403 Projects
Spring 2008
Recap: Project IP

- You as a group will own the Intellectual Property of your work

- However, if you use 3rd party software, there may be consequences based on its licensing. Adopt open source with your eyes open!

- If you think you may want to commercialize your project, my (Gail’s) advice is to consult early with a legal source

- Two resources for you on campus are:
  - CSE commercialization committee (Alan Borning)
  - UW office of technology transfer

http://depts.washington.edu/techtran/
CSRocks

• CSRocks Inc., your customer, has
  • Executives (Alverson, Beall, Salameh)
  • Upper-level managers (class customer team), who will meet with you periodically to discuss and evaluate your progress

• Based on the proposals and survey feedback, CSRocks execs decided to fund 7 project teams

  85% class got one of their top 2 choices
  93% class got one of their top 3 choices
  100% class got one of their top 5 choices
Drumroll please …

- Visual Registration (two teams worth!)
- U-Mail
- Facebook Viral
- Notepad
- OfCourse
- 4C/Forsee Calendar

Projects with two instances: each team can evolve their instance in the direction they and their customers desire. Start with the proposal document as a basis.
Time to get rolling

- **System Requirements Specification**
  - Assignment is on the class web Calendar page
  - Due Friday April 18th by 10pm
  - Warning: there may be a late breaking requirement added sometime in the project lifecycle

- **In parallel**
  - Be thinking about your team organization
  - Be thinking about your architecture
  - Be getting your tools ready
    - Source code repository (work with Jason)
    - Languages, frameworks, databases (work with Jason)
    - Shared calendar, project management, milestones

- **ZFR: May 2, Beta: May 12th, Final Release: June 5th**
Before 11:20 today

1. Identify and meet your other group members

2. Assign one person to set up an email list for your group

3. Assign another to create/manage a calendar where you all can post your availability

4. Assign another to start work on your wiki (off the class wiki)

5. Determine your next meeting time/place