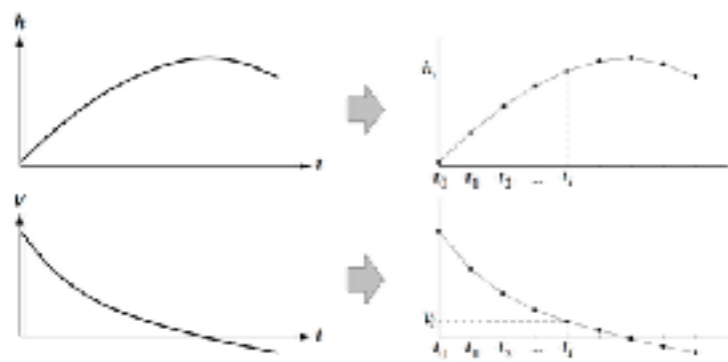


ENIAC

The governing ODEs (5) and (6) can then be used to determine the discrete rates at each



$$\dot{h}_i = V_i \quad (7)$$

$$\dot{V}_i = -g - \frac{1}{2}\rho V_i |V_i| \frac{C_D A}{m} \quad (8)$$

As shown in Figure 3, the rates can also be approximately related to the changes between two successive times.

$$\dot{h}_i = \frac{dh}{dt} \simeq \frac{\Delta h}{\Delta t} = \frac{h_{i+1} - h_i}{t_{i+1} - t_i} \quad (9)$$

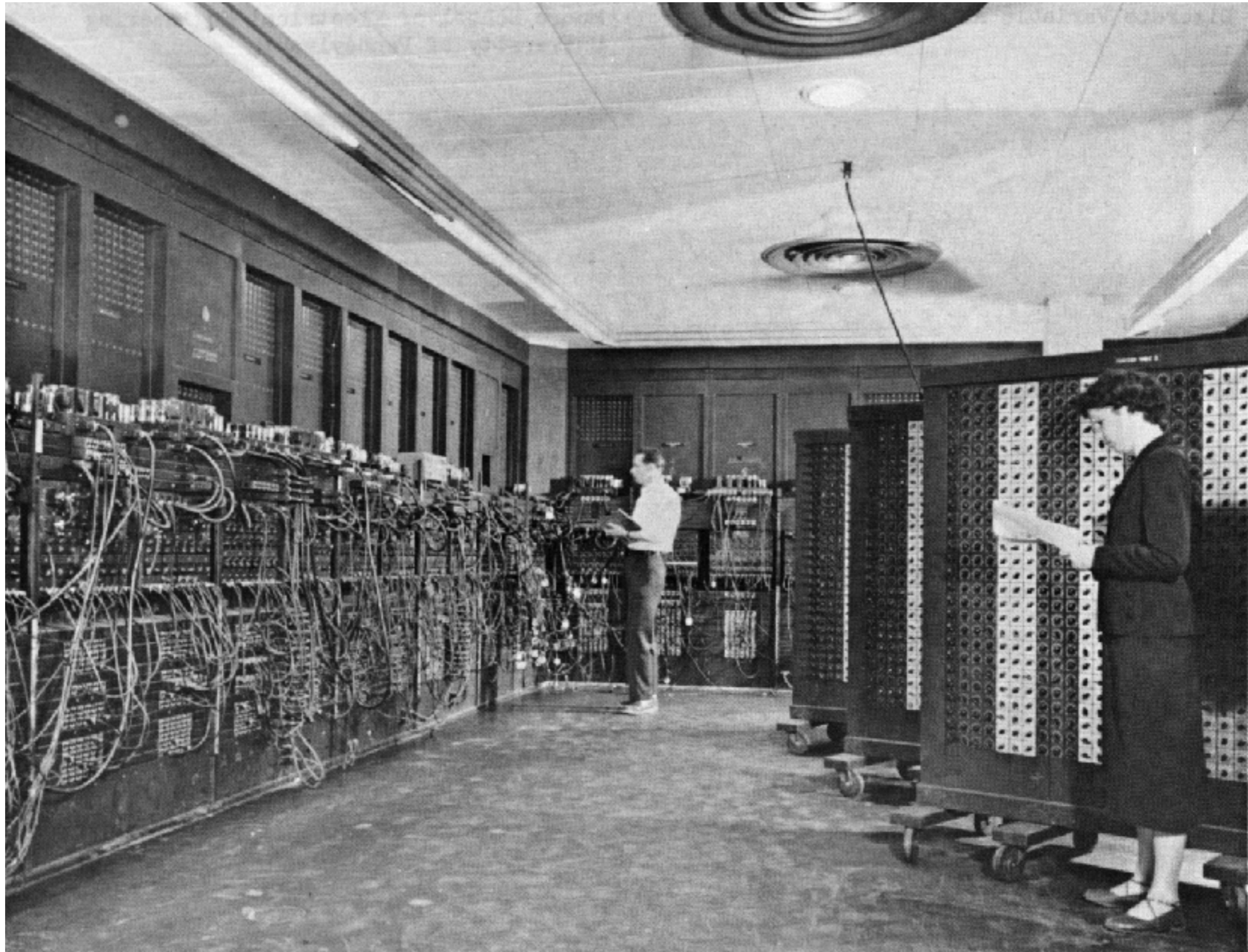
$$\dot{V}_i = \frac{dV}{dt} \simeq \frac{\Delta V}{\Delta t} = \frac{V_{i+1} - V_i}{t_{i+1} - t_i} \quad (10)$$

Equating (7) with (9), and (8) with (10), gives the following *difference equations* governing the discrete state variables.

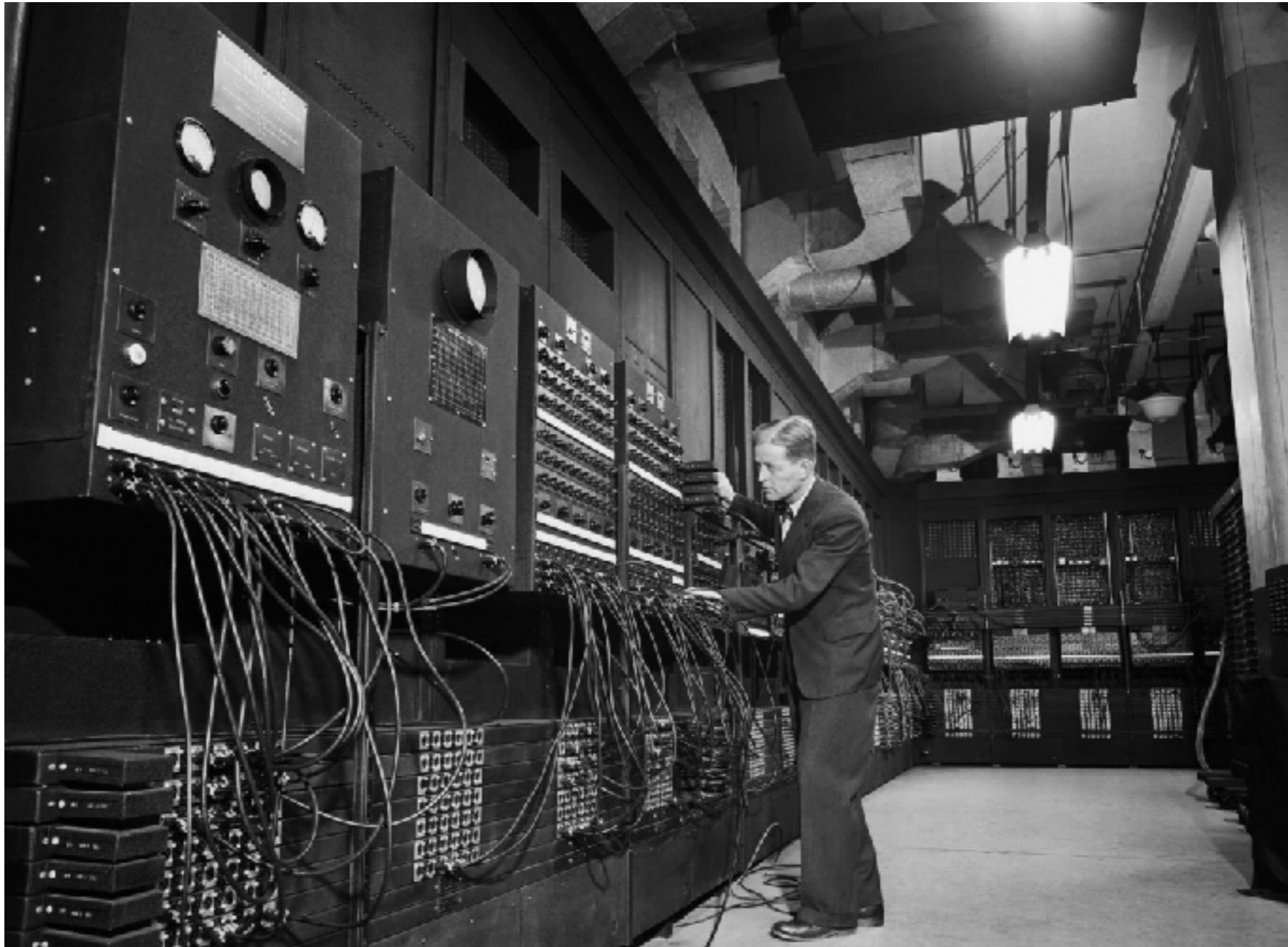
$$\frac{h_{i+1} - h_i}{t_{i+1} - t_i} = V_i \quad (11)$$

$$\frac{V_{i+1} - V_i}{t_{i+1} - t_i} = -g - \frac{1}{2}\rho V_i |V_i| \frac{C_D A}{m} \quad (12)$$

ENIAC

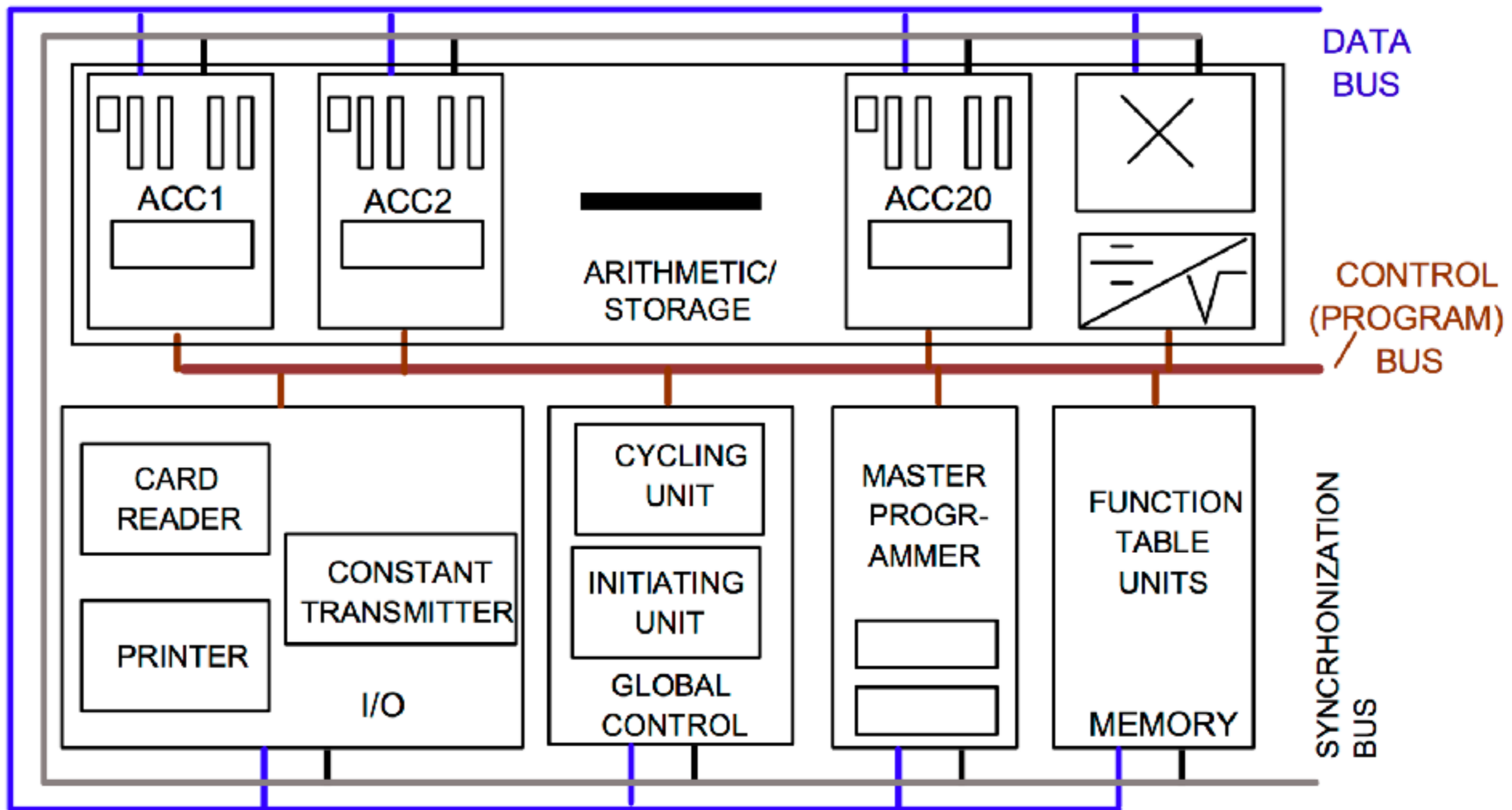


ENIAC

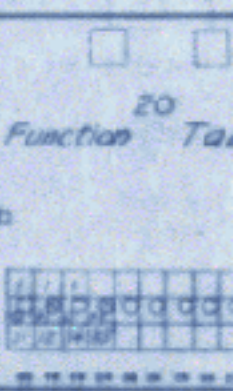
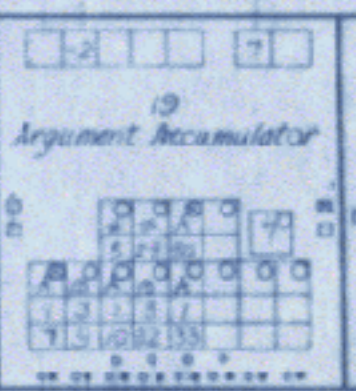
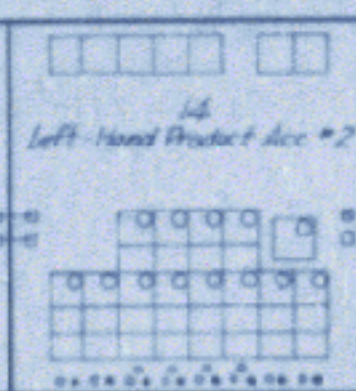




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DRAWING NUMBER PX-1-82 PANEL DIAGRAM OF THE ELECTRONIC NUMERICAL INTEGRATOR AND COMPUTER



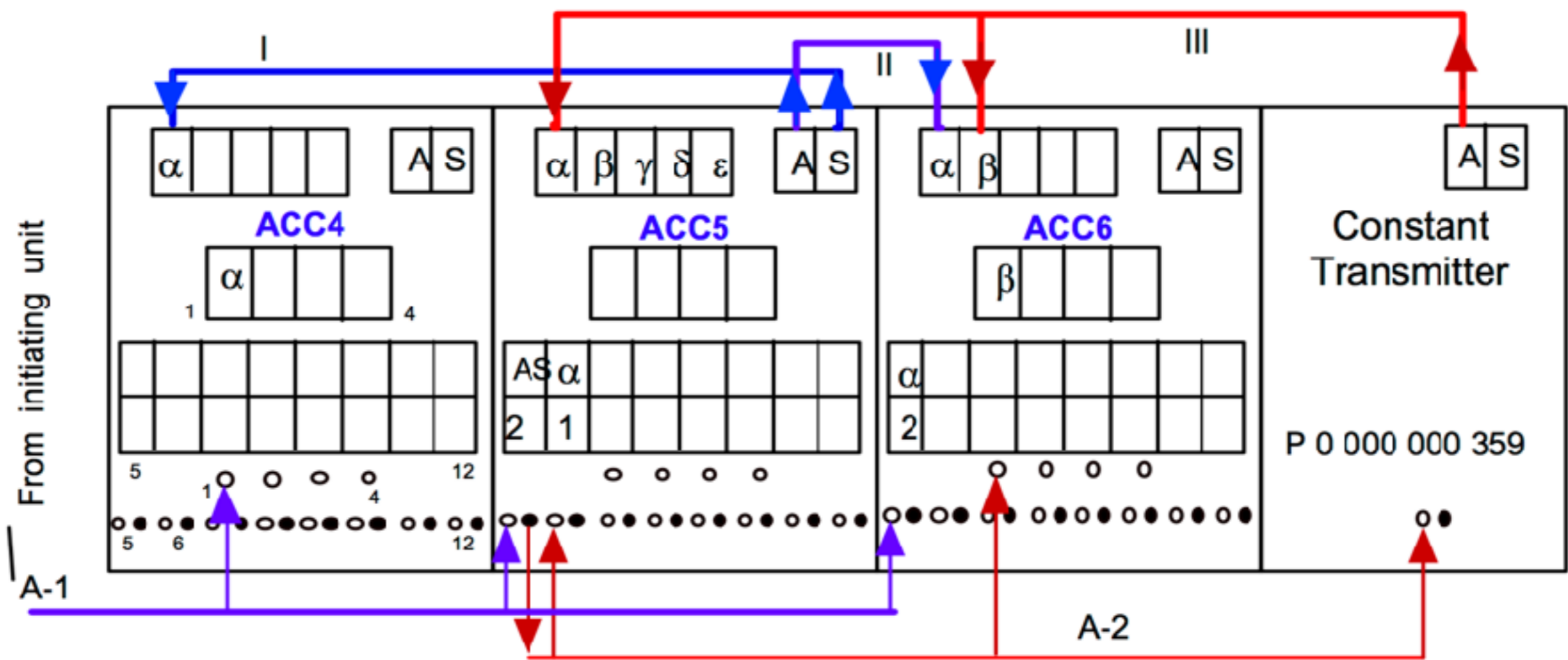


Figure 4: The connections for an ENIAC program. Three results are computed in parallel in each accumulator. Taken from [2].

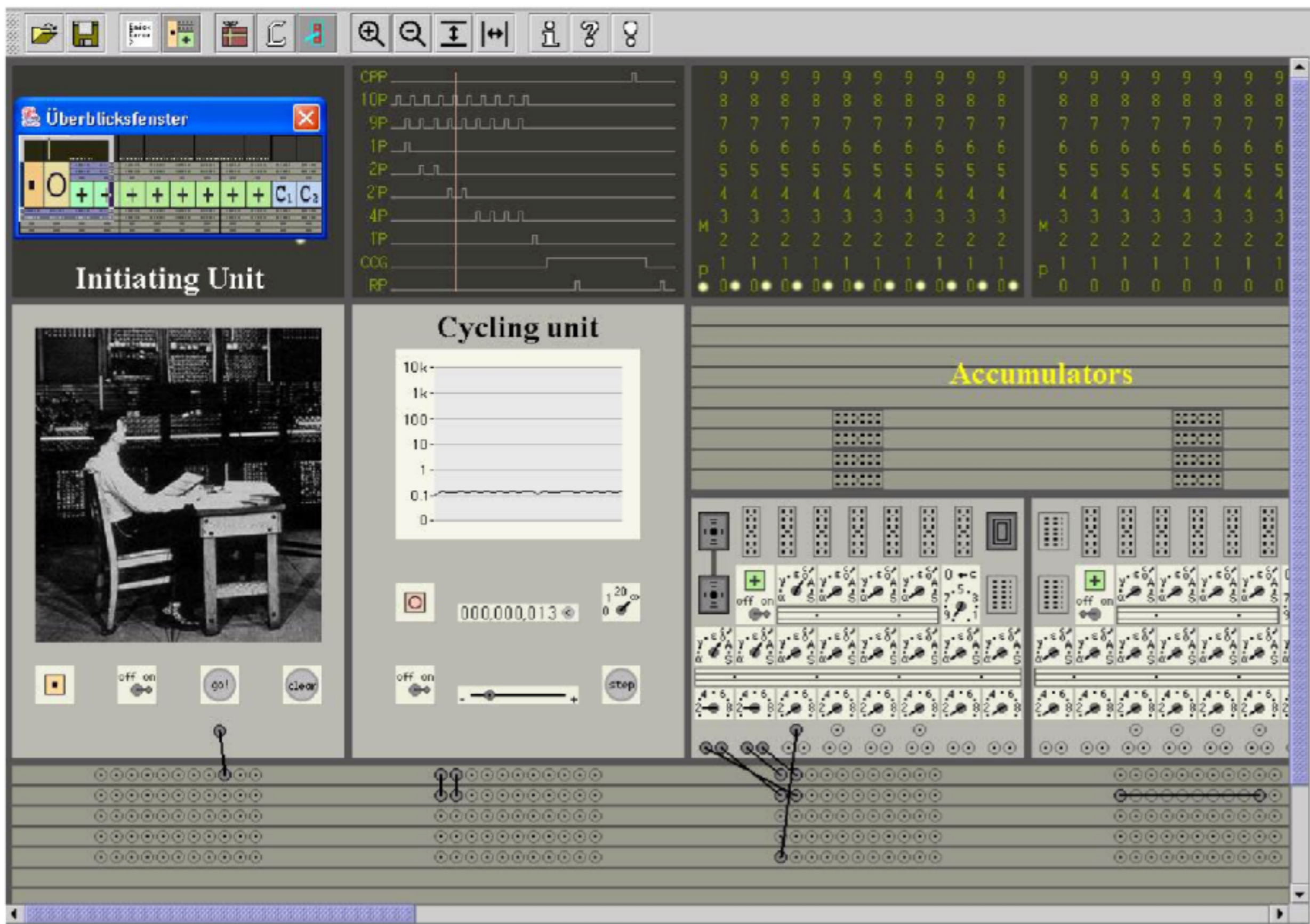
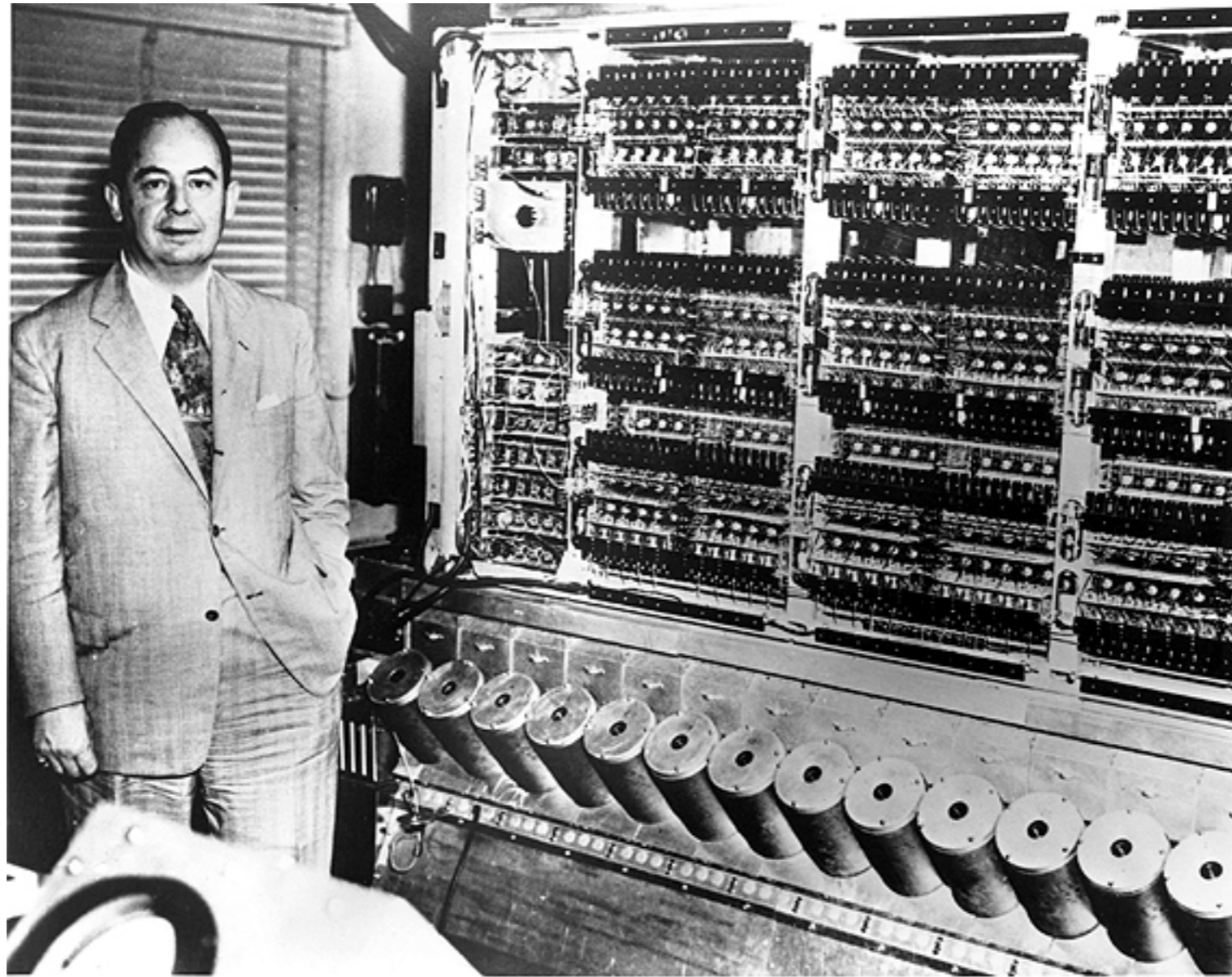
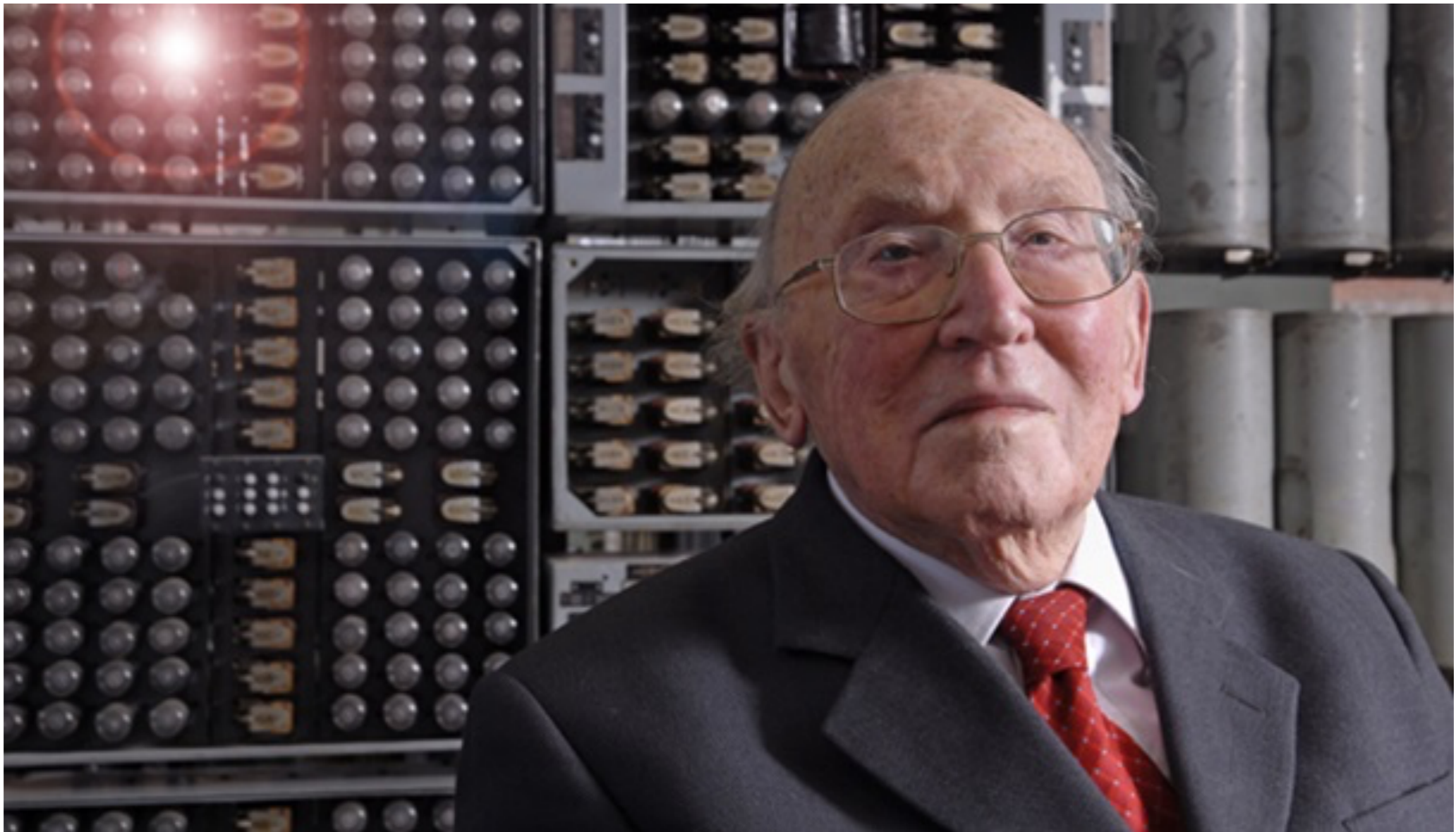


Figure 5: Screenshot of the Initiating Unit, Cycling Unit, and two accumulators (labeled). The first accumulator is switched on and shows its contents (ten decimal digits, all zero). The second accumulator is switched off. A few cables have been laid down, interconnecting the units to the control bus.


EDVAC



EDSAC



Edsac
_ □ ×




Output From: Squares

1	1	1
2	4	3
3	9	5
4	16	7
5	25	9
6	36	11
7	49	13
8	64	15
9	81	17

Clear Reset

Start Stop

Single E.P



SCR Order Tank


Multiplier

LongTank 0

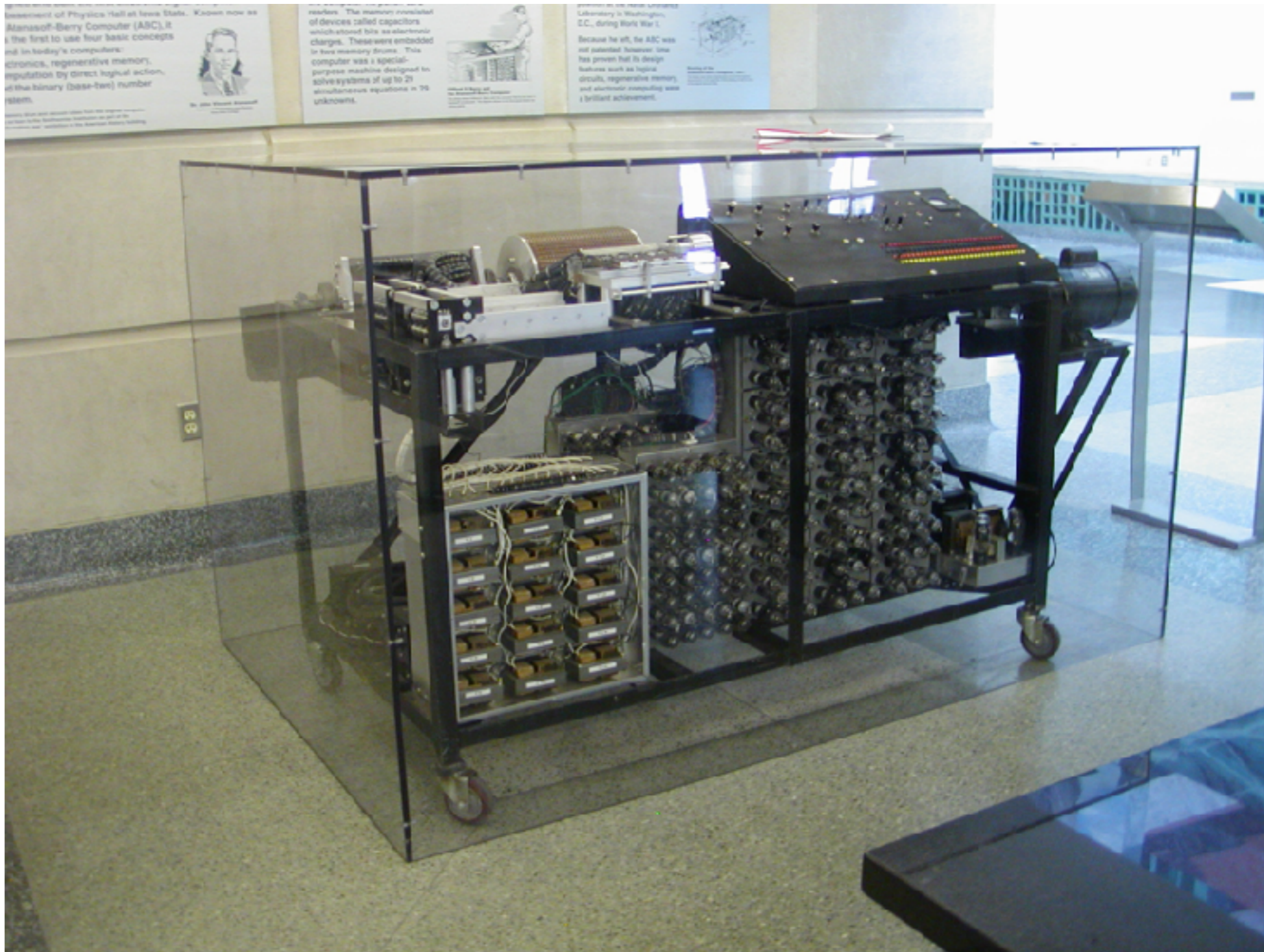
Multiplicand

Short Tanke

Acc



Atanasoff-Berry

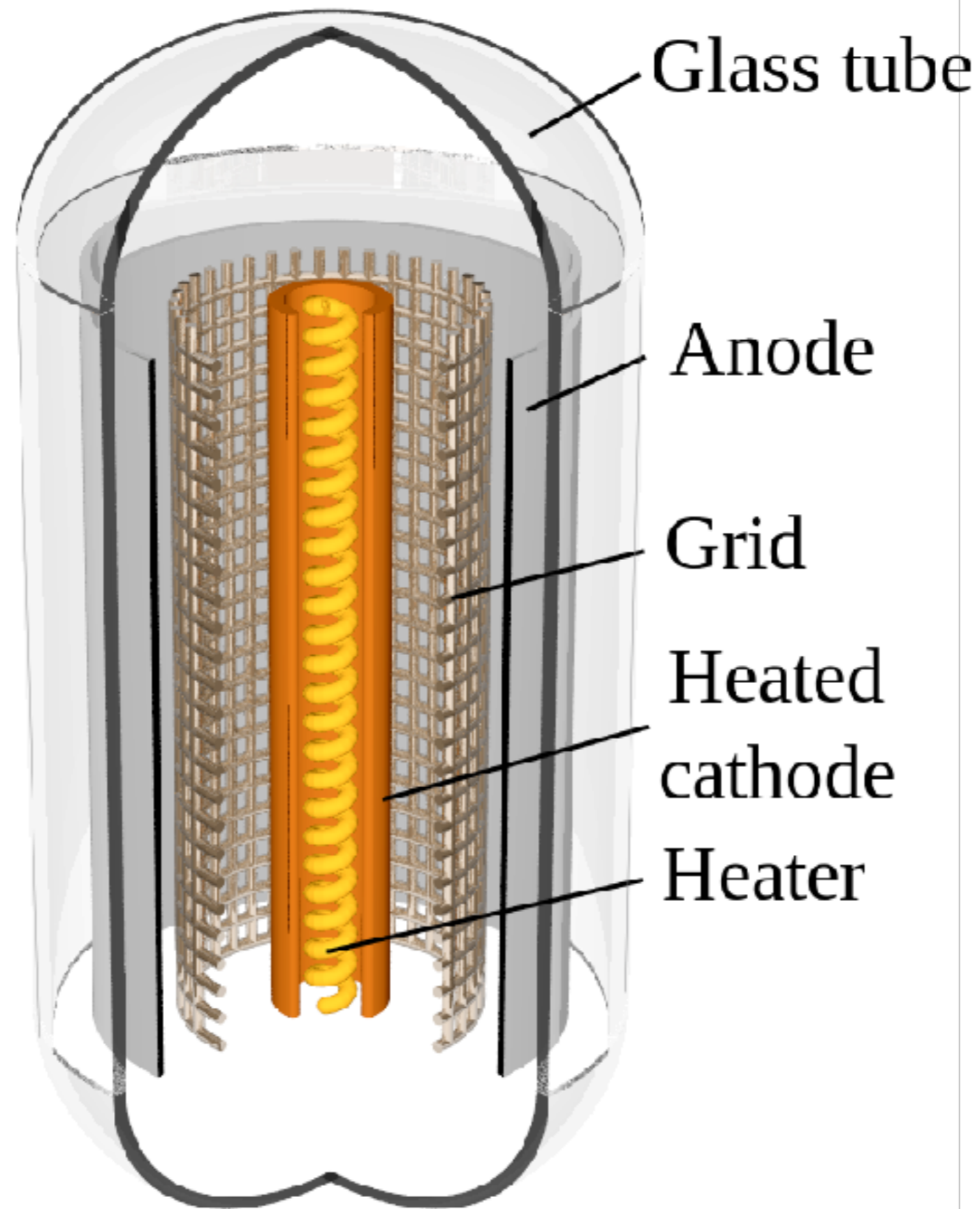


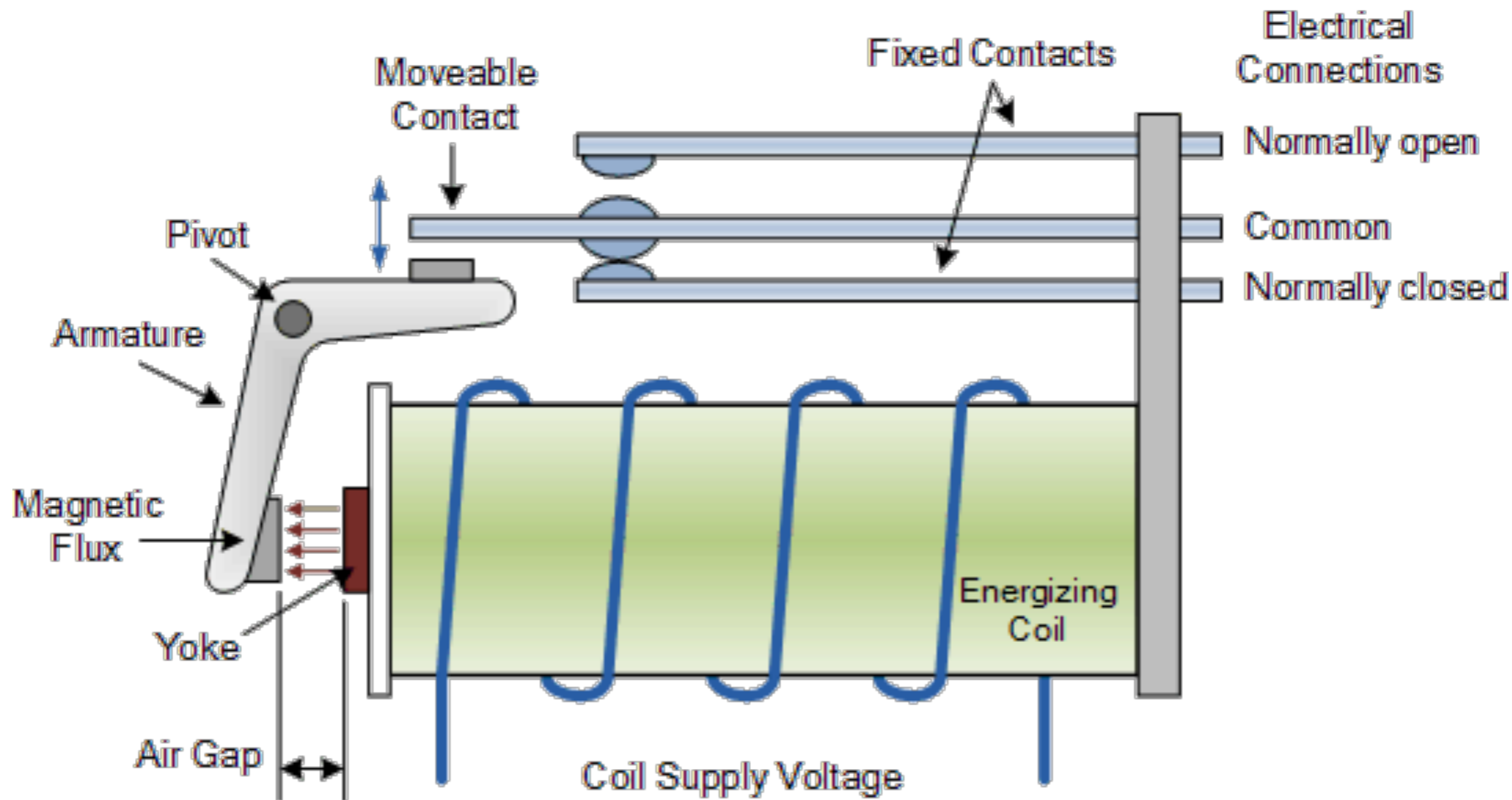
What was new here?

- a computer!
 - and general purpose too
- the stored program concept
- this thing was big
 - ~ 1Mwatt!
 - a couple rooms
- compared to humans it was pretty fast
- compared to the differential analyzer, fast too
- punch card I/O

What was the technology ?

- 17K vacuum tubes
- A boat load of resistors
- A few capacitors
- relays
- a big nest of wire
- sweat





What struck you as interesting/unique?

- Weird to not imagine having memory
 - why was it programmable at all?
 - didn't want to build one for each use case
 - maybe they thought ahead?
- Only 6 programmers?!?
- How did you cool this thing?
- Did they trust the output?
 - You could single step the machine to debug it
- Was it dangerous to work on? (the technology yes!)
- Even with the stored program concept, I/O was still the bottleneck