**Sit Part2**

* Clean Playblasts
* Well chosen single camera
* Story, and personality of the character, reads well
* Character sits down
* Timing/spacing
	+ Watch out for floaty/even motion
	+ Ease in/ease out
* Actions
	+ Anticipation/Follow through
	+ Each action is read well
	+ Actions support the story and the personality of the character
	+ Smooth vs stiff
* Facial expression
	+ Works together with body actions
	+ Emotions read
* Overlapped motion (as opposed to pose-to-pose)
* Weight
* Takes (should be used at necessary moments)