

## Applied Cryptography

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### Goals for Today

- ◆ Symmetric
- ◆ Reminder: Midterm on Friday. (Closed book.)
  - Contents up through the material for today
  - Not as hard as last year's midterm.
  - Make sure you understand the core concepts so far in this course:
    - Threat modeling
    - Software security
      - Problems
      - Defensive approaches
    - Symmetric cryptography
      - Components, definitions, security properties, classic problems

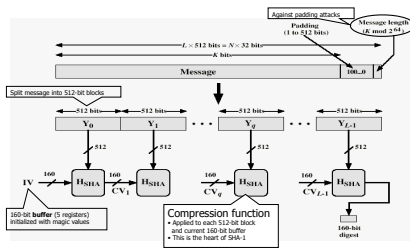
### Which Property Do We Need?

- ◆ UNIX passwords stored as hash(password)
  - One-wayness: hard to recover password
- ◆ Integrity of software distribution
  - Weak collision resistance
  - But software images are not really random... maybe need full collision resistance
- ◆ Auction bidding
  - Alice wants to bid  $B$ , sends  $H(B)$ , later reveals  $B$
  - One-wayness: rival bidders should not recover  $B$
  - Collision resistance: Alice should not be able to change her mind to bid  $B'$  such that  $H(B)=H(B')$

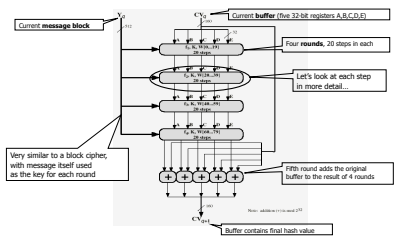
### Common Hash Functions

- ◆ MD5
  - 128-bit output
  - Designed by Ron Rivest, used very widely
  - Collision-resistance broken (summer of 2004)
- ◆ RIPEMD-160
  - 160-bit variant of MD5
- ◆ SHA-1 (Secure Hash Algorithm)
  - 160-bit output
  - US government (NIST) standard as of 1993-95
    - Also the hash algorithm for Digital Signature Standard (DSS)

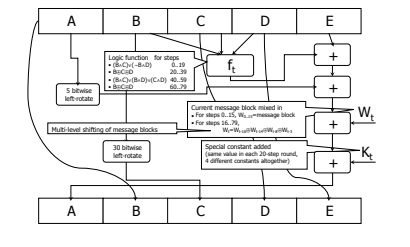
## Basic Structure of SHA-1 (Skip)



## SHA-1 Compression Function (Skip)



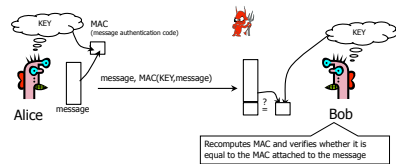
## One Step of SHA-1 (80 steps total) (Skip)



## How Strong Is SHA-1?

- ◆ Every bit of output depends on every bit of input
  - Very important property for collision-resistance
- ◆ Brute-force inversion requires  $2^{160}$  ops, birthday attack on collision resistance requires  $2^{80}$  ops
- ◆ Some very recent weaknesses (2005)
  - Collisions can be found in  $2^{63}$  ops

## Authentication Without Encryption

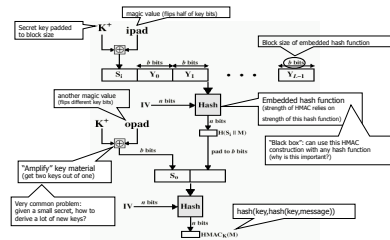


Integrity and authentication: only someone who knows KEY can compute MAC for a given message

## HMAC

- ◆ Construct MAC by applying a cryptographic hash function to message and key
  - Could also use encryption instead of hashing, but...
  - Hashing is faster than encryption in software
  - Library code for hash functions widely available
  - Can easily replace one hash function with another
  - There used to be US export restrictions on encryption
- ◆ Invented by Bellare, Canetti, and Krawczyk (1996)
  - HMAC strength established by cryptographic analysis
- ◆ Mandatory for IP security, also used in SSL/TLS

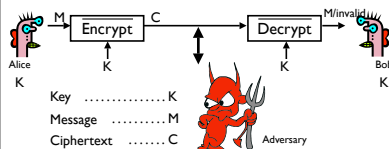
## Structure of HMAC



## Achieving Both Privacy and Integrity

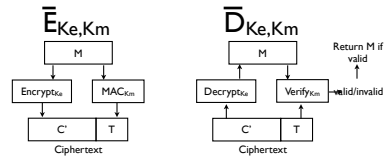
Authenticated encryption scheme

Recall: Often desire both privacy and integrity. (For SSH, SSL, IPsec, etc.)



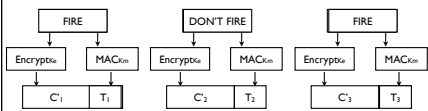
## Some subtleties! Encrypt-and-MAC

Natural approach for authenticated encryption: Combine an encryption scheme and a MAC.



## But insecure! [BN, Kra]

Assume Alice sends messages:



If  $T_1 = T_3$  then  $M_1 = M_3$

Adversary learns whether two plaintexts are equal.

Especially problematic when  $M_1, M_2, \dots$  take on only a small number of possible values.



The Secure Shell (SSH) protocol is designed to provide:

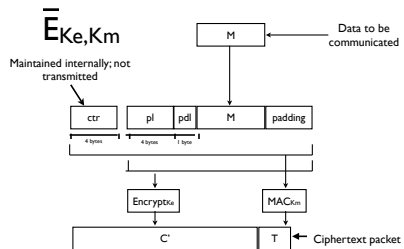
- Secure remote logins.
- Secure file transfers.

Where security includes:

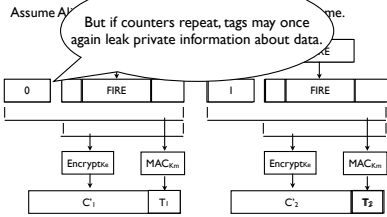
- Protecting the privacy of users' data.
- Protecting the integrity of users' data.

OpenSSH is included in the default installations of OS X and many Linux distributions.

## Authenticated encryption in SSH

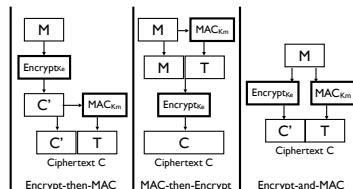


## What's different about SSH?



Then the tags  $T_1$  and  $T_2$  will be different with high probability.

## Results of [BN00,Kra01]



	Encrypt-then-MAC	MAC-then-Encrypt	Encrypt-and-MAC
Privacy	Strong (CCA)	Weak (CPA)	Insecure
Integrity	Strong (CTXT)	Weak (PTXT)	Weak (PTXT)

## Basic Problem



**Given:** Everybody knows Bob's public key  
Only Bob knows the corresponding private key

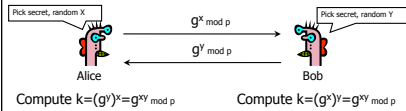
**Goals:** 1. Alice wants to send a secret message to Bob  
2. Bob wants to authenticate himself

## Applications of Public-Key Crypto

- ◆ Encryption for confidentiality
  - Anyone can encrypt a message
    - With symmetric crypto, must know secret key to encrypt
  - Only someone who knows private key can decrypt
  - Key management is simpler (maybe)
    - Secret is stored only at one site: good for open environments
- ◆ Digital signatures for authentication
  - Can "sign" a message with your private key
- ◆ Session key establishment
  - Exchange messages to create a secret session key
  - Then switch to symmetric cryptography (why?)

## Diffie-Hellman Protocol (1976)

- ◆ Alice and Bob never met and share no secrets
- ◆ Public info:  $p$  and  $g$ 
  - $p$  is a large prime number,  $g$  is a generator of  $Z_p^*$ 
    - $Z_p^* = \{1, 2, \dots, p-1\}$ ;  $\forall a \in Z_p^* \exists i$  such that  $a = g^i \pmod p$
    - **Modular arithmetic**: numbers "wrap around" after they reach  $p$



## Why Is Diffie-Hellman Secure?

- ◆ Discrete Logarithm (DL) problem:
  - given  $g^x \pmod p$ , it's hard to extract  $x$
  - There is no known **efficient** algorithm for doing this
  - This is **not** enough for Diffie-Hellman to be secure!
- ◆ Computational Diffie-Hellman (CDH) problem:
  - given  $g^x$  and  $g^y$ , it's hard to compute  $g^{xy} \pmod p$
  - ... unless you know  $x$  or  $y$ , in which case it's easy
- ◆ Decisional Diffie-Hellman (DDH) problem:
  - given  $g^x$  and  $g^y$ , it's hard to tell the difference between  $g^{xy} \pmod p$  and  $g^r \pmod p$  where  $r$  is random

## Properties of Diffie-Hellman

- ◆ Assuming DDH problem is hard, Diffie-Hellman protocol is a secure key establishment protocol against **passive** attackers
  - Eavesdropper can't tell the difference between established key and a random value
  - Can use new key for symmetric cryptography
    - Approx. 1000 times faster than modular exponentiation
- ◆ Diffie-Hellman protocol (by itself) does not provide authentication