Memorable

Personalized entertainment for people with dementia
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Week 3 Report

Current Milestone 2 Goals:
Begin building interactive prototype
   a) Implement puzzle game and music player
   b) Prototype and iterate on data exchange process

This week, we completed the following:
   ● Iterated on our initial paper prototype
      ○ Added new screens and features based on CIs and UTs
      ○ Finalized designs and identified usability concerns
   ● Began implementation of application
      ○ Started creating simple front end prototypes
      ○ Started setting up postgreSQL database
   ● Volunteered at Briarwood Health Center
      (See volunteering notes for details)
      ○ Chatted with residents and played puzzles and games with them
      ○ Interacted with caretakers and activities director
      ○ Observed resident interaction

In the following week we plan to:
   ● Complete database design and setup
   ● Complete front end prototyping
   ● Begin integrating back end with front end