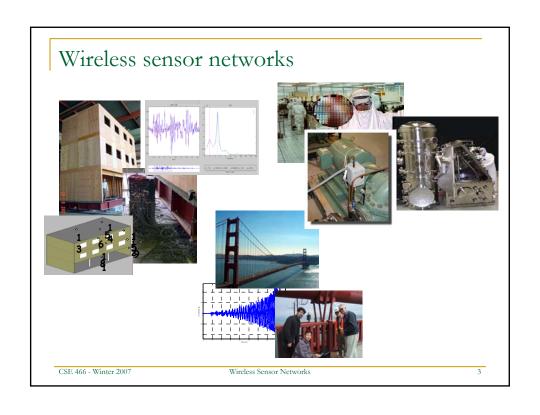
#### Wireless Sensor Networks

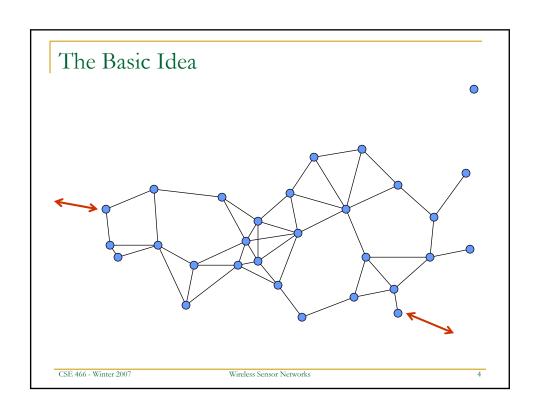
- Important trend in embedded computing
- Connecting the physical world to the world of information
  - Sensing (e.g., sensors)
  - Actuation (e.g., robotics)
- Wireless sensor networks are enabled by three trends:
  - Cheaper computation (Moore's Law)
  - Compact sensing (MEMS sensors)
  - Wireless networking (low-power radios)

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Wireless Sensor Networks

What is embedded networked sensing? Embed numerous distributed Networked devices that coordinate and devices to monitor and interact with physical world perform higher-level tasks **Networked Embedded Exploit** Control system w/ collaborative small-form factor sensing and action untethered nodes Sensing Tightly coupled to physical world Exploit spatially and temporally dense, in situ, sensing and actuation CSE 466 - Winter 2007 Wireless Sensor Networks



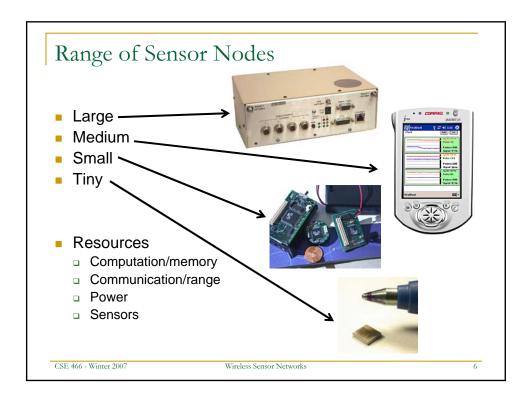


# Applications

- Untethered micro sensors will go anywhere and measure anything – traffic flow, water level, number of people walking by, temperature. This is developing into something like a nervous system for the earth.
  - □ Horst Stormer in Business Week, 8/23-30, 1999.
- Applications
  - Environmental sensing
  - Habitat monitoring
  - Precision agriculture
  - Military operations
  - Condition-based maintenance
  - Health care

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# Computation/memory

- Microprocessor
  - 8-bit microcontrollers
  - Xscale processors
  - Digital signal processors
- Memory
  - Flash for non-volatile logging of sensor data
  - Store and forward data from other nodes

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# Communication

- Radio communication (some infrared)
  - Power tradeoff with bandwidth
    - More power, more range, more interference
    - Less power, less range, may disconnect
- Protocol stack
  - Reliability
  - Routing
  - Naming
  - Broadcast, multicast, unicast

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#### Power

- Battery
  - Rechargeable Li-ion, fuel cell, etc.
- Harvest from environment
  - □ Solar, piezo (vibration), RF energy, etc.
- Sleep
  - Minimize communication use radio sparingly
    - What might it miss (sensing, from neighbors)?
    - How often should it communicate (stay connected to network)?
  - Minimize computation distill data and store/send summaries
    - What info might it lose?
    - When is processing warranted (don't waste it)?

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## Sensing

- Microphones
- Accelerometers
- Magnetometers
- Light sensors
- Barometric pressure
- Thermopyle
- Humidity
- Temperature

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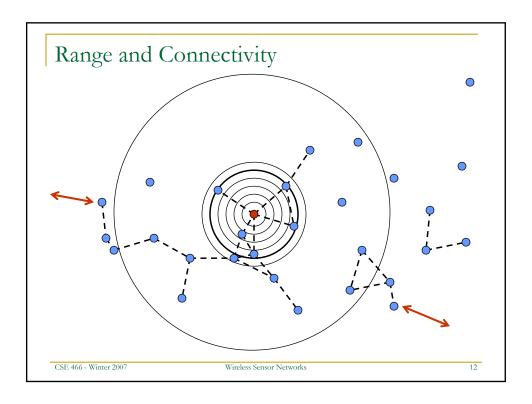
Wireless Sensor Networks

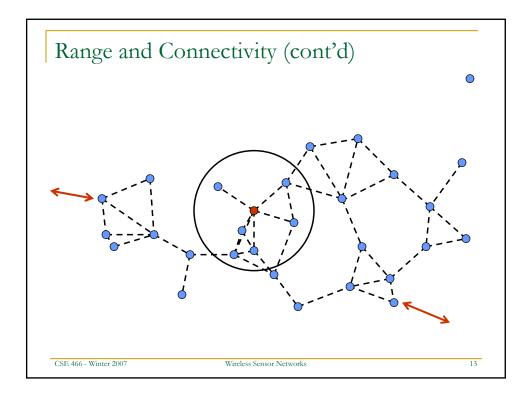
## Issues

- Range and connectivity
- Localization and synchronization
- Routing protocols
- Power management
- Computation

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## Range and Connectivity

- How do sensor nodes discover their neighbors?
  - Transitively, who can their neighbors talk to?
- What radio range to use?
  - Smaller, less power, more bandwidth (less interference)
  - Larger, more power, more interference
- What to do when nodes are really close together?
  - Let one handle region and others sleep?
- What happens when there are isolated islands?
  - Use mobile nodes?
  - Add more nodes?
- Vary transmit power?
  - Adjust to situation?

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## Localization and Synchronization

- Node location is important knowledge
  - Make decisions about which are active and which sleep
- Need synchronized clocks
  - Know the time an event is observed at each of multiple nodes
- Spatial signal processing
  - Determine location of sensed phenomena
  - Need to know relative locations for triangulation
  - Need to know time for time-of-arrival calculations

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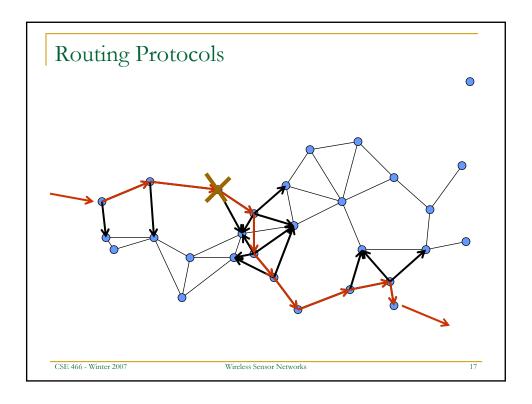
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#### Routing Protocols

- Getting data from one point to another
  - Reliability of communication
  - Best effort or acknowledgements with retransmit
- Which nodes forward data
  - If all, then may saturate available bandwidth
  - If not enough, may not get to where it needs to go
- Adjust as nodes are added/removed
- Number of hops per packet
  - Loss at each hop
  - Power for each hop

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# Power Management

- Maximize lifetime of node
  - Independent power management
  - Rendezvous for communication
    - make sure both awake at same time
- Maximize lifetime of network
  - Judiciously choose which nodes sleep
  - Wakeup to fill in for others that run out of power

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## Computation

- How is data processed?
  - □ In network more computation
  - □ At edges, after it is gathered more communication
- How much aggregation is done?
  - Summary data vs. raw data
- Pushing new computation into network
  - Security concerns
- Collaborative signal processing
  - Multiple nodes working together
- Where is data stored?
  - Can I "google" the real world?
- What is the programming model?

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## Application: Environmental Sensing

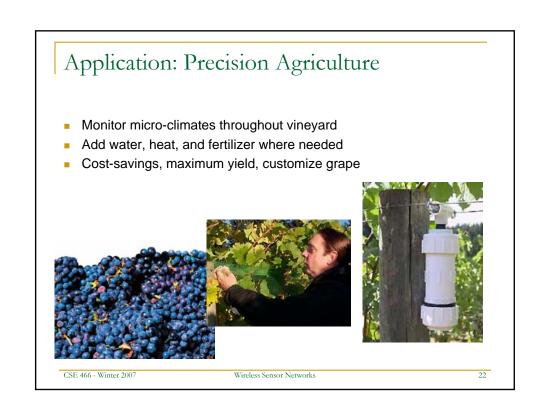
- Tracking a chemical cloud
- Emergency response
- Sprinkle sensors over affected area and vicinity
- Track movement of cloud and warn affected communities



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# Application: Habitat Monitoring Great Duck Island, ME Monitoring burrow nest and environment of petrels Data previously unavailable Much too expensive to gather CSE 466-Winter 2007 Wireless Sensor Networks Application: Habitat Monitoring Wireless Sensor Networks Application: Habitat Monitoring Wireless Sensor Networks

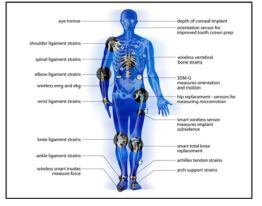






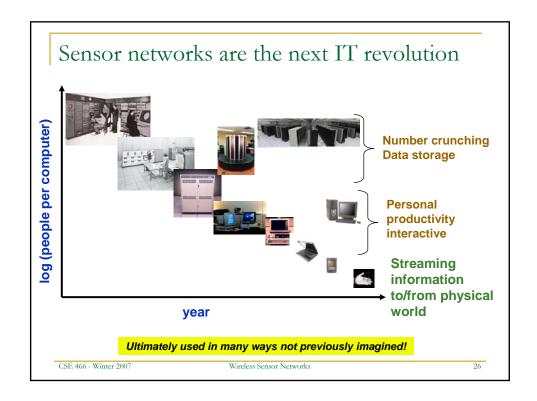
# Application: Health Care

- Monitor all aspects of human activity
  - Mechanics/chemistry of body
  - Trends over time
  - Detect problems early
  - Monitor effects of medication
  - Elder care



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Wireless Sensor Networks



## A Popular Sensor Network Platform

- UC Berkeley sensor "mote"
  - ATmega 8-bit microcontroller
  - □ 40Kb/sec radio (433MHz)
  - □ 128K code, 4KB data
- Mainstay platform for the sensor network research community
- Used in CSE466 over the past three years
- Two form factors
  - Mica2
  - Dot
- Now distributed by Crossbow (xbow.com)

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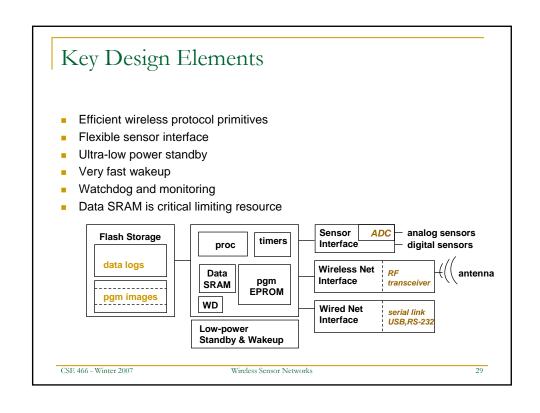
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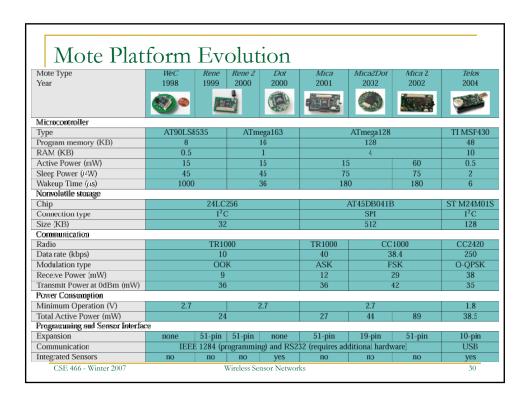
#### Platform details

- ATmega microcontroller (103L, 128)
  - 32Khz crystal and 4Mhz crystal
    - 10 bit ADC
    - 2 UARTs
    - SPI bus
    - I2C bus
    - Radio (RFM or Chipcon 1000)
- External serial flash memory (512K byte)
- Connectors for interfacing to sensor and programming boards
- 3 programmable leds (1 for dot)
- JTAG programming port

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## MTS101CA

- Light photo resistor-Clairex CL94L
- Thermistor YSI 44006
- Both sensor are highly non-linear
- Good prototyping area



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## MTS300CA/MTS310CA

- Light (Photo)-Clairex CL94L
- Temperature-Panasonic ERT-J1VR103J
- Acceleration-ADI ADXL202
  - 2 axis
  - □ Resolution: ±2mg
- Magnetometer-Honeywell HMC1002
  - Resolution: 134mG
- Microphone
- Tone Detector
- Sounder
  - □ 4.5kHz



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## Ultrasonic Transceiver

- Used for ranging
- Up to 2.5m range
- 6cm accuracy
- Dedicated microprocessor
- 25kHz element
- Mica2 and Mica2Dot versions



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#### Mica2Dot WB

- UCB environmentally packaged weatherboards for GDI
- Temperature & humidity (Sensirion SHT11)
  - All digital (14 bits)
  - □ 3.5% RH accuracy, 0.5degC Temperature accuracy
- Barometric Pressure and Temperature (Intersema MS5534A)
  - All digital
  - 300 to1100 mbar, 3% accuracy
  - -10 to +60 degC, 3% accuracy
- Ambient Light (TAOS TSL2250)
  - All digital
  - □ 400-1000nm response
- Photosensitive light sensor



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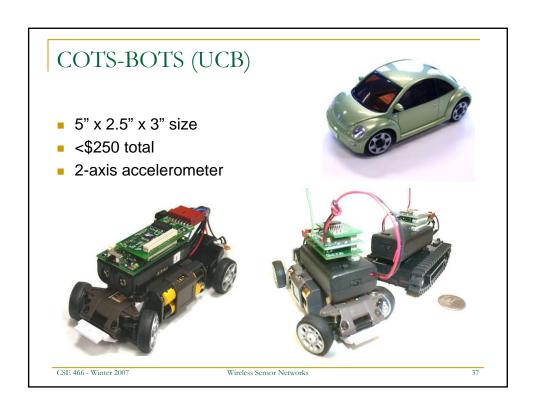
#### Mote In Tires

- Real time control of vehicle dynamics
- 3 bridge accelerometers (500g-1000g) mounted in tire
- Sensor board has 3 channels of amplifiers, filters, programmable D/As for bridge balancing
- Monitor and analyzed acceleration forces when tire is in contact with ground
- Transmit results every revolution
- 3 motes, 1 master, 2 slaves



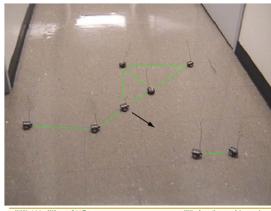
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# Robomote (USC)

- Less than 0.000047m<sup>3</sup>
- \$150 each
- Platform to test algorithms for adaptive wireless networks with autonomous robots





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# Enclosures for Environmental Monitoring



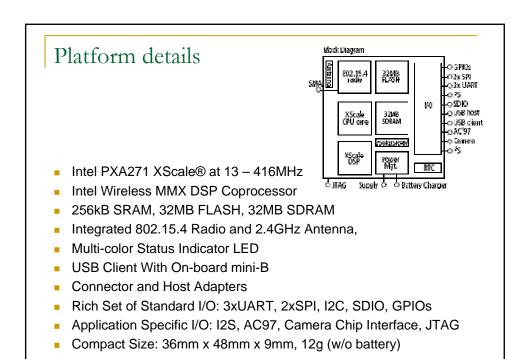
## A newer platform – the Intel iMote2

- Developed by Intel Research
  - 13-416MHz 32-bit PXA271
  - 64MB memory (half Flash, half RAM)
  - IEEE 802.15.4 radio
  - 250 kbits/sec (2.4GHz)
- New for CSE466 this year
- Recently available commercially
  - again from Crossbow (xbox.com)



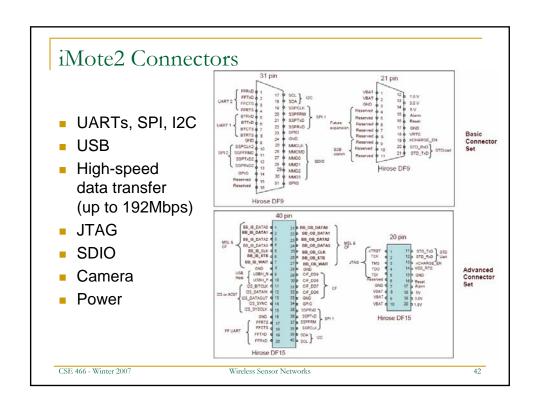
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## Other iMote2 elements

- Battery board (51g 3 AAA)
  - 4x weight and 2x volume of main board
- Interface board
  - Expands USB ports and provides
     JTAG interface (up to 1MB/sec per port)
- Basic sensor board
  - 5 sensors for basic applications
- Other boards
  - Intel, UW, UCLA, Yale





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## More detail

 In CSE466, we'll use the iMote2 base board and basic sensor board for Labs 5 and 6







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#### iMote2 Basic Sensor Board

- ST Micro LIS3L02DQ
   3D 12 bit +-2g accelerometer
- High Accuracy, +/-.3°C
   Sensirion SHT15
   temperature/humidity sensor
- TAOS TSL2651 light sensor
- TI Tmp175 digital temperature sensor with two-wire interface
- Maxim MAX1363 4-channel general-purpose A/D



We'll make use of the accelerometer and light sensors



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