

CSE 517

Natural Language Processing

Winter 2015

Parsing (Trees)

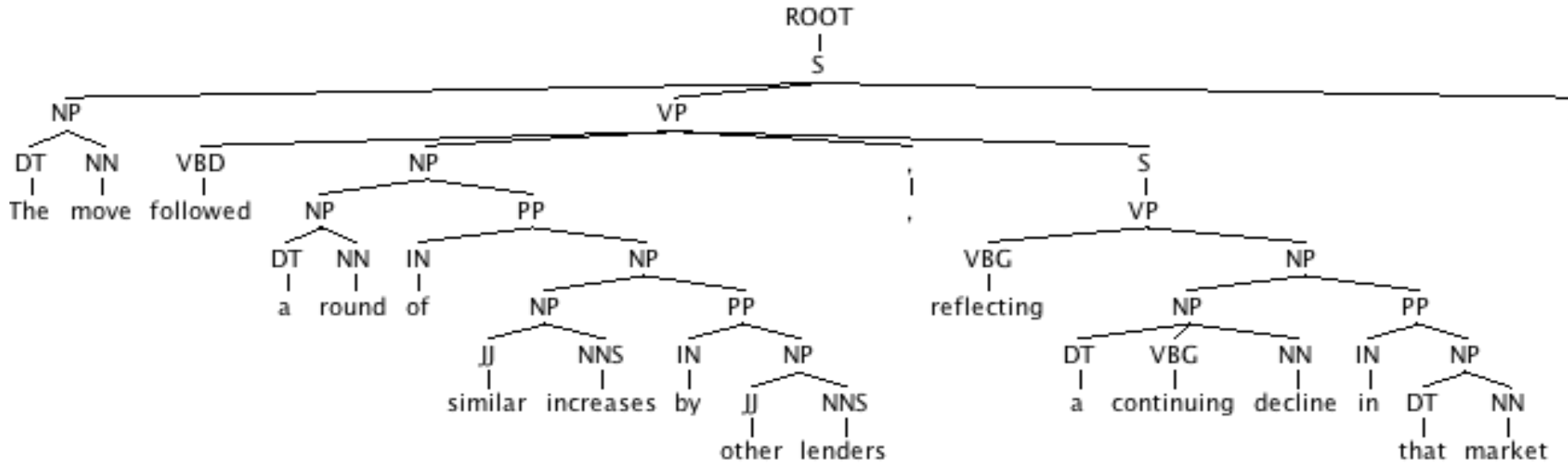
Yejin Choi - University of Washington

[Slides from Dan Klein, Michael Collins, Luke Zettlemoyer and Ray Mooney]

Topics

- Parse Trees
- (Probabilistic) Context Free Grammars
 - Supervised learning
 - Parsing: most likely tree, marginal distributions
- Treebank Parsing (English, edited text)

Parse Trees



The move followed a round of similar increases by other lenders, reflecting a continuing decline in that market

Penn Treebank Non-terminals

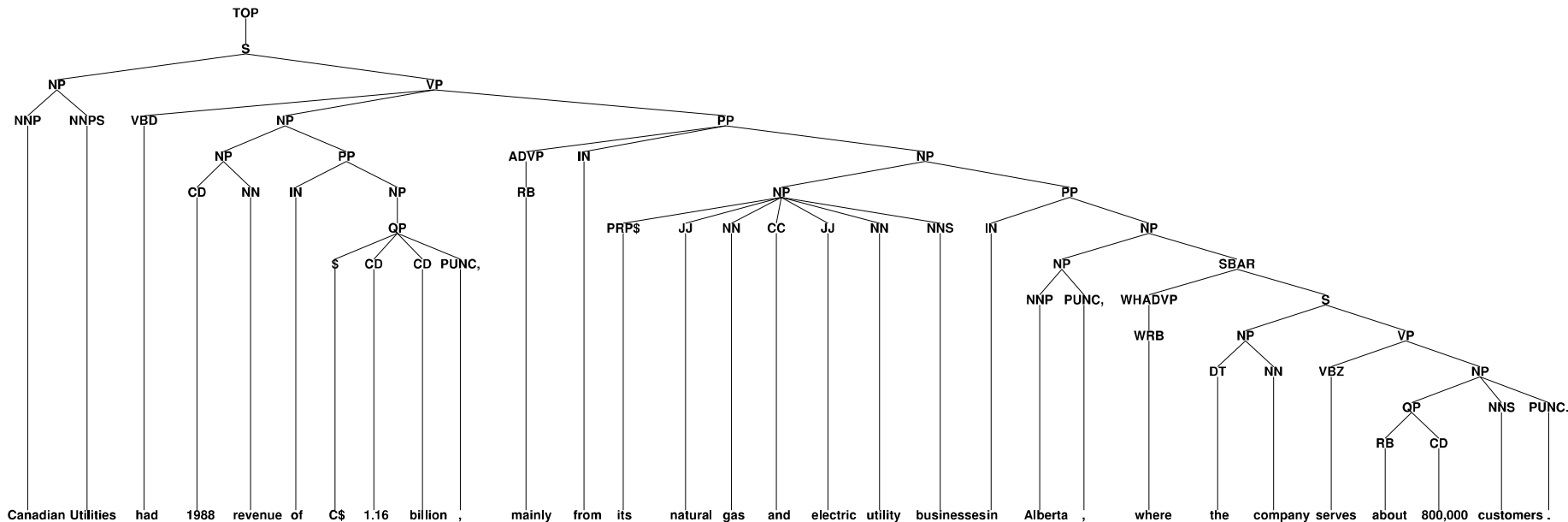
Table 1.2. The Penn Treebank syntactic tagset

ADJP	Adjective phrase
ADVP	Adverb phrase
NP	Noun phrase
PP	Prepositional phrase
S	Simple declarative clause
SBAR	Subordinate clause
SBARQ	Direct question introduced by <i>wh</i> -element
SINV	Declarative sentence with subject-aux inversion
SQ	Yes/no questions and subconstituent of SBARQ excluding <i>wh</i> -element
VP	Verb phrase
WHADVP	Wh-adverb phrase
WHNP	Wh-noun phrase
WHPP	Wh-prepositional phrase
X	Constituent of unknown or uncertain category
*	“Understood” subject of infinitive or imperative
0	Zero variant of <i>that</i> in subordinate clauses
T	Trace of wh-Constituent

The Penn Treebank: Size

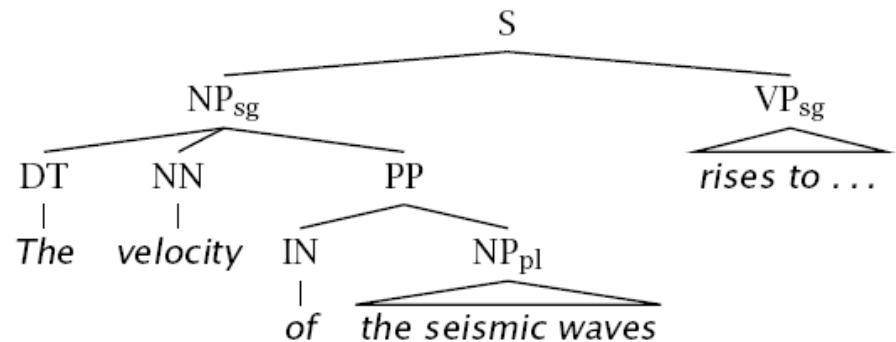
- ▶ Penn WSJ Treebank = 50,000 sentences with associated trees
- ▶ Usual set-up: 40,000 training sentences, 2400 test sentences

An example tree:



Phrase Structure Parsing

- Phrase structure parsing organizes syntax into *constituents* or *brackets*
- In general, this involves nested trees
- Linguists can, and do, argue about details
- Lots of ambiguity
- Not the only kind of syntax...



new art critics write reviews with computers

Constituency Tests

- How do we know what nodes go in the tree?

- Classic constituency tests:

- Substitution by proform

- he, she, it, they, ...

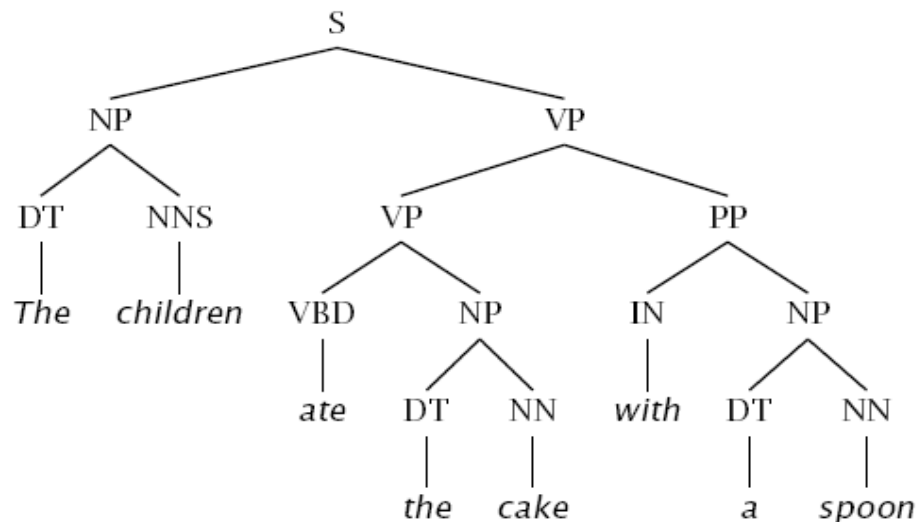
- Question / answer

- Deletion

- Movement / dislocation

- Conjunction / coordination

- Cross-linguistic arguments, too



Conflicting Tests

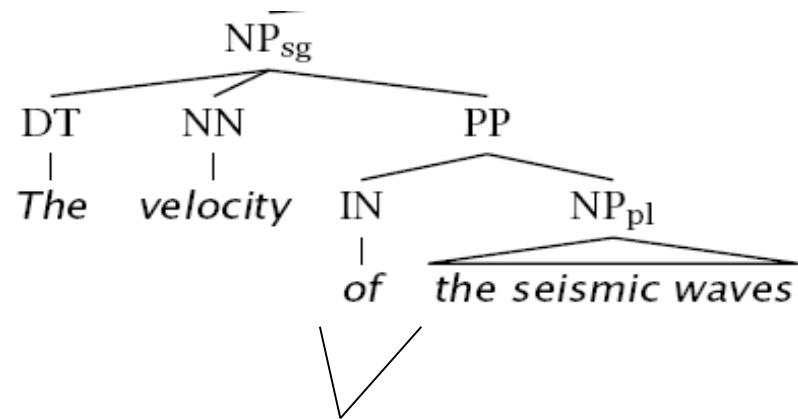
- Constituency isn't always clear

- Units of transfer:
 - think about ~ penser à
 - talk about ~ hablar de

- Phonological reduction:
 - I will go → I'll go
 - I want to go → I wanna go
 - a le centre → au centre

- Coordination

- He went to and came from the store.



La vitesse des ondes sismiques

Non-Local Phenomena

- Dislocation / gapping

- Which book should Peter buy?
- A debate arose which continued until the election.

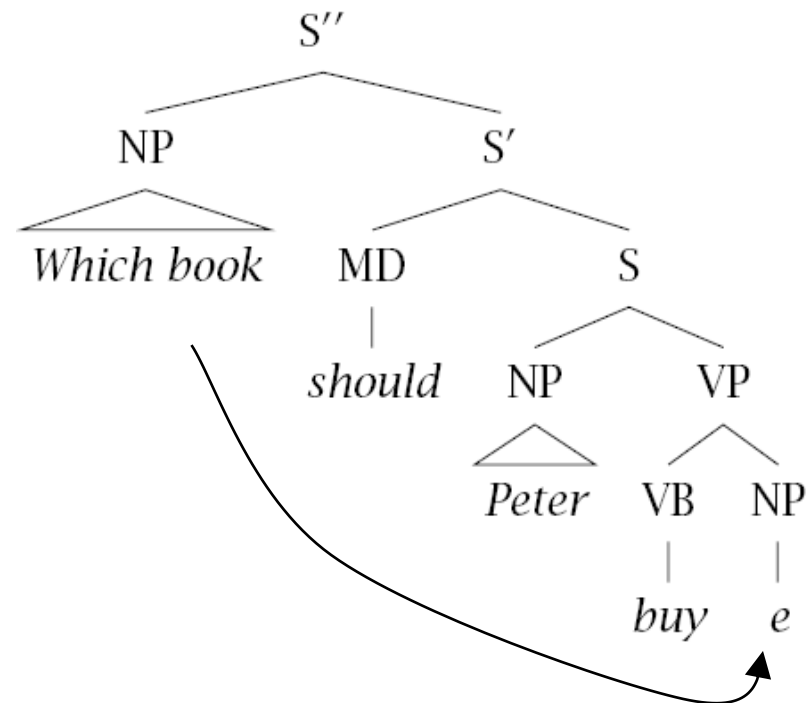
- Binding

- Reference

- The IRS audits itself

- Control

- I want to go
- I want you to go



Classical NLP: Parsing

- Write symbolic or logical rules:

Grammar (CFG)

Lexicon

ROOT → S

NP → NP PP

NN → interest

S → NP VP

VP → VBP NP

NNS → raises

NP → DT NN

VP → VBP NP PP

VBP → interest

NP → NN NNS

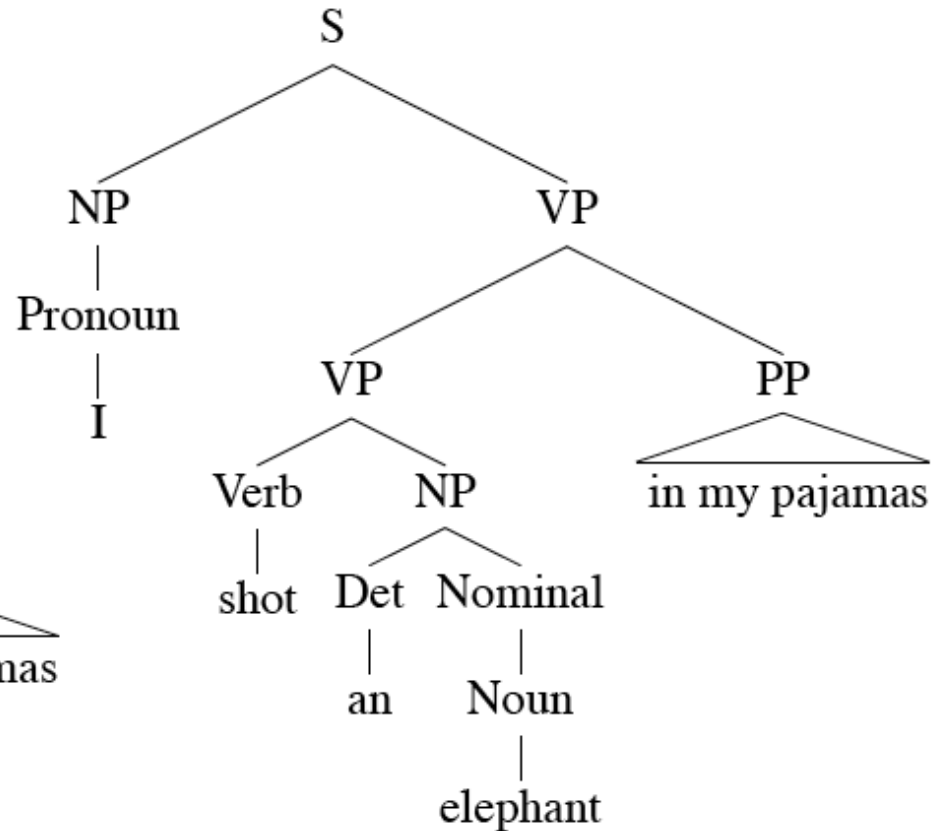
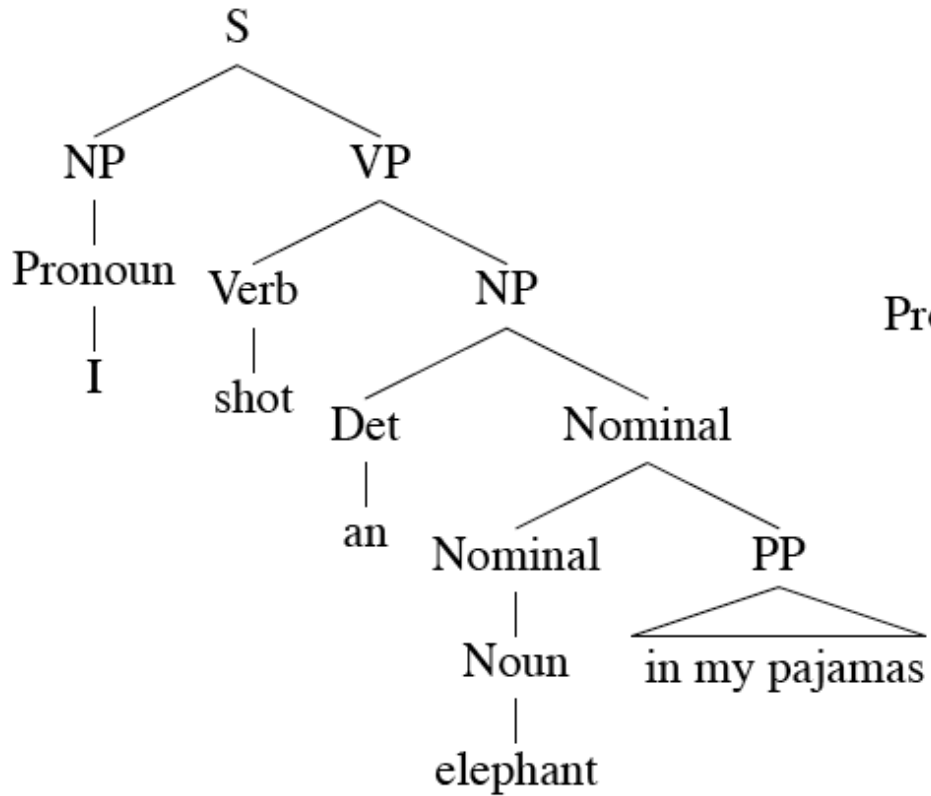
PP → IN NP

VBZ → raises

...

- Use deduction systems to prove parses from words
 - Minimal grammar on “Fed raises” sentence: 36 parses
 - Simple 10-rule grammar: 592 parses
 - Real-size grammar: many millions of parses
- This scaled very badly, didn’t yield broad-coverage tools

Ambiguity



Examples from J&M

Attachments

- I cleaned the dishes from dinner
- I cleaned the dishes with detergent
- I cleaned the dishes in my pajamas
- I cleaned the dishes in the sink

The board approved [its acquisition] [by Royal Trustco Ltd.]
[of Toronto]
[for \$27 a share]
[at its monthly meeting].

Syntactic Ambiguities I

- **Prepositional phrases:**
They cooked the beans in the pot on the stove with handles.
- **Particle vs. preposition:**
The puppy tore up the staircase.
- **Complement structures**
The tourists objected to the guide that they couldn't hear.
She knows you like the back of her hand.
- **Gerund vs. participial adjective**
Visiting relatives can be boring.
Changing schedules frequently confused passengers.

Syntactic Ambiguities II

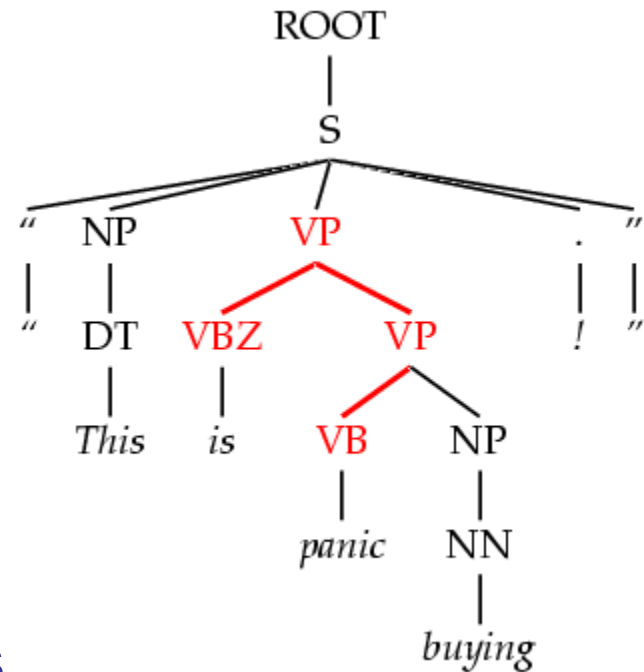
- **Modifier scope within NPs**
impractical design requirements
plastic cup holder
- **Multiple gap constructions**
The chicken is ready to eat.
The contractors are rich enough to sue.
- **Coordination scope:**
Small rats and mice can squeeze into holes or cracks in the wall.

Dark Ambiguities

- *Dark ambiguities*: most analyses are shockingly bad (meaning, they don't have an interpretation you can get your mind around)

This analysis corresponds to the correct parse of

“This will panic buyers !”



- **Unknown words and new usages**
- **Solution:** We need mechanisms to focus attention on the best ones, probabilistic techniques do this

Context-Free Grammars

- A context-free grammar is a tuple $\langle N, \Sigma, S, R \rangle$
 - N : the set of non-terminals
 - Phrasal categories: S, NP, VP, ADJP, etc.
 - Parts-of-speech (pre-terminals): NN, JJ, DT, VB
 - Σ : the set of terminals (the words)
 - S : the start symbol
 - Often written as ROOT or TOP
 - *Not* usually the sentence non-terminal S
 - R : the set of rules
 - Of the form $X \rightarrow Y_1 Y_2 \dots Y_n$, with $X \in N$, $n \geq 0$, $Y_i \in (N \cup \Sigma)$
 - Examples: $S \rightarrow NP VP$, $VP \rightarrow VP CC VP$
 - Also called rewrites, productions, or local trees

Example Grammar

$N = \{S, NP, VP, PP, DT, Vi, Vt, NN, IN\}$

$S = S$

$\Sigma = \{\text{sleeps, saw, man, woman, telescope, the, with, in}\}$

R =

S	\Rightarrow	NP	VP
VP	\Rightarrow	Vi	
VP	\Rightarrow	Vt	NP
VP	\Rightarrow	VP	PP
NP	\Rightarrow	DT	NN
NP	\Rightarrow	NP	PP
PP	\Rightarrow	IN	NP

Vi	\Rightarrow	sleeps
Vt	\Rightarrow	saw
NN	\Rightarrow	man
NN	\Rightarrow	woman
NN	\Rightarrow	telescope
DT	\Rightarrow	the
IN	\Rightarrow	with
IN	\Rightarrow	in

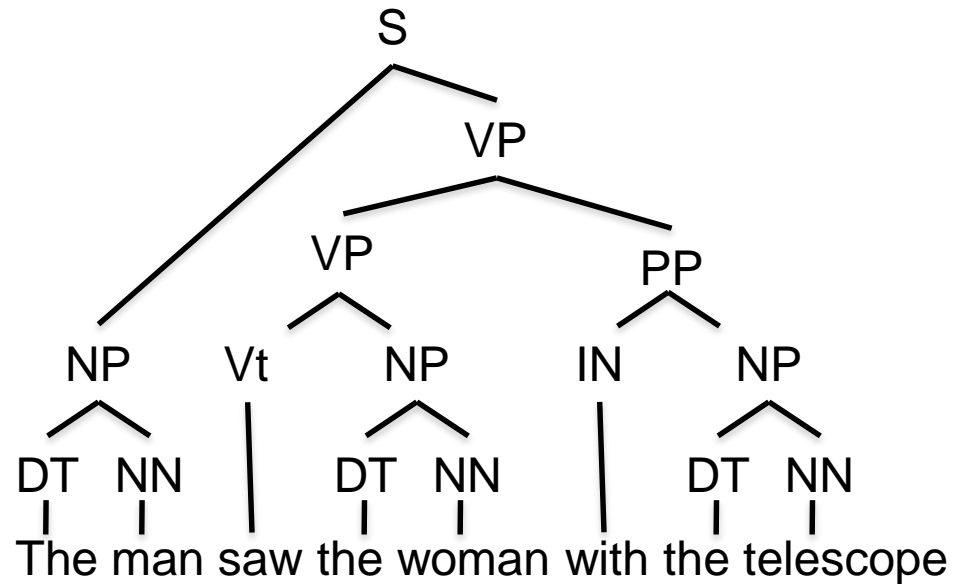
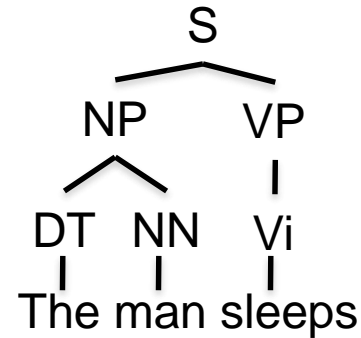
S=sentence, VP=verb phrase, NP=noun phrase, PP=prepositional phrase,
DT=determiner, Vi=intransitive verb, Vt=transitive verb, NN=noun, IN=preposition

Example Parses

R =

S	⇒	NP	VP
VP	⇒	Vi	
VP	⇒	Vt	NP
VP	⇒	VP	PP
NP	⇒	DT	NN
NP	⇒	NP	PP
PP	⇒	IN	NP

Vi	⇒	sleeps
Vt	⇒	saw
NN	⇒	man
NN	⇒	woman
NN	⇒	telescope
DT	⇒	the
IN	⇒	with
IN	⇒	in



S=sentence, VP=verb phrase, NP=noun phrase, PP=prepositional phrase,
 DT=determiner, Vi=intransitive verb, Vt=transitive verb, NN=noun, IN=preposition

Probabilistic Context-Free Grammars

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 - N : the set of non-terminals
 - Phrasal categories: S, NP, VP, ADJP, etc.
 - Parts-of-speech (pre-terminals): NN, JJ, DT, VB, etc.
 - Σ : the set of terminals (the words)
 - S : the start symbol
 - Often written as ROOT or TOP
 - *Not* usually the sentence non-terminal S
 - R : the set of rules
 - Of the form $X \rightarrow Y_1 Y_2 \dots Y_n$, with $X \in N$, $n \geq 0$, $Y_i \in (N \cup \Sigma)$
 - Examples: $S \rightarrow NP VP$, $VP \rightarrow VP CC VP$

- A PCFG adds a distribution q :

- Probability $q(r)$ for each $r \in R$, such that for all $X \in N$:

$$\sum_{\alpha \rightarrow \beta \in R: \alpha = X} q(\alpha \rightarrow \beta) = 1$$

PCFG Example

S	⇒	NP	VP	1.0
VP	⇒	Vi		0.4
VP	⇒	Vt	NP	0.4
VP	⇒	VP	PP	0.2
NP	⇒	DT	NN	0.3
NP	⇒	NP	PP	0.7
PP	⇒	P	NP	1.0

Vi	⇒	sleeps	1.0
Vt	⇒	saw	1.0
NN	⇒	man	0.7
NN	⇒	woman	0.2
NN	⇒	telescope	0.1
DT	⇒	the	1.0
IN	⇒	with	0.5
IN	⇒	in	0.5

- Probability of a tree t with rules

$$\alpha_1 \rightarrow \beta_1, \alpha_2 \rightarrow \beta_2, \dots, \alpha_n \rightarrow \beta_n$$

is

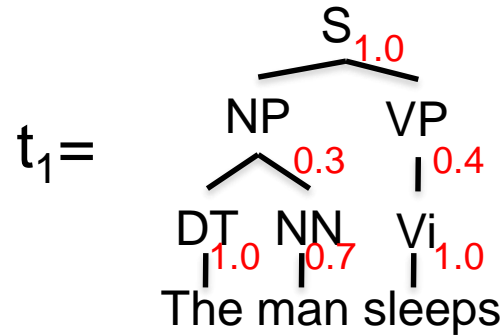
$$p(t) = \prod_{i=1}^n q(\alpha_i \rightarrow \beta_i)$$

where $q(\alpha \rightarrow \beta)$ is the probability for rule $\alpha \rightarrow \beta$.

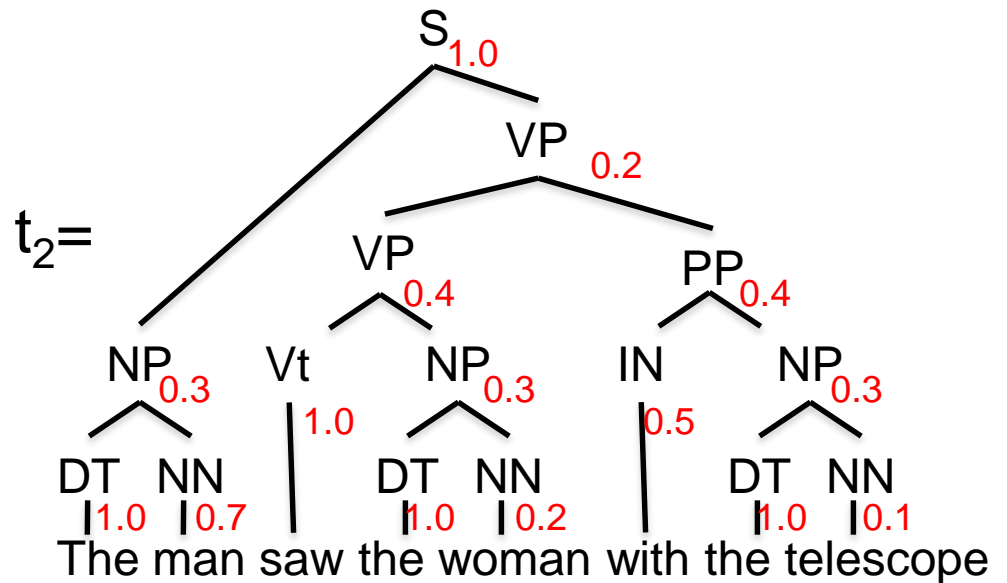
PCFG Example

S	⇒	NP VP	1.0
VP	⇒	Vi	0.4
VP	⇒	Vt NP	0.4
VP	⇒	VP PP	0.2
NP	⇒	DT NN	0.3
NP	⇒	NP PP	0.7
PP	⇒	P NP	1.0

Vi	⇒	sleeps	1.0
Vt	⇒	saw	1.0
NN	⇒	man	0.7
NN	⇒	woman	0.2
NN	⇒	telescope	0.1
DT	⇒	the	1.0
IN	⇒	with	0.5
IN	⇒	in	0.5



$$p(t_1) = 1.0 * 0.3 * 1.0 * 0.7 * 0.4 * 1.0$$



$$p(t_2) = 1.8 * 0.3 * 1.0 * 0.7 * 0.2 * 0.4 * 1.0 * 0.3 * 1.0 * 0.2 * 0.4 * 0.5 * 0.3 * 1.0 * 0.1$$

PCFGs: Learning and Inference

■ Model

- The probability of a tree t with n rules $\alpha_i \rightarrow \beta_i$, $i = 1..n$

$$p(t) = \prod_{i=1}^n q(\alpha_i \rightarrow \beta_i)$$

■ Learning

- Read the rules off of labeled sentences, use ML estimates for probabilities

$$q_{ML}(\alpha \rightarrow \beta) = \frac{\text{Count}(\alpha \rightarrow \beta)}{\text{Count}(\alpha)}$$

- and use all of our standard smoothing tricks!

■ Inference

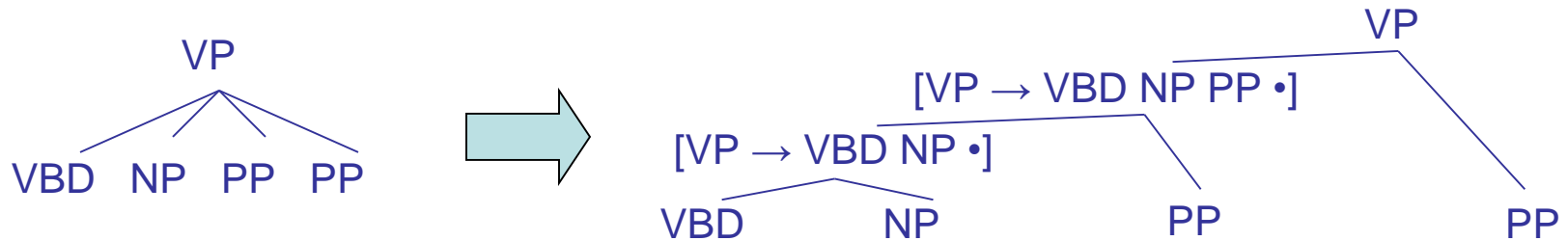
- For input sentence s , define $T(s)$ to be the set of trees whose *yield* is s (whole leaves, read left to right, match the words in s)

$$t^*(s) = \arg \max_{t \in T(s)} p(t)$$

Chomsky Normal Form

- Chomsky normal form:

- All rules of the form $X \rightarrow Y Z$ or $X \rightarrow w$
- In principle, this is no limitation on the space of (P)CFGs
 - N-ary rules introduce new non-terminals



- Unaries / empties are “promoted”
- In practice it’s kind of a pain:
 - Reconstructing n-aries is easy
 - Reconstructing unaries is trickier
 - The straightforward transformations don’t preserve tree scores
- Makes parsing algorithms simpler!

Original Grammar

S → NP VP 0.8
S → Aux NP VP 0.1

S → VP 0.1

NP → Pronoun 0.2

NP → Proper-Noun 0.2

NP → Det Nominal 0.6
Nominal → Noun 0.3

Nominal → Nominal Noun 0.2
Nominal → Nominal PP 0.5

VP → Verb 0.2

VP → Verb NP 0.5
VP → VP PP 0.3
PP → Prep NP 1.0

Lexicon:

Noun → book | flight | meal | money
 0.1 0.5 0.2 0.2

Verb → book | include | prefer
 0.5 0.2 0.3

CNF Conversion Example

Det → the | a | that | this
 0.6 0.2 0.1 0.1

Pronoun → I | he | she | me
 0.5 0.1 0.1 0.3

Proper-Noun → Houston | NWA
 0.8 0.2

Aux → does
 1.0

Prep → from | to | on | near | through
 0.25 0.25 0.1 0.2 0.2

Original Grammar

Chomsky Normal Form

S → NP VP 0.8
S → Aux NP VP 0.1

S → VP 0.1

S → NP VP 0.8
S → X1 VP 0.1
X1 → Aux NP 1.0

NP → Pronoun 0.2

NP → Proper-Noun 0.2

NP → Det Nominal 0.6
Nominal → Noun 0.3

Nominal → Nominal Noun 0.2
Nominal → Nominal PP 0.5
VP → Verb 0.2

VP → Verb NP 0.5
VP → VP PP 0.3
PP → Prep NP 1.0

Lexicon (See previous slide for full list) :

Noun → book | flight | meal | money

0.1 0.5 0.2 0.2

Verb → book | include | prefer

0.5 0.2 0.3

Original Grammar

Chomsky Normal Form

S → NP VP 0.8

S → Aux NP VP 0.1

S → VP 0.1

NP → Pronoun 0.2

NP → Proper-Noun 0.2

NP → Det Nominal 0.6

Nominal → Noun 0.3

Nominal → Nominal Noun 0.2

Nominal → Nominal PP 0.5

VP → Verb 0.2

VP → Verb NP 0.5

VP → VP PP 0.3

PP → Prep NP 1.0

S → NP VP 0.8

S → X1 VP 0.1

X1 → Aux NP 1.0

S → book | include | prefer

S → Verb NP

S → VP PP

Lexicon (See previous slide for full list) :

Noun → book | flight | meal | money

0.1 0.5 0.2 0.2

Verb → book | include | prefer

0.5 0.2 0.3

Original Grammar

Chomsky Normal Form

S → NP VP	0.8	S → NP VP	0.8
S → Aux NP VP	0.1	S → X1 VP	0.1
S → VP	0.1	X1 → Aux NP	1.0
		S → book include prefer	
		0.01 0.004 0.006	
		S → Verb NP	0.05
		S → VP PP	0.03
NP → Pronoun	0.2	NP → I he she me	
		0.1 0.02 0.02 0.06	
NP → Proper-Noun	0.2	NP → Houston NWA	
		0.16 .04	
NP → Det Nominal	0.6	NP → Det Nominal	0.6
Nominal → Noun	0.3	Nominal → book flight meal money	
		0.03 0.15 0.06 0.06	
Nominal → Nominal Noun	0.2	Nominal → Nominal Noun	0.2
Nominal → Nominal PP	0.5	Nominal → Nominal PP	0.5
VP → Verb	0.2	VP → book include prefer	
		0.1 0.04 0.06	
VP → Verb NP	0.5	VP → Verb NP	0.5
VP → VP PP	0.3	VP → VP PP	0.3
PP → Prep NP	1.0	PP → Prep NP	1.0

Lexicon (See previous slide for full list) :

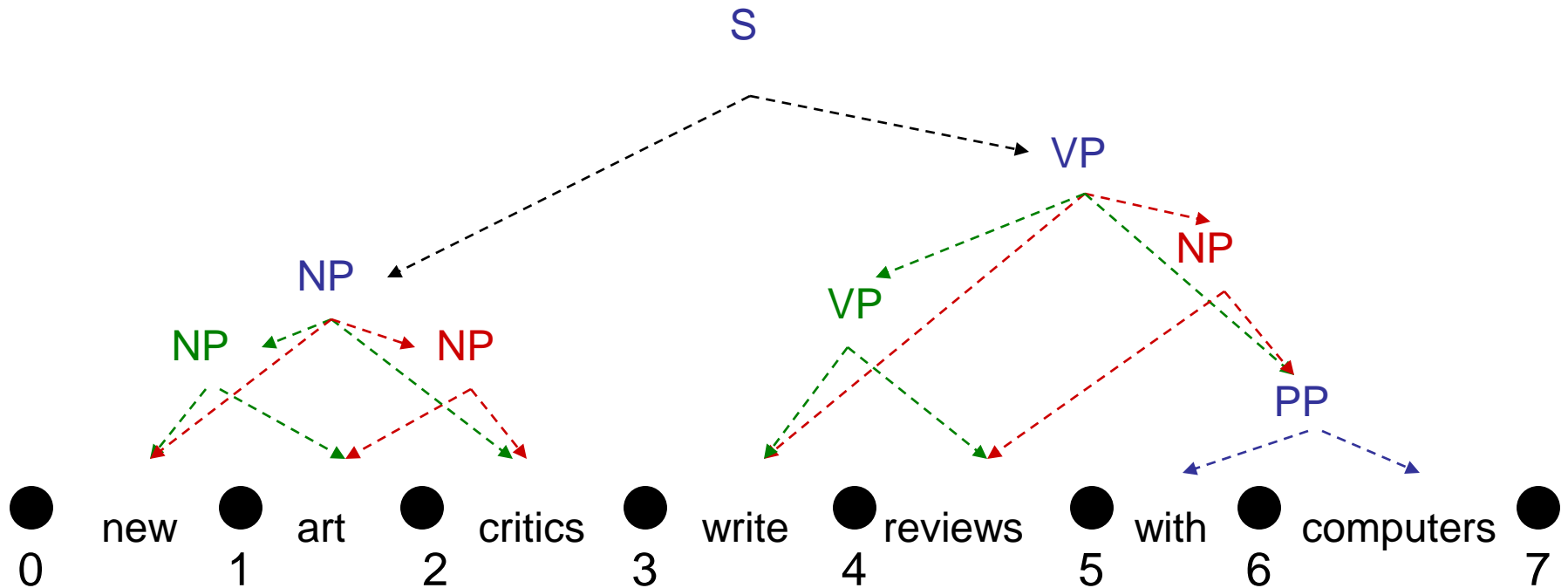
Noun → book | flight | meal | money

0.1 0.5 0.2 0.2

Verb → **book** | **include** | **prefer**

0.5 0.2 0.3

The Parsing Problem



A Recursive Parser

```
bestScore(X, i, j, s)
  if (j == i)
    return q(X->s[i])
  else
    return maxk, X->YZ q(X->YZ) *
      bestScore(Y, i, k, s) *
      bestScore(Z, k+1, j, s)
```

- Will this parser work?
- Why or why not?
- Memory/time requirements?
- Q: Remind you of anything? Can we adapt this to other models / inference tasks?

Dynamic Programming

- **We will store:** score of the max parse of x_i to x_j with root non-terminal X

$$\pi(i, j, X)$$

- So we can compute the most likely parse:

$$\pi(1, n, S) = \arg \max_{t \in \mathcal{T}_G(s)}$$

- Via the recursion:

$$\pi(i, j, X) = \max_{\substack{X \rightarrow YZ \in R, \\ s \in \{i \dots (j-1)\}}} (q(X \rightarrow YZ) \times \pi(i, s, Y) \times \pi(s + 1, j, Z))$$

- With base case:

$$\pi(i, i, X) = \begin{cases} q(X \rightarrow x_i) & \text{if } X \rightarrow x_i \in R \\ 0 & \text{otherwise} \end{cases}$$

The CKY Algorithm

- **Input:** a sentence $s = x_1 \dots x_n$ and a PCFG = $\langle N, \Sigma, S, R, q \rangle$
- **Initialization:** For $i = 1 \dots n$ and all X in N

$$\pi(i, i, X) = \begin{cases} q(X \rightarrow x_i) & \text{if } X \rightarrow x_i \in R \\ 0 & \text{otherwise} \end{cases}$$

- For $l = 1 \dots (n-1)$ [iterate all phrase lengths]
 - For $i = 1 \dots (n-l)$ and $j = i+l$ [iterate all phrases of length l]
 - For all X in N [iterate all non-terminals]

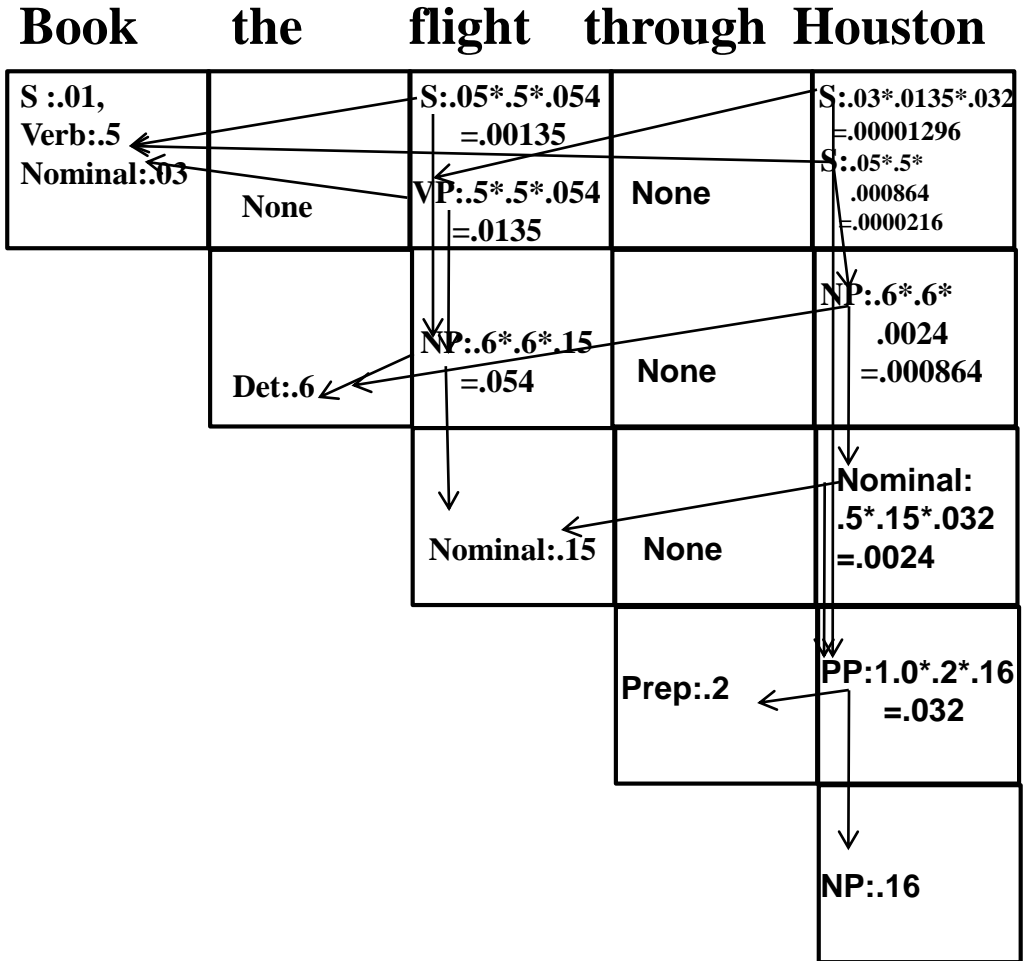
$$\pi(i, j, X) = \max_{\substack{X \rightarrow YZ \in R, \\ s \in \{i \dots (j-1)\}}} (q(X \rightarrow YZ) \times \pi(i, s, Y) \times \pi(s+1, j, Z))$$

- also, store back pointers

$$\text{bp}(i, j, X) = \arg \max_{\substack{X \rightarrow YZ \in R, \\ s \in \{i \dots (j-1)\}}} (q(X \rightarrow YZ) \times \pi(i, s, Y) \times \pi(s+1, j, Z))$$

Probabilistic CKY Parser

S → NP VP 0.8
S → X1 VP 0.1
X1 → Aux NP 1.0
S → book | include | prefer
 0.01 0.004 0.006
S → Verb NP 0.05
S → VP PP 0.03
NP → I | he | she | me
 0.1 0.02 0.02 0.06
NP → Houston | NWA
 0.16 .04
Det → the | a | an
 0.6 0.1 0.05
NP → Det Nominal 0.6
Nominal → book | flight | meal | money
 0.03 0.15 0.06 0.06
Nominal → Nominal Nominal 0.2
Nominal → Nominal PP 0.5
Verb → book | include | prefer
 0.5 0.04 0.06
VP → Verb NP 0.5
VP → VP PP 0.3
Prep → through | to | from
 0.2 0.3 0.3
PP → Prep NP 1.0



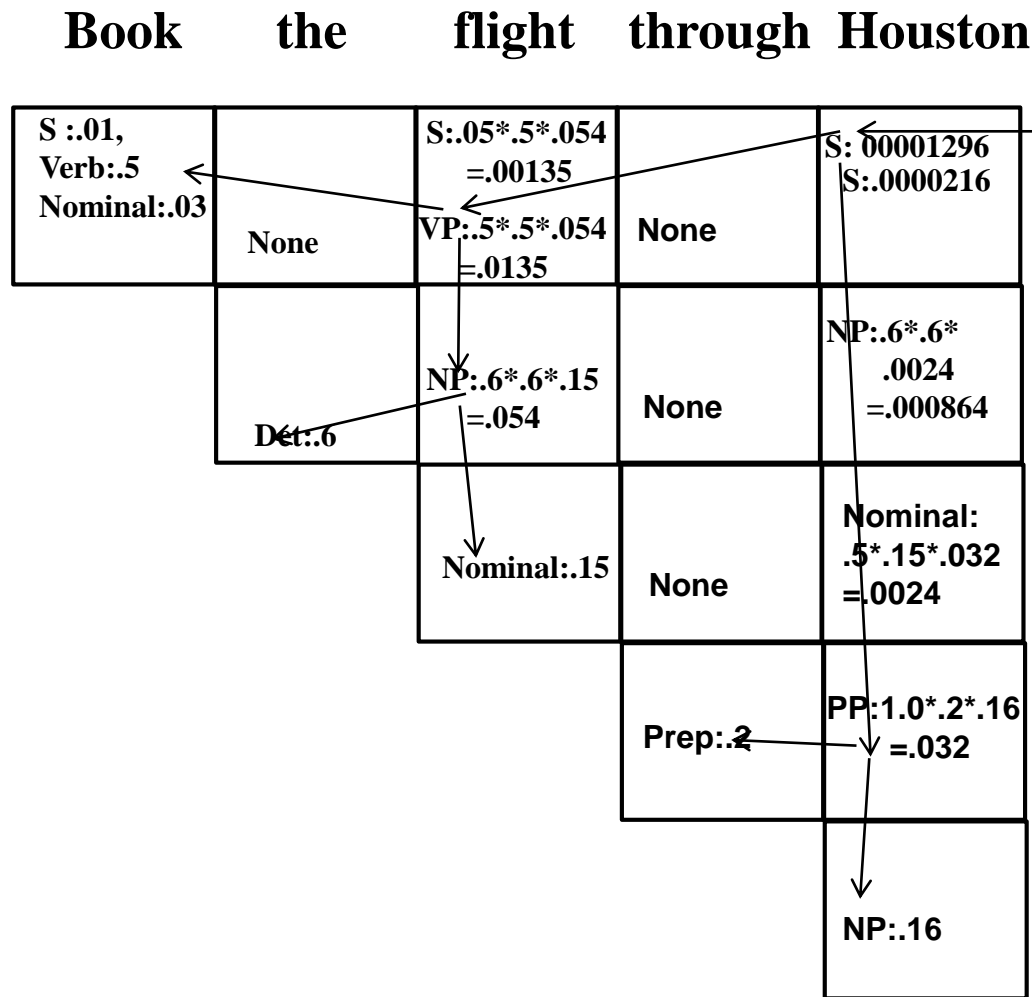
Probabilistic CKY Parser

	Book	the	flight	through	Houston
S :.01, Verb: .5 ← Nominal: .03	None	S: .05*.5*.054 =.00135 VP: .5*.5*.054 =.0135	None	S: .0000216 ←	
	Det: .6 ←	NP: .6*.6*.15 =.054	None	NP: .6*.6* .0024 =.000864	
		Nominal: .15 ←	None	Nominal: .5*.15*.032 =.0024	
			Prep: .2 ←	PP: 1.0*.2*.16 =.032	
					NP: .16

Parse
Tree
#1

**Pick most
probable
parse, i.e. take
max to
combine
probabilities
of multiple
derivations
of each
constituent in
each cell.**

Probabilistic CKY Parser



Parse
Tree
#2

Pick most probable parse, i.e. take max to combine probabilities of multiple derivations of each constituent in each cell.

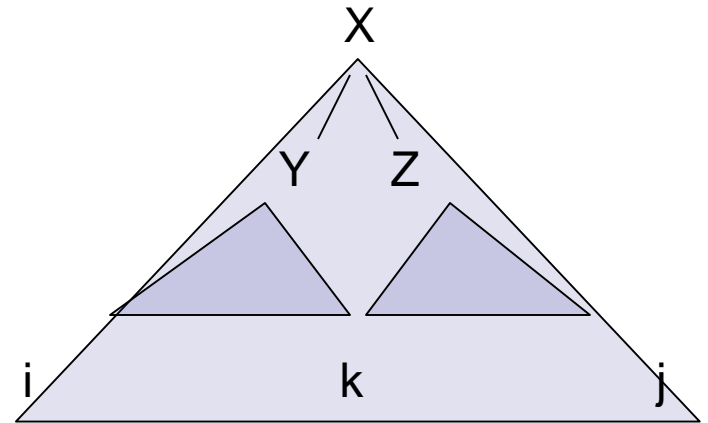
Memory

- How much memory does this require?
 - Have to store the score cache
 - Cache size: $|\text{symbols}| * n^2$ doubles
 - For the plain treebank grammar:
 - $X \sim 20K$, $n = 40$, double ~ 8 bytes = $\sim 256MB$
 - Big, but workable.
- Pruning: Beams
 - $\text{score}[X][i][j]$ can get too large (when?)
 - Can keep beams (truncated maps $\text{score}[i][j]$) which only store the best few scores for the span $[i,j]$
- Pruning: Coarse-to-Fine
 - Use a smaller grammar to rule out most $X[i,j]$
 - Much more on this later...

Time: Theory

- How much time will it take to parse?

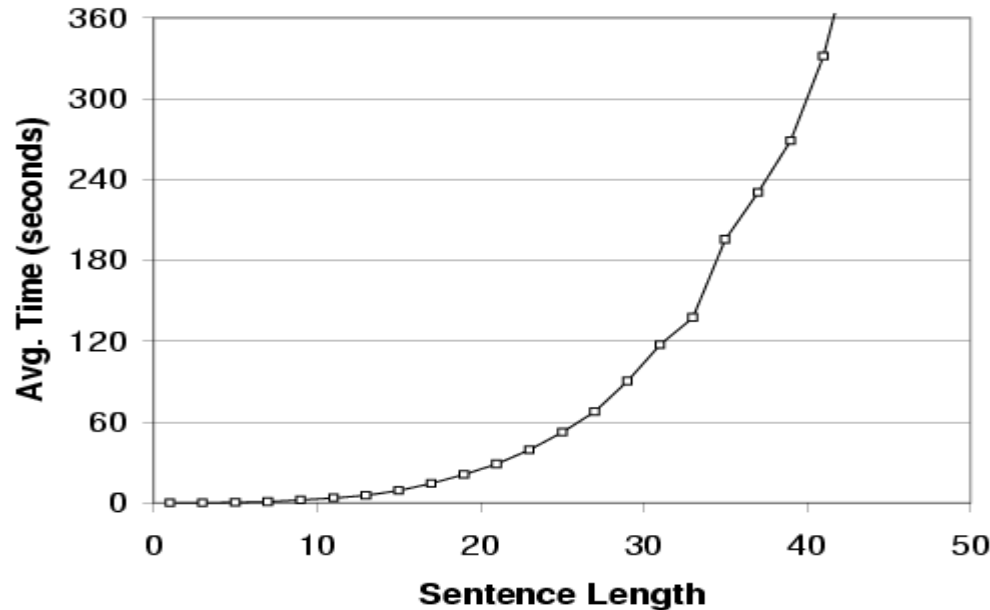
- For each diff ($\leq n$)
 - For each i ($\leq n$)
 - For each rule $X \rightarrow Y Z$
 - For each split point k
Do constant work



- Total time: $|\text{rules}| * n^3$
- Something like 5 sec for an unoptimized parse of a 20-word sentences

Time: Practice

- Parsing with the vanilla treebank grammar:



~ 20K Rules

(not an
optimized
parser!)

Observed
exponent:

3.6

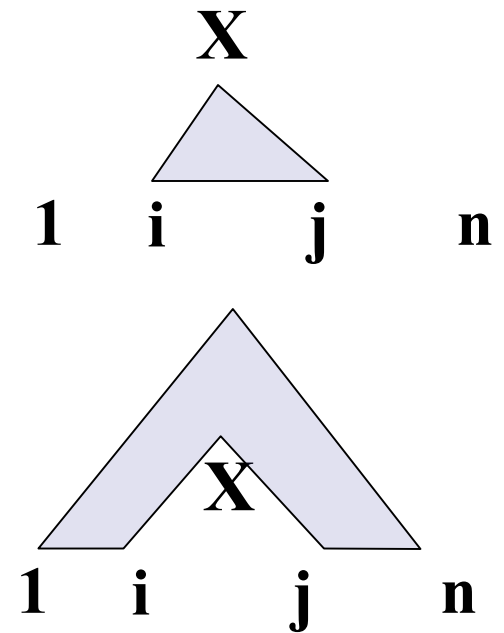
- Why's it worse in practice?

- Longer sentences “unlock” more of the grammar
- All kinds of systems issues don't scale

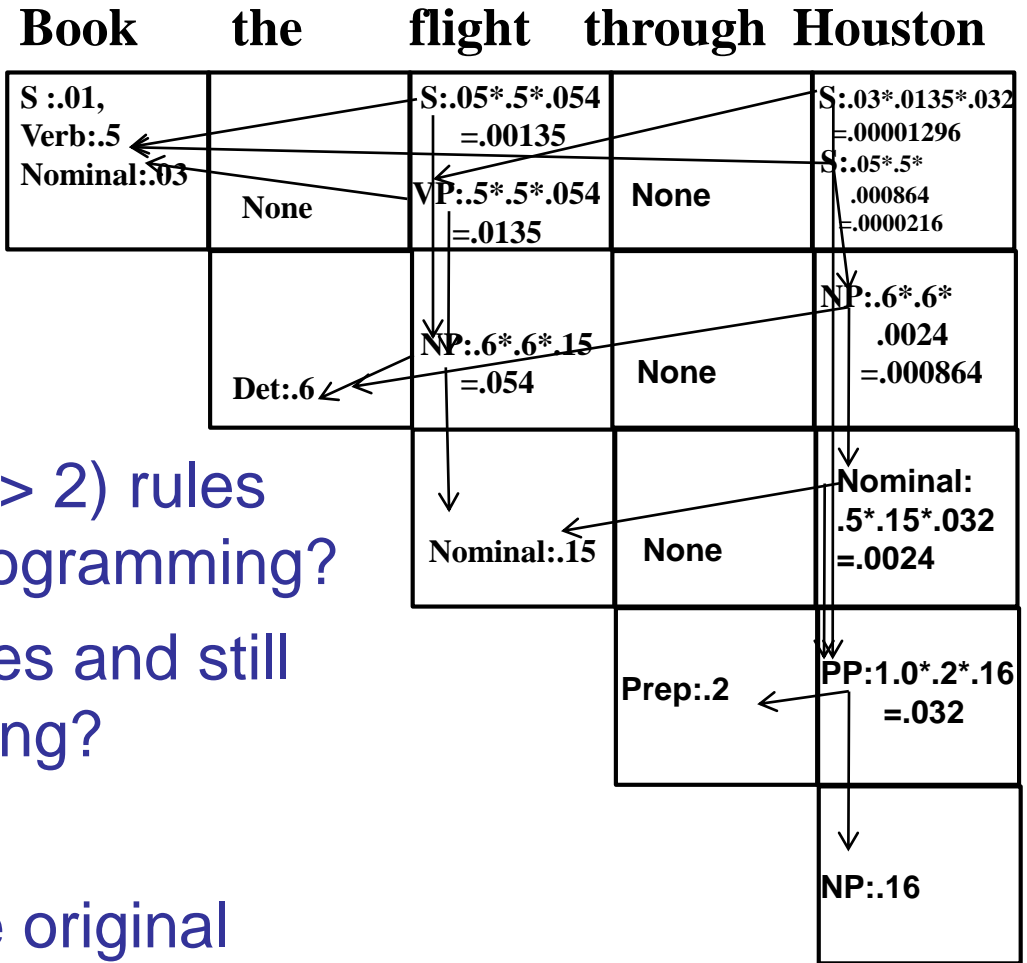
Other Dynamic Programs

Can also compute other quantities:

- *Best Inside*: score of the max parse of w_i to w_j with root non-terminal X
- *Best Outside*: score of the max parse of w_0 to w_n with a gap from w_i to w_j rooted with non-terminal X
 - see notes for derivation, it is a bit more complicated
- Sum Inside/Outside: Do sums instead of maxes



Why Chomsky Normal Form?



Inference:

- Can we keep N-ary ($N > 2$) rules and still do dynamic programming?
- Can we keep unary rules and still do dynamic programming?

Learning:

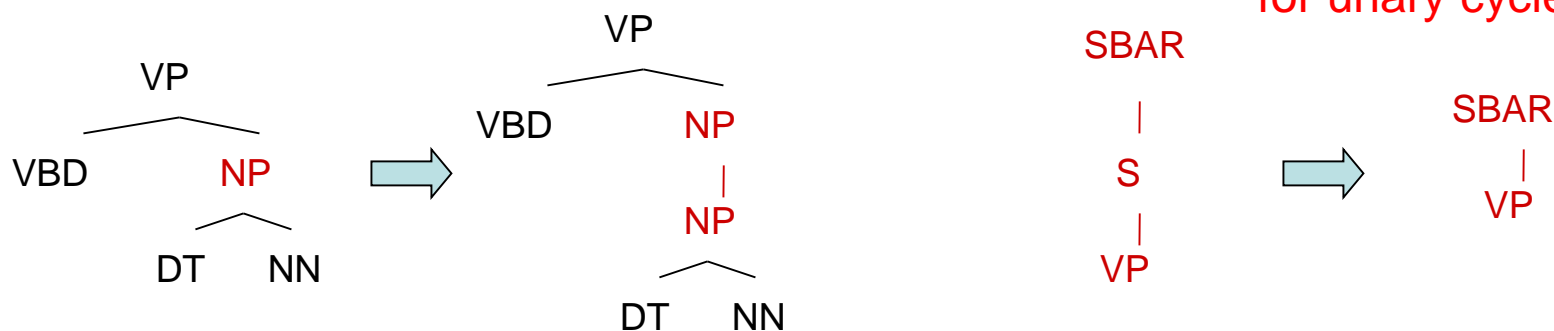
- Can we reconstruct the original trees?

CNF + Unary Closure

We need unaries to be non-cyclic

- Calculate *closure* $Close(R)$ for unary rules in R
 - Add $X \rightarrow Y$ if there exists a rule chain $X \rightarrow Z_1, Z_1 \rightarrow Z_2, \dots, Z_k \rightarrow Y$ with $q(X \rightarrow Y) = q(X \rightarrow Z_1) * q(Z_1 \rightarrow Z_2) * \dots * q(Z_k \rightarrow Y)$
 - Add $X \rightarrow X$ with $q(X \rightarrow X) = 1$ for all X in N

WARNING: Watch out for unary cycles!



- Rather than zero or more unaries, always exactly one
- Alternate unary and binary layers
- What about $X \rightarrow Y$ with different unary paths (and scores)?

The CKY Algorithm

- **Input:** a sentence $s = x_1 \dots x_n$ and a PCFG = $\langle N, \Sigma, S, R, q \rangle$
- **Initialization:** For $i = 1 \dots n$ and all X in N

$$\pi(i, i, X) = \begin{cases} q(X \rightarrow x_i) & \text{if } X \rightarrow x_i \in R \\ 0 & \text{otherwise} \end{cases}$$

- For $l = 1 \dots (n-1)$ [iterate all phrase lengths]
 - For $i = 1 \dots (n-l)$ and $j = i+l$ [iterate all phrases of length l]
 - For all X in N [iterate all non-terminals]

$$\pi(i, j, X) = \max_{\substack{X \rightarrow YZ \in R, \\ s \in \{i \dots (j-1)\}}} (q(X \rightarrow YZ) \times \pi(i, s, Y) \times \pi(s+1, j, Z))$$

- also, store back pointers

$$\text{bp}(i, j, X) = \arg \max_{\substack{X \rightarrow YZ \in R, \\ s \in \{i \dots (j-1)\}}} (q(X \rightarrow YZ) \times \pi(i, s, Y) \times \pi(s+1, j, Z))$$

CKY with Unary Closure

- **Input:** a sentence $s = x_1 \dots x_n$ and a PCFG = $\langle N, \Sigma, S, R, q \rangle$
- **Initialization:** For $i = 1 \dots n$:

- Step 1: for all X in N :

$$\pi(i, i, X) = \begin{cases} q(X \rightarrow x_i) & \text{if } X \rightarrow x_i \in R \\ 0 & \text{otherwise} \end{cases}$$

- Step 2: for all X in N :

$$\pi_U(i, i, X) = \max_{X \rightarrow Y \in \text{Close}(R)} (q(X \rightarrow Y) \times \pi(i, i, Y))$$

- For $l = 1 \dots (n-1)$ [iterate all phrase lengths]
 - For $i = 1 \dots (n-l)$ and $j = i+l$ [iterate all phrases of length l]

- Step 1: (Binary)
 - For all X in N [iterate all non-terminals]

$$\pi_B(i, j, X) = \max_{X \rightarrow YZ \in R, s \in \{i \dots (j-1)\}} (q(X \rightarrow YZ) \times \pi_U(i, s, Y) \times \pi_U(s+1, j, Z))$$

- Step 2: (Unary)
 - For all X in N [iterate all non-terminals]

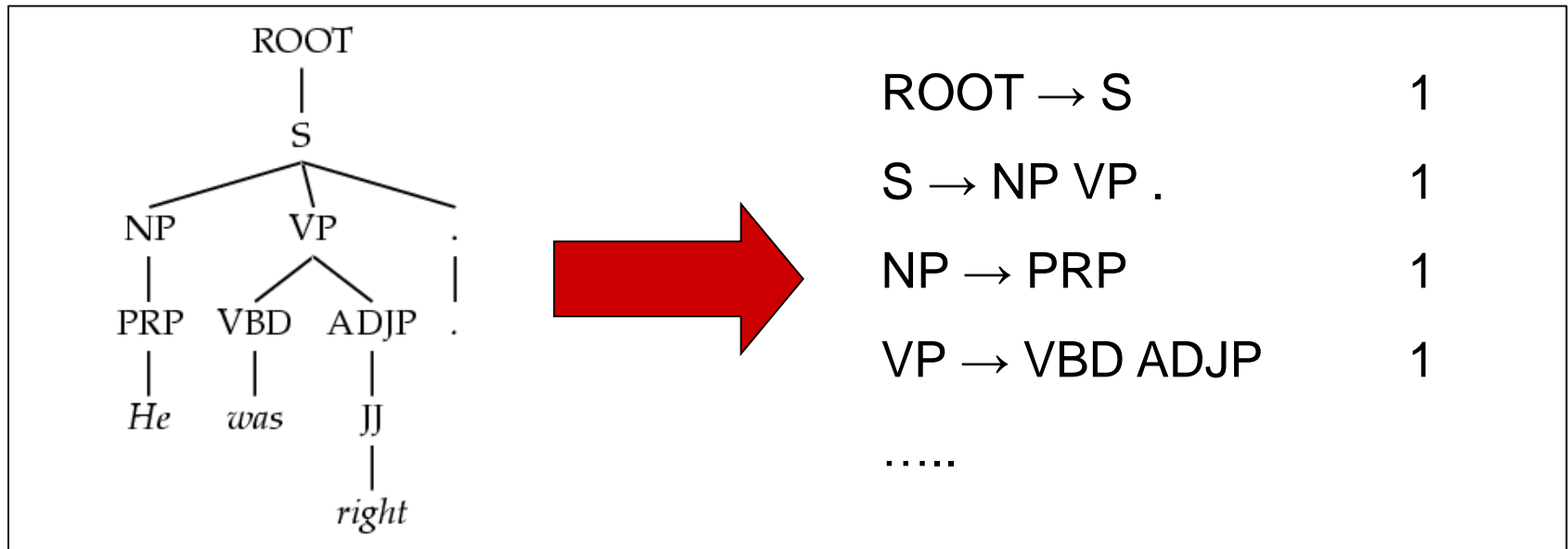
$$\pi_U(i, j, X) = \max_{X \rightarrow Y \in \text{Close}(R)} (q(X \rightarrow Y) \times \pi_B(i, j, Y))$$

Treebank Sentences

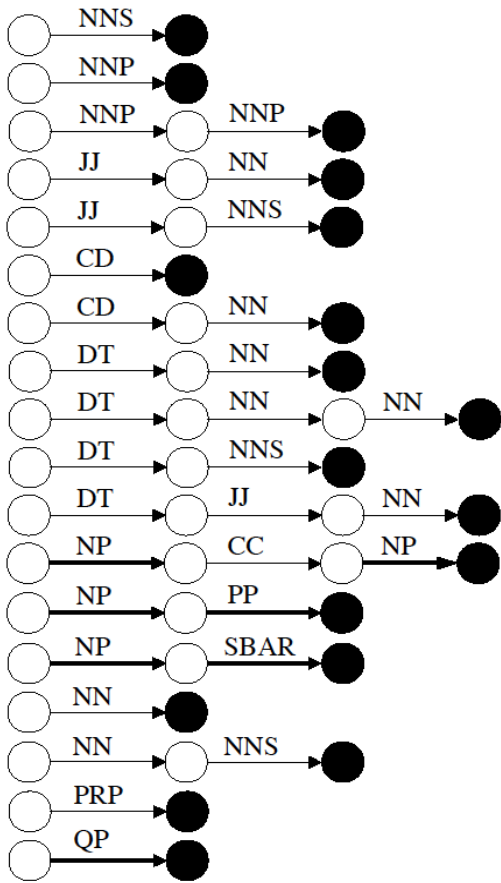
```
( (S (NP-SBJ The move)
  (VP followed
    (NP (NP a round)
      (PP of
        (NP (NP similar increases)
          (PP by
            (NP other lenders)))
        (PP against
          (NP Arizona real estate loans))))))
  ,
  (S-ADV (NP-SBJ *)
    (VP reflecting
      (NP (NP a continuing decline)
        (PP-LOC in
          (NP that market))))))
  .))
```

Treebank Grammars

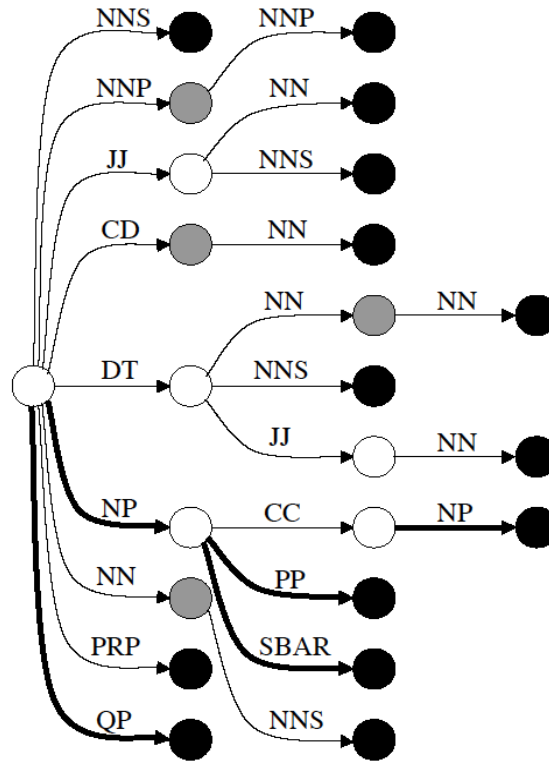
- Need a PCFG for broad coverage parsing.
- Can take a grammar right off the trees (doesn't work well):



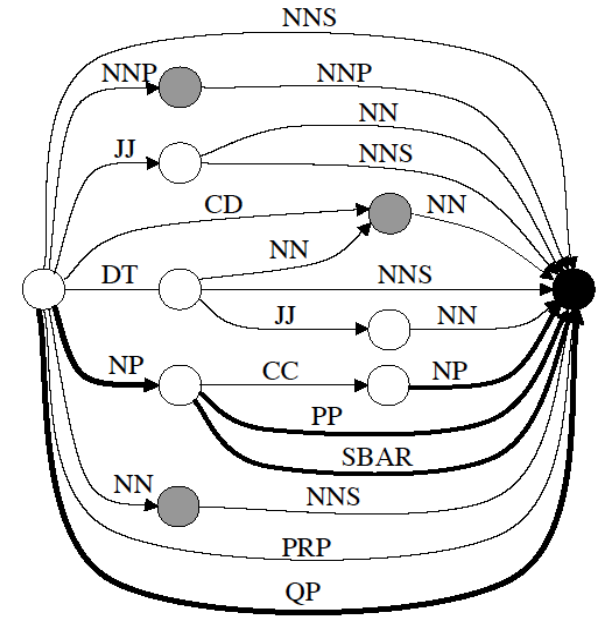
- Better results by enriching the grammar (e.g., lexicalization).
- Can also get reasonable parsers without lexicalization.



LIST



TRIE



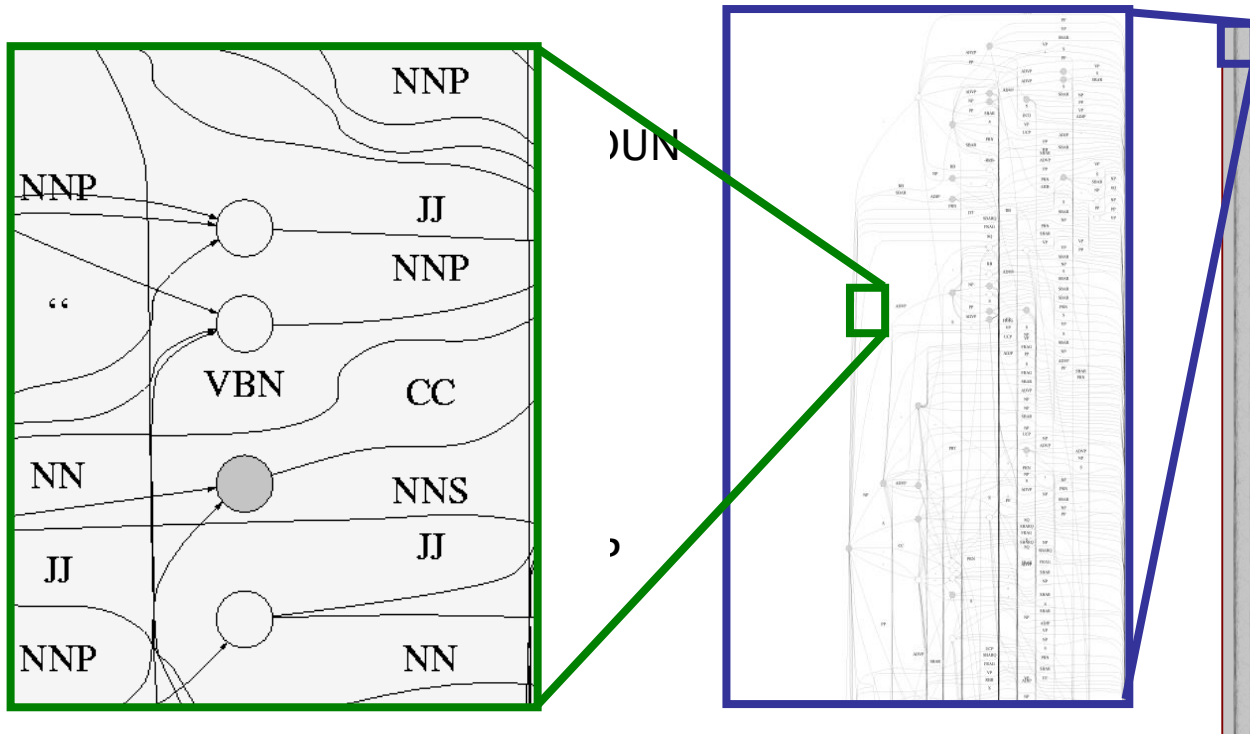
Min FSA

Grammar encodings: Non-black states are active, non-white states are accepting, and bold transitions are phrasal. FSAs for a subset of the rules for the category NP.

Treebank Grammar Scale

- Treebank grammars can be enormous
 - As FSAs, the raw grammar has ~10K states, excluding the lexicon
 - Better parsers usually make the grammars larger, not smaller

NP:



Typical Experimental Setup

- Corpus: Penn Treebank, WSJ

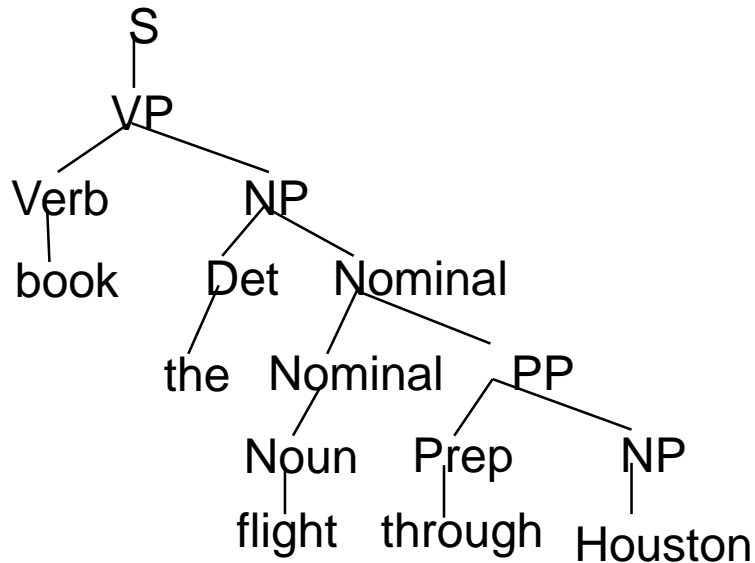


Training:	sections	02-21
Development:	section	22 (here, first 20 files)
Test:	section	23

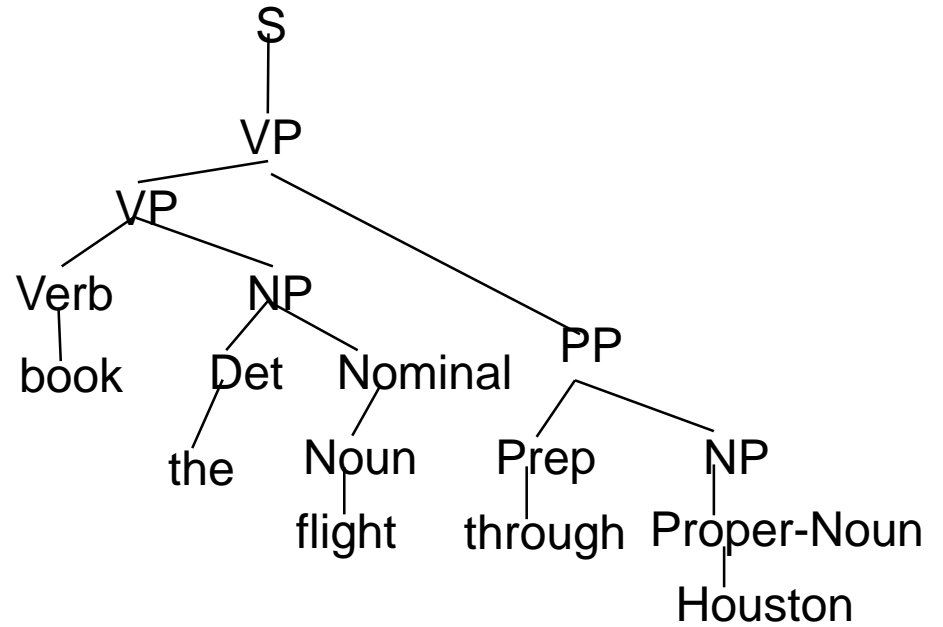
- Accuracy – F1: harmonic mean of per-node labeled precision and recall.
- Here: also size – number of symbols in grammar.
 - Passive / complete symbols: NP, NP^S
 - Active / incomplete symbols: NP → NP CC •

How to Evaluate?

Correct Tree T

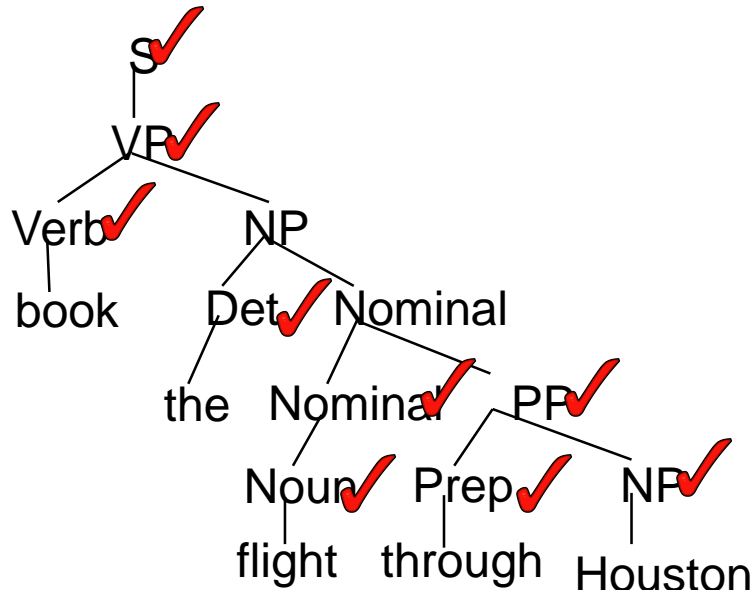


Computed Tree P



PARSEVAL Example

Correct Tree T



Constituents: 11

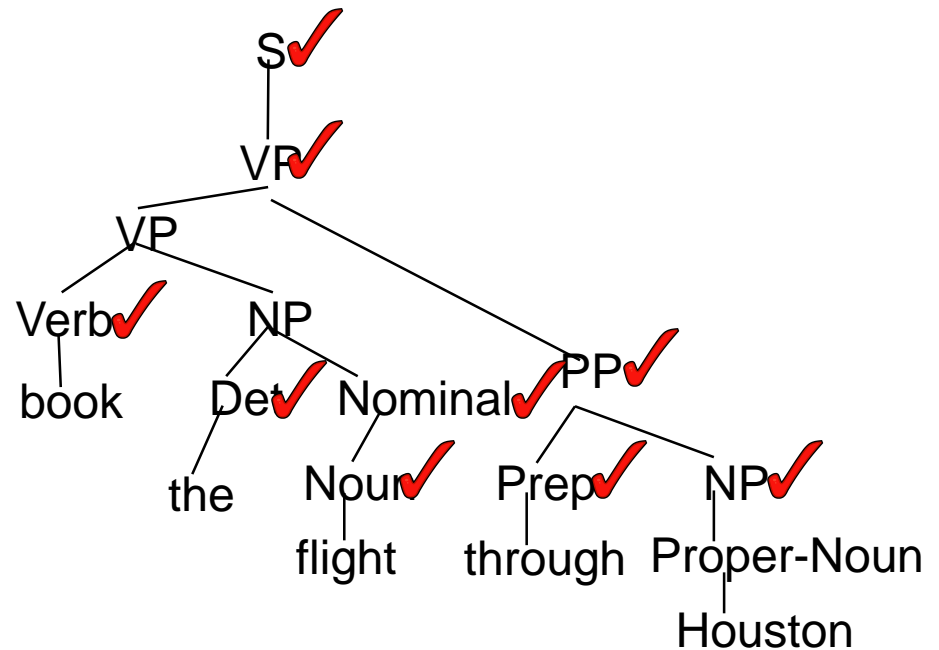
Correct Constituents: 10

Recall = 10/11 = 90.9%

Precision = 10/12 = 83.3%

$F_1 = 87.4\%$

Computed Tree P



Constituents: 12

Recall = 10/11 = 90.9%

Precision = 10/12 = 83.3%

$F_1 = 87.4\%$

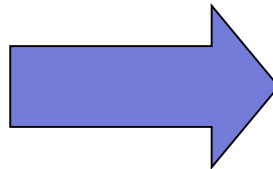
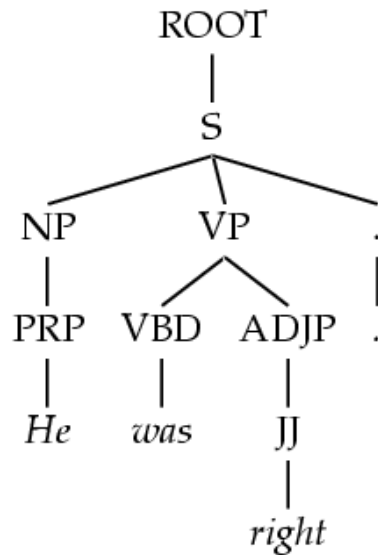
Evaluation Metric

- PARSEVAL metrics measure the fraction of the constituents that match between the computed and human parse trees. If P is the system's parse tree and T is the human parse tree (the “gold standard”):
 - $\text{Recall} = (\# \text{ correct constituents in } P) / (\# \text{ constituents in } T)$
 - $\text{Precision} = (\# \text{ correct constituents in } P) / (\# \text{ constituents in } P)$
- Labeled Precision and labeled recall require getting the non-terminal label on the constituent node correct to count as correct.
- F1 is the harmonic mean of precision and recall.
 - $F1 = (2 * \text{Precision} * \text{Recall}) / (\text{Precision} + \text{Recall})$

Treebank PCFGs

[Charniak 96]

- Use PCFGs for broad coverage parsing
- Can take a grammar right off the trees (doesn't work well):



ROOT \rightarrow S 1

S \rightarrow NP VP . 1

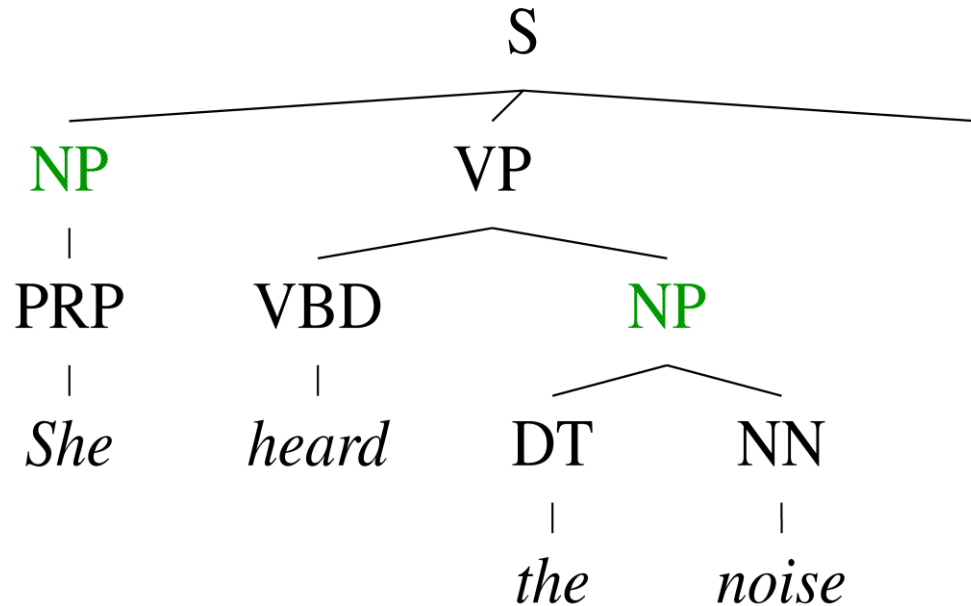
NP \rightarrow PRP 1

VP \rightarrow VBD ADJP 1

.....

<i>Model</i>	<i>F1</i>
Baseline	72.0

Conditional Independence?

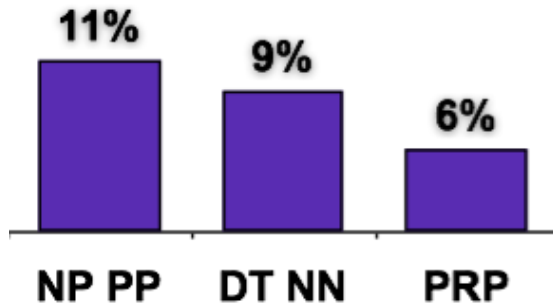


- Not every NP expansion can fill every NP slot
 - A grammar with symbols like “NP” won’t be context-free
 - Statistically, conditional independence too strong

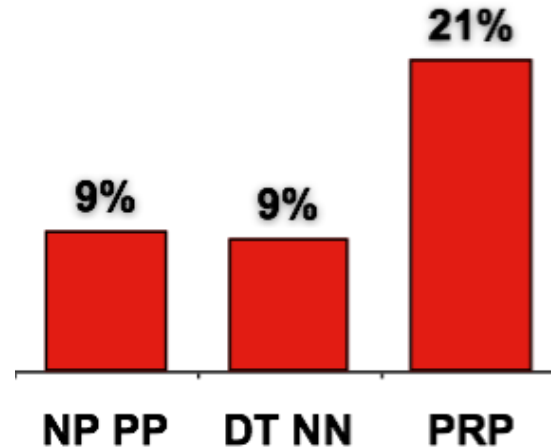
Non-Independence

- Independence assumptions are often too strong.

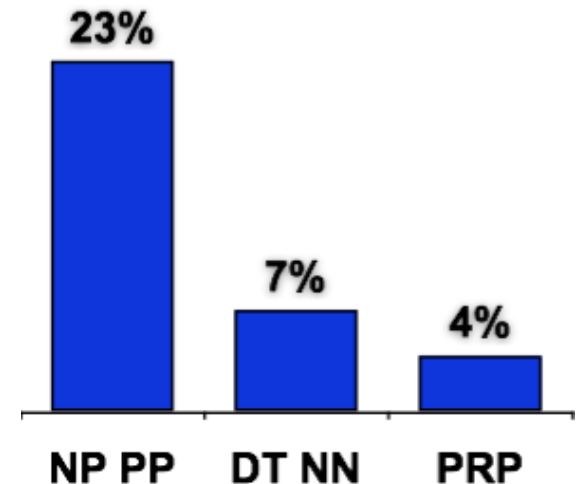
All NPs



NPs under S

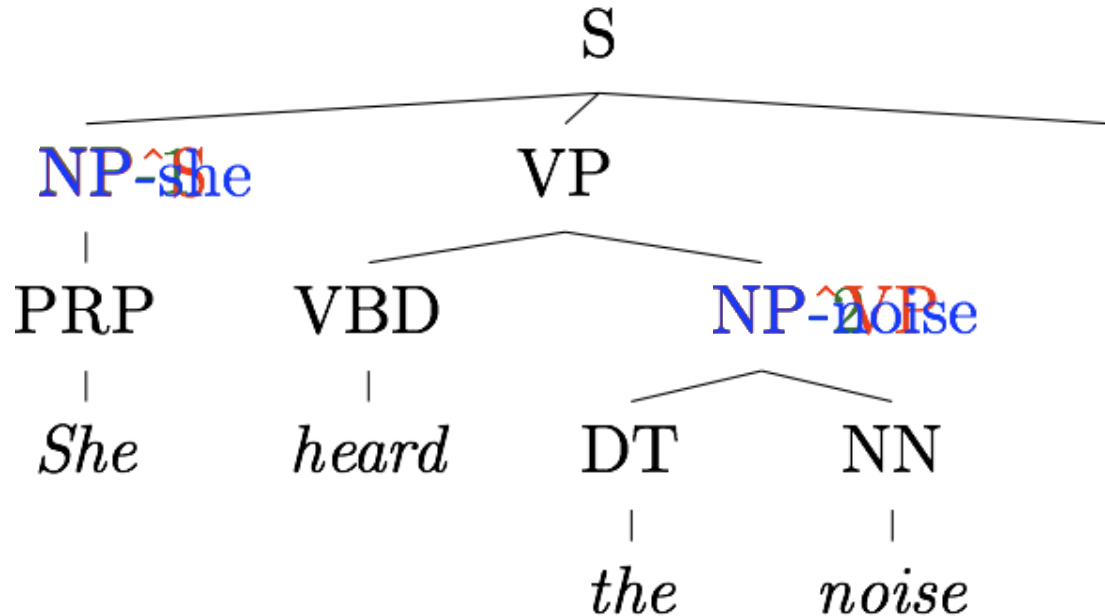


NPs under VP



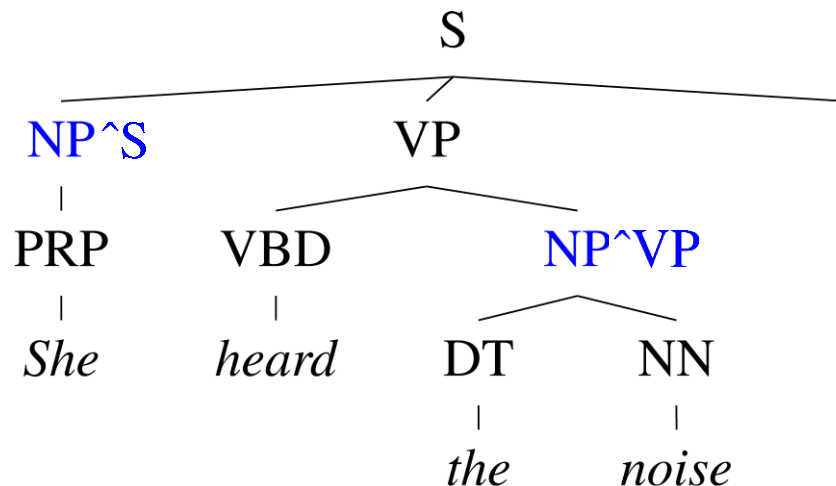
- Example: the expansion of an NP is highly dependent on the parent of the NP (i.e., subjects vs. objects).
- Also: the subject and object expansions are correlated!

Grammar Refinement



- Structure Annotation [Johnson '98, Klein&Manning '03]
- Lexicalization [Collins '99, Charniak '00]
- Latent Variables [Matsuzaki et al. 05, Petrov et al. '06]

The Game of Designing a Grammar

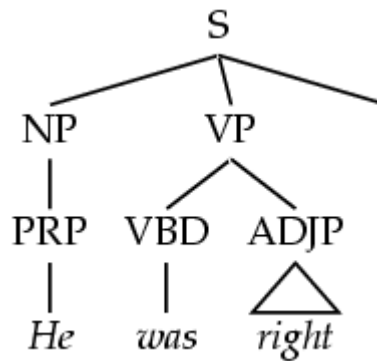


- Annotation refines base treebank symbols to improve statistical fit of the grammar
- Structural annotation

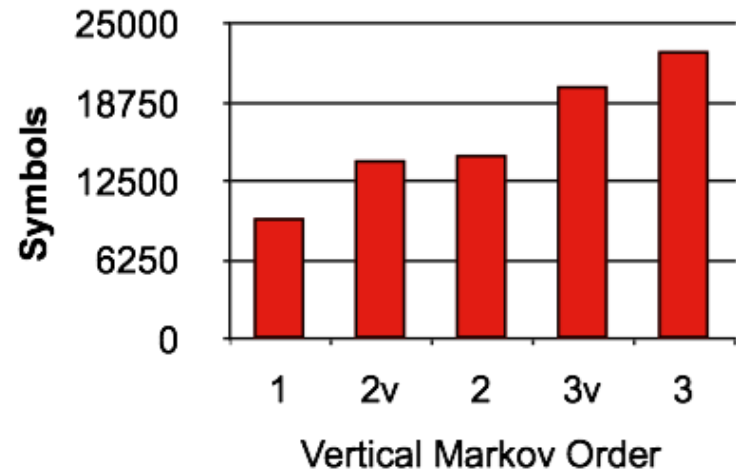
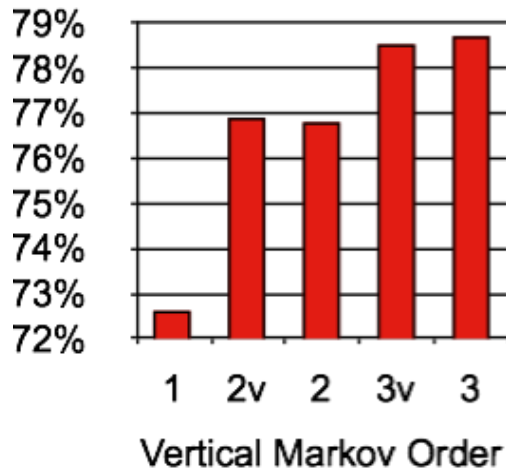
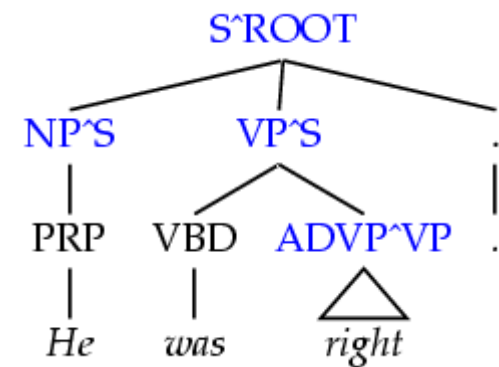
Vertical Markovization

- Vertical Markov order: rewrites depend on past k ancestor nodes. (cf. parent annotation)

Order 1



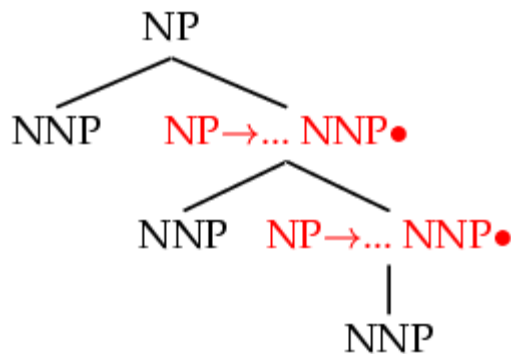
Order 2



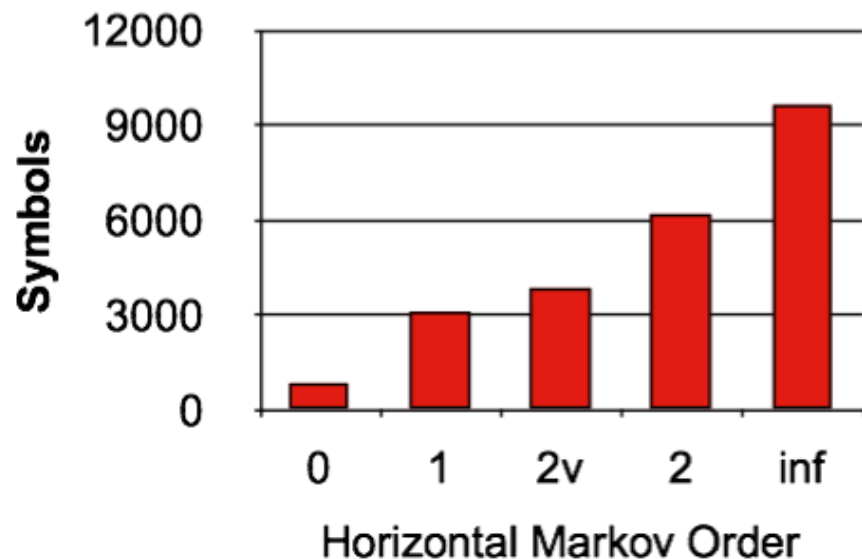
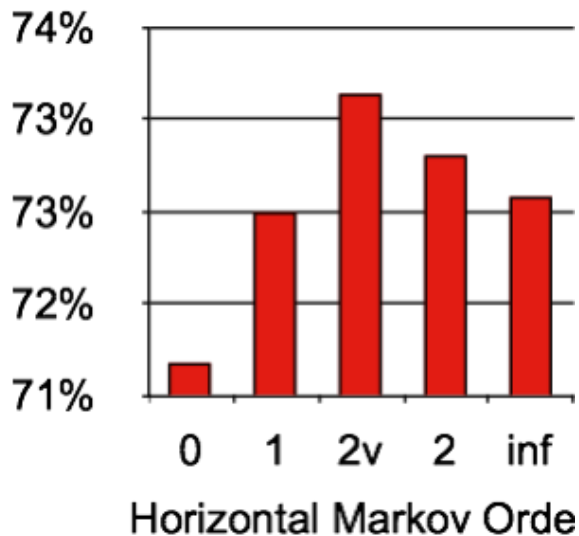
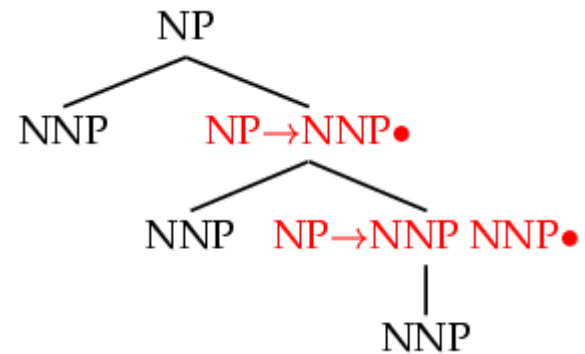
Horizontal Markovization



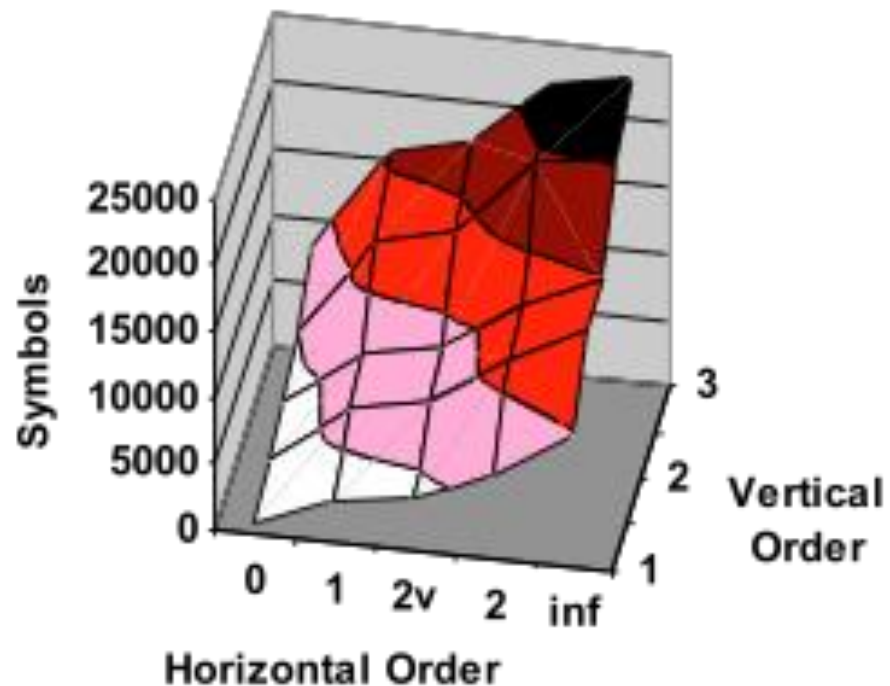
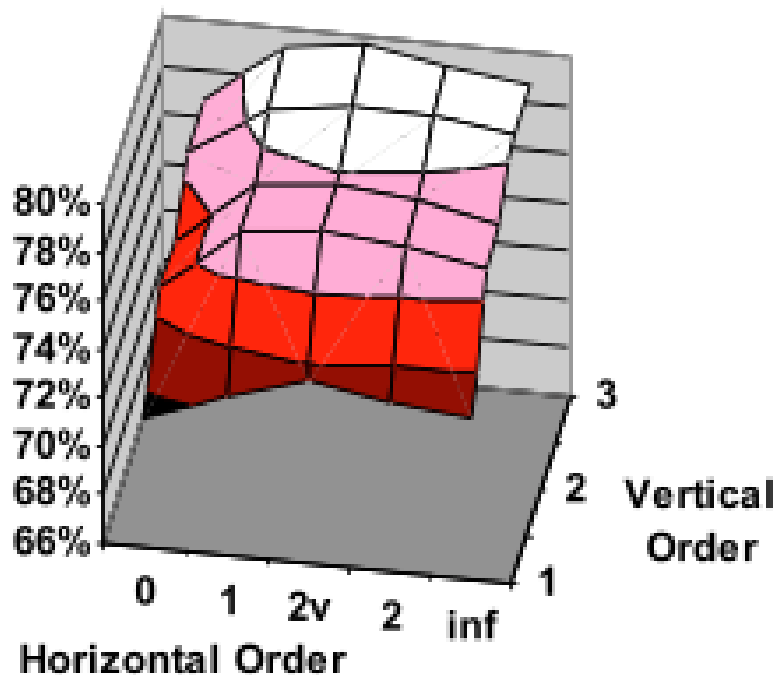
Order 1



Order ∞



Vertical and Horizontal



- Raw treebank: $v=1, h=\infty$
- Johnson 98: $v=2, h=\infty$
- Collins 99: $v=2, h=2$
- Best F1: $v=3, h=2v$

Model	F1	Size
Base: $v=h=2v$	77.8	7.5K

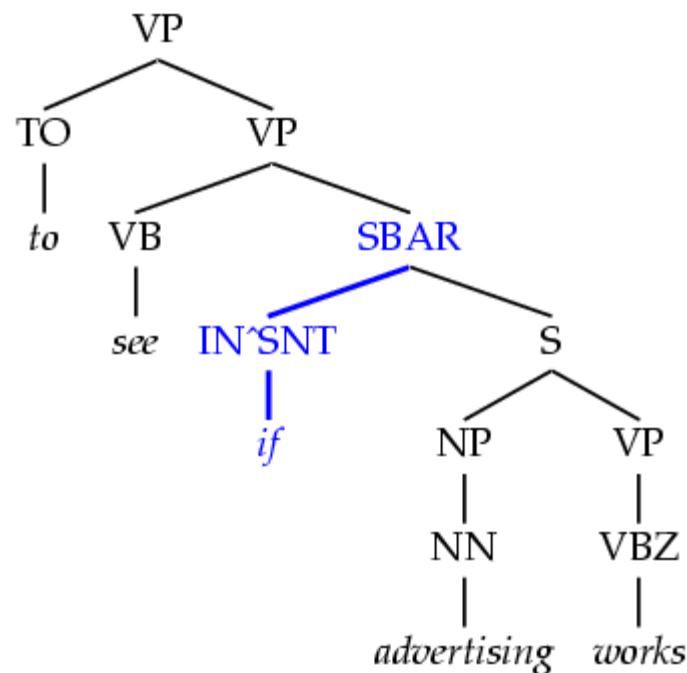
Unlexicalized PCFG Grammar Size

Vertical Order		Horizontal Markov Order				
		$h = 0$	$h = 1$	$h \leq 2$	$h = 2$	$h = \infty$
$v = 1$	No annotation	71.27 (854)	72.5 (3119)	73.46 (3863)	72.96 (6207)	72.62 (9657)
$v \leq 2$	Sel. Parents	74.75 (2285)	77.42 (6564)	77.77 (7619)	77.50 (11398)	76.91 (14247)
$v = 2$	All Parents	74.68 (2984)	77.42 (7312)	77.81 (8367)	77.50 (12132)	76.81 (14666)
$v \leq 3$	Sel. GParents	76.50 (4943)	78.59 (12374)	79.07 (13627)	78.97 (19545)	78.54 (20123)
$v = 3$	All GParents	76.74 (7797)	79.18 (15740)	79.74 (16994)	79.07 (22886)	78.72 (22002)

Figure 2: Markovizations: F_1 and grammar size.

Tag Splits

- Problem: Treebank tags are too coarse.
- Example: Sentential, PP, and other prepositions are all marked IN.
- Partial Solution:
 - Subdivide the IN tag.



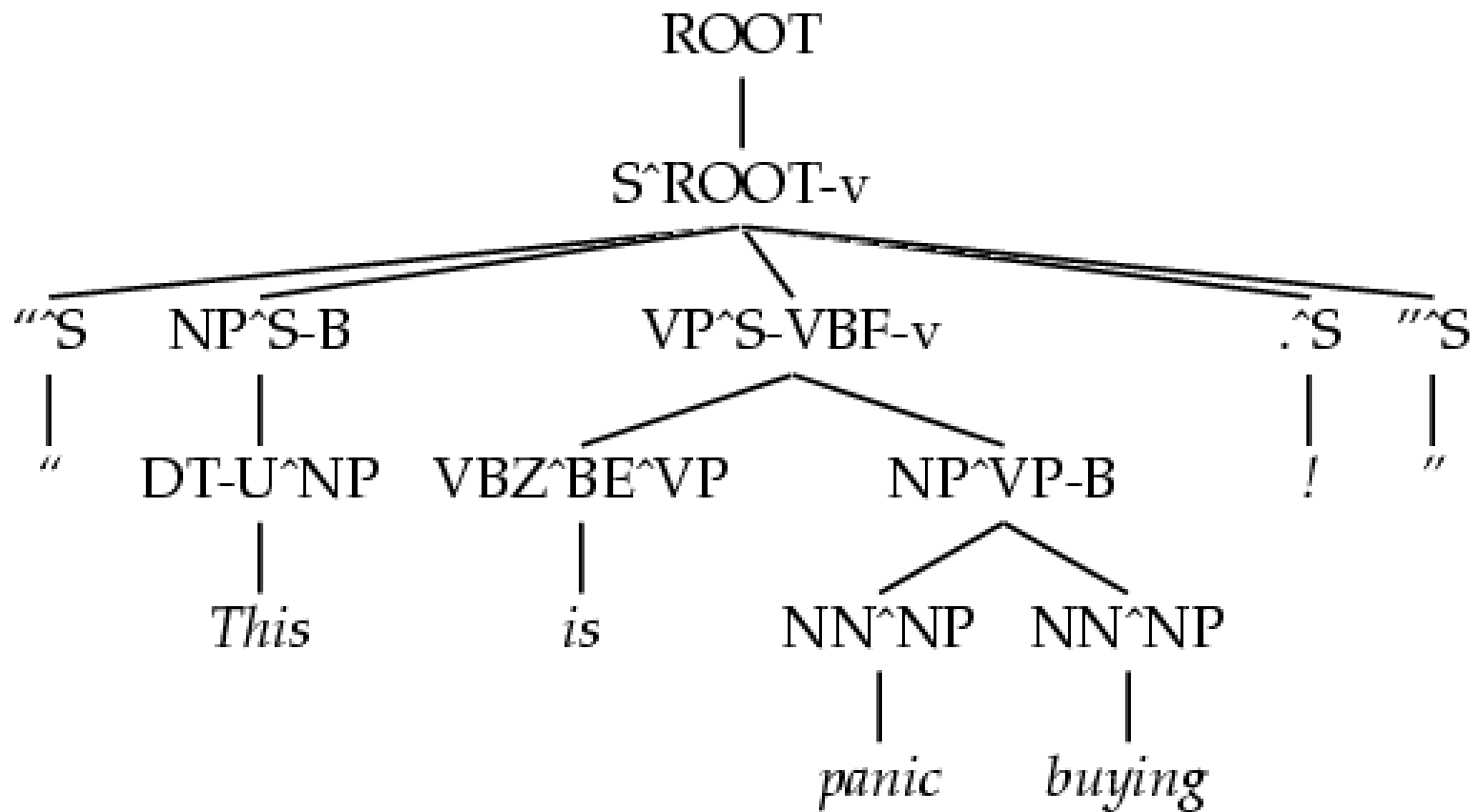
Annotation	F1	Size
Previous	78.3	8.0K
SPLIT-IN	80.3	8.1K

Other Tag Splits

- UNARY-DT: mark demonstratives as DT^U (“the X” vs. “those”)
- UNARY-RB: mark phrasal adverbs as RB^U (“quickly” vs. “very”)
- TAG-PA: mark tags with non-canonical parents (“not” is an RB^{VP})
- SPLIT-AUX: mark auxiliary verbs with –AUX [cf. Charniak 97]
- SPLIT-CC: separate “but” and “&” from other conjunctions
- SPLIT-%: “%” gets its own tag.

F1	Size
80.4	8.1K
80.5	8.1K
81.2	8.5K
81.6	9.0K
81.7	9.1K
81.8	9.3K

A Fully Annotated (Unlex) Tree

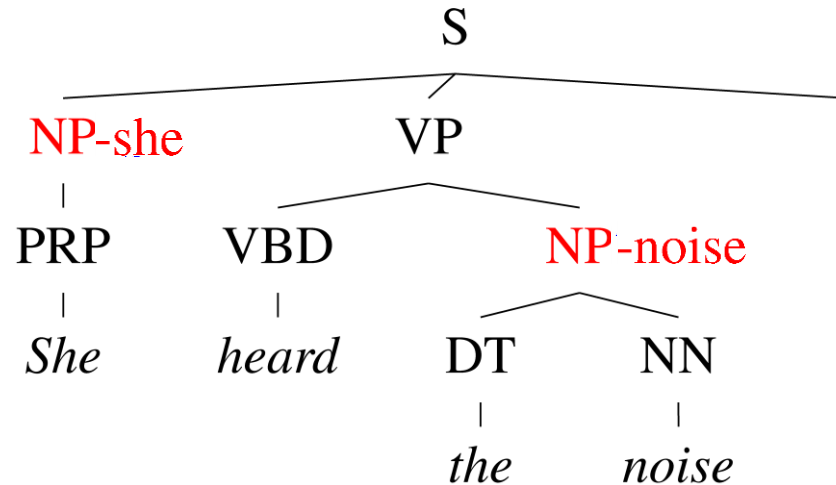


Some Test Set Results

Parser	LP	LR	F1
Magerman 95	84.9	84.6	84.7
Collins 96	86.3	85.8	86.0
Unlexicalized	86.9	85.7	86.3
Charniak 97	87.4	87.5	87.4
Collins 99	88.7	88.6	88.6

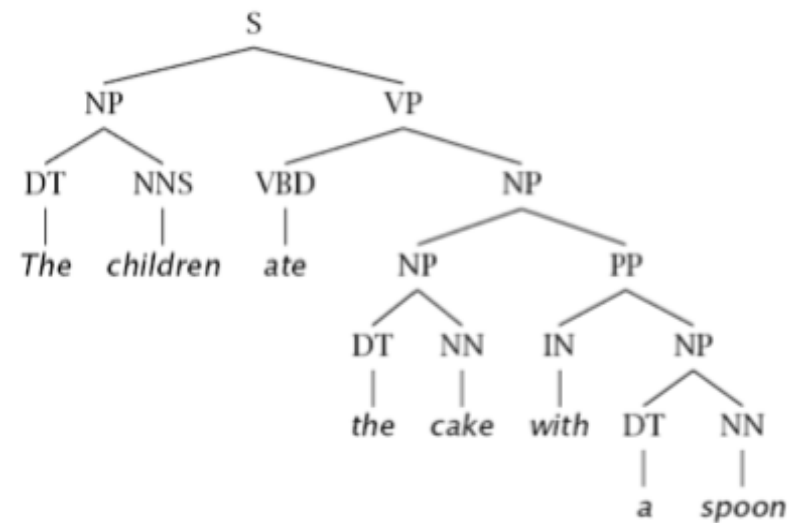
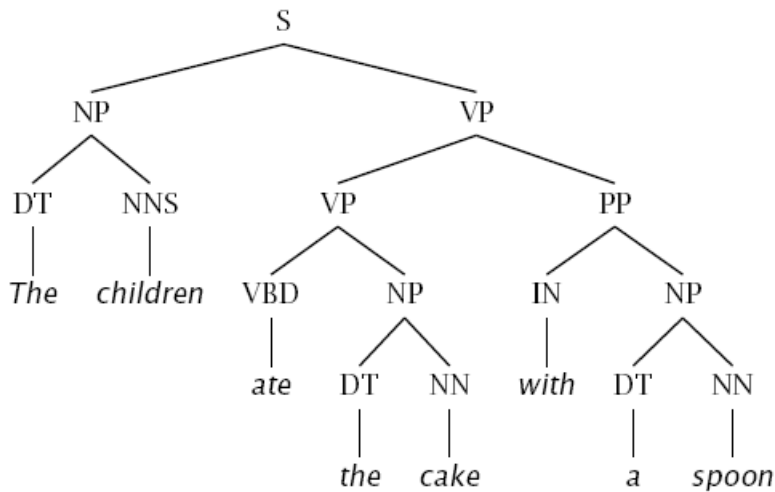
- Beats “first generation” lexicalized parsers.
- Lots of room to improve – more complex models next.

The Game of Designing a Grammar



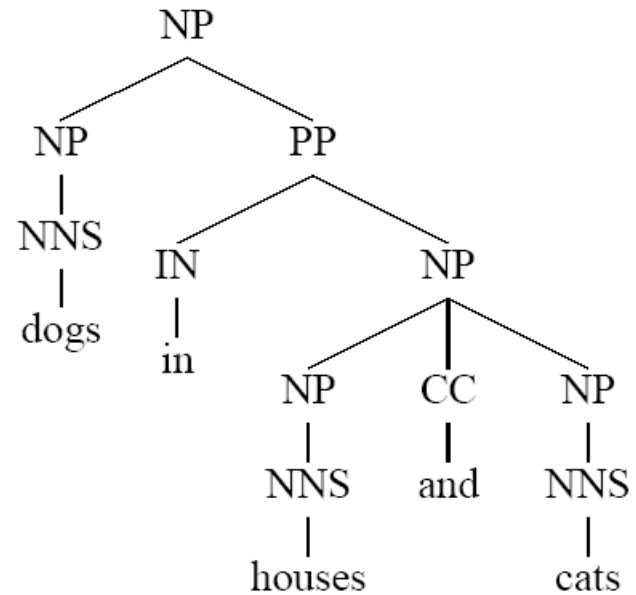
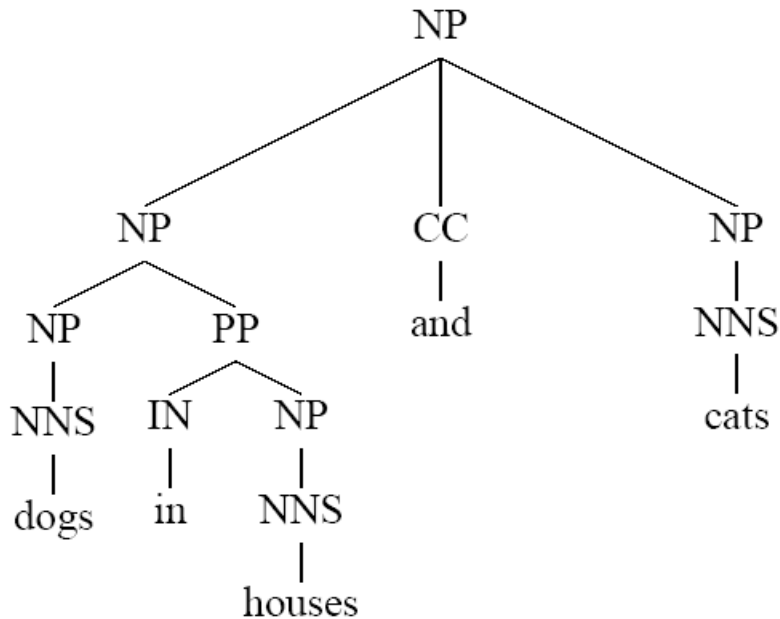
- Annotation refines base treebank symbols to improve statistical fit of the grammar
- Structural annotation [Johnson '98, Klein and Manning 03]
- Head lexicalization [Collins '99, Charniak '00]

Problems with PCFGs



- If we do no annotation, these trees differ only in one rule:
 - $VP \rightarrow VP PP$
 - $NP \rightarrow NP PP$
- Parse will go one way or the other, regardless of words
- We addressed this in one way with unlexicalized grammars (how?)
- Lexicalization allows us to be sensitive to specific words

Problems with PCFGs



- What's different between basic PCFG scores here?
- What (lexical) correlations need to be scored?

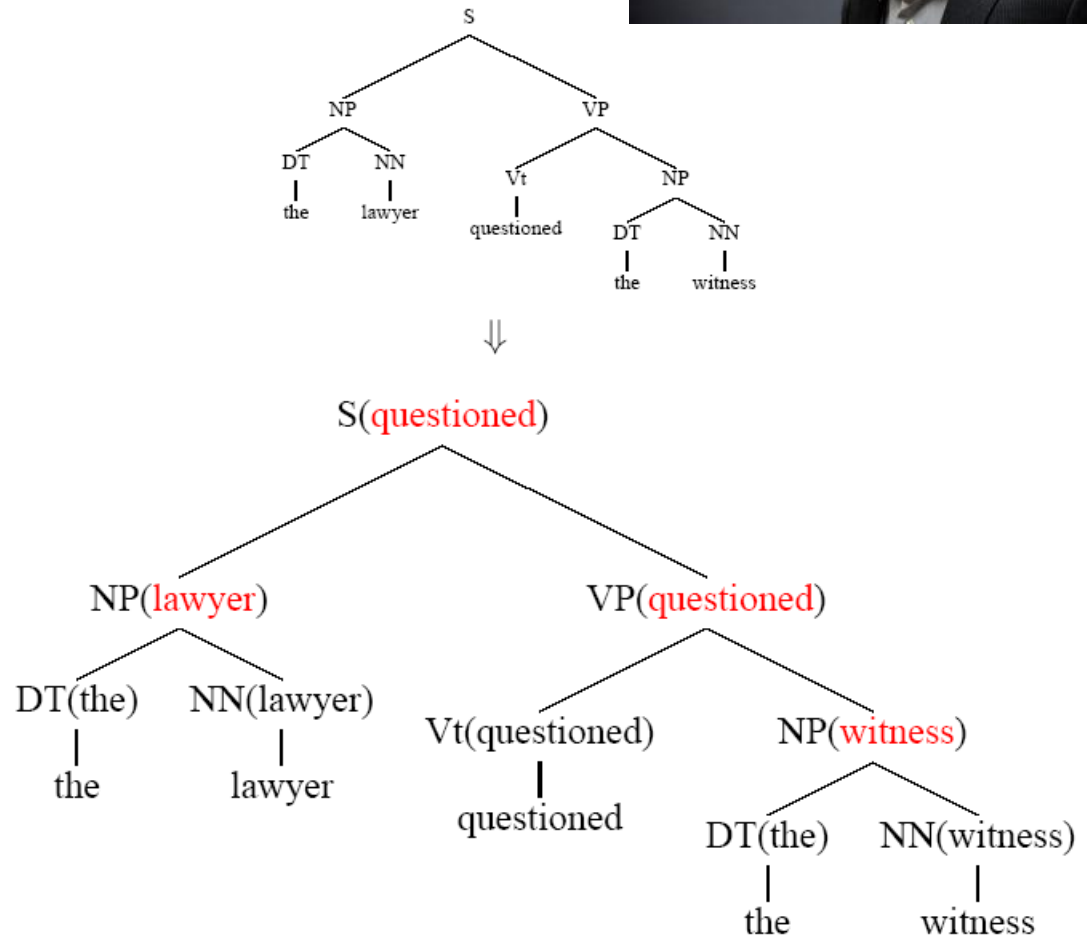
Lexicalize Trees!



- Add “headwords” to each phrasal node

- Headship not in (most) treebanks
- Usually *use head rules*, e.g.:

- NP:
 - Take leftmost NP
 - Take rightmost N*
 - Take rightmost JJ
 - Take right child
- VP:
 - Take leftmost VB*
 - Take leftmost VP
 - Take left child

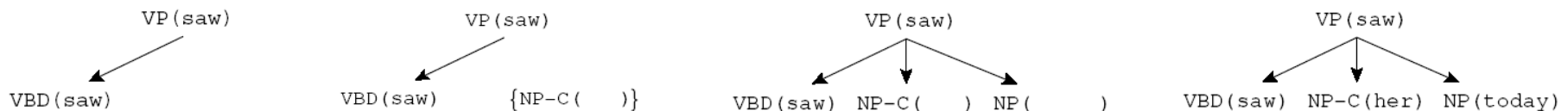


Lexicalized PCFGs?

- Problem: we now have to estimate probabilities like

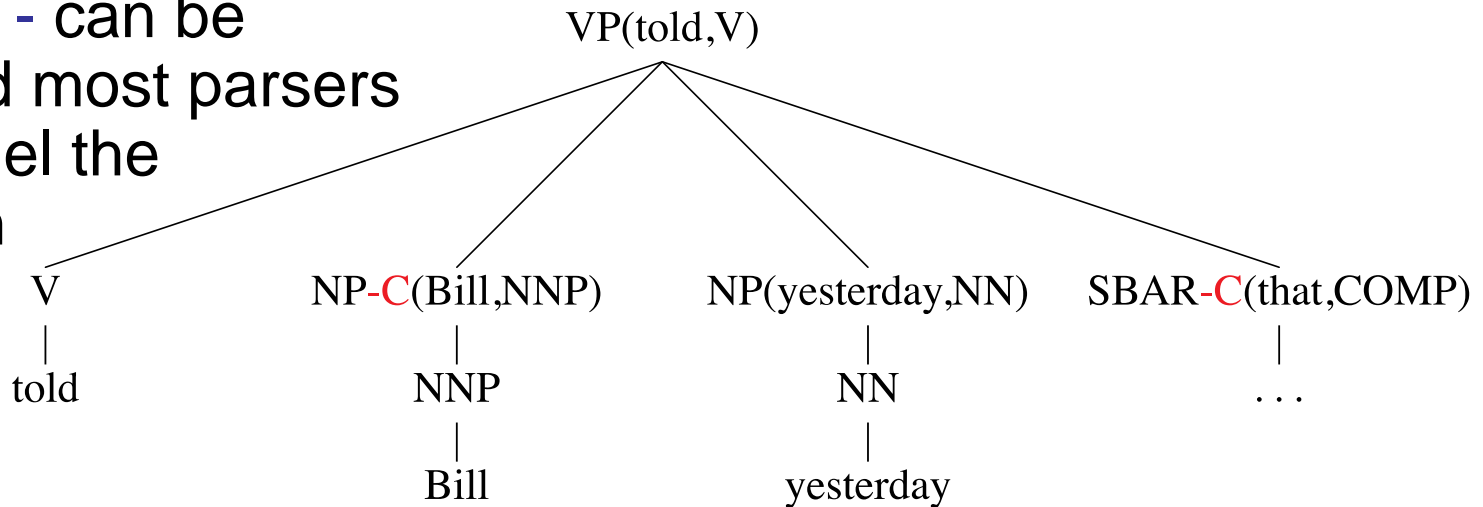
$VP(\text{saw}) \rightarrow VBD(\text{saw}) NP-C(\text{her}) NP(\text{today})$

- Never going to get these atomically off of a treebank
- Solution: break up derivation into smaller steps



Complement / Adjunct Distinction

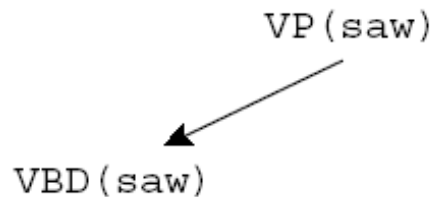
- **warning** - can be tricky, and most parsers don't model the distinction



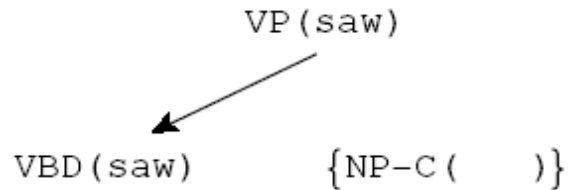
- **Complement:** defines a property/argument (often obligatory), ex: [capitol [of Rome]]
- **Adjunct:** modifies / describes something (always optional), ex: [quickly ran]
- A Test for Adjuncts: [X Y] --> can claim X and Y
 - [they ran and it happened quickly] vs. [capitol and it was of Rome]

Lexical Derivation Steps

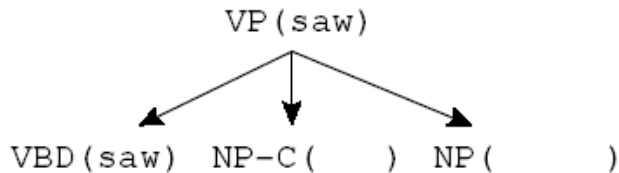
- **Main idea:** define a linguistically-motivated Markov process for generating children given the parent



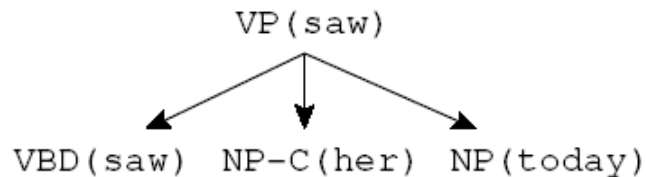
Step 1: Choose a head tag and word



Step 2: Choose a complement bag

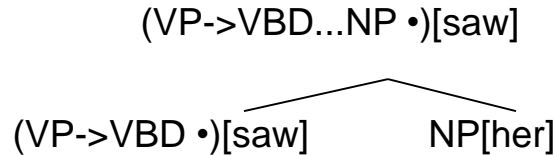


Step 3: Generate children (incl. adjuncts)



Step 4: Recursively derive children

Lexicalized CKY



bestScore(X, i, j, h)

if (j = i+1)

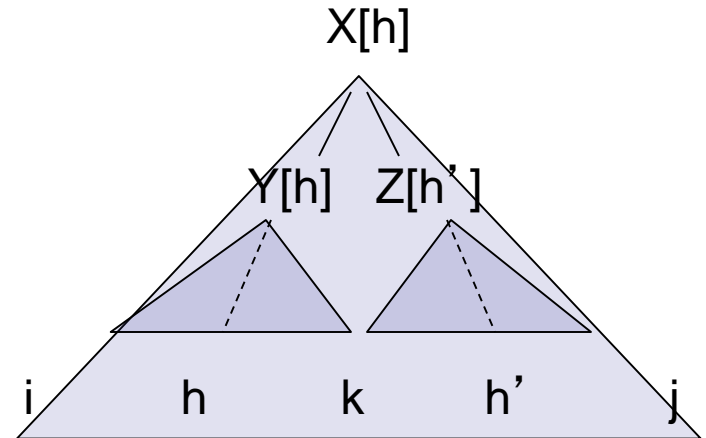
return tagScore(X, s[i])

else

return

```

max   max   score(X[h]->Y[h] Z[h']) *
  k,h',    bestScore(Y,i,k,h) *
X->YZ     bestScore(Z,k,j,h')
          score(X[h]->Y[h'] Z[h]) *
          max
          k,h',    bestScore(Y,i,k,h') *
          X->YZ     bestScore(Z,k,j,h)
    
```

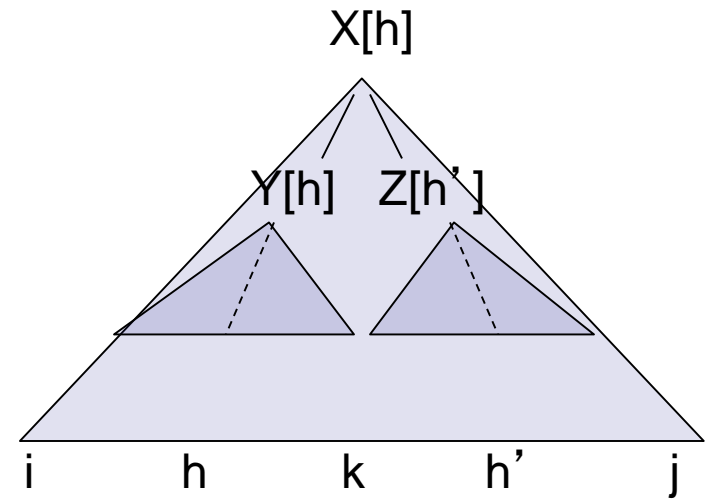


still cubic time?



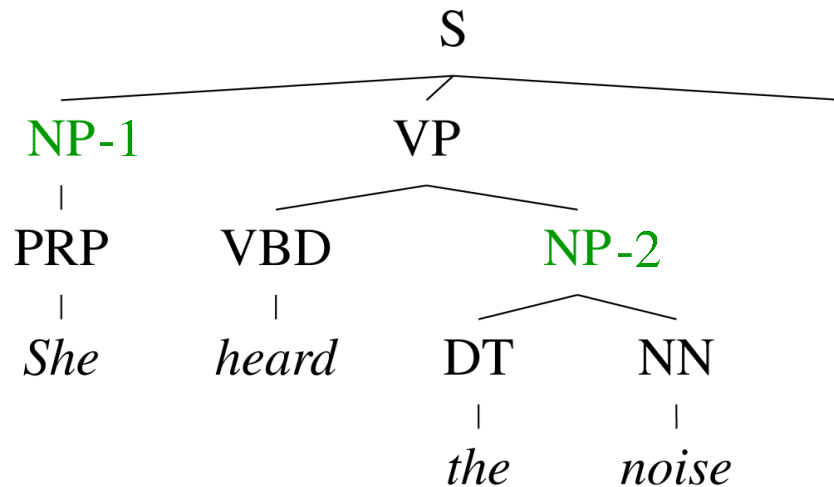
Pruning with Beams

- The Collins parser prunes with per-cell beams [Collins 99]
 - Essentially, run the $O(n^5)$ CKY
 - Remember only a few hypotheses for each span $\langle i, j \rangle$.
 - If we keep K hypotheses at each span, then we do at most $O(nK^2)$ work per span (why?)
 - Keeps things more or less cubic
- Also: certain spans are forbidden entirely on the basis of punctuation (crucial for speed)



<i>Model</i>	<i>F1</i>
Naïve Treebank Grammar	72.6
Klein & Manning '03	86.3
Collins 99	88.6

The Game of Designing a Grammar



- Annotation refines base treebank symbols to improve statistical fit of the grammar
- Parent annotation [Johnson '98]
- Head lexicalization [Collins '99, Charniak '00]
- Automatic clustering?

Manual Annotation

- Manually split categories

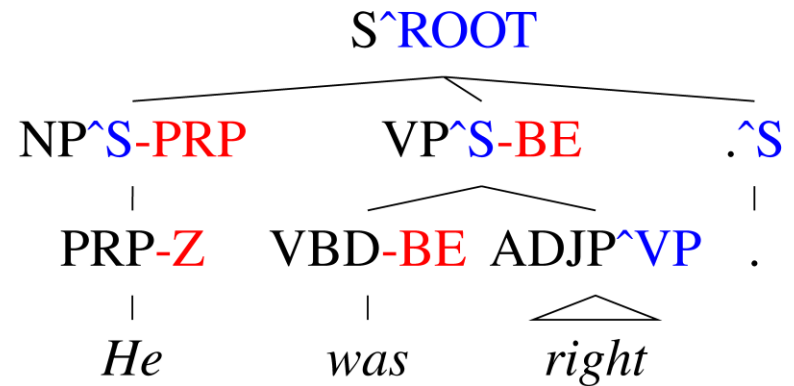
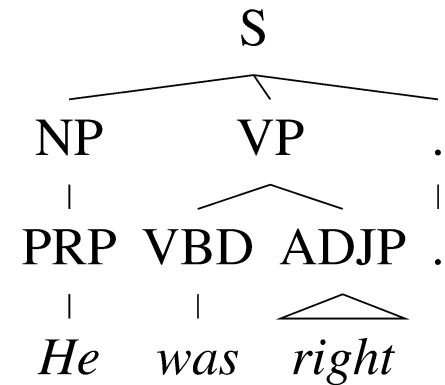
- NP: subject vs object
- DT: determiners vs demonstratives
- IN: sentential vs prepositional

- Advantages:

- Fairly compact grammar
- Linguistic motivations

- Disadvantages:

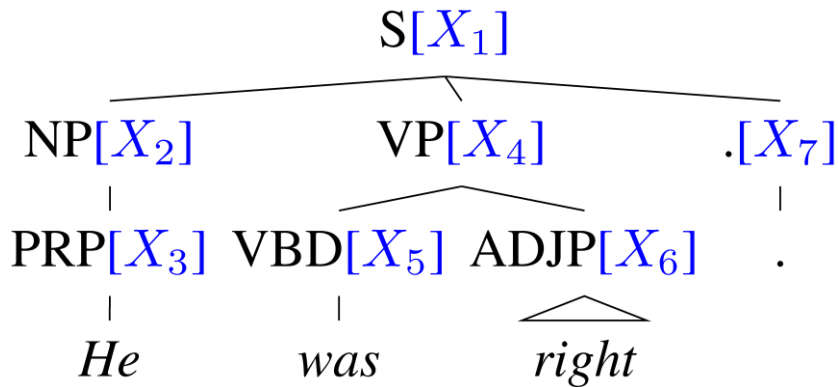
- Performance leveled out
- Manually annotated



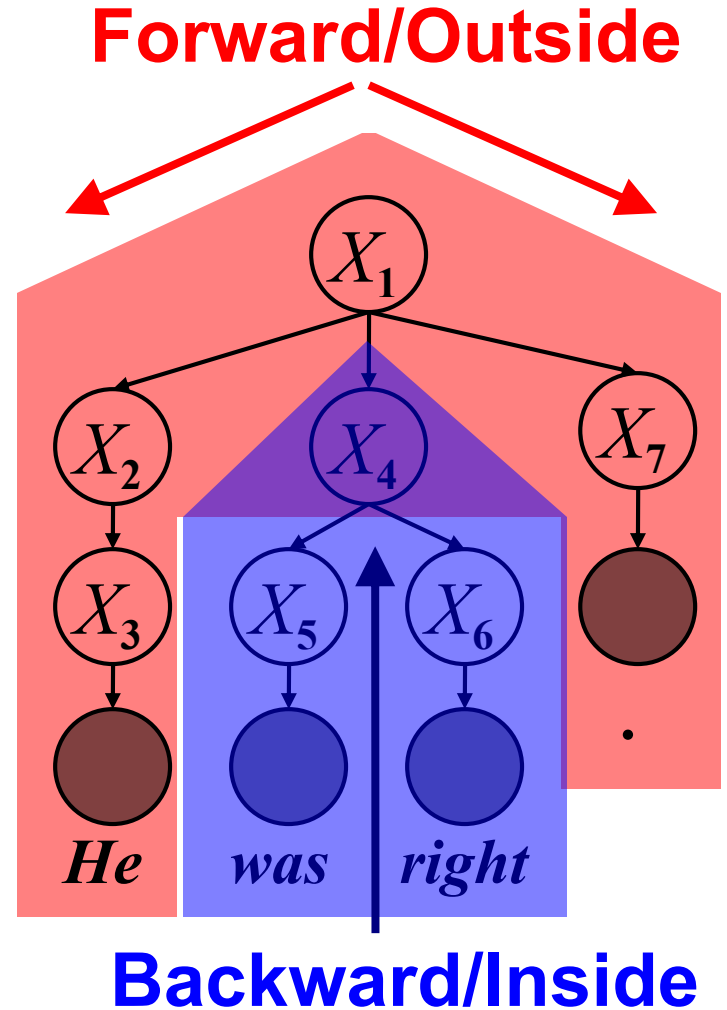
Learning Latent Annotations

Latent Annotations:

- Brackets are known
- Base categories are known
- Hidden variables for subcategories



Can learn with EM: like Forward-Backward for HMMs.



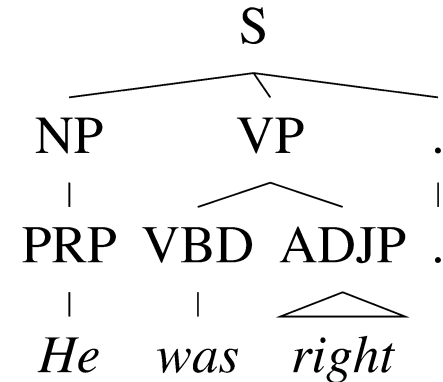
Automatic Annotation Induction

- Advantages:

- Automatically learned:

- Label *all* nodes with latent variables.

- Same number k of subcategories for all categories.



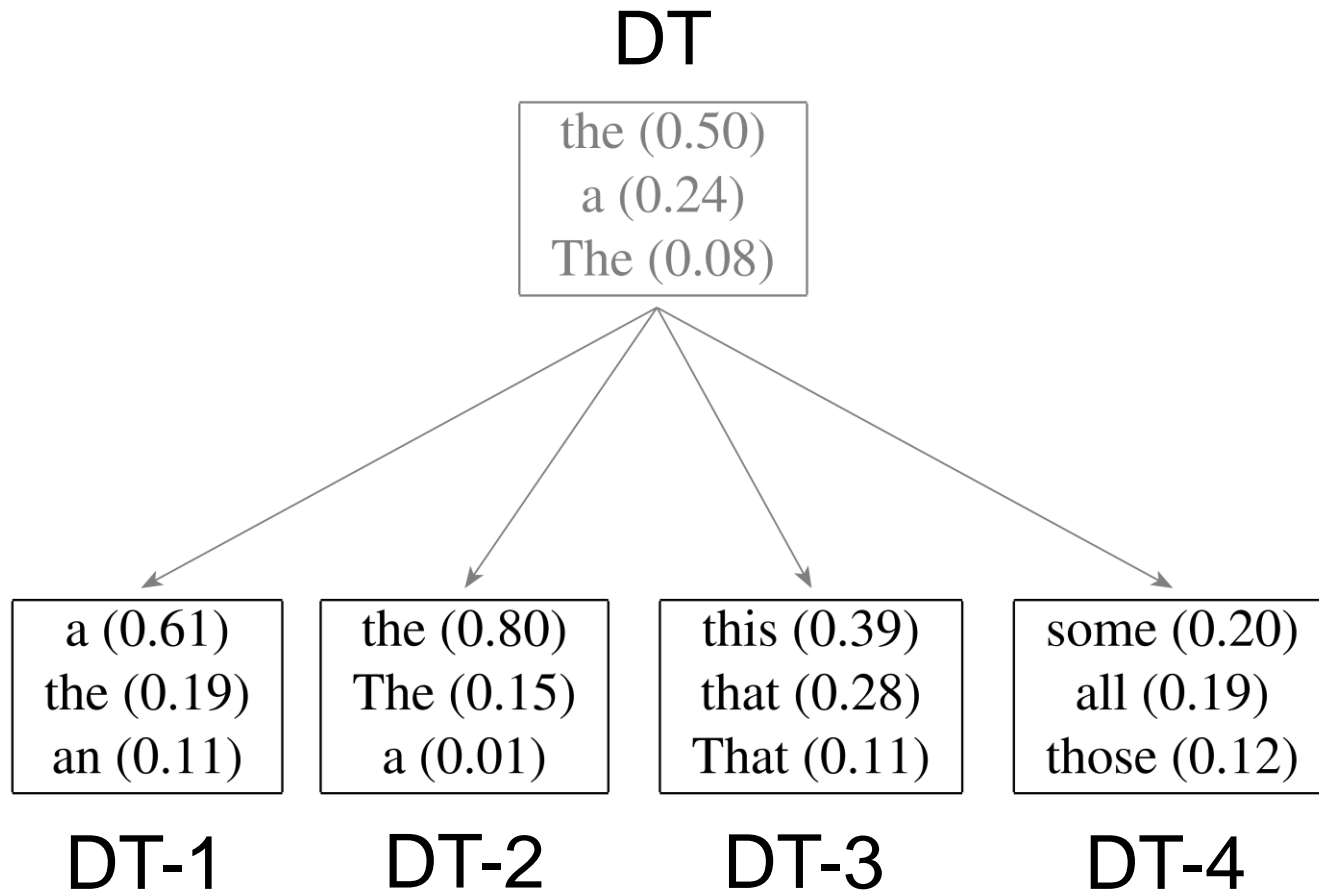
- Disadvantages:

- Grammar gets too large

- Most categories are oversplit while others are undersplit.

<i>Model</i>	<i>F1</i>
Klein & Manning '03	86.3
Matsuzaki et al. '05	86.7

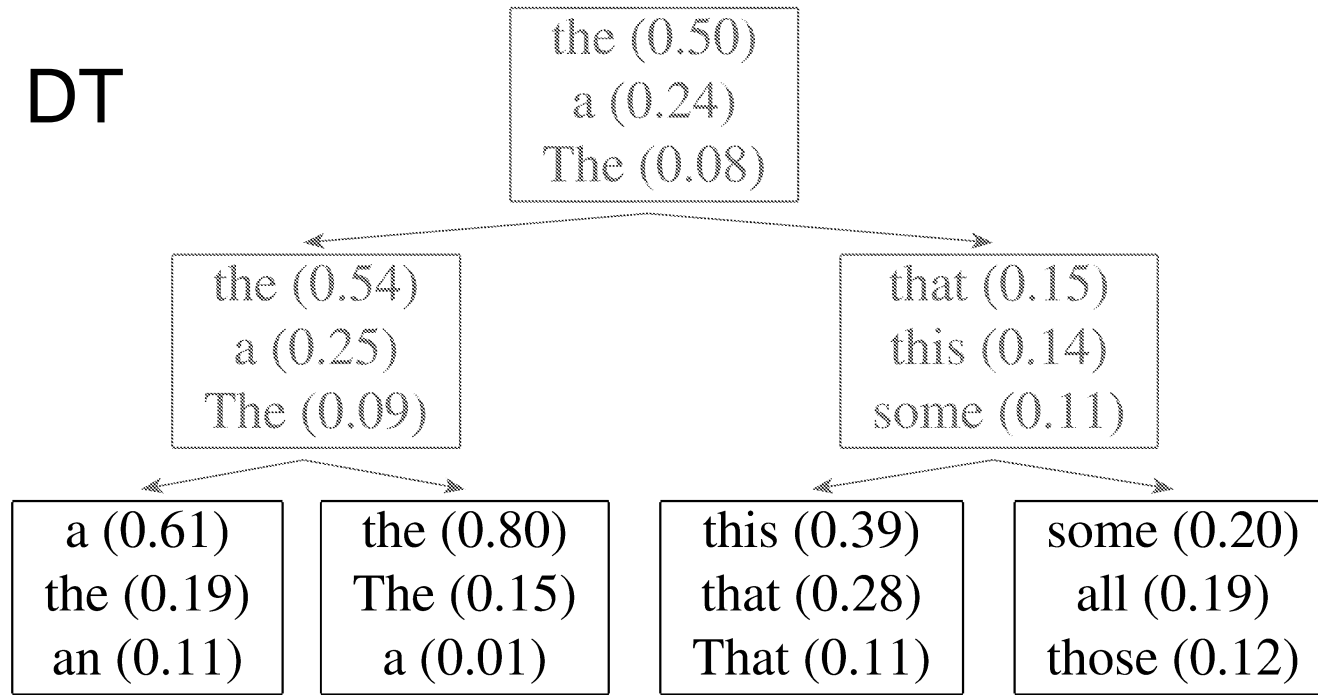
Refinement of the DT tag



Hierarchical refinement

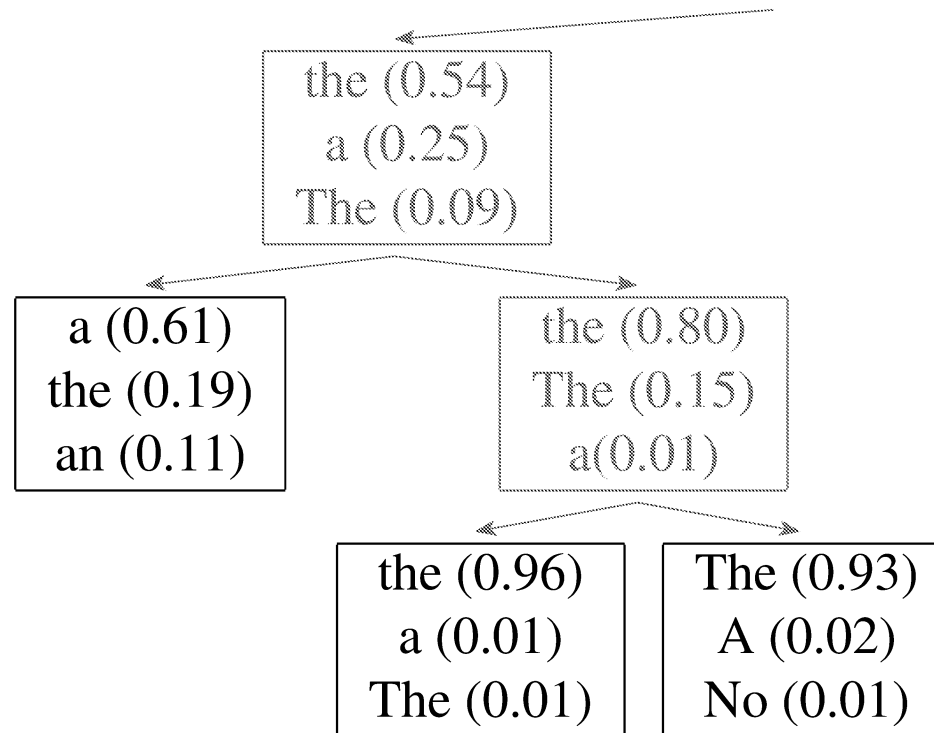
- Repeatedly learn more fine-grained subcategories
- start with two (per non-terminal), then keep splitting
- initialize each EM run with the output of the last

DT



Adaptive Splitting

- Want to split complex categories more
- **Idea:** split everything, roll back splits which were least useful



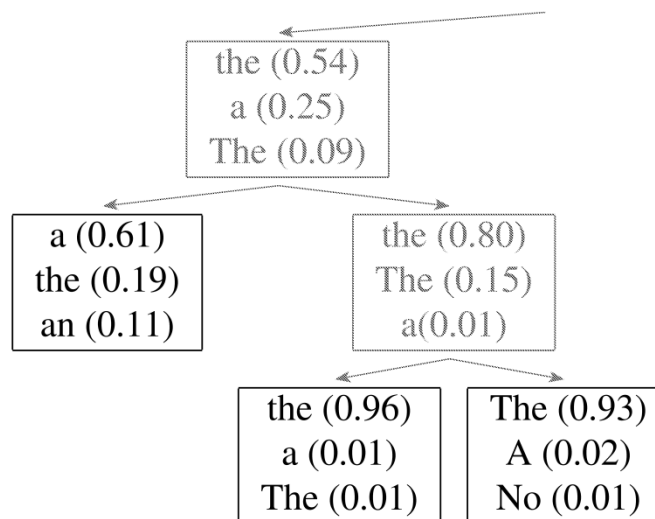
Adaptive Splitting

- Evaluate loss in likelihood from removing each split =

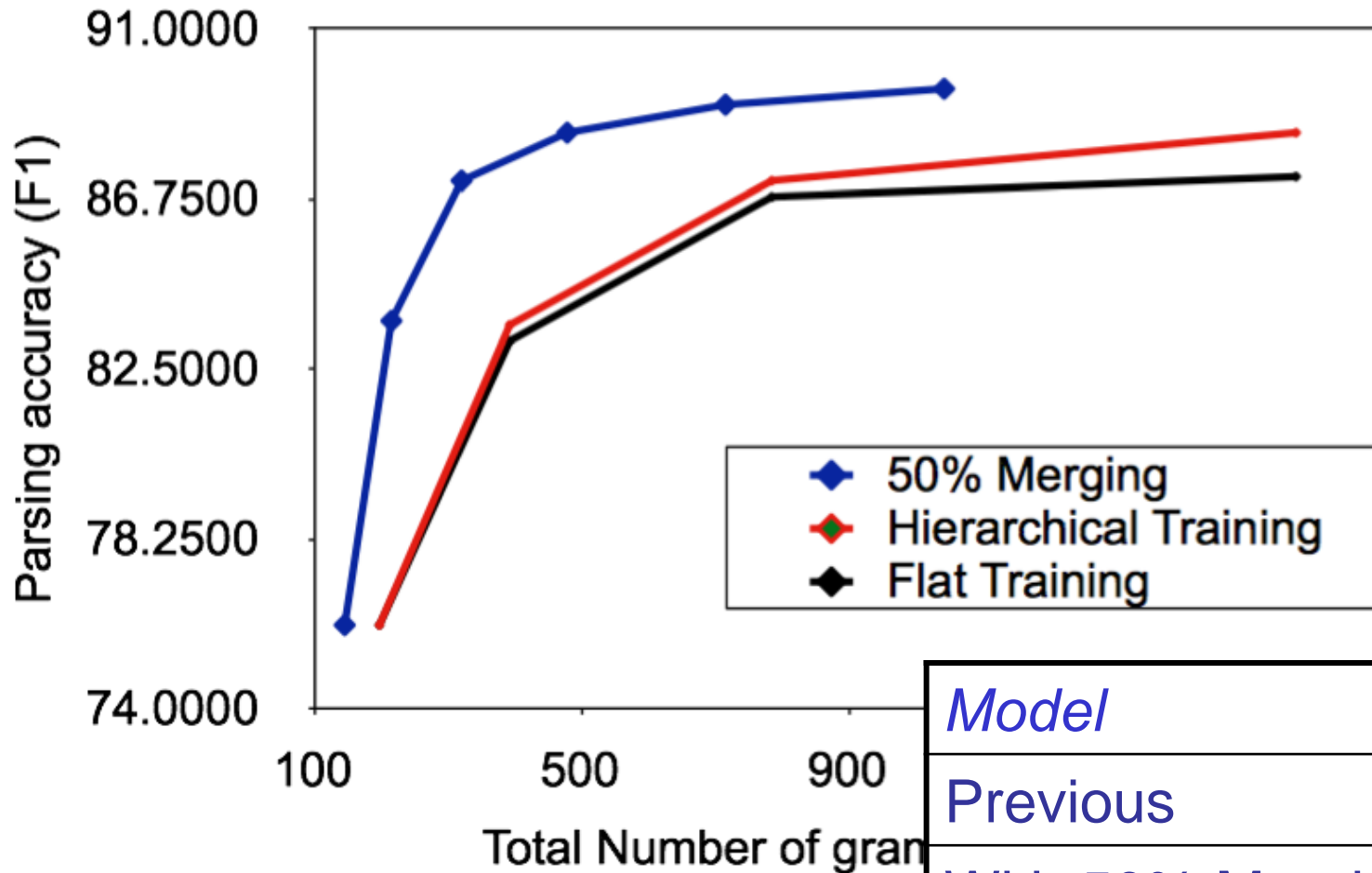
Data likelihood with split reversed

Data likelihood with split

- No loss in accuracy when 50% of the splits are reversed.

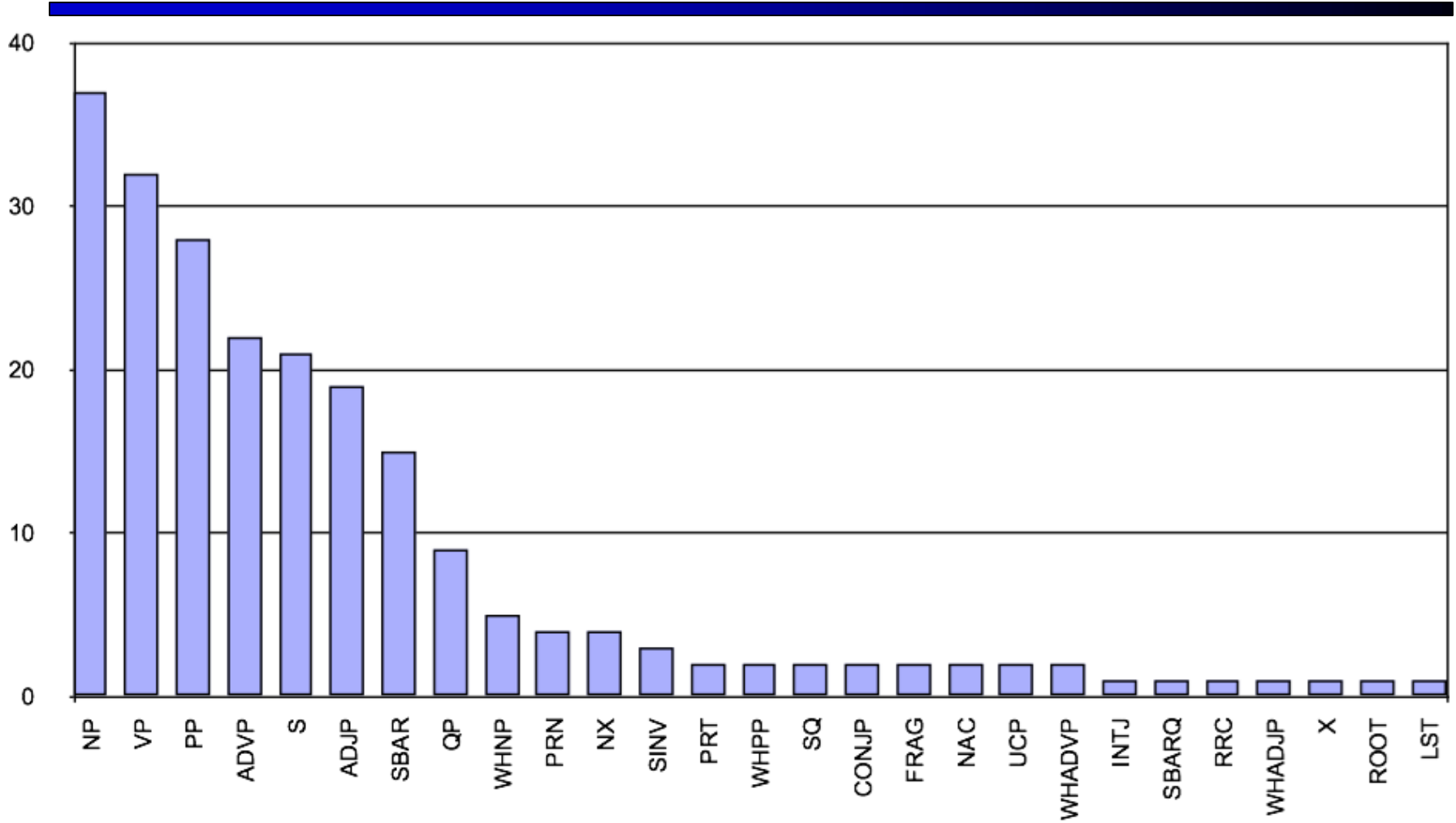


Adaptive Splitting Results



<i>Model</i>	<i>F1</i>
Previous	88.4
With 50% Merging	89.5

Number of Phrasal Subcategories



Final Results

<i>Parser</i>	<i>F1 ≤ 40 words</i>	<i>F1 all words</i>
Klein & Manning '03	86.3	85.7
Matsuzaki et al. '05	86.7	86.1
Collins '99	88.6	88.2
Charniak & Johnson '05	90.1	89.6
Petrov et. al. 06	90.2	89.7

Learned Splits

- Proper Nouns (NNP):

NNP-14	Oct.	Nov.	Sept.
NNP-12	John	Robert	James
NNP-2	J.	E.	L.
NNP-1	Bush	Noriega	Peters
NNP-15	New	San	Wall
NNP-3	York	Francisco	Street

- Personal pronouns (PRP):

PRP-0	It	He	I
PRP-1	it	he	they
PRP-2	it	them	him

Learned Splits

- Relative adverbs (RBR):

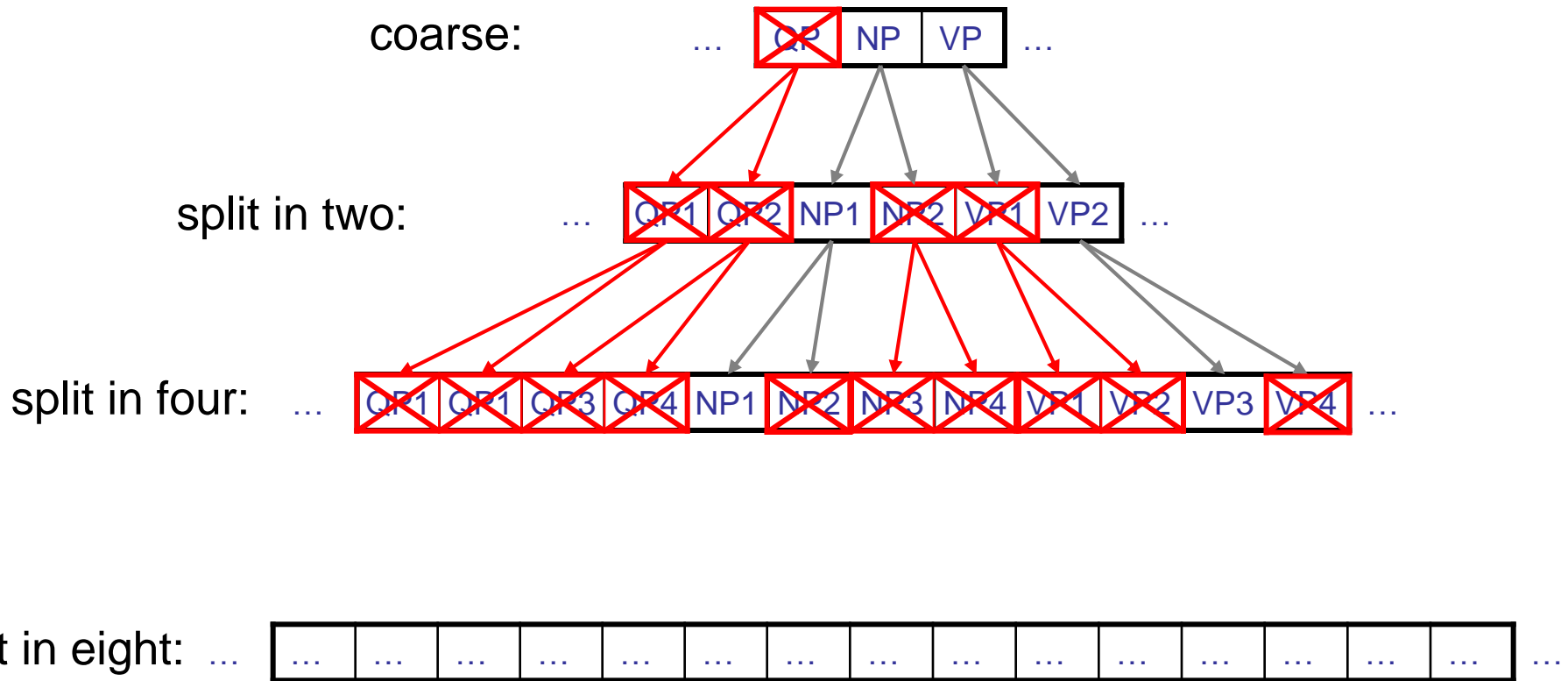
RBR-0	further	lower	higher
RBR-1	more	less	More
RBR-2	earlier	Earlier	later

- Cardinal Numbers (CD):

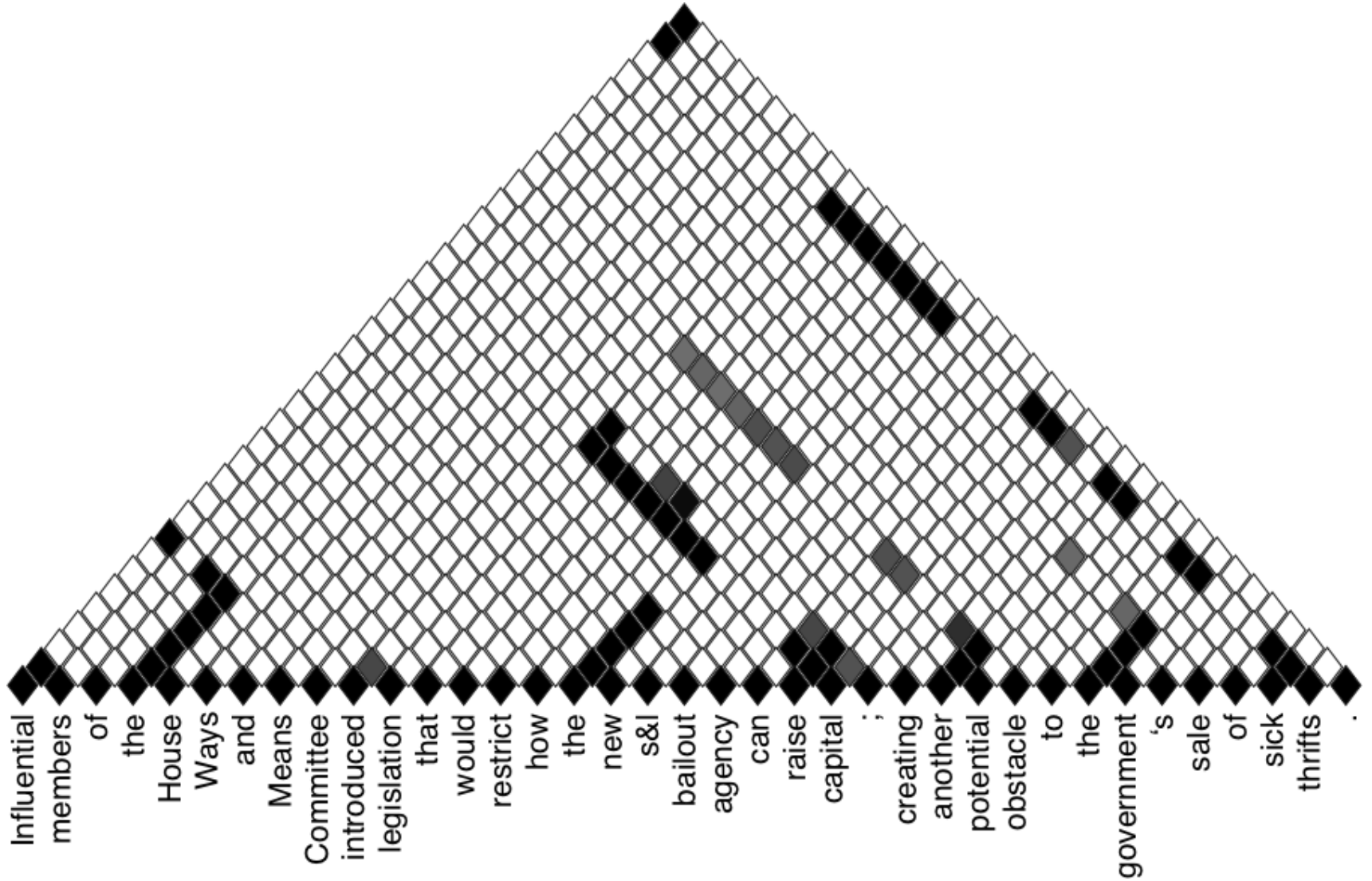
CD-7	one	two	Three
CD-4	1989	1990	1988
CD-11	million	billion	trillion
CD-0	1	50	100
CD-3	1	30	31
CD-9	78	58	34

Hierarchical Pruning

Parse multiple times, with grammars at different levels of granularity!



Bracket Posteriors



1621 min

111 min

35 min

15 min
(no search error)

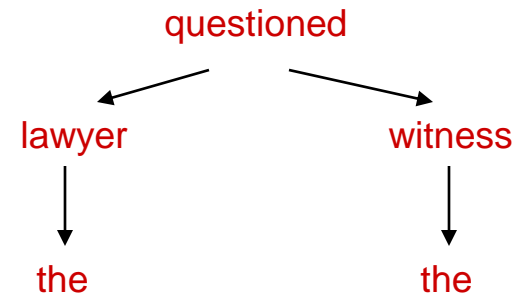
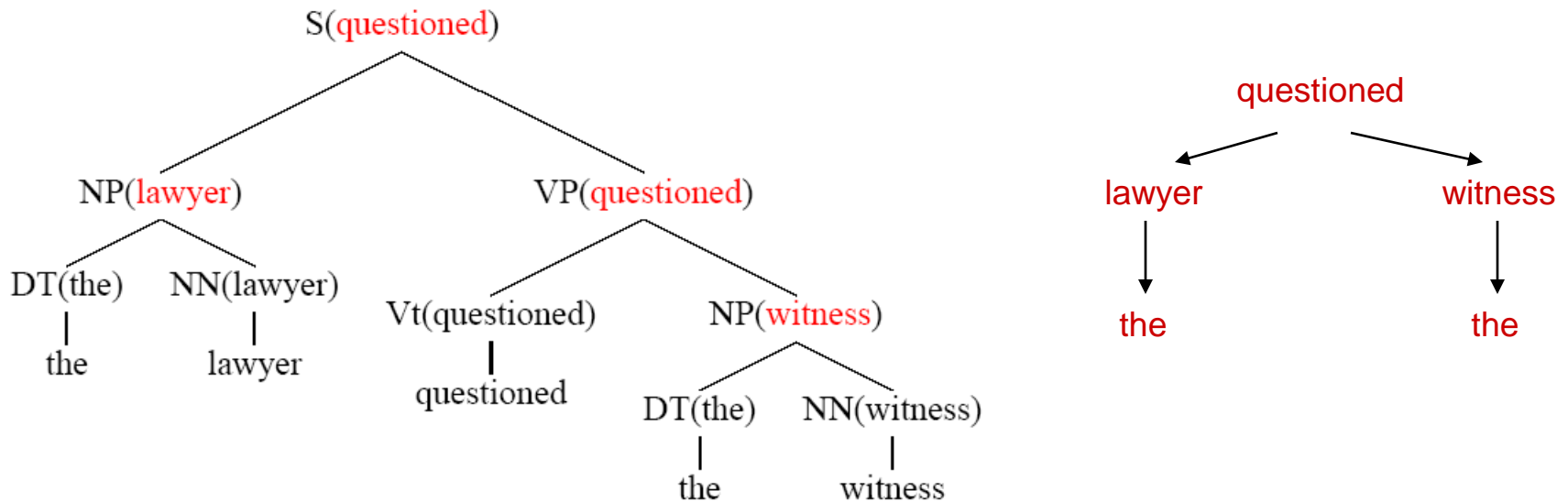
Final Results (Accuracy)

		≤ 40 words F1	all F1
ENG	Charniak&Johnson '05 (generative)	90.1	89.6
	Split / Merge	90.6	90.1
GER	Dubey '05	76.3	-
	Split / Merge	80.8	80.1
CHN	Chiang et al. '02	80.0	76.6
	Split / Merge	86.3	83.4

Still higher numbers from reranking / self-training methods

Dependency Parsing*

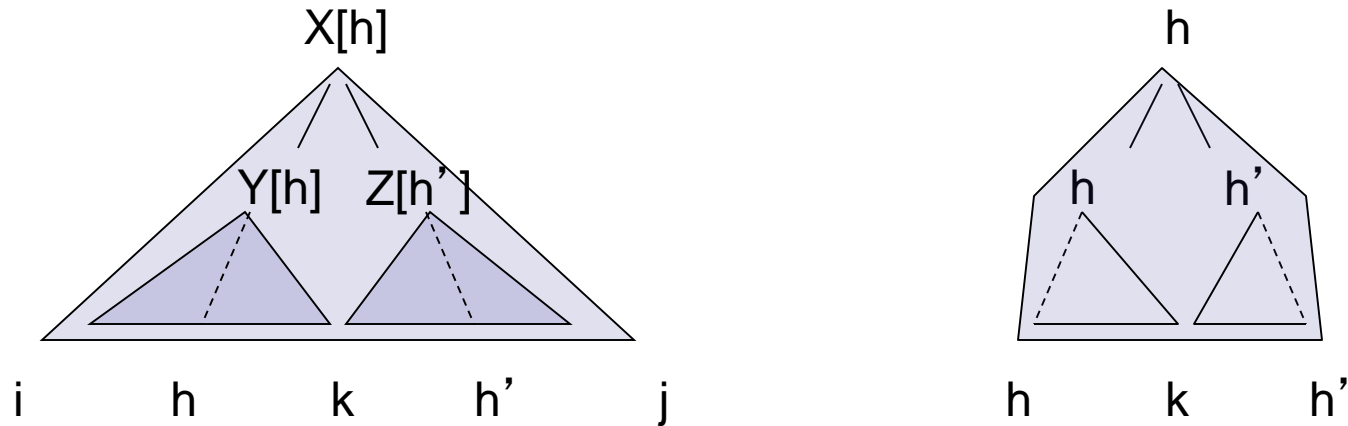
- Lexicalized parsers can be seen as producing *dependency trees*



- Each local binary tree corresponds to an attachment in the dependency graph

Dependency Parsing*

- Pure dependency parsing is only cubic [Eisner 99]

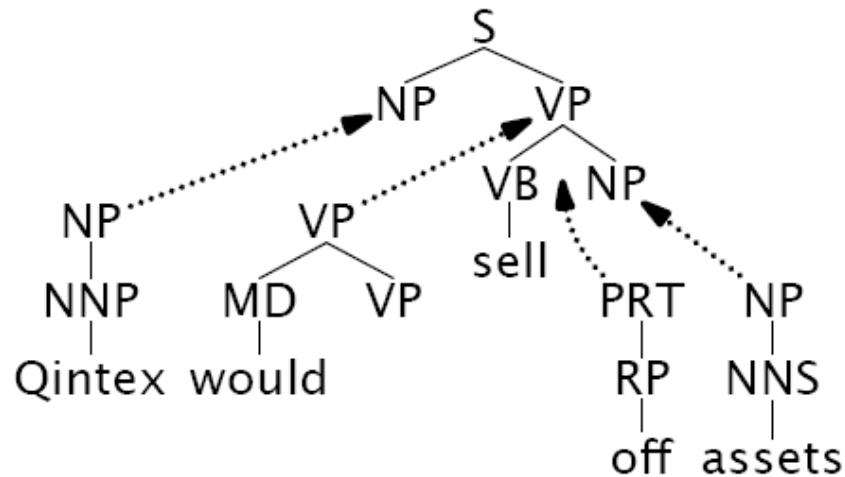
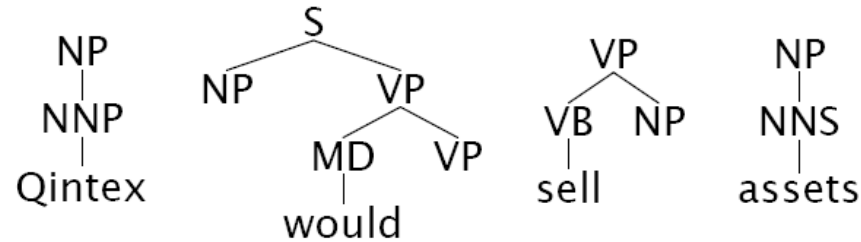


- Some work on *non-projective* dependencies
 - Common in, e.g. Czech parsing
 - Can do with MST algorithms [McDonald and Pereira 05]

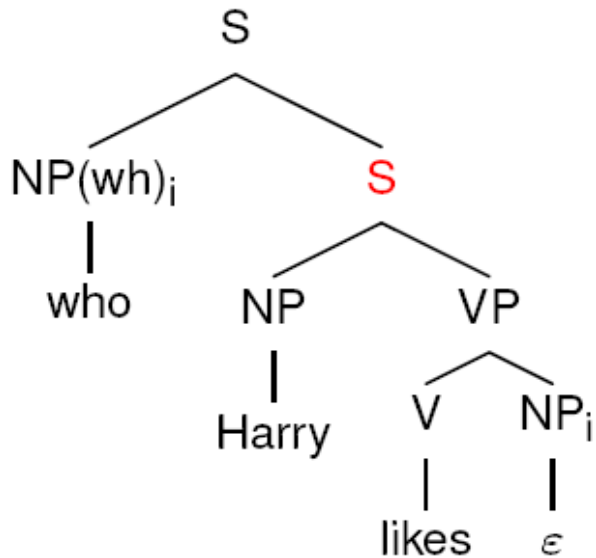
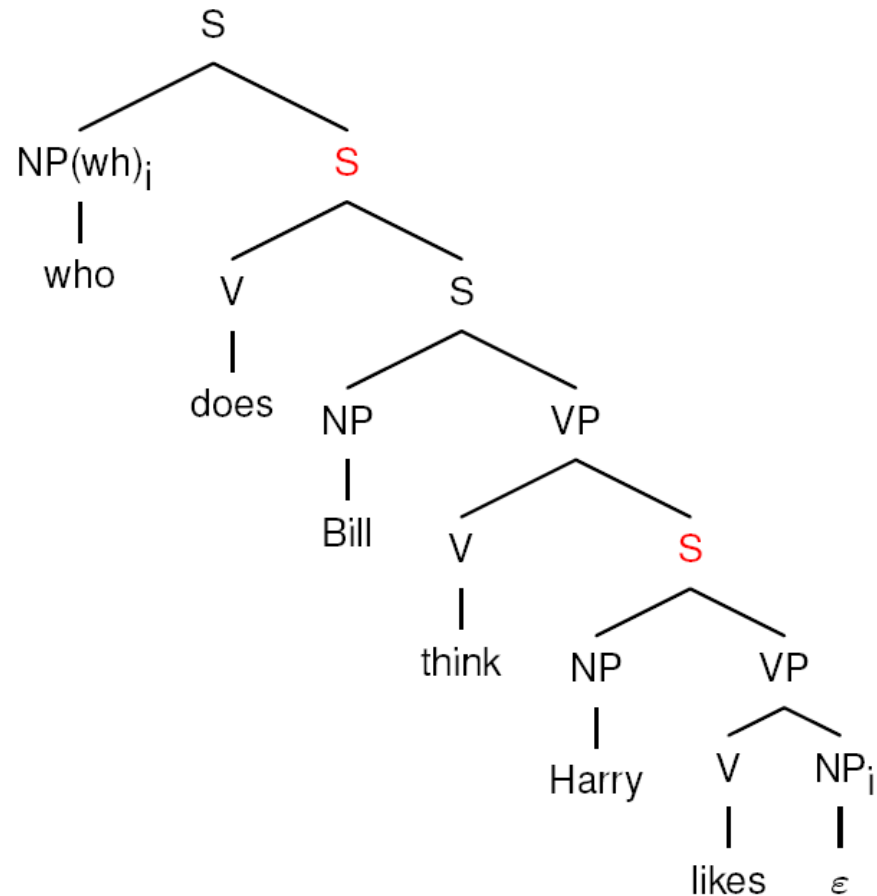
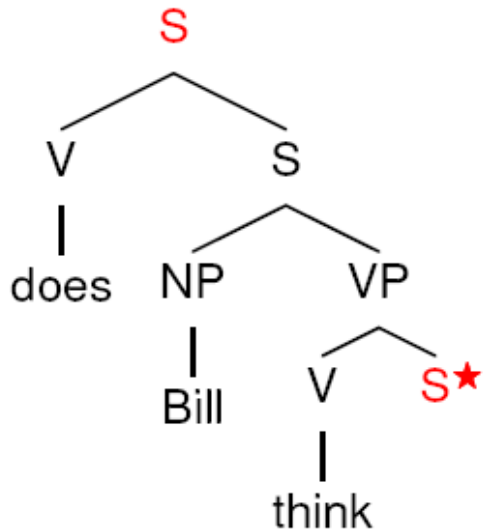


Tree-adjoining grammars*

- Start with *local trees*
- Can insert structure with *adjunction* operators
- Mildly context-sensitive
- Models long-distance dependencies naturally
- ... as well as other weird stuff that CFGs don't capture well (e.g. cross-serial dependencies)



TAG: Long Distance*



CCG Parsing*

- Combinatory
Categorial
Grammar

- Fully (mono-)lexicalized grammar
- Categories encode argument sequences
- Very closely related to the lambda calculus (more later)
- Can have spurious ambiguities (why?)

John ⊢ NP

shares ⊢ NP

buys ⊢ (S\NP)/NP

sleeps ⊢ S\NP

well ⊢ (S\NP)\(S\NP)

