

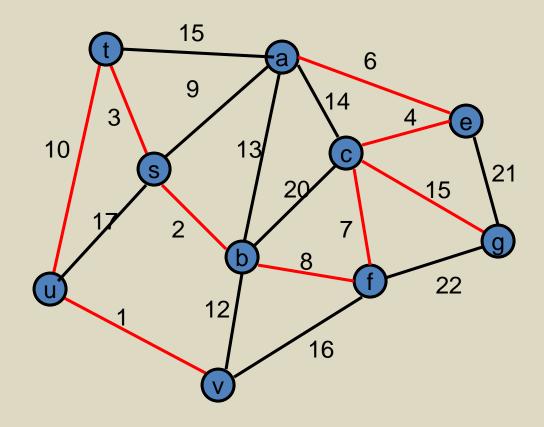
# CSE 417 Algorithms and Complexity

Autumn 2023
Lecture 13
Minimum Spanning Trees

#### **Announcements**

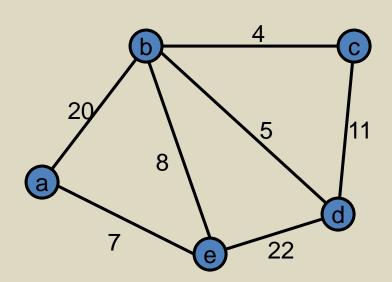
- Midterm, Monday, October 30
- Topics: Material Presented in Lecture
  - Stable Matching
  - Graphs and simple graph algorithms
    - Breadth First Search
    - Topological Sort
  - Greedy Algorithms
    - Interval Scheduling Problems
    - Graph Coloring
  - Shortest Paths Algorithms
  - Minimum Spanning Tree Algorithms

### Minimum Spanning Tree



## Greedy Algorithms for Minimum Spanning Tree

- Prim's Algorithm:
   Extend a tree by including the cheapest out going edge
- Kruskal's Algorithm:
   Add the cheapest edge
   that joins disjoint
   components

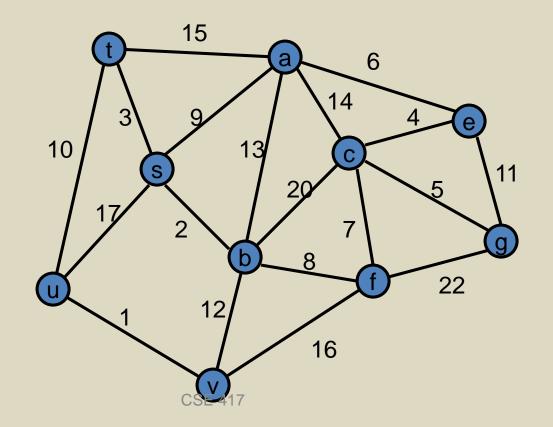


## Greedy Algorithm 1 Prim's Algorithm

 Extend a tree by including the cheapest out going edge

Construct the MST with Prim's algorithm starting from vertex a

Label the edges in order of insertion

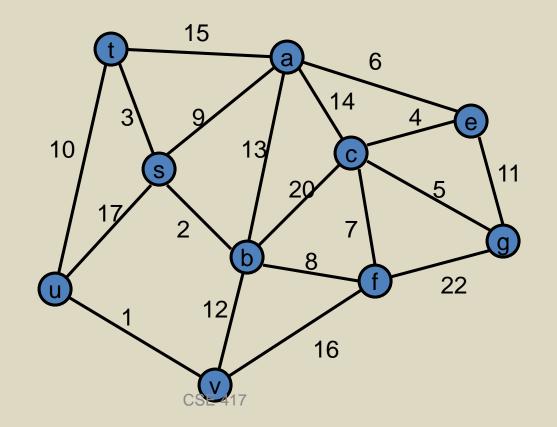


#### Greedy Algorithm 2 Kruskal's Algorithm

Add the cheapest edge that joins disjoint components

Construct the MST with Kruskal's algorithm

Label the edges in order of insertion

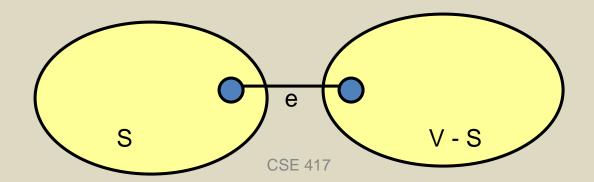


#### Why do the greedy algorithms work?

For simplicity, assume all edge costs are distinct

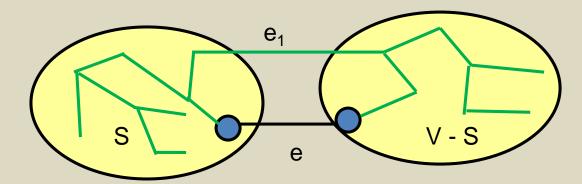
#### Edge inclusion lemma

- Let S be a subset of V, and suppose e = (u, v) is the minimum cost edge of E, with u in S and v in V-S
- e is in every minimum spanning tree of G
  - Or equivalently, if e is not in T, then T is not a minimum spanning tree



#### Proof

- Suppose T is a spanning tree that does not contain e
- Add e to T, this creates a cycle
- The cycle must have some edge  $e_1 = (u_1, v_1)$  with  $u_1$  in S and  $v_1$  in V-S



- $T_1 = T \{e_1\} + \{e\}$  is a spanning tree with lower cost
- Hence, T is not a minimum spanning tree

### **Optimality Proofs**

- Prim's Algorithm computes a MST
- Kruskal's Algorithm computes a MST

 Show that when an edge is added to the MST by Prim or Kruskal, the edge is the minimum cost edge between S and V-S for some set S.

#### Prim's Algorithm

```
S = { a }; T = { };
while S != V

choose the minimum cost edge
e = (u,v), with u in S, and v in V-S
add e to T
add v to S
```

#### Prove Prim's algorithm computes an MST

 Show an edge e is in the MST when it is added to T

### Kruskal's Algorithm

Let 
$$C = \{\{v_1\}, \{v_2\}, \dots, \{v_n\}\}; T = \{\}\}$$
  
while  $|C| > 1$ 

Let e = (u, v) with u in  $C_i$  and v in  $C_j$  be the minimum cost edge joining distinct sets in C

Replace C<sub>i</sub> and C<sub>j</sub> by C<sub>i</sub> U C<sub>j</sub>

Add e to T

## Prove Kruskal's algorithm computes an MST

 Show an edge e is in the MST when it is added to T

### MST Implementation and runtime

- Prim's Algorithm
  - Implementation, runtime: just like Dijkstra's algorithm
  - Use a heap, runtime O(m log n)
- Kruskal's Algorithm
  - Sorting edges by cost: O(m log n)
  - Managing connected components uses the Union-Find data structure
    - Amazing, pointer based data structure
    - Very interesting mathematical result

### Disjoint Set ADT

- Data: set of pairwise disjoint sets.
- Required operations
  - Union merge two sets to create their union
  - Find determine which set an item appears in

- Check Find(v) ≠ Find(w) to determine if (v,w) joins separate components
- Do Union(v,w) to merge sets

### Up-Tree for DS Union/Find

**Observation**: we will only traverse these trees upward from any given node to find the root.

Idea: reverse the pointers (make them point up from child to parent). The result is an up-tree.

Initial state

Intermediate state

Roots are the names of each set.