#### Lecture09



# CSE 417 Algorithms and Complexity

Winter 2023 Lecture 9 – Greedy Algorithms II

### Announcements

- Today's lecture
  - Kleinberg-Tardos, 4.2, 4.3
- Friday and Monday
  - Kleinberg-Tardos, 4.4, 4.5



### **Greedy Algorithms**

- Solve problems with the simplest possible algorithm
- The hard part: showing that something simple actually works
- Today's problems (Sections 4.2, 4.3)
  - Graph Coloring
  - Homework Scheduling
  - Optimal Caching

### Interval Scheduling

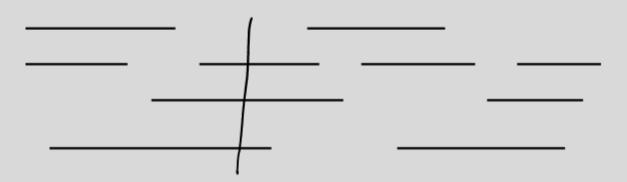
- Tasks occur at fixed times, single processor
- Maximize number of tasks completed



- · Earliest finish time first algorithm optimal
- Optimality proof: stay ahead lemma
  - Mathematical induction is the technical tool

# Scheduling all intervals with multiple processors

 Minimize number of processors to schedule all intervals



Depth: Maximum number of overlapping intervals

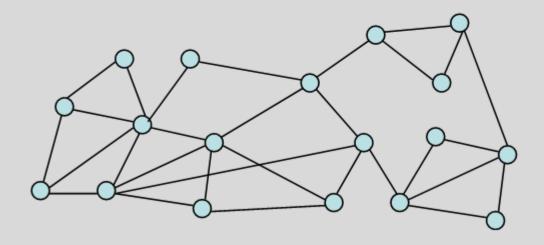
# Algorithm

Sort intervals by start time

$$\frac{1}{2}$$
 ,  $\frac{3}{1}$  3

### **Greedy Graph Coloring**

Theorem: An undirected graph with maximum degree K can be colored with K+1 colors

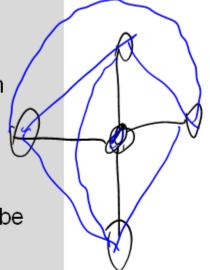


**Greedy Coloring Algorithm** 

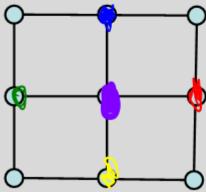
- Assume maximum degree K
- Pick a vertex v, and assign a color not in N(v) from [1, . . . , K + 1]
- · Always an available color



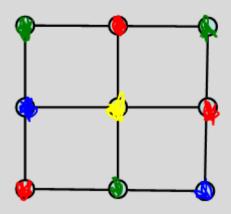
 There exists a graph of degree K requiring K+1 colors



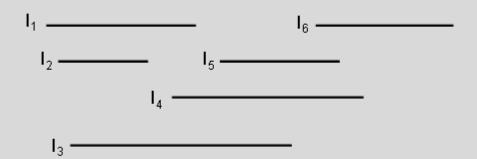
# Coloring Algorithm, Version 1

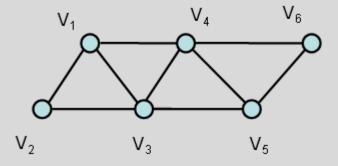


## Coloring Algorithm, Version 2



# Interval scheduling is graph coloring





### Homework Scheduling

- Tasks to perform
- Deadlines on the tasks
- Freedom to schedule tasks in any order
- Can I get all my work turned in on time?
- If I can't get everything in, I want to minimize the maximum lateness

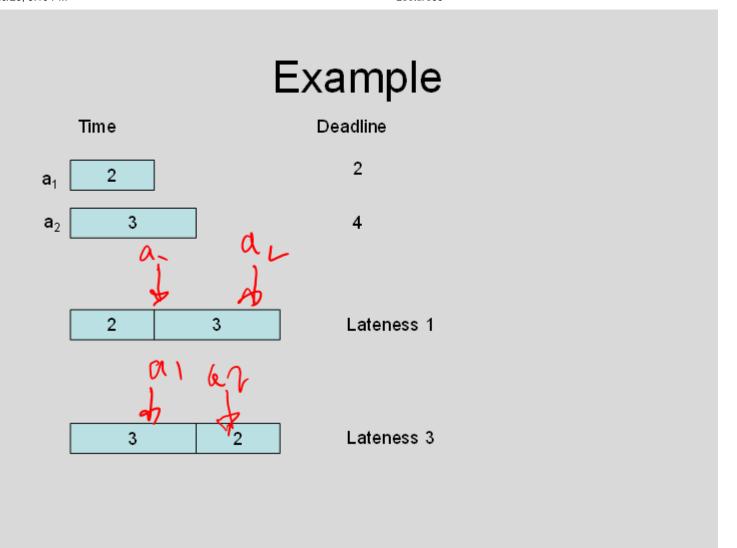
### Scheduling tasks

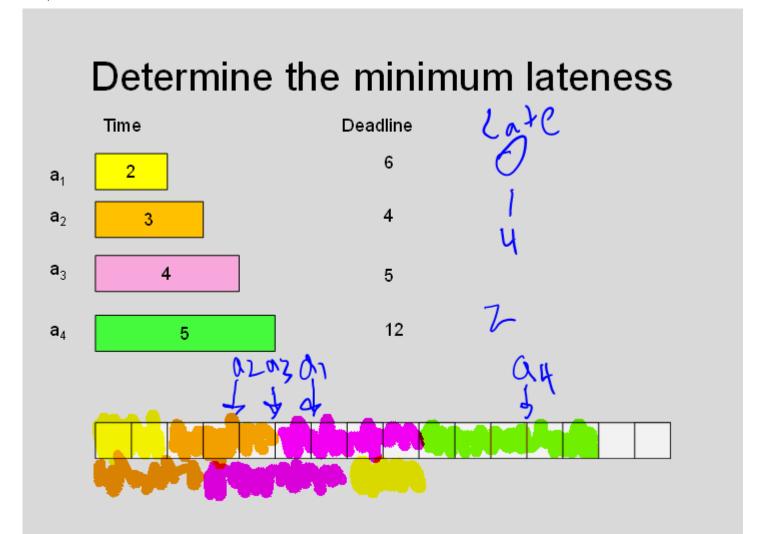
- Each task has a length t<sub>i</sub> and a deadline d<sub>i</sub>
- All tasks are available at the start
- One task may be worked on at a time
- All tasks must be completed
- Goal minimize maximum lateness

- Lateness: 
$$L_i = f_i - d_i$$
 if  $f_i \ge d_i$ 

$$L_i = f_i - d_i$$

$$L$$



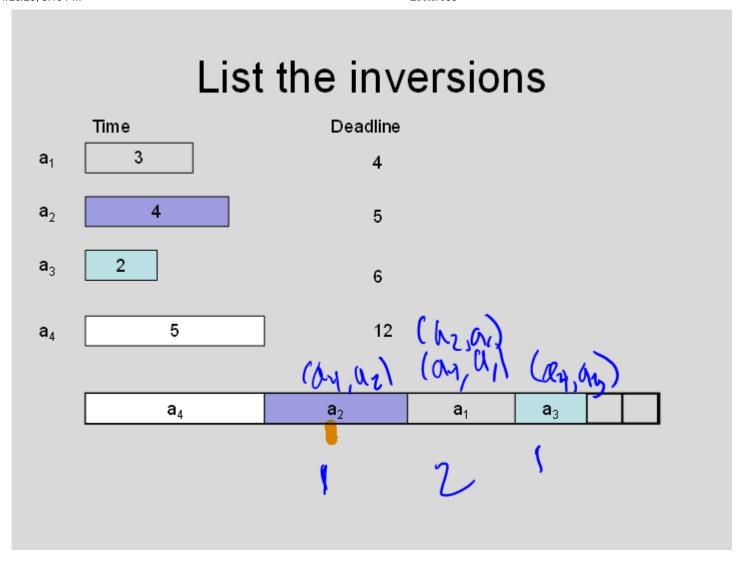


### **Greedy Algorithm**

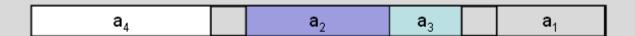
- · Earliest deadline first
- · Order jobs by deadline
- This algorithm is optimal

### **Analysis**

- Suppose the jobs are ordered by deadlines,
   d<sub>1</sub> ≤ d<sub>2</sub> ≤ . . . ≤ d<sub>n</sub>
- A schedule has an inversion if job j is scheduled before i where j > i
- The schedule A computed by the greedy algorithm has no inversions.
- Let O be the optimal schedule, we want to show that A has the same maximum lateness as O



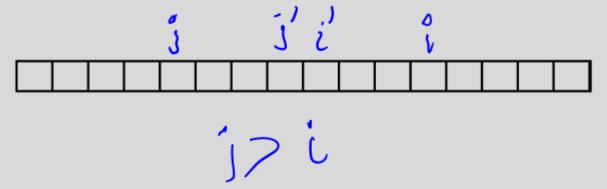
# Lemma: There is an optimal schedule with no idle time



- It doesn't hurt to start your homework early!
- Note on proof techniques
  - This type of can be important for keeping proofs clean
  - It allows us to make a simplifying assumption for the remainder of the proof

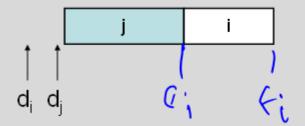
### Lemma

 If there is an inversion i, j, there is a pair of adjacent jobs i', j' which form an inversion



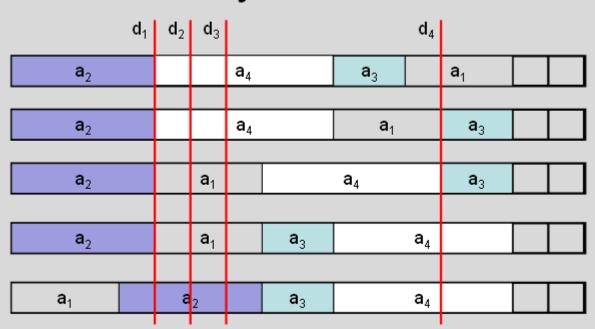
### Interchange argument

Suppose there is a pair of jobs i and j, with
 d<sub>i</sub> ≤ d<sub>j</sub>, and j scheduled immediately
 before i. Interchanging i and j does not
 increase the maximum lateness.





# Proof by Bubble Sort



Determine maximum lateness

### Real Proof

- There is an optimal schedule with no inversions and no idle time.
- Let O be an optimal schedule k inversions, we construct a new optimal schedule with k-1 inversions
- Repeat until we have an optimal schedule with 0 inversions
- This is the solution found by the earliest deadline first algorithm

### Result

 Earliest Deadline First algorithm constructs a schedule that minimizes the maximum lateness

## Homework Scheduling

How is the model unrealistic?

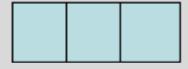
### **Extensions**

- What if the objective is to minimize the sum of the lateness?
  - EDF does not work
- If the tasks have release times and deadlines, and are non-preemptable, the problem is NP-complete
- What about the case with release times and deadlines where tasks are preemptable?

### **Optimal Caching**

- Caching problem:
  - Maintain collection of items in local memory
  - Minimize number of items fetched

## Caching example



A, B, C, D, A, E, B, A, D, A, C, B, D, A

### **Optimal Caching**

- If you know the sequence of requests, what is the optimal replacement pattern?
- Note it is rare to know what the requests are in advance – but we still might want to do this:
  - Some specific applications, the sequence is known
    - Register allocation in code generation
  - Competitive analysis, compare performance on an online algorithm with an optimal offline algorithm

### Farthest in the future algorithm

· Discard element used farthest in the future



A, B, C, A, C, D, C, B, C, A, D

### Correctness Proof

- Sketch
- Start with Optimal Solution O
- Convert to Farthest in the Future Solution F-F
- Look at the first place where they differ
- Convert O to evict F-F element
  - There are some technicalities here to ensure the caches have the same configuration . . .

### Later this week

