

Point Estimation

Machine Learning – CSE446

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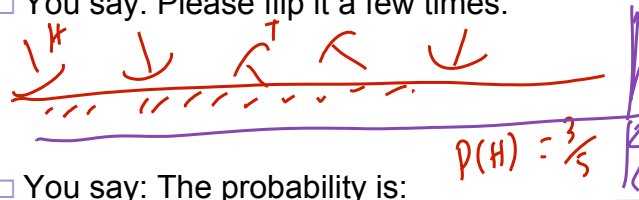
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Your first consulting job

- A billionaire from the suburbs of Seattle asks you a question:

- ☐ He says: I have thumbtack, if I flip it, what's the probability it will fall with the nail up?
- ☐ You say: Please flip it a few times:



- ☐ You say: The probability is:
- ☐ **He says: Why???**
- ☐ You say: Because...

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Thumbtack – Binomial Distribution

- $P(\text{Heads}) = \theta$, $P(\text{Tails}) = 1 - \theta$

$$P(D|\theta) = P(\text{HHTTH}) = \theta \theta (1-\theta) (1-\theta) \theta$$

$$= \theta^3 (1-\theta)^2$$

- Flips are i.i.d.:
 - Independent events
 - Identically distributed according to Binomial distribution
- Sequence D of α_H Heads and α_T Tails

$$P(D|\theta) = \theta^{\alpha_H} (1 - \theta)^{\alpha_T}$$

model
observed
HHTTH
learning task
choose $\hat{\theta}$
pick θ that
maximizes the
likelihood of
seeing these
observations
according to
my model
MLE

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Maximum Likelihood Estimation

- **Data:** Observed set D of α_H Heads and α_T Tails
- **Hypothesis:** Binomial distribution
- Learning θ is an optimization problem
 - What's the objective function?
- MLE: Choose θ that maximizes the probability of observed data:

$$\hat{\theta} = \arg \max_{\theta} P(D|\theta)$$

$$= \arg \max_{\theta} \ln P(D|\theta)$$

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Your first learning algorithm

$$\begin{aligned}\hat{\theta} &= \arg \max_{\theta} \ln P(\mathcal{D} | \theta) \\ &= \arg \max_{\theta} \ln \theta^{\alpha_H} (1 - \theta)^{\alpha_T}\end{aligned}$$

- Set derivative to zero:

$$\frac{d}{d\theta} \ln P(\mathcal{D} | \theta) = 0$$

$$\begin{aligned}\frac{d}{d\theta} \ln P(\mathcal{D} | \theta) &= \frac{d}{d\theta} [\ln \theta^{\alpha_H} (1 - \theta)^{\alpha_T}] = \frac{d}{d\theta} [\alpha_H \ln \theta + \alpha_T \ln (1 - \theta)] \\ &= \alpha_H \frac{d}{d\theta} \ln \theta + \alpha_T \frac{d}{d\theta} \ln (1 - \theta) = \frac{\alpha_H}{\theta} - \frac{\alpha_T}{1 - \theta} = 0 \\ \theta &= \frac{\alpha_H}{\alpha_H + \alpha_T} = \frac{3}{2+3} = \frac{3}{5} \quad \text{4ed!!}\end{aligned}$$

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How many flips do I need?

$$\hat{\theta}_{MLE} = \frac{\alpha_H}{\alpha_H + \alpha_T}$$

- Billionaire says: I flipped 3 heads and 2 tails.
- You say: $\theta = 3/5$, I can prove it! ← MLE
- He says: What if I flipped 30 heads and 20 tails?
- You say: Same answer, I can prove it!
- He says: What's better?**
- You say: Humm... The more the merrier???
- He says: Is this why I am paying you the big bucks???

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Simple bound (based on Hoeffding's inequality)

- For $N = \alpha_H + \alpha_T$, and $\hat{\theta}_{MLE} = \frac{\alpha_H}{\alpha_H + \alpha_T}$

- Let θ^* be the true parameter, for any $\epsilon > 0$:
 $P(|\hat{\theta}_{MLE} - \theta^*| \geq \epsilon) \leq 2e^{-2N\epsilon^2}$

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PAC Learning \rightarrow Sample complexity bounds

- PAC: Probably Approximate Correct
- Billionaire says: I want to know the thumbtack parameter θ , within $\epsilon = 0.1$, with probability at least $1 - \delta = 0.95$. How many flips?

$$P(|\hat{\theta} - \theta^*| \geq \epsilon) \leq 2e^{-2N\epsilon^2} \leq \delta = \text{my tolerance to losing my job}$$

$$\ln \delta \geq \ln 2 - 2N\epsilon^2$$

$$N \geq \frac{\ln \frac{2}{\delta}}{2\epsilon^2}$$

if $\delta = 0.05$

$\epsilon = 0.1$

$N \geq 184.4$ flips

pretty bad

bounds

tend to

be loose

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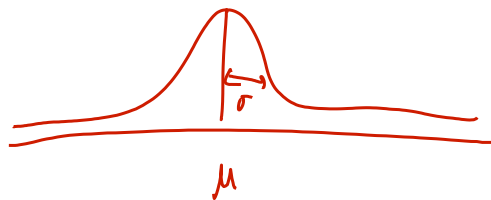
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What about continuous variables?

- Billionaire says: If I am measuring a continuous variable, what can you do for me? *Salary of employees*
- **You say: Let me tell you about Gaussians...** *Normal distributions*

$$P(x \mid \mu, \sigma) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

mean (pointing to μ) *std dev* (pointing to σ)



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Some properties of Gaussians

- affine transformation (multiplying by scalar and adding a constant)

$$\begin{aligned} &\square X \sim N(\mu, \sigma^2) \\ &\square Y = aX + b \rightarrow Y \sim N(a\mu + b, a^2\sigma^2) \end{aligned}$$

linear transform on mean (above the arrow)
 constants (pointing to a and b)

- Sum of Gaussians

$$\begin{aligned} &\square X \sim N(\mu_X, \sigma_X^2) \\ &\square Y \sim N(\mu_Y, \sigma_Y^2) \\ &\square Z = X + Y \rightarrow Z \sim N(\mu_X + \mu_Y, \sigma_X^2 + \sigma_Y^2) \end{aligned}$$

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Learning a Gaussian

Exam scores
 $x_1 = 85$
 $x_2 = 92$
 \vdots
 $x_n = 97$

■ Collect a bunch of data

- Hopefully, i.i.d. samples
- e.g., exam scores

■ Learn parameters

- Mean
- Variance

$$\mu = \frac{1}{N} \sum_{i=1}^N x_i$$

σ^2

why??
 \vdots
MLE

$$P(x \mid \mu, \sigma) = \frac{1}{\sigma \sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

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MLE for Gaussian

■ Prob. of i.i.d. samples $D=\{x_1, \dots, x_N\}$:

$$P(\underbrace{D}_{(x_1, \dots, x_N)} \mid \mu, \sigma) = \left(\frac{1}{\sigma \sqrt{2\pi}} \right)^N \prod_{i=1}^N e^{-\frac{(x_i - \mu)^2}{2\sigma^2}}$$

$$\mu_{MLE}, \sigma_{MLE} = \underset{\mu, \sigma}{\operatorname{argmax}} P(D \mid \mu, \sigma) = \underset{\mu, \sigma}{\operatorname{argmax}} \ln P(D \mid \mu, \sigma)$$

■ Log-likelihood of data:

$$\begin{aligned} \underset{\mu, \sigma}{\operatorname{argmax}} \ln P(D \mid \mu, \sigma) &= \ln \left[\left(\frac{1}{\sigma \sqrt{2\pi}} \right)^N \prod_{i=1}^N e^{-\frac{(x_i - \mu)^2}{2\sigma^2}} \right] \\ &= -N \ln \sigma \sqrt{2\pi} - \sum_{i=1}^N \frac{(x_i - \mu)^2}{2\sigma^2} \end{aligned}$$

In prob of observing data

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Your second learning algorithm:

MLE for mean of a Gaussian

- What's MLE for mean?

$$\frac{d}{d\mu} \ln P(\mathcal{D} | \mu, \sigma) = \frac{d}{d\mu} \left[-N \ln \sigma \sqrt{2\pi} - \sum_{i=1}^N \frac{(x_i - \mu)^2}{2\sigma^2} \right] = 0$$

Handwritten notes:

- $\frac{d}{d\mu} \ln P(\mathcal{D} | \mu, \sigma)$
- $= -\sum_{i=1}^N \frac{\partial}{\partial \mu} \frac{(x_i - \mu)^2}{2\sigma^2} = \left[\sum_{i=1}^N \frac{x_i - \mu}{\sigma^2} \right] = 0$
- $N\mu = \sum_{i=1}^N x_i \Rightarrow \hat{\mu}_{MLE} = \frac{\sum_{i=1}^N x_i}{N}$
- $\frac{\partial}{\partial \mu} \frac{(x_i - \mu)^2}{2\sigma^2} = \frac{x_i - \mu}{\sigma^2}$ (multiply both sides by σ^2)
- $\hat{\mu}_{MLE}$ does not depend on choice of σ

MLE for variance

- Again, set derivative to zero:

$$\begin{aligned} \frac{d}{d\sigma} \ln P(\mathcal{D} | \mu, \sigma) &= \frac{d}{d\sigma} \left[-N \ln \sigma \sqrt{2\pi} - \sum_{i=1}^N \frac{(x_i - \mu)^2}{2\sigma^2} \right] \\ &= \frac{d}{d\sigma} \left[-N \ln \sigma \sqrt{2\pi} \right] - \sum_{i=1}^N \frac{d}{d\sigma} \left[\frac{(x_i - \mu)^2}{2\sigma^2} \right] = 0 \end{aligned}$$

Handwritten notes:

- $\Rightarrow -\frac{N}{\sigma} + \sum_{i=1}^N \frac{(x_i - \mu)^2}{\sigma^3} = 0$
- $\Rightarrow \sigma^2 = \frac{\sum_{i=1}^N (x_i - \hat{\mu}_{MLE})^2}{N}$
- use $\mu = \hat{\mu}_{MLE}$ because optimum choice of μ doesn't depend on σ

Learning Gaussian parameters

MLE:

$$\hat{\mu}_{MLE} = \frac{1}{N} \sum_{i=1}^N x_i$$

$$\hat{\sigma}_{MLE}^2 = \frac{1}{N} \sum_{i=1}^N (x_i - \hat{\mu})^2$$

you now know
two learning algs
binomial
+
Gaussians

BTW. MLE for the variance of a Gaussian is **biased**

- ☐ Expected result of estimation is **not** true parameter!
- ☐ Unbiased variance estimator:

$$\hat{\sigma}_{unbiased}^2 = \frac{1}{N-1} \sum_{i=1}^N (x_i - \hat{\mu})^2$$

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What you need to know...

Learning is...

- ☐ Collect some data
 - E.g., thumbtack flips
- ☐ Choose a hypothesis class or model
 - E.g., binomial
- ☐ Choose a loss function
 - E.g., data likelihood
- ☐ Choose an optimization procedure
 - E.g., set derivative to zero to obtain MLE
- ☐ Collect the big bucks

this
is
ML

Like everything in life, there is a lot more to learn...

- ☐ Many more facets... Many more nuances...
- ☐ The fun will continue...

↑

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Announcement: R Tutorial

- R: open-source scripting language for stats & ML
- A lot of resources online

- Tutorial:

- ☐ When: Thursday April 4th at 6:00pm
- ☐ Where: EEB 125

- Before attending please download and install R:

- ☐ <http://www.r-project.org/>

- We recommend using an R environment such as:

- ☐ R studio: <http://www.rstudio.com/>
- ☐ Tinn-R: <http://www.sciviews.org/Tinn-R/>

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