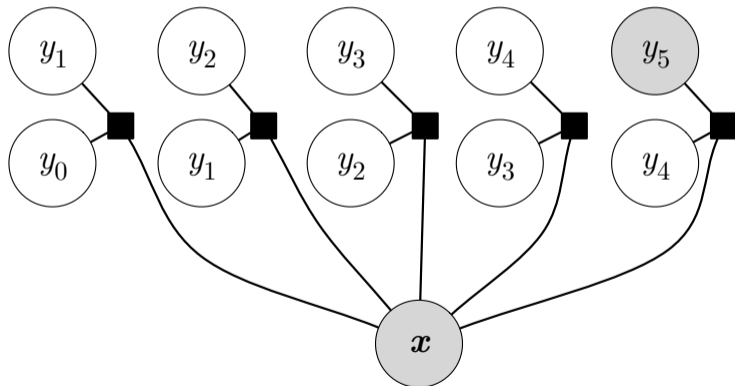
Features can depend on *any words at all*; this turns out not to affect asymptotic cost of prediction!

Local Pairwise Classifier

$$(\hat{y}_i, \hat{y}_{i+1}) = \operatorname{argmax}_{y, y' \in \mathcal{L}} \mathbf{w} \cdot \phi(\mathbf{x}, i, y, y')$$

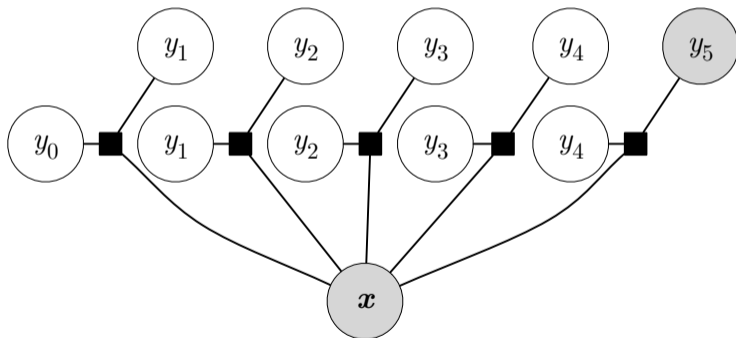
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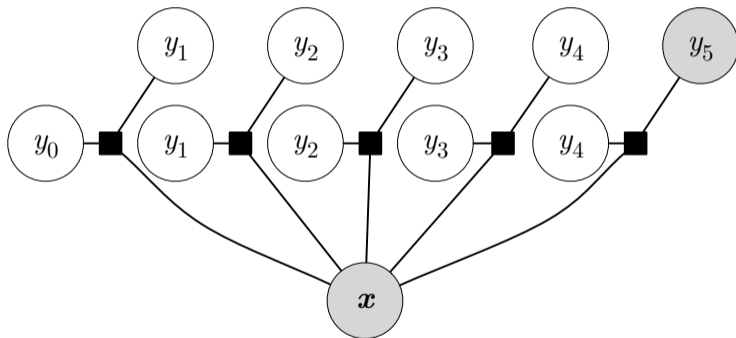
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The problem is with disagreements: what if the $Y_{1:2}$ prediction and the $Y_{2:3}$ prediction do not agree about Y_2 ?

Even More Powerful: “Global” Prediction

As with the pairwise model, define features of adjacent labeled words in context:

$$\phi(\mathbf{x}, i, y, y')$$

“Structured” classifier/predictor:

$$\hat{\mathbf{y}} = \operatorname{argmax}_{\mathbf{y} \in \mathcal{L}^{\ell+1}} \sum_{i=1}^{\ell+1} \mathbf{w} \cdot \phi(\mathbf{x}, i, y_i, y_{i-1})$$

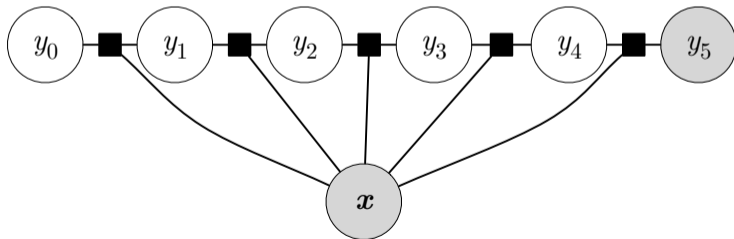
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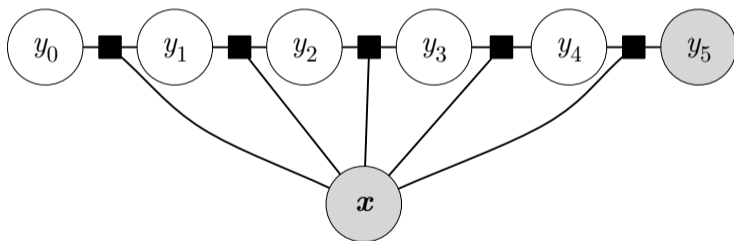
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This is a fundamentally different kind of problem, demanding new:

- ▶ predicting (“decoding”) algorithms
- ▶ training algorithms (to be discussed later)

Prediction with HMMs

We'll start with the classical HMM, then return later to the featurized case.

$$\operatorname{argmax}_{\mathbf{y} \in \mathcal{L}^{\ell+1}} p(y_0) \prod_{i=1}^{\ell+1} p(x_i, y_i \mid y_{i-1})$$

How to optimize over $|\mathcal{L}|^\ell$ choices without explicit enumeration?

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How to optimize over $|\mathcal{L}|^\ell$ choices without explicit enumeration?

Key: exploit the conditional independence assumptions:

$$Y_i \perp \mathbf{Y}_{1:i-2} \mid Y_{i-1}$$

$$Y_i \perp \mathbf{Y}_{i+2:\ell} \mid Y_{i+1}$$

Part-of-Speech Tagging Example

	I	suspect	the	present	forecast	is	pessimistic	.
noun	•	•	•	•	•	•		
adj.		•		•	•		•	
adv.				•				
verb		•		•	•	•		
num.	•							
det.			•					
punc.								•

With this very simple tag set, $7^8 = 5.7$ million labelings.
(Even restricting to the possibilities above, 288 labelings.)

Two Obvious Solutions

Brute force: Enumerate all solutions, score them, pick the best.

Greedy: Pick each \hat{y}_i according to:

$$\hat{y}_i = \operatorname{argmax}_{y \in \mathcal{L}} p(y \mid \hat{y}_{i-1}) \cdot p(x_i \mid y)$$

What's wrong with these?

Conditional Independence

We can get an exact solution in polynomial time!

$$Y_i \perp \mathbf{Y}_{1:i-2} \mid Y_{i-1}$$

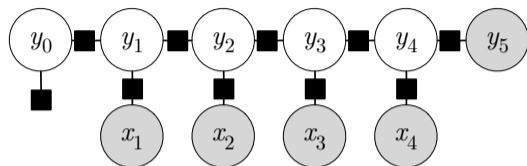
$$Y_i \perp \mathbf{Y}_{i+2:\ell} \mid Y_{i+1}$$

Given the adjacent labels to Y_i , others do not matter.

Let's start at the last position, $\ell \dots$

The End of the Sequence

	x_1	x_2	\dots	x_ℓ
y				
y'				
\vdots				
y^{last}				



$$\begin{aligned} p(Y_\ell = y \mid \mathbf{x}, \mathbf{y}_{1:(\ell-1)}) &= p(Y_\ell = y \mid X_\ell = x_\ell, Y_{\ell-1} = y_{\ell-1}, Y_{\ell+1} = \text{red circle}) \\ &= \gamma_{\text{red circle} \mid y} \cdot \theta_{x_\ell \mid y} \cdot \gamma_{y \mid y_{\ell-1}} \end{aligned}$$

The decision about Y_ℓ is a function of $y_{\ell-1}$, \mathbf{x} , and nothing else!

High-Level View of Viterbi

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- ▶ Idea: for each position i , calculate the score of the best label prefix $\mathbf{y}_{1:i}$ ending in each possible value for Y_i .
- ▶ With a little bookkeeping, we can then trace backwards and recover the best label sequence.

Recurrence

First, think about the *score* of the best sequence.

Let $s_i(y)$ be the score of the best label sequence for $x_{1:i}$ that ends in y . It is defined recursively:

$$s_\ell(y) = \gamma_{\text{○}|y} \cdot \theta_{x_\ell|y} \cdot \max_{y' \in \mathcal{L}} \gamma_{y|y'} \cdot \boxed{s_{\ell-1}(y')}$$

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⋮

$$s_i(y) = \theta_{x_i|y} \cdot \max_{y' \in \mathcal{L}} \gamma_{y|y'} \cdot \boxed{s_{i-1}(y')}$$

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⋮

$$s_1(y) = \theta_{x_1|y} \cdot \max_{y' \in \mathcal{L}} \gamma_{y|y'} \cdot \pi_{y'}$$

Viterbi Procedure (Part I: Prefix Scores)

	x_1	x_2	\dots	x_ℓ
y				
y'				
\vdots				
y^{last}				

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	x_1	x_2	\dots	x_ℓ
y	$s_1(y)$			
y'	$s_1(y')$			
\vdots				
y^{last}	$s_1(y^{last})$			

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y	$s_1(y)$	$s_2(y)$		
y'	$s_1(y')$	$s_2(y')$		
\vdots				
y^{last}	$s_1(y^{last})$	$s_2(y^{last})$		

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	x_1	x_2	\dots	x_ℓ
y	$s_1(y)$	$s_2(y)$		$s_\ell(y)$
y'	$s_1(y')$	$s_2(y')$		$s_\ell(y')$
\vdots				
y^{last}	$s_1(y^{last})$	$s_2(y^{last})$		$s_\ell(y^{last})$

$$s_\ell(y) = \gamma_{\circlearrowleft|y} \cdot \theta_{x_\ell|y} \cdot \max_{y' \in \mathcal{L}} \gamma_{y|y'} \cdot \boxed{s_{\ell-1}(y')}$$

References I

- Daniel M. Bikel, Richard Schwartz, and Ralph M. Weischedel. An algorithm that learns what's in a name. *Machine learning*, 34(1–3):211–231, 1999.
- Kenneth W. Church. A stochastic parts program and noun phrase parser for unrestricted text. In *Proc. of ANLP*, 1988.
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