

CSE 490 U
Natural Language Processing
Spring 2016

Frame Semantics
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Frames

“Case for Case”

- Theory:

- Frame Semantics (Fillmore 1968)

- Resources:

- VerbNet (Kipper et al., 2000)
- FrameNet (Fillmore et al., 2004)
- PropBank (Palmer et al., 2005)
- NomBank

- Statistical Models:

- Task: Semantic Role Labeling (SRL)



Frame Semantics

- Frame: Semantic frames are schematic representations of situations involving various participants, props, and other conceptual roles, each of which is called a frame element (FE)
- These include events, states, relations and entities.
- ✓ **Frame:** “*The case for case*” (Fillmore 1968)
 - 8k citations in Google Scholar!
- ✓ **Script:** knowledge about situations like eating in a restaurant.
 - “*Scripts, Plans, Goals and Understanding: an Inquiry into Human Knowledge Structures*” (Schank & Abelson 1977)
- ✓ **Political Framings:** George Lakoff’s recent writings on the framing of political discourse.

C4C: Capturing Generalizations over Related Predicates & Arguments

| verb | BUYER | GOODS | SELLER | MONEY | PLACE |
|-------------|-----------------|--------------|---------------|--------------|--------------|
| Buy | subject | object | from | for | at |
| Sell | to | object | subject | for | at |
| Cost | Indirect object | subject | -- | object | at |
| Spend | subject | on | -- | object | at |

Case Grammar -> Frames

- **Valency: Predicates have arguments (optional & required)**
 - Example: “give” requires 3 arguments:
 - Agent (A), Object (O), and Beneficiary (B)
 - Jones (A) gave money (O) to the school (B)
- **Frames:**
 - commercial transaction frame: Buy/Sell/Pay/Spend
 - Save <good thing> from <bad situation>
 - Risk <valued object> for <situation>|<purpose>|<beneficiary>|<motivation>
- **Collocations & Typical predicate argument relations**
 - Save whales from extinction (not vice versa)
 - Ready to risk everything for what he believes
- **Representation Challenges: What matters for practical NLP?**
 - POS? Word order? Frames (typical predicate – arg relations)?

Thematic (Semantic) Roles

- **AGENT** - the volitional causer of an event
 - **The waiter** spilled the soup
- **EXPERIENCER** - the experiencer of an event
 - **John** has a headache
- **FORCE** - the non-volitional causer of an event
 - **The wind** blows debris from the mall into our yards.
- **THEME** - the participant most directly affected by an event
 - Only after Benjamin Franklin broke **the ice** ...
- **RESULT** - the end product of an event
 - The French government has built **a regulation-size baseball diamond** ...

Thematic (Semantic) Roles

- **INSTRUMENT** - an instrument used in an event
 - He turned to poaching catfish, stunning them **with a shocking device** ...
- **BENEFICIARY** - the beneficiary of an event
 - Whenever Ann makes hotel reservations **for her boss** ...
- **SOURCE** - the origin of the object of a transfer event
 - I flew in **from Boston**
- **GOAL** - the destination of an object of a transfer event
 - I drove **to Portland**

- Can we read semantic roles off from PCFG or dependency parse trees?

Semantic roles \neq Grammatical roles

- **Agent** – the volitional causer of an event
 - usually “subject”, sometimes “prepositional argument”, ...
 - **Theme** – the participant directly affected by an event
 - usually “object”, sometimes “subject”, ...
 - **Instrument** – an instrument (method) used in an event
 - usually prepositional phrase, but can also be a “subject”
-
- John broke the window.
 - John broke the window with a rock.
 - The rock broke the window.
 - The window broke.
 - The window was broken by John.

Ergative Verbs

- **Ergative verbs**
 - **subject when intransitive = direct object when transitive.**
 - "it broke the window" (transitive)
 - "the window broke" (intransitive).
- Most verbs in English are *not* ergative (the subject role does not change whether transitive or not)
 - "He ate the soup" (transitive)
 - "He ate" (intransitive)
- Ergative verbs generally describe some sort of “changes” of states:
 - Verbs suggesting a change of state — *break, burst, form, heal, melt, tear, transform*
 - Verbs of cooking — *bake, boil, cook, fry*
 - Verbs of movement — *move, shake, sweep, turn, walk*
 - Verbs involving vehicles — *drive, fly, reverse, run, sail*

FrameNet

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Words in “**change_position_on_a_scale**” frame:

| | | | | | |
|---------------|-----------|-----------|---------------|-------------|-----------------|
| VERBS: | dwindle | move | soar | escalation | shift |
| advance | edge | mushroom | swell | explosion | tumble |
| climb | explode | plummet | swing | fall | |
| decline | fall | reach | triple | fluctuation | ADVERBS: |
| decrease | fluctuate | rise | tumble | gain | increasingly |
| diminish | gain | rocket | | growth | |
| dip | grow | shift | NOUNS: | hike | |
| double | increase | skyrocket | decline | increase | |
| drop | jump | slide | decrease | rise | |

- Frame := the set of words sharing a similar predicate-argument relations
- Predicate can be a verb, noun, adjective, adverb
- The same word with multiple senses can belong to multiple frames

Roles in “change_position_on_a_scale” frame

| Core Roles | |
|----------------------------|--|
| ATTRIBUTE | The ATTRIBUTE is a scalar property that the ITEM possesses. |
| DIFFERENCE | The distance by which an ITEM changes its position on the scale. |
| FINAL_STATE | A description that presents the ITEM’s state after the change in the ATTRIBUTE’s value as an independent predication. |
| FINAL_VALUE | The position on the scale where the ITEM ends up. |
| INITIAL_STATE | A description that presents the ITEM’s state before the change in the ATTRIBUTE’s value as an independent predication. |
| INITIAL_VALUE | The initial position on the scale from which the ITEM moves away. |
| ITEM | The entity that has a position on the scale. |
| VALUE_RANGE | A portion of the scale, typically identified by its end points, along which the values of the ATTRIBUTE fluctuate. |
| Some Non-Core Roles | |
| DURATION | The length of time over which the change takes place. |
| SPEED | The rate of change of the VALUE. |
| GROUP | The GROUP in which an ITEM changes the value of an ATTRIBUTE in a specified way. |

Example

ATTRIBUTE
DIFFERENCE

FINAL_STATE

FINAL_VALUE
INITIAL_STATE

INITIAL_VALUE

ITEM
VALUE_RANGE

DURATION
SPEED
GROUP

- [Oil] rose [in price] [by 2%].
- [It] has increased [to having them 1 day a month].
- [Microsoft shares] fell [to 7 5/8].
- [cancer incidence] fell [by 50%] [among men].
- a steady increase [from 9.5] [to 14.3] [in dividends].
- a [5%] [dividend] increase...

Find “Item” roles?

ATTRIBUTE
DIFFERENCE

FINAL_STATE

FINAL_VALUE
INITIAL_STATE

INITIAL_VALUE

ITEM
VALUE_RANGE

DURATION
SPEED
GROUP

- [Oil] rose [in price] [by 2%].
- [It] has increased [to having them] [1 day a month].
- [Microsoft shares] fell [to 7 5/8].
- [cancer incidence] fell [by 50%] [among men].
- a steady increase [from 9.5] [to 14.3] [in dividends].
- a [5%] [dividend] increase...

Find “Difference” & “Final_Value” roles?

ATTRIBUTE
DIFFERENCE

FINAL_STATE

FINAL_VALUE
INITIAL_STATE

INITIAL_VALUE

ITEM
VALUE_RANGE

DURATION
SPEED
GROUP

- [Oil] rose [in price] [by 2%].
- [It] has increased [to having them] [1 day a month].
- [Microsoft shares] fell [to 7 5/8].
- [cancer incidence] fell [by 50%] [among men].
- a steady increase [from 9.5] [to 14.3] [in dividends].
- a [5%] [dividend] increase...

FrameNet (2004)

- Project at UC Berkeley led by Chuck Fillmore for developing a database of frames, general semantic concepts with an associated set of roles.
- Roles are specific to frames, which are “invoked” by the predicate, which can be a verb, noun, adjective, adverb
 - JUDGEMENT frame
 - Invoked by: V: blame, praise, admire; N: fault, admiration
 - Roles: JUDGE, EVALUEE, and REASON
- Specific frames chosen, and then sentences that employed these frames selected from the British National Corpus and annotated by linguists for semantic roles.
- Initial version: 67 frames, 49,013 sentences, 99,232 role fillers

PropBank (proposition bank)

PropBank := proposition bank (2005)

- Project at Colorado led by Martha Palmer to add semantic roles to the Penn treebank.
- Proposition := verb + a set of roles
- Annotated over 1M words of Wall Street Journal text with existing gold-standard parse trees.
- Statistics:
 - 43,594 sentences 99,265 propositions
 - 3,324 unique verbs 262,281 role assignments

PropBank argument numbering

- Numbered roles, rather than named roles.
 - Arg0, Arg1, Arg2, Arg3, ...
- Different numbering scheme for each **verb sense**.
- The general pattern of numbering is as follows.

- **Arg0** = “Proto-Agent” (agent)
- **Arg1** = “Proto-Patient” (direct object / theme / patient)
- Arg2 = indirect object (benefactive / instrument / attribute / end state)
- Arg3 = start point (benefactive / instrument / attribute)
- Arg4 = end point

Different “frameset” for each verb sense

- Mary left the room.
- Mary left her daughter-in-law her pearls in her will.

Frameset **leave.01** "move away from":

Arg0: entity leaving

Arg1: place left

Frameset **leave.02** "give":

Arg0: giver

Arg1: thing given

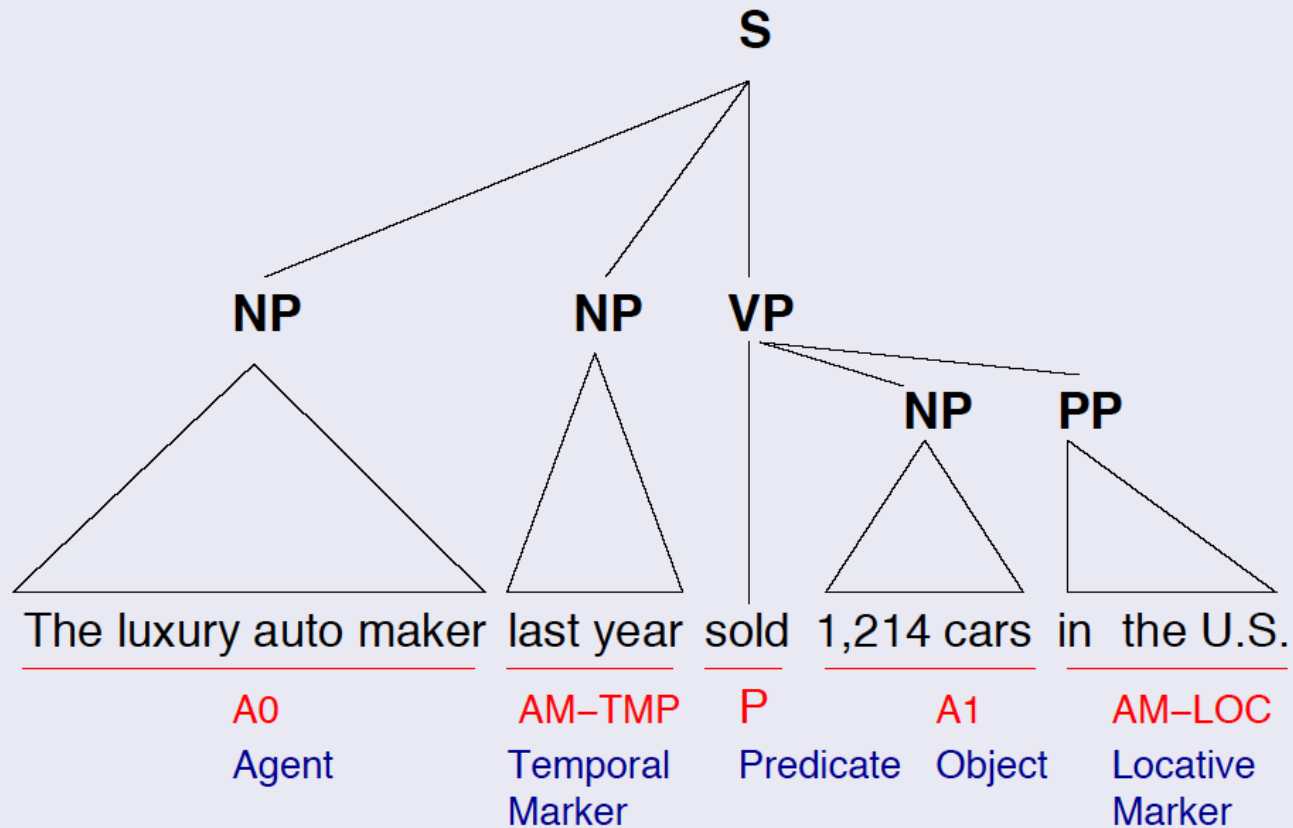
Arg2: beneficiary

Semantic Role Labeling

Semantic Role Labeling (Task)

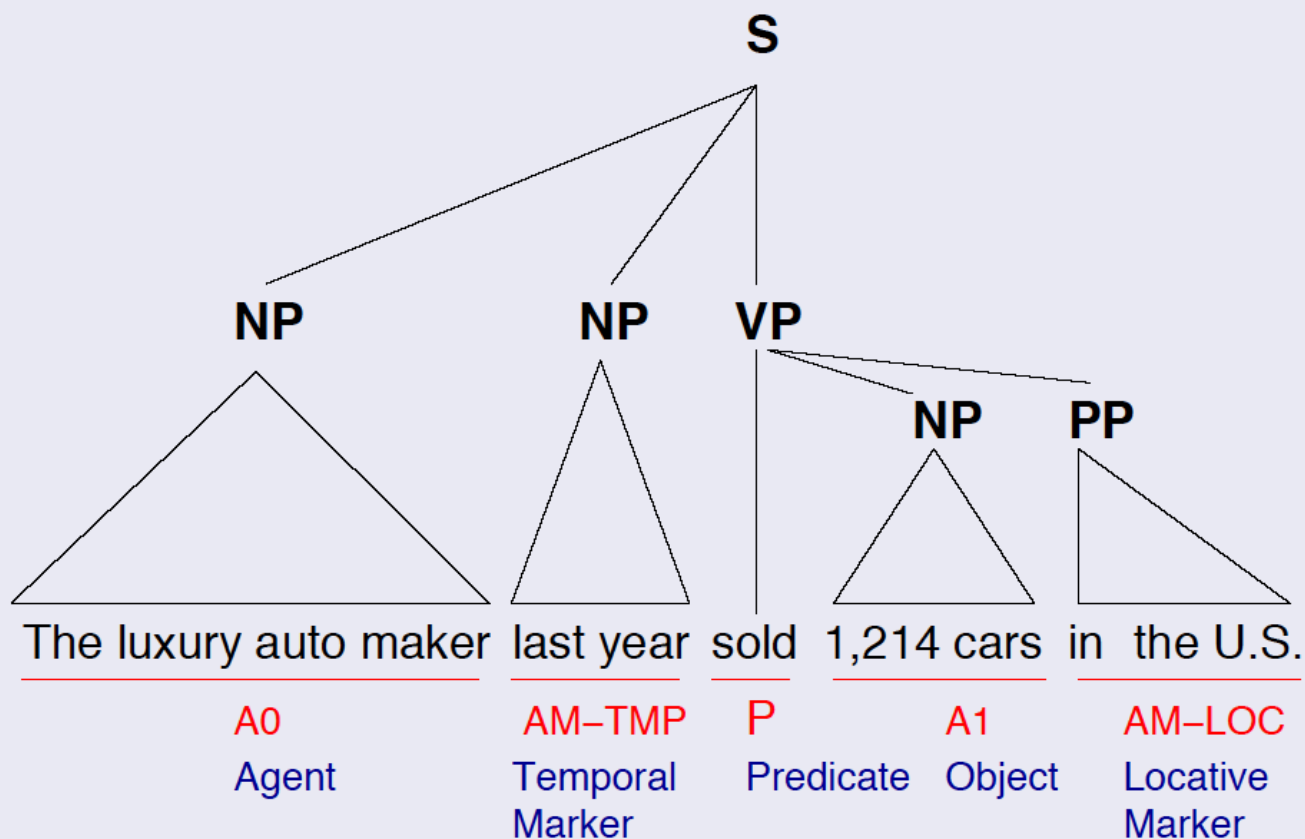
- Shallow meaning representation beyond syntactic parse trees
- Question Answering
 - “Who” questions usually use Agents
 - “What” question usually use Patients
 - “How” and “with what” questions usually use Instruments
 - “Where” questions frequently use Sources and Destinations.
 - “For whom” questions usually use Beneficiaries
 - “To whom” questions usually use Destinations
- Machine Translation Generation
 - Semantic roles are usually expressed using particular, distinct syntactic constructions in different languages.
- Summarization, Information Extraction

SRL ^{def} = detecting basic event structures such as *who* did *what* to *whom*, *when* and *where* [IE point of view]



Example from Lluís Marquez

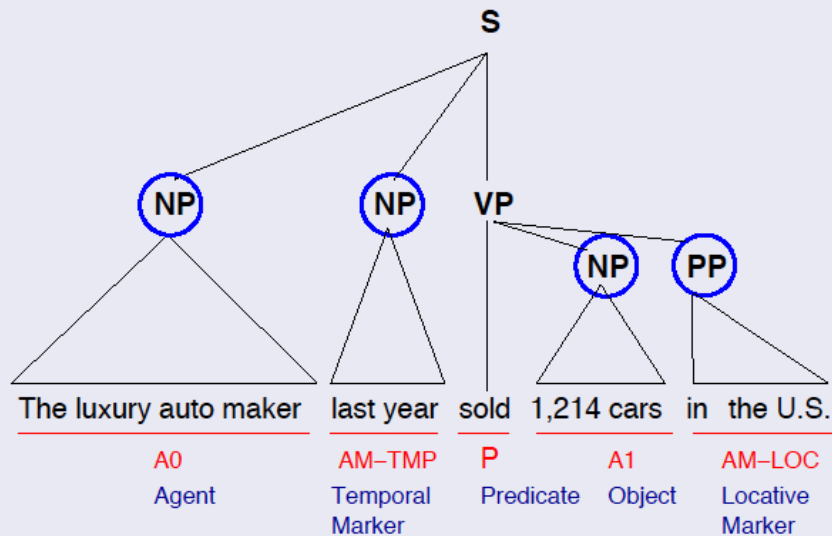
SRL ^{def} identify the *arguments* of a given verb and assign them *semantic labels* describing the *roles* they play in the predicate (i.e., identify predicate argument structures) [CL point of view]



Example from Lluís Marquez

Linguistic nature of the problem

- Argument identification is strongly related to syntax



- Role labeling is a semantic task
 - e.g., selectional preferences should play an important role

SRL as Parse Node Classification

- Assume that a syntactic parse is available
- Treat problem as classifying parse-tree nodes.
- Can use any machine-learning classification method.
- Critical issue is engineering the right set of features for the classifier to use.

Color Code:

not-a-role

agent

patient

source

destination

instrument

beneficiary

