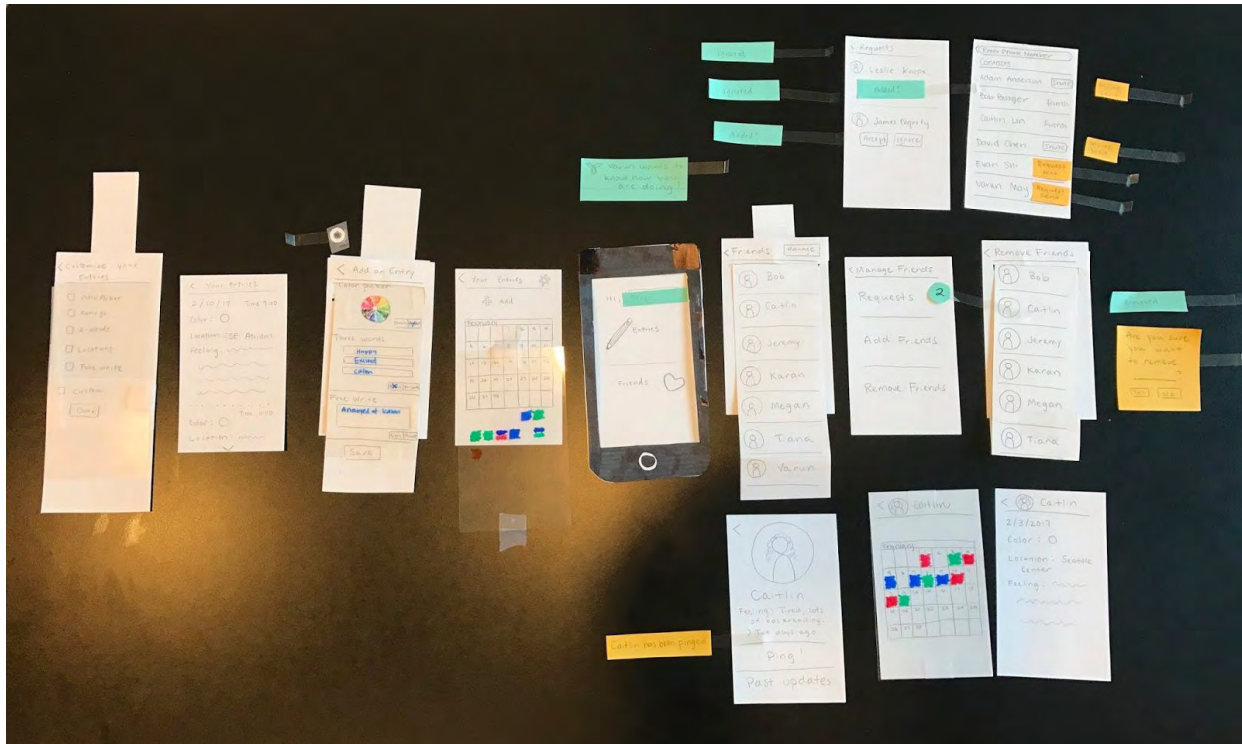


Mari Chinn, Amanda Lin, Stephanie Shi, Karin Vaughan  
Section AC: Mental Wellness  
3a: Paper Prototype

### Overview of Wishing Well prototype:

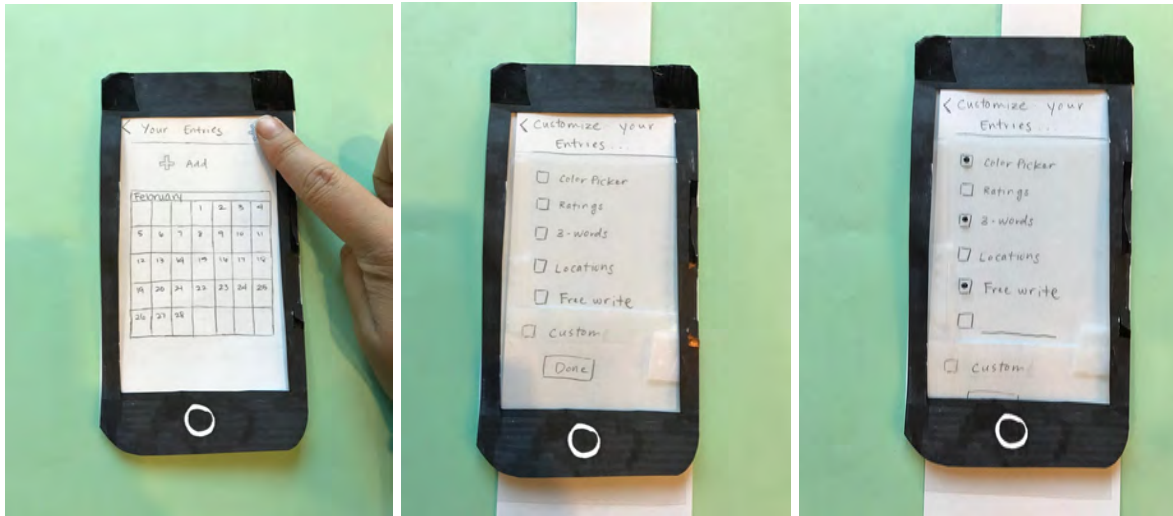


### Task 1: Managing and Creating Content



This is the home screen for a user named Steph. This first task of managing and creating content is facilitated in the "Entries" button.

## Customization



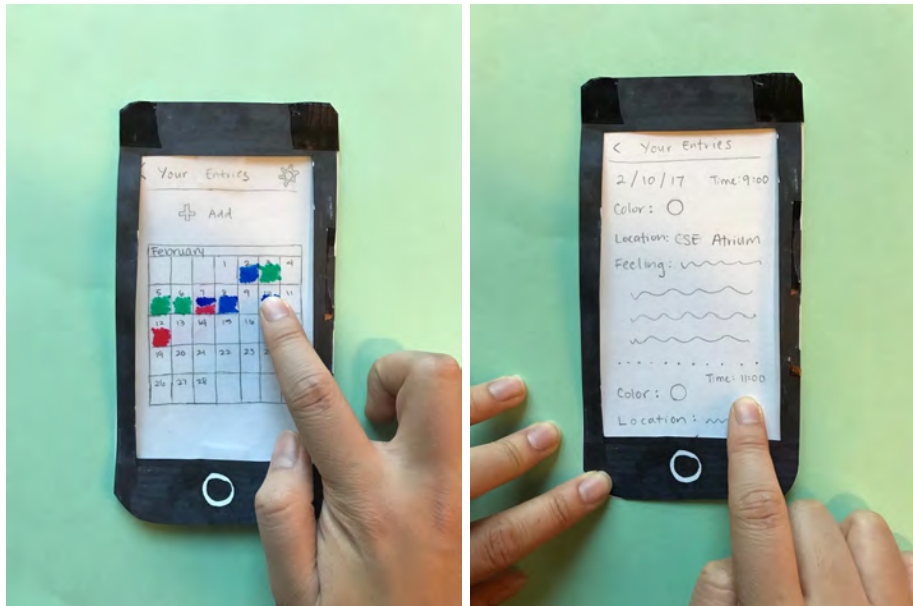
Steph selects the tool button in the upper left hand corner of the entries page to customize the content of her entries. Then, Steph sees a variety of different tracking options that she can include in each entry, with the option to create custom questions as well. She then selects the ones she wants to include.

## Creating an Entry



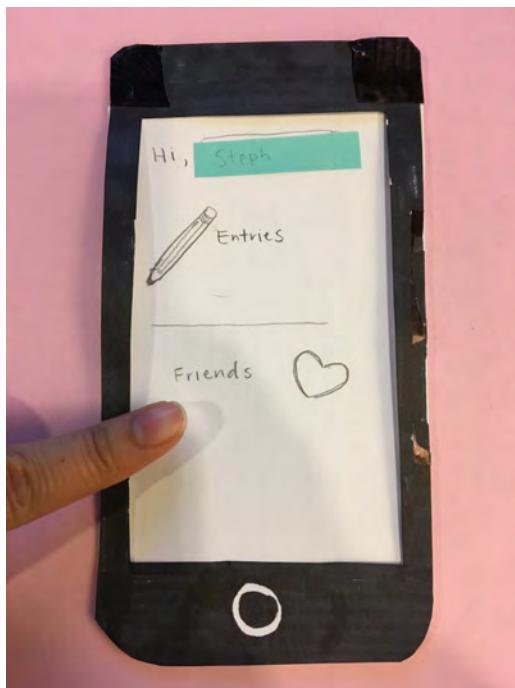
Steph clicks on the "Add" button to create a new entry. The custom tracking options that Steph selected appear in this entry to be filled out. Each component of the entry also has the option to be either "public" or "private", where a public component can be viewed by friends and a private component is just for herself. She then saves her completed entry.

## Reflecting on Previous Entries



Steph now sees her current entry appear on the calendar, in addition to her previous entries. She selects a day to view and reflect on her feelings and wellness in the past.

## Task 2: Interacting with Friends' Content



All of Steph's interactions with her friends and their content is handled through the friends button.



Steph wants to see how her friend Caitlin is doing, so she checks out Caitlin's profile. Steph sees the public components of Caitlin's last update, and also wants to look at Caitlin's past entries. She then selects a day to view Caitlin's entries. Steph can also "ping" Caitlin; Caitlin will get a notification saying "Steph wants to know how you are doing!" and Steph gets feedback that her ping was sent.



An example of someone pinging Steph. Steph can then choose to message Varun separately outside the app to start a conversation.

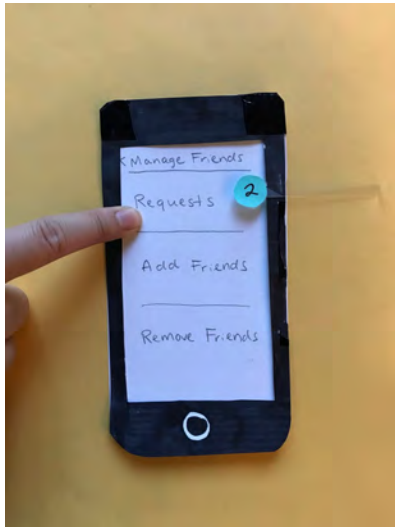
## Other Aspects

### Managing Friends to Share Content With



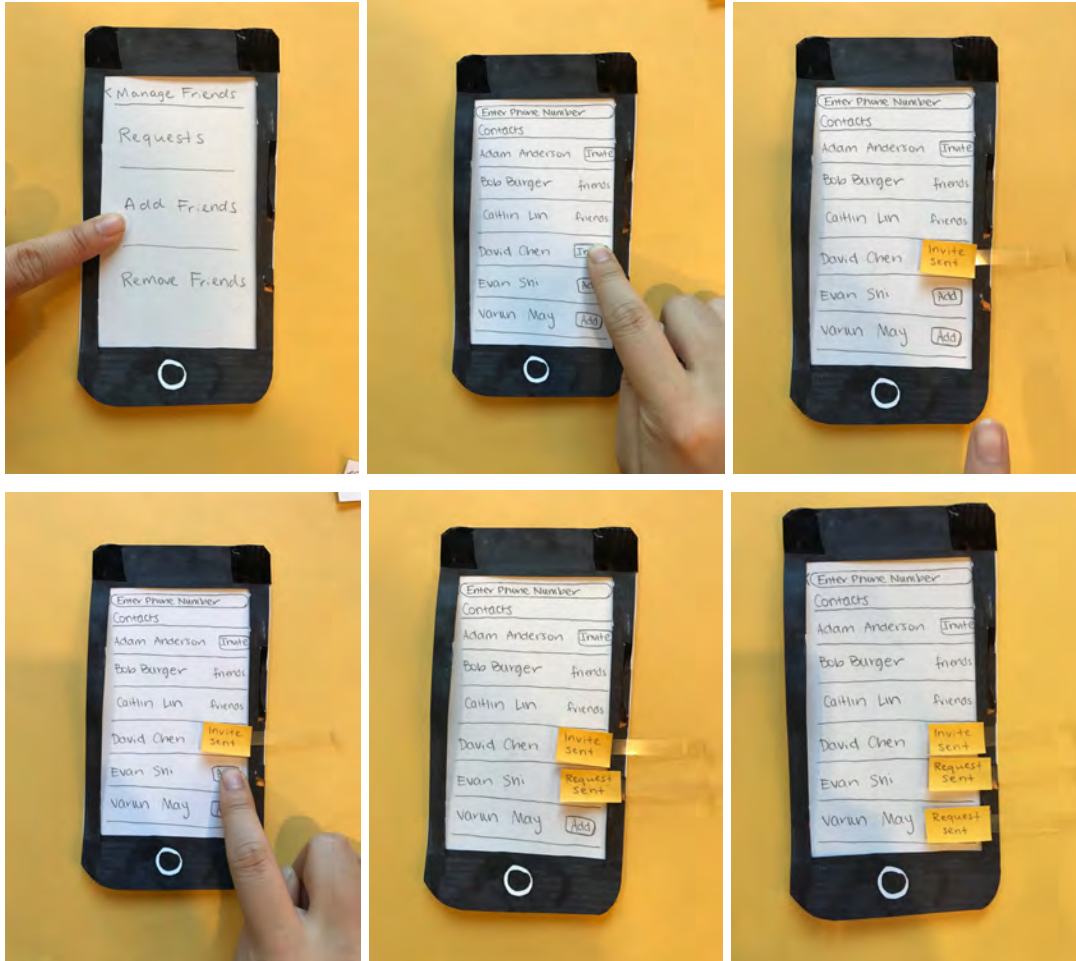
Steph can manage her friends list through the friends button on the homepage and then through the manage button.

### Managing Friend Requests



Steph is notified that she has two friend requests. By selecting the “Requests” button, Steph can view the details of the requests and then either accept or ignore them.

## Finding Friends to Add

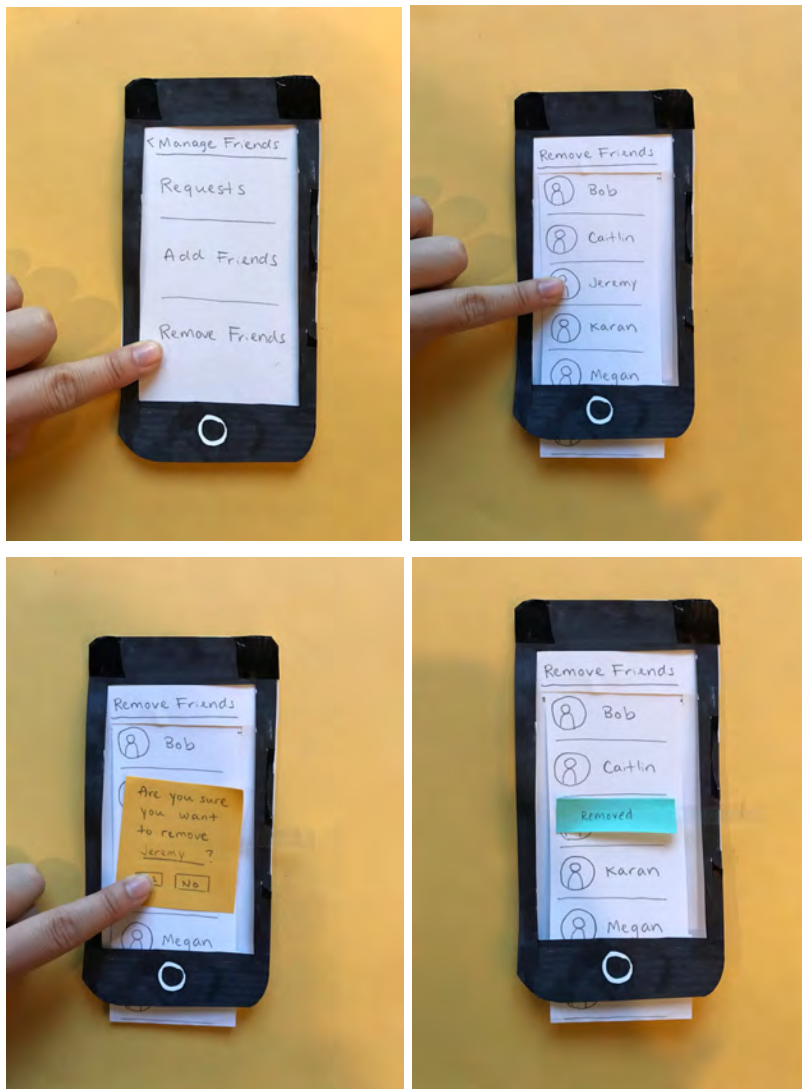


Steph can add friends by their phone number directly or through her phone contacts. If a contact already has the application, then she can “add” the person to send a request. If a contact does not have the application, Steph can “invite” them which sends them a text message inviting them to use the application.



Once a contact accepts Steph’s request, that contact will show up on Steph’s friends list.

## Removing Friends



Steph can also remove friends from the application. She selects the friend to remove, and confirms the removal. Then she is notified that the friend has successfully been removed, and that person will no longer appear on Steph's friends list.