Please do not turn the page until everyone is ready.

Rules:

- The exam is closed-book, closed-note, except for one side of one 8.5x11in piece of paper.
- Please stop promptly at 12:20.
- You can rip apart the pages, but please write your name on each page.
- There are 120 points total, distributed evenly among 6 questions (most of which have multiple parts).

Advice:

- Read questions carefully. Understand a question before you start writing.
- Write down thoughts and intermediate steps so you can get partial credit.
- The questions are not necessarily in order of difficulty. Skip around.
- If you have questions, ask.
- Relax. You are here to learn.
Name: 

For your reference (page 1 of 2):

\[ e ::= \lambda x. e \mid x \mid e \mid e \mid c \mid \{l_1 = e_1, \ldots, l_n = e_n\} \mid e.l \mid \fix e \]
\[ v ::= \lambda x. e \mid c \mid \{l_1 = v_1, \ldots, l_n = v_n\} \]
\[ \tau ::= \text{int} \mid \tau \rightarrow \tau \mid \{l_1 : \tau_1, \ldots, l_n : \tau_n\} \]

\[ e \rightarrow e' \text{ and } \Gamma \vdash e : \tau \text{ and } \tau_1 \leq \tau_2 \]

\[ (\lambda x. e) v \rightarrow e[v/x] \quad e_1 \rightarrow e_1' \quad e_2 \rightarrow e_2' \quad e \rightarrow e' \]
\[ v e \rightarrow v e' \quad \fix e \rightarrow \fix e' \quad \fix \lambda x. e \rightarrow e[\fix \lambda x. e/x] \]

\[ \{l_1 = v_1, \ldots, l_n = v_n\} l_i \rightarrow v_i \]
\[ e_1 \rightarrow e_1' \]
\[ \{l_1 = v_1, \ldots, l_{i-1} = v_{i-1}, l_i = e_i, \ldots, l_n = e_n\} \rightarrow \{l_1 = v_1, \ldots, l_{i-1} = v_{i-1}, l_i = e_i', \ldots, l_n = e_n\} \]

\[ \Gamma \vdash c : \text{int} \quad \Gamma \vdash x : \Gamma(x) \quad \Gamma \vdash \lambda x. e : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_1 : \tau_2 \rightarrow \tau_1 \quad \Gamma \vdash e_2 : \tau_2 \quad \Gamma \vdash \fix e : \tau \]

\[ \Gamma \vdash e_1 : \tau_1 \quad \ldots \quad \Gamma \vdash e_n : \tau_n \quad \text{labels distinct} \quad \Gamma \vdash e : \{l_1 : \tau_1, \ldots, l_n : \tau_n\} \quad 1 \leq i \leq n \]

\[ \Gamma \vdash \{l_1 = e_1, \ldots, l_n = e_n\} : \{l_1 : \tau_1, \ldots, l_n : \tau_n\} \quad \Gamma \vdash e_i : \tau_i \]

\[ \Gamma \vdash e : \tau \quad \tau \leq \tau' \quad \Gamma \vdash e : \tau' \]

\[ \{l_1 : \tau_1, \ldots, l_n : \tau_n\} \leq \{l_1 : \tau_1', \ldots, l_n : \tau_n\} \]

\[ \tau_1 \leq \tau_1' \quad \{l_1 : \tau_1, \ldots, l_i : \tau_i, \ldots, l_n : \tau_n\} \leq \{l_1 : \tau_1, \ldots, l_i : \tau_i', \ldots, l_n : \tau_n\} \quad \tau_3 \leq \tau_1 \quad \tau_2 \leq \tau_3 \quad \tau_4 \quad \tau \leq \tau \]

\[ e ::= c \mid x \mid \lambda x : \tau. e \mid e \mid e \mid \Lambda \alpha. e \mid e[\tau] \quad \Gamma ::= \cdot \mid \Gamma, x : \tau \]
\[ \tau ::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha. \tau \quad \Delta ::= \cdot \mid \Delta, \alpha \]

\[ e \rightarrow e' \text{ and } \Delta ; \Gamma \vdash e : \tau \]

\[ e e_2 \rightarrow e' e_2 \quad e \rightarrow e' \quad e[\tau] \rightarrow e'[\tau] \quad (\lambda x : \tau. e) v \rightarrow e[v/x] \quad (\Lambda \alpha. e)[\tau] \rightarrow e[\tau/\alpha] \]

\[ \Delta ; \Gamma \vdash x : \Gamma(x) \quad \Delta ; \Gamma \vdash c : \text{int} \quad \Delta ; \Gamma \vdash \lambda x : \tau_1. e : \tau_1 \rightarrow \tau_2 \quad \Delta ; \Gamma \vdash \Lambda \alpha. e : \forall \alpha. \tau_1 \]

\[ \Delta ; \Gamma \vdash e_1 : \tau_2 \rightarrow \tau_1 \quad \Delta ; \Gamma \vdash e_2 : \tau_2 \quad \Delta ; \Gamma \vdash e_1 e_2 : \tau_1 \quad \Delta ; \Gamma \vdash \forall \alpha. \tau_1 \quad \Delta \vdash \tau_2 \]
e ::= c | \lambda x. e | e e | (e,e) | e.1 | e.2 | letcc x. e | throw e e | continuation E
E ::= | E | E E | (E,e) | (e,E) | E.1 | E.2 | throw E e | throw v E
v ::= c | \lambda x. e | (v,v) | continuation E

\begin{align*}
\Gamma \vdash e &\to e' \quad \Gamma \vdash e[v/x] \quad \Gamma \vdash v \quad \Gamma \vdash \Gamma \vdash E \vdash E'
\end{align*}

\begin{align*}
\Gamma \vdash e &\to e' \quad \Gamma \vdash e[v/x] \quad \Gamma \vdash v \quad \Gamma \vdash \Gamma \vdash E \vdash E'
\end{align*}

\begin{align*}
e ::= &\ldots | \text{inl}(e) | \text{inr}(e) | (\text{case } e.x.e \mid x.e) | \text{roll}_\tau e | \text{unroll } e | \text{try } e \text{ catch } (c) e \\
\tau ::= &\ldots | \tau_1 + \tau_2 \mid \mu\alpha.\tau \\
v ::= &\ldots | \text{inl}(v) | \text{inr}(v) | \text{roll}_\tau v
\end{align*}

\begin{align*}
\text{case inl}(v) x.e_1 \mid x.e_2 &\to e_1[v/x] \\
\text{case inr}(v) x.e_1 \mid x.e_2 &\to e_2[v/x] \\
\text{inl}(e) &\to \text{inl}(e') \\
\text{e} &\to \text{e}' \\
\text{inr}(e) &\to \text{inr}(e') \\
\text{case } e.x.e_1 \mid x.e_2 &\to \text{case } e'.x.e_1 \mid x.e_2 \\
\text{e} &\to \text{e}' \\
\text{unroll } e &\to \text{unroll } e' \\
\text{unroll } (\text{roll}_{\mu\alpha.\tau} v) &\to v \\
\text{e} &\to \text{e}' \\
\text{try } e_1 \text{ catch } (c) e_2 &\to \text{try } e_1' \text{ catch } (c) e_2 \\
\text{try } v \text{ catch } (c) e_2 &\to v \\
\text{try } \text{raise } c \text{ catch } (c) e_2 &\to e_2
\end{align*}

\begin{align*}
c \neq c' \\
\text{try raise } c' \text{ catch } (c) e_2 &\to \text{raise } c'
\end{align*}

\begin{align*}
\Delta; \Gamma \vdash e : \tau_1 \\
\Gamma \vdash \text{inl}(e) : \tau_1 + \tau_2 \\
\Delta; \Gamma \vdash e : \tau_2 \\
\Gamma \vdash \text{inr}(e) : \tau_1 + \tau_2
\end{align*}

\begin{align*}
\Delta; \Gamma \vdash e : \tau[(\mu\alpha.\tau)/\alpha] \\
\Delta; \Gamma \vdash \text{roll}_{\mu\alpha.\tau} e : \mu\alpha.\tau \\
\Delta; \Gamma \vdash \text{raise } e : \tau
\end{align*}

many "bubble up exception" rules omitted
1. Here are two type definitions for different representations of linked lists of integers:

- type t1 = \( \mu \alpha. (\text{unit} + (\text{int} \times \alpha)) \)
- type t2 = \( \mu \alpha. ((\alpha \times \text{int}) + \text{unit}) \)

Write a typed \( \lambda \)-calculus program of the form \( \text{fix}(\lambda \text{convert} : t1 \rightarrow t2. \lambda \text{lst} : t1. \ldots) \) for converting a list of type t1 to a list of type t2.

Your program should typecheck without subtyping (i.e., you should use roll and unroll along with case, pair operations, etc.).

You may use t1 and t2 as abbreviations for their definitions if you wish.

**20 points**

**Solution:**

\[
\text{fix } \lambda \text{convert} : t1 \rightarrow t2. \lambda \text{lst} : t1. \\
\text{case (unroll lst)} \\
\text{  x. roll}_{t2} (\text{inr}()) \\
| \text{x. roll}_{t2} (\text{inl}((\text{convert}(x.2), x.1)))
\]
2. Consider the following proposed changes to System F separately and explain why each is a bad idea.

(a) Replace the typing rule on the left with the typing rule on the right:
\[
\frac{\Delta, \alpha; \Gamma \vdash e : \tau_1}{\Delta; \Gamma \vdash \Lambda \alpha. e : \forall \alpha. \tau_1}
\]
\[
\frac{\Delta; \Gamma \vdash e[\tau_2/\alpha] : \tau_1}{\Delta; \Gamma \vdash \Lambda \alpha. e : \forall \alpha. \tau_1}
\]

(b) Replace the typing rule on the left with the typing rule on the right:
\[
\frac{\Delta; \Gamma \vdash e : \forall \alpha. \tau_1 \quad \Delta \vdash \tau_2}{\Delta; \Gamma \vdash e[\tau_2] : \tau_1[\tau_2/\alpha]}
\]
\[
\frac{\Delta; \Gamma \vdash e : \forall \alpha. \tau_1 \quad \Delta \vdash \tau_2}{\Delta; \Gamma \vdash e[\tau_2] : \forall \alpha. \tau_1}
\]

10 points each

Solution:

(a) This rule does not actually use the $\alpha$ introduced by the $\forall$. Because we substitute some $\tau_2$ for all $\alpha$, the type $\tau_1$ won’t have any use of $\alpha$ in it. This makes the polymorphic type $\forall \alpha. \tau_1$ not very useful.

Unfortunately, this is not the question the instructor meant to ask! He meant to suggest this bad rule:
\[
\frac{\Delta; \Gamma \vdash e[\tau_2/\alpha] : \tau_1[\tau_2/\alpha]}{\Delta; \Gamma \vdash \Lambda \alpha. e : \forall \alpha. \tau_1}
\]

The answer to this question is: This rule is too lenient; it is unsound. It allows a polymorphic function to typecheck provided the body typechecks using any one particular type in place of $\alpha$, rather than requiring the body to typecheck without knowing what type $\alpha$ stands for.

(b) This rule is sound but makes polymorphic functions unusable. Having created a value of type $\forall \alpha. \tau$ there is now no way to use the value because the elimination form $e[\tau]$ has the same type as $e$. For example, $e[\tau] e_2$ could never typecheck.
3. In this problem, assume Caml has letcc and throw in addition to (and separate from) try and raise.

Consider the following programs separately. For each:

- What does it print?
- What is the type of f?

Partial credit will require explanation of your answers.

Part (d) is difficult.

5 points each

(a) exception Foo
    let f () = (print_string "A"; raise Foo)
    let x = try f() with Foo -> f()

(b) exception Foo
    let f () = (print_string "A"; Foo)
    let x = try f() with Foo -> f()

(c) let f () =
    let rec g i k =
        if i > 0
        then (print_string "A"; g (i-1) k; print_string "B"; 7)
        else throw k 7
    in
    (letcc k. g 3 k)
    let x = f()

(d) let f () =
    let k = ref None
    let rec g i =
        if i > 0
        then (print_string "A"; g (i-1); print_string "B"; 7)
        else (letcc k2. ((k := Some k2); 7))
    in
    (g 3;
     match !k with None -> 7 | Some k2 -> (k := None; throw k2 7))
    let x = f()

Solution:

(a) AA unit->'a
(b) A unit->exn
(c) AAA unit->int
(d) AAABBBBBB unit->int
4. Java interfaces do not allow fields, but suppose they did.

For each rule below, determine if it is sound or unsound. If it is unsound, give a short (around 10 lines, including class and interface definitions) example program that would typecheck but get stuck at run-time. Do not worry about syntax, making a correct main method, etc.

Recall that if interface \( I \) extends interface \( J \), then \( I \leq J \).

Also recall that a \texttt{final} field can be read but not written.

Assume interface \( J \) has a field \( f \) of type \( T \).

(a) If \( f \) is non-final, interface \( I \) may extend interface \( J \) by changing \( f \) to have a subtype of \( T \).
(b) If \( f \) is non-final, interface \( I \) may extend interface \( J \) by changing \( f \) to have a supertype of \( T \).
(c) If \( f \) is final, interface \( I \) may extend interface \( J \) by changing \( f \) to have a subtype of \( T \).
(d) If \( f \) is final, interface \( I \) may extend interface \( J \) by changing \( f \) to have a supertype of \( T \).

20 points total, graded together

Solution:

(a) Unsound.

```java
class C { }
class D extends C { void m() {} }
interface J { C c; }
interface I extends J { D c; }
class E implements I { D c = new D(); }
I x = new E();
((J)x).c = new C();
x.c.m();
```

(b) Unsound.

```java
class C { }
class D extends C { void m() {} }
interface J { D c; }
interface I extends J { C c; }
class E implements I { C c = new C(); }
I x = new E();
((J)x).c.m();
```

(c) Sound.

(d) Unsound. Same example as for part (b), changing the field declarations in \( E, J, \) and \( I \) to be \texttt{final}.

\[1\text{Technically, Java allows public static final fields, but this problem considers instance fields.}\]
5. Suppose we change the semantics of Java so that method-lookup uses multimethods instead of static overloading.

True or false. Briefly explain your answers.

(a) If all methods in program $P$ take 0 arguments (that is, all calls look like $e.m()$), then $P$ definitely behaves the same after the change.

(b) If all methods in program $P$ take 1 argument (that is, all calls look like $e.m(e')$), then $P$ definitely behaves the same after the change.

(c) If a program $P$ typechecks without ever using subsumption, then $P$ definitely behaves the same after the change.

(d) Given an arbitrary program $P$, it is decidable whether $P$ behaves the same after the change.

5 points each

Solution:

(a) True. The difference between multimethods and static overloading is whether method lookup uses the (compile-time) types or the (run-time) classes of non-receiver (i.e., non-self) arguments. Without any such arguments, this aspect of method-lookup is never used.

(b) False. Same explanation as in previous part but there are now non-receiver arguments.

(c) True. Without subsumption, the compile-time type is always the same as the run-time class of every object, so the different method-lookup rules will always produce the same answer (because they are always given the same “input”).

(d) False. We have seen examples of calls that resolve differently for static overloading and multimethods. Suppose $e.m(e1)$ is such a call and $P'$ is a program whose behavior is the same under either semantics (e.g., maybe it has no subsumption). Then $P';e.m(e1)$ behaves the same if and only if $P'$ does not halt. Halting is undecidable because Java is Turing-complete (even without subsumption).
6. In the simply-typed $\lambda$-calculus with records and without subtyping, the following is true by inspection of the typing rules:

If $\cdot \vdash v : \{l_1 : \tau_1, l_2 : \tau_2\}$, then there exist $v_1$ and $v_2$ such that $v = \{l_1 = v_1, l_2 = v_2\}$.

(a) Explain why the statement above is false in the presence of subtyping. In particular, which subtyping rules make it false?

6 points

(b) Revise the claim so that it is true but as strong as possible. That is, complete this sentence, “If $\cdot \vdash v : \{l_1 : \tau_1, l_2 : \tau_2\}$, then $v$ is ...” with a fact that requires the assumed typing derivation. You can state the claim in English but be precise.

6 points

(c) Prove your revised claim. (Hints: Use a “helper” lemma about subtyping derivations where the supertype is a record type containing certain fields. You will need induction and a strengthened induction hypothesis to prove the claim in part (b); it turns out the helper lemma does not need induction.)

8 points

Solution:

(a) Both permutation-subtyping and width-subtyping make it false: $v$ could have the fields in another order and/or it could have more fields. Note depth-subtyping does not make it false because we make no claim about the type of $v_1$ or $v_2$.

(b) If $\cdot \vdash v : \{l_1 : \tau_1, l_2 : \tau_2\}$, then $v$ is a record value with an $l_1$ field and an $l_2$ field (and possibly other fields).

(c) Helper Lemma: If $\tau_1 \leq \tau_2$ and $\tau_2$ is a record type with an $l_1$ field and an $l_2$ field, then $\tau_1$ is a record type with an $l_1$ field and an $l_2$ field.

Proof: By inspection of the derivation of $\tau_1 \leq \tau_2$, with one case for each rule that could end the derivation.

- If the last rule is width-subtyping, permutation-subtyping, depth-subtyping, or reflexivity, then the claim is immediate because $\tau_1$ has every field that $\tau_2$ has.
- If the last rule is function-subtyping, the claim holds vacuously because $\tau_2$ is not a record type.

Lemma: If $\cdot \vdash v : \tau$ and $\tau$ is a record type with an $l_1$ field and an $l_2$ field, then $v$ is a record value with an $l_1$ field and an $l_2$ field (and possibly other fields).

Proof: By induction on the assumed typing derivation, with one case for each rule that could end the derivation.

- If the last rule is the record-expression rule, then $v$ is a record value with every field that $\tau$ has.
- If the last rule is the subsumption rule, then the helper lemma ensures the subtype in the hypotheses is a record type with an $l_1$ field and an $l_2$ field. The typing hypothesis is a shorter derivation typechecking $v$ so induction provides what we need.
- No other rule is possible because either $\tau$ is not a record type or the expression is not a value.

It is clear the lemma implies the claim in part (b) because $\{l_1 : \tau_1, l_2 : \tau_2\}$ is a record type with an $l_1$ field and an $l_2$ field.
Name: 

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