
Topic #3: Lambda

CSE 413, Autumn 2008
Programming Languages

Scheme procedures are "first class"

- Procedures can be manipulated like the other data types in Scheme
 - » A variable can have a value that is a procedure
 - » A procedure value can be passed as an argument to another procedure
 - » A procedure value can be returned as the result of another procedure
 - » A procedure value can be included in a data structure

define and name

```
(define (area-of-disk r)
  (* pi (* r r)))
```

Special form: lambda

- **(lambda (*formals*) *body*)**
- A lambda expression evaluates to a procedure
 - » it evaluates to a procedure that will later be applied to some arguments producing a result
- *formals*
 - » parameter list that the procedure expects
- *body*
 - » sequence of one or more expressions
 - » the value of the last expression is the value returned when the procedure is actually called

"Define and name" with lambda

```
(define area-of-disk  
  (lambda (r)  
    (* pi (* r r))))
```

"Define and use" with lambda

- `((lambda (r) (* pi r r)) 1)`

Separating procedures from names

- We can treat procedures as regular data items, just like numbers
 - » and procedures are more powerful because they express behavior, not just state
- We can write procedures that operate on other procedures - applicative programming

define min-fx-gx

```
(define (min-fx-gx f g x)
  (min (f x) (g x)))
```

apply min-fx-gx

```
(define (identity x) x)
```

```
(define (square x)
  (* x x))
```

```
(define (cube x)
  (* x x x))
```

```
(define (min-fx-gx f g x)
  (min (f x) (g x)))
```

```
(min-fx-gx square cube 2)           ; (min 4 8) => 4
```

```
(min-fx-gx square cube -2)         ; (min 4 -8) => -8
```

```
(min-fx-gx identity cube 2)        ; (min 2 8) => 2
```

```
(min-fx-gx identity cube (/ 1 2)) ; (min 1/2 1/8) => 1/8
```

apply s-fx-gx

```
; define a procedure 's-fx-gx' that takes:  
; s - a combining function that expects two numeric arguments  
; and returns a single numeric value  
; f, g - two functions that take a single numeric argument and  
; return a single numeric value f(x) or g(x)  
; x - the point at which to evaluate f(x) and g(x)  
; s-fx-gx returns s(f(x),g(x))
```

```
(s-fx-gx min square cube 2) ; => (min 4 8) = 4
```

```
(s-fx-gx min square cube -2) ; => (min 4 -8) = -8
```

```
(s-fx-gx + square cube 2) ; => (+ 2 8) = 12
```

```
(s-fx-gx - cube square 3) ; => (- 27 9) = 18
```

Exercises

```
; 4. (CHALLENGE) Define a procedure 'apply-n-times' that takes:  
    ; f - a function that take a single numeric argument and  
; return a single numeric value f(x)  
; n - the number of times to apply the function f  
; 'apply-n-times' returns a function that accepts one numeric  
    ; argument 'x' and the result of applying f() to 'x', 'n'  
    times  
; Example:      ((apply-n-times square 2) 3)  
                → 81
```