



Virtual Memory

Virtual Memory is the process of mapping a logical address space numbered from 0 to the physical address space of the computer so that the RAM serves as a cache for the program's memory stored on the disk. The mapping is performed on a page basis.

© Larry Snyder, 2000 All rights reserved

Virtual Memory

Virtual memory solves several critical problems:

Simplifying RAM memory management by separating the address of memory from its physical location

Providing protection for users by giving them their own address spaces

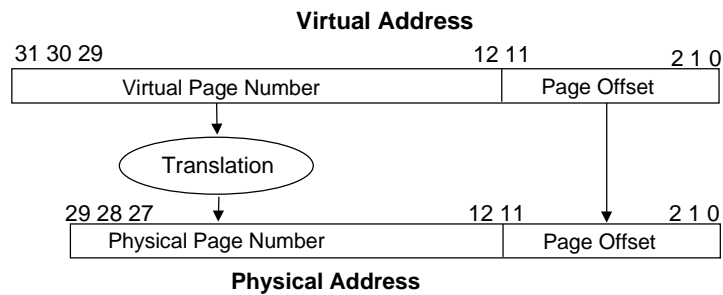
Simplifying compilation and usage of libraries by allowing all programs to begin addressing memory from zero

© Larry Snyder, 2000 All rights reserved

Virtual to Physical Translation

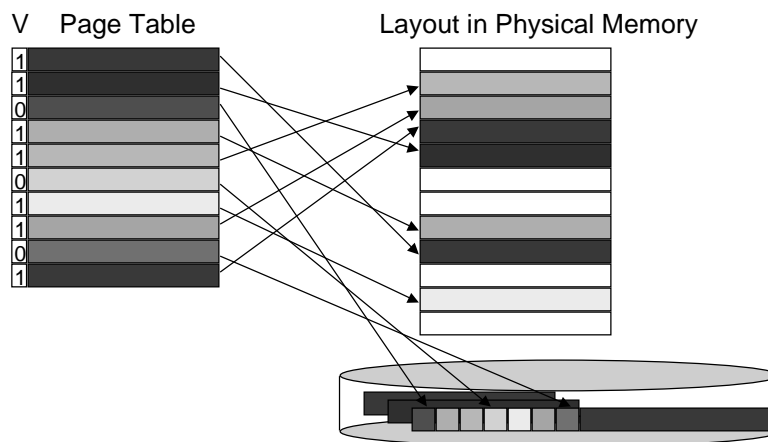
Physical memory (RAM) is divided into pages -- contiguous sequences of memory typically in the 4KB -- 16KB range

The pages are blocks of a fully associative cache for the memory of the program which is stored in the next lower level of the memory hierarchy (disk)



© Larry Snyder, 2000 All rights reserved

Page Table



Page table and disk addresses may be kept in separate tables

© Larry Snyder, 2000 All rights reserved

VM Considerations

Large page sizes allow the huge miss penalties to be amortized over many references

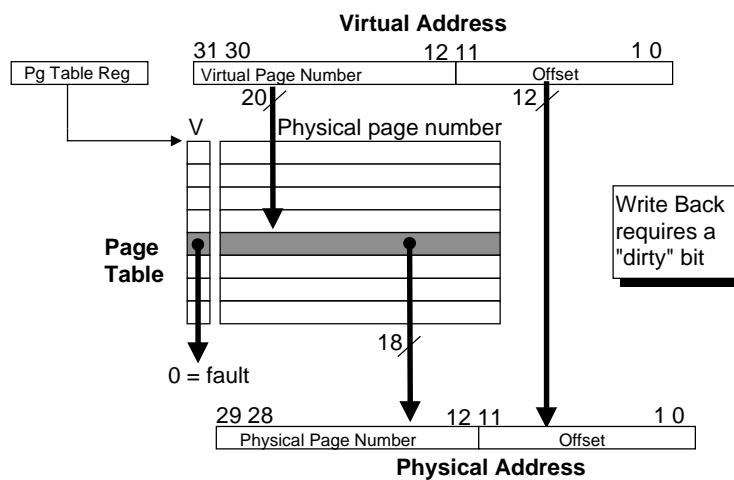
Avoiding premature page replacement, e.g. by address collisions, extends page life and reduces fault rate ... thus full associativity

Page faults can be handled in software, which can use cleverness to reduce fault rate

Write back is needed because of the high cost of writes

© Larry Snyder, 2000 All rights reserved

Implementing Address Translation



© Larry Snyder, 2000 All rights reserved

Exercise

Memory:

Address	Contents	Page Table Address: 0000e0a8
000000ac		
000000b0		
000000b4		
...		
000080ac		
000080b0		
000080b4		
...		
0000e0ac	80000000	
0000e0b0	8000000e	
0000e0b4	8000a0b4	

- Q. Assuming 4K pages and "big-endian" addressing, i.e. the 0 byte of a word is the msb end, what are the contents of the memory location at the virtual address 000020b7?
- A. "0b7" is the page offset, and "00002" is the virtual page number. Convert this to a displacement for the page table by multiplying by 4, and add to the page table address: $0000e0a8 + 8 = 0000e0b0$. Find the physical page number at that location: 8000000e, where the msb is the "valid bit". Construct the physical address: 0000e0b7. Find that byte in memory: b4.

© Larry Snyder, 2000 All rights reserved

Page Replacement Strategy

When the Valid = 0, a page fault is signaled.

Some page must be replaced -- pick the page that will be used furthest into the future: Opt

Replace the least recently used (LRU) page.

LRU strategies are effective, but expensive.

"Use" bits can be a decent approximation.

Space required for page tables can be substantial:

4K pages imply 20 bits of virtual address.

At x bytes per entry implies xMB for full page table.

Represent only the prefix of the table using base + extent.

Grow low addresses and high addresses separately by using the msb to indicate which part of the VM space is being used.

© Larry Snyder, 2000 All rights reserved