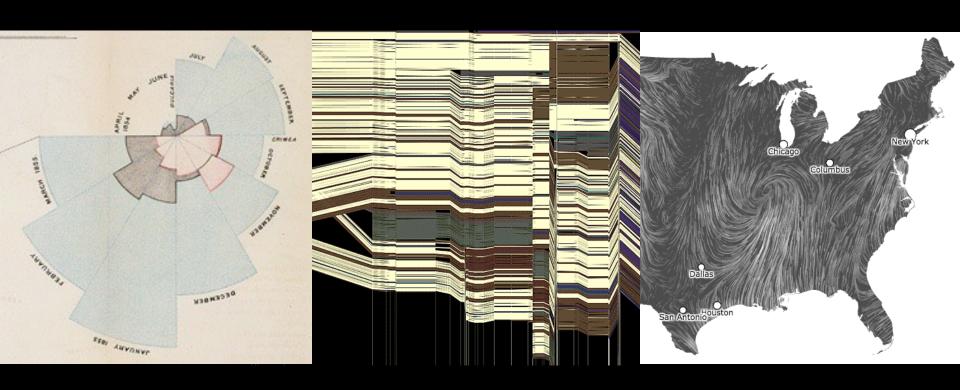
#### CSE 442 - Data Visualization

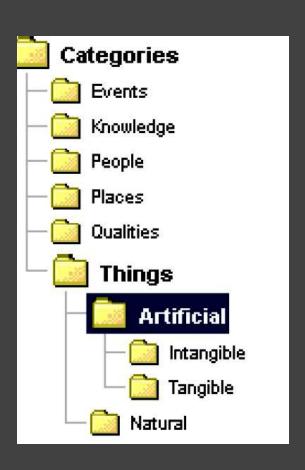
## Evaluation



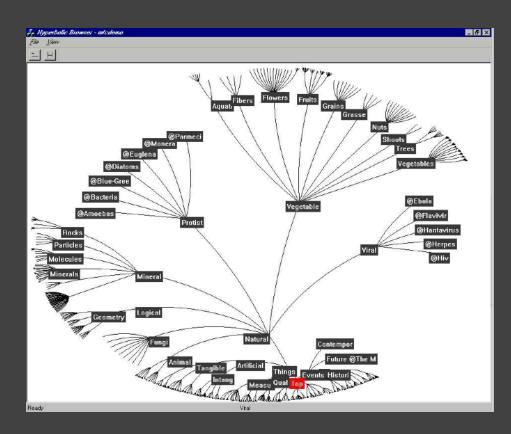
Jeffrey Heer University of Washington

# How do we determine if a visualization is *effective*?

## **Example: Tree Browsers**



VS.



#### **Evaluation Methods**

#### Inspection or Principled Rationale

Apply design heuristics, perceptual principles

#### **Informal User Study**

Have people use visualization, observe results

#### **Controlled Experiment**

Choose appropriate tasks / users to compare Choose metrics (time, error, what else?)

#### **Evaluation Methods**

#### Field Deployment or Case Studies

Observation and Interview

Document effects on work practices

#### Theoretical Analysis

Algorithm time and space complexity

#### **Benchmarks**

Performance (e.g., interactive frame rates) Scalability to larger data sets

## **Topics**

Focus+Context (Trees, Spatial Navigation)

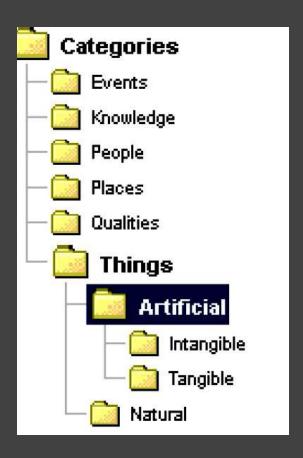
Data Density of Time Series

Perceptual Organization of Graphs

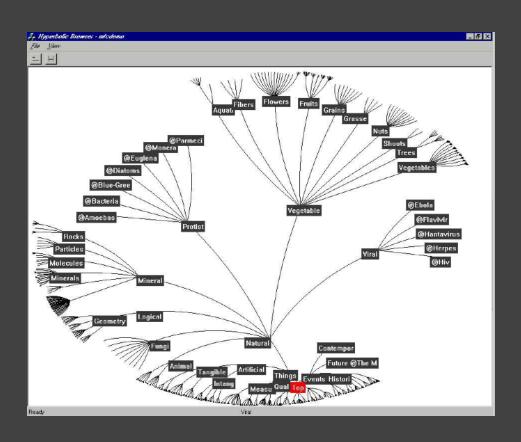
Discussion and Course Evaluation

## Trees

## The Great Browse-Off! [CHI 97]



VS.



Microsoft File Explorer

**Xerox PARC Hyperbolic Tree** 

Xerox PARC researchers ran eye-tracking studies to investigate... [Pirolli et al 00]

Xerox PARC researchers ran eye-tracking studies to investigate... [Pirolli et al 00]

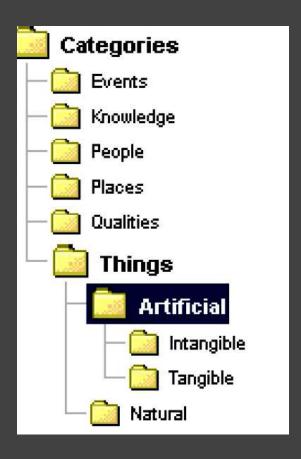
Subjects performed both retrieval and comparison tasks of varying complexity.

Xerox PARC researchers ran eye-tracking studies to investigate... [Pirolli et al 00]

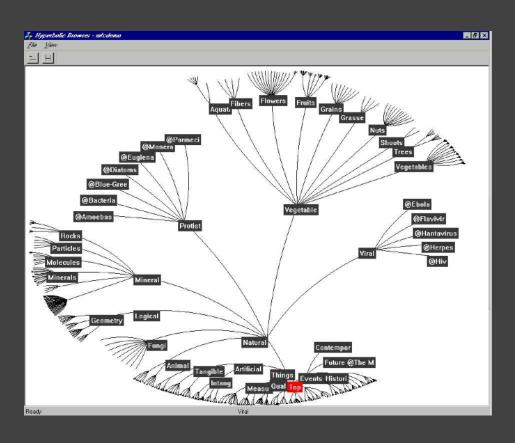
Subjects performed both retrieval and comparison tasks of varying complexity.

No significant performance differences were found across task conditions.

They read the labels!



VS.



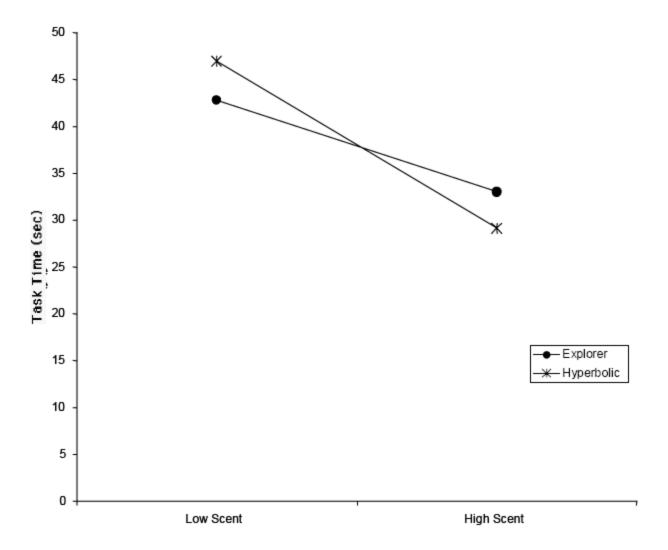
Microsoft File Explorer

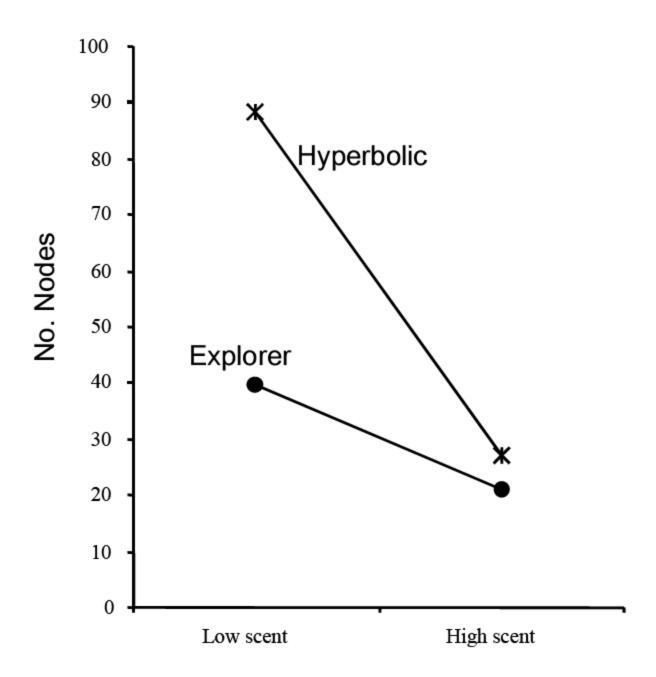
Xerox PARC Hyperbolic Tree

Information Scent: A user's (imperfect) perception of the value, cost, or access path of information sources obtained from proximal cues. [Pirolli & Card 99]

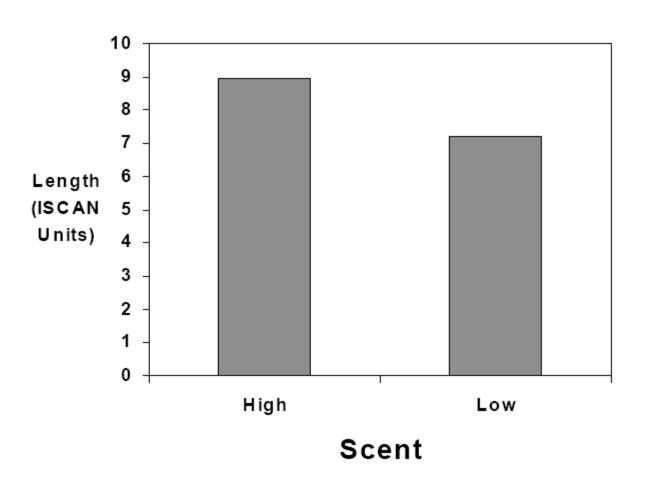
Information Scent: A user's (imperfect) perception of the value, cost, or access path of information sources obtained from proximal cues. [Pirolli & Card 99]

Operationalize as: the proportion of participants who correctly identified the location of the task answer from looking at upper branches in the tree.

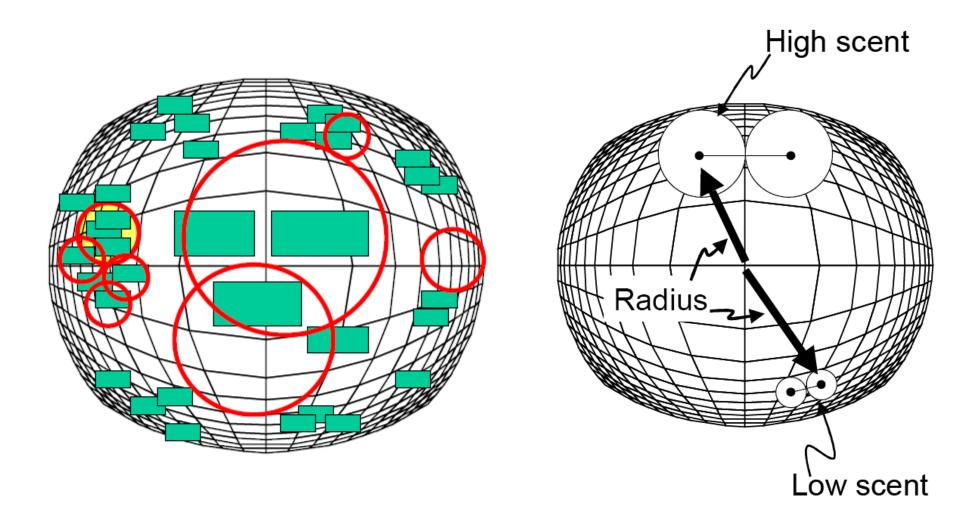




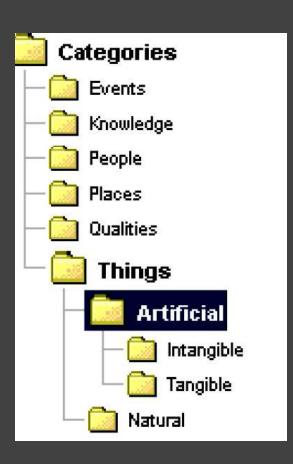
#### **Length of Eye Movements**

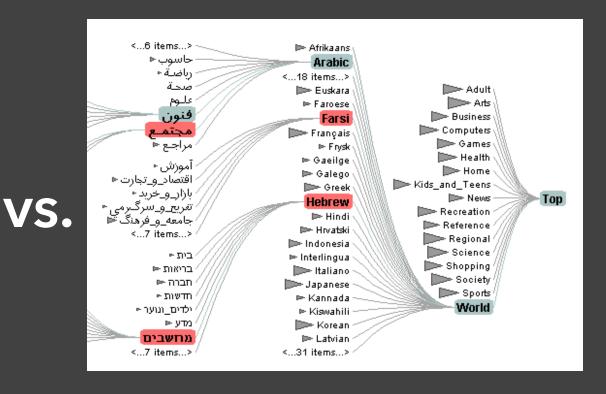


## An Adaptive Field of View?



#### More Evaluations





#### **Evaluation of DOI Trees**

**DOITree vs. Windows Explorer** [Budiu, AVI 06]

Nodes visited (avg) DOI:83 Exp:53 p < .005

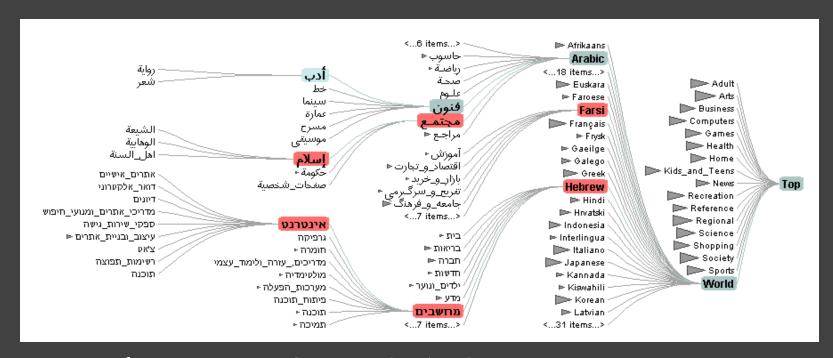
Revisitation (avg) DOI:6.6 Exp:8.2 p < .005

Divergence (avg) DOI:4.6 Exp:3.9 p < .001

DOITree more forgiving to navigation errors **BUT** no significant difference in task time

**DOITree vs. Google Directory** [Pirolli, CHI 06] DOITree has superior task knowledge transfer

## Support rapid visual scanning Most people don't read in circles!



People don't read in circles!

Showing more is not always better

Distractors can decrease task performance

Interaction with quality of information scent

People don't read in circles!

Showing more is not always better

Navigation cues critical to search

Informative labels or landmarks needed

Poor information scent undermines search

#### **Lessons Learned**

Both **task** and **data properties** (here, information scent) may interact with the visualization type in unexpected ways.

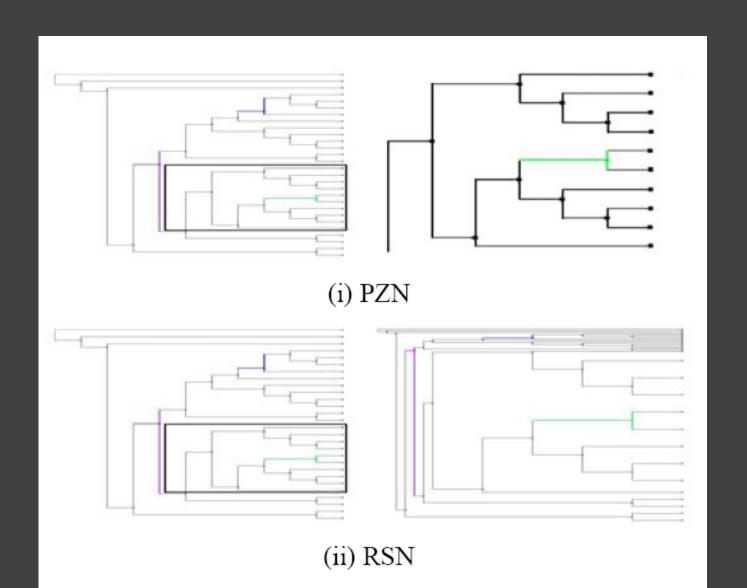
Equal **performance** in terms of accuracy or response time is **not the whole picture**. We often require more detailed study!

## **Spatial Navigation**

## An Evaluation of Pan & Zoom and Rubber Sheet Navigation with and without an Overview

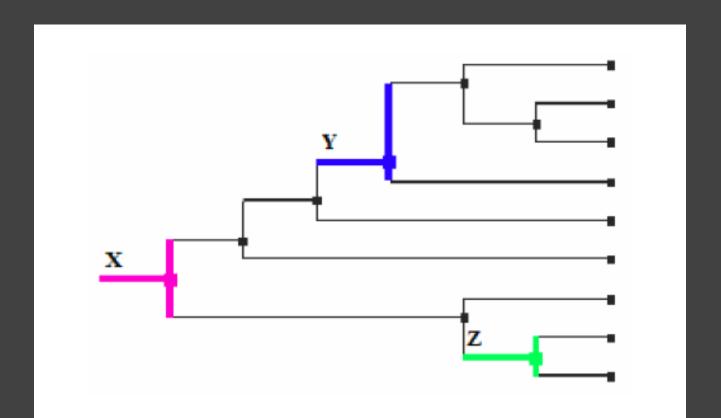
Dmitry Nekrasovski, Adam Bodnar, Joanna McGrenere, François Guimbretière, Tamara Munzner

### Pan & Zoom vs. Rubber Sheet



## **Experimental Task**

Compare topological distance between nodes in a dendrogram.



## Experiment

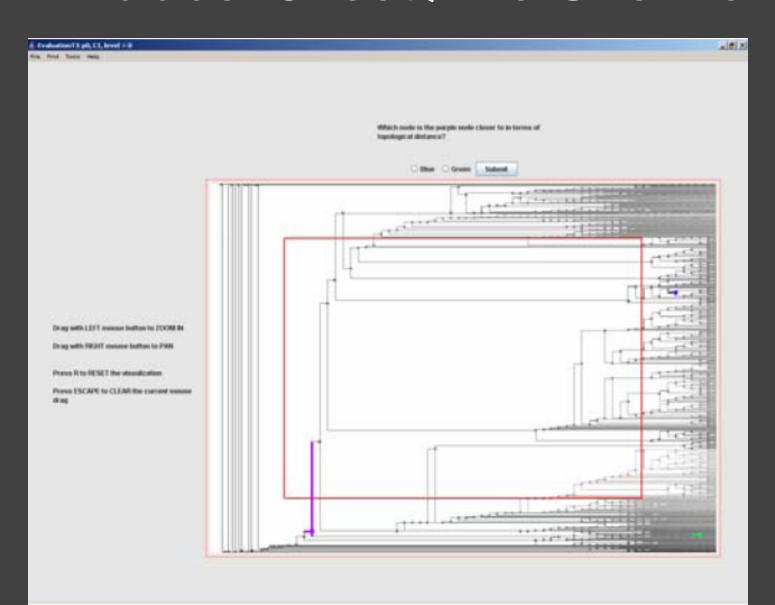
Compare performance in 4 conditions:

- 1. Pan & Zoom (no overview)
- 2. Pan & Zoom (with overview)
- 3. Rubber Sheet (no overview)
- 4. Rubber Sheet (with overview)

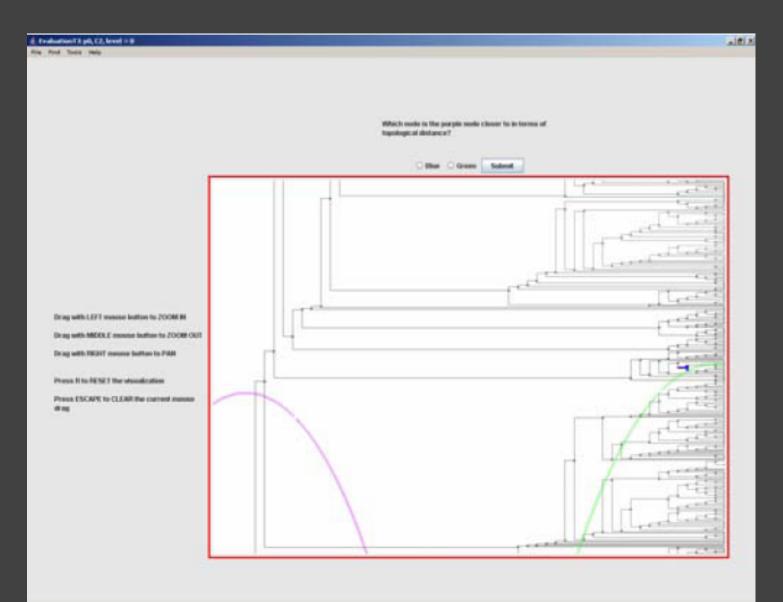
40 subjects (24F/16M), between 18-39 years old. Right-handed, normal vision.

Between-subjects design.

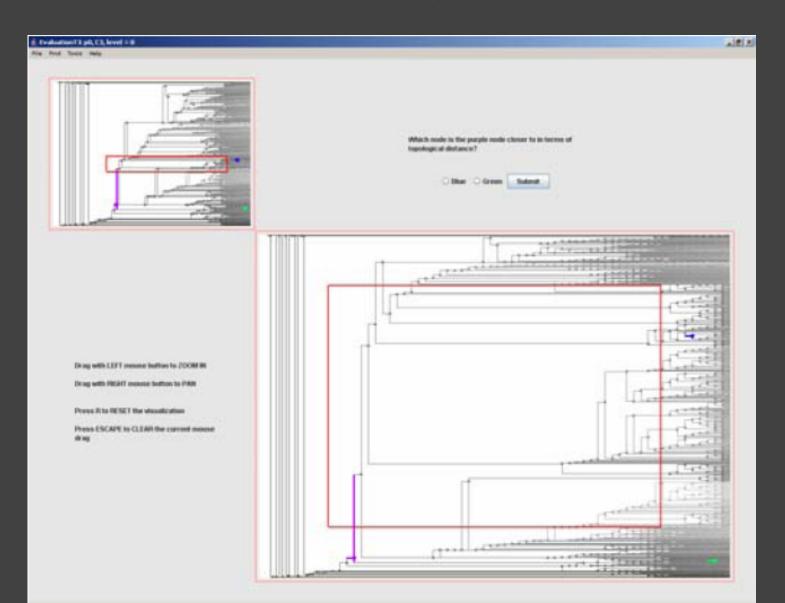
## 1. Rubber Sheet / No Overview



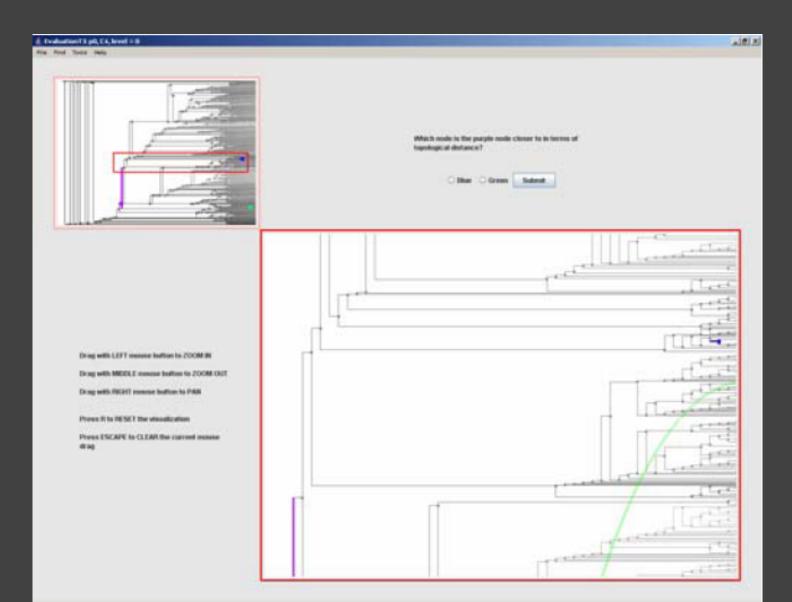
#### 2. Pan & Zoom / No Overview



## 3. Rubber Sheet / Overview



#### 4. Pan & Zoom / Overview



### Hypotheses

- RSN interfaces perform better than PZN interfaces independently of the presence or absence of an overview.
- 2. For RSN, the presence of an overview does not result in better performance.
- 3. For PZN, the presence of an overview results in better performance.

### Results: H1 False

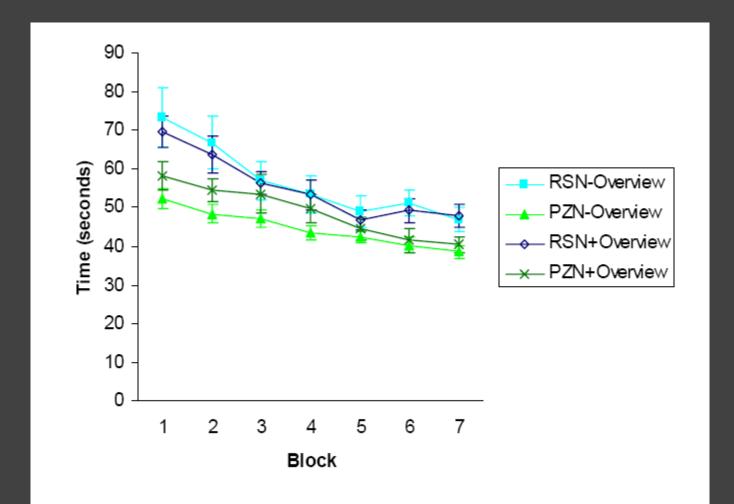


Figure 7: Mean completion times per trial for each interface by block in seconds (N=40).

### Results: H2 True, H3 False

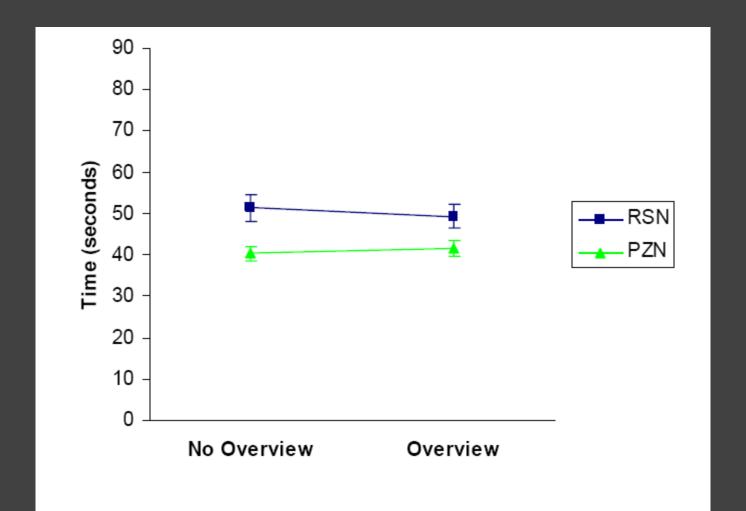
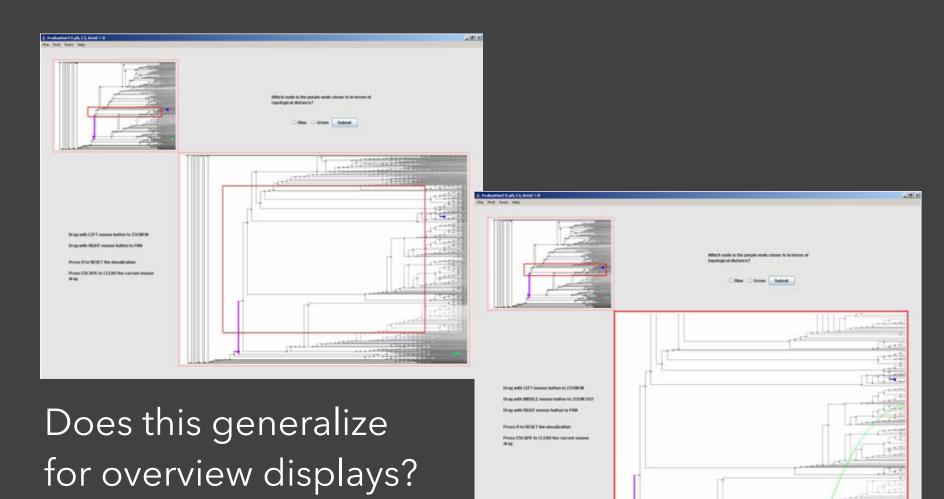


Figure 9: Block 7 mean per-trial completion times in seconds by navigation technique with and without an overview.

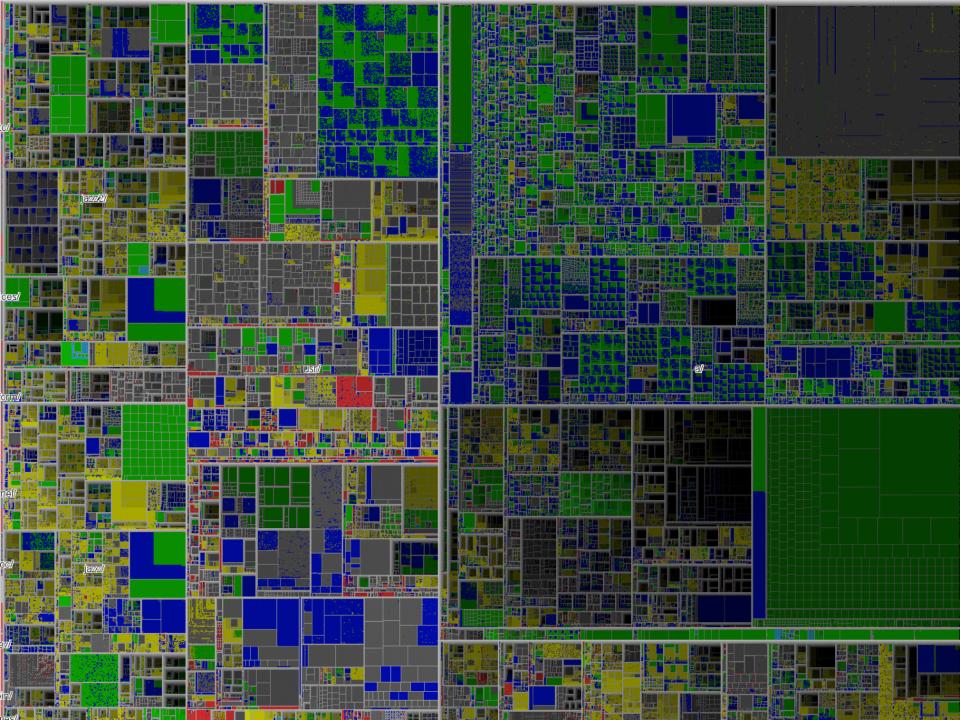
### Results

- R1. Pan & Zoom had lower completion times, navigation actions, resets, and reported mental demand.
- R2. Overview has no significant impact on rubber sheet navigation, though it was reported to reduce physical demand.
- R3. Overview has no significant impact on pan & zoom navigation, though it was reported to reduce physical demand.

## Thoughts?



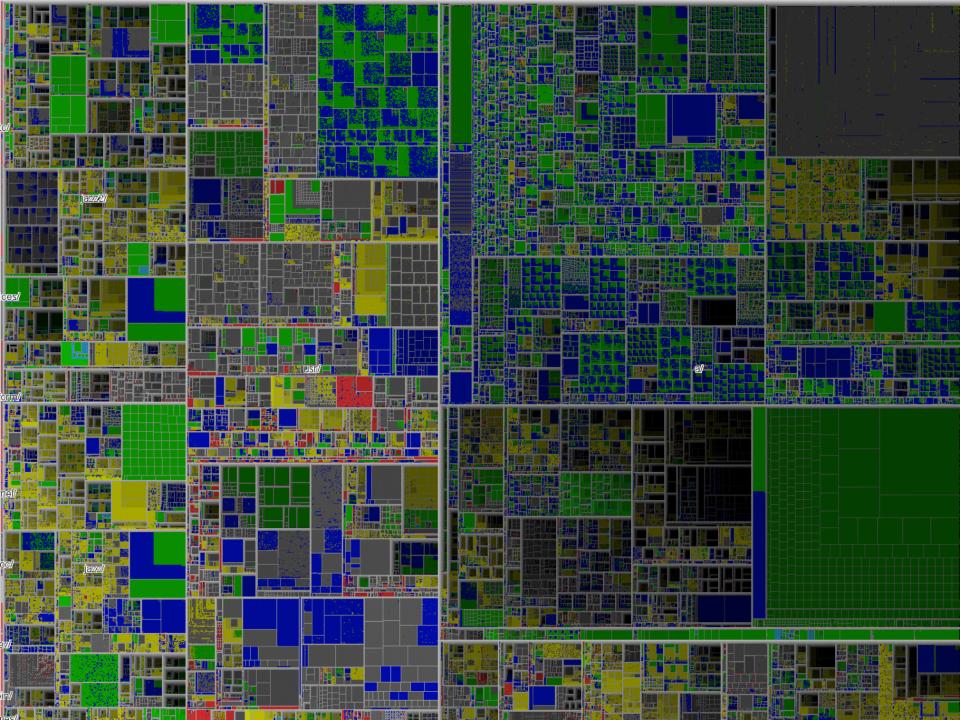
## **Data Density**



# Data Density = (# entries in data) (area of graphic)

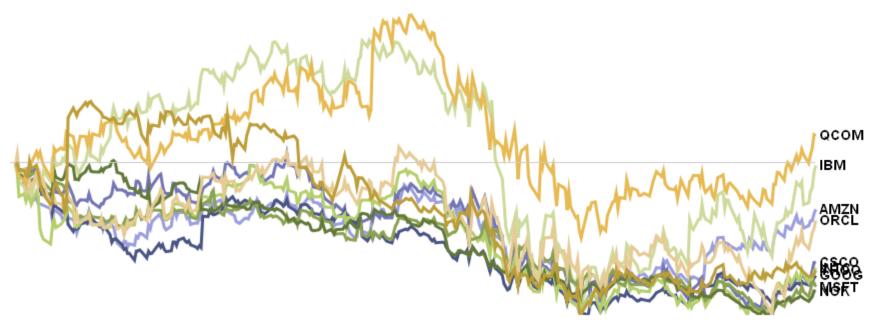
"Graphical excellence... gives to the viewer the greatest number of ideas in the shortest time with the least ink in the smallest space"

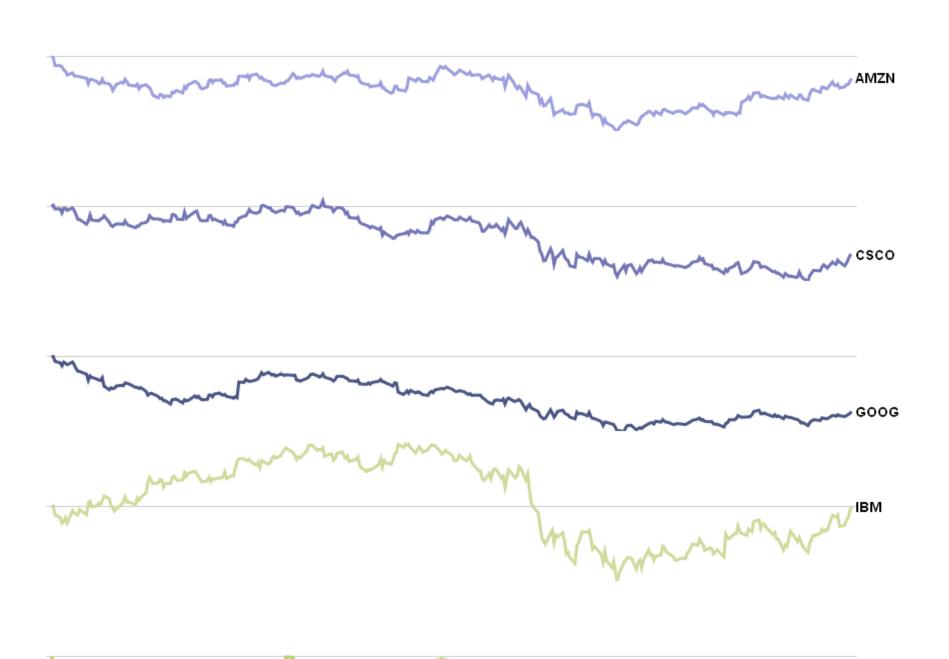
[Tufte 83]



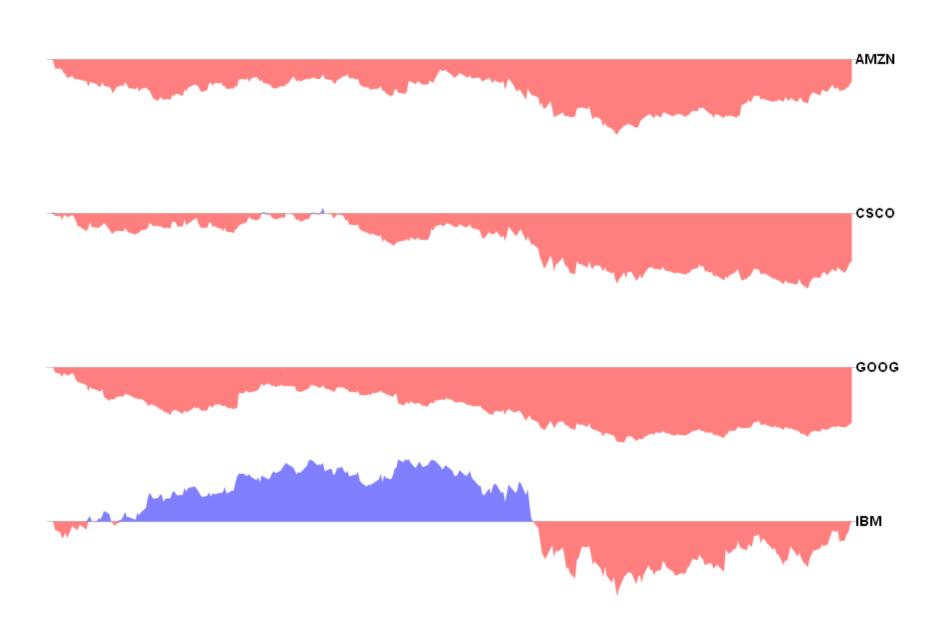


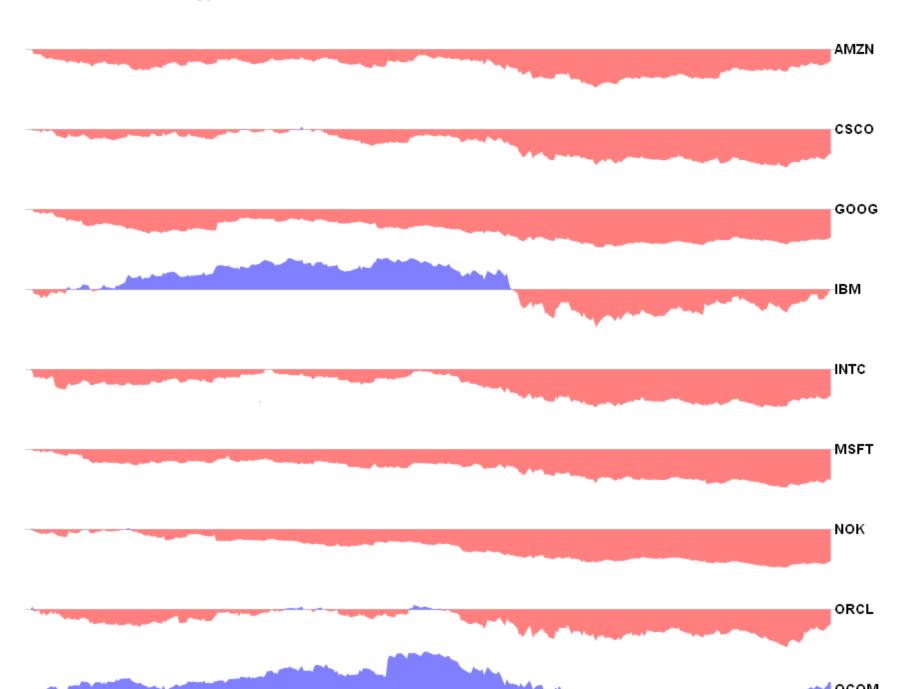


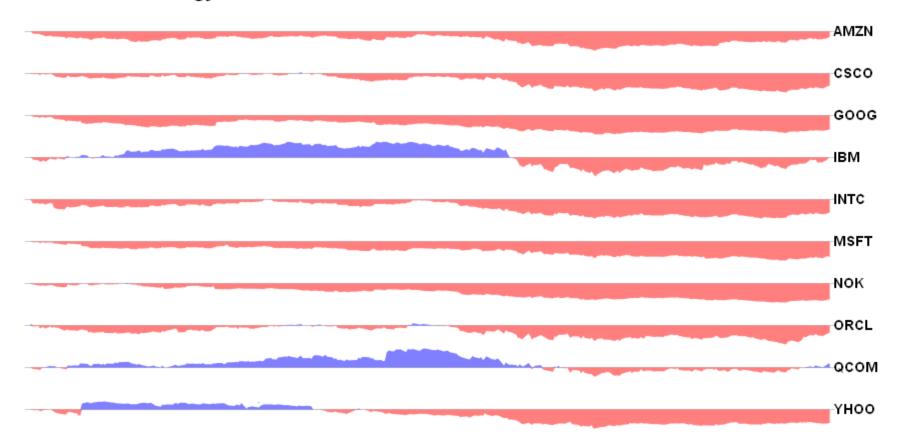


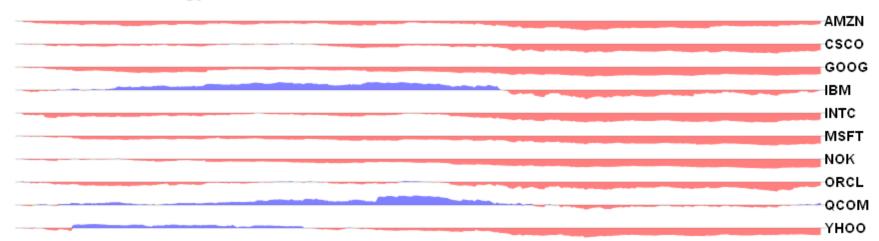


Relative Technology Stock Performance: Jan 2008 - Present

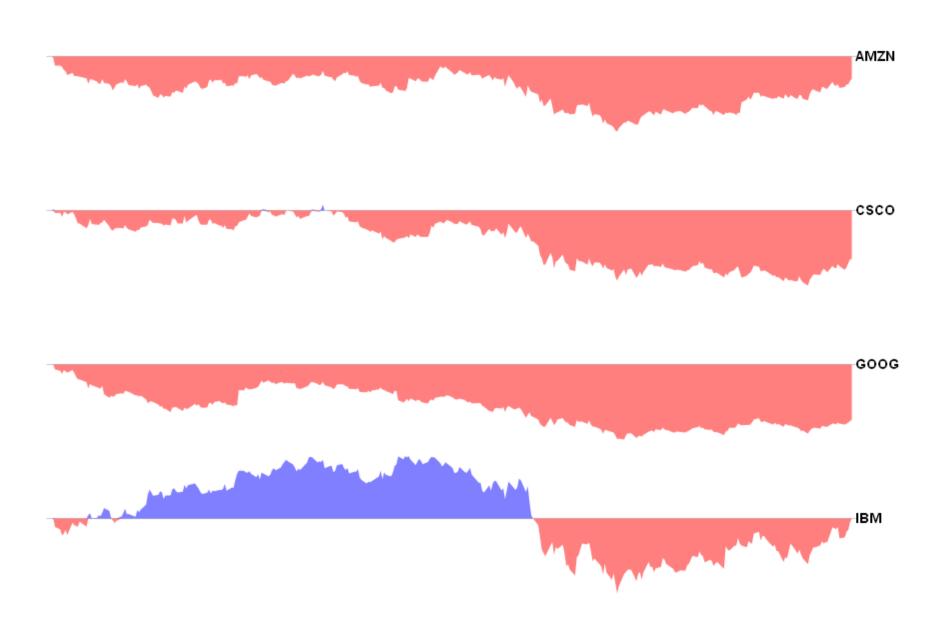




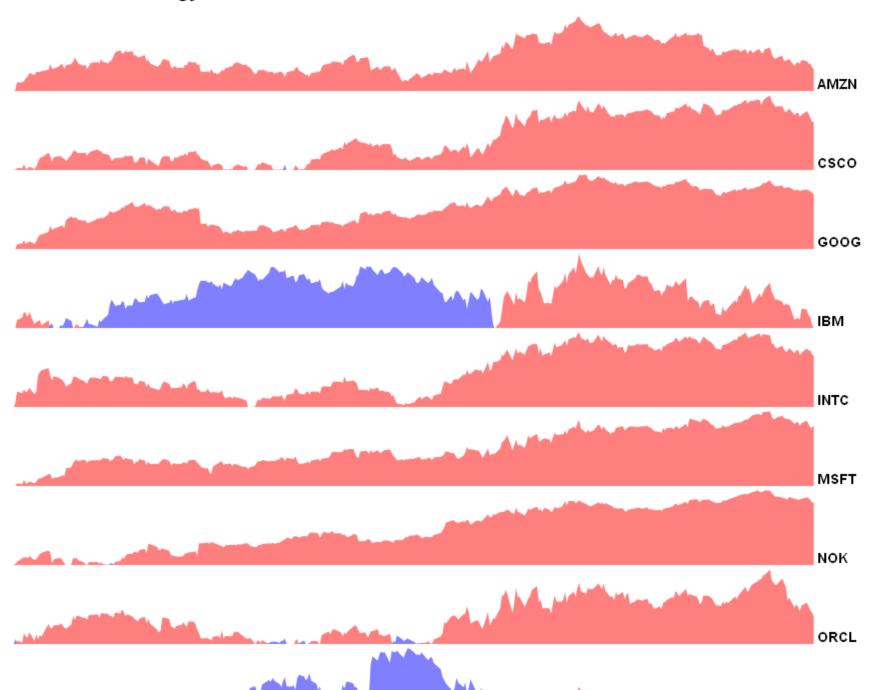


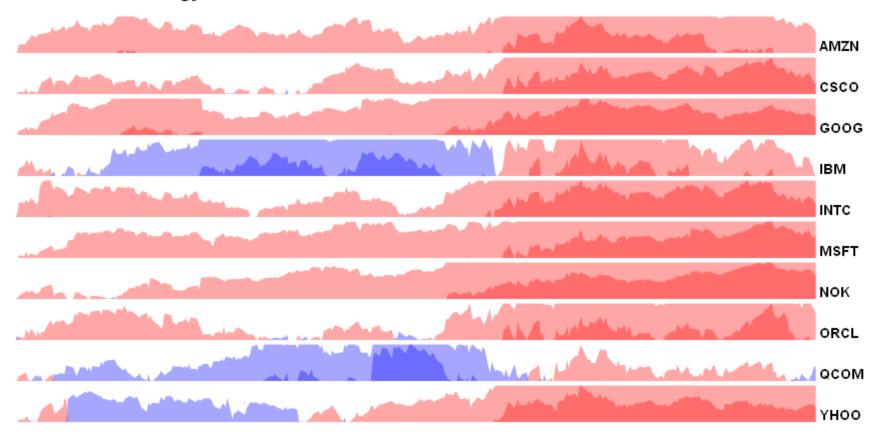


Relative Technology Stock Performance: Jan 2008 - Present

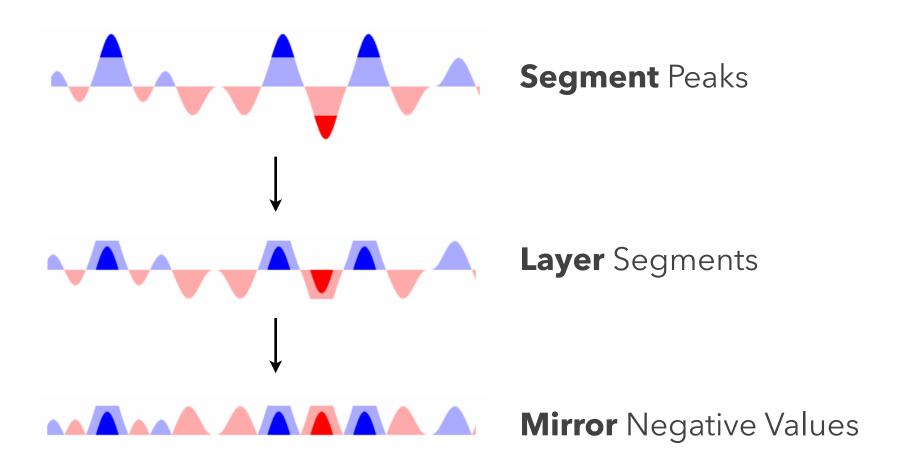


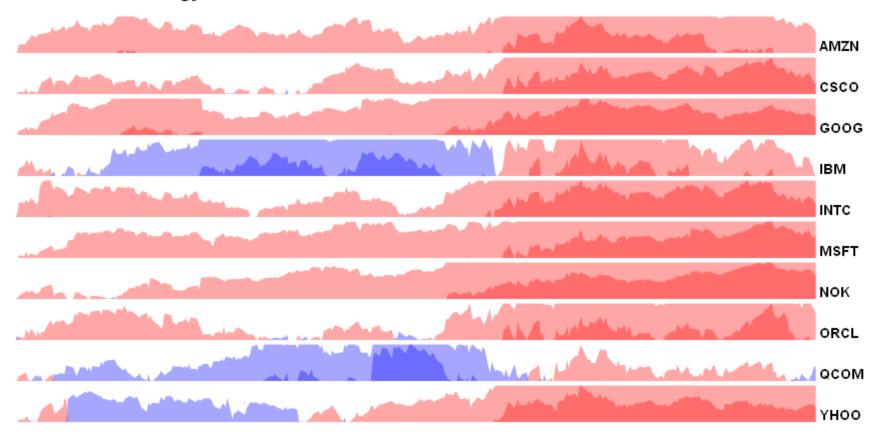
Relative Technology Stock Performance: Jan 2008 - Present

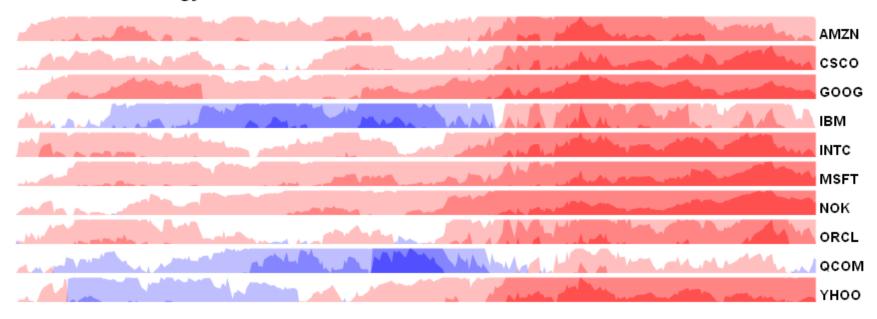


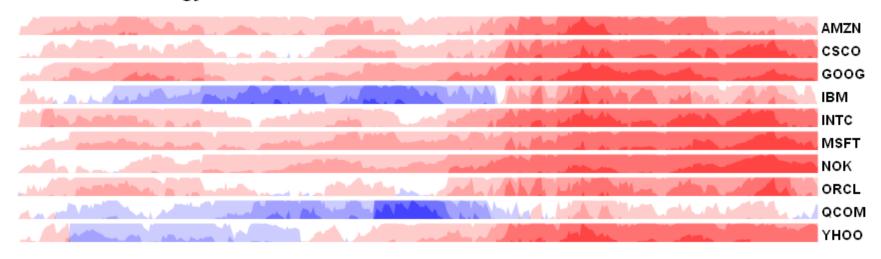


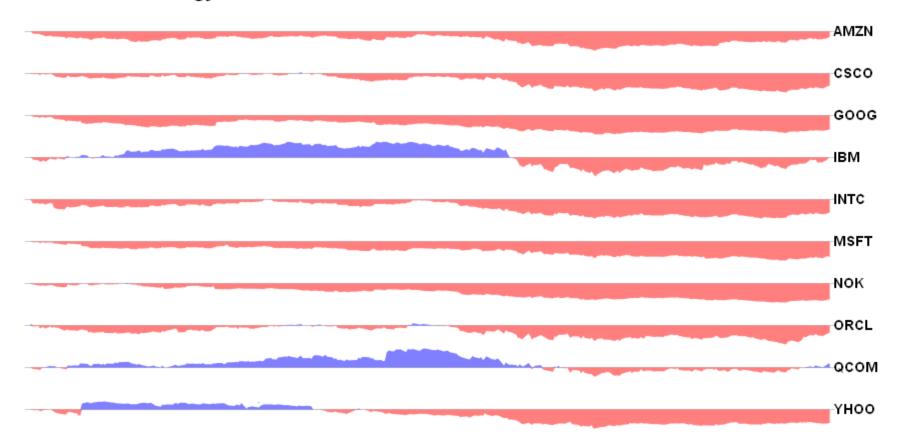
### **Horizon Graphs**

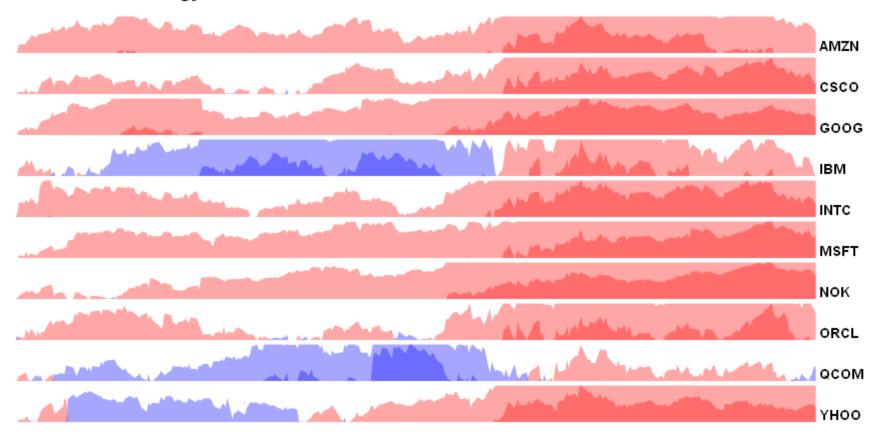


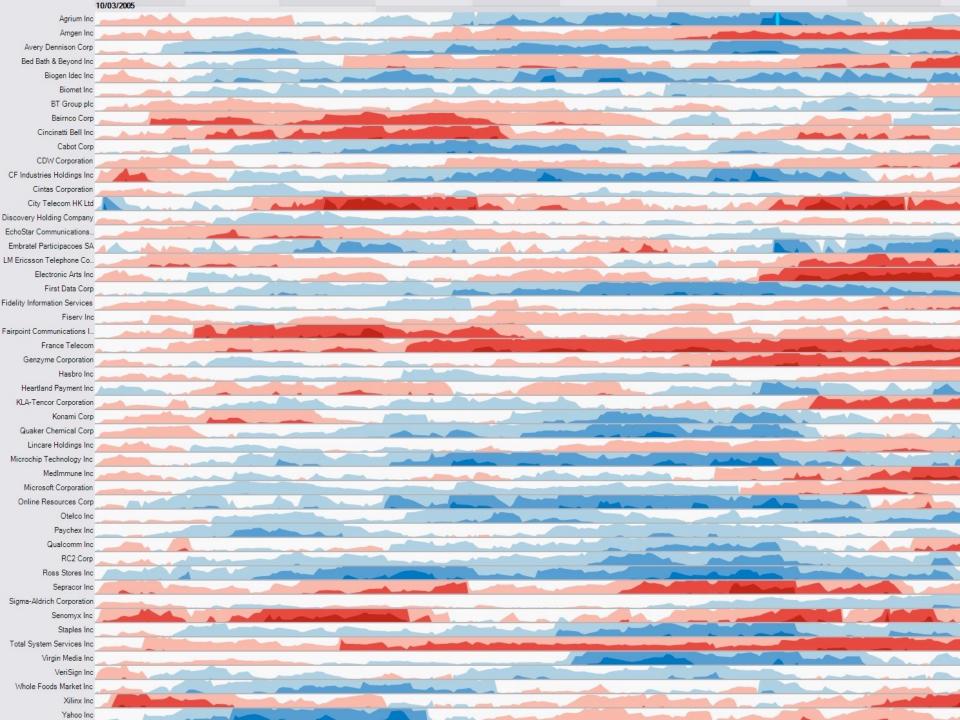








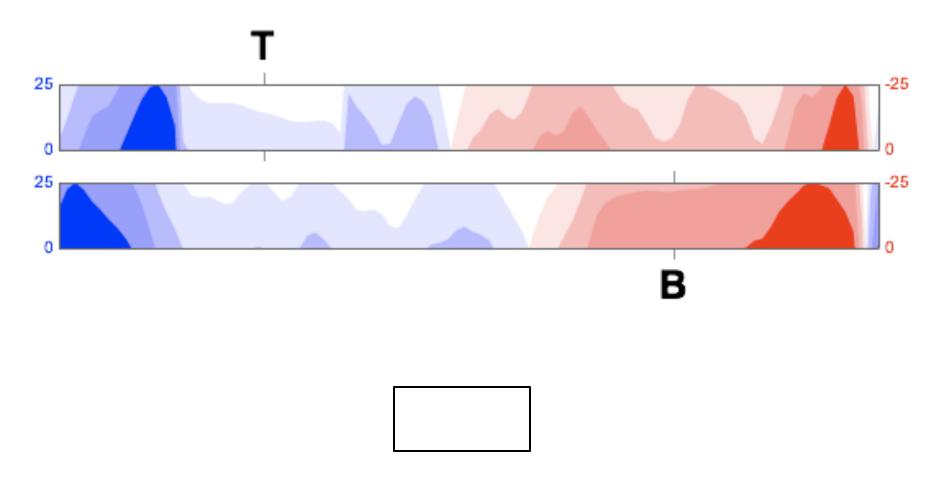




### **Experiment: Chart Type & Size**

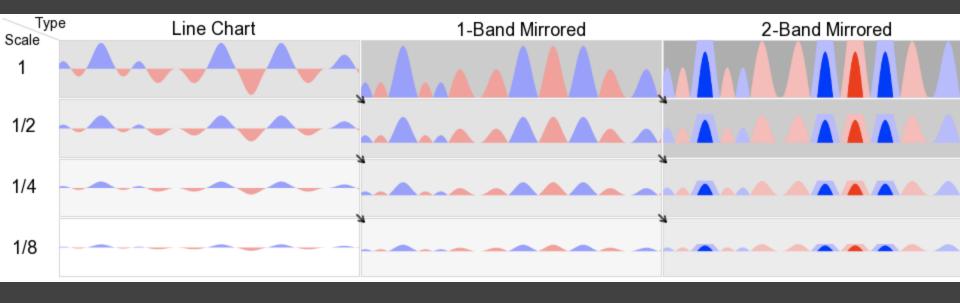
**Q1**: How do mirroring and layering affect estimation time and accuracy compared to line charts?

**Q2**: How does chart size affect estimation time and accuracy?



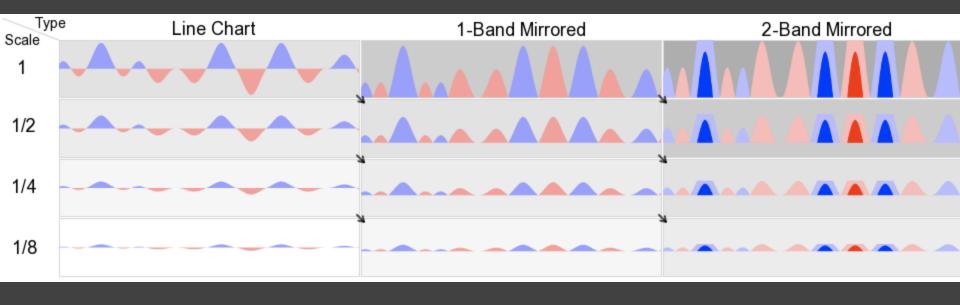
Estimate the difference between T and B (0-200) to within 5 values.

### **Experiment Design**

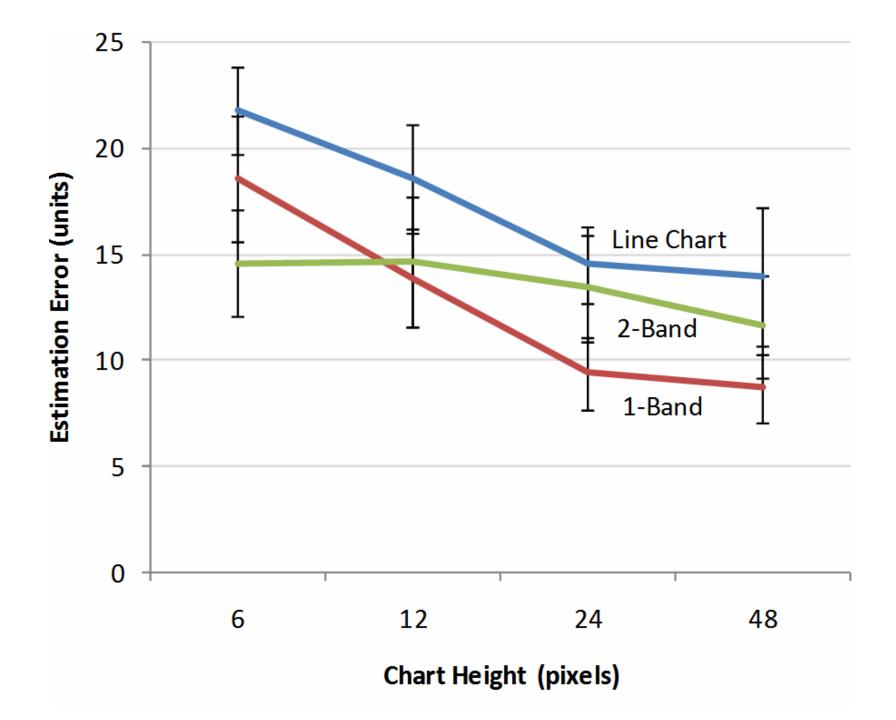


- 3 (chart type) x 4 (size) within-subjects design
  - $\cdot$  N = 30 (17 male, 13 female), undergrads
  - 14.1 inch LCD display, 1024 x 768 resolution
  - At scale = 1, chart is  $13.9 \times 1.35 \text{ cm}$  (48 px)

### **Experiment Design**



- 3 (type) x 4 (size) within-subjects design  $N = 30 (17 \text{ male}, 13 \text{ female}), undergrads}$
- 2 (type) x 3 (size:1/8, 1/12, 1/24) follow-up N = 8 (6 male, 2 female), engineering grads



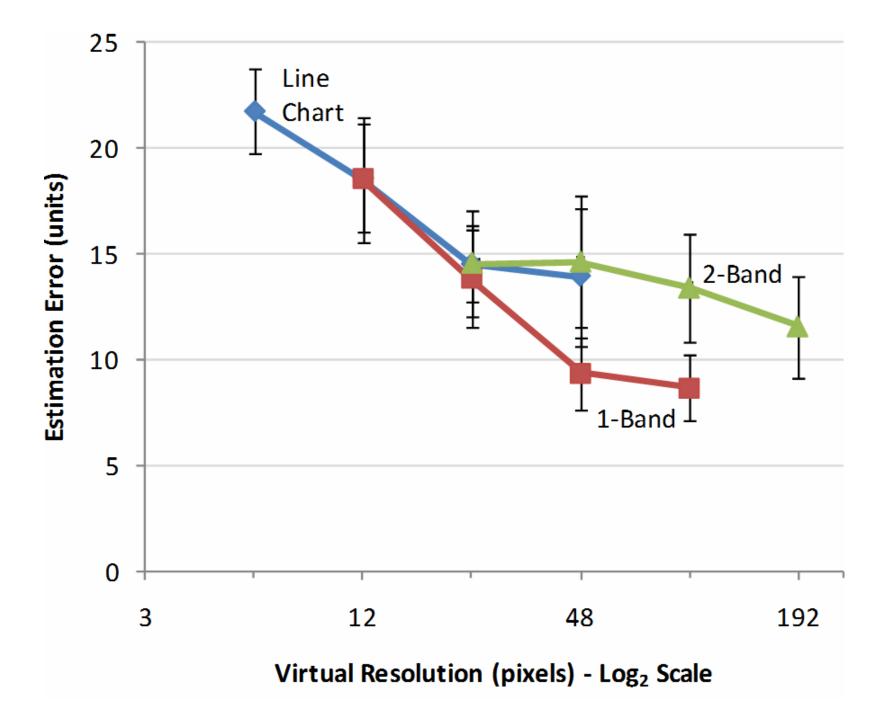
### Virtual Resolution (VR)

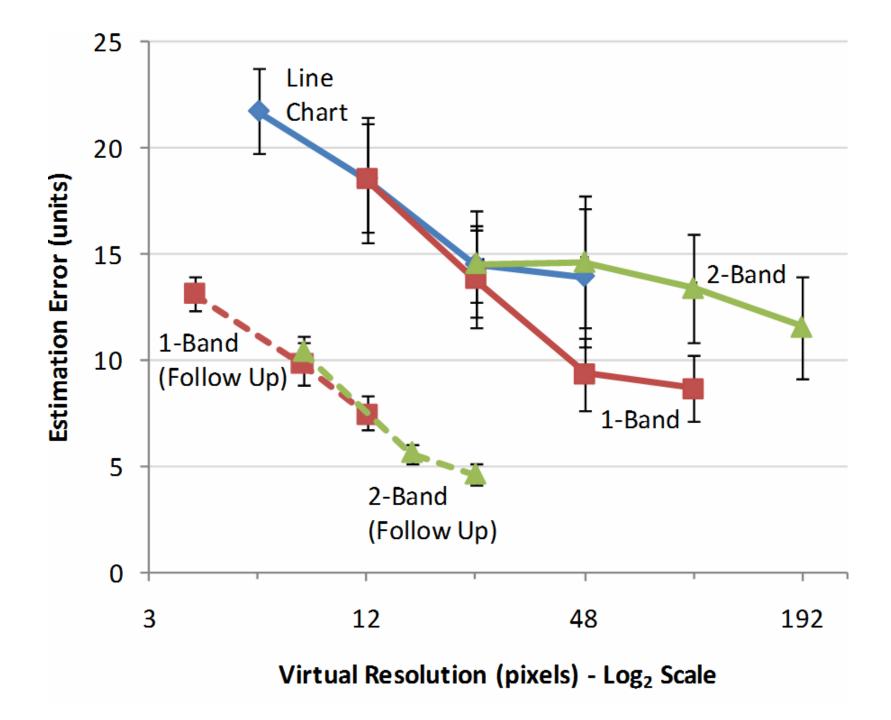
The un-mirrored, un-layered height of a chart

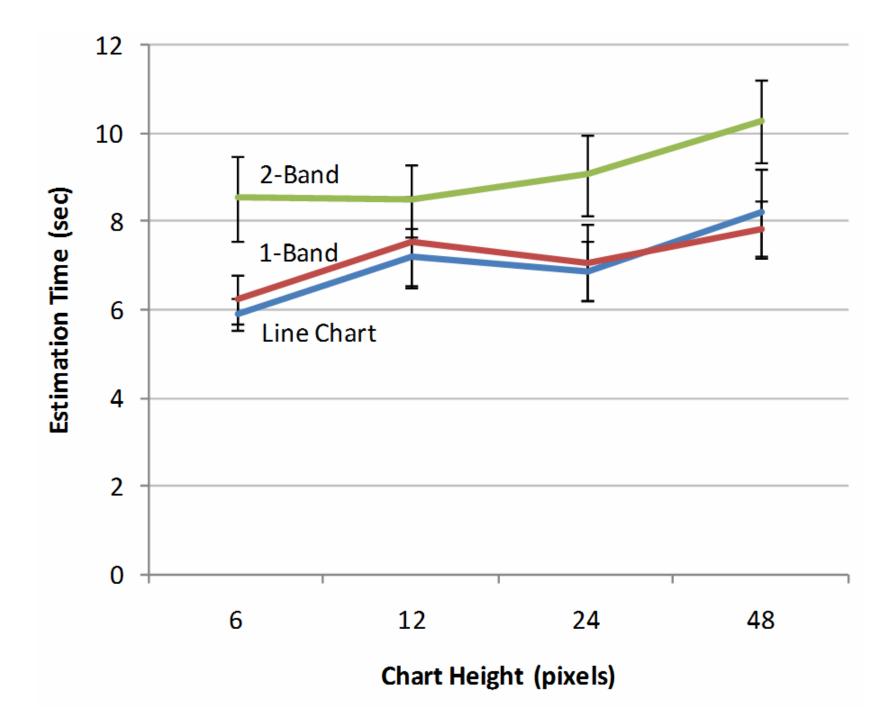
$$VR = h$$

$$VR = 2h' = h$$

$$VR = 4h'' = h$$







### **Experiment Results**

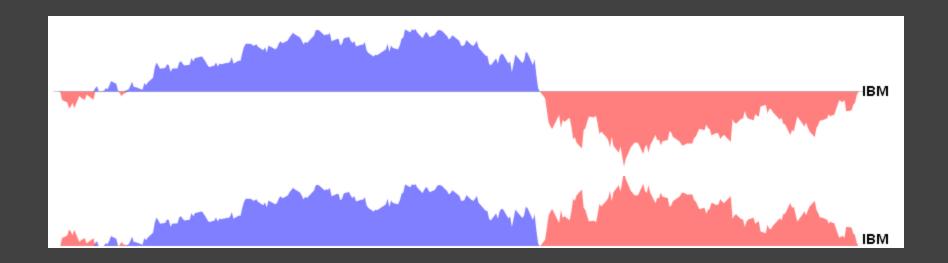
**Q1**: 2-band horizon graph (but not mirrored graph) has higher baseline estimation time and error.

**Q2**: Estimation error increases as the *virtual resolution* decreases.

Estimation time decreases as the physical height decreases.

# Design Guidelines

Mirroring does not hamper perception



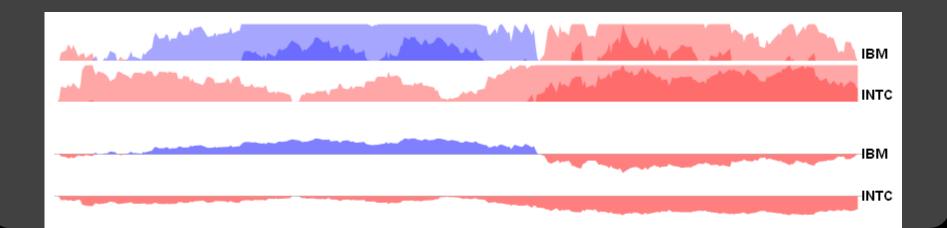
### Design Guidelines

Mirroring does not hamper perception

### Layered bands beneficial for smaller charts

**2-band mirror charts** more accurate for heights under 6.8mm (24 pixels @ 1024x768)

Predict benefits for 3 bands under 1.7mm (6 px)



# Design Guidelines

Mirroring does not hamper perception Layered bands beneficial for smaller charts

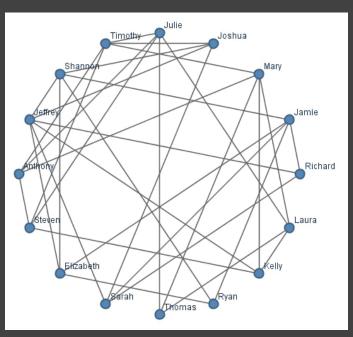
### Optimal chart sizing

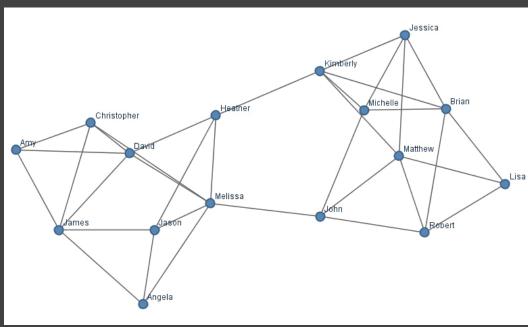
- Sweet spots in time/error curves
- 6.8mm (24 px) for line chart & mirrored chart
- 3.4mm (12 px) for 2-band horizon graph

# What other tasks and performance measures should one test?

# Perceptual Organization of Node-Link Diagrams

# Perceptual Organization of Graphs





Circular

Force-Directed

### **Experiment Design**

### **Factors**

Circular or Force-Directed Seed Layout # of Between-Cluster Edges ("masking")
All graphs had two primary clusters

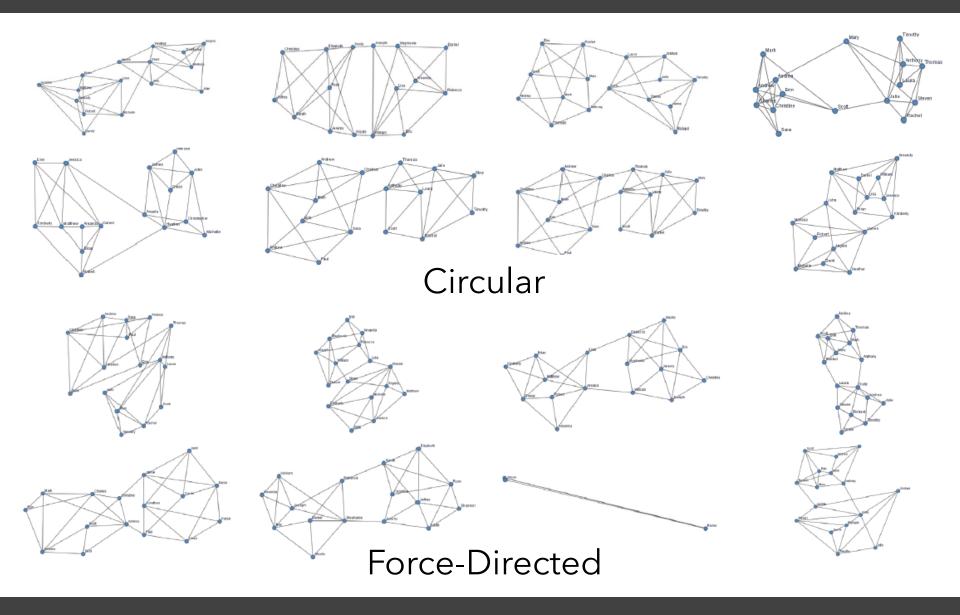
### Measures

# of Edge Crossings

Average Edge Length

Average Node Distance

within or between clusters



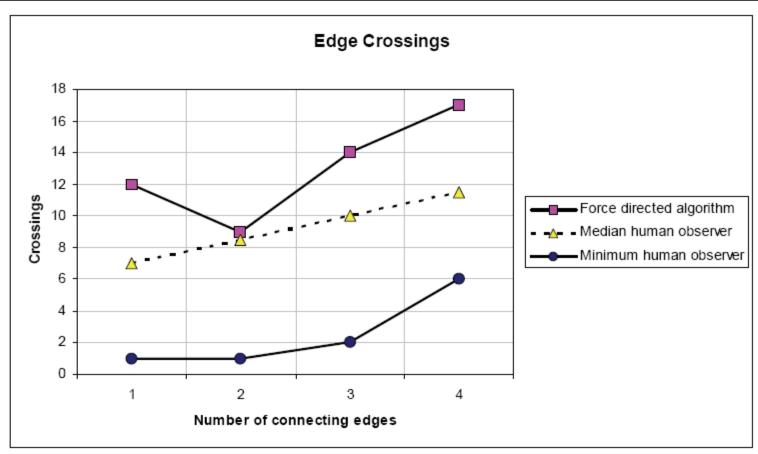


Figure 4. Edge Crossings. Human observers produced graph layouts with fewer edge crossings than the force-directed graph algorithm.

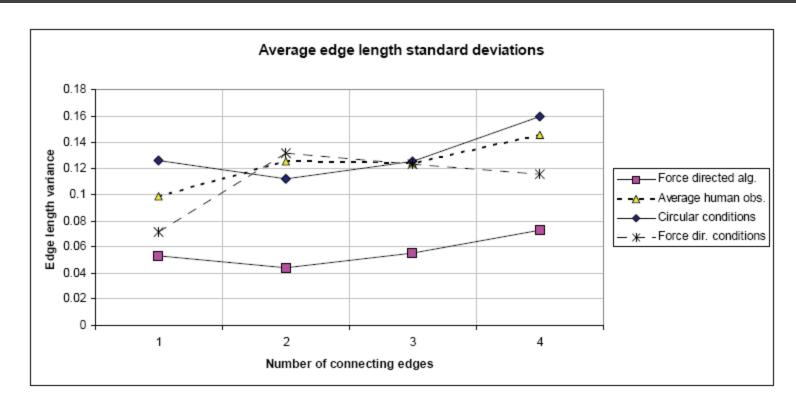


Figure 5. Edge Length Distribution. Human observers did not focus on maintaining equal edge length as much as the force directed algorithm.

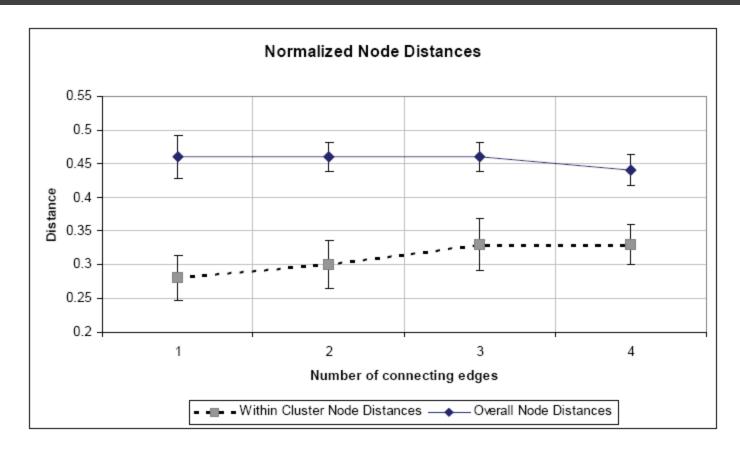


Figure 7. Cluster Extraction. For all levels of masking, the distance between nodes within a cluster is significantly smaller than the overall inter-node distance, demonstrating perceptual grouping. Error bars show 95% confidence intervals

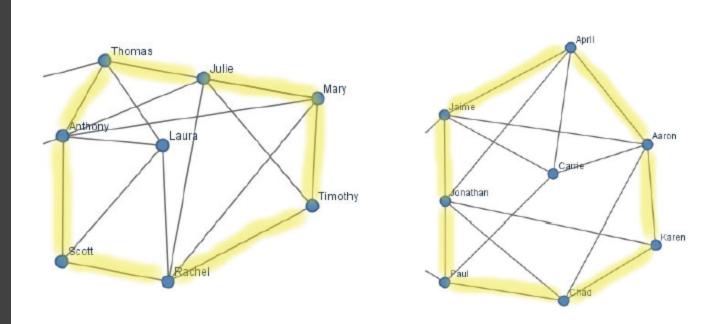


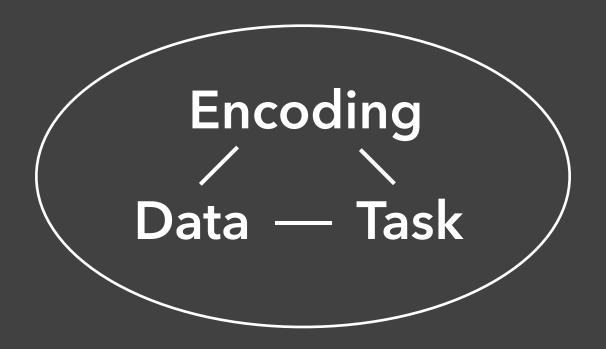
Figure 9. Cluster Hulls. Two examples of user-generated layouts where cluster edges formed a hull enclosing the cluster, organizing it into a single perceptual group.

### Summary

Design and analyze visualization techniques in context of real-world use.

Time/error analyses can be insightful, but they don't provide a complete picture.

Performance measures may be more suited to serious analysis than casual use?



**Users & Domain** 

# Administrivia

# Final Project Deliverables

### **Interactive Article**

Post online by midnight Wed 12/6.

**Demonstration Video** (<= 2 min)

Due on Vimeo & Canvas by midnight Wed 12/6.

### **Final Project Showcase**

We will show demo videos in class, Thursday 12/7.

External judges will award top projects!

Read assignment description for more!

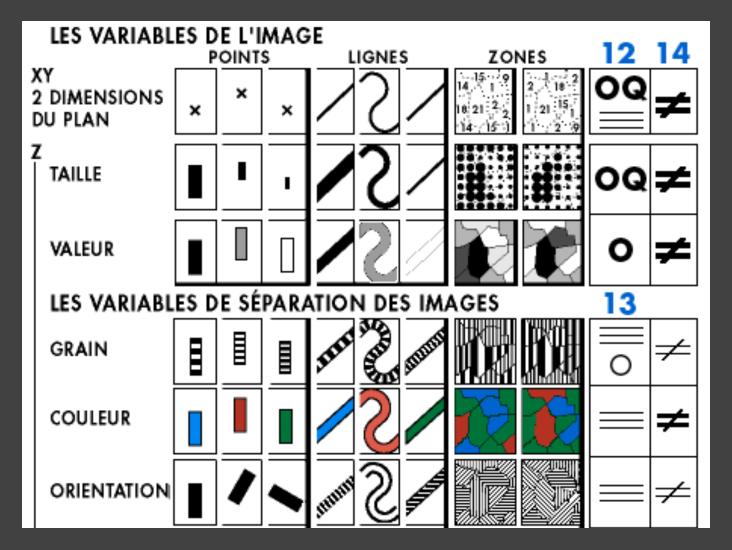
### Course Evaluation

Official course evaluation, due by 12/10 Counts as part of course participation. Your opinion is valued!

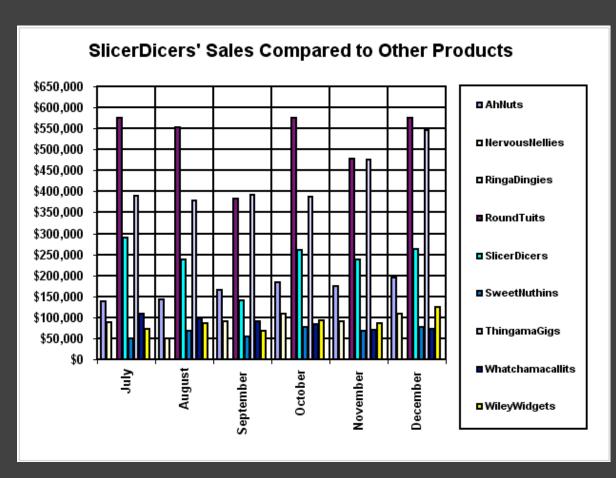
https://uw.iasystem.org/survey/183487

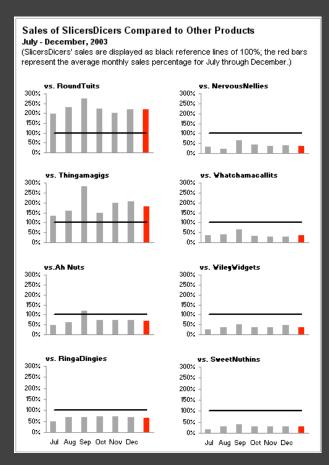
# **Course Summary**

# Data and Image Models

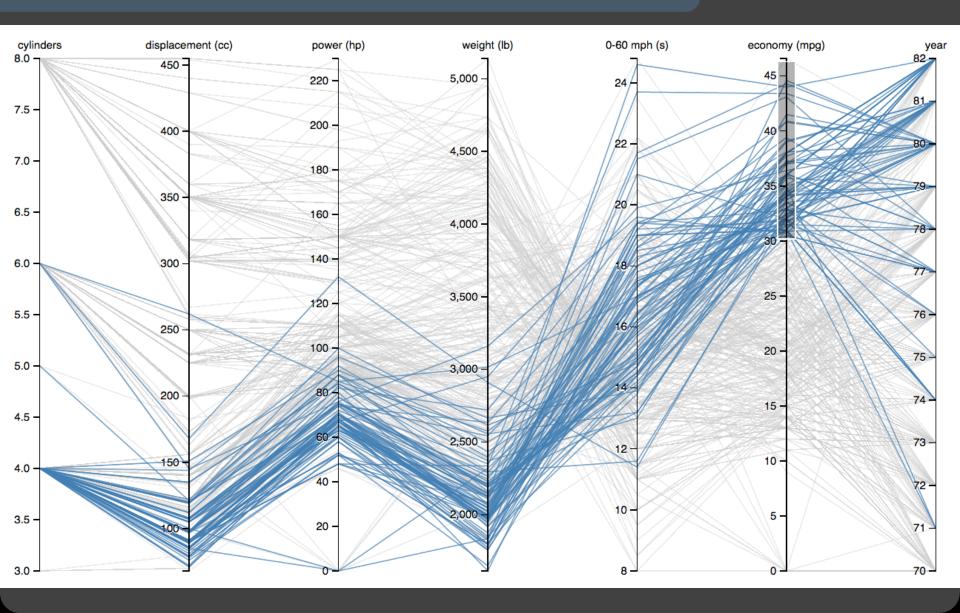


# Visualization Design

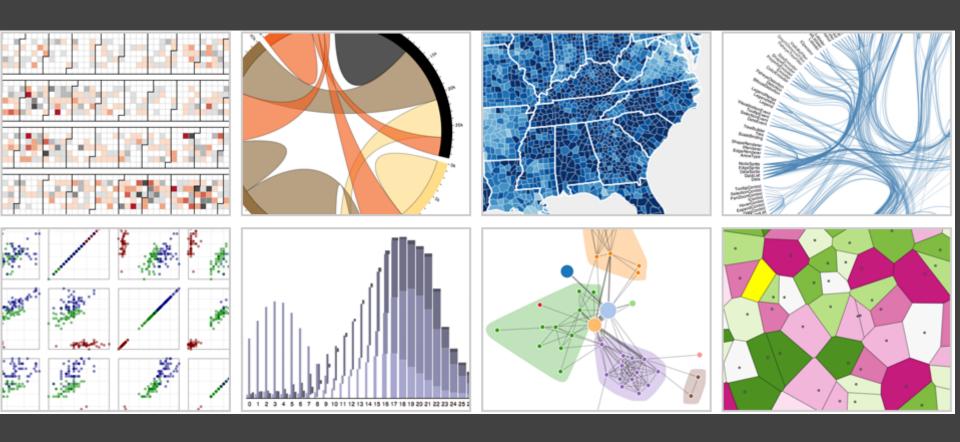




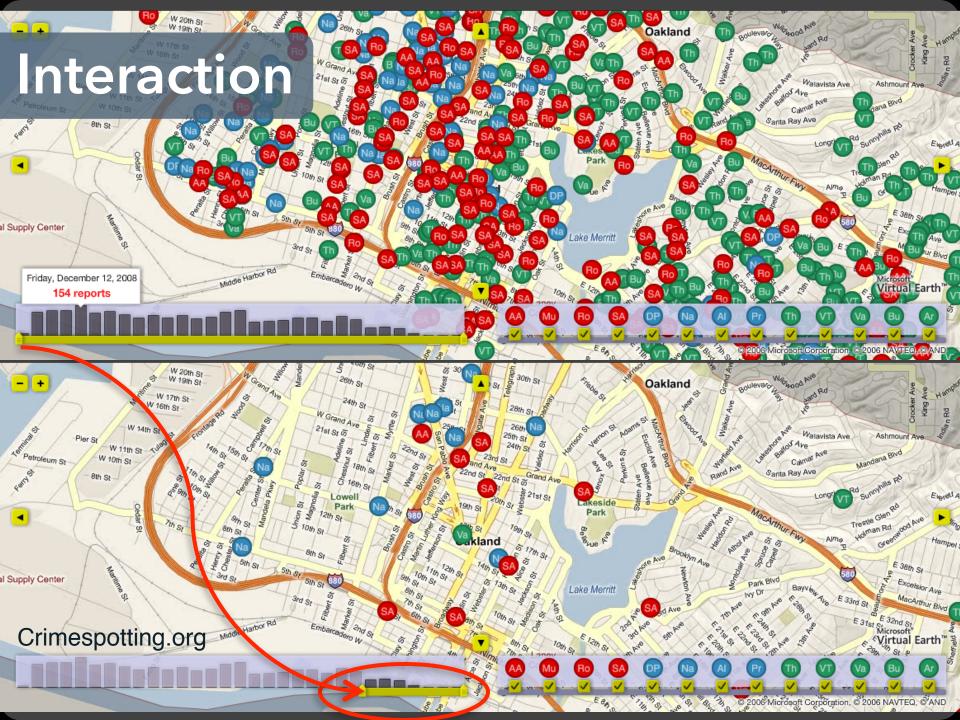
# **Exploratory Data Analysis**



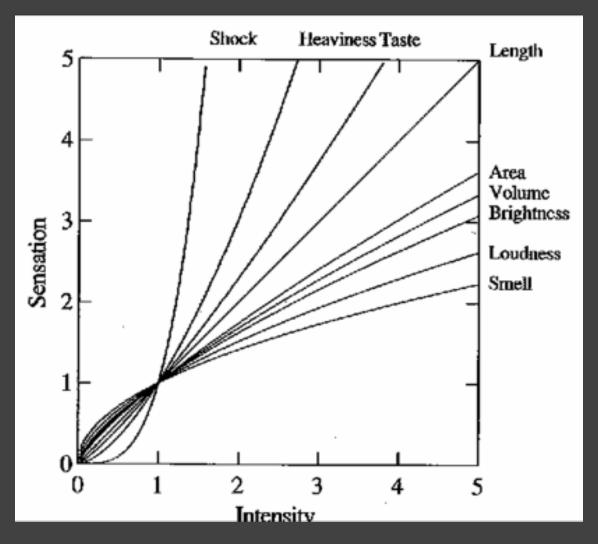
### **Visualization Software**



D3: Data-Driven Documents

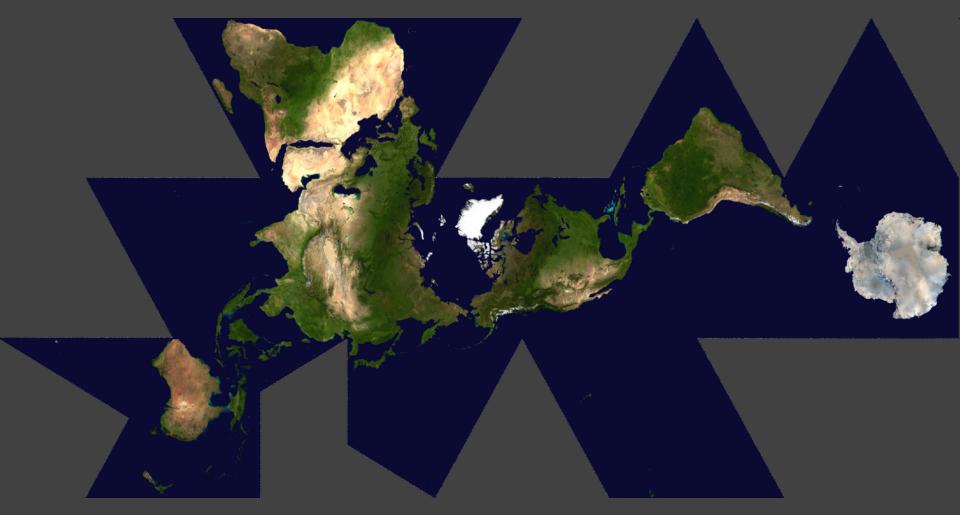


# **Graphical Perception**



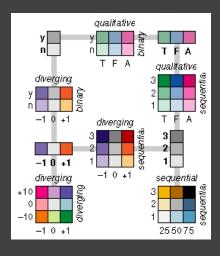
The psychophysics of sensory function [Stevens 61]

# Maps

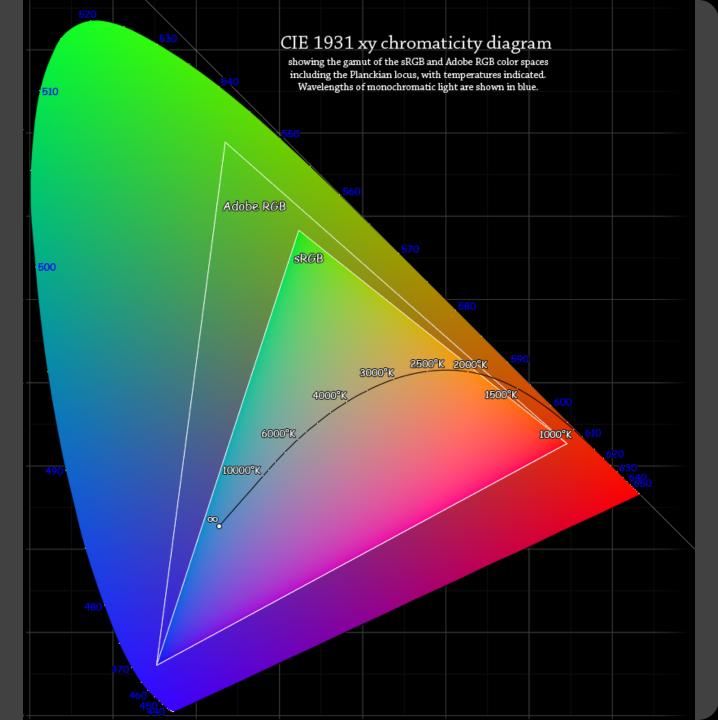


Dymaxion Maps [Fuller 46]

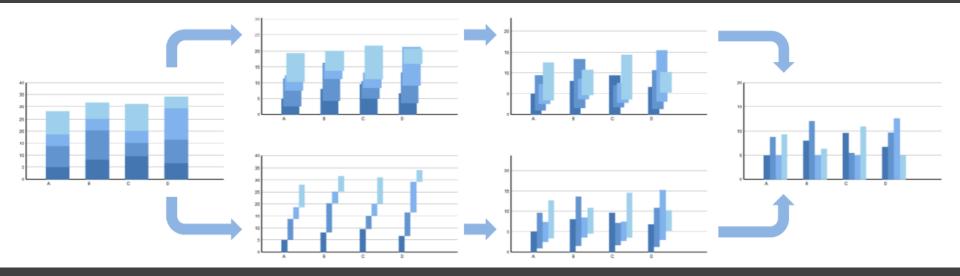
# Color



Color Brewer



### Animation



Animated transitions in statistical data graphics [Heer & Robertson 07]

Recent elections have placed a heavy emphasis on "swing states" — Ohio, Florida and the other competitive states. Y a land the between the Democratic and Republican parties. A look at how the states they have shifted over past elections. Each box represents a state sized by number of electoral votes.

Each curve shows how much it shifted left or right between elections

Chart Size of Lead

Chart **Electoral Votes** 

≥50%

+40%

+30%

← MORE DEMOCRATIC

MORE REPUBLICAN →

+10%

+20%

+30%

+40%

### Obama Re-elected

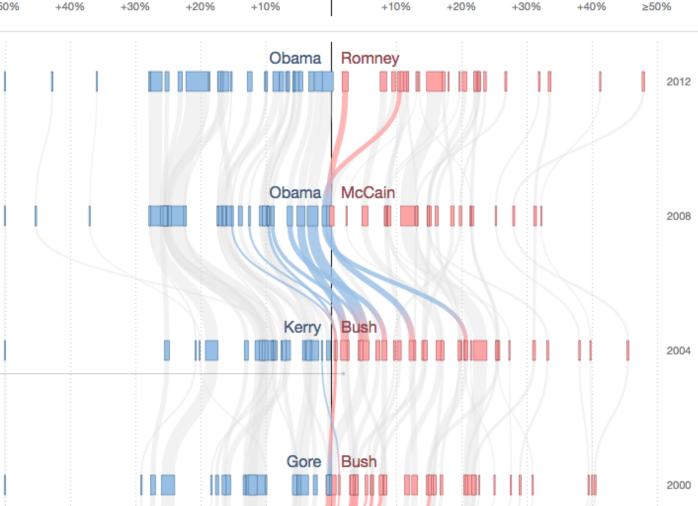
The country voted about 5 percentage points more Republican in 2012 than in 2008. Obama lost North Carolina and Indiana, but won every tossup except Florida, which remains too close to call.

**Highlight Tossups** 

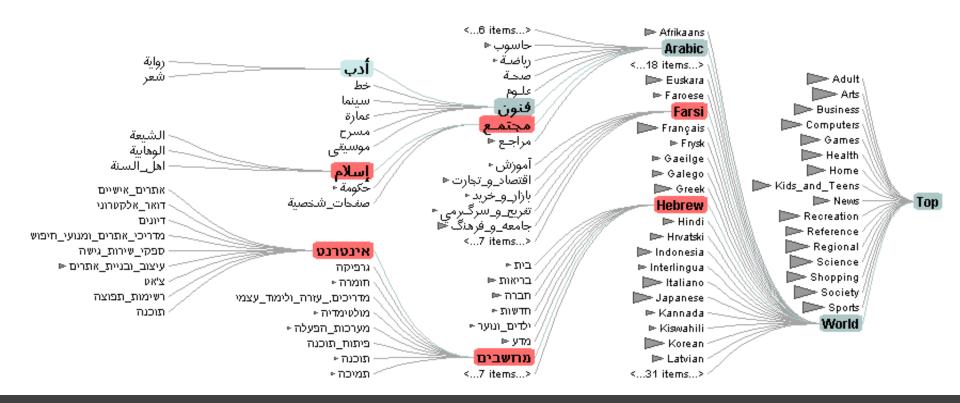
### As Goes Ohio

Ohio, which has voted for the winner in every election since 1964, provided the decisive electoral votes in 2004, and it is the state likeliest to play that role again this year, according to the FiveThirtyEight model.

Highlight Ohio



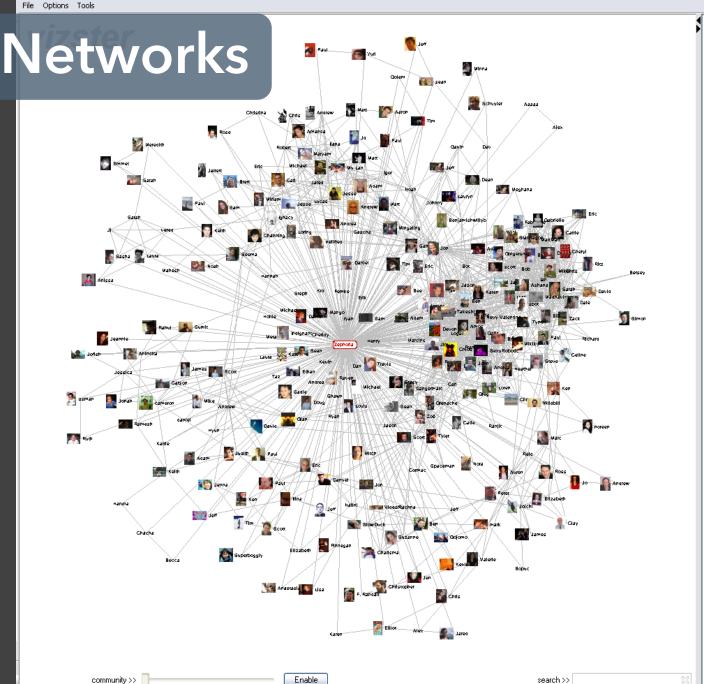
### Hierarchies



Degree-Of-Interest Trees [Heer & Card 04]







Zephoria Friends 266 Age ?? Gender - Female Status Single Location San Francisco, CA Hometown Lancaster, PA researcher: social networks, Occupation identity, context Interests apophenia, observing people, culture, questioning power, reading, buddhism, ipseity, computer-mediated communication, social networks, technology, anthropology, stomping Music psytrance/goa/trance [Infected Mushroom, Son Kite ... Iboga/Digital Structures], Ani Difranco, downtempo, Thievery Corporation, Beth Orton, Morcheeba, Ween, White Stripes Authors: Erving Goffman, Books Stanley Milgram, Jeanette Winterson, Eric Schlosser, Leslie Feinberg, Dorothy Allison, Italo Calvino, Hermann Hesse TV Shows Movies Koyaanisqatsi, Amelie, Waking Life, Tank Girl, The Matrix, Clockwork Orange, American Beauty, Fight Club, Boys Don't Cry Member Since Last Login 2003-10-21 Last Updated 2003-10-21 [Some know me as danah...] About I'm a geek, an activist and an academic, fascinated by people and society. I see life as a very large playground and enjoy exploring its intricacies. I revel in life's chaos, while simultaneously providing my own insane element. My musings: http://www.zephoria.org/thoug hts/ Someone who makes life's Want to Meet complexities seem simply

elegant.

### Text

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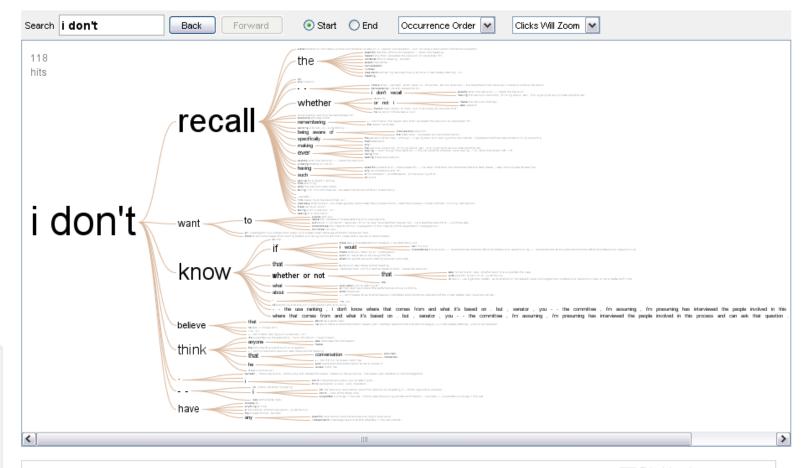
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### **Visualizations:** Word tree / Alberto Gonzales

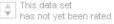
Creator: Martin Wattenberg

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Data file: Word in testimony from Gonzales, 4/19/2007

Data source: CQ Transcript Wire via the Washington Post







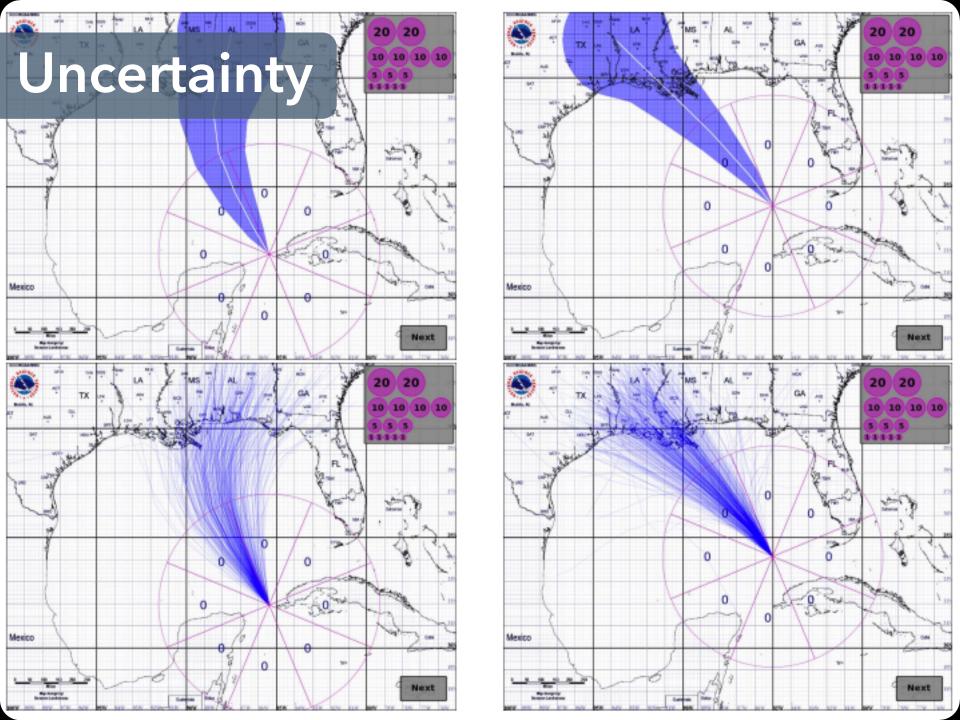












### The Future of Visualization

Where is more work required?

What emerging technologies and societal trends will impact visualization design?

What did you find most difficult in creating visualizations and designing techniques?

### Thank You!

