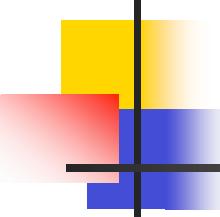


# CSE401: LL(1) Parsing Example

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Slides by Chambers, Eggers, Notkin, Ruzzo, and others  
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# LL(1) Parsing Theory

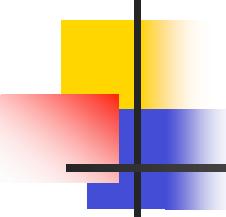
**Goal:** Formal, rigorous description of those grammars for which “I can figure out how to do a top-down parse by looking ahead just one token”, plus corresponding algorithms.

**Notation:**

$T$  = Set of **Terminals** (Tokens)

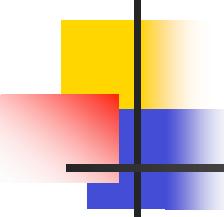
$N$  = Set of **Nonterminals**

$\$$  = End-of-file character ( $T$ -like, but not in  $N \cup T$ )



# Table-driven predictive parser

- Automatically compute PREDICT table from grammar
- PREDICT(nonterminal,input-symbol)
  - action, e.g. which rhs or error



# Example 1

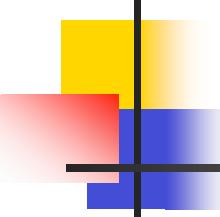
Stmt ::= **1 if** expr **then** Stmt **else** Stmt |  
**2 while** Expr **do** Stmt |  
**3 begin** Stmt **s** **end**

Stmts ::= **4** Stmt ; Stmt | **5** ε

Expr ::= **6 id**

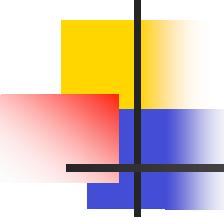
	if	then	else	while	do	begin	end	id	;	\$
Stmt	<b>1</b>			<b>2</b>		<b>3</b>				
Stmts	<b>4</b>			<b>4</b>		<b>4</b>	<b>5</b>			
Expr								<b>6</b>		

empty = error



# LL(1) Parsing Algorithm

```
push S$                                /* S is start symbol */  
while Stack not empty  
    X := pop(Stack)  
    a := peek at next input “token”    /* EOF => $ */  
    if X is terminal or $  
        If X==a, read token a else abort;  
    else look at PREDICT(X, a) /* X is nonterminal*/  
        Empty      : abort  
        rule X → α : push α  
    If not at end of input, Abort else Accept
```



# Parser Example

- Following slides trace execution of the parser (slide 5) on a token string according to the grammar from slide 4 and the corresponding parse tree
- Snapshots show parser state at the top of the while loop and just before the “if” statement at each iteration, together with a summary of the action taken in the “if”
- Notice how the leaves on the right side of the parse tree correspond to the stack contents

At top of loop

S

X:

a:

Stack:

\$ \$

<b>while</b>	<b>id</b>	<b>do</b>	<b>begin</b>	<b>begin</b>	<b>end</b>	<b>;</b>	<b>end</b>	<b>\$</b>
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**Action: 2** S ::= while E do S

Mid loop

S

X: S

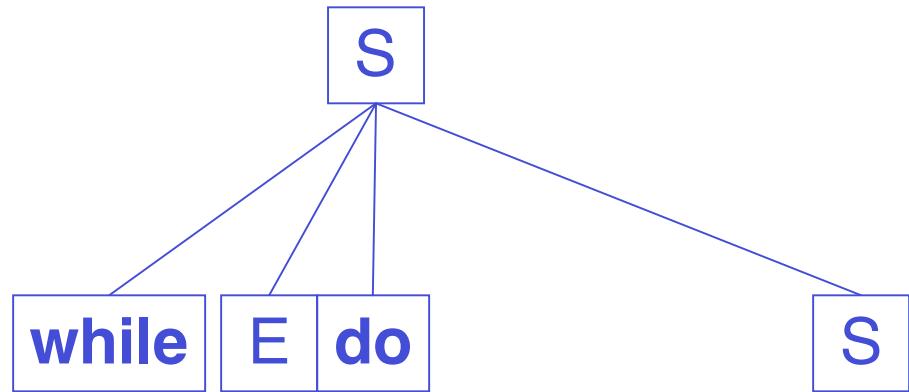
a: while

Stack:

\$

while	id	do	begin	begin	end	;	end	\$
-------	----	----	-------	-------	-----	---	-----	----

At top of loop



X:

a:

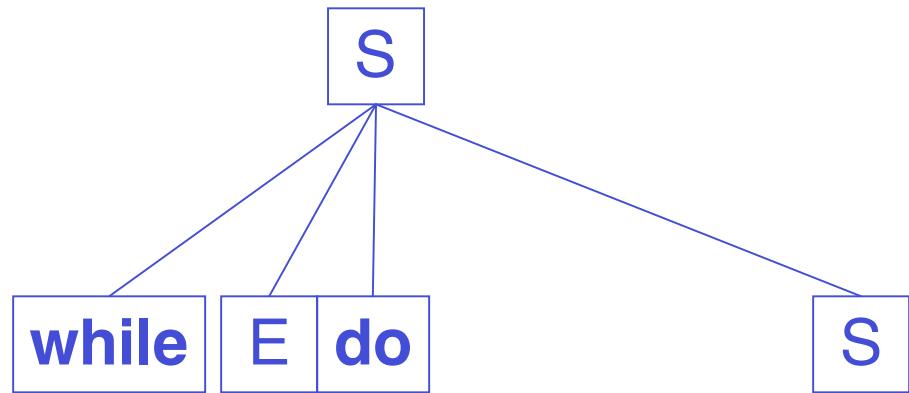
Stack:

while  
E  
do  
S  
\$

while	id	do	begin	begin	end	;	end	\$
-------	----	----	-------	-------	-----	---	-----	----

**Action:** Match

Mid loop



X: while

a: while

Stack:

E  
do  
S  
\$

while	id	do	begin	begin	end	;	end	\$
-------	----	----	-------	-------	-----	---	-----	----

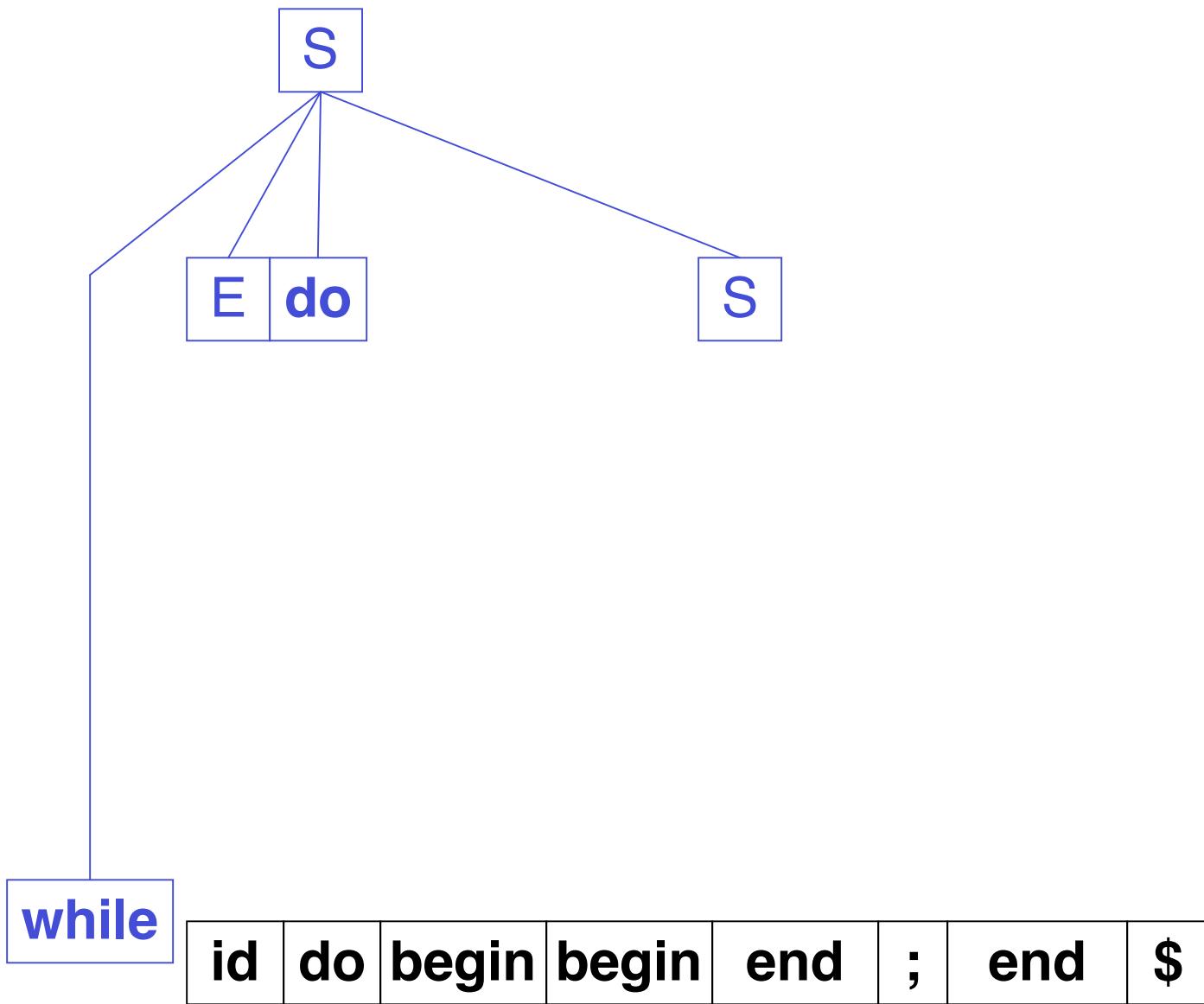
At top of loop

X:

a:

Stack:

E  
do  
S  
\$



**Action: 6 E ::= id**

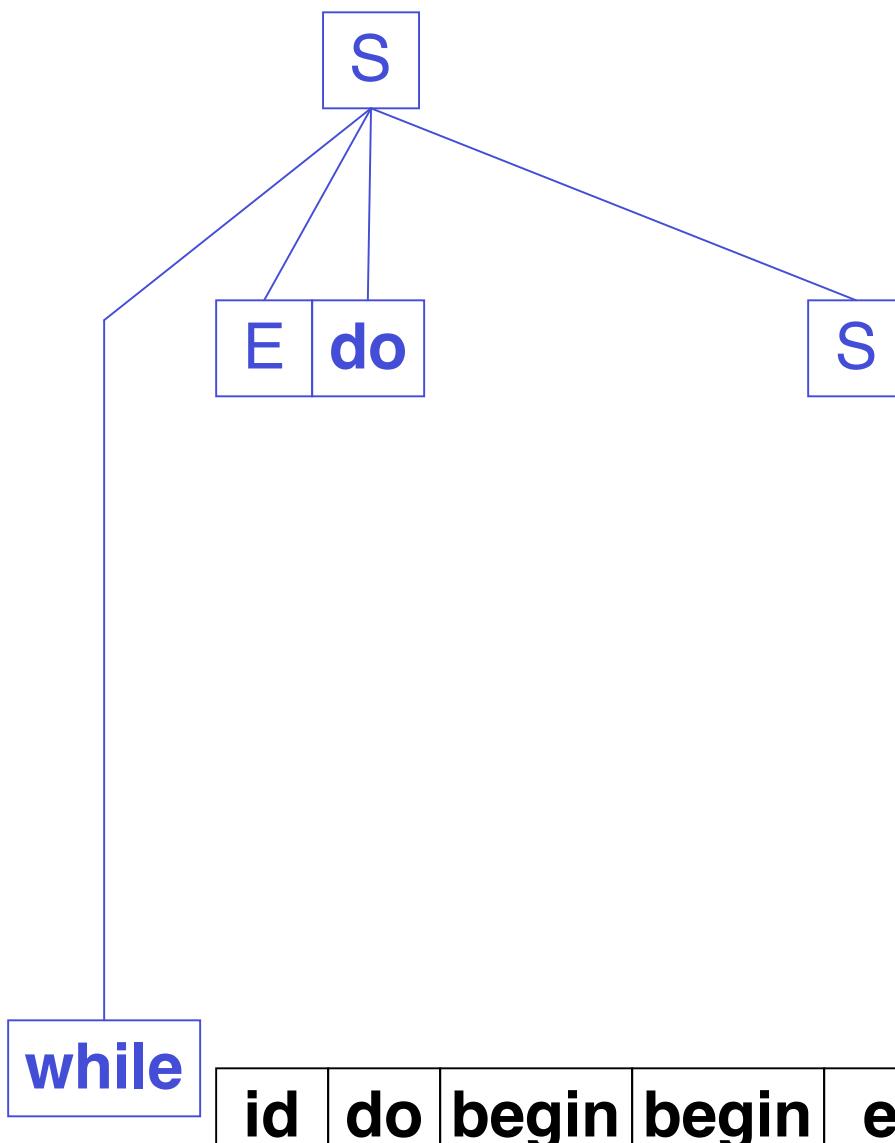
Mid loop

X: E

a: id

Stack:

do  
S  
\$



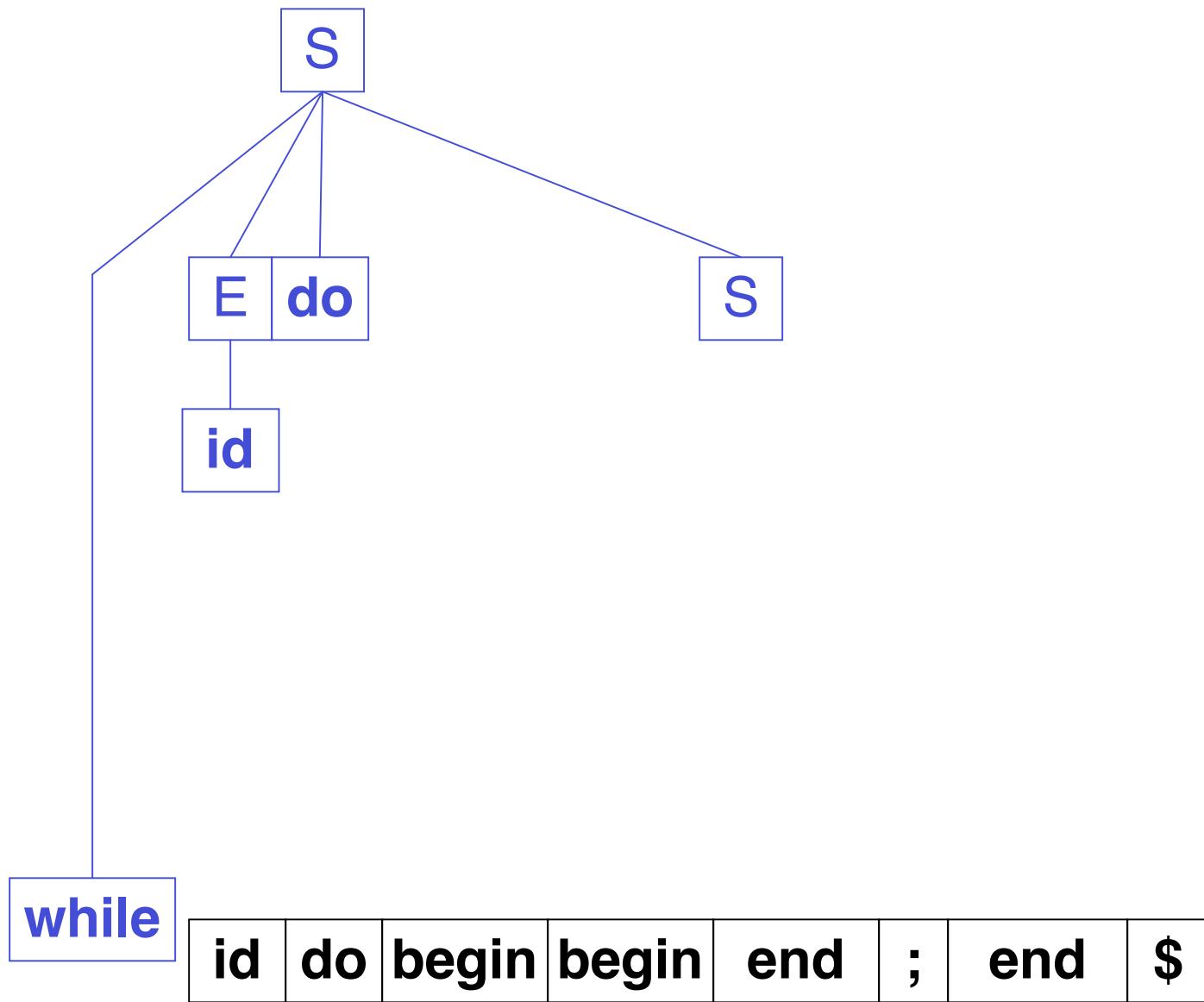
At top of loop

X:

a:

Stack:

id  
do  
S  
\$



**Action:** Match

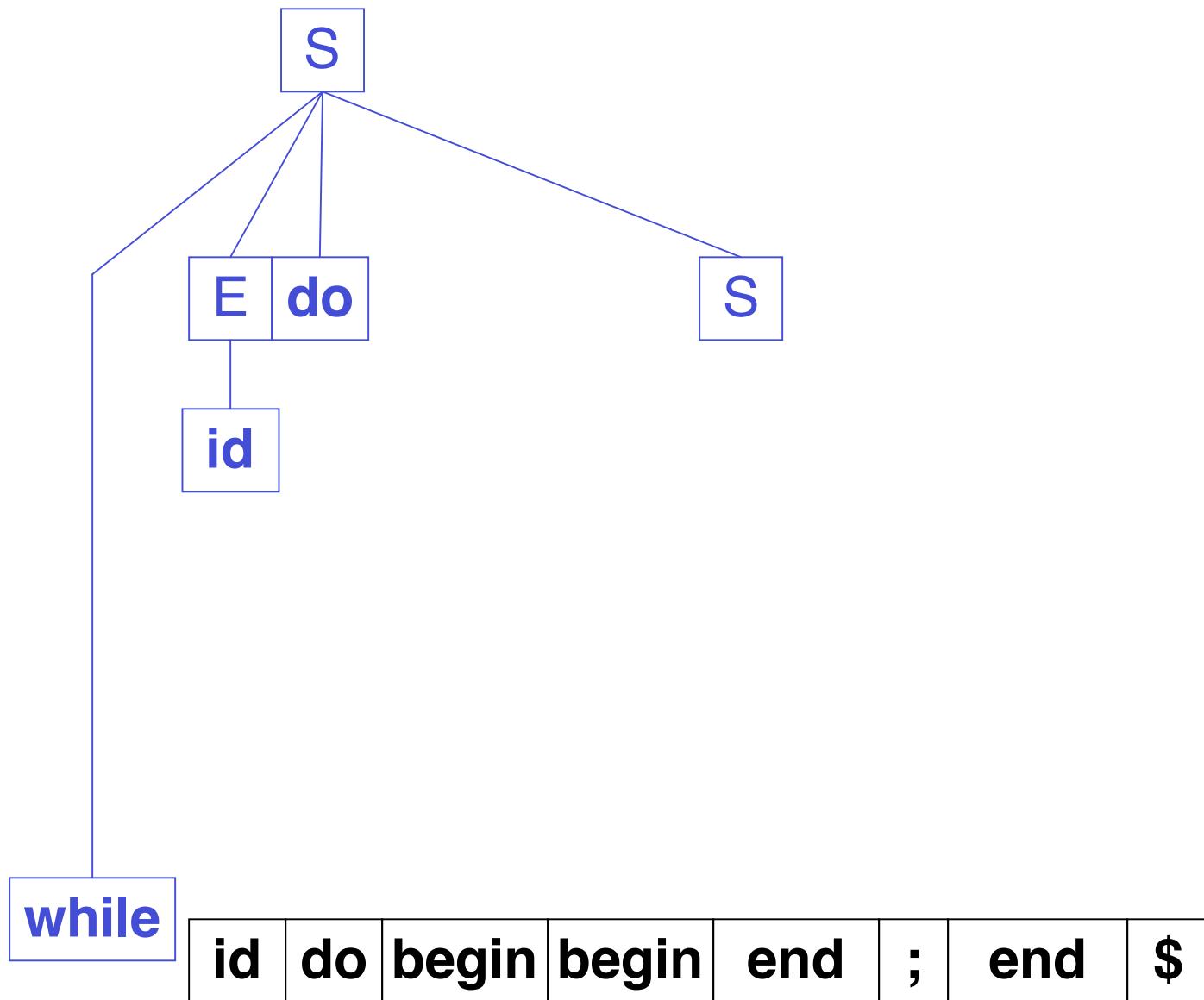
Mid loop

X: id

a: id

Stack:

do  
S  
\$

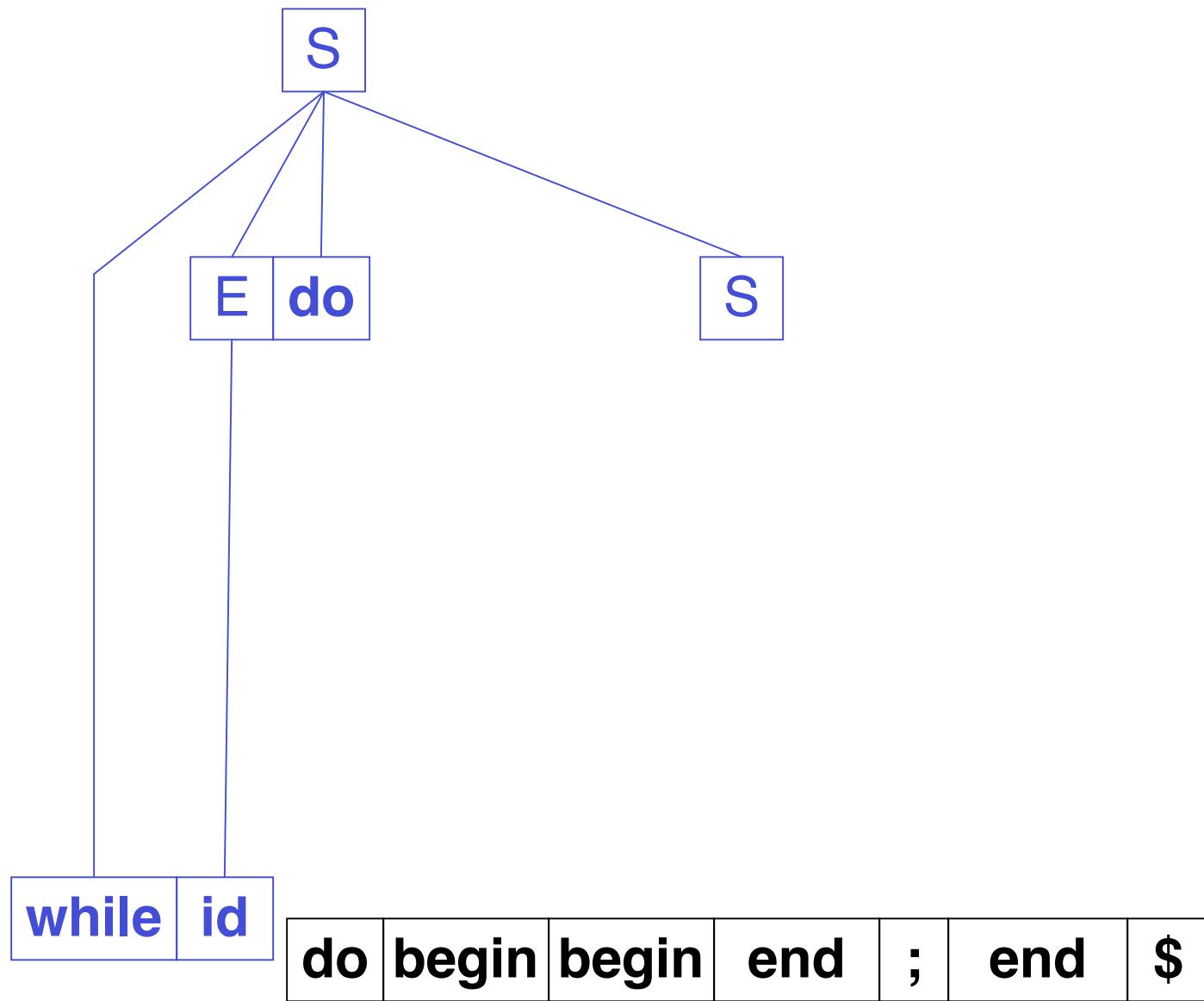


At top of loop

X:

a:

Stack:



**Action:** Match

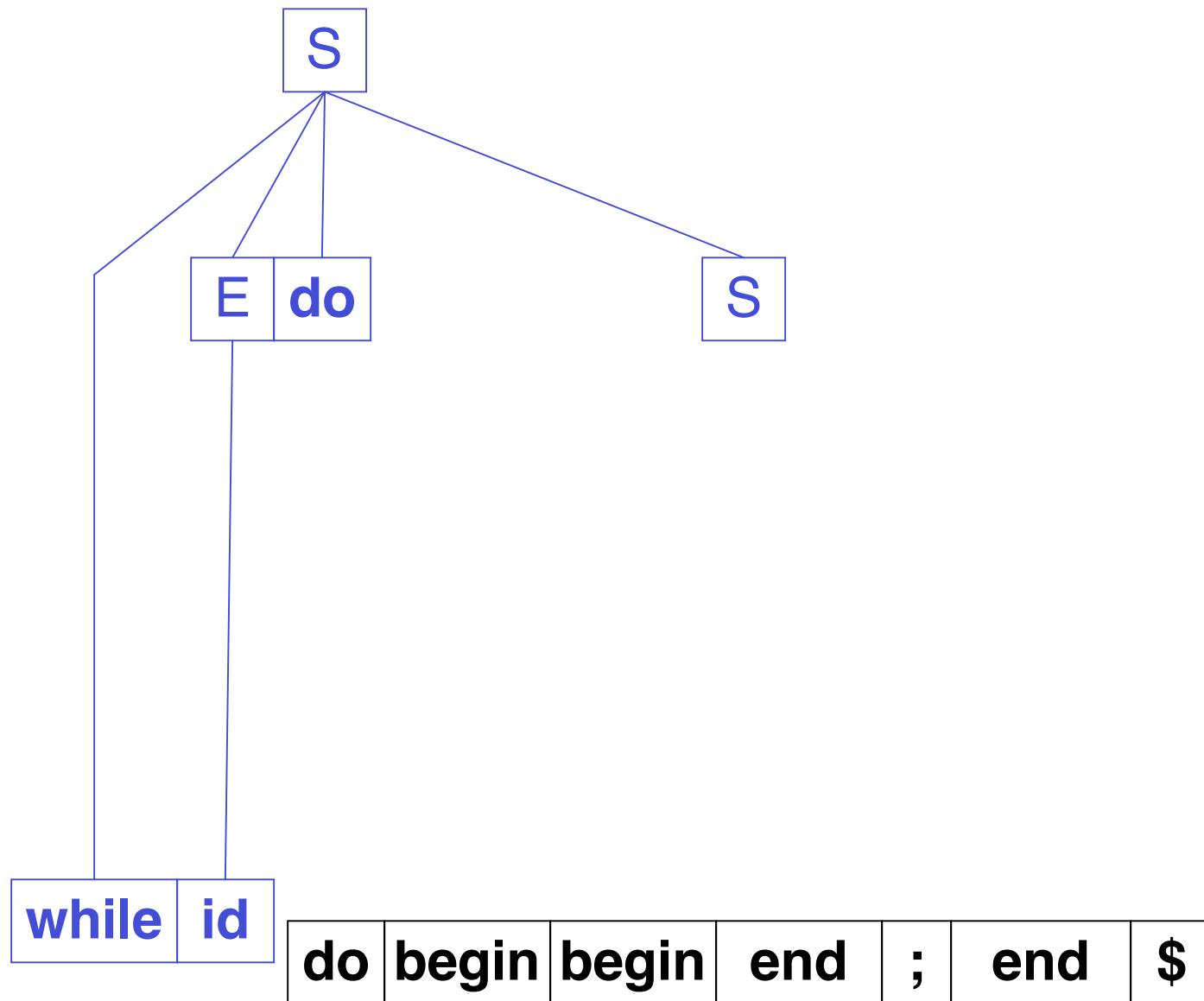
Mid loop

X: do

a: do

Stack:

S  
\$



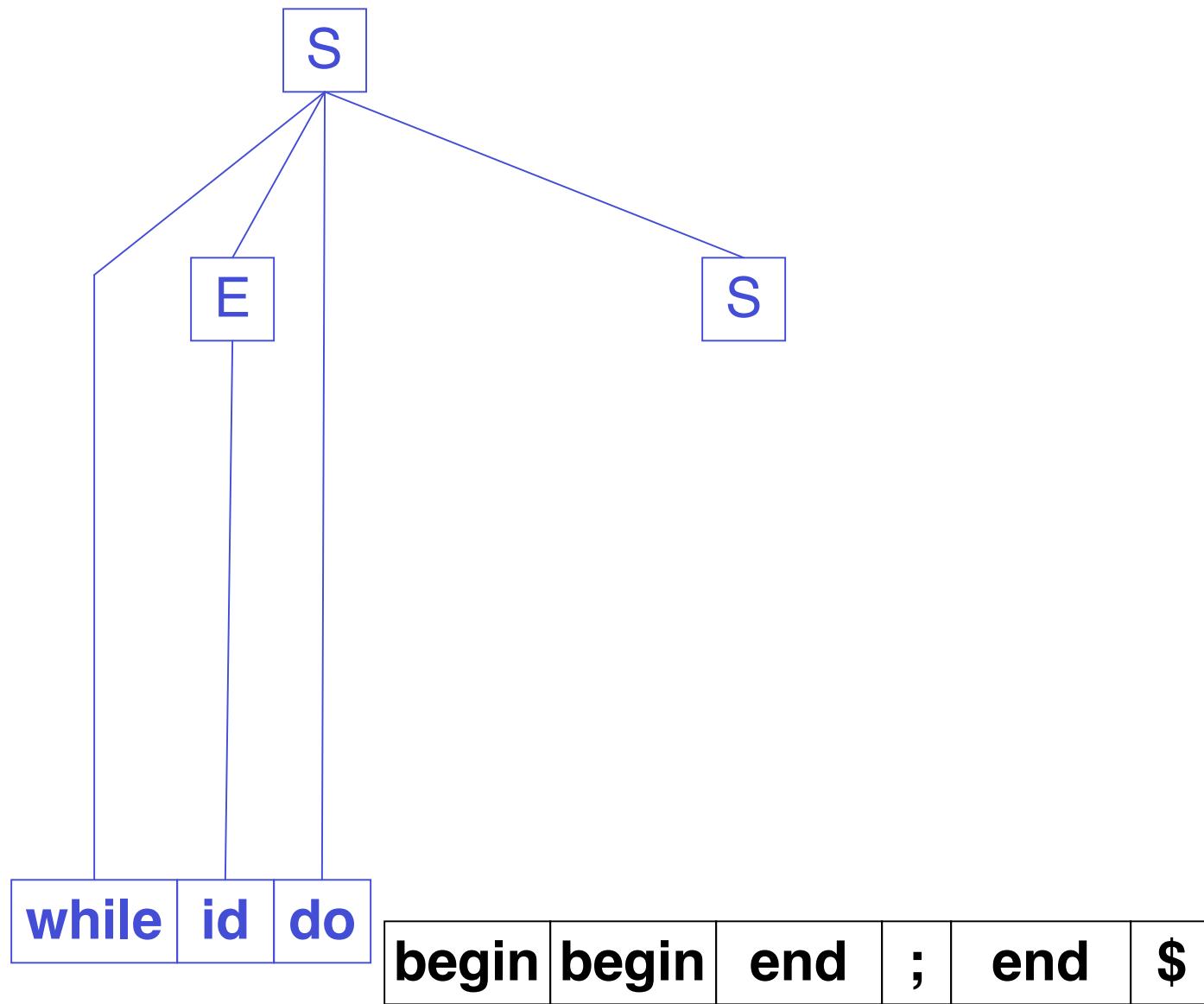
At top of loop

X:

a:

Stack:

\$ \$



**Action: 3**  $S ::= \text{begin } Ss \text{ end}$

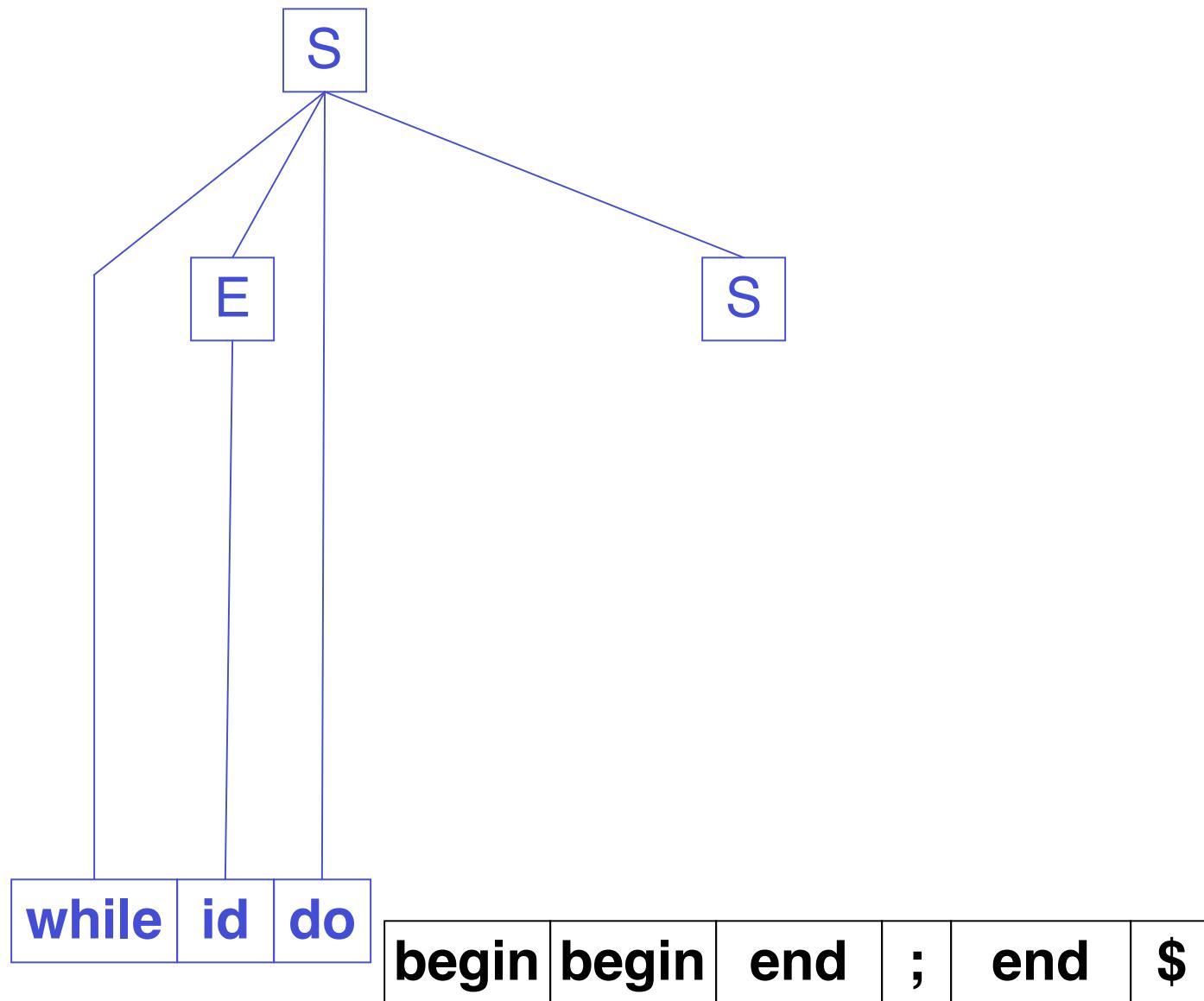
Mid loop

X:  $S$

a:  $\text{begin}$

Stack:

$\$$

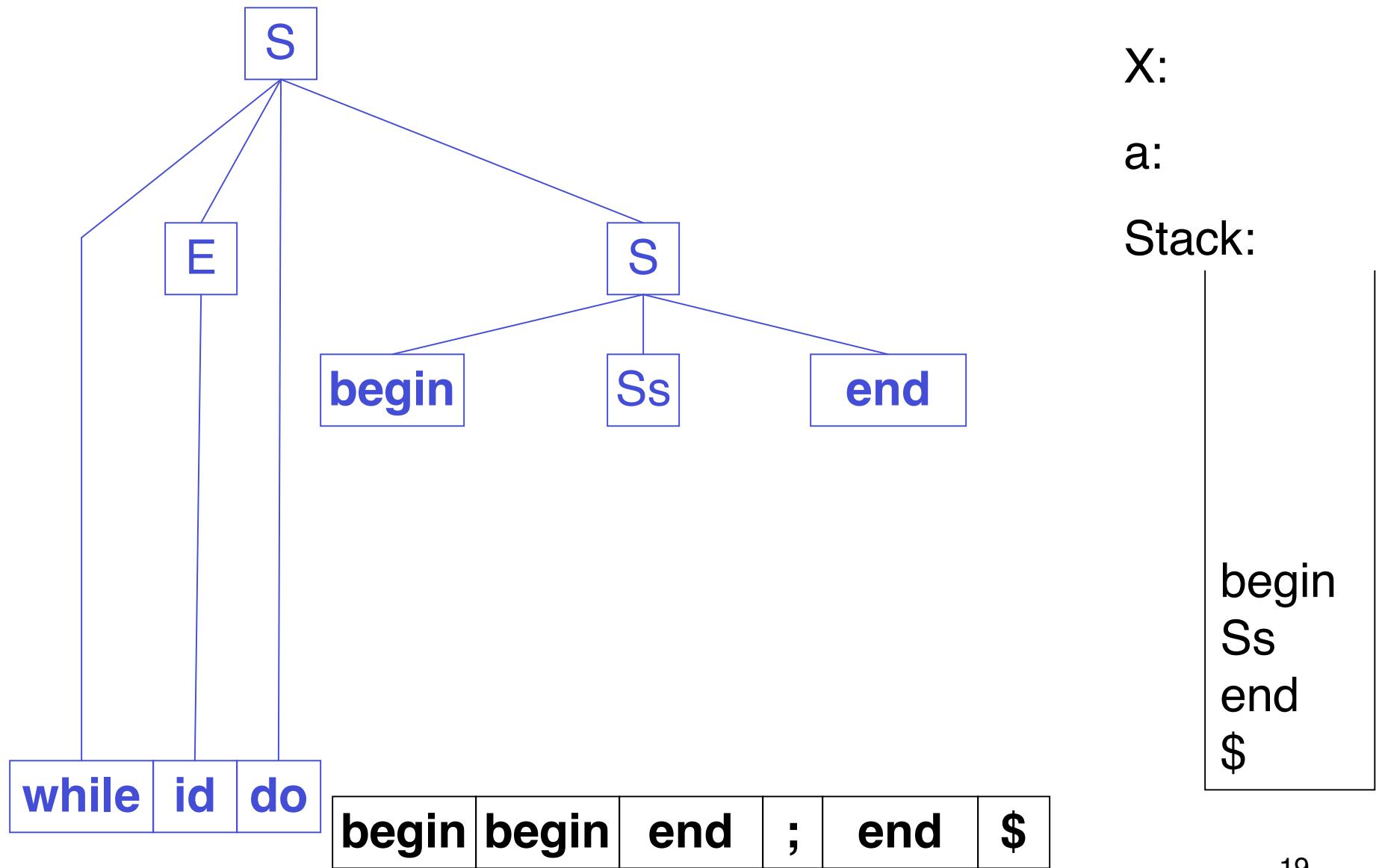


At top of loop

X:

a:

Stack:



**Action:** Match

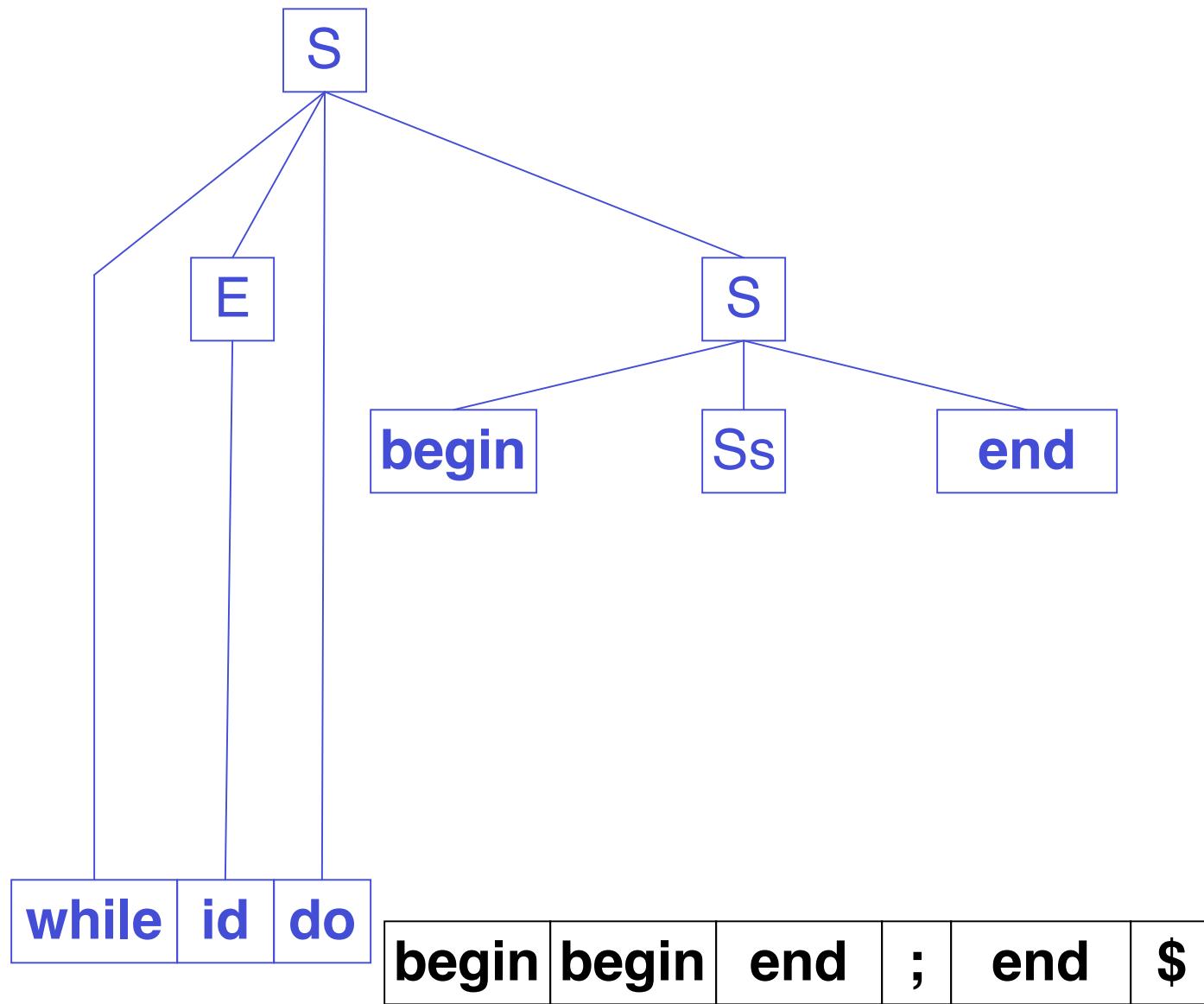
Mid loop

X: begin

a: begin

Stack:

Ss  
end  
\$



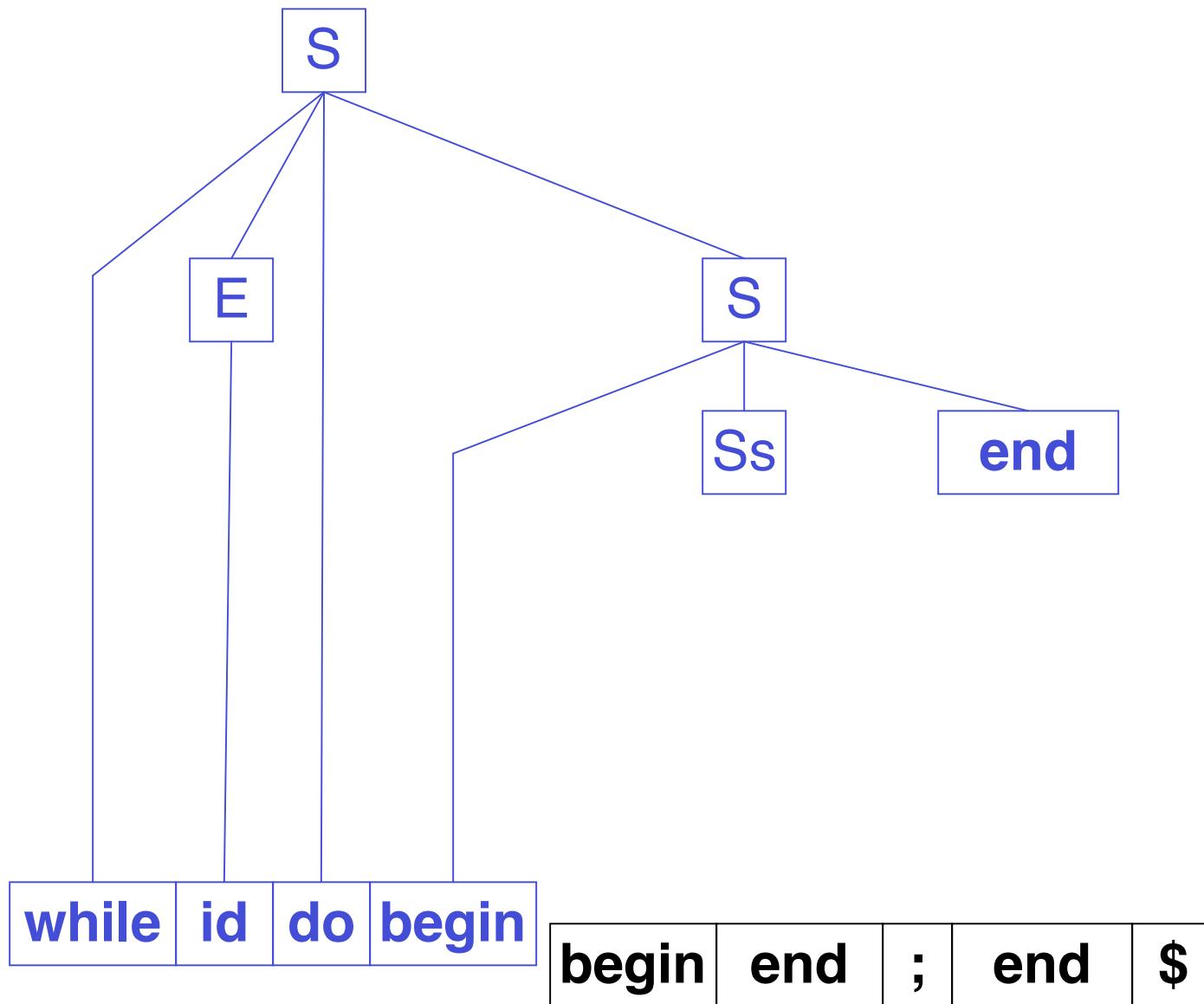
At top of loop

X:

a:

Stack:

Ss  
end  
\$



**Action: 4** Ss ::= S ; Ss

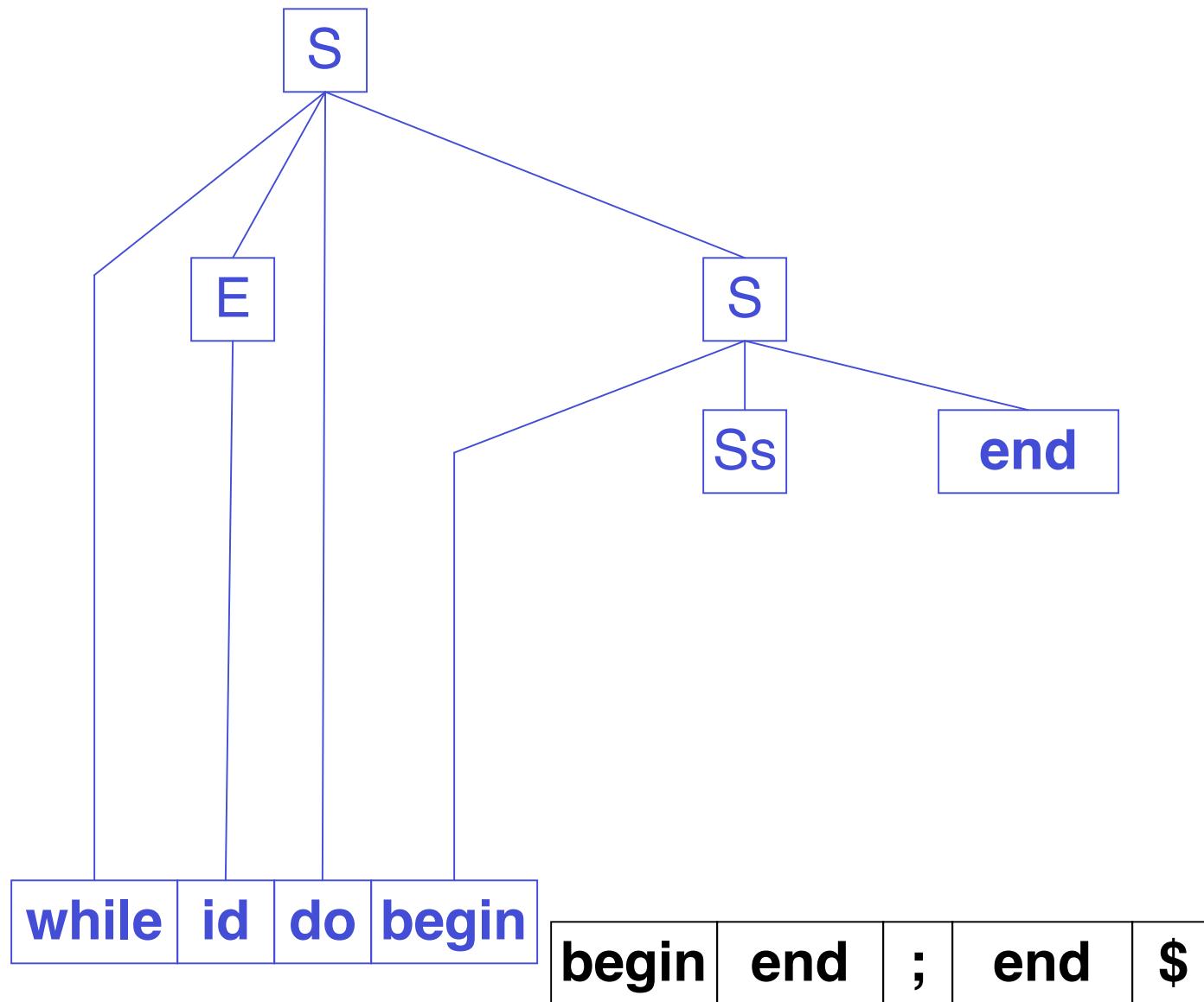
Mid loop

X: Ss

a: begin

Stack:

end  
\$



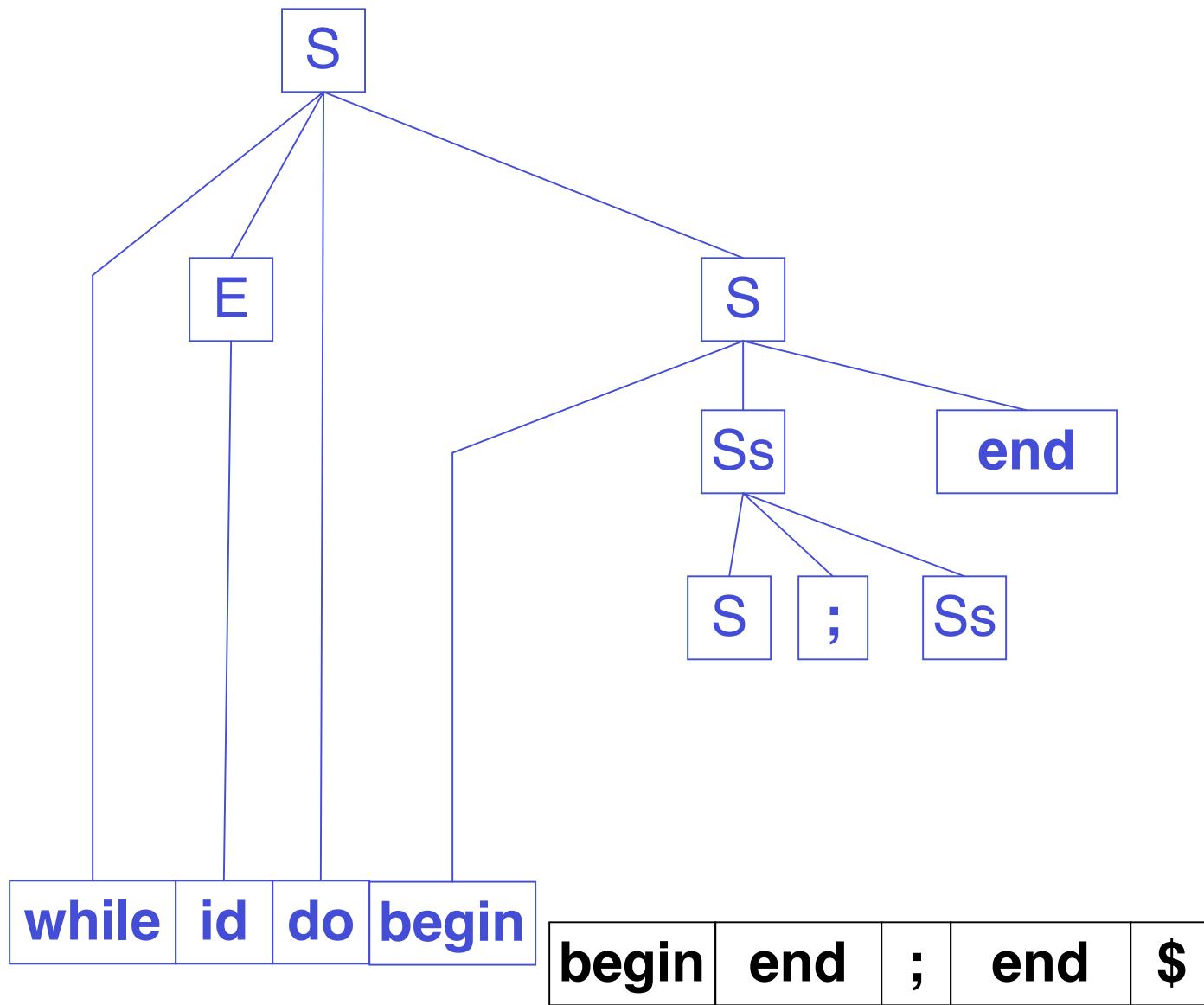
At top of loop

X:

a:

Stack:

S  
;  
Ss  
end  
\$



**Action: 3** S ::= begin Ss end

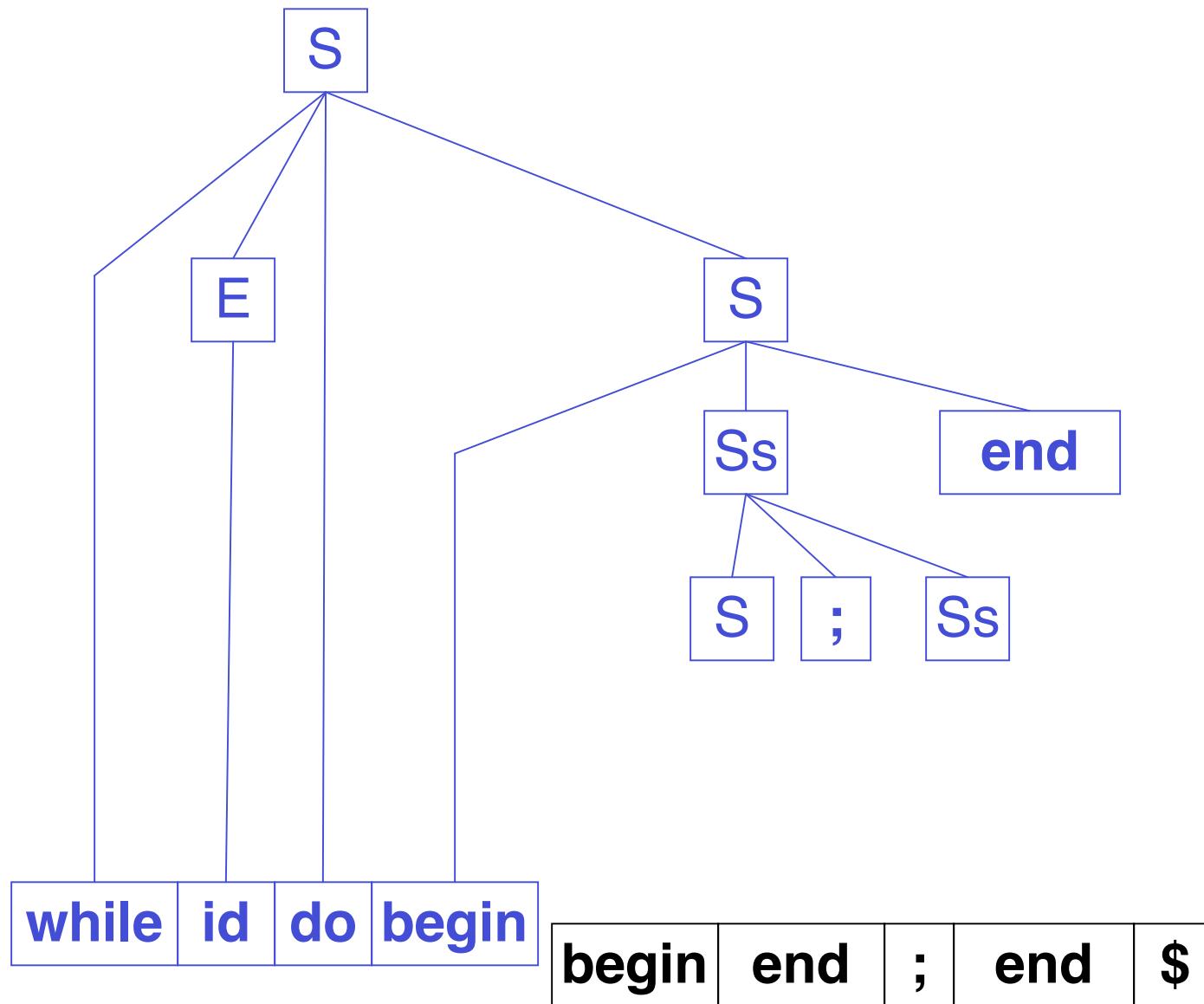
Mid loop

X: S

a: begin

Stack:

;  
Ss  
end  
\$



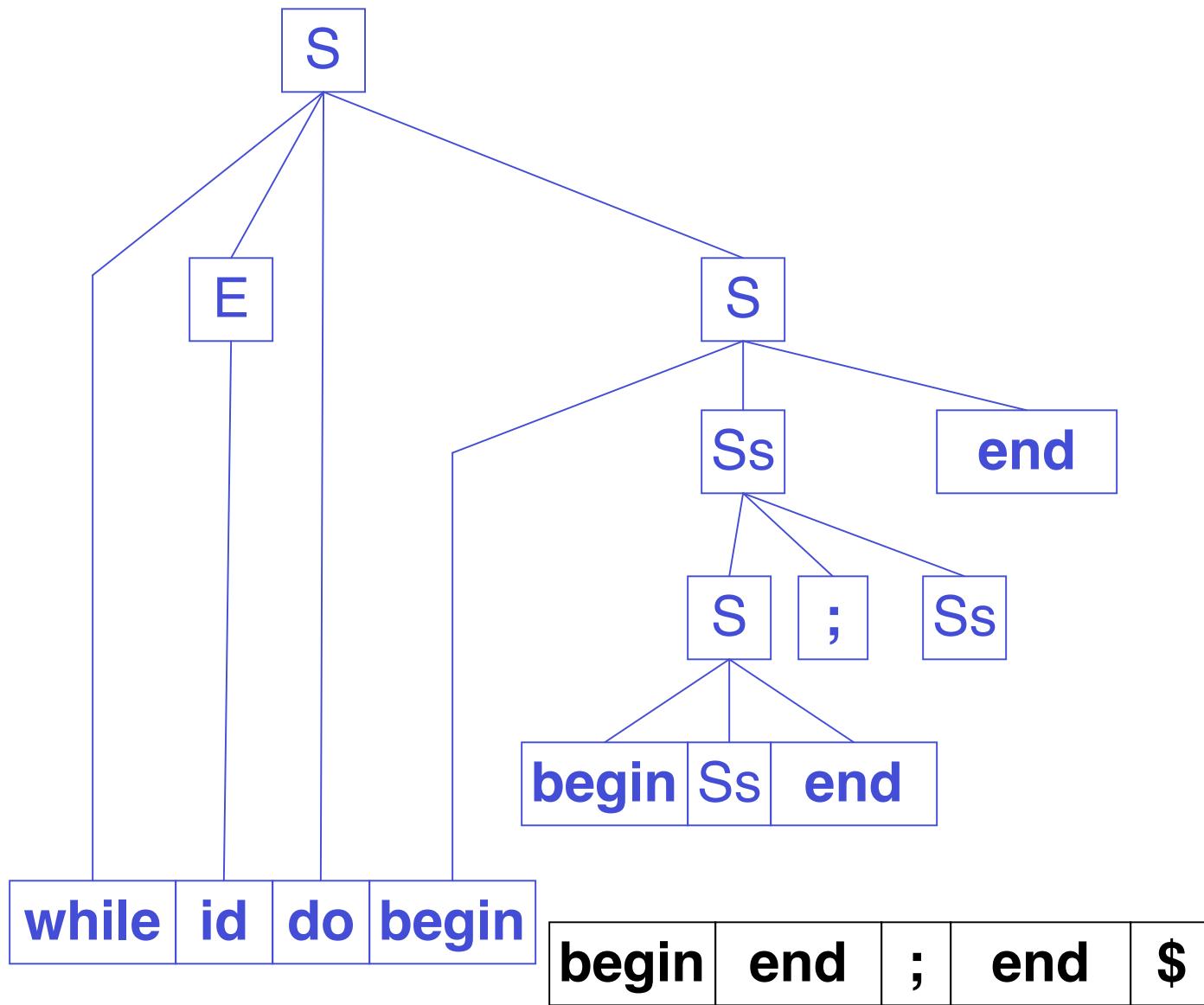
Top of loop

X:

a:

Stack:

begin  
Ss  
end  
;  
Ss  
end  
\$



**Action:** Match

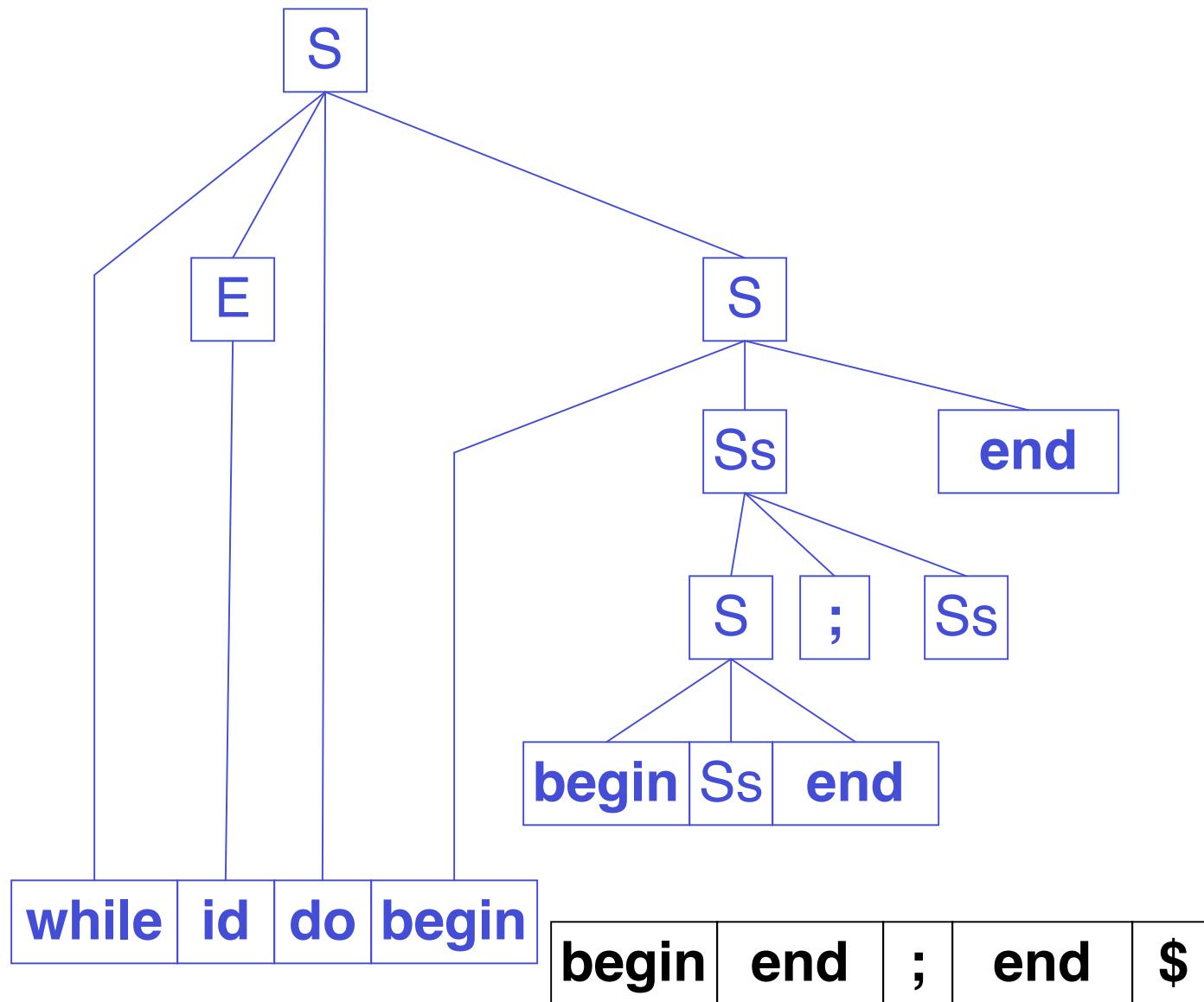
Mid loop

X: begin

a: begin

Stack:

Ss  
end  
;  
Ss  
end  
\$



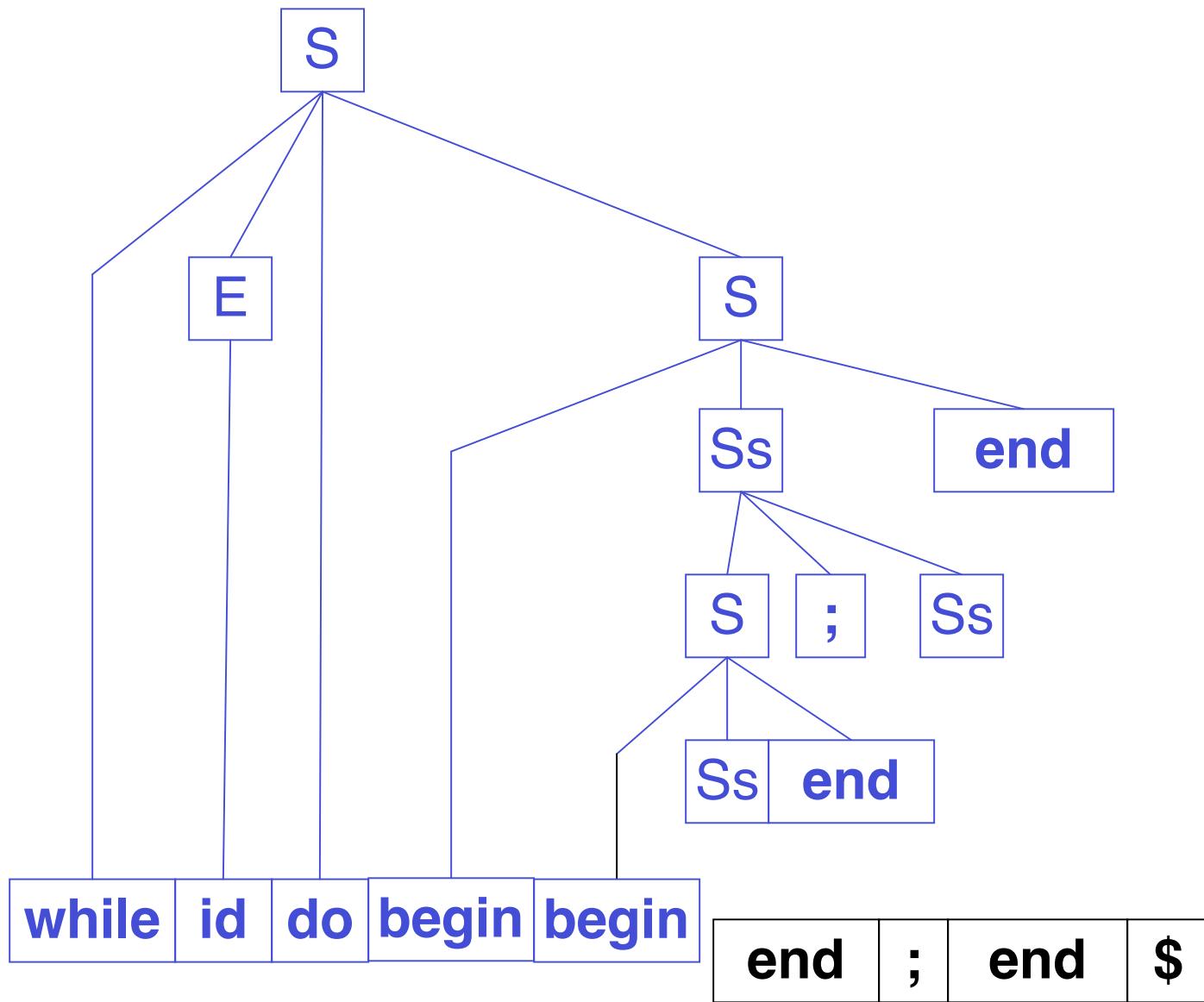
Top of loop

X:

a:

Stack:

Ss  
end  
;  
Ss  
end  
\$



Action: 5 Ss ::= ε

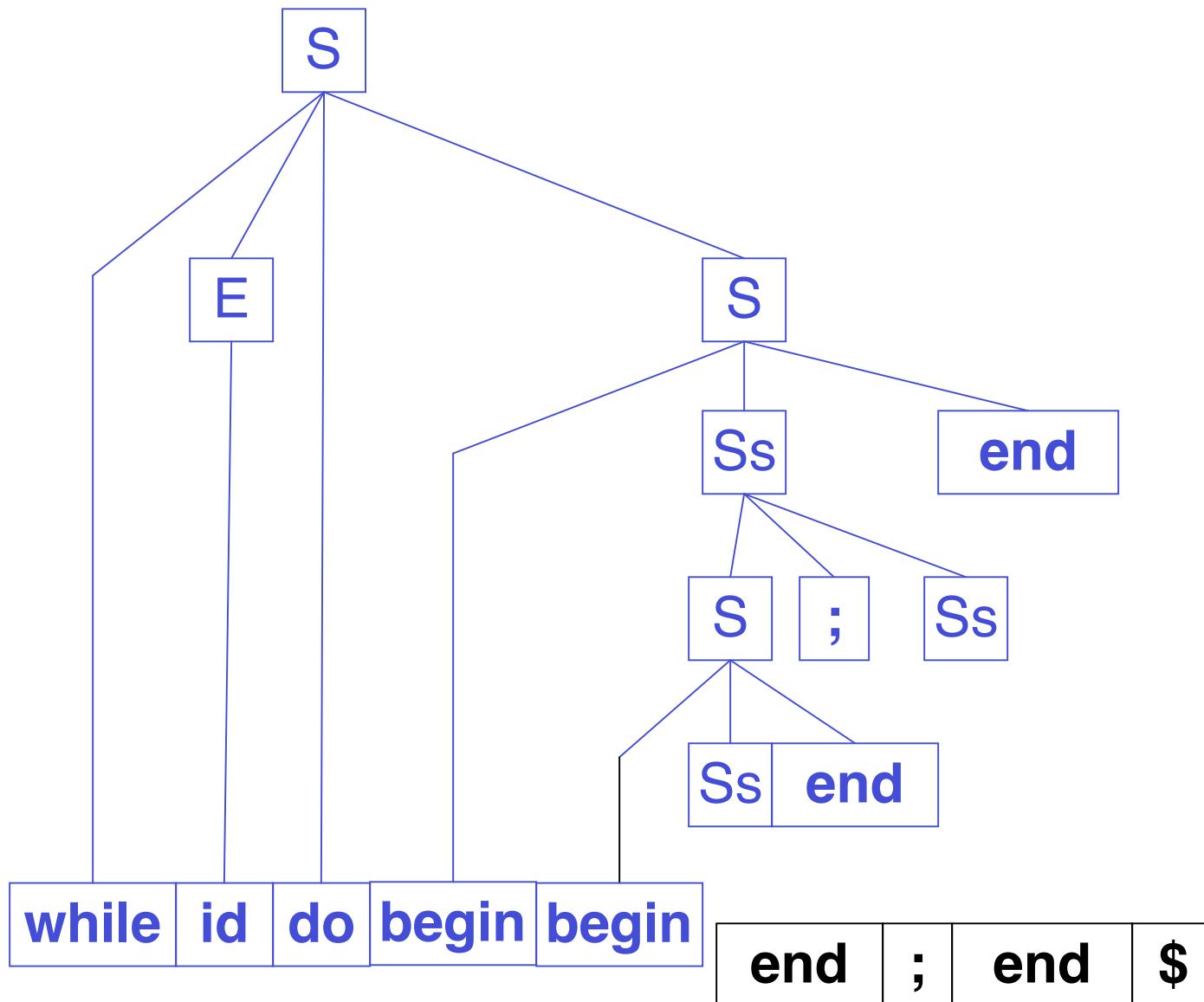
Mid loop

X: Ss

a: end

Stack:

end  
;  
Ss  
end  
\$

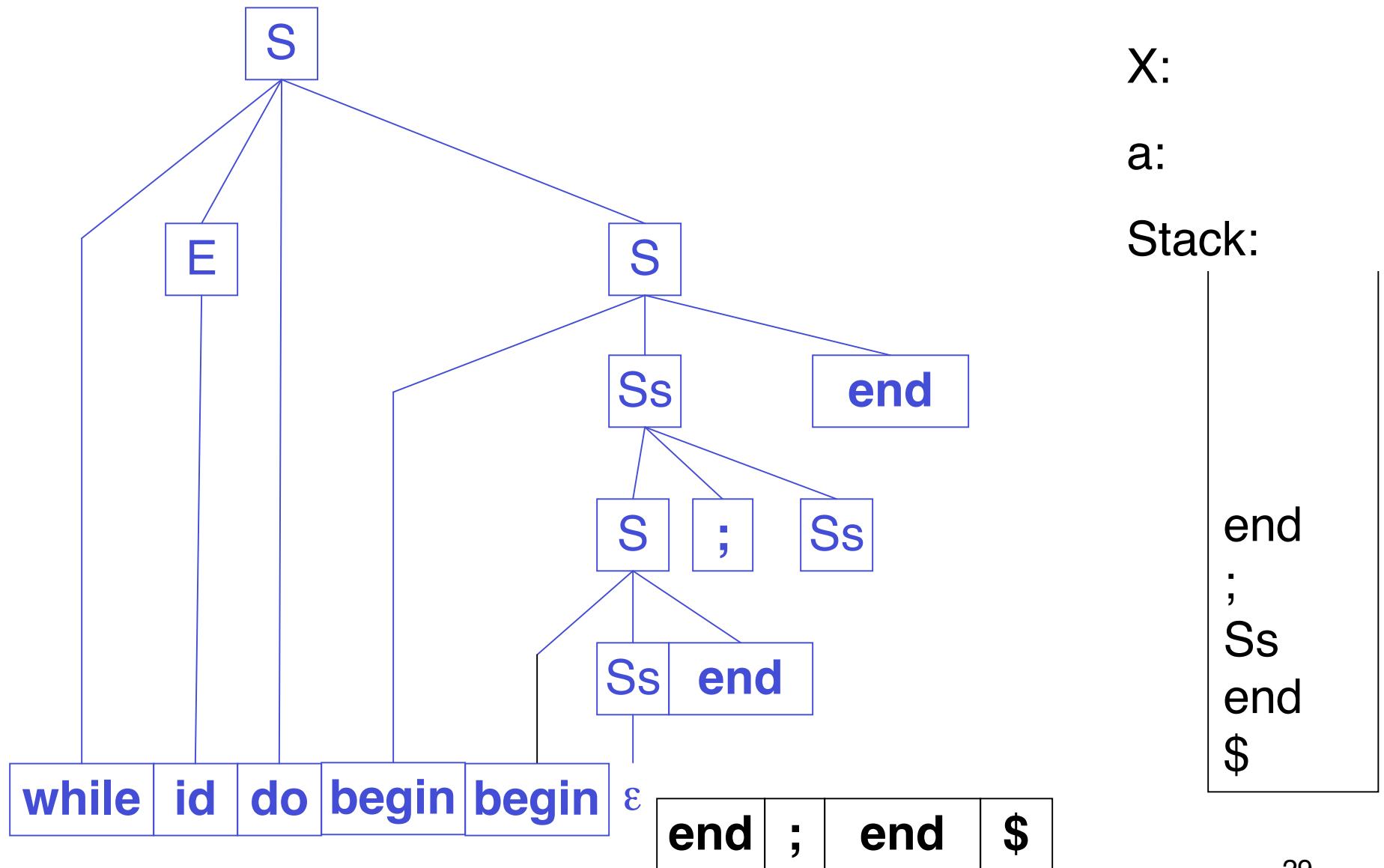


Top of loop

X:

a:

Stack:



**Action:** Match

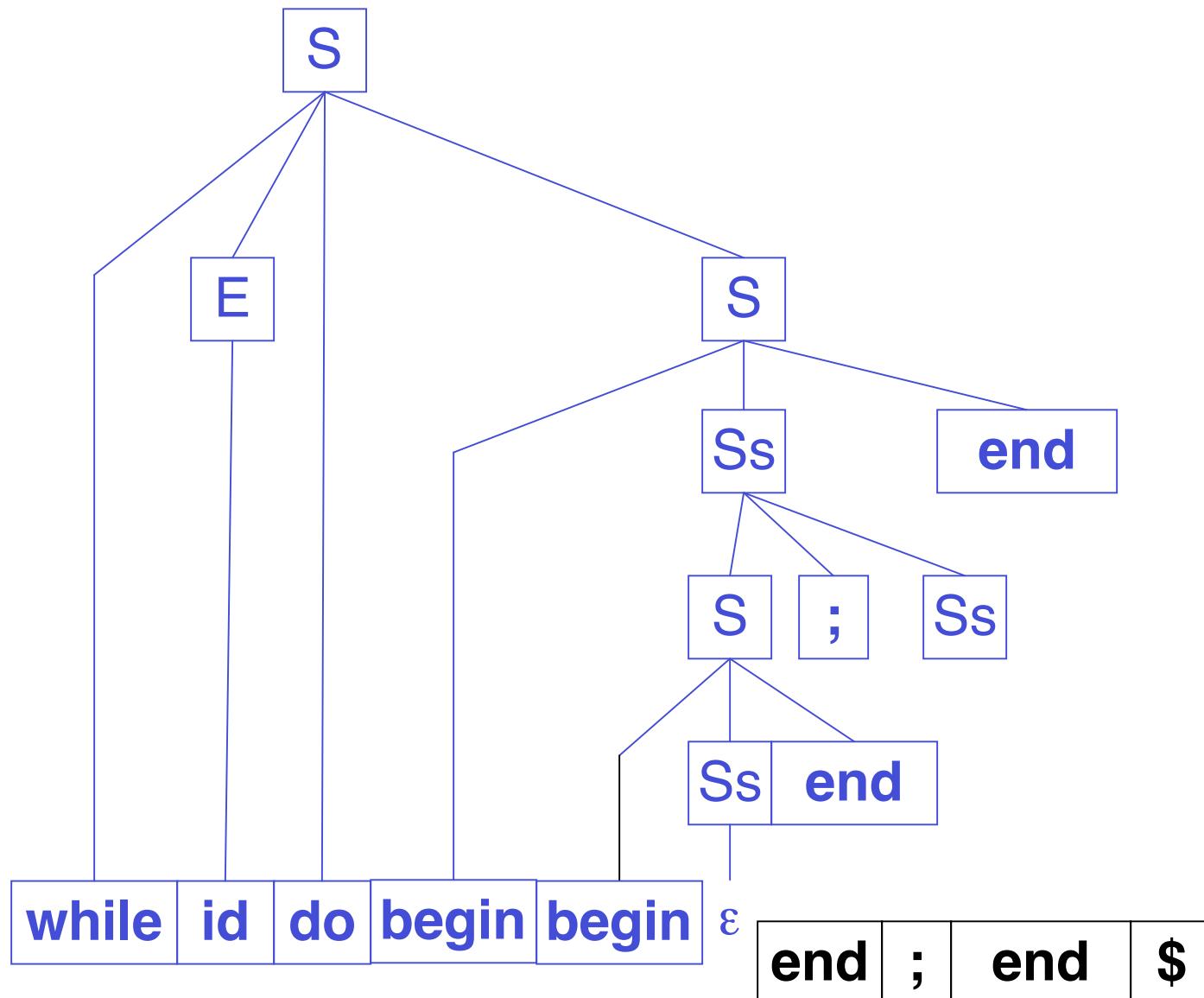
Mid loop

X: end

a: end

Stack:

;  
Ss  
end  
\$



Top of loop

X:

a:

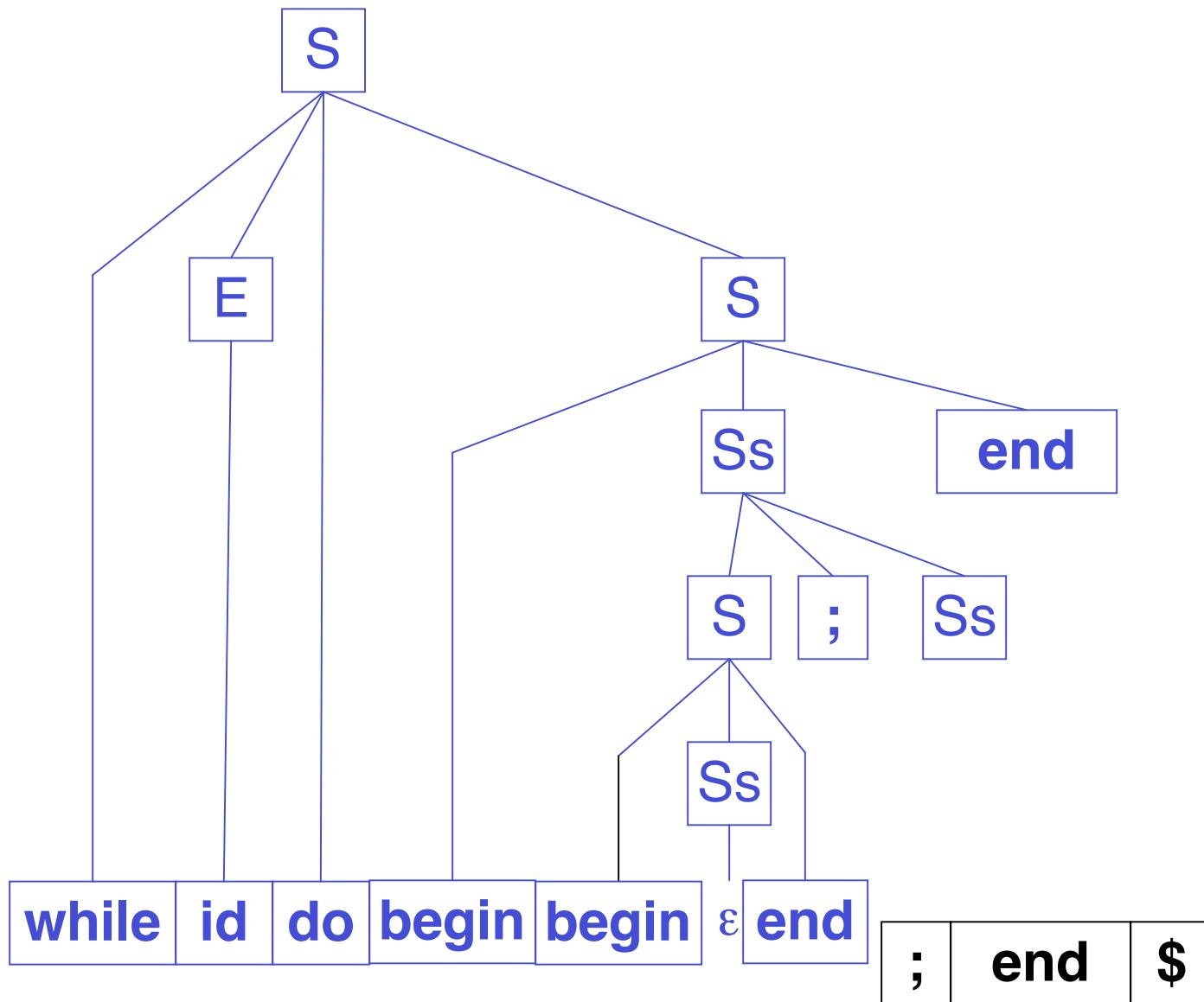
Stack:

;

Ss

end

\$



**Action:** Match

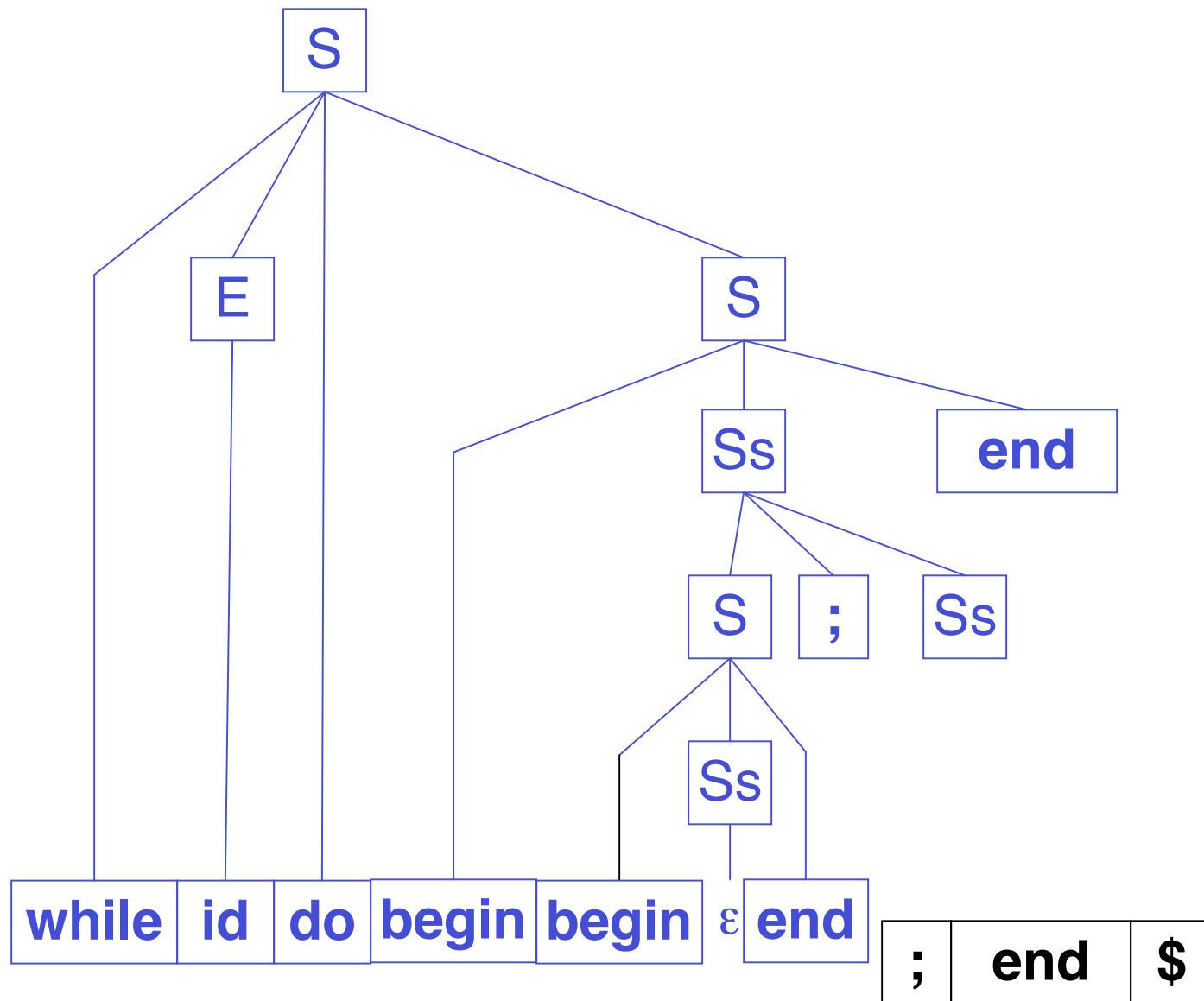
Mid loop

X: ;

a: ;

Stack:

Ss  
end  
\$

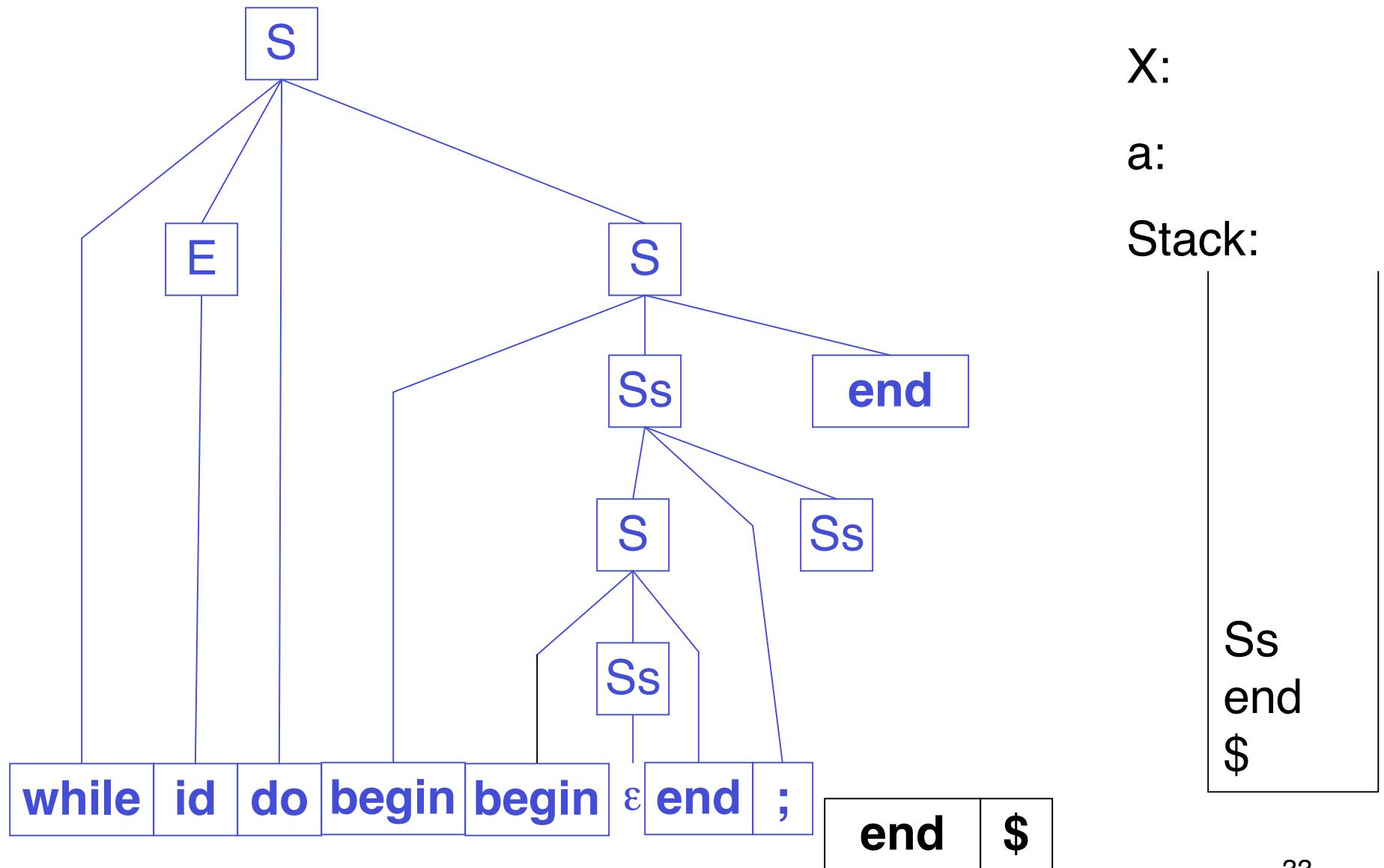


Top of loop

X:

a:

Stack:



Action: 5 Ss ::= ε

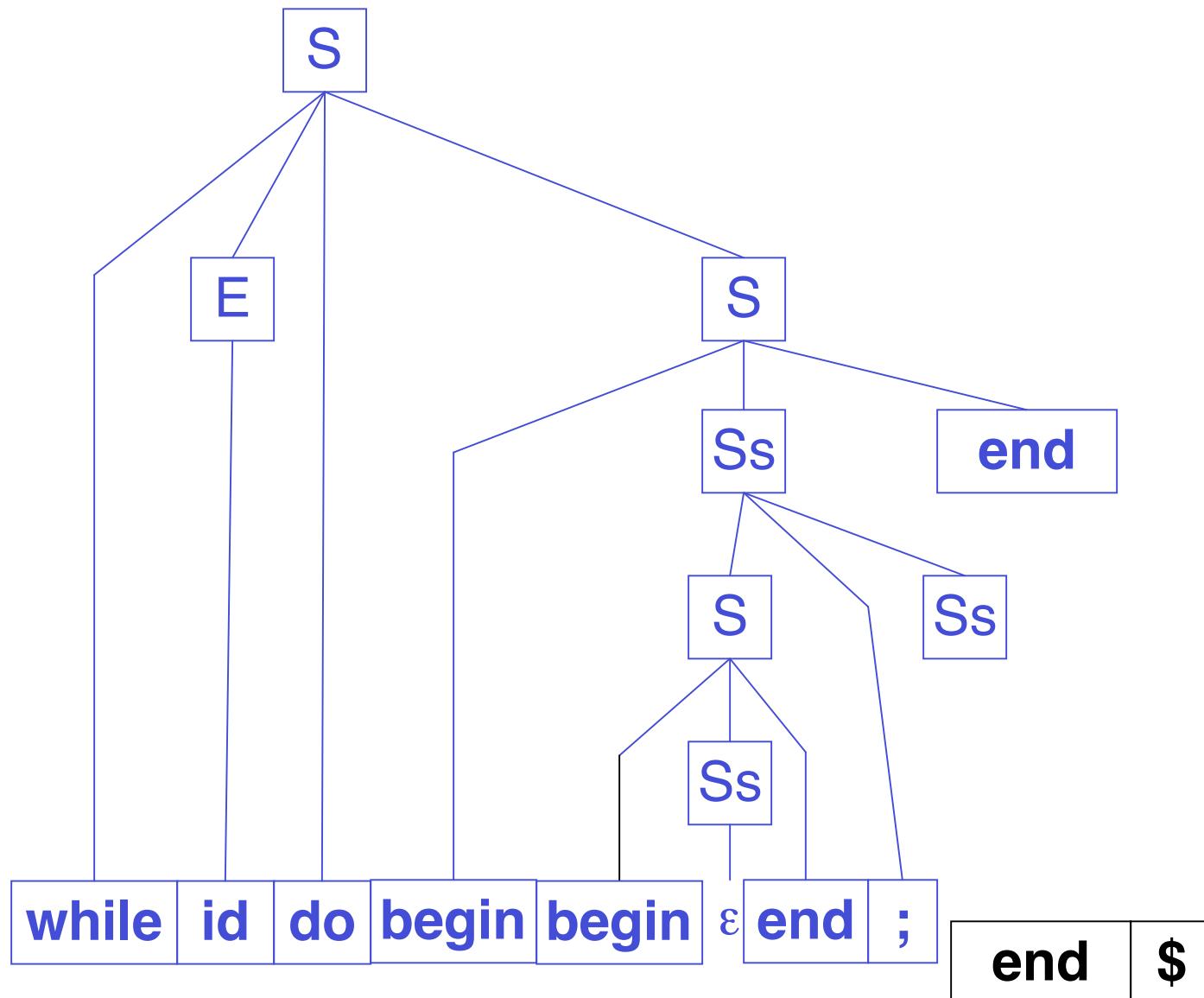
Mid loop

X: Ss

a: end

Stack:

end  
\$

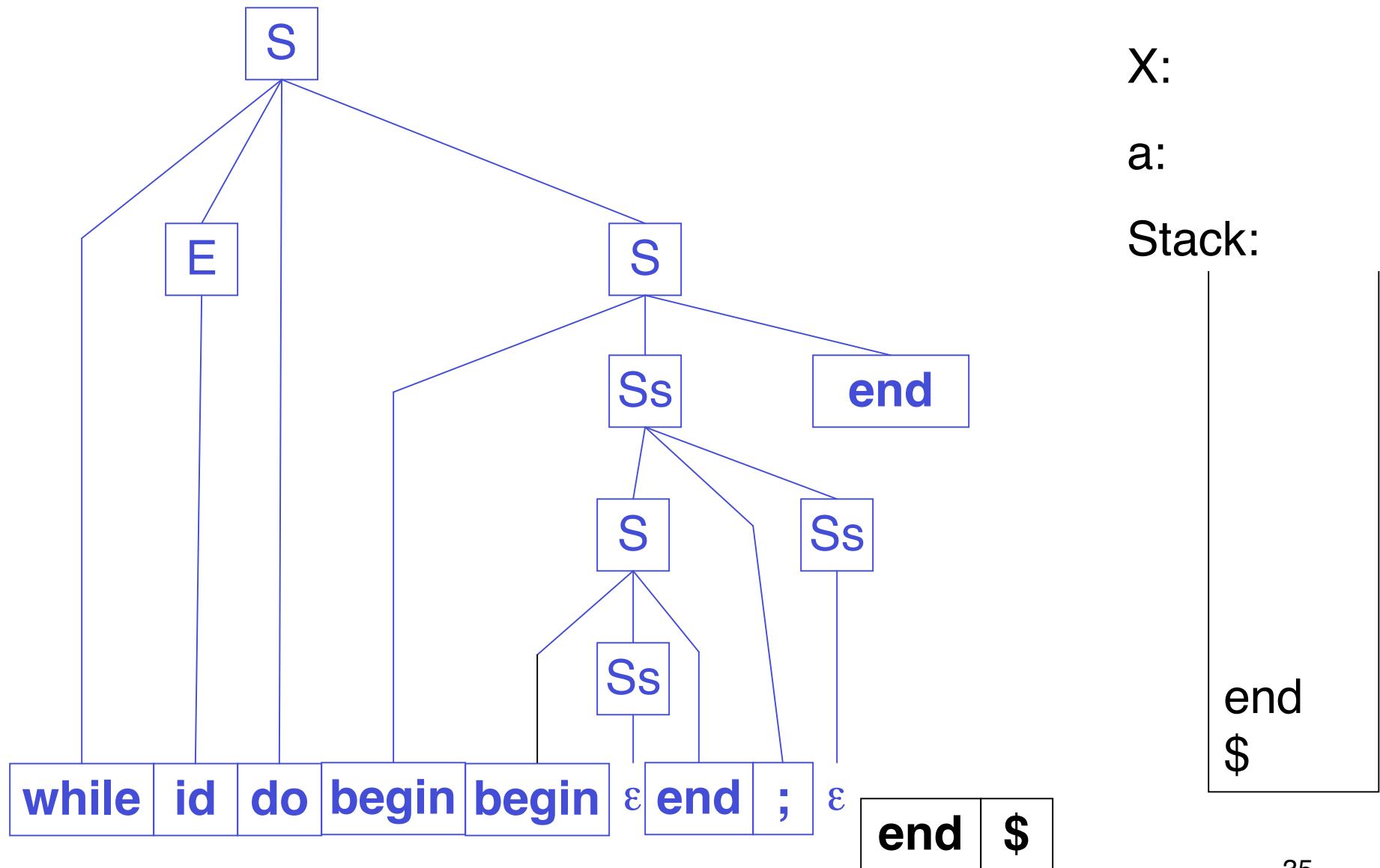


Top of loop

X:

a:

Stack:



**Action:** Match

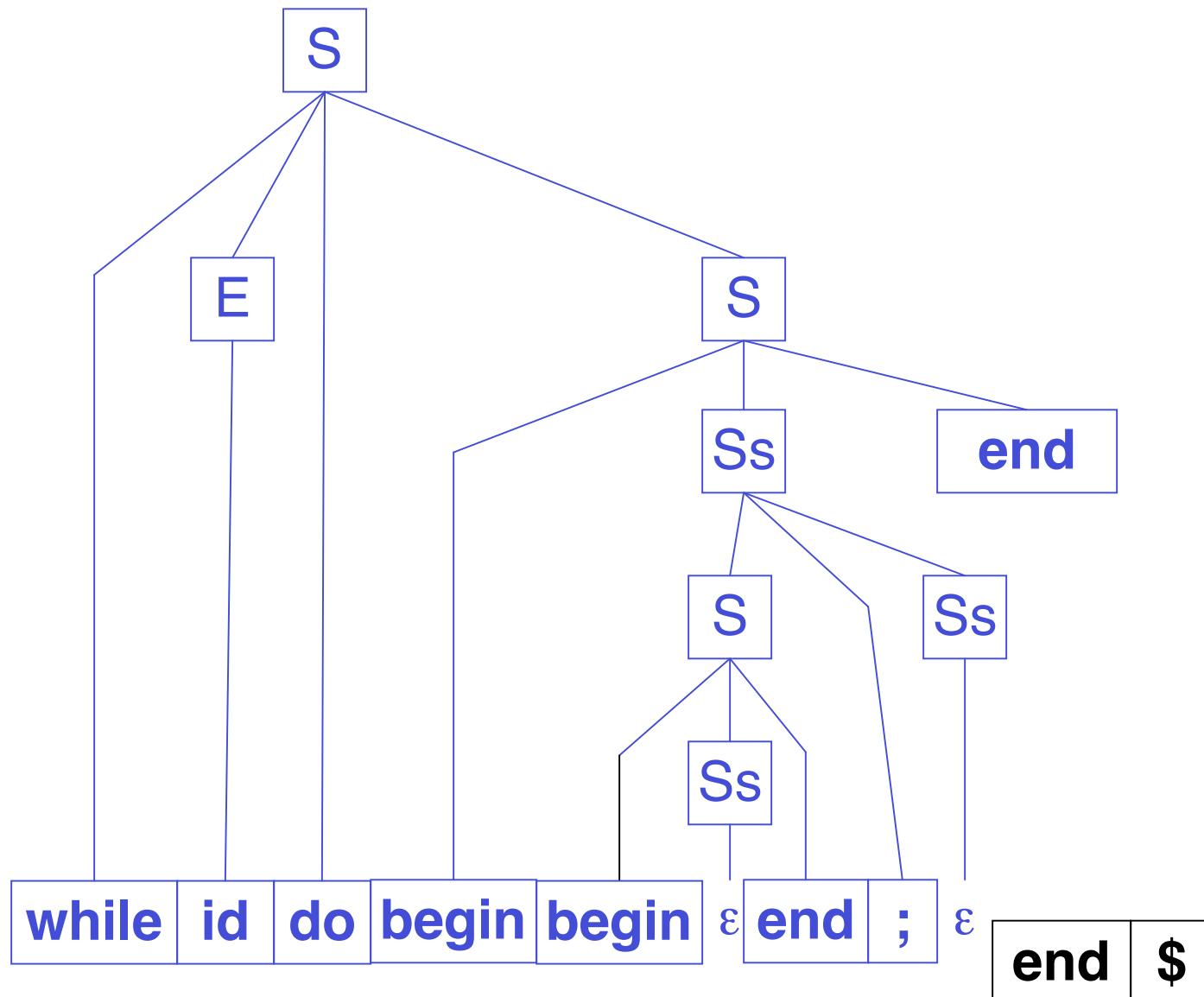
Mid loop

X: end

a: end

Stack:

\$

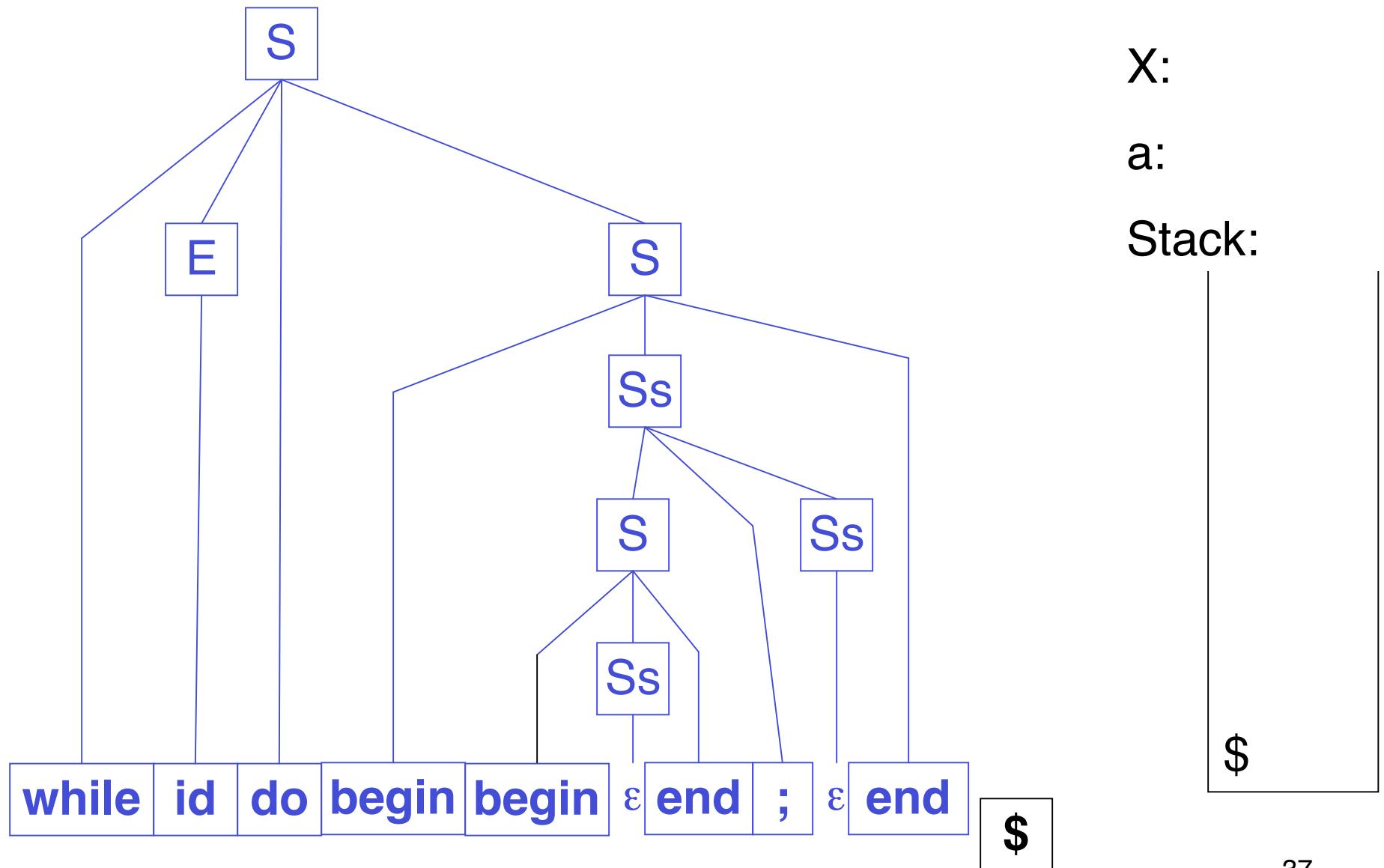


Top of loop

X:

a:

Stack:



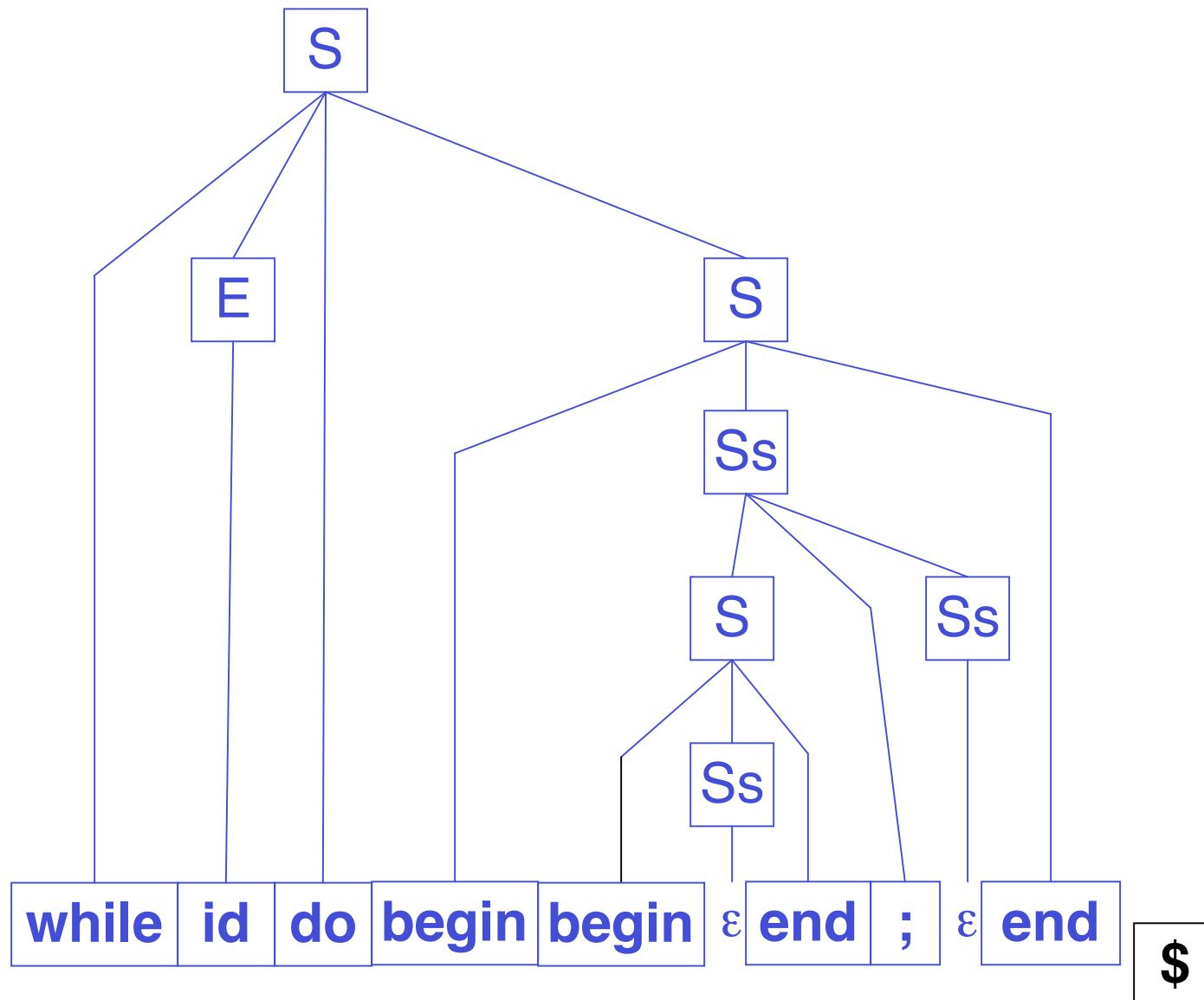
**Action:** Match

Mid loop

X: \$

a: \$

Stack:



Top of loop

