

CSE 413: Programming Languages and their Implementation

Scheme - Lists

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Autumn 2007

9/28/2007

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1

Today's Outline

- Administrative Info – Office Hours
- More Scheme
 - » cons, car, cdr
 - » Processing Lists

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2

Office Hours

- Ruth Anderson
 - M 3:30-4:30, Thurs 1-2pm
- Jeremy Brudvik
 - Wed 3:30-4:30, Thurs 12-1pm
- Paramjit Sandhu
 - Tues 2:30-3:30, Thurs 2:30-3:30

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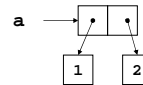
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3

(cons a b)

- Takes a and b as args, returns a compound data object that contains a and b as its parts
- We can extract the two parts with accessor functions car and cdr ("could-er")

```
(define a (cons 1 2))
```



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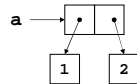
4

car and cdr

```
(define a (cons 1 2))
```

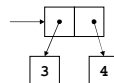
```
(car a)
```

```
(cdr a)
```



```
(car (cons 3 4))
```

```
(cdr (cons 3 4))
```



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5

car and cdr

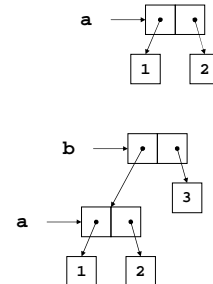
```
(define a (cons 1 2))
```

```
(define b (cons a 3))
```

```
(car (car b))
```

```
(cdr (car b))
```

```
(cdr b)
```



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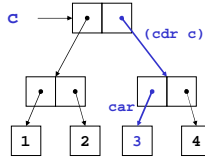
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6

(car (cdr c))

```
(define c (cons (cons 1 2) (cons 3 4)))
```

```
(car (car c))  
(cdr (car c))  
(car (cdr c))  
(cdr (cdr c))
```



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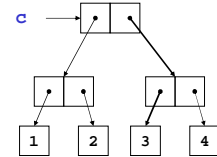
7

(cadr c)

- We can abbreviate the repeated use of car and cdr

```
(define c (cons (cons 1 2) (cons 3 4)))
```

```
(caar c)  
(cdar c)  
(cadr c)  
(cddr c)
```



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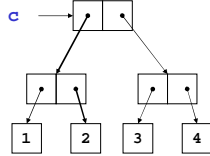
8

pair? predicate

- (pair? z) is true if z is a pair

```
(define c (cons (cons 1 2) (cons 3 4)))
```

```
(pair? c)  
(pair? (car c))  
(pair? (cdr c))  
(pair? (caar c))  
(pair? (cdar c))
```



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9

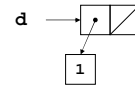
nil

- if there is no element present for the car or cdr branch of a pair, we indicate that with the value nil

» nil (or null) represents the empty list '()

- (null? z) is true if z is nil

```
(define d (cons 1 '()))  
(car d)  
(cdr d)  
(null? (car d))  
(null? (cdr d))
```



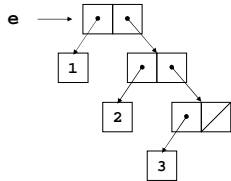
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10

Lists

- By convention, a list is a sequence of linked pairs
 - » car of each pair is the data element
 - » cdr of each pair points to list tail or the empty list



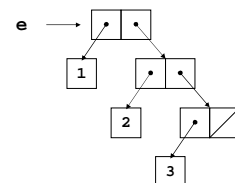
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11

List construction

```
(define e (cons 1 (cons 2 (cons 3 '()))))
```



```
(define e (list 1 2 3))
```

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12

procedure list

`(list a b c ...)`

- `list` returns a newly allocated list of its arguments
 - » the arguments can be atomic items like numbers or quoted symbols
 - » the arguments can be other lists
- The backbone structure of a list is always the same
 - » a sequence of linked pairs, ending with a pointer to null (the empty list)
 - » the `car` element of each pair is the list item
 - » the list items can be other lists

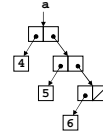
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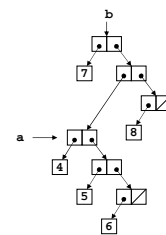
13

List structure

`(define a (list 4 5 6))`



`(define b (list 7 a 8))`



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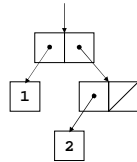
14

Examples of list building

`(cons 1 (cons 2 '()))`

`(cons 1 (list 2))`

`(list 1 2)`



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15

How to process lists?

- A list is zero or more connected pairs
- Each node is a pair
- Thus the parts of a list (this pair, following pairs) are lists
- A natural way to express list operations?

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16

cdr down

```
(define (length m)
  (if (null? m)
      0
      (+ 1 (length (cdr m)))))
```

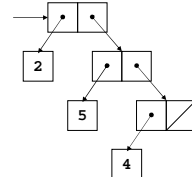
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17

sum the items in a list

`(add-items (list 2 5 4))`



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18