

# CSE 451 Section Autumn 2005

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Office hours: WTh  
3:30-4:20

Allen 216 (or lab)

# Reminders

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- Sign up for mailing list
- Read the web site
  - Work through lab information
- Start reading the book
- Do the first homework – due Monday!
- Check forkbomb access
- Read & start project 1

# 451 Projects

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- 4 projects
- First one – individual, others – groups of 3
- Need basic C and UNIX skills
  - Check links if you need help with this
- Challenging
  - Don't leave until last minute
- Learn a lot of cool stuff

# First Project

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- Introduces C and Unix skills you'll need
- Teaches how to build and run Linux in VMWare
- Two main parts:
  - Write a simple shell in C
  - Add a simple system call to Linux kernel
- Due: Friday, Oct 7, before lecture (2:30)
  - Electronic turnin: code + writeup

# The shell

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- Print out prompt
- Accept input
- Parse input
- If built-in command
  - do it directly
- Else create new process
  - Launch specified program there
  - Wait for it to finish
- Repeat

```
CSE451Shell% /bin/date
Fri Jan 16 00:05:39 PST 2004
CSE451Shell% pwd
/root
CSE451Shell% cd /
CSE451Shell% pwd
/
CSE451Shell% exit
```

# System Calls

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- What's a system call?
- Examples?
- In your shell:
  - Use *fork* to create a child process
  - Use *execvp* to execute a specified program
  - Use *wait* to wait until child process terminates

# Project 1: Adding a System Call

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- Add *physusage* system call to Linux:
  - Purpose: count memory allocation
  - Make a histogram of allocated memory sizes (powers of 2)
- Steps:
  - Modify kernel to keep track of this information
    - We give you the kernel code
  - Add *physusage* to return the counts to the user
  - Use *physusage* in your shell to get this data from kernel and print it out.

# Example of physusage

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```
CSE451Shell% clear physusage
```

```
CSE451Shell% cd /
```

```
CSE451Shell% pwd
```

```
/
```

```
CSE451Shell% date
```

```
Wed Sep 29 16:52:41 PDT 2004
```

```
CSE451Shell% time
```

```
Usage: time [-apvV] [-f format] [-o file] [--append] [--  
verbose]
```

```
        [--portability] [--format=format] [--output=file] [--  
version]
```

```
        [--help] command [arg...]
```

```
CSE451Shell% physusage
```

```
Total requests to page_alloc: 47
```

```
Requests for order 1 pages: 23
```

```
Requests for order 2 pages: 20
```

```
Requests for order 3 pages: 4
```

```
CSE451Shell% exit
```



# Programming in kernel mode

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- Your shell will operate in user mode
- Your system call code will be in the Linux kernel, which operates in kernel mode
  - Be careful - different programming rules, conventions, etc.

# Programming in kernel mode

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- Can't use application libraries (e.g. libc)
  - E.g. can't use printf
- Use only functions defined by the kernel
  - E.g. use printk instead
- Include files are different in the kernel
- Don't forget you're in kernel space
  - E.g. unsafe to access a pointer from user space directly, use fn's that perform checks
- Best way to learn – look at existing code

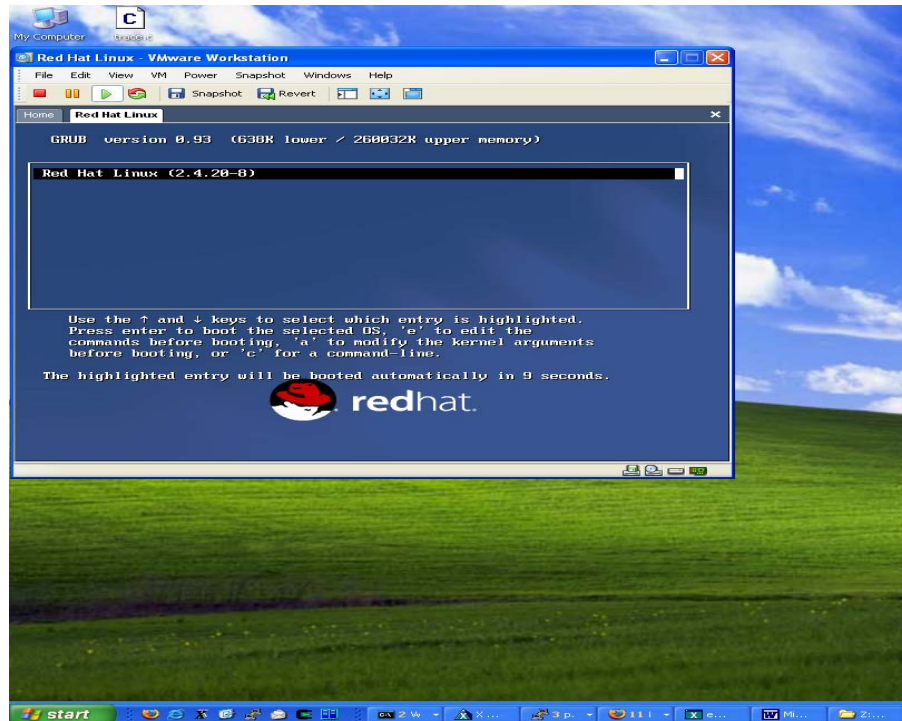
# Computing Resources

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- Develop your code on dedicated 451 Linux host:
  - `forkbomb.cs.washington.edu`
- Test your code on VMWare PCs in 006

# VMWare

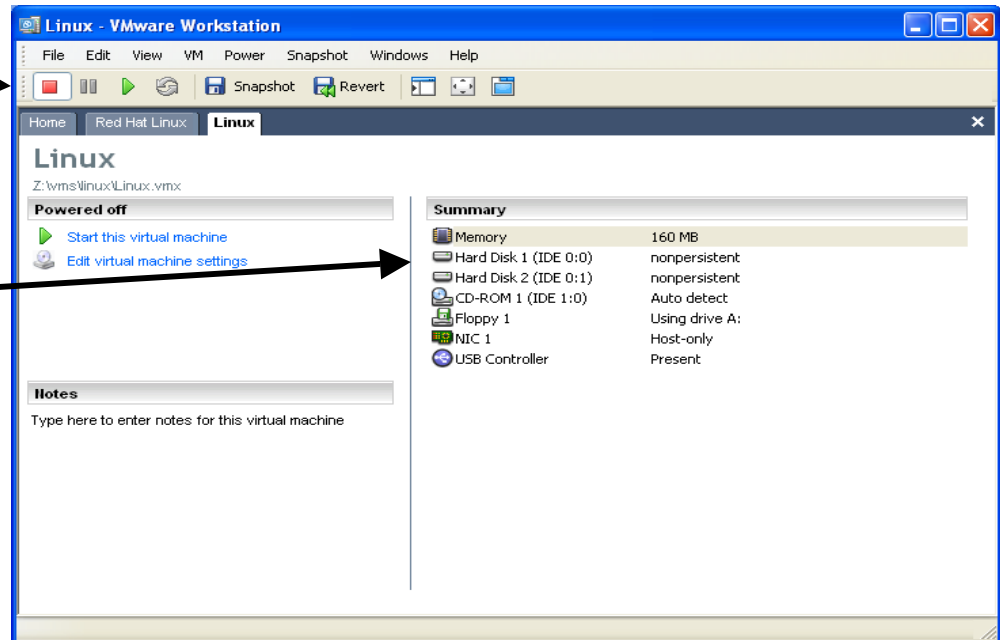
- Software simulation of x86 architecture
- Run an OS in a sandbox
  - Easily reset to known good state



# Using VMWare

Power on/off, reset

VMWare config  
**Don't change!**



- All disks are nonpersistent
  - *Powering off loses your changes!* Use "shutdown -r now" instead
- Network adapter is host-only

# Linux & VMWare

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- There is only one user: *root*
- The password is *rootpassword*
- You will need to:
  - Build a kernel image on forkbomb
  - Transfer it to Linux running inside VMWare
  - Boot your new Linux kernel in VMWare
- Use ftp to get your files into VMWare
  - FTP to 192.168.93.2 from the host running VMWare.
    - E.g. using IE, go to  
ftp://root:rootpassword@192.168.93.2

# UNIX & C help

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- Unix & C tutorial links on 451 projects page
- What if my shell crashes?
  - Use gdb to debug
  - gdb tutorials linked on web site
- What do I use to compile my shell?
  - gcc. For example, `gcc -o shell shell.c -Wall -g`
- What do I use to type up my code?
  - I recommend Emacs (look for Emacs tutorials)
  - VS.NET works too

# UNIX & C help - 2

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- How do I find stuff in the kernel source?
  - Use `grep -r search_string *`
  - Use LXR (Linux Cross Reference):  
<http://lxr.linux.no/>
- Which library functions does C have to simplify my shell code?
  - `man strncmp, gets, fgets, strtok, strchr, perror`



# Refreshing C skills; code quality

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- What's wrong with this:

```
char *buffer;  
buffer = malloc(100);  
strcpy(buffer, param);
```

- How do we fix this?

# C Debugging hint

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```
#define MYDEBUG // comment out to disable debugging

#ifdef MYDEBUG
    #define DEBUG(x) x
#else
    #define DEBUG(x)
#endif

...

int main() {
    ...
    printf("normal output");
    DEBUG(printf("debug output"));
    ...
}
```

# More debugging

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## ■ Just for printing:

```
#ifndef MYDEBUG
#   ifdef __KERNEL__
        /* This one if debugging is on, and kernel space */
#       define PDEBUG(fmt, args...) printk("myprg: " fmt, ##
args)
#   else
        /* This one for user space */
#       define PDEBUG(fmt, args...) fprintf(stderr, fmt, ##
args)
#   endif
#else
#   define PDEBUG(fmt, args...) /* not debugging: nothing */
#endif
```