

## CSE 417 Algorithms and Computational Complexity

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Winter 2023  
Lecture 2

## Announcements

- Course website
  - <https://courses.cs.washington.edu/courses/cse417/23wi/>
- Homework due Fridays
  - HW 1, Due Friday, January 13, 11:59 pm
  - Submit solutions via gradescope
- Class discussion through edstem discussion board

## Course Mechanics

- Homework
  - Due Fridays
  - About 5 problems, sometimes programming
  - Programming – your choice of language
  - Target: 1 week turnaround on grading
- Exams – In class
  - MT – Wednesday, February 8
  - Final – Monday, March 13
- **Approximate** grade weighting
  - HW: 50, MT: 15, Final: 35
- Course web
  - Slides, Handouts
- Instructor Office hours (CSE2 344)
  - Tuesday, 2:30-3:30 pm, Thursday, 4:00-5:00 pm



## TA Office Hours

- Nikolay Perezhogin,  
Office hours: Thursday, 10:00 AM - 12:00 PM (noon) (CSE1 5th Floor Breakout)
- Artin Tajdini,  
Office hours: Wednesday, 2:30 PM - 4:30 PM (CSE1 220)
- Tom Zhaoyang Tian,  
Office hours: Wednesday, 12:30 PM - 1:30 PM (CSE2 150); Friday, 4:30 PM - 5:30 PM (CSE2 150)
- Michael Wen,  
Office hours: Monday, 11:30 AM - 12:30 PM (CSE2 153); Thursday, 1:30 PM - 2:30 PM (CSE2 153)
- Albert Weng,  
Office hours: Tuesday, 10:30 AM - 11:30 AM (CSE2 153); Friday, 9:30 AM - 10:30 AM (CSE2 153)
- Yilin Zhang,  
Office hours: Monday, 3:30 PM - 5:30 PM (CSE2 150)

## Stable Matching: Formal Problem

- Input
  - Preference lists for  $m_1, m_2, \dots, m_n$
  - Preference lists for  $w_1, w_2, \dots, w_n$
- Output
  - Perfect matching  $M$  satisfying stability property (e.g., no instabilities) :

For all  $m', m'', w', w''$   
If  $(m', w') \in M$  and  $(m'', w'') \in M$  then  
( $m'$  prefers  $w'$  to  $w''$ ) or ( $w''$  prefers  $m''$  to  $m'$ )

## Idea for an Algorithm

$m$  proposes to  $w$

If  $w$  is unmatched,  $w$  accepts

If  $w$  is matched to  $m_2$

If  $w$  prefers  $m$  to  $m_2$ ,  $w$  accepts  $m$ , dumping  $m_2$

If  $w$  prefers  $m_2$  to  $m$ ,  $w$  rejects  $m$

Unmatched  $m$  proposes to the highest  $w$  on its preference list **that it has not already proposed to**

## Algorithm

Initially all  $m$  in  $M$  and  $w$  in  $W$  are free  
 While there is a free  $m$   
    $w$  highest on  $m$ 's list that  $m$  has not proposed to  
   if  $w$  is free, then match  $(m, w)$   
   else  
     suppose  $(m_2, w)$  is matched  
     if  $w$  prefers  $m$  to  $m_2$   
       unmatch  $(m_2, w)$   
       match  $(m, w)$

## Example

$m_1$ :  $w_1 w_2 w_3$

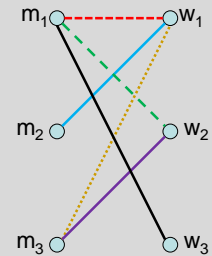
$m_2$ :  $w_1 w_3 w_2$

$m_3$ :  $w_1 w_2 w_3$

$w_1$ :  $m_2 m_3 m_1$

$w_2$ :  $m_3 m_1 m_2$

$w_3$ :  $m_3 m_1 m_2$



Order:  $m_1, m_2, m_3, m_1, m_3, m_1$

## Does this work?

- Does it terminate?
- Is the result a stable matching?
- Begin by identifying invariants and measures of progress
  - $m$ 's proposals get worse (have higher  $m$ -rank)
  - Once  $w$  is matched,  $w$  stays matched
  - $w$ 's partners get better (have lower  $w$ -rank)

Claim: If an  $m$  reaches the end of its list, then all the  $w$ 's are matched

Claim: The algorithm stops in at most  $n^2$  steps

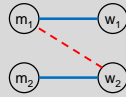
When the algorithm halts, every  $w$  is matched

Hence, the algorithm finds a perfect matching

### The resulting matching is stable

Suppose

$(m_1, w_1) \in M, (m_2, w_2) \in M$   
 $m_1$  prefers  $w_2$  to  $w_1$



How could this happen?

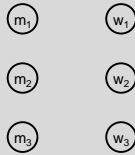
### Result

- Simple,  $O(n^2)$  algorithm to compute a stable matching
- Corollary
  - A stable matching always exists

### A closer look

Stable matchings are not necessarily fair

$m_1$ :  $w_1 w_2 w_3$   
 $m_2$ :  $w_2 w_3 w_1$   
 $m_3$ :  $w_3 w_1 w_2$



$w_1$ :  $m_2 m_3 m_1$   
 $w_2$ :  $m_3 m_1 m_2$   
 $w_3$ :  $m_1 m_2 m_3$

How many stable matchings can you find?

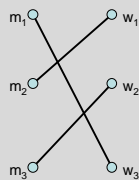
### Algorithm under specified

- Many different ways of picking m's to propose
- Surprising result
  - All orderings of picking free m's give the same result
- Proving this type of result
  - Reordering argument
  - Prove algorithm is computing something more specific
    - Show property of the solution – so it computes a specific stable matching

### M-rank and W-rank of matching

- m-rank: position of matching w in preference list
- M-rank: sum of m-ranks
- w-rank: position of matching m in preference list
- W-rank: sum of w-ranks

$m_1$ :  $w_1 w_2 w_3$   
 $m_2$ :  $w_1 w_3 w_2$   
 $m_3$ :  $w_1 w_2 w_3$   
 $w_1$ :  $m_2 m_3 m_1$   
 $w_2$ :  $m_3 m_1 m_2$   
 $w_3$ :  $m_3 m_1 m_2$



What is the M-rank?

What is the W-rank?

Suppose there are n m's, and n w's

- What is the minimum possible M-rank?
- What is the maximum possible M-rank?
- Suppose each m is matched with a random w, what is the expected M-rank?

## Random Preferences

Suppose that the preferences are completely random

```

m1: w8 w3 w1 w5 w9 w2 w4 w6 w7 w10
m2: w7 w10 w1 w9 w3 w4 w8 w2 w5 w6
...
w1: m1 m4 m3 m5 m10 m3 m2 m6 m8 m7
w2: m5 m6 m1 m3 m2 m7 m3 m10 m4 m6
...

```

If there are  $n$   $m$ 's and  $n$   $w$ 's, what is the expected value of the  $M$ -rank and the  $W$ -rank when the proposal algorithm computes a stable matching?

## Stable Matching Algorithms

- $M$  Proposal Algorithm
  - Iterate over all  $m$ 's until all are matched
- $W$  Proposal Algorithm
  - Change the role of  $m$ 's and  $w$ 's
  - Iterate over all  $w$ 's until all are matched

## Generating a random permutation

```

public static int[] Permutation(int n, Random rand) {
    int[] arr = IdentityPermutation(n);

    for (int i = 1; i < n; i++) {
        int j = rand.Next(0, i + 1);
        int temp = arr[i];
        arr[i] = arr[j];
        arr[j] = temp;
    }
    return arr;
}

```

## What is the run time of the Stable Matching Algorithm?

Initially all  $m$  in  $M$  and  $w$  in  $W$  are free  
 While there is a free  $m$  **Executed at most  $n^2$  times**  
    $w$  highest on  $m$ 's list that  $m$  has not proposed to  
   if  $w$  is free, then match ( $m, w$ )  
   else  
     suppose ( $m_2, w$ ) is matched  
     if  $w$  prefers  $m$  to  $m_2$   
       unmatch ( $m_2, w$ )  
       match ( $m, w$ )

## $O(1)$ time per iteration

- Find free  $m$
- Find next available  $w$
- If  $w$  is matched, determine  $m_2$
- Test if  $w$  prefer  $m$  to  $m_2$
- Update matching

## What does it mean for an algorithm to be efficient?

## Key ideas

- Formalizing real world problem
  - Model: graph and preference lists
  - Mechanism: stability condition
- Specification of algorithm with a natural operation
  - Proposal
- Establishing termination of process through invariants and progress measure
- Under specification of algorithm
- Establishing uniqueness of solution