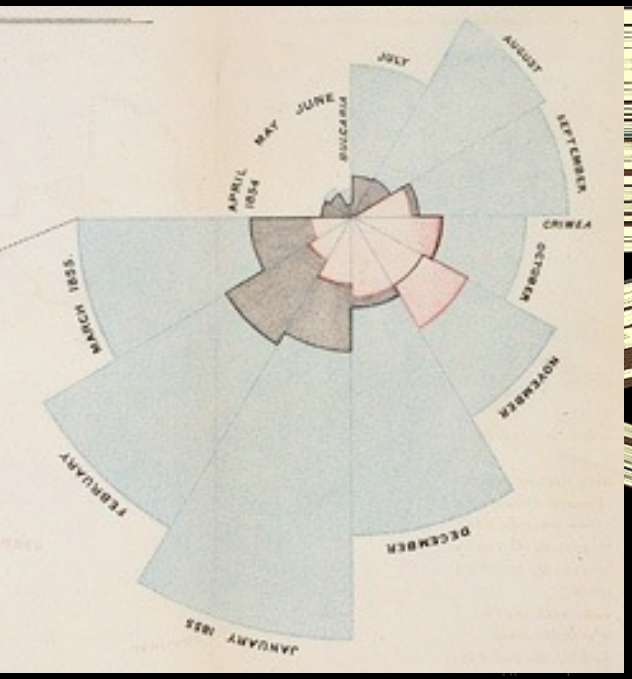
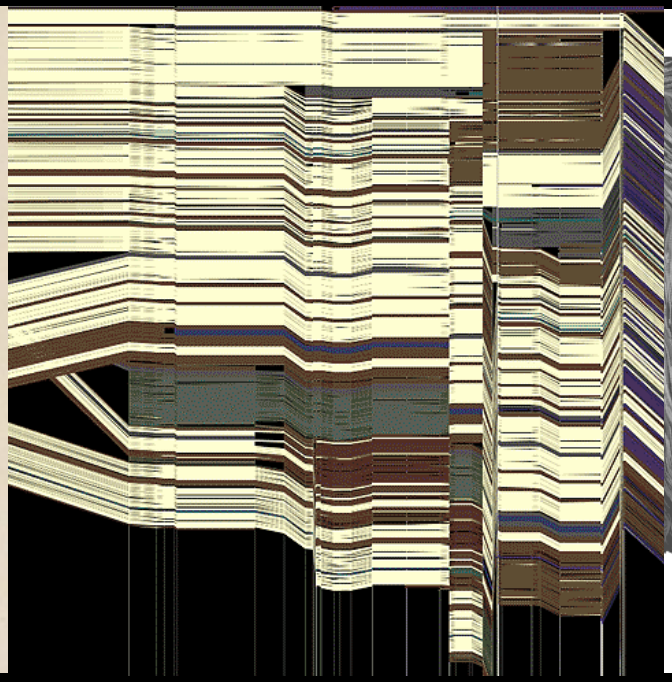
CSE 412 - Intro to Data Visualization

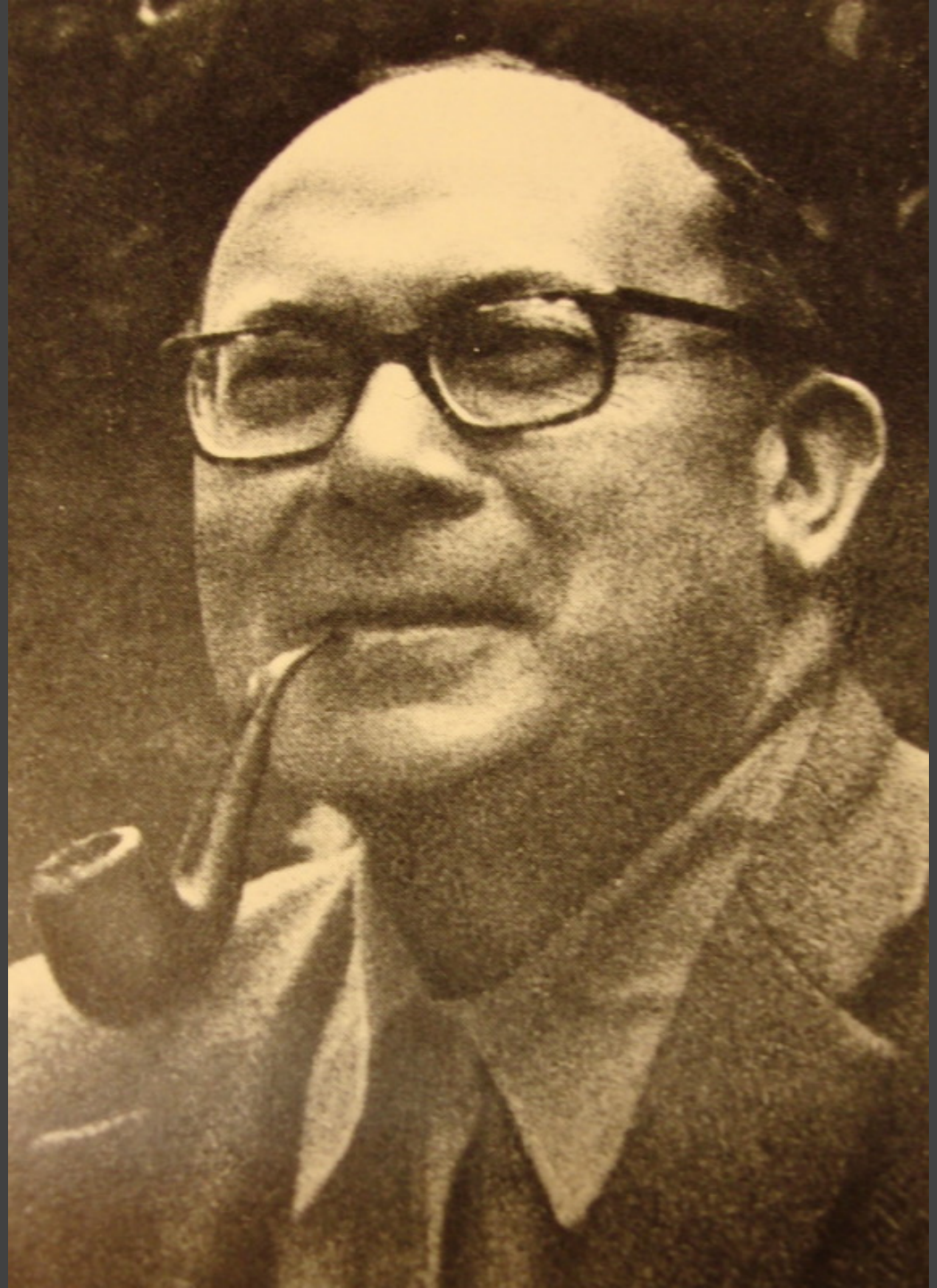
Image Models





Jane Hoffswell University of Washington

Image Models



Visual Language is a Sign System

Jacques Bertin

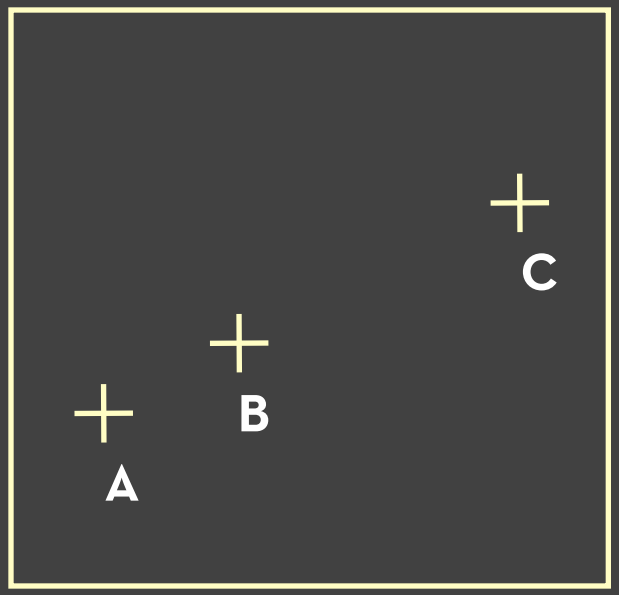
Images perceived as a set of signs

Sender encodes information in signs

Receiver decodes information from signs

Sémiologie Graphique, 1967

Bertin's Semiology of Graphics

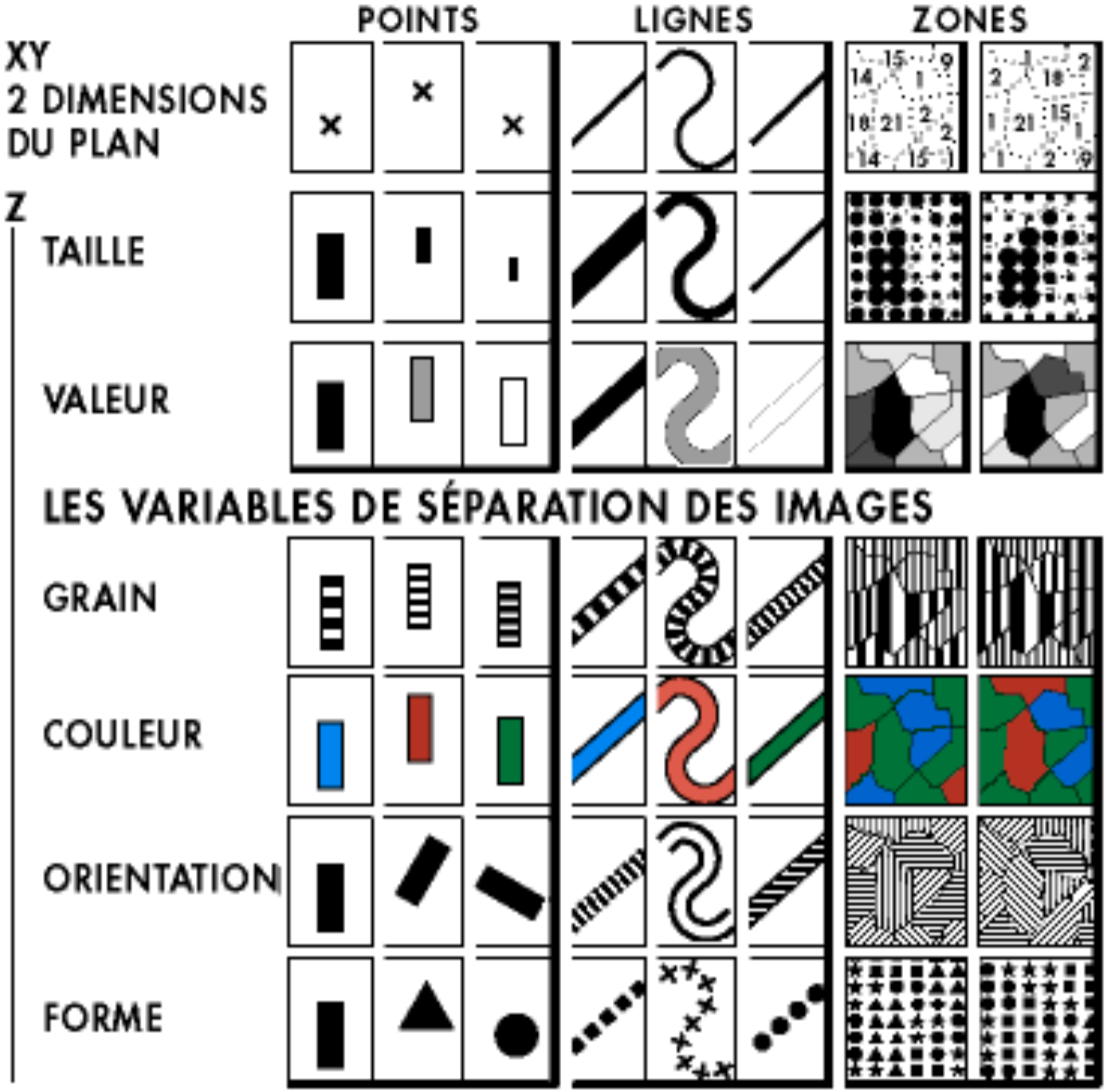


1. A, B, C are distinguishable
2. B is between A and C.
3. BC is twice as long as AB.

∴ Encode quantitative variables

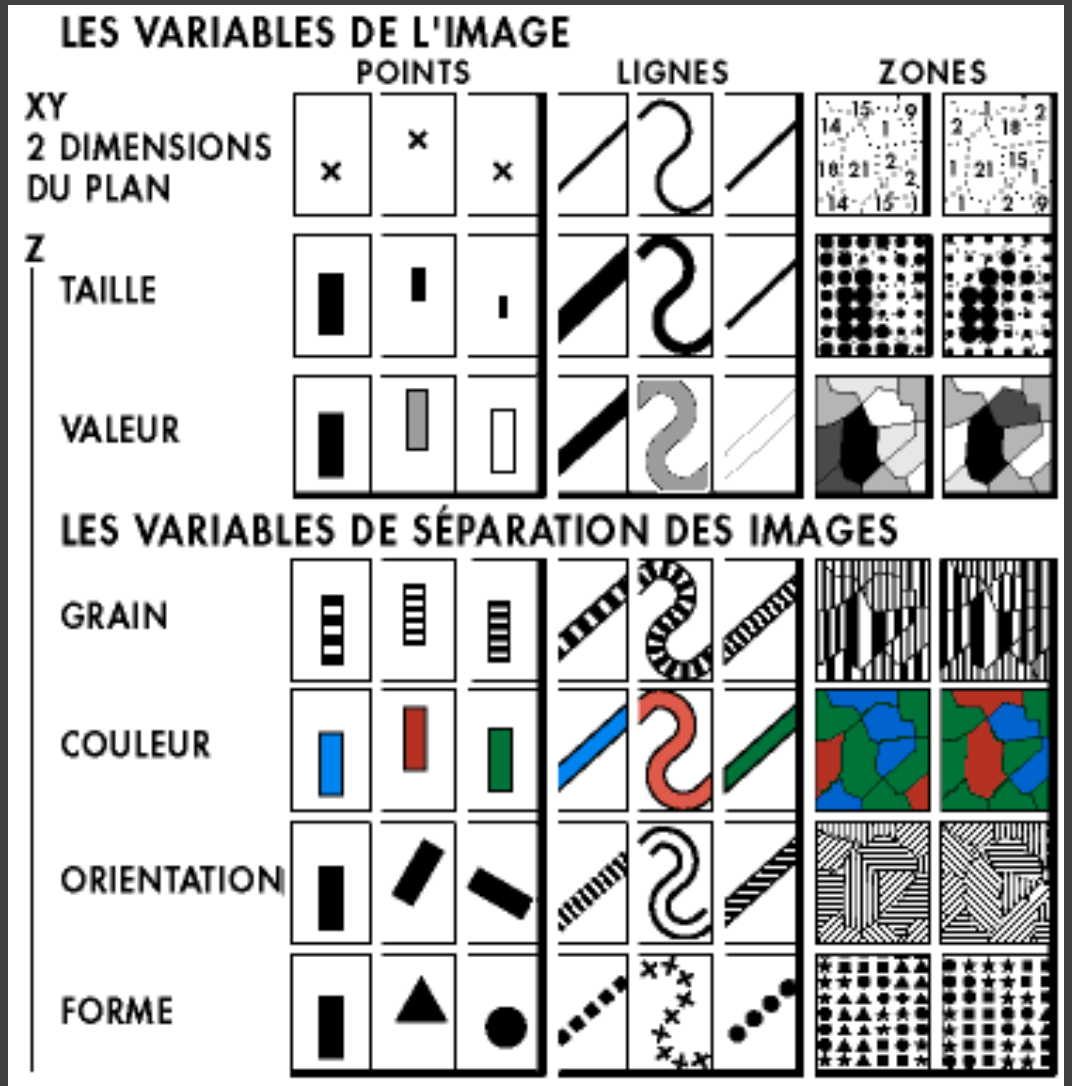
"Resemblance, order and proportional are the three signfields in graphics." - Bertin

LES VARIABLES DE L'IMAGE



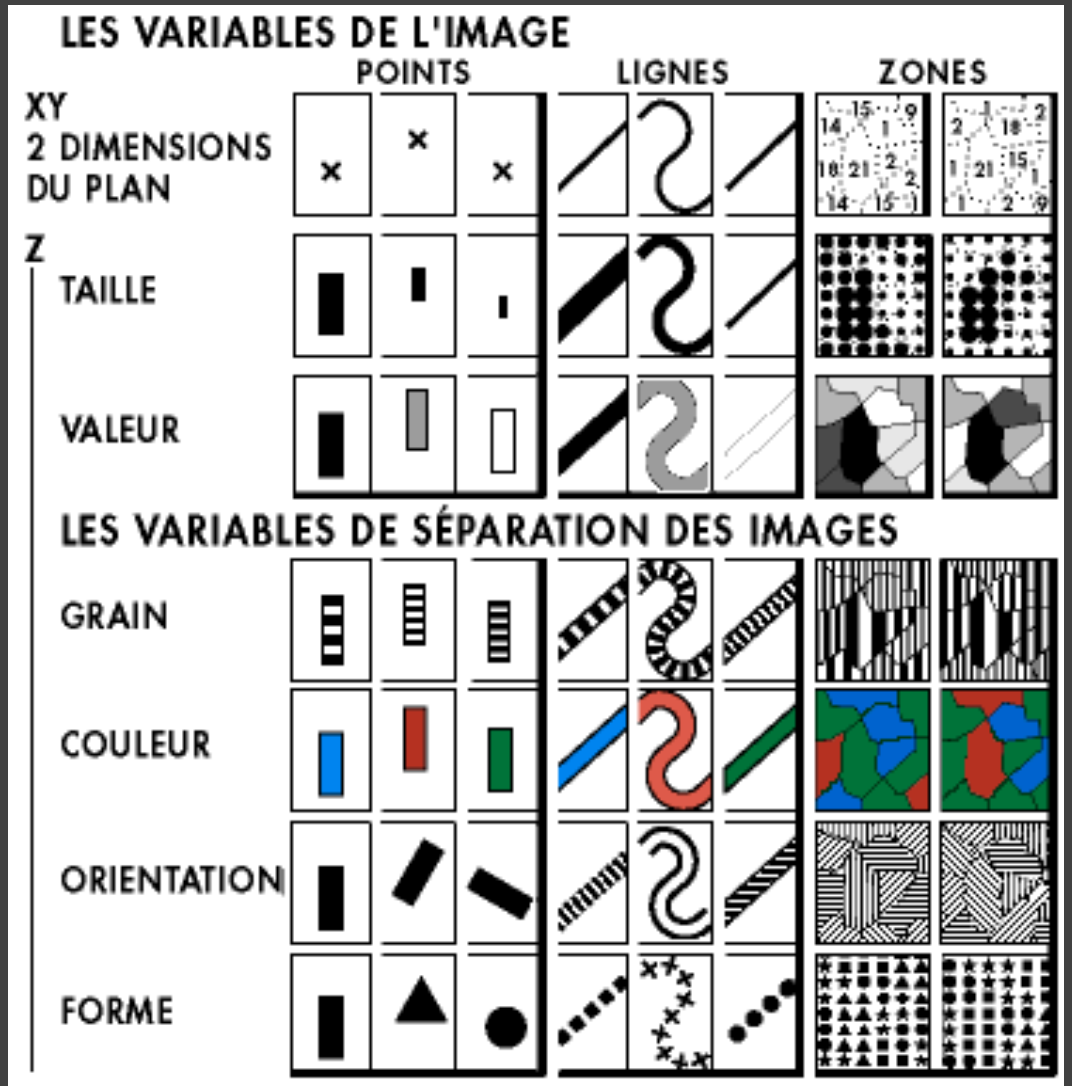
Visual Encoding Variables

Position (x 2)
Size
Value
Texture
Color
Orientation
Shape



Visual Encoding Variables

Position
Length
Area
Volume
Value
Texture
Color
Orientation
Shape
Transparency
Blur / Focus ...

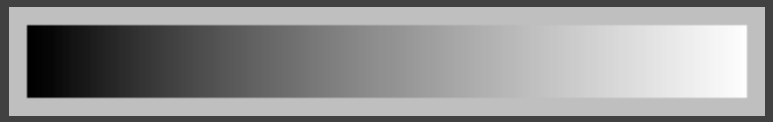


Information in Hue and Value

Value is perceived as ordered

∴ Encode ordinal variables (O)

∴ Encode continuous variables (Q) [not as well]



Hue is normally perceived as unordered

∴ Encode nominal variables (N) using color

Bertin's Levels of Organization

Position	N	O	Q
Size	N	O	Q
Value	N	O	Q
Texture	N	O	
Color	N		
Orientation	N		
Shape	N		

Nominal

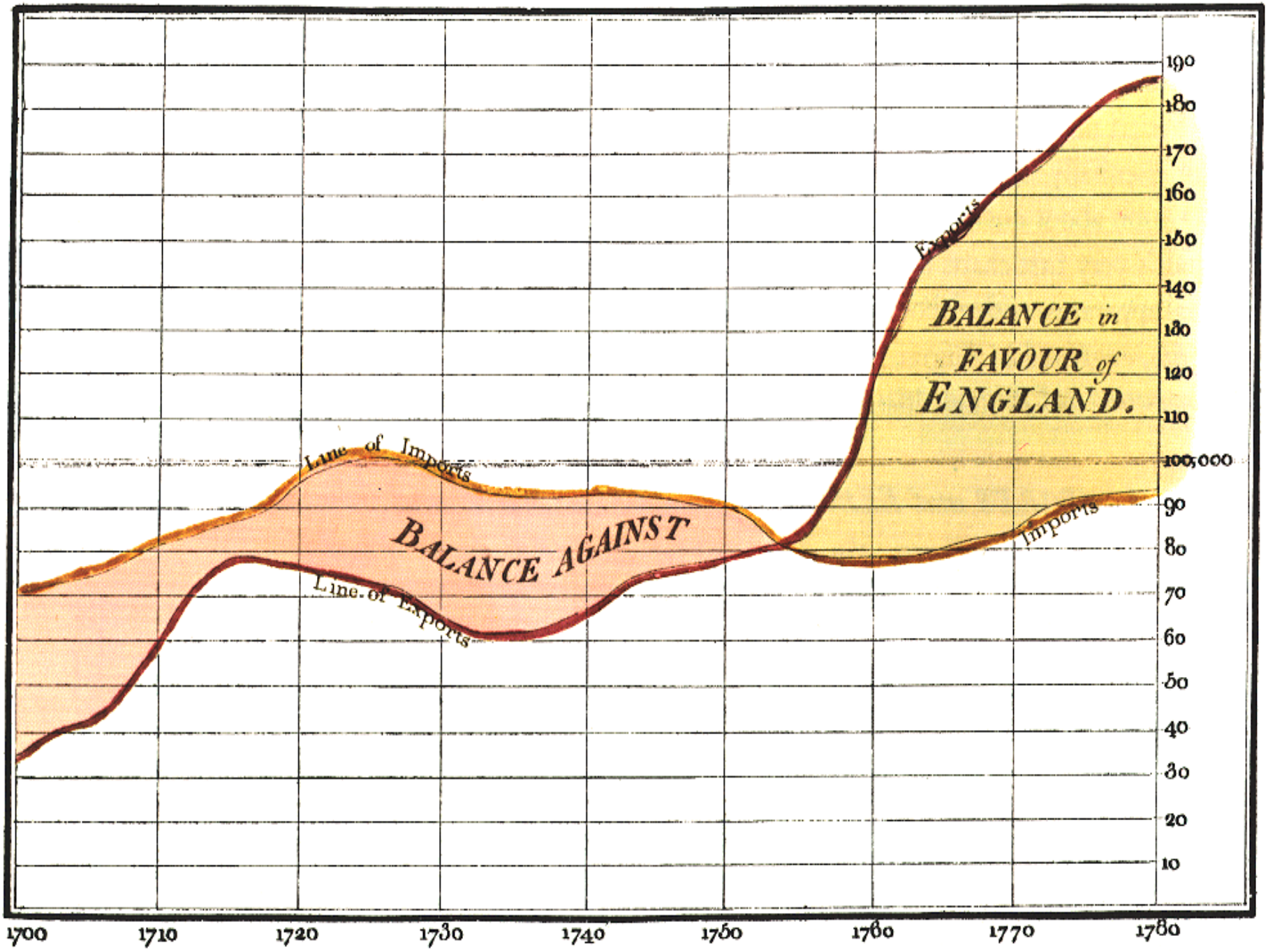
Ordinal

Quantitative

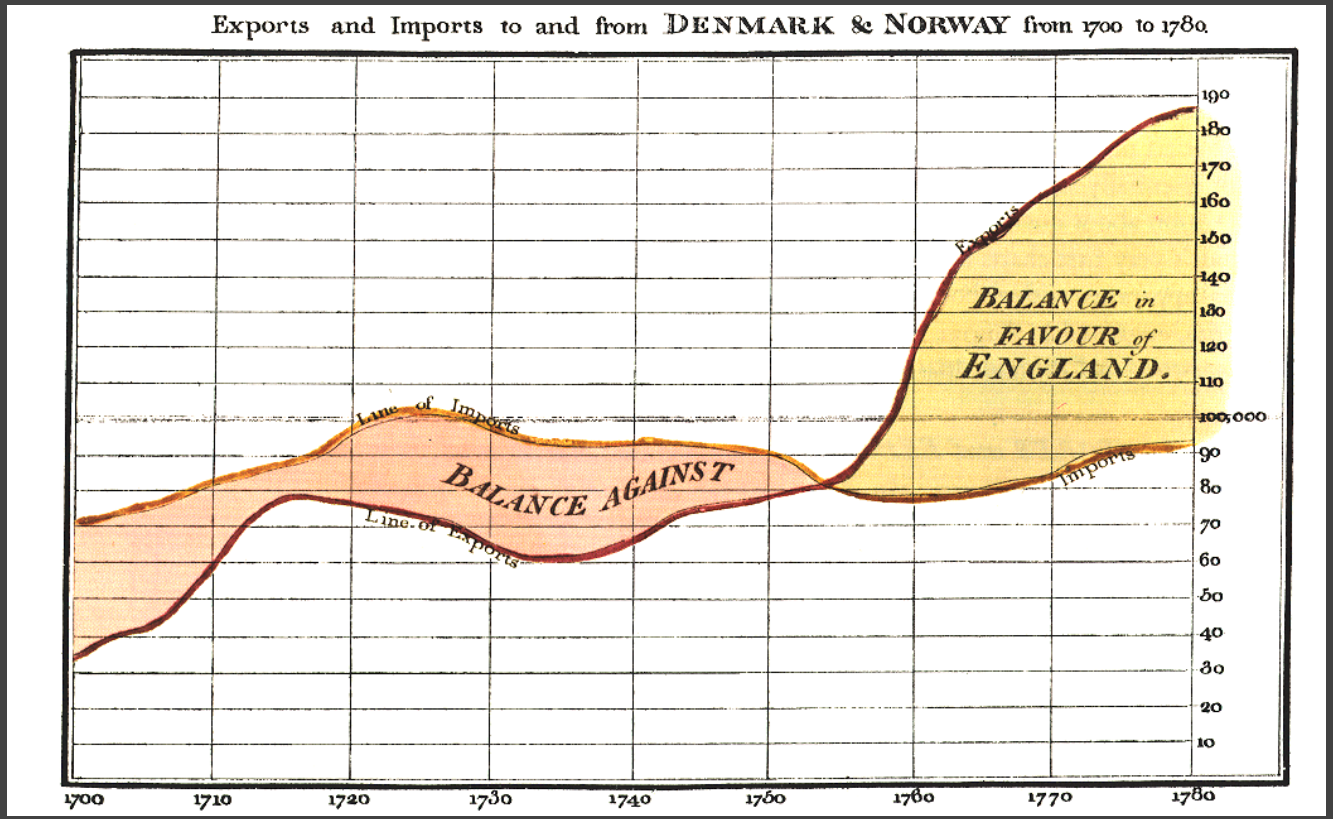
Note: **Q** ⊂ **O** ⊂ **N**

Deconstructions

Exports and Imports to and from DENMARK & NORWAY from 1700 to 1780.



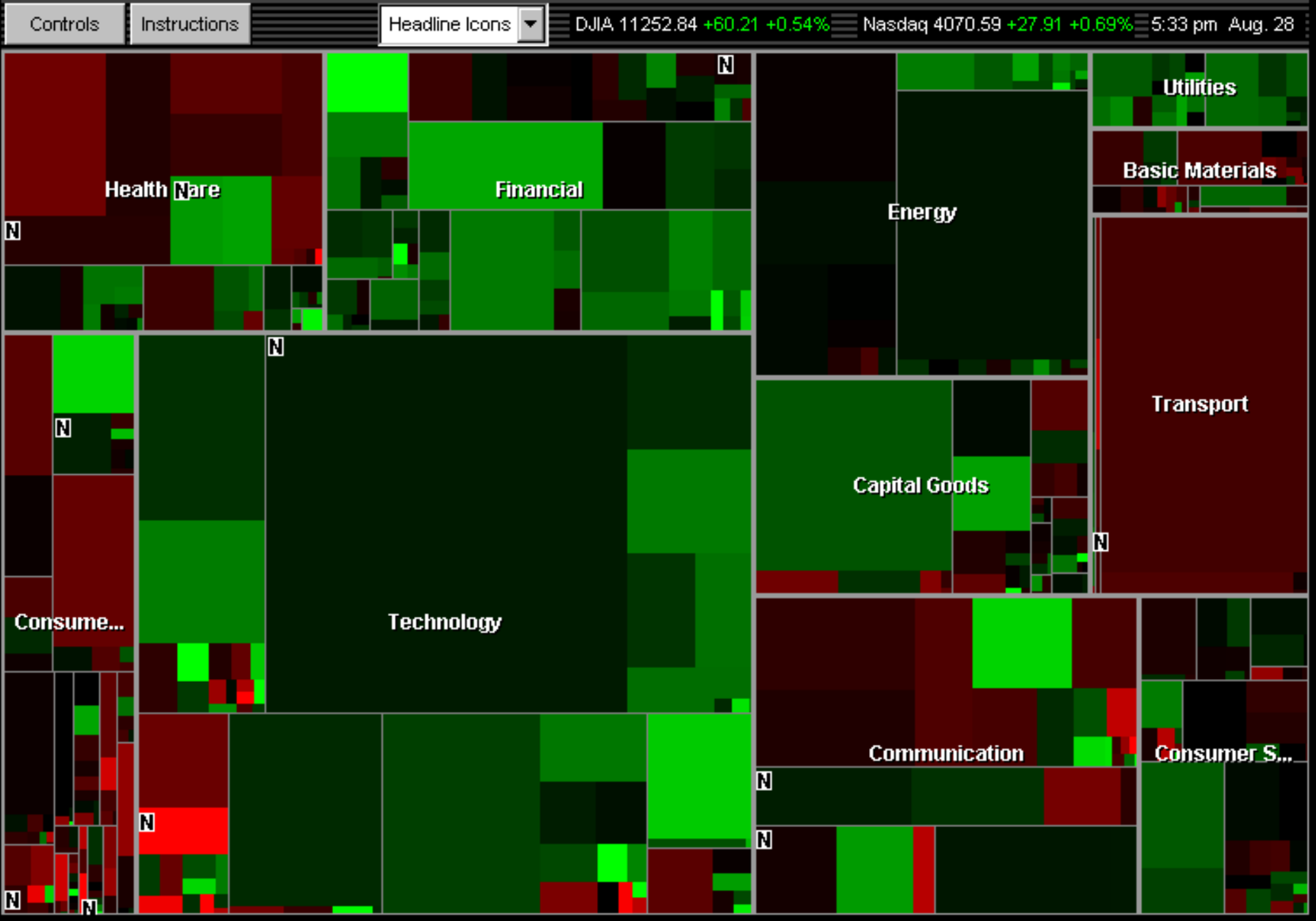
William Playfair, 1786



X-axis: year (Q)

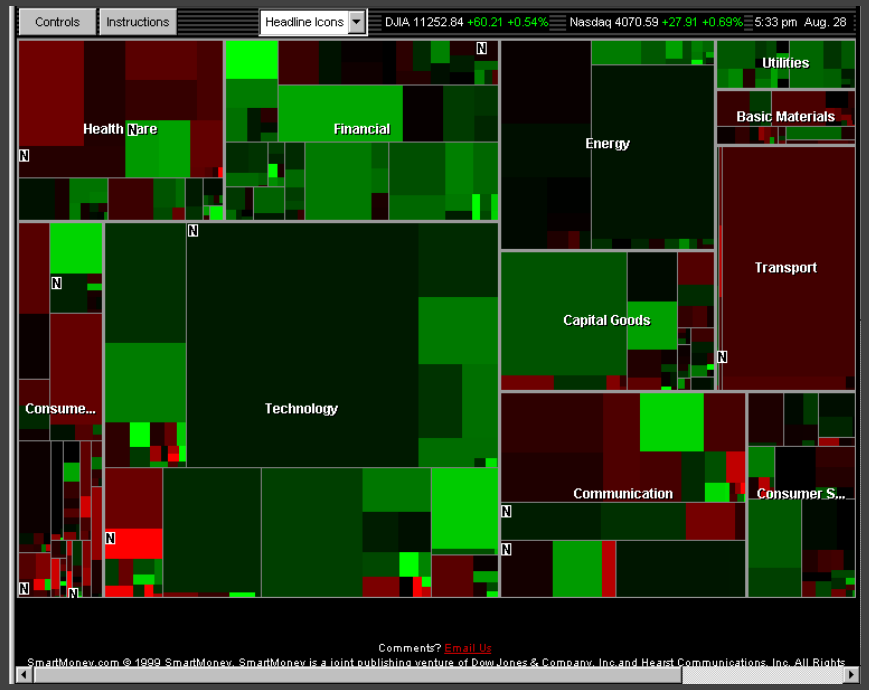
Y-axis: currency (Q)

Color: imports/exports (N, O)



http://www.smartmoney.com/marketmap/

Wattenberg's Map of the Market



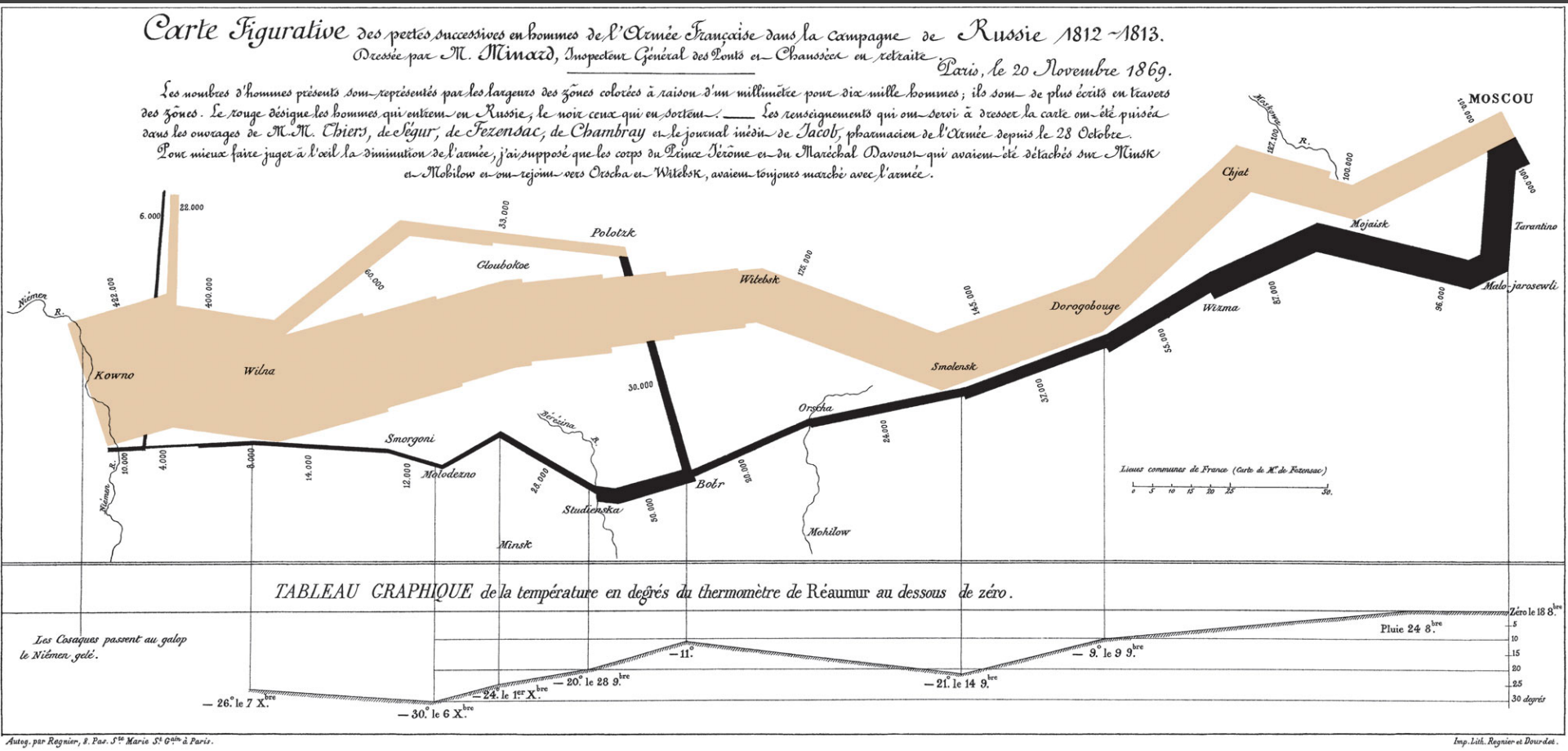
Rectangle Area: market cap (Q)

Rectangle Position: market sector (N), market cap (Q)

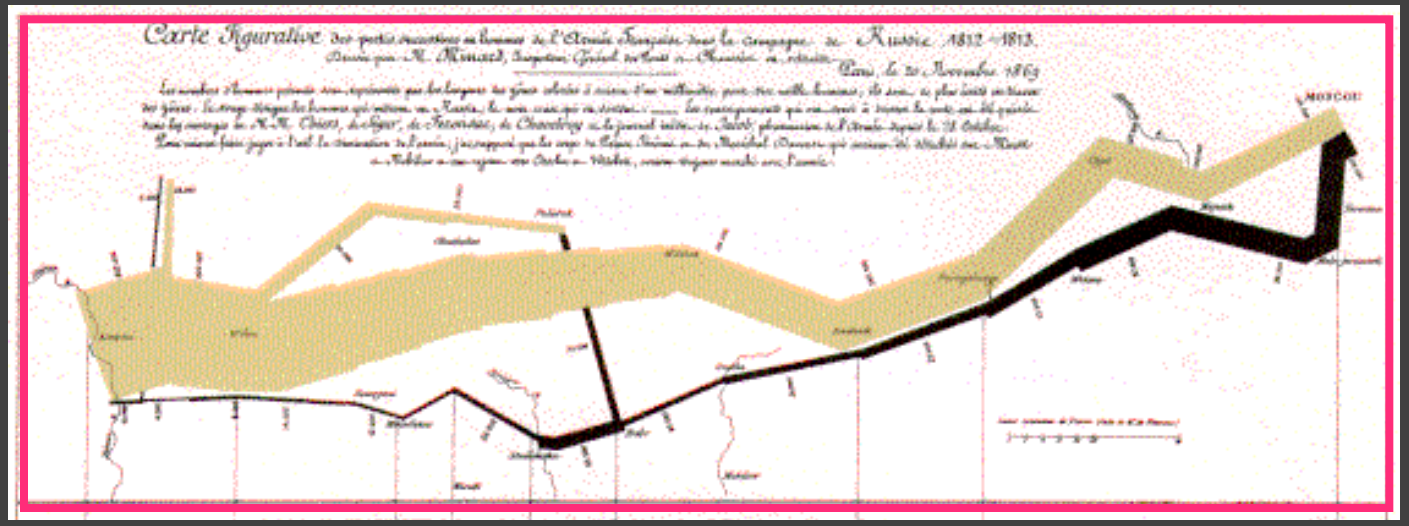
Color Hue: loss vs. gain (N, O)

Color Value: magnitude of loss or gain (Q)

Minard 1869: Napoleon's March



Single-Axis Composition



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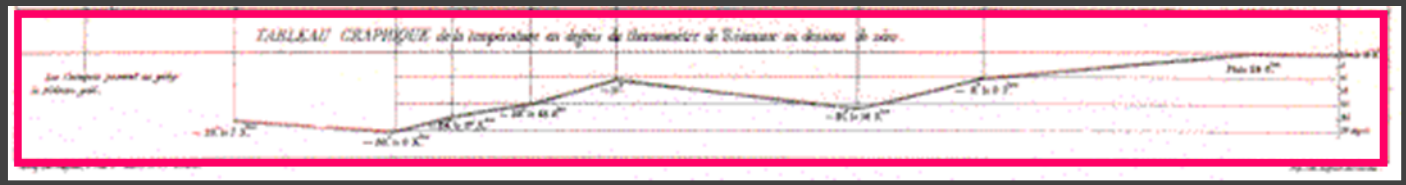

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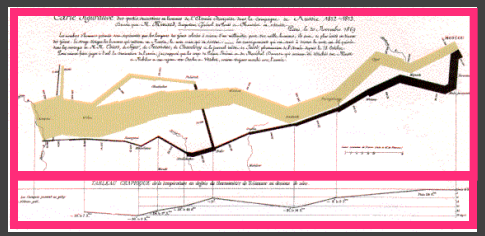
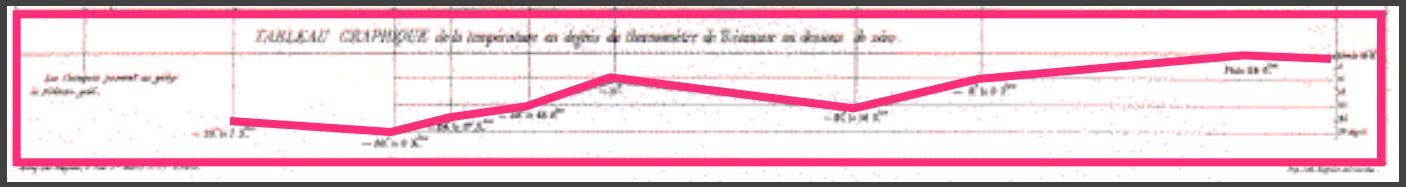


Mark Composition

Y-axis: temperature (Q)

\+ X-axis: longitude (Q) / time (O)

=



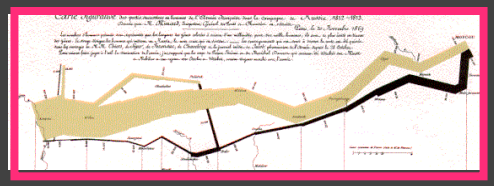
Temp over space/time (Q x Q)

Mark Composition

Y-axis: latitude (Q)

\+ **X-axis**: longitude (Q)

\+ **Width**: army size (Q)

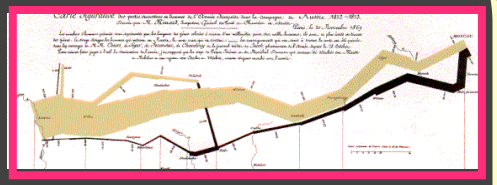


Army position (Q x Q) and army size (Q)

latitude (Q)

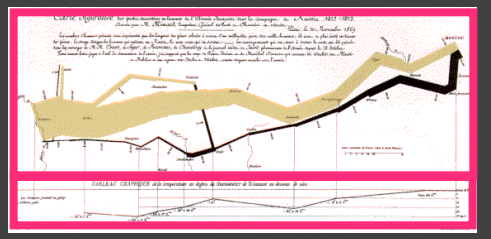
longitude (Q)

army size (Q)



temperature (Q)

longitude (Q) / time (O)



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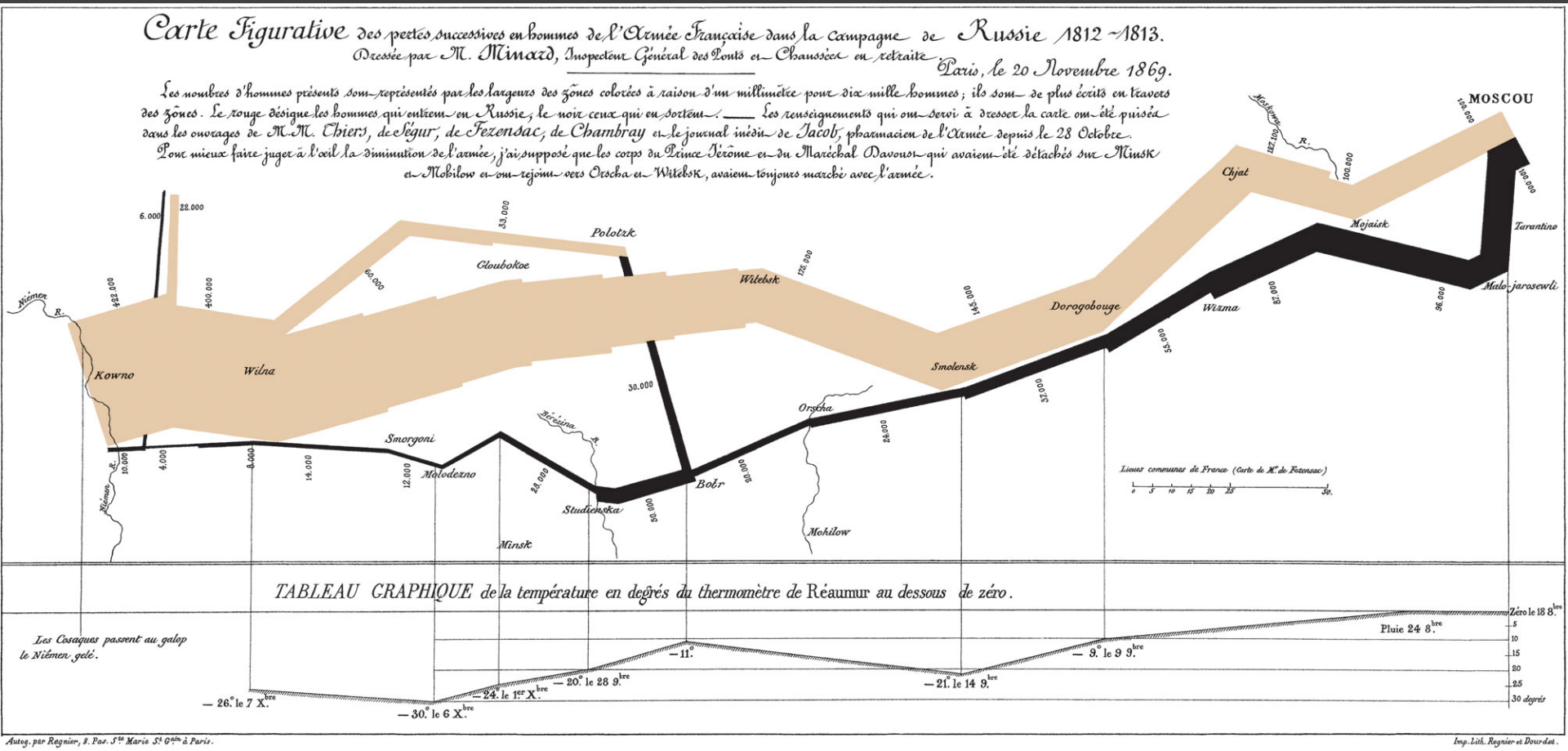

Depicts at least 5 quantitative variables. Any others?

Formalizing Design

Choosing Visual Encodings

Assume *k* visual encodings and *n* data attributes. We would like to pick the "best" encoding among a combinatorial set of possibilities of size $(n+1)^k$

Principle of Consistency
The properties of the image (visual variables) should match the properties of the data.

Principle of Importance Ordering
Encode the most important information in the most effective way.

Design Criteria [Mackinlay 86]

Expressiveness

A set of facts is *expressible* in a visual language if the sentences (i.e. the visualizations) in the language express all the facts in the set of data, and only the facts in the data.

Effectiveness

A visualization is more *effective* than another visualization if the information conveyed by one visualization is more readily perceived than the information in the other visualization.

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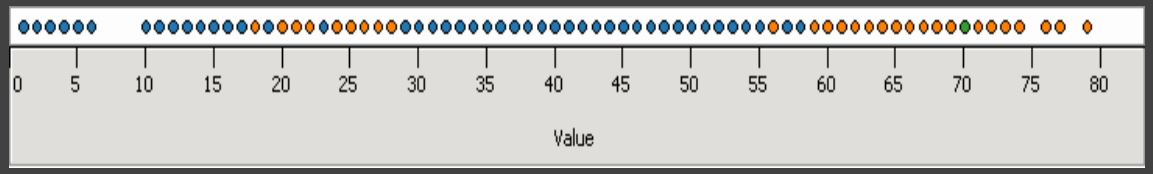
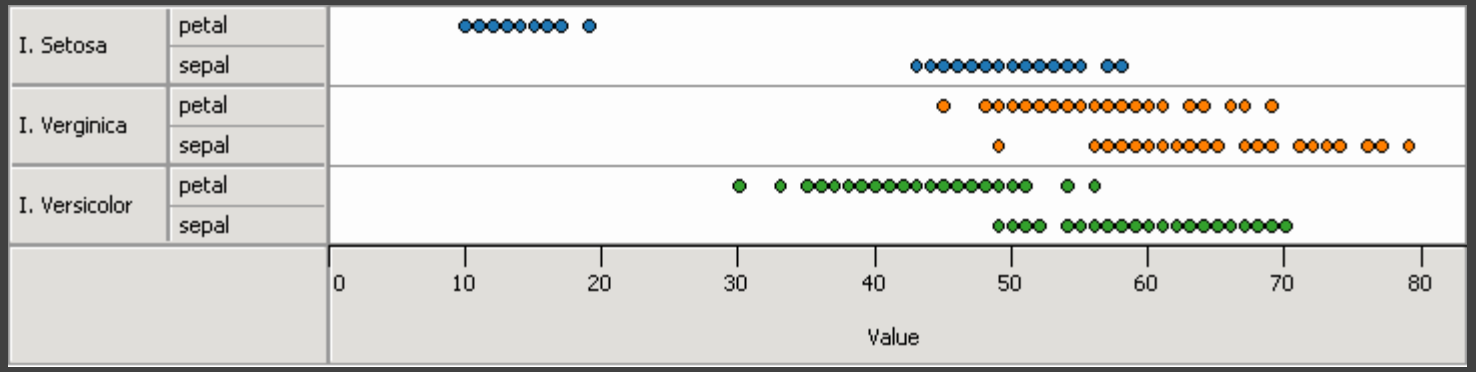
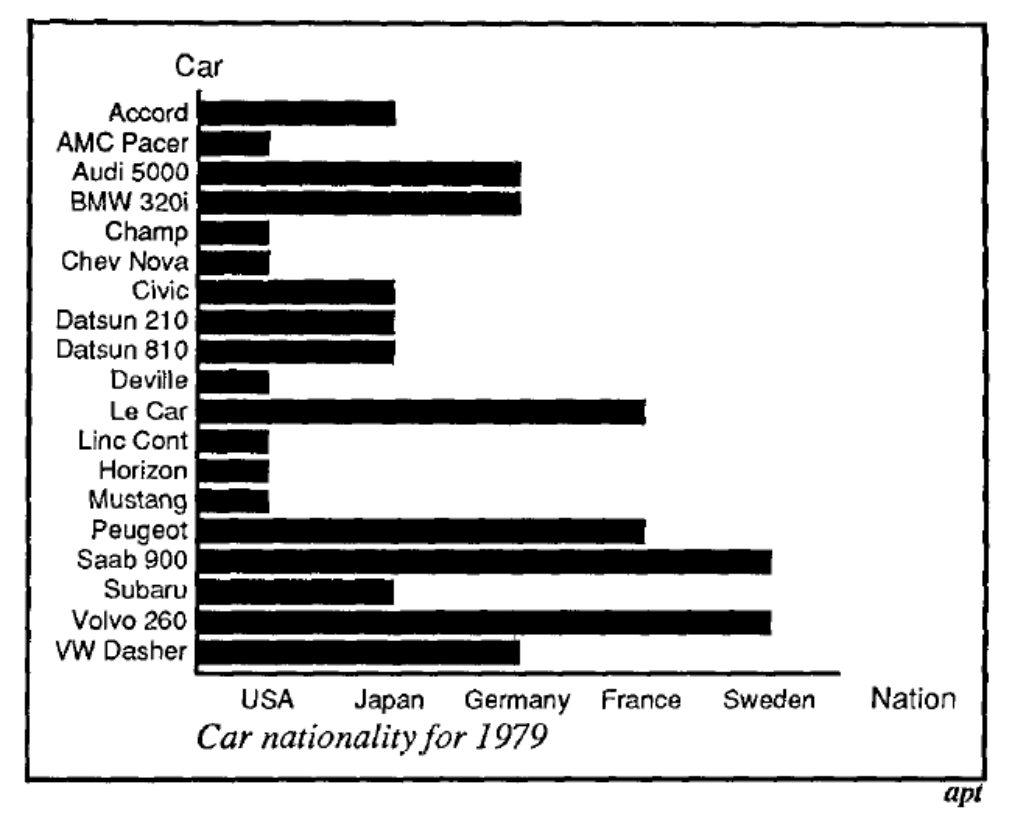
Can not express the facts

A multivariate relation may be *inexpressive* in a single horizontal dot plot because multiple records are mapped to the same position.





Expresses facts not in the data



A length is interpreted as a quantitative value.

Design Criteria [Mackinlay 86]

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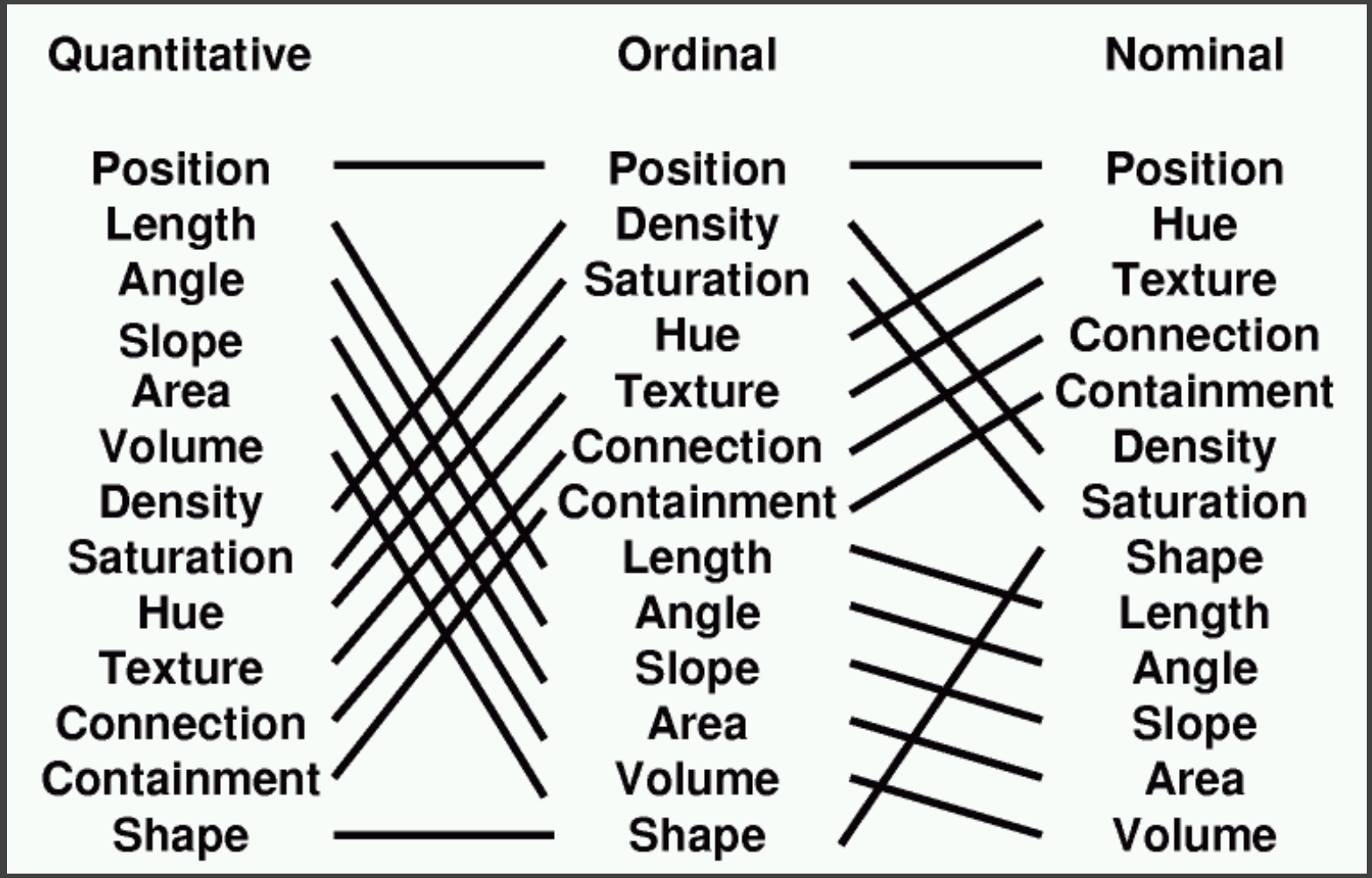
A visualization is more *effective* than another visualization if the information conveyed by one visualization is more readily perceived than the information in the other visualization.

Design Criteria *Translated*

Tell the truth and nothing but the truth
(don't lie, and don't lie by omission)

Use encodings that people decode better
(where better = faster and/or more accurate)

Mackinlay's Ranking



Conjectured *effectiveness* of encodings by data type

Mackinlay's Design Algorithm

APT - "A Presentation Tool", 1986

User formally specifies data model and type
Input: ordered list of data variables to show

APT searches over design space
Test expressiveness of each visual encoding
Generate encodings that pass test
Rank by perceptual effectiveness criteria

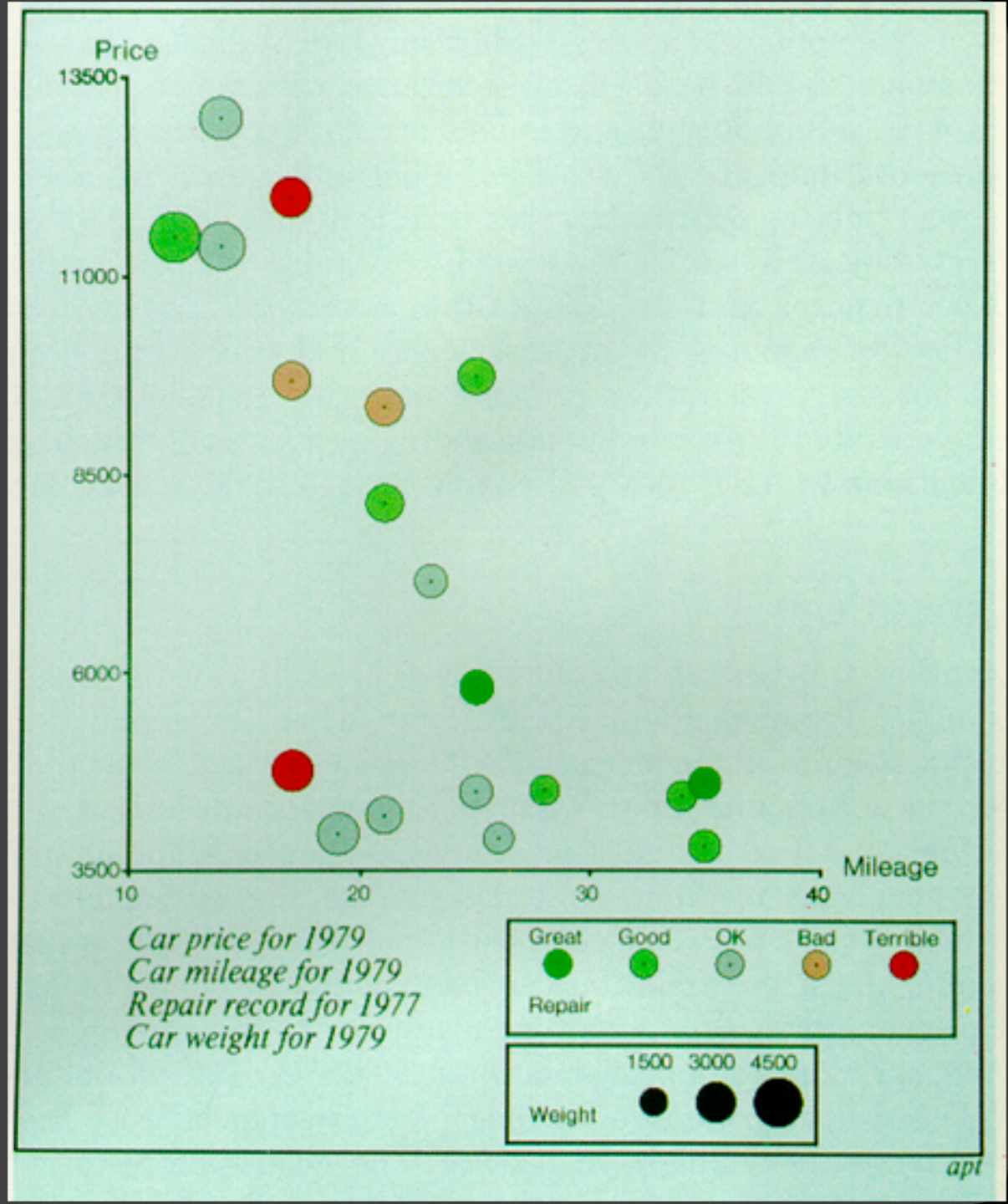
Output the "most effective" visualization

APT

Automatically generate chart for car data

Input variables:

1. Price
2. Mileage
3. Repair
4. Weight



Limitations of APT?

Limitations of APT

Does not cover many visualization techniques
Networks, hierarchies, maps, diagrams
Also: 3D structure, animation, illustration, …

Does not consider interaction

Does not consider semantics / conventions

Assumes single visualization as output

Recent related work:
Draco visualization design knowledge base

Administrivia

A1: Visualization Design

Design a static visualization for a data set.

The climate of a place can have a tremendous impact on people's lived experience. You will examine average monthly climate measurements for six major U.S. cities, roughly covering the edges of the continental United States.

You must choose the message you want to convey. What question(s) do you want to answer? What insight do you want to communicate?

A1: Visualization Design

Pick a **guiding question**, use it to title your vis.
Design a **static visualization** for that question.
You are free to **use any tools** (inc. pen & paper).

Deliverables (upload via Canvas; see A1 page)
Image of your visualization (PNG or JPG format)
Short description + design rationale (≤ 4 paragraphs)

Due by **11:59 pm, Monday January 11**.

Course Participation

Quiz & discussion comments on class forum (Ed).

Both are due each Monday, by 11:59pm up through week 8 of the quarter.

You have 1 “pass” (quiz + comment) for the quarter.

First discussion and quiz are now posted on Ed, Due by **11:59 pm, Monday January 11**.

Design Exercise

Visual Encoding Exercise

5 17

How many visualizations can you think of for conveying these two numbers? Feel free to invent tasks or contexts. **Sketch as many as you can!**

Don’t stress over quality, go for quantity.

Time: ~5 minutes

Visual Encoding Exercise

5 17

We will assign you to breakout rooms. Introduce yourselves! Then compare your designs. *(You can hold drawings up to the camera to share.)* How many ideas are the same? How many are different?

Capture your favorite images and post them on the Ed thread “In-Class Design Activity”.

Visual Encoding Exercise

5 17

How many visualizations can you think of for conveying these two numbers? Feel free to invent tasks or contexts. **Sketch as many as you can!**

Time permitting, let's share back with the class.

What were the most common designs?
The most surprising / creative / innovative?

Summary: Data & Image Models

Formal specification
Data model: relational data; N,O,Q types
Image model: visual encoding channels
Encodings map data to visual variables

Choose expressive and effective encodings
Rule-based tests of expressiveness
Perceptual effectiveness rankings

Question: how do we establish effectiveness criteria? *Subject of perception lectures…*