#### Patent Reform

## **Patent Reform Topics**

- Law & economic model for understanding [patent] law
- Evaluate aspects of the patent system
  - Patent acquisition: role of private parties and government
  - Patent scope
  - First to file v. first to invent
  - Optimal amount of examination
  - Cost of litigation
  - Post-grant review

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## Law and Economics

- Framework for understanding/evaluating legal regimes/rules
- Considerations and concepts
  - Maximize social welfare (make the pie bigger)
  - Distributional considerations
  - Transaction costs
  - Externalities

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## Example: Nuisance Law

- General rule: you can do whatever you want with your property so long as it doesn't interfere with another's use and enjoyment of their property
- If your neighbor is burning garbage, you can enjoin (stop) him from doing so
  - Is this a good rule?
  - Why does the law not just let the neighbor burn garbage?

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## Pollution Example

- Fact pattern
  - Party P builds a factory on their property, which is worth \$100/year
  - The factory spews smoke, which causes \$50/year harm to neighbor N
- Assuming that the parties can negotiate without cost:
  - What happens if P is entitled to pollute?
  - What happens if N is entitled to clean air?

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#### The Coase Theorem

- In the absence of transaction costs, the allocation of initial *entitlements* is irrelevant, because the parties will negotiate an efficient allocation
  - Corollary: Job of the law is to "lubricate" transactions
- Transaction costs:
  - Getting the parties together
  - Negotiating, creating contracts
  - Obtaining information
  - Enforcement

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#### **Transaction Costs**

- · Assume high transaction costs:
  - Party P builds a factory on their property, which is worth \$100/year
  - The factory spews smoke, which causes \$50/year harm to neighbor N
  - It costs \$30 to each party to negotiate
- What happens if P is entitled to pollute?
- · What happens if N is entitled to clean air?
- Lesson: if transaction costs are high, then place the entitlement with the party that values it most

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### **Cheapest Cost Avoider**

- · Assume abatement:
  - Party P builds a factory on their property, which is worth \$100/year; can install smoke scrubber for \$10
  - The factory spews smoke, which causes \$50/year harm to neighbor N; can install air filter for \$20
- With and without transaction costs:
  - What happens if P is entitled to pollute?
  - What happens if N is entitled to clean air?
- Lesson: if transaction costs are high, then place the entitlement against the party that that is the cheapest cost avoider

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### Liability Rules v. Property Rules

- Property rules protect entitlement via injunctions
- · Liability rules protect entitlements via damages
- There are thus four combinations, e.g.:

Entitlement	Property Rule	Liability Rule
P entitled to	P can pollute at will	N can stop P, but
pollute	(N may buy	must pay damages
	entitlement)	to P
N entitled to	N can enjoin P from	P can pollute, but
clean air	polluting (P may	must pay damages
	buy entitlement)	to N

## **Rules of Thumb**

- Property rules make sense when private parties can efficiently negotiate reallocation of the entitlement
- Liability rules make sense when we do not know who values the entitlement most and when the transaction costs are high, BUT:
  - Determining damages can be difficult
  - Courts are an inefficient mechanism for recovering damages
  - Under- / Over-estimation leads to inefficiently high / low levels of activity

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## The Patent Context

- In the patent context, L & E teaches:
  - Select rules that correctly allocate rights when transaction costs are high
  - Reduce transaction costs
  - Internalize externalities
- Example areas:
  - First to file v. first to invent
  - Patent scope
  - Liability rules v. property rules
  - Registration system v. examination system v. reward system

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First: Why set the rules as they are?

- Fact pattern
  - N invents
  - P takes and uses N's idea, which is worth \$100/year to P
  - P's use causes \$50/year harm to inventor N (e.g., N's profits drop by \$50)
- Assuming that the parties can negotiate without cost:
  - What happens if P is entitled to take idea?
  - What happens if N is entitled to keep idea?

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#### Patent Reform: Do we need it?

- NPE lawsuits cost the economy \$29B/yr in direct costs (Bessen & Meuer)
- But NPE lawsuits are on the decline, why?
- · Court Decisions:
  - Lower standard for obviousness (KSR, 2007)
  - Subject matter (Mayo-Alice)
  - Indefiniteness
  - Fee shifting
- Improved post-grant review system under AIA

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#### Patent Scope

- · Narrow patents
  - Reduced incentives to invent
  - Competitive environment for improvements
- · Increase breadth
  - Increase incentives to invent, possibly wasteful
  - Blockages (especially in cumulative technologies), followon parties are less likely to engage in invention
  - But holders of broad patent may be able to coordinate operations of other parties to make follow on inventions

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#### **Modifying Patent Scope**

- · Levers:
  - Change the claim breadth (e.g., limit to just concrete examples disclosed in spec)
  - After-emerging technologies (strict enablement)
  - Eliminate doctrine of equivalents (non-literal infringement)
  - Change the duration
- · What has happened so far:
  - Subject matter limitations under Mayo-Alice

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### Liability Rules v. Property Rules

Entitlement	Property Rule	Liability Rule
P entitled to take idea	P can use the idea at will (N may buy entitlement)	N can stop P, but must pay damages to P
N entitled to protect idea	N can enjoin P from using idea (P may buy entitlement)	P can use the idea, but must pay damages to N

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## Liability Rules v. Property Rules

- Injunctions used to be an automatic remedy.
- Problems with property rules in patents:
  - Endowment effect
  - Hard to value innovation ex ante
  - The time and cost for an improver to protect his improvement is high (need to get a patent)
  - Patent boundaries are uncertain
- Courts are taking a harder look at issuing injunctions now.
  - Injunction granted only when damages remedy is insufficient

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## Patent Validity as a Public Good

- Patent validity is a public good with a collective action problem
  - When a large number of parties are held up by patent troll, it is very difficult to coordinate action
  - Free riding: sit back and let other parties shoot down patent OR just negotiate privately with the patent holder
- Who is responsible for assuring validity?
  - Right now, public/private approach: USPTO does some work, while private parties fight it out in court

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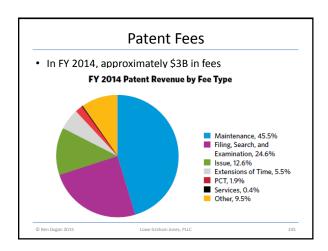
## Examination vs. Registration

- · Examination or registration?
- · How much examination is optimal?
- Current situation: In 2014, approximately \$3B in fees
  - Works out to be about \$5K per application (based on about 600K applications filed)

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## Reducing Examination: Registration

- Why not get rid of the examination function of the patent office, move to registration-based system.
- · Let parties fight out validity in court.
- · Assumptions:
  - Current litigation costs = \$30B/year
  - Reduce fees (\$3B decreases to \$0.5B)
  - Increases the number of patents by 2X
  - Decreases acquisition costs from \$20K/patent to \$2K/patent (\$12B decreases to \$2.4B)
  - Increase litigation costs by 2X
- \$45B (current system) vs. \$63B (reg. system)

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## Hard Look: Increasing Examination

- Assumptions:
  - Litigation costs = \$30B/year
  - Double fees (\$3B increases to \$6B)
  - Decreases the number of apps/patents by 30%
  - Increases acquisition costs from \$20K/patent to \$30K/patent (Before: 600K \* \$20K = \$12B; After: 400K \* \$30K = \$12B)
  - Decreases litigation costs by 30% (~ \$10B)
- \$45B (current system) vs. \$38B (hard look)

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## Overview post-grant proceedings

- Concepts
  - The patent office is more efficient at determining validity than the court
  - The patent holder's competitor is best situated to invalidate patent
- · Five types of post-grant proceeding:
  - Ex parte reexamination
  - Inter partes review (new under AIA)
  - Post grant review (new under AIA)
  - Supplemental examination (new under AIA)
  - Business method review (new under AIA)

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## Post grant proceedings

Туре	Who	Reason	Timing	Notes
Ex parte reexamination	Anyone	102/103 patents/pubs	Anytime	
Inter partes review	Third party only	102/103 patents/pubs	> 9 months after issue	Estoppel; Stays concurrent court case
Post-grant review	Third party only	Any	< 9 months after issue	Estoppel; Stays concurrent court case
Supplemental exam	Owner only	Any	Anytime	
Business method review	Third party that was sued	102/103 patents/pubs	Anytime < 2020	

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## Post-grant proceedings

- Ex parte reexamination statistics
  - 700+ cases filed in 2013
  - 10% canceled, 70% reduced, 20% maintained
- Inter partes review statistics (through FY 2015)
  - 100+ filings per month
  - 70% canceled, 20% reduced, 10% maintained

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# Litigation reform

- Raise standard for pre-litigation activity (e.g., demand letters)
- · Raise the pleading standard
  - Require a more specific allegation of infringement, including claim charts
- Streamline discovery
  - Limit early discovery just to that required to do claim construction
- Lower fee shifting standard
  - Statute: "exceptional cases"
  - Different proposals for shifting fees: automatic, presumed shift unless reasonable, only when unreasonable, etc.

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## **Reward System**

- · Reward system
  - Ex post rewards provided to inventors based on the social welfare contributed
  - Solves the monopoly pricing problem, improves social welfare
  - Collect taxes to obtain reward money
  - Distribute rewards based on use of invention
  - No more patent litigation
- The hard part?

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