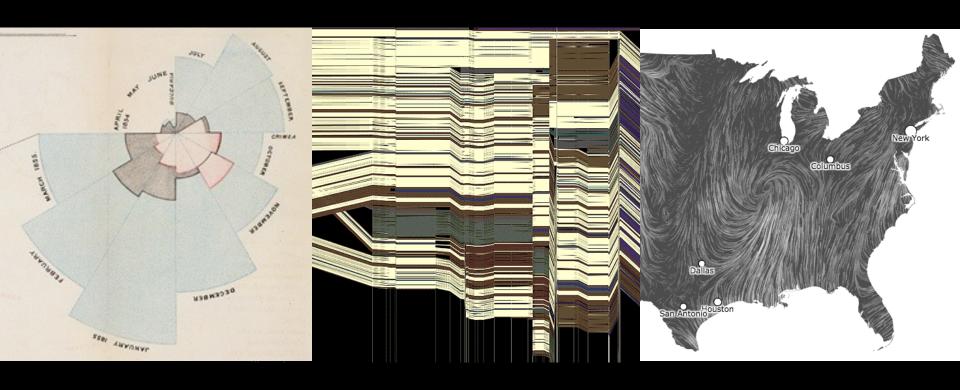
### CSE 412 - Intro to Data Visualization

# Course Summary



Jane Hoffswell University of Washington

# Administrivia

# Final Project Deliverables

**Demonstration Video** (<= 3.5 min)

Due on YouTube & Canvas by midnight Tue 6/1.

Be sure to submit the video on time!

### **Final Project Showcase**

We will show demo videos in class, Wed & Fri.

### Interactive Web Page & GitHub Repo

All materials online by midnight Mon 6/7.

Read assignment description for more!

# **Final Project Video**

First frame of video should include: project name, team members' names, link to your website

### Communicate topics and project goals

Do: Show what viewers can learn from your page

Don't: Enumerate every feature of the page

# Think about overall production style/quality Include music to set the tone; check the sound quality on the recording; focus on the narrative!

For other tips, see the video production guide!

# Final Project Considerations

Overall narrative and flow: does the page present an interesting and coherent story with the text and visualizations for a general audience?

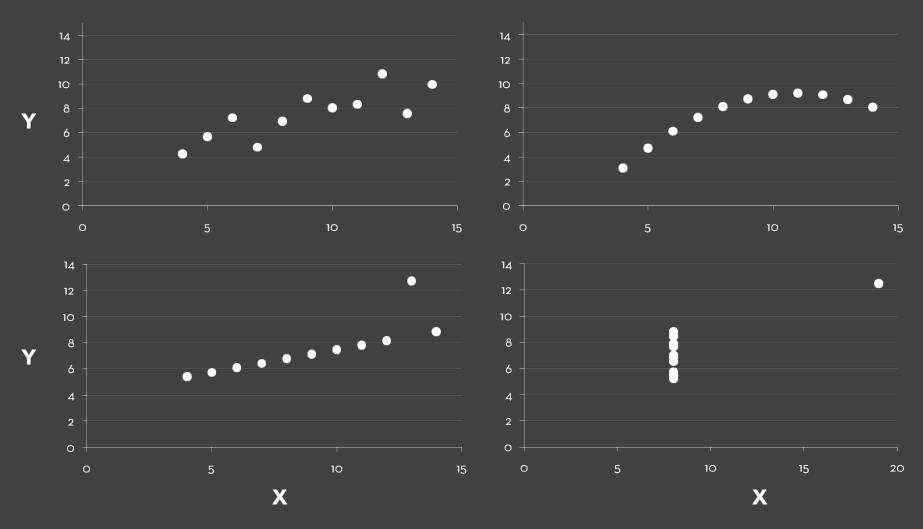
**Breadth and depth:** does the page include a compelling and thorough exploration of the topic?

Visualization design: are all visualization designs and details expressive and effective?

**Interaction and animation:** are the interactions interesting and effective, or to they unnecessarily hide information and complicate the view?

# **Course Summary**

# Value of Visualization



Anscombe's Quartet [Anscombe 73]

$\mathbf{C}$	Λ
	- / <b>\</b>
ンてし	

### Set B

### Set C

#### Set D

Χ	Υ
10	8.04
8	6.95
13	7.58
9	8.81
11	8.33
14	9.96
6	7.24
4	4.26
12	10.84
7	4.82
5	5.68

#### **Summary Statistics**

$$u_x = 9.0 \ \sigma_x = 3.317$$

$$u_{y} = 7.5 \ \sigma_{y} = 2.03$$

#### **Linear Regression**

$$Y = 3 + 0.5 X$$

$$R^2 = 0.67$$

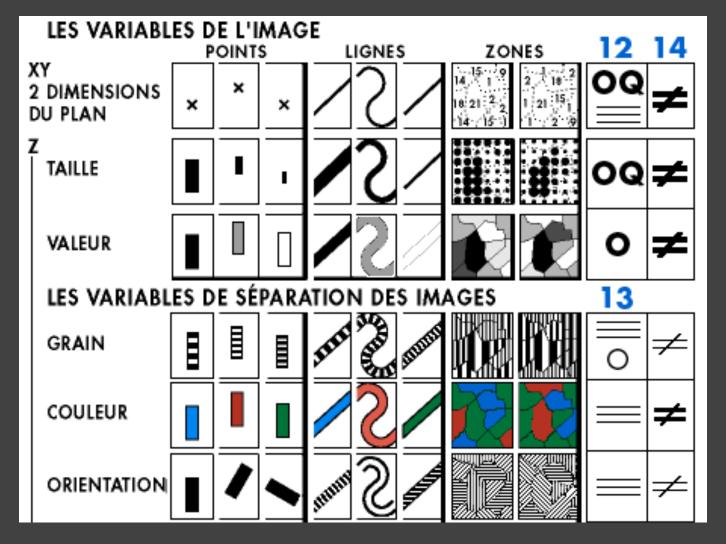
### The Value of Visualization

- Record information

  Blueprints, photographs, seismographs, ...

  Analyze data to support reasoning
  - Develop and assess hypotheses
  - Find patterns / Discover errors in data
  - Expand memory
- Convey information
  - Communicate, inform, inspire
  - Collaborate and revise

# Data and Image Models



### Nominal, Ordinal & Quantitative

- N Nominal (labels or categories)  $\rightarrow =$ ,  $\neq$ 
  - Fruits: apples, oranges, ...
- O Ordered  $\rightarrow =, \neq, <, >$ 
  - · Quality of meat: Grade A, AA, AAA
- Q Interval (location of zero arbitrary)  $\rightarrow =$ ,  $\neq$ , <, >, -
  - Dates: Jan, 19, 2006; Location: (LAT 33.98, LONG -118.45)
  - Only differences (i.e., intervals) may be compared
  - Can measure distances or spans
- Q Ratio (zero fixed)  $\rightarrow =$ ,  $\neq$ , <, >, -, %
  - · Physical measurement: Length, Mass, Time duration, ...
  - Counts and amounts
  - Can measure ratios or proportions

### **Dimensions & Measures**

**Dimensions** (~ independent variables)
Often discrete variables describing data (N, O)
Categories, dates, binned quantities

Measures (~ dependent variables)
Data values that can be aggregated (Q)
Numbers to be analyzed
Aggregate as sum, count, avg, std. dev...

Not a strict distinction. The same variable may be treated either way depending on the task.

### Design Criteria [Mackinlay 86]

### **Expressiveness**

A set of facts is *expressible* in a visual language if the sentences (i.e. the visualizations) in the language express all the facts in the set of data, and only the facts in the data.

#### Effectiveness

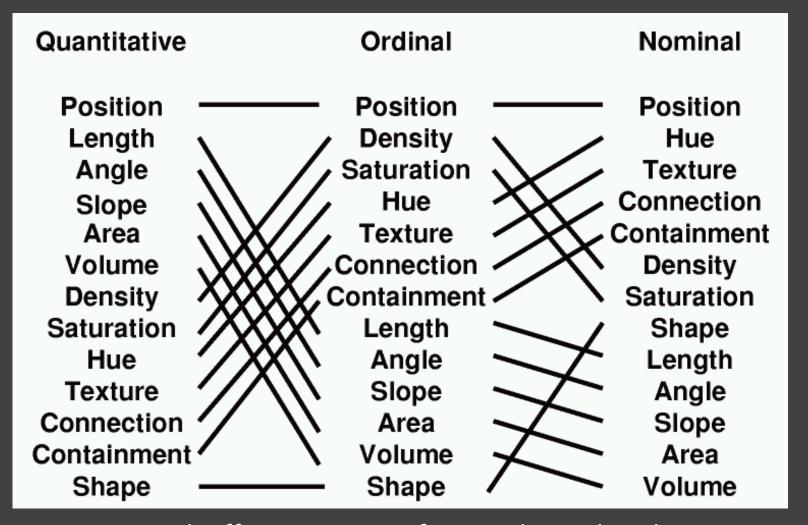
A visualization is more effective than another visualization if the information conveyed by one visualization is more readily perceived than the information in the other visualization.

# Design Criteria Translated

Tell the truth and nothing but the truth (don't lie, and don't lie by omission)

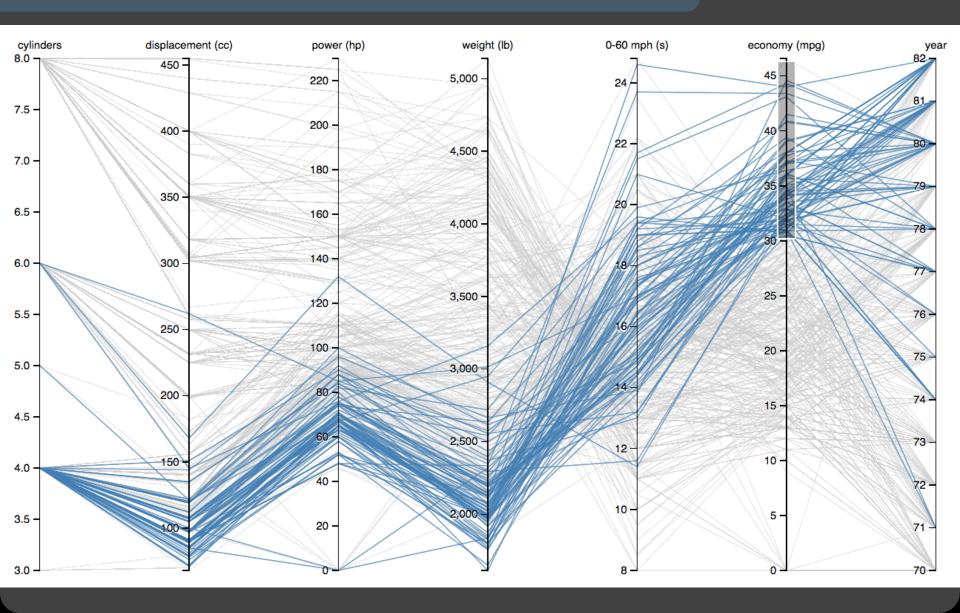
Use encodings that people decode better (where better = faster and/or more accurate)

# Mackinlay's Ranking



Conjectured effectiveness of encodings by data type

# **Exploratory Data Analysis**



# **Data Quality**

"The first sign that a visualization is good is that it shows you a problem in your data...

...every successful visualization that I've been involved with has had this stage where you realize, "Oh my God, this data is not what I thought it would be!" So already, you've discovered something."

Martin Wattenberg

# **Exploratory Data Analysis Lessons**

Check data quality and your assumptions.

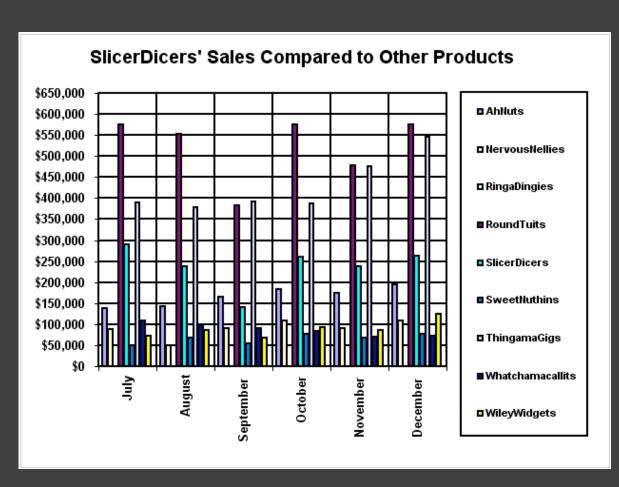
Start with **univariate summaries**, then start to consider **relationships among variables**.

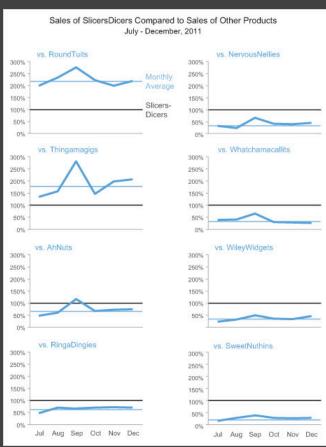
**Avoid premature fixation!** 

Transform data appropriately (e.g., invert, log)

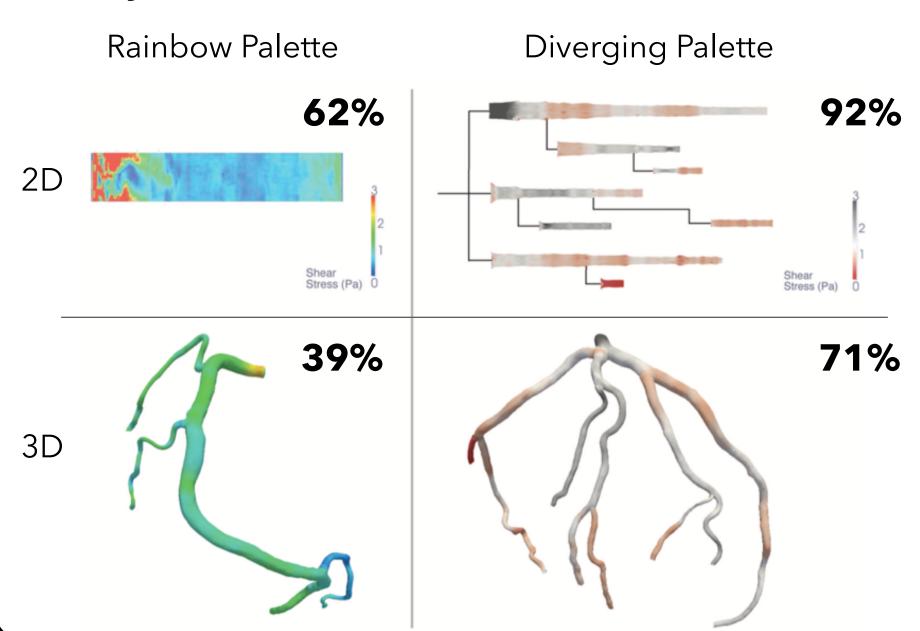
Show data variation, not design variation [Tufte]

# Visual Encoding and Design





### Artery Visualization [Borkin et al '11]



# About the design process...

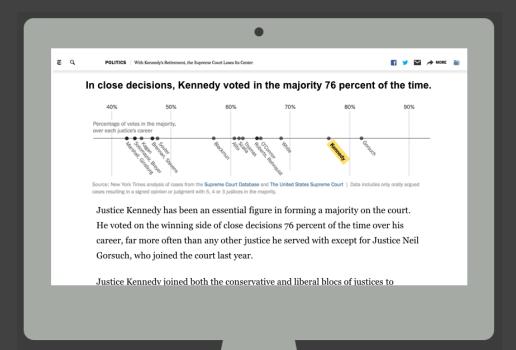
Visualization draws upon both science and art!

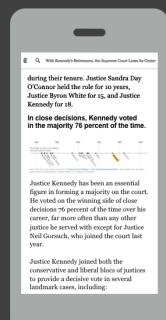
Principles like expressiveness & effectiveness are not hard-and-fast rules, but can assist us to guide the process and articulate alternatives.

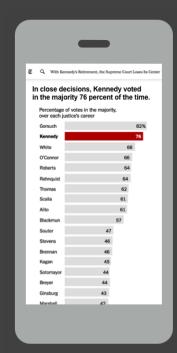
They can lead us to think more deeply about our design rationale and prompt us to reflect.

It helps to know "the rules" in order to wisely bend (or break) them at the right times!

# Responsive Visualization







Techniques for Responsive Visualization Design [Hoffswell 20]

### Responsive Visualization Summary

Good visualizations are task dependent Who is the audience and what is the task? Pick the right interaction technique

Visualizations are not one size fits all Context might change user goals

Recent elections have placed a heavy emphasis on "swing states" — Ohio, Florida and the other competitive states. Y a state of the between the Democratic and Republican parties. A look at how the states they have shifted over past elections. Each box represents a state sized by number of electoral votes.

Each curve shows how much it shifted left or right between elections

Chart Size of Lead

Chart **Electoral Votes** 

← MORE DEMOCRATIC

MORE REPUBLICAN →

+20%

#### Obama Re-elected

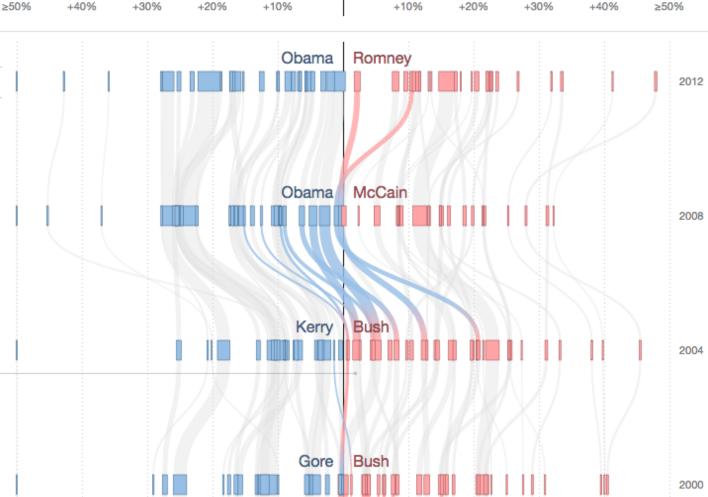
The country voted about 5 percentage points more Republican in 2012 than in 2008. Obama lost North Carolina and Indiana, but won every tossup except Florida, which remains too close to call.

Highlight Tossups

#### As Goes Ohio

Ohio, which has voted for the winner in every election since 1964, provided the decisive electoral votes in 2004, and it is the state likeliest to play that role again this year, according to the FiveThirtyEight model.

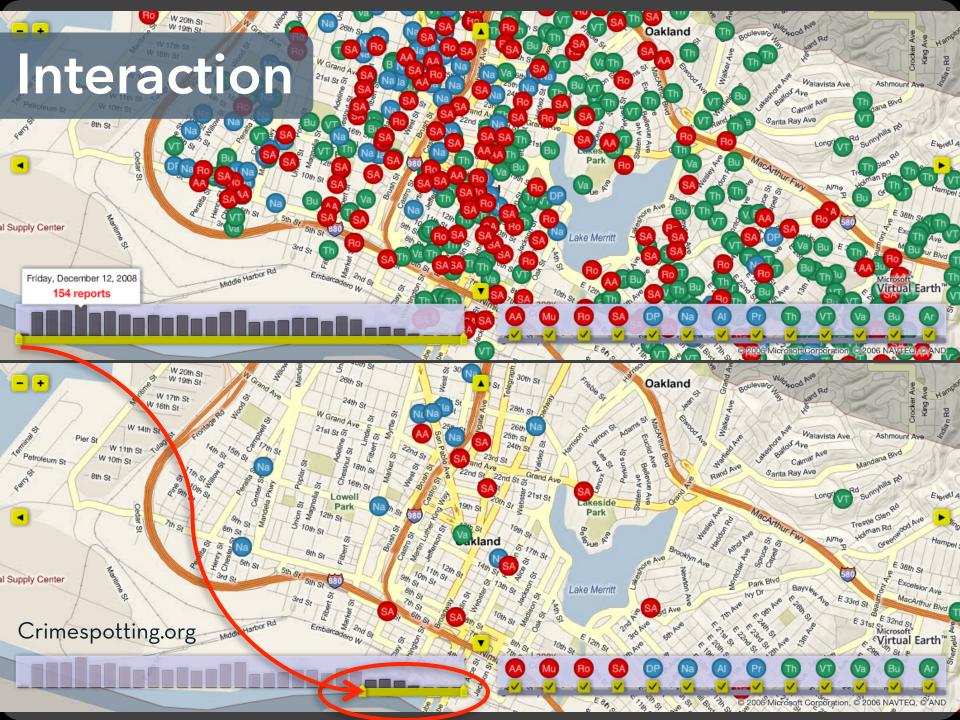




# Narrative Storytelling

**narrative** (n): An account of a series of events, facts, etc., given in order and with the establishing of connections between them.

Effective storytelling "require[s] skills like those familiar to movie directors, beyond a technical expert's knowledge of computer engineering and science."



#### **Gulf of Execution**

The difference between the user's intentions and the allowable actions.

#### **Gulf of Evaluation**

The amount of effort that the person must exert to interpret the state of the system and to determine how well the expectations and intentions have been met.

### Taxonomy of Interactions

Data and View Specification

Visualize, Filter, Sort, Derive

View Manipulation

Select, Navigate, Coordinate, Organize

Process and Provenance

Record, Annotate, Share, Guide

# Interaction Takeaways

Most visualizations are interactive

Even passive media elicit interactions

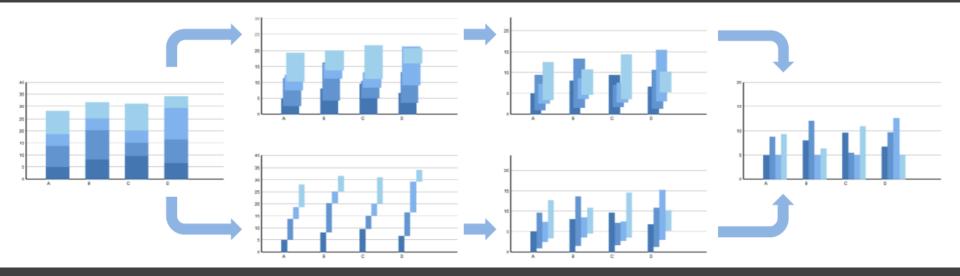
Good visualizations are task dependent

Pick the right interaction technique

Consider the semantics of the data domain

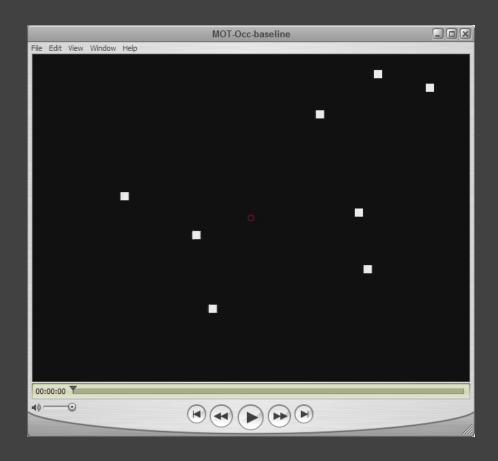
Fundamental interaction techniques
Selection / Annotation, Sorting, Navigation,
Brushing & Linking, Dynamic Queries

# Animation



Animated transitions in statistical data graphics [Heer & Robertson 07]

# **Tracking Multiple Targets**



How many dots can we simultaneously track?

~4-6. Difficulty increases sig. at 6. [Yantis 92, Pylyshn 88, Cavanagh 05]

# **Animation Takeaways**

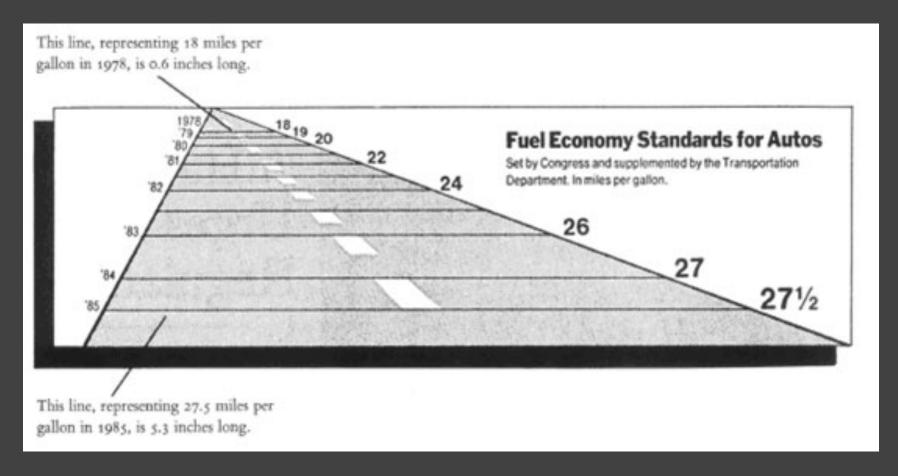
### Animation is a salient visual phenomenon

Attention, object constancy, causality, timing Design with care: congruence & apprehension

For processes, **static images** may be preferable

For transitions, animation has demonstrated benefits, but **consider task and timing** 

# **Ethical & Deceptive Visualization**



Tufte's Lie Factor, original visualization from the NYT [Tufte 01]

### **Deceptive Visualization**

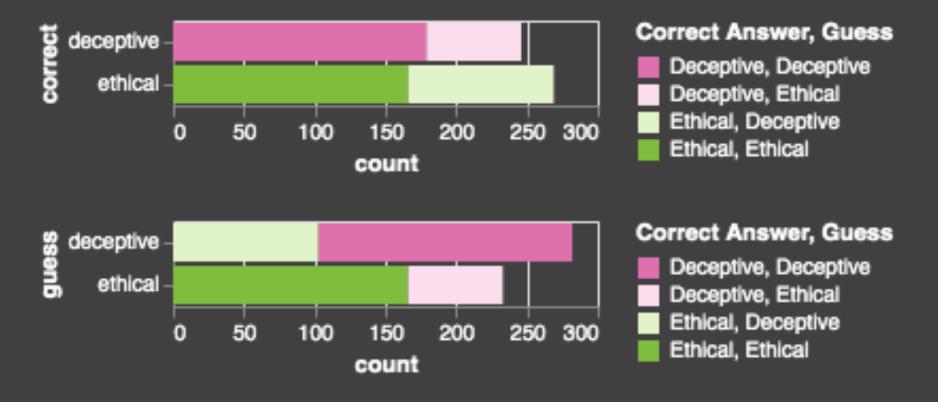
**Lie Factor:** Distorting the apparent size of the effect in your data, often through choosing ambiguous or non-standard encodings.

**Scale Manipulation:** Changing with the scales of your chart to minimize, magnify, or invert the change in the data.

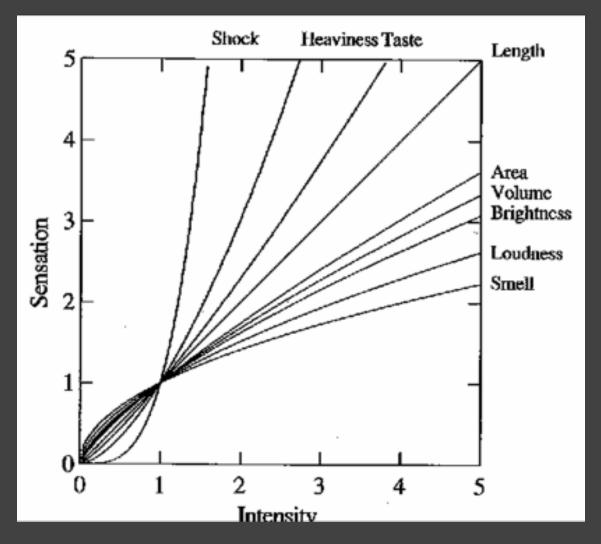
**Metric Manipulation:** Choosing how data are counted or normalized in order to hide or exaggerate effects in your data.

# A3 Review: Ethical or Deceptive?

"You will be assigned at least one ethical and one deceptive visualization; the other two visualizations will be randomly assigned."



# **Graphical Perception**

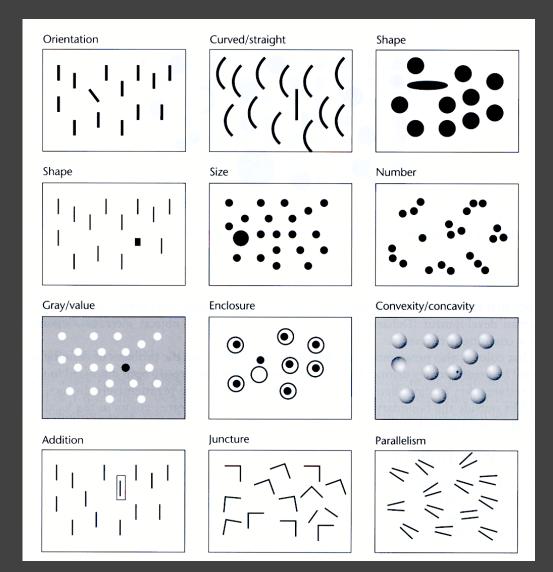


The psychophysics of sensory function [Stevens 61]

### **Graphical Perception**

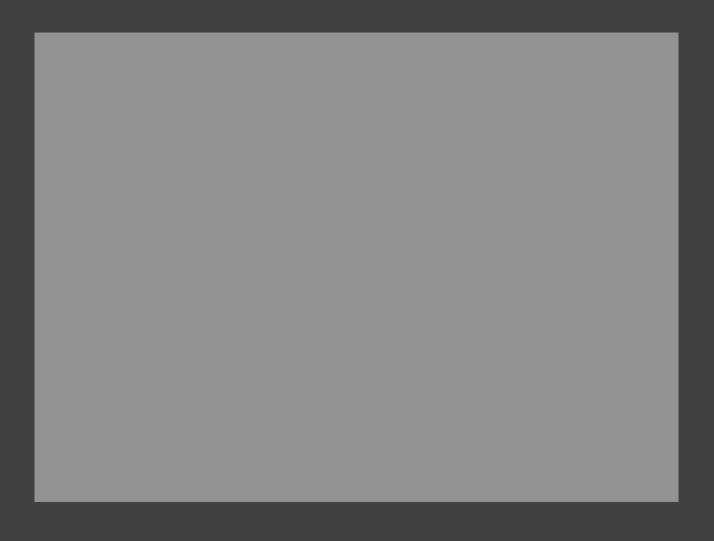
The ability of viewers to interpret visual (graphical) encodings of information and thereby decode information in graphs.

### **Pre-Attentive Features**



[Information Visualization. Figure 5. 5 Ware 04]













[Example from Palmer 99, originally due to Rock]

# Just Noticeable Difference (JND)

 $\begin{array}{c} \text{JND (Weber's Law)} \\ \text{Perceived} \\ \text{Change} \end{array} \rightarrow \Delta S = k \frac{\Delta I}{I} \stackrel{\text{Change of Intensity}}{\leftarrow} \\ \text{Physical Intensity} \\ \end{array}$ 

Ratios more important than magnitude

Most continuous variation in stimuli are perceived in discrete steps



## Summary

Choosing effective visual encodings requires knowledge of visual perception.

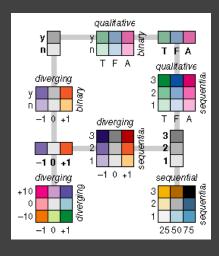
### Visual features/attributes

Individual attributes often pre-attentive Multiple attributes may be separable or integral

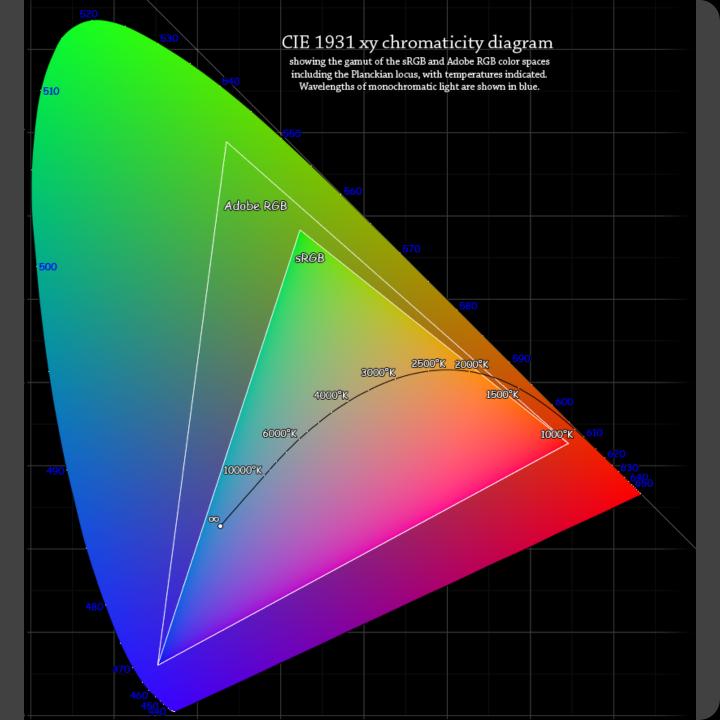
Gestalt principles provide high-level guidelines

We don't always see everything that is there!

# Color

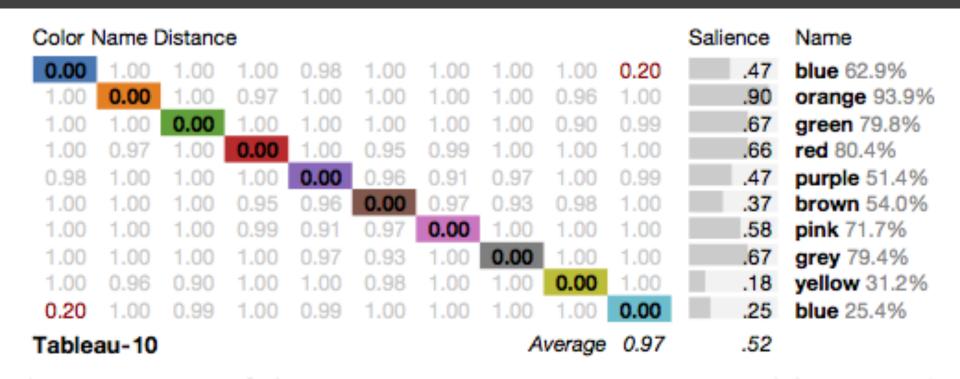


Color Brewer

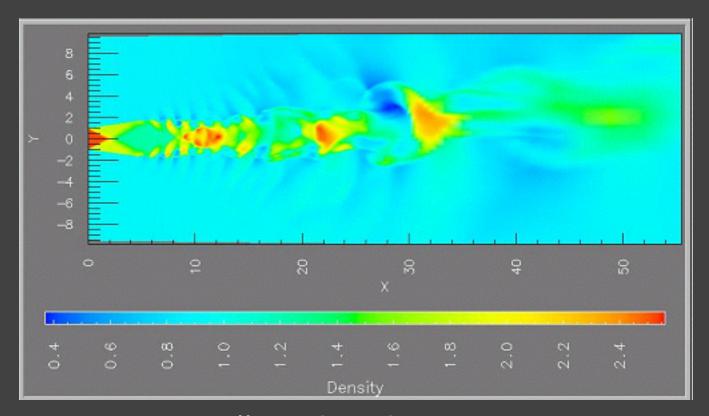


# Palette Design & Color Names

Minimize overlap and ambiguity of colors.



# Be Wary of Naïve Rainbows!

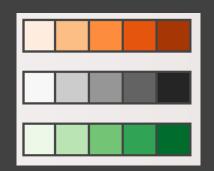


- 1. Hues are not naturally ordered
- 2. People segment colors into classes, perceptual banding
- 3. Naive rainbows are unfriendly to color blind viewers
- 4. Some colors are less effective at high spatial frequencies

# **Quantitative Color Encoding**

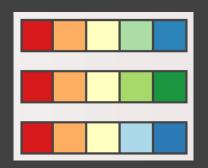
### Sequential color scale

Ramp in luminance, possibly also hue Higher value -> darker color (or vice versa)



### Diverging color scale

Useful when data has meaningful "midpoint" Use neutral color (e.g., grey) for midpoint Use saturated colors for endpoints

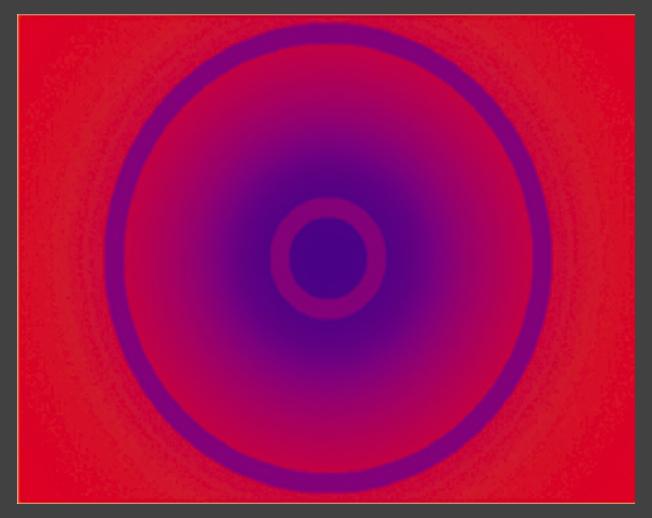


### Limit number of steps in color to 3-9

Avoid simultaneous contrast, hold mappings in memory

### Simultaneous Contrast

Inner & outer rings are the same physical purple.



Donald MacLeod

### Hints for the Colorist

Use **only a few** colors (~6 ideal)

Colors should be distinctive and named

Strive for color **harmony** (natural colors?)

Use cultural conventions; appreciate symbolism

Get it right in black and white

Respect the color blind

Take advantage of perceptual color spaces

Color is cultural and a matter of taste!

### **Visualization Software**



D3: Data-Driven Documents

### **Chart Typologies**

Excel, Many Eyes, Google Charts

### **Visual Analysis Grammars**

VizQL, ggplot2, Vega-Lite

#### **Visualization Grammars**

Protovis, D3.js, Vega

### **Component Architectures**

Prefuse, Flare, Improvise, VTK

### **Graphics APIs**

Processing, OpenGL, Java2D

### **Chart Typologies**

Excel, Many Eyes, Google Charts

Charting Tools

### **Visual Analysis Grammars**

VizQL, ggplot2, Vega-Lite

Declarative Languages

#### **Visualization Grammars**

Protovis, D3.js, Vega

### **Component Architectures**

Prefuse, Flare, Improvise, VTK

Programming Toolkits

### **Graphics APIs**

Processing, OpenGL, Java2D

### **Interactive Data Exploration**

Tableau, Lyra, Polestar, Voyager

Graphical Interfaces

### **Visual Analysis Grammars**

VizQL, ggplot2, Vega-Lite

Declarative Languages

### **Visualization Grammars**

Protovis, D3.js, Vega

### **Component Architectures**

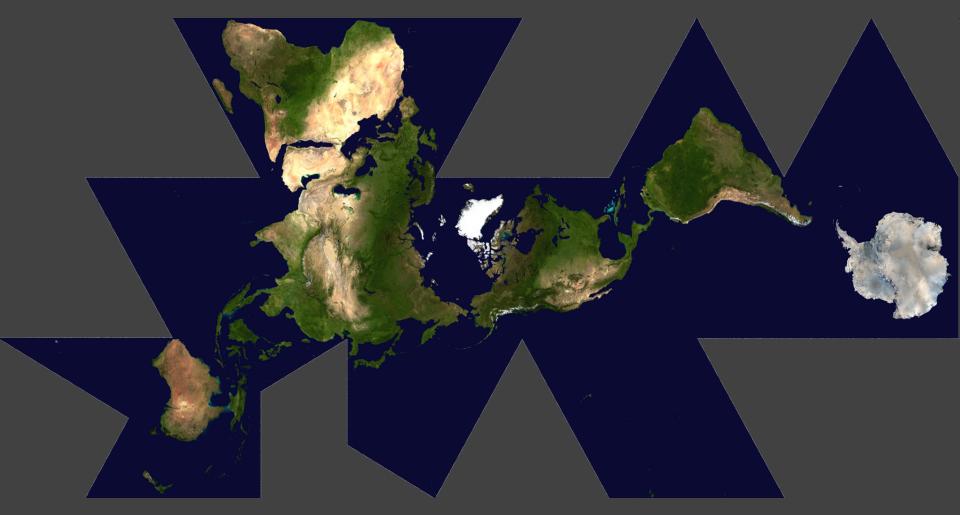
Prefuse, Flare, Improvise, VTK

Programming Toolkits

### **Graphics APIs**

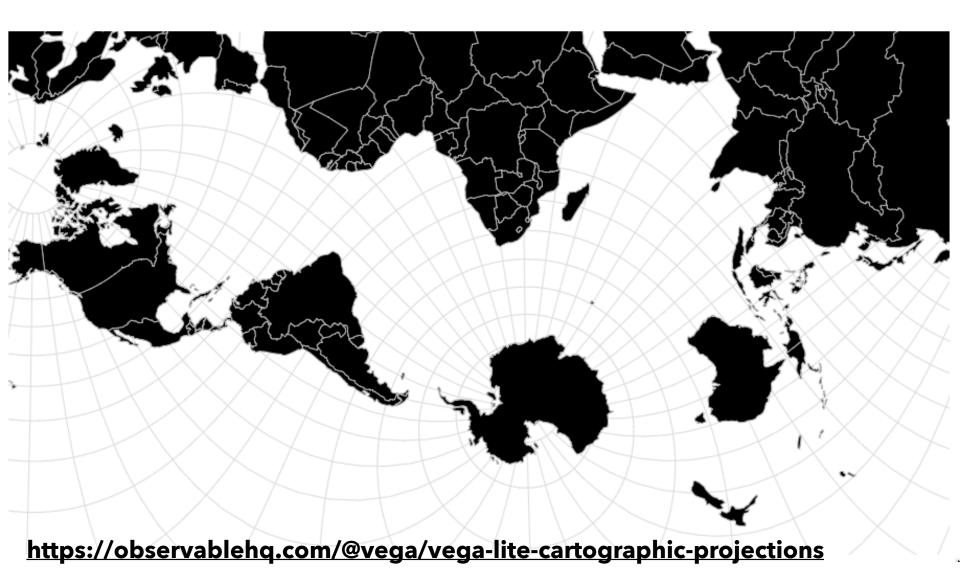
Processing, OpenGL, Java2D

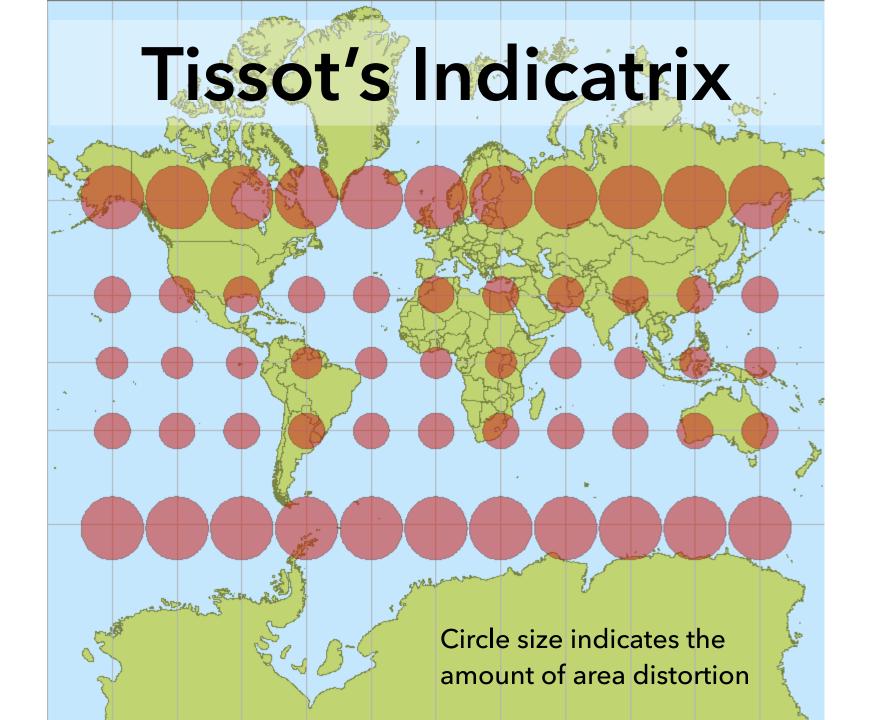
# Maps

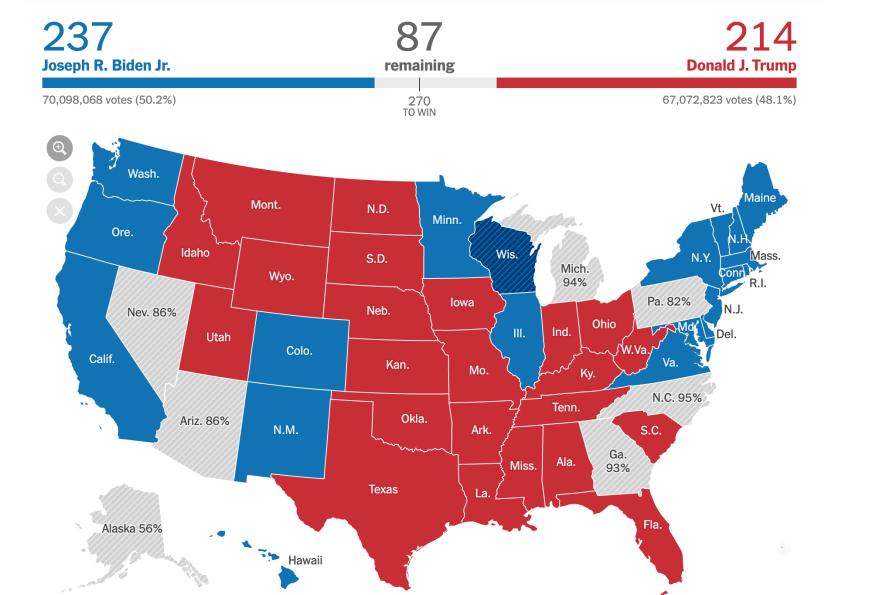


Dymaxion Maps [Fuller 46]

# Exploring Projections...





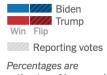












vote has been counted.

Reporting votes

Percentages are estimates of how much

Choropleth Map



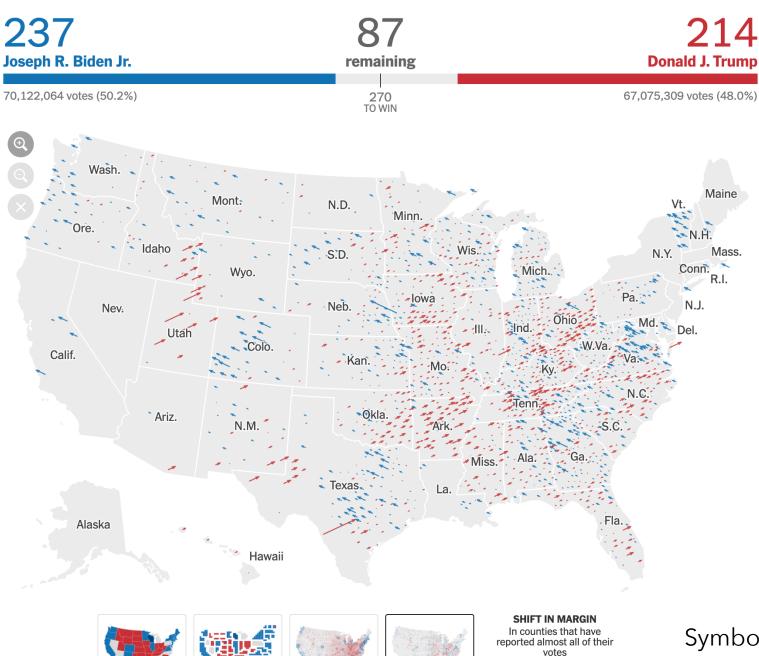
Electoral votes





**LEADER:** • Biden • Trump Circle size is proportional to the amount each county's leading candidate is ahead.









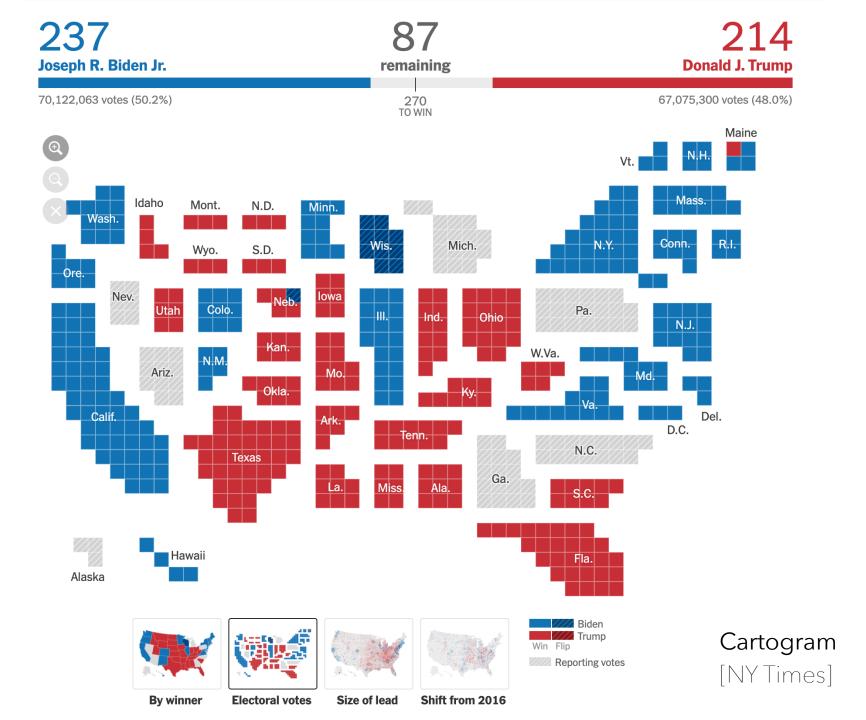






Democratic Republican

Symbol Map [NY Times]



### Text

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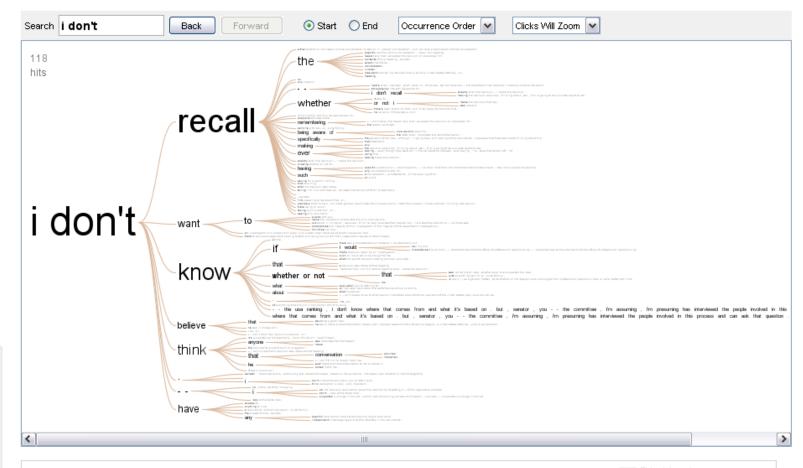
people politics population

president prices religion

#### **Visualizations:** Word tree / Alberto Gonzales

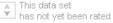
Creator: Martin Wattenberg

Tags:



Data file: Word in testimony from Gonzales, 4/19/2007

Data source: CQ Transcript Wire via the Washington Post

















# **Text Processing Pipeline**

#### **Tokenization**

Segment text into terms.

Remove stop words? a, an, the, of, to be

Numbers and symbols? #huskies, @UW, OMG!!!!!!

Entities? Washington State, Seattle, U.S.A.

### **Stemming**

Group together different forms of a word.

Porter stemmer? visualization(s), visualize(s),  $visually \rightarrow visualization(s)$ 

Lemmatization? goes, went, gone → go

### **Ordered list of terms**

# **Text Visualization Takeaways**

### **High Dimensionality**

Where possible use text to represent text...

... which terms are the most descriptive?

#### **Context & Semantics**

Provide relevant context to aid understanding.

Show (or provide access to) the source text.

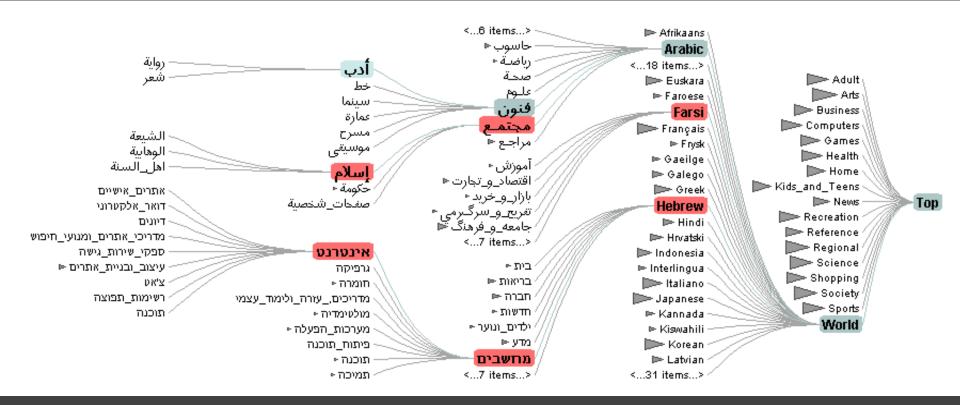
### **Modeling Abstraction**

Understand abstraction of your language models.

Match analysis task with appropriate tools and models.

Currently: from bag-of-words to vector space embeddings

### Hierarchies and Networks

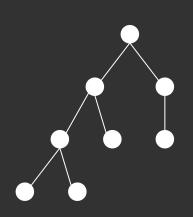


Degree-Of-Interest Trees [Heer & Card 04]

# Trees and Graphs

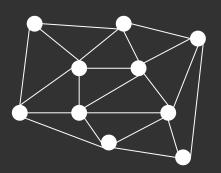
### **Trees**

Graphs with hierarchical structure Connected graph with N-1 edges Nodes as *parents* and *children* 



### **Graphs**

Model relations among data Nodes and edges



# Network Analysis Tasks [Pretorius '13]

**Structure-based:** relationships and connectivity Find all of the friends of friends for Taylor.

Find all of the people who are friends with Jordan and Alex.

Six degrees of separation: shortest path between two individuals.

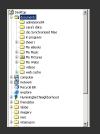
**Attribute-based:** specific node/link attributes Find all "students" attending CSE412. Find all the "friends" and "family" of Alex.

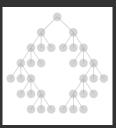
**Browsing:** understand paths in the data Find Alex's friend Taylor, and then Taylor's friend Jordan.

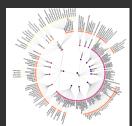
**Estimation:** summarization and temporal changes How does Jordan's friend group change over the course of the year?

### Hierarchies and Networks

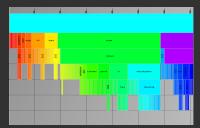
### Mon 5/17 - Tree Visualization





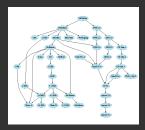




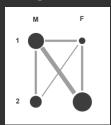


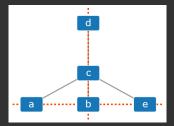


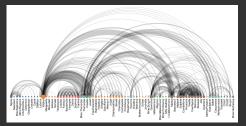
Wed 5/19 - Graph Layout: Node-Link Diagrams



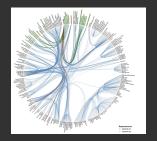






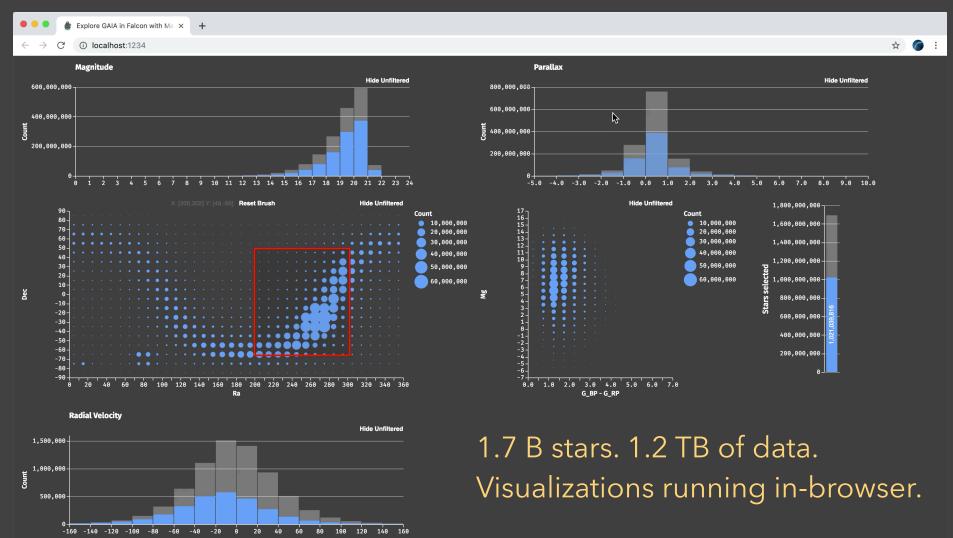


Wed 5/19 - Alternative Visualizations & Techniques





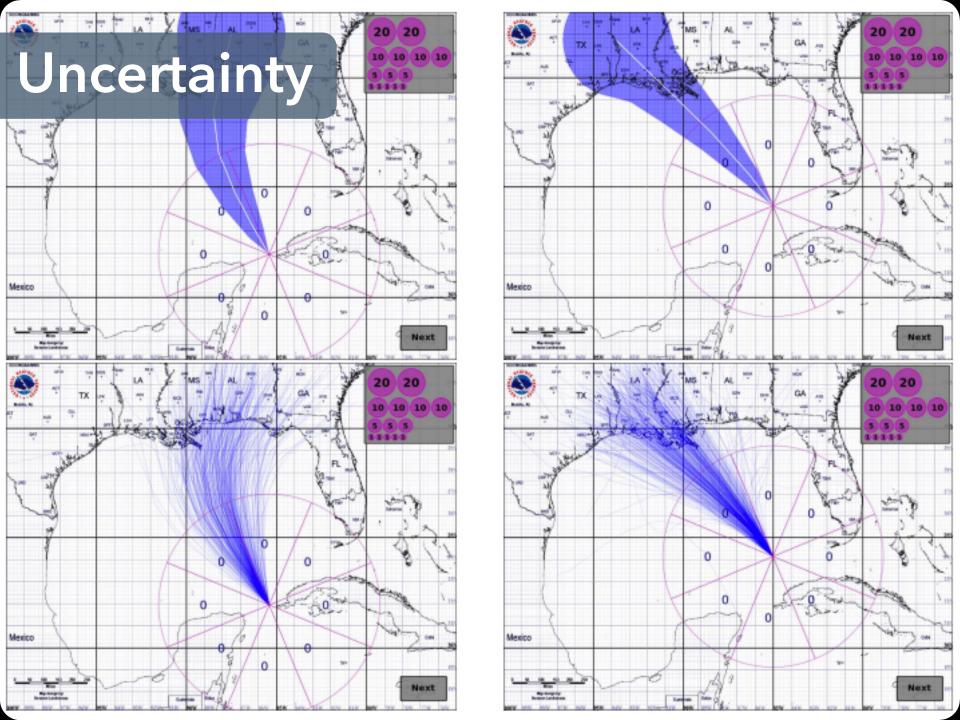
# Scalability



# Interactive Scalability Strategies

- 1. Query Database
- 2. Client-Side Indexing / Data Cubes
- 3. Prefetching
- 4. Approximation

These strategies are **not** mutually exclusive! Systems can apply them in tandem.



# What does uncertainty mean?

### **Measurement Uncertainty:**

"We're not exactly sure what the values in the data are."

### **Forecast Uncertainty:**

"We're not exactly sure what will happen to the data next."

### **Model Uncertainty:**

"We're not exactly sure how the data fits together."

### **Decision Uncertainty:**

"We're not exactly sure what to do with the data."

# **Uncertainty Visualization Summary**

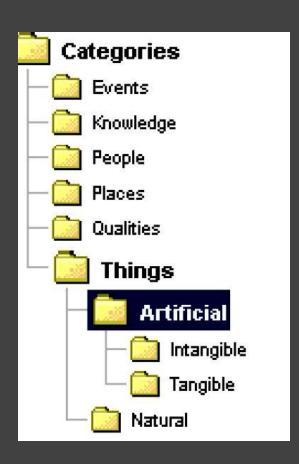
Uncertainty can happen at all stages of the analysis process, from data collection to final decision-making

Variables like blur and transparency can be intuitive for showing uncertainty, but hard to decode.

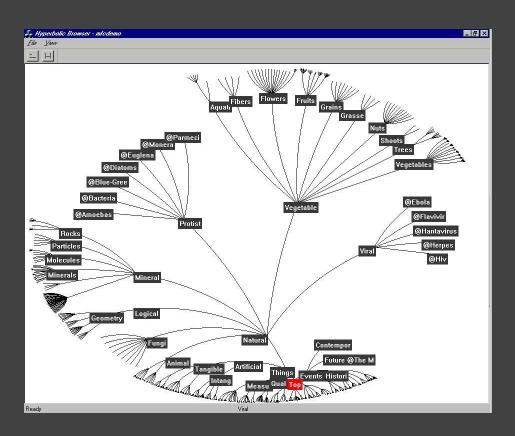
Consider using discrete samples to show variation and uncertainty in a model

Consider when uncertainty is high enough that doing nothing is the right thing to do.

### Evaluation



VS.



Microsoft File Explorer

**Xerox PARC Hyperbolic Tree** 

# Visualization Evaluation Summary

Design and analyze visualization techniques in context of real-world use.

Time/error analyses can be insightful, but they don't provide a complete picture.

Performance measures may be more suited to serious analysis than casual use?

# Zoom Poll: Top 3 Course Topics

### The Future of Visualization

Where is more work required?

What emerging technologies and societal trends will impact visualization design?

What did you find most difficult in creating visualizations and designing techniques?