

CSE 484: Computer Security and Privacy

Cryptography 6

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Logistics

- Lab 1b coming up next week
- Homework 2 will go out today, due in 2 weeksish

Applications of Public Key Crypto

- Encryption for confidentiality
 - Anyone can encrypt a message
 - With symmetric crypto, must know secret key to encrypt
 - Only someone who knows private key can decrypt
 - Key management is simpler (or at least different)
 - Secret is stored only at one site: good for open environments
- Digital signatures for authentication
 - Can “sign” a message with your private key
- Session key establishment
 - Exchange messages to create a secret session key
 - Then switch to symmetric cryptography (why?)

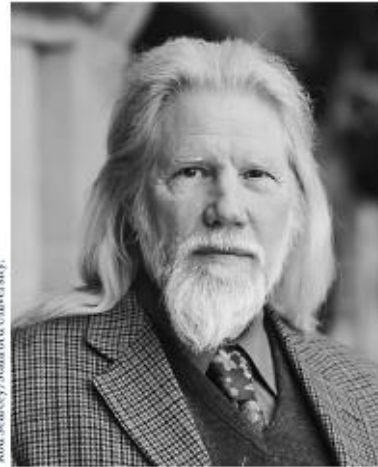
Session Key Establishment

Modular Arithmetic

- Given g and prime p , compute: $g^1 \bmod p, g^2 \bmod p, \dots, g^{100} \bmod p$
 - For $p=11, g=10$
 - $10^1 \bmod 11 = 10, 10^2 \bmod 11 = 1, 10^3 \bmod 11 = 10, \dots$
 - Produces cyclic group $\{10, 1\}$ (order=2)
 - For $p=11, g=7$
 - $7^1 \bmod 11 = 7, 7^2 \bmod 11 = 5, 7^3 \bmod 11 = 2, \dots$
 - Produces cyclic group $\{7, 5, 2, 3, 10, 4, 6, 9, 8, 1\}$ (order = 10)
 - $g=7$ is a “generator” of Z_{11}^*

Diffie-Hellman Protocol (1976)

Diffie and Hellman Receive 2015 Turing Award



Rod Seaman/Stanford University

Whitfield Diffie

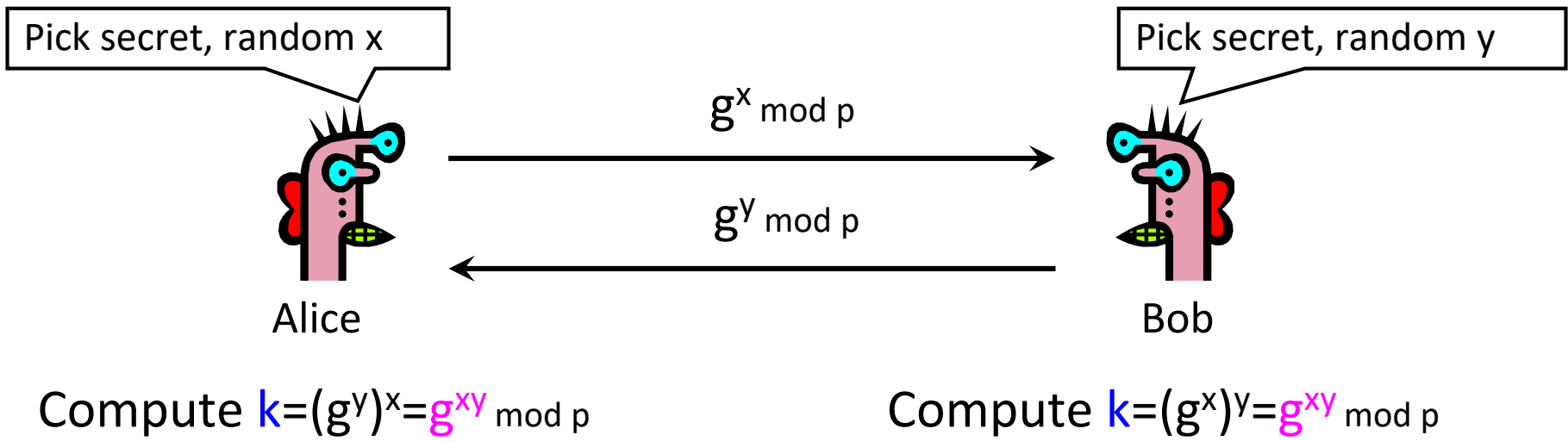


Linda A. Ciervo/Stanford News Service

Martin E. Hellman

Diffie-Hellman Protocol (1976)

- Alice and Bob never met and share no secrets
- Public info: p and g
 - p is a large prime, g is a **generator** of Z_p^*
 - $Z_p^* = \{1, 2 \dots p-1\}$; a Z_p^* i such that $a = g^i \pmod p$
 - Modular arithmetic: numbers “wrap around” after they reach p



Example Diffie Hellman Computation

Why is Diffie-Hellman Secure?

- Discrete Logarithm (DL) problem:

given $g^x \bmod p$, it's hard to extract x

- There is no known efficient algorithm for doing this
- This is not enough for Diffie-Hellman to be secure!

- Computational Diffie-Hellman (CDH) problem:

given g^x and g^y , it's hard to compute $g^{xy} \bmod p$

- ... unless you know x or y , in which case it's easy

- Decisional Diffie-Hellman (DDH) problem:

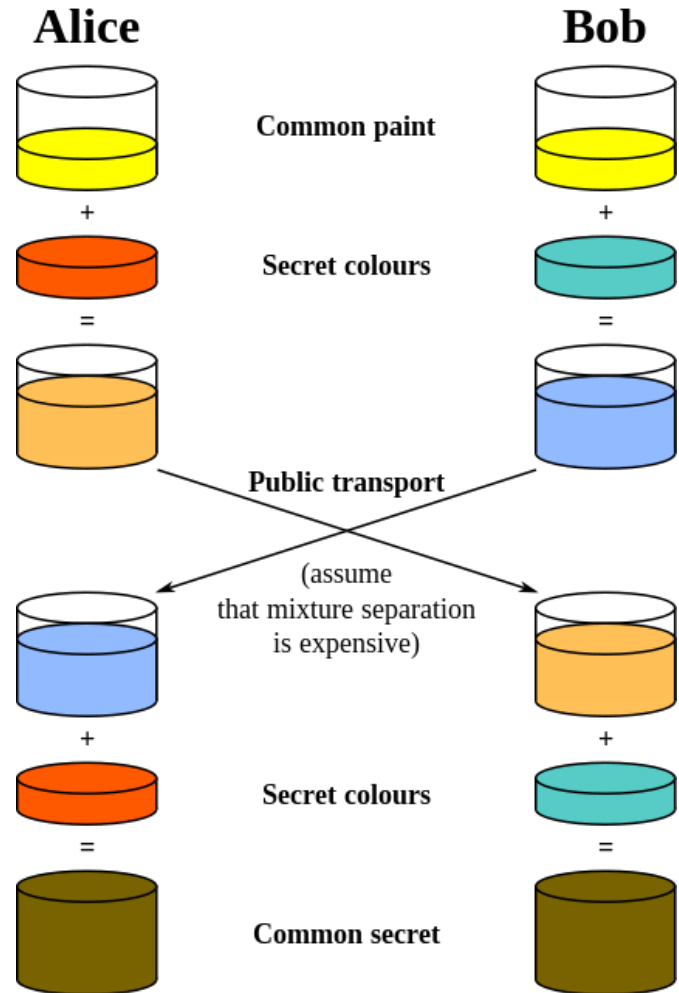
given g^x and g^y , it's hard to tell the difference between $g^{xy} \bmod p$ and $g^r \bmod p$ where r is random

More on Diffie-Hellman Key Exchange

- **Important Note:**

- We have discussed discrete logs modulo integers
- Significant advantages in using **elliptic curve groups**
 - Groups with some similar mathematical properties (i.e., are “groups”) but have better security and performance (size) properties

Diffie-Hellman: Conceptually



Common paint: p and g

Secret colors: x and y

Send over public transport:

$g^x \bmod p$

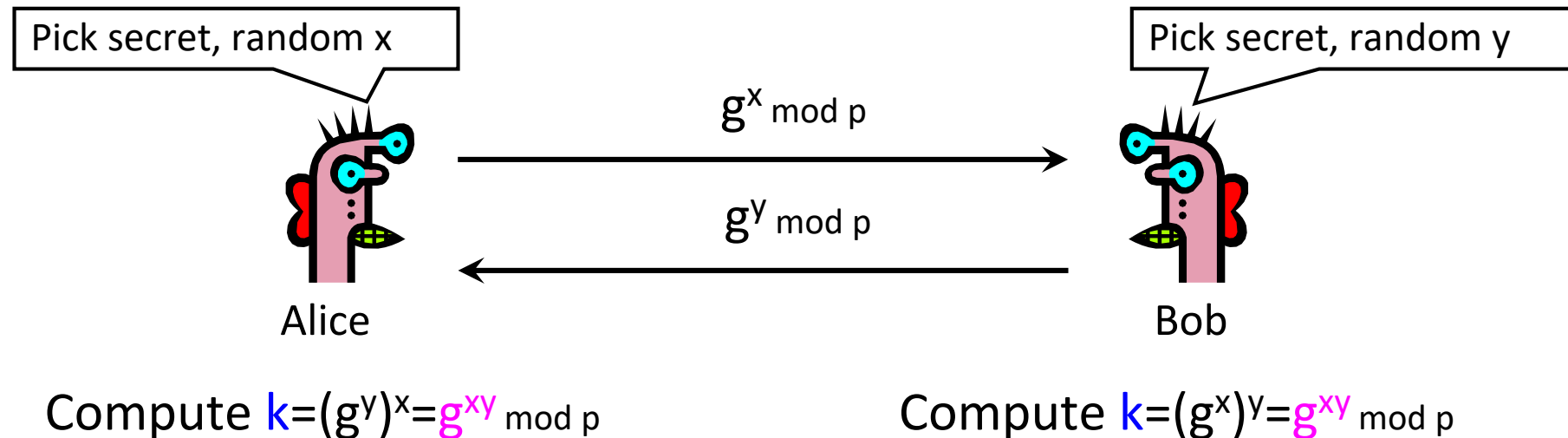
$g^y \bmod p$

Common secret: $g^{xy} \bmod p$

[from Wikipedia]

Diffie-Hellman: Canvas

- DH is a great tool, but doesn't solve every problem
- Under what circumstances (what type of adversary) is DH going to give us the full CIA(A) triad for the secret key?
- Under what circumstances might DH not do that?



Diffie-Hellman Caveats

- Assuming DDH problem is hard (depends on choice of parameters!), Diffie-Hellman protocol is a secure key establishment protocol against passive attackers
 - Common recommendation:
 - Choose $p=2q+1$, where q is also a large prime
 - Choose g that generates a subgroup of order q in Z_p^*
 - DDH is hard in this group
 - Eavesdropper can't tell the difference between the established key and a random value
 - In practice, often hash $g^{xy} \bmod p$, and use the hash as the key
 - Can use the new key for symmetric cryptography
- Diffie-Hellman protocol (by itself) does not provide authentication (against active attackers)
 - Person in the middle attack (also called “man in the middle attack”)

Example from Earlier

- Given g and prime p , compute: $g^1 \bmod p, g^2 \bmod p, \dots, g^{100} \bmod p$
 - For $p=11, g=10$
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 - Produces cyclic group $\{7, 5, 2, 3, 10, 4, 6, 9, 8, 1\}$ (order = 10)
 - $g=7$ is a “generator” of Z_{11}^*
 - For $p=11, g=3$
 - $3^1 \bmod 11 = 3, 3^2 \bmod 11 = 9, 3^3 \bmod 11 = 5, \dots$
 - Produces cyclic group $\{3, 9, 5, 4, 1\}$ (order = 5) (5 is a prime)
 - $g=3$ generates a group of prime order

Stepping Back: Asymmetric Crypto

- We've just seen **session key establishment**
 - Can then use shared key for symmetric crypto
- Next: **public key encryption**
 - For confidentiality
- Then: **digital signatures**
 - For authenticity

Requirements for Public Key Encryption

- **Key generation:** computationally easy to generate a pair (public key **PK**, private key **SK**)
- **Encryption:** given plaintext M and public key **PK**, easy to compute ciphertext $C = E_{PK}(M)$
- **Decryption:** given ciphertext $C = E_{PK}(M)$ and private key **SK**, easy to compute plaintext M
 - Infeasible to learn anything about M from C without **SK**
 - Trapdoor function: $Decrypt(SK, Encrypt(PK, M)) = M$

Some Number Theory Facts

- Euler totient function $\varphi(n)$ ($n \geq 1$) is the number of integers in the $[1, n]$ interval that are relatively prime to n
 - Two numbers are relatively prime if their greatest common divisor (gcd) is 1
 - Easy to compute for primes: $\varphi(p) = p-1$
 - Note that $\varphi(ab) = \varphi(a) \varphi(b)$ if a & b are relatively prime

RSA Cryptosystem [Rivest, Shamir, Adleman 1977]

- Key generation:

- Generate large primes p, q
 - Say, 2048 bits each (need primality testing, too)
- Compute $n=pq$ and $\varphi(n)=(p-1)(q-1)$
- Choose small e , relatively prime to $\varphi(n)$
 - Typically, $e=3$ or $e=2^{16}+1=65537$
- Compute unique d such that $ed \equiv 1 \pmod{\varphi(n)}$
 - Modular inverse: $d \equiv e^{-1} \pmod{\varphi(n)}$
- Public key = (e,n) ; private key = (d,n)

How to compute?



- Encryption of m : $c = m^e \pmod{n}$

- Decryption of c : $c^d \pmod{n} = (m^e)^d \pmod{n} = m$

Why is RSA Secure?

- **RSA problem:** given c , $n=pq$, and e such that $\gcd(e, \varphi(n))=1$, find m such that $m^e=c \pmod n$
 - In other words, recover m from ciphertext c and public key (n,e) by taking e^{th} root of c modulo n
 - There is no known efficient algorithm for doing this *without* knowing p and q
- **Factoring problem:** given positive integer n , find primes p_1, \dots, p_k such that $n=p_1^{e_1}p_2^{e_2}\dots p_k^{e_k}$
- If factoring is easy, then RSA problem is easy (knowing factors means you can compute $d = \text{inverse of } e \pmod{(p-1)(q-1)}$)
 - It may be possible to break RSA without factoring n -- but if it is, we don't know how

RSA Encryption Caveats

- Encrypted message needs to be interpreted as an integer less than n
- Don't use RSA **directly** for privacy – **output is deterministic!** Need to pre-process input somehow
- Plain RSA also does not provide integrity
 - **Can tamper with encrypted messages**

In practice, OAEP is used: instead of encrypting M , encrypt

$$M \oplus G(r) \parallel r \oplus H(M \oplus G(r))$$

- r is random and fresh, G and H are hash functions

Review: RSA Cryptosystem [Rivest, Shamir, Adleman 1977]

- Key generation:

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How to compute?

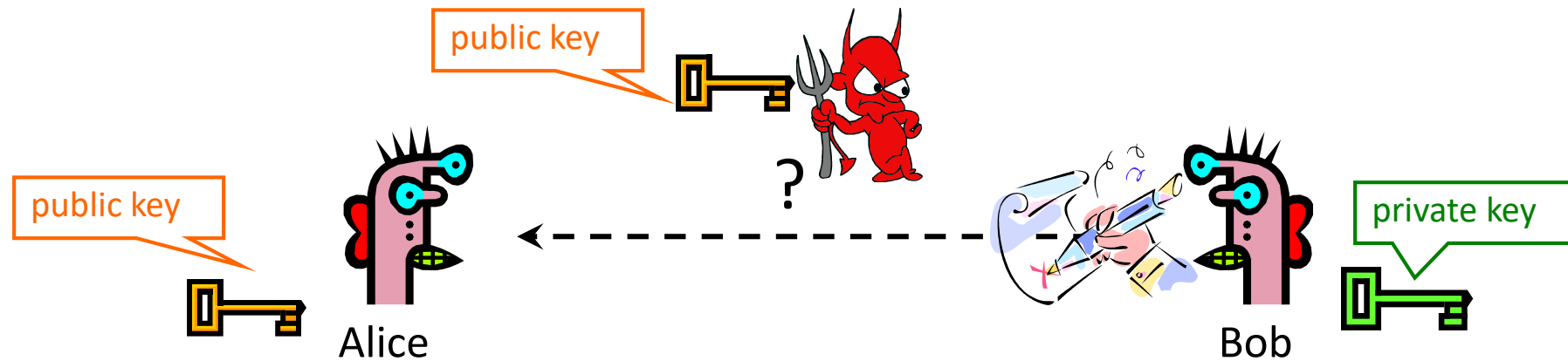
- Encryption of m : $c = m^e \pmod n$

- Decryption of c : $c^d \pmod n = (m^e)^d \pmod n = m$

Actually, RSA is busted

- Math is OK, implementation isn't
 - Yes, all the implementations
- <https://blog.trailofbits.com/2019/07/08/fuck-rsa/>
- Sorry I just spent time teaching it to you
 - Maybe you would've preferred projected coordinate math on elliptic curves?

Digital Signatures: Basic Idea



Given: Everybody knows Bob's **public key**
Only Bob knows the corresponding **private key**

Goal: Bob sends a “digitally signed” message

1. To compute a signature, must know the private key
2. To verify a signature, only the public key is needed

RSA Signatures

- Public key is (n,e) , private key is (n,d)
- To **sign** message m : $s = m^d \bmod n$
 - Signing & decryption are same **underlying** operation in RSA
 - It's infeasible to compute s on m if you don't know d
- To **verify** signature s on message m :
verify that $s^e \bmod n = (m^d)^e \bmod n = m$
 - Just like encryption (for RSA primitive)
 - Anyone who knows n and e (public key) can verify signatures produced with d (private key)
- **In practice, also need padding & hashing**
 - Without padding and hashing: Consider multiplying two signatures together
 - Standard padding/hashing schemes exist for RSA signatures

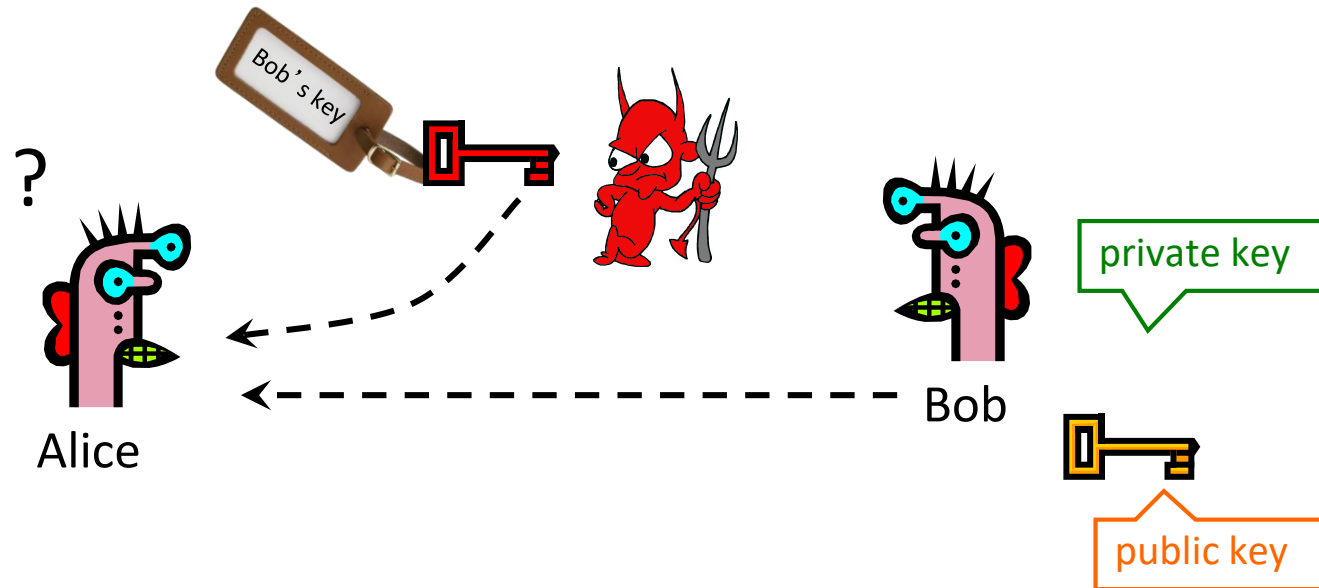
DSS Signatures

- Digital Signature Standard (DSS)
 - U.S. government standard (1991, most recent rev. 2013)
- Public key: $(p, q, g, y=g^x \bmod p)$, private key: x
- Each signing operation picks a new random value, to use during signing. Security breaks if two messages are signed with that same value.
- Security of DSS requires hardness of discrete log
 - If could solve discrete logarithm problem, would extract x (private key) from $g^x \bmod p$ (public key)
- Again: We've discussed discrete logs modulo integers; significant advantages to using elliptic curve groups instead.

Post-Quantum

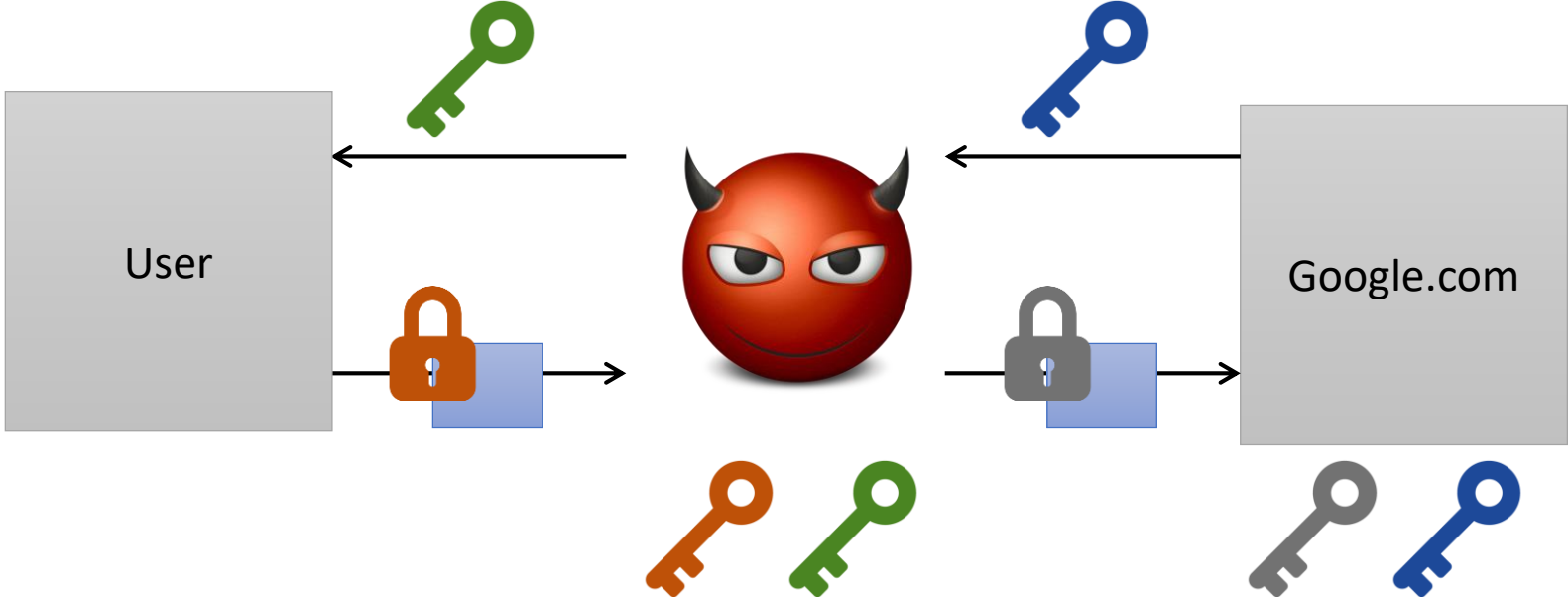
- If quantum computer become a reality
 - It becomes much more efficient to break conventional asymmetric encryption schemes (e.g., factoring becomes “easy”)
- There exists efforts to make quantum-resilient asymmetric encryption schemes
 - (Check out NIST’s PQC competition!)

Authenticity of Public Keys



Problem: How does Alice know that the public key they received is really Bob's public key?

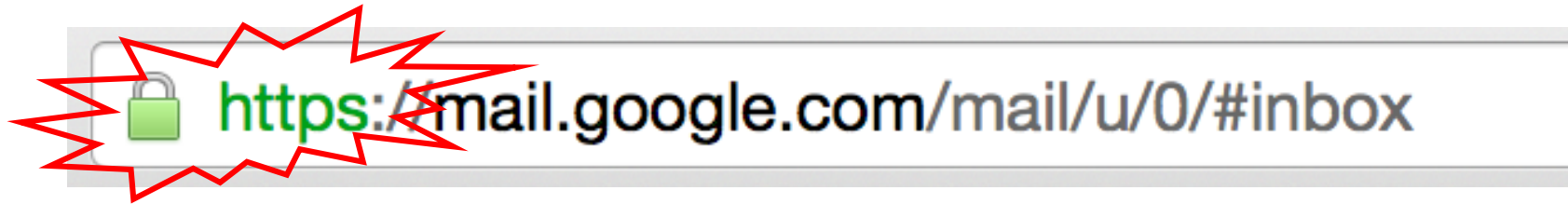
Threat: Person-in-the Middle



Distribution of Public Keys

- Public announcement or public directory
 - Risks: forgery and tampering
- Public-key certificate
 - Signed statement specifying the key and identity
 - $\text{sig}_{CA}(\text{"Bob"}, \text{PK}_B)$
 - Additional information often signed as well (e.g., expiration date)
- Common approach: certificate authority (CA)
 - Single agency responsible for certifying public keys
 - After generating a private/public key pair, user proves their identity and knowledge of the private key to obtain CA's certificate for the public key (offline)
 - Every computer is pre-configured with CA's public key

You encounter this every day...




SSL/TLS: Encryption & authentication for connections

SSL/TLS High Level

- SSL/TLS consists of **two** protocols
 - Familiar pattern for key exchange protocols
- Handshake protocol
 - Use **public-key cryptography** to establish a shared secret key between the client and the server
- Record protocol
 - Use the **secret symmetric key** established in the handshake protocol to protect communication between the client and the server

Certificate [X]

General Details Certification Path

 **Certificate Information**

This certificate is intended for the following purpose(s):

- All issuance policies

Issued to: UW Services CA

Issued by: UW Services CA


Valid from 2/25/2003 **to** 9/3/2030

Issuer Statement

← → ↻ homes.cs.washington.edu/~dkohlbre/

Certificate [X]

General Details Certification Path

 **Certificate Information**

This certificate is intended for the following purpose(s):

- Proves your identity to a remote computer
- Ensures the identity of a remote computer
- 1.3.6.1.4.1.5923.1.4.3.1.1
- 2.23.140.1.2.2

* Refer to the certification authority's statement for details.

Issued to: *.cs.washington.edu

Issued by: InCommon RSA Server CA

Valid from 3/19/2020 **to** 3/20/2022

Issuer Statement

OK

Hierarchical Approach

- Single CA certifying every public key is impractical
- Instead, use a trusted **root authority** (e.g., Verisign)
 - Everybody must know the root's public key
 - Instead of single cert, use a **certificate chain**
 - $\text{sig}_{\text{Verisign}}(\text{"AnotherCA"}, \text{PK}_{\text{AnotherCA}})$,
 $\text{sig}_{\text{AnotherCA}}(\text{"Alice"}, \text{PK}_A)$
 - Not shown in figure but important:
 - Signed as part of each cert is whether party is a CA or not
- What happens if root authority is ever compromised?

