



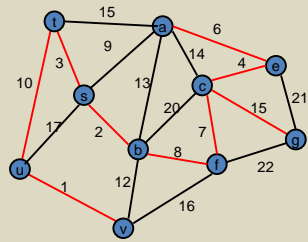
CSE 417 Algorithms and Complexity

Autumn 2023
Lecture 13
Minimum Spanning Trees

Announcements

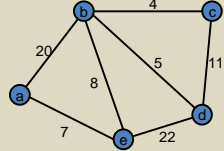
- Midterm, Monday, October 30
- Topics: Material Presented in Lecture
 - Stable Matching
 - Graphs and simple graph algorithms
 - Breadth First Search
 - Topological Sort
 - Greedy Algorithms
 - Interval Scheduling Problems
 - Graph Coloring
 - Shortest Paths Algorithms
 - Minimum Spanning Tree Algorithms

Minimum Spanning Tree



Greedy Algorithms for Minimum Spanning Tree

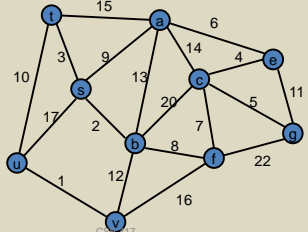
- Prim's Algorithm: Extend a tree by including the cheapest out going edge
- Kruskal's Algorithm: Add the cheapest edge that joins disjoint components



Greedy Algorithm 1 Prim's Algorithm

- Extend a tree by including the cheapest out going edge

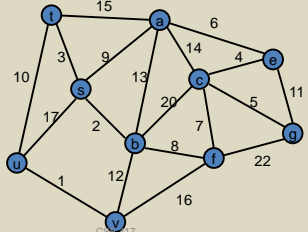
Construct the MST with Prim's algorithm starting from vertex a
Label the edges in order of insertion



Greedy Algorithm 2 Kruskal's Algorithm

- Add the cheapest edge that joins disjoint components

Construct the MST with Kruskal's algorithm
Label the edges in order of insertion



Why do the greedy algorithms work?

- For simplicity, assume all edge costs are distinct

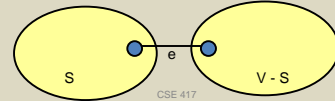
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Edge inclusion lemma

- Let S be a subset of V , and suppose $e = (u, v)$ is the minimum cost edge of E , with u in S and v in $V-S$
- e is in every minimum spanning tree of G
 - Or equivalently, if e is not in T , then T is not a minimum spanning tree



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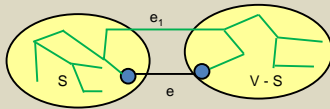
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e is the minimum cost edge between S and V-S

Proof

- Suppose T is a spanning tree that does not contain e
- Add e to T , this creates a cycle
- The cycle must have some edge $e_1 = (u_1, v_1)$ with u_1 in S and v_1 in $V-S$



- $T_1 = T - \{e_1\} + \{e\}$ is a spanning tree with lower cost
- Hence, T is not a minimum spanning tree

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Optimality Proofs

- Prim's Algorithm computes a MST
- Kruskal's Algorithm computes a MST
- Show that when an edge is added to the MST by Prim or Kruskal, the edge is the minimum cost edge between S and $V-S$ for some set S .

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Prim's Algorithm

$S = \{a\}; T = \{\};$

while $S \neq V$

 choose the minimum cost edge
 $e = (u, v)$, with u in S , and v in $V-S$
 add e to T
 add v to S

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Prove Prim's algorithm computes an MST

- Show an edge e is in the MST when it is added to T

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Kruskal's Algorithm

Let $C = \{\{v_1\}, \{v_2\}, \dots, \{v_n\}\}$; $T = \{\}$

while $|C| > 1$

Let $e = (u, v)$ with u in C_i and v in C_j be the minimum cost edge joining distinct sets in C

Replace C_i and C_j by $C_i \cup C_j$

Add e to T

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Prove Kruskal's algorithm computes an MST

- Show an edge e is in the MST when it is added to T

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MST Implementation and runtime

- Prim's Algorithm
 - Implementation, runtime: just like Dijkstra's algorithm
 - Use a heap, runtime $O(m \log n)$
- Kruskal's Algorithm
 - Sorting edges by cost: $O(m \log n)$
 - Managing connected components uses the Union-Find data structure
 - Amazing, pointer based data structure
 - Very interesting mathematical result

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Disjoint Set ADT

- Data: set of pairwise **disjoint sets**.
- Required operations
 - **Union** – merge two sets to create their union
 - **Find** – determine which set an item appears in
- Check $\text{Find}(v) \neq \text{Find}(w)$ to determine if (v,w) joins separate components
- Do $\text{Union}(v,w)$ to merge sets

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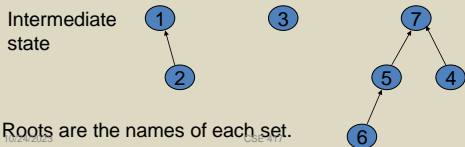
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Up-Tree for DS Union/Find

Observation: we will only traverse these trees upward from any given node to find the root.

Idea: reverse the pointers (make them point up from child to parent). The result is an **up-tree**.

Initial state 



Roots are the names of each set.

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