# Lighting

## Why it’s important:

* Focus Attention
* Change the Mood of the scene

## Pawn Tutorial:

* 3-point lighting
  + - Key
    - Rim
    - Fill
* All the lights you can light and each of their types
* Shadows

## Fruit Bowl:

* Light Linking
* Bounce Lights
* Maya knob goes to 11
* Negative Lights