Online Usability Study (Group)

Due: Thursday, February 12, 2009

Goals

The goal of this assignment is to learn about online usability testing of UI prototypes. You will create and deploy an online usability survey of your medium fidelity prototypes that you built in your last assignment. The new UI design and the results of the usability study will be presented in an in-class presentation.

Online Survey

Create an online survey using userzoom.com (each team will be given an account). The survey will be used to gather data from “real” users about the design of your interactive prototype. Surveys should be organized into three sections: (1) overview text and demographic questions, (2) prototype tasks and follow-up questions, and (3) wrap-up questions at the end of the entire survey. You should survey at least ten people and no more than forty.

The survey should include:

- Demographic questions (e.g., age, sex, occupation, and experience with target platforms)
- Three main tasks pointing to the URL of prototype. For each task:
  - provide an overview description of the task
  - ask the user to complete some set of actions to complete that task
  - for those of you with less functional prototypes, the tasks may need to be a bit more explicit about which information they must enter
- Follow-up questions after each task
  - ensure that the follow-up questions are appropriately phrased such that you can infer that your participant actually followed through with the task and got it right (without leading them to the answer)
  - also ask them to self rate whether they succeeded or not, or were unsure (could be a piece of data or a URL)
- Debrief questions at end of entire survey
  - For example, you could ask one open ended question about the overall interface design as well as get numerical subjective ratings of ease of use, etc. (see some of the example templates for web site and customer satisfaction at userzoom.com)

Deliverables

The primary deliverable for this assignment will be a short write-up and the class presentation. One or two members of your team will present your project in class during a twenty minute PowerPoint-based presentation. See the grading guidelines for
information on how to structure your talk. Practice in advance! You must make the slides available for download on your web site.

**Example of Successful Past Assignment**

Panlingual Camera Phone (490f, Wi07)  
[http://www.cs.washington.edu/education/courses/490f/07wi/project_files/camera2/c/netproto/]

**Report Guidelines**

The report should describe your methods (i.e., recruitment, incentives, participants, procedure, tasks, test measures), results (i.e., the summary data – use appendix for raw data), and discussion (i.e., what the data means). You should also give recommendations for design changes based on the study results. Finally, include a summary of how the userzoom.com tool helped and the limitations you ran into. A suggested outline is:

1. Project title & team members (along with roles)
2. Method
   a. Participants (1 paragraph)
   b. Tasks (1/2 page)
   c. Procedure (1/2 page)
   d. Test Measures (1 paragraph)
3. Results
4. Discussion
5. Design Recommendations
6. Tool Features & Limitations

**Presentation Guidelines**

You will have 20 minutes for this presentation plus up to 5 minutes for questions. Please practice as we will grade you on how close you are to the time limit (under and over). All team members are expected to work collaboratively on the presentation, though only one or two should present this time (two will present the third presentation, so you can do two on this one or two on the second presentation); thus the presentation grade will be based on the content and flow of the slides and not only on the individual presenter(s) themselves.

Suggested Talk Outline:

1. Project title & team
2. Introduction to Problem & Solution
3. Previous Quarter’s design (multiple slides)
4. Major design changes from previous quarter & why? (multiple slides)
5. Method for Online Study
6. Tasks for Online Study
7. Study Results (can be a few slides)
8. Recommendations for Design Changes (multiple slides)
9. Summary
Report/Survey Grading (100 Points)

The report and survey will be graded together. Here is the grading for the survey and the report (100 pts total):

**Online Survey (30 Points)**
- Are the survey questions clear and understandable?
- Do the survey questions cover a comprehensive range of issues that the user may encounter?
- Do the tasks cover the interesting features of the project?
- Do the tasks have an appropriate difficulty/complexity specified?
- Do the tasks altogether form a compelling story for the project?
- Are you able to tell whether participants succeeded on the tasks?

**Report (70 pts)**
- Writing
  - Does the report cover all the topics in the outline?
  - Does the organization follow the outline?
  - Are the limitations and tradeoffs described and justified in the report?
  - Are sub-sections used for easy scanning of important parts?
- Screenshots
  - Are important figures referenced and placed inline with the text?
  - Do figures have appropriate annotations linking them to the text?
Presentation Guidelines (100 pts)

The presentation grading will be broken into two components: the individual grade of the presenter and a group grade for the presentation of the study results & new design ideas. Note that you should use images liberally and try to keep the text on the slides brief (and use large fonts – no less than 20 pt anywhere). The grades for each of these components are explained in more detail below.

Presenter’s grades  (NAME: ________________________________)

- Suggested Organization
  - __ Overview of talk (1 slide) – don’t read this, tell it like a story
  - __ Introduction to Problem & Solution (1 slide)
  - __ Previous Quarter’s Design (multiple slides)
  - __ Major Design Changes & Why (multiple slides)
  - __ Method for Online Study (multiple slides)
  - __ 3 representative tasks (1-3 slides)
  - __ Experimental Results (1-2 slides)
  - __ Suggested UI changes (1-3 slide)
  - __ Summary of talk (1 slide)

- Presentation
  - __ Use slides. Ensure that the presentation shows appropriate preparation, and that visual aids are effective, properly prepared, and properly employed. Make sure that people at the back of the room can see your slides.
  - __ Cover the required scope within the 20 minute time period (there will be 5 extra minutes for questions). Practice & time your presentation in advance. **We will cut you off if you go over and you will not be able to gain points for missed material.**
  - __ Ensure the presenter makes eye contact and projects well.

Group grade  (GROUP NAME: ____________________________)

- Representative Tasks & Scenarios
  - __ Did they provide coverage of the functionality?
  - __ Where the tasks too easy or too hard?

- UI Design
  - __ Was the interface novel and creative?
  - __ Was it appropriate for the supported tasks?
  - __ Did the design changes follow from sound reasoning or HE results?

- Experiment
  - __ Was the experiment carried out in a sound manner?
  - __ Were the results given in sufficient detail to understand what occurred?
  - __ Were the suggested UI improvements sound & follow from the results?