# CSE 417 Algorithms and Complexity

#### Winter 2023 Lecture 16 Divide and Conquer and Recurrences

# **Divide and Conquer**

- Recurrences, Sections 5.1 and 5.2
- Algorithms
  - Median (Selection)
  - Fast Matrix Multiplication
  - Counting Inversions (5.3)
  - Multiplication (5.5)

# **Divide and Conquer : Merge Sort**

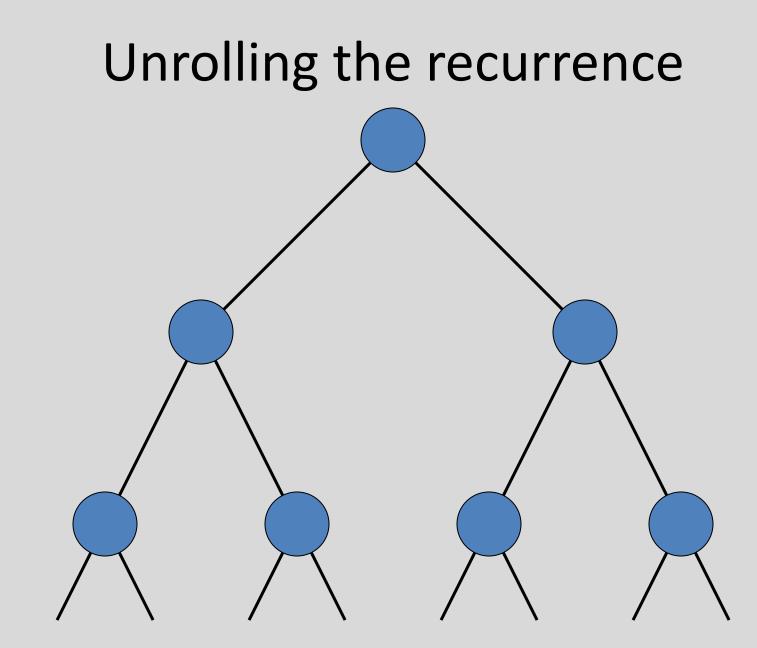
Array MSort(Array a, int n){

```
if (n \le 1) return a;
```

return Merge(MSort(a[0 .. n/2], n/2), MSort(a[n/2+1 .. n-1], n/2);

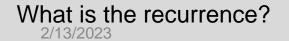
#### T(n) = 2T(n/2) + n; T(1) = 1;

}



# A better mergesort (?)

- Divide into 3 subarrays and recursively sort
- Apply 3-way merge



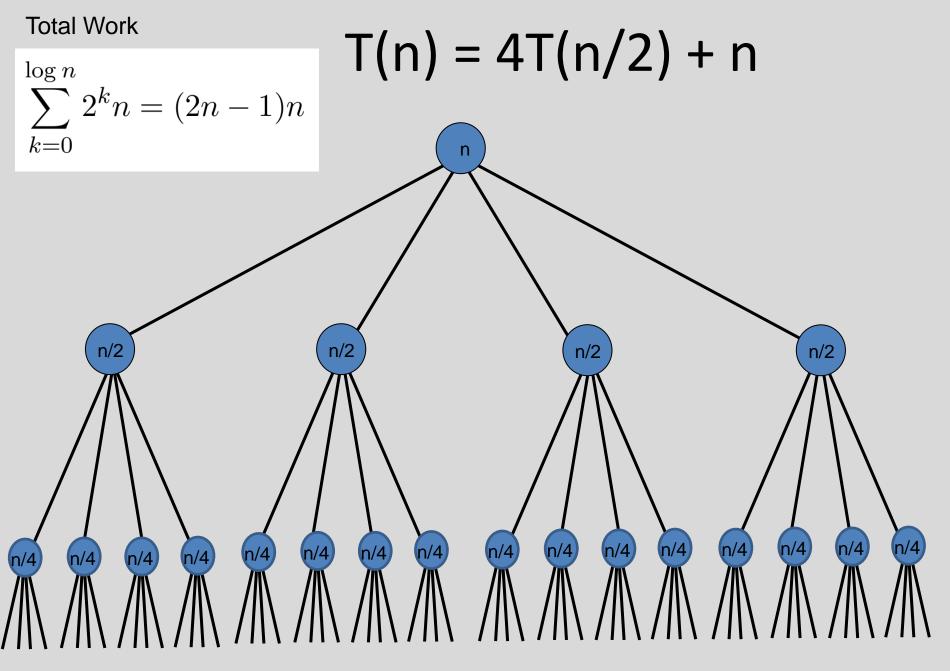
#### Unroll recurrence for T(n) = 3T(n/3) + n

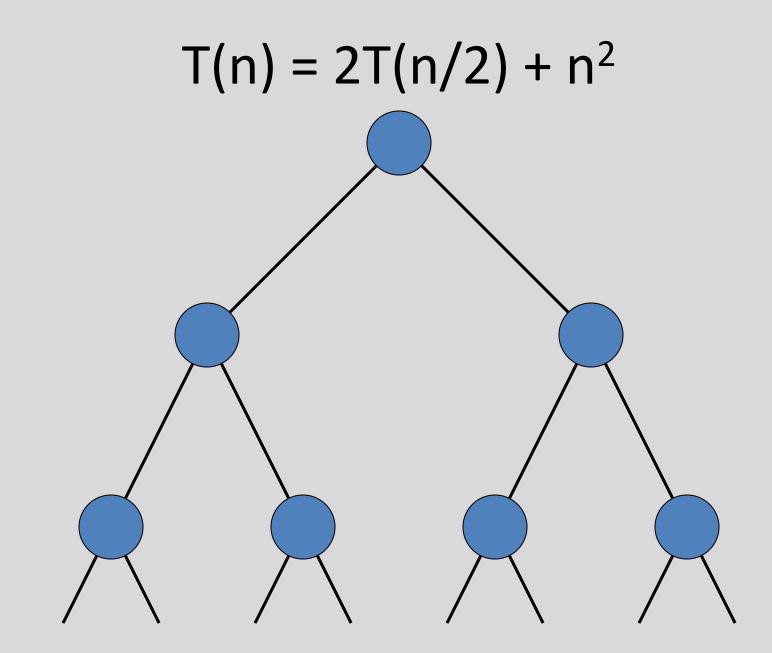
# T(n) = aT(n/b) + f(n)

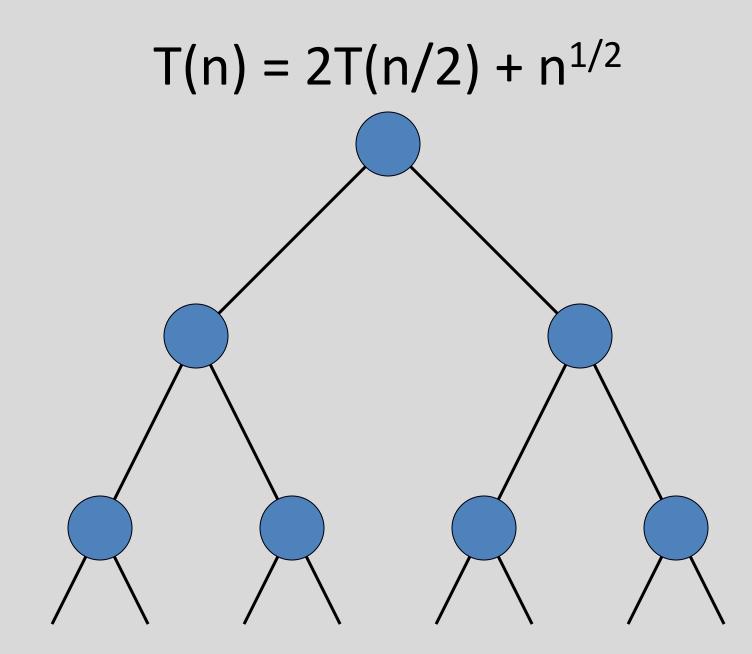
# T(n) = T(n/2) + cn

Where does this recurrence arise?

## Solving the recurrence exactly







#### Recurrences

- Three basic behaviors
  - Dominated by initial case
  - Dominated by base case
  - All cases equal we care about the depth

# What you really need to know about recurrences

- Work per level changes geometrically with the level
- Geometrically increasing (x > 1)

– The bottom level wins

Geometrically decreasing (x < 1)</li>

– The top level wins

• Balanced (x = 1)

Equal contribution

Classify the following recurrences (Increasing, Decreasing, Balanced)

- T(n) = n + 5T(n/8)
- T(n) = n + 9T(n/8)
- $T(n) = n^2 + 4T(n/2)$
- $T(n) = n^3 + 7T(n/2)$
- $T(n) = n^{1/2} + 3T(n/4)$

## **Recursive Matrix Multiplication**

Multiply 2 x 2 Matrices: | r s | = | a b | | e g || t u | = | c d | | f h |

$$r = ae + bf$$
  

$$s = ag + bh$$
  

$$t = ce + df$$
  

$$u = cg + dh$$

A N x N matrix can be viewed as a 2 x 2 matrix with entries that are  $(N/2) \times (N/2)$  matrices.

The recursive matrix multiplication algorithm recursively multiplies the  $(N/2) \times (N/2)$  matrices and combines them using the equations for multiplying 2 x 2 matrices

## **Recursive Matrix Multiplication**

- How many recursive calls are made at each level?
- How much work in combining the results?
- What is the recurrence?

#### What is the run time for the recursive Matrix Multiplication Algorithm?

• Recurrence:

## Strassen's Algorithm

Multiply 2 x 2 Matrices:  $\begin{vmatrix} r & s \end{vmatrix} = \begin{vmatrix} a & b \end{vmatrix} \begin{vmatrix} e & g \end{vmatrix}$  $\begin{vmatrix} t & u \end{vmatrix} = \begin{vmatrix} c & d \end{vmatrix} \begin{vmatrix} f & h \end{vmatrix}$  $r = p_1 + p_2 - p_4 + p_6$  $s = p_4 + p_5$  $t = p_6 + p_7$  $u = p_2 - p_3 + p_5 - p_7$ 

Where:

- $p_1 = (b d)(f + h)$   $p_2 = (a + d)(e + h)$   $p_3 = (a - c)(e + g)$   $p_4 = (a + b)h$  $p_5 = a(g - h)$
- $p_6 = d(f e)$

 $p_7 = (c + d)e$ 

#### **Recurrence for Strassen's Algorithms**

- $T(n) = 7 T(n/2) + cn^2$
- What is the runtime?

#### **BFPRT Recurrence**

# $T(n) \le T(3n/4) + T(n/5) + 20 n$

What bound do you expect?