Tor61 Project

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CSE 461 15sp Section 7
Why we would want Tor/Tor61?

- Packets can be sniffed -- headers reveal src/dest IP
- Encryption of packet payload is not enough!
- Tor allows you to browse the Internet anonymously
- Route your data through a random pathway so that no single node can tell the src/dst of your data
- Good: evade surveillance? Bad: Silk Road?
- Tor61 is a simplified Tor -- no encryption
Tor61 Architecture Overview

Browser A

Browser B

registration service

Web Server A

Web Server B

Tor61 Network

10  1  8
3  2  51
12  7  60
Tor61 Architecture Overview

On startup, each Tor61 node establishes a single circuit (blue path) through the network e.g. 3-7-51-1, 10-2-3-7

Browser A

Web Server A

Web Server B

Browser B

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Destroy stream and reuse circuit for other HTTP requests
Tor61 Architecture Overview

Multiplex streams on circuit
e.g. streams from A-A, B-B use
the same circuit
=> need stream id

Multiplex circuits on TCP
connections
e.g. circuit starting at 3 (3-7-51-1) and circuit starting at 10 (10-2-3-7) share tcp connection 3-7
=> need circuit id
Why anonymous browsing now?

e.g. 3-7-51-1 and A-A request

assuming data encrypted (not for Tor61)

Using source IP, Server A thinks request is from Tor node 1 instead of Browser A

Tor node 1 only knows request is from node 51

Tor node 51 only knows request is from node 7 and sent to node 1

Tor node 3 knows request is from Browser A but doesn’t know destination server
Tor61 Protocol and Tor61 Cells

Circuit establishment
Stream Creation
Routing data

Fixed-sized cells, padded to 512 bytes
Control cells for next hop
e.g. Open, Create
Relay cells for the last hop
e.g. Relay Extend, Relay Begin, Relay Data
How to create a circuit?

Node 3 starts up

Contacts registration service to ask which other Tor61 nodes are running

Gets a list of running Tor61 nodes, let’s say all nine nodes in the figure and their IP:port information
How to create a circuit?

Browser A

10

3

12

Web Server A

registration service

1

8

51

Web Server B

2

7

60

Browser B

Node 3 picks the next router at random, let’s say node 7

Opens a tcp connection to node 7 and sends Open cell

Node 7 returns Opened cell on success

Node 3 picks a circuit id, C (unique between node 3 and node 7) and sends a Create cell with circuit id C

Expect a Created cell from node 7 on success

Now we have 3-7 hop

Tor61 Network
How to create a circuit?

Node 3 picks node 51 as the next hop to extend.

Node 3 sends a Relay Extend cell on circuit C. The cell contains ip: port of node 51.

Node 7 receives Relay Extend; either uses an existing tor61 connection to node 51 or creates a new one (tcp connect+Open).

Node 7 picks a new circuit id C’ (unique between 7-15), and sends node 51 a Create cell with C’.

On Created, node 7 creates a new routing table entry “forward cells from circuit C to node 51 with a new circuit id C’.

Node 7 sends Relay Extended back to node 3.
How to create a circuit?

Node 3 repeats Relay Extend to extend circuit to node 1

Tor61 fix circuit length to be three, so we are done setting up circuit starting at node 3

Each node sets up its own circuit this way on startup

Each node needs a routing table to keep track of prev/next hops for different circuits through itself (check “Self Loops” more details)
How to create a stream?

Browser A wants to use circuit starting at node 3 to get a page from Server A.

Each node has an HTTP proxy and a Tor61 router component; proxy part only active at circuit endpoints.

Browser A sends request to and gets response from the proxy component of node 3.

Proxy part of node 3 uses the router part to create a stream and route data over the stream to node 1.

Router part of node 1 gets request over stream and forwards them to the proxy part.

Proxy part of node 1 finally sends request to Server A.
How to create a stream?

Browser A sends GET to node 3

node 3 parses IP:port of Server A

node 3 chooses a new stream number $S$ for the circuit and sends Relay Begin cell with circuit id $C$ and stream id $S$ on the circuit

Relay Begin cell contains Server A ip:port as data

last node 1 gets ip:port of Server A and makes a tcp connection to Server A

On success, node 1 returns a Relay Connected cell to node 3
How to route data?

Node 3 packages request from browser into Relay Data cells and sends them on circuit C and stream S.

Node 1 gets those Relay Data cells and extracts the actual request data and send them to Server A.

Same process repeats for response from Server A.
Registration Service

We run a service at cse461.cs.washington.edu:46101

We provide Java/Python/Node/Go utility code for you to register Tor61 nodes and fetching a list of running peers at /cse/courses/cse461/15sp/registrationUtility/
Presentation Requirements

Next Wed, Thurs and Fri signup slots

20 min presentation with TA & Arvind

Check out guidelines on project page!