

Dynamically Detecting Likely Program Invariants

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Overview

Goal: recover invariants from programs

Technique: run the program, examine values

Results: • recovered formal specifications
• aided in a software modification task

Outline: • motivation
• example
• techniques
• example
• future work

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Goal: recover invariants

Detect invariants like those in **assert** statements

- $x > \text{abs}(y)$
- $x == 16*y + 4*z + 3$
- array **a** contains no duplicates
- each node pointed to by **n**'s **child** slot contains a pointer, in its **parent** slot, back to **n**
- graph **g** is acyclic

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Uses for invariants

Documentation

Convert to **assert**

Maintain invariants to avoid introducing bugs

Validate test suite: value coverage

Locate exceptional conditions

Higher-level profile-directed compilation
[Calder 98]

Bootstrap proofs [Wegbreit 74, Bensalem 96]

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Experiment 1: formally specified programs

Example: Program 15.1.1
from *The Science of Programming* [Gries 81]

```
// Sum array b of length n into variable s.  
i := 0; s := 0;  
while i ≠ n do  
  { s := s+b[i]; i := i+1 }
```

Precondition: $n \geq 0$

Postcondition: $s = (\sum j: 0 \leq j < n : b[j])$

Loop invariant: $0 \leq i \leq n$ and $s = (\sum j: 0 \leq j < i : b[j])$

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Test suite for program 15.1.1

100 randomly-generated arrays

- Length uniformly distributed from 7 to 13
- Elements uniformly distributed from -100 to 100

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Inferred invariants

```

15.1.1::BEGIN 100 samples
N = size(B)           (7 values)
N in [7..13]         (7 values)
B                     (100 values)
  All elements >= -100 (200 values)

15.1.1::END 100 samples
N = I = N_orig = size(B) (7 values)
B = B_orig             (100 values)
S = sum(B)             (96 values)
N in [7..13]         (7 values)
B                     (100 values)
  All elements >= -100 (200 values)

```

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More inferred invariants

```

15.1.1::LOOP 1107 samples
N = size(B)           (7 values)
S = sum(B[0..I-1])   (96 values)
N in [7..13]         (7 values)
B                     (100 values)
  All elements in [-100..100] (200 values)
I in [0..13]         (14 values)
sum(B) in [-556..539] (96 values)
B[0] nonzero in [-99..96] (79 values)
B[-1] in [-88..99]   (80 values)
B[0..I-1]            (985 values)
  All elements in [-100..100] (200 values)
I <= N               (77 values)
Negative invariants:
N != B[-1]           (99 values)
B[0] != B[-1]       (100 values)

```

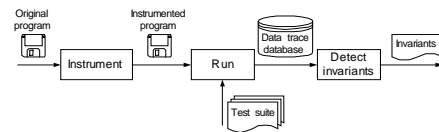
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Obtaining invariants

- Programmer-supplied
- Static analysis: examine the program text
[Cousot 77, Gannod 96]
 - properties are guaranteed to be true
 - pointers are un-analyzable in practice
- Dynamic analysis: run the program

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Dynamic invariant detection



Look for patterns in values the program computes:

- Instrument the program to write data trace files
- Run the program on a test suite
- Offline invariant engine reads data trace files, checks for a collection of potential invariants

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Instrumentation

Source-to-source translator
Instrument procedure entry, exit, loop heads:
output value of each variable in scope
C array sizes
C/C++, Java (in progress), Lisp

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Running the program

- Requires a test suite
- what test suites are good for invariant detection?
 - sensitivity to test suite
- No guarantee of completeness or soundness

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Example invariants

x, y, z are variables; a, b, c are constants

Numbers:

- unary: $x = a$, $a \leq x \leq b$, $x \equiv a \pmod{b}$
- n-ary: $x \leq y$, $x = ay + bz + c$, $x = \max(y, z)$

Sequences:

- sorted, invariants over all elements
- with scalar: membership
- with sequence: subsequence, ordering

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Checking invariants

Quickly determine constants

(e.g., a and b in $y = ax + b$)

Stop checking an invariant once it is falsified

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Performance

Runtime growth:

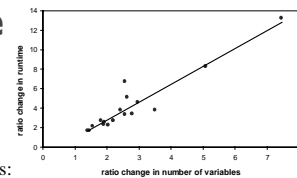
- quadratic in number of variables at a program point
(linear in number of invariants checked/discovered)
- linear in number of samples or values (test suite size)
- linear in number of program points

Absolute runtime: a few minutes per program point

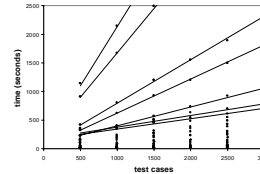
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Performance graphs

Quadratic in number of variables:



Linear in number of test cases:



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Statistical checks

Check hypothesized distribution

To show $x \neq 0$ for v values of x in range of size r ,
probability of no zeroes is $(1 - \frac{1}{r})^v$

Range limits (e.g., $x \geq 22$):

- more samples than neighbors (clipped to that value)
- same number of samples as neighbors (uniform distribution)

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Derived variables

Variables not appearing in source text

- array: length, sum, min, max
- array and scalar: element at index, subarray
- number of calls to a procedure

Enable inference of more complex relationships

Staged derivation and invariant inference

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Program 15.1.1 test suite 2

100 randomly-generated arrays

- Length exponentially distributed, ≥ 0
- Elements exponentially distributed, signed

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Inferred invariants (2)

```
15.1.1::BEGIN 100 samples
N = size(B)           (24 values)
N >= 0                (24 values)

15.1.1::END 100 samples
B = B_orig           (96 values)
N = I = N_orig = size(B) (24 values)
S = sum(B)           (95 values)
N >= 0                (24 values)
```

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More inferred invariants (2)

```
15.1.1::LOOP 986 samples
N = size(B)           (24 values)
S = sum(B[0..I-1])    (95 values)
B                     (96 values)
  All elements in [-6005..7680] (784 values)
N in [0..35]          (24 values)
I >= 0                (36 values)
sum(B) in [-15006..21144] (95 values)
B[0..I-1]             (887 values)
  All elements in [-6005..7680] (784 values)
I <= N                (363 values)
```

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Experiment 2: C code lacking explicit invariants

563-line C program: regexp search & replace
[Hutchins 94, Rothermel 98]

Task: modify to add Kleene +

Use both detected invariants and traditional tools

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Experiment 2 invariant uses

Contradicted maintainer expectations

anticipated $\text{lastj} < j$, $\text{lj} < j$ in `makepat`

Revealed a bug

when $\text{lastj} = *j$ in `stclose`, array bounds error

Explicated structure of compiled regexps

regexp compiled form: string with different properties

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Experiment 2 invariant uses

Showed procedures used in limited ways

`makepat`: $\text{start} = 0$ and $\text{delim} = '\backslash 0'$

Demonstrated test suite inadequacy

$\text{calls}(\text{in_set_2}) = \text{calls}(\text{stclose})$

Changes in invariants validated program changes

`stclose`: $*j = *j_{\text{orig}} + 1$ `plclose`: $*j \geq *j_{\text{orig}} + 2$

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Experiment 2 conclusions

Invariants:

- effectively summarize value data
- support programmer's own inferences
- lead programmers to think in terms of invariants
- provide serendipitous information

Useful tools:

- trace database (supports queries)
- invariant differencer

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Future work: new logics

Disjunctions: $p = \text{NULL}$ or $*p > I$

Predicated invariants: if *condition* then *invariant*

Temporal invariants

Global invariants (multiple program points)

Existential quantifiers

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Future work: new domains

Recursive (pointer-based) data structures

- Local invariants
- Global invariants: structure [Hendren 92], value

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More future work

Eliminate spurious invariants

- incomparable values
- statistically unsupported

User interface

- control over instrumentation
- display and manipulation of invariants

Experimental evaluation

- apply to variety of tasks
- apply to more and bigger programs
- users wanted!

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Conclusions

Dynamic invariant detection is feasible

- Prototype implementation

Dynamic invariant detection is effective

- Two experiments provide preliminary support

Dynamic invariant detection is a challenging but promising area for future research

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