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# CSE332: Data Abstractions

Section 6

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# Section Agenda

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- **More Recurrence Relations**
- **Sorting Algorithms**
  - Insertion & Selection Sort
  - Heap & AVL Sort
  - Merge & Quick Sort
  - Bucket & Radix Sort
- **Homework 4**
  - Q & A

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# Recurrence Relations

Unrolling Recurrence

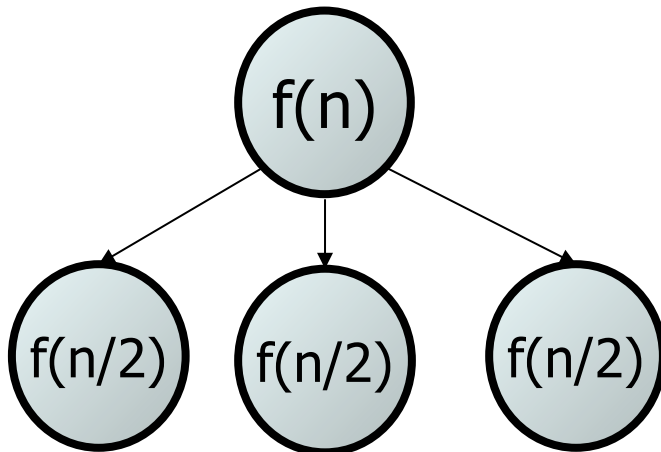
# Recurrence Relations

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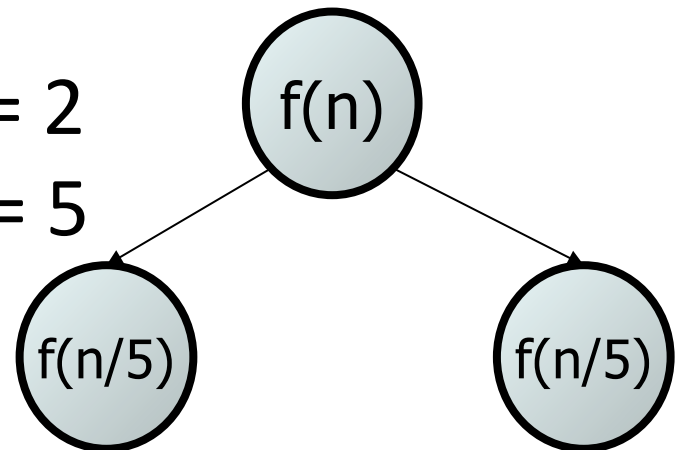
- $T(n) = a * T(n / b) + f(n)$

- a: Branching factor
- b: Work reduction
- f(n): Work

a = 3  
b = 2



a = 2  
b = 5



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# Sorting Algorithms

Comparison & Non-comparison  
based sorting

# Sorting

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- **Sorting**

Rearranging elements in collection into a specific order

- Can be solved in many ways

- **Comparison-based sorting**

Determining order by comparing pairs of elements

Insertion sort, selection sort, quick sort ...

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# Insertion Sort

# Insertion Sort

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- At  $k^{\text{th}}$  step, insert  $k^{\text{th}}$  element in correct position among the first  $k$  elements
- After  $k^{\text{th}}$  step, the first  $k$  elements are sorted
- Works well when input is mostly sorted



# Insertion sort example

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index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

Insert 18

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

Insert 12

index	0	1	2	3	4	5	6	7
value	18	22	12	-4	58	7	31	42

Insert -4

index	0	1	2	3	4	5	6	7
value	12	18	22	-4	58	7	31	42

Insert 58

index	0	1	2	3	4	5	6	7
value	-4	12	18	22	58	7	31	42

# Insertion sort example

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Insert 7

index	0	1	2	3	4	5	6	7
value	-4	12	18	22	58	7	31	42

Insert 31

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	58	31	42

Insert 42

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	58	42

Sorted!

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	42	58

# Insertion Sort Runtime

---

- **Base Case:**  $T(1) = c$

- Sorting 1 element take constant time

- **Recurrence Relation**

- When input is sorted:

Time for Sorting  $n$  elements

= (Time for sorting  $n - 1$  elements) + (1 comparisons)

$$T(n) = T(n-1) + 1,$$

$$T(n) \in O(n)$$

# Insertion Sort Runtime

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- **Recurrence Relation**

- When input is unsorted:

- Time for Sorting  $n$  elements

- = (Time for sorting  $n - 1$  elements) + ( $n - 1$  comparisons)

$$T(n) = T(n-1) + (n-1), \quad T(n) \in O(n^2)$$

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# Selection Sort

# Selection Sort

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- At  $k^{\text{th}}$  step, find smallest value from unsorted items and place it in position  $k$
- After  $k^{\text{th}}$  step, the first  $k$  elements are sorted, and are the smallest elements

# Selection sort example

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index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

Min: -4

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

Min: 7

index	0	1	2	3	4	5	6	7
value	-4	18	12	22	58	7	31	42

Min: 12

index	0	1	2	3	4	5	6	7
value	-4	7	12	22	58	18	31	42

Min: 18

index	0	1	2	3	4	5	6	7
value	-4	7	12	22	58	18	31	42

# Selection sort example

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Min: 22

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	58	22	31	42

Min: 31

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	58	31	42

Min: 42

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	58	42

Sorted!

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	42	58



# Selection Sort Runtime

---

- **Base Case:**  $T(1) = c$ 
  - Sorting 1 element take constant time
- **Recurrence Relation**
  - At each step, work decrease by 1
  - At each step, need to compare all remaining elements to find the minimum

$$T(n) = T(n-1) + (n-1), \quad T(n) \in O(n^2)$$

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# AVL Sort

# AVL Sort

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- **Use AVL tree to sort**
  - Insert each element into AVL Tree
  - Find and delete smallest element from AVL Tree
- **Space Requirement**
  - Need another data structure (AVL Tree)
  - Tree needs to store things other than data  
(Pointer to child nodes)

# AVL Sort Runtime

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- **Base Case:**  $T(1) = c$ 
  - Sorting 1 element take constant time
- **Recurrence Relation**
  - At each step, work decrease by 1
  - At each step, need  $\log n$  work

$$T(n) = T(n-1) + \log n, \quad T(n) \in O(n \log n)$$

$$n \log n + n \log n \in O(n \log n)$$

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# Heap Sort

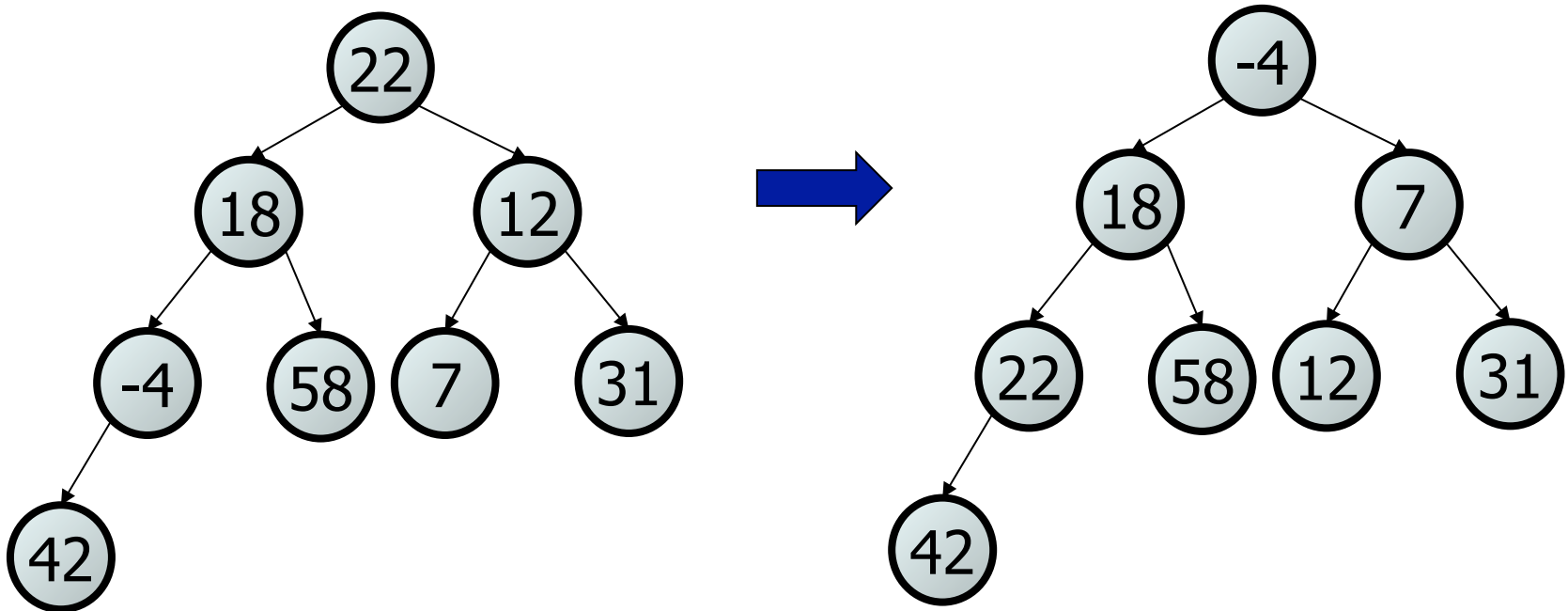
# Heap Sort

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- **Use Heap to sort**
  - Insert each element into Heap
  - Call deleteMin() to get minimum element
- **Space Requirement**
  - Can do in-place sorting, using buildHeap()

# Heap sort example

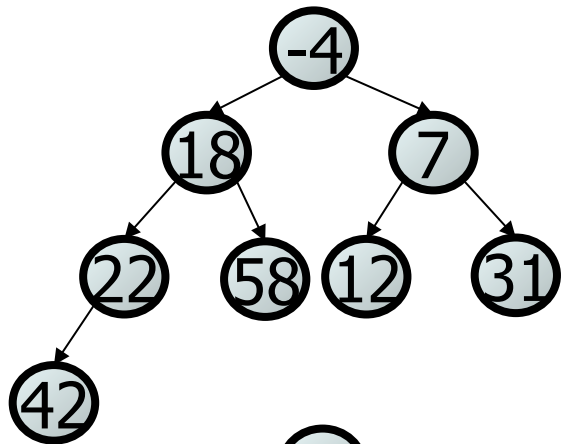
index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42



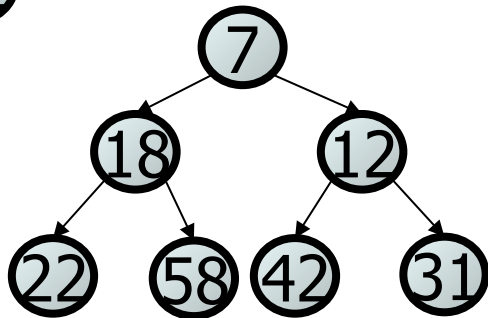
Build Heap

index	0	1	2	3	4	5	6	7
value	-4	18	7	22	58	12	31	42

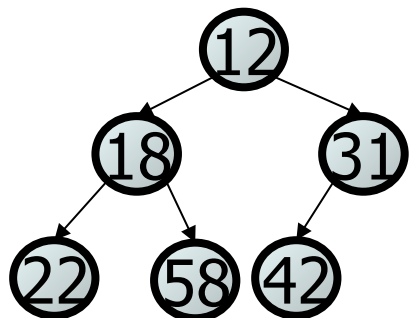
# Heap sort example



index	0	1	2	3	4	5	6	7
value	-4	18	7	22	58	12	31	42



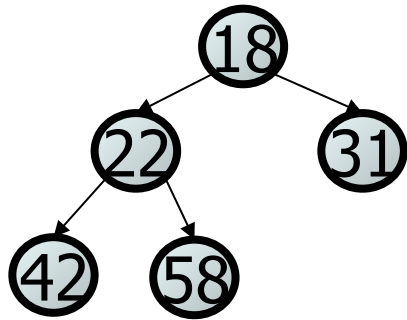
index	0	1	2	3	4	5	6	7
value	7	18	12	22	58	42	31	-4



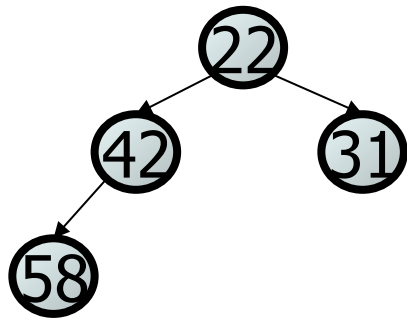
index	0	1	2	3	4	5	6	7
value	12	18	31	22	58	42	7	-4



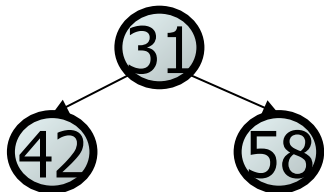
# Heap sort example



index	0	1	2	3	4	5	6	7
value	18	22	31	42	58	12	7	-4

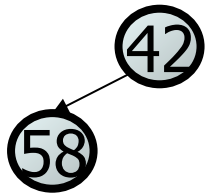


index	0	1	2	3	4	5	6	7
value	22	42	31	58	18	12	7	-4



index	0	1	2	3	4	5	6	7
value	31	42	58	22	18	12	7	-4

# Heap sort example



index	0	1	2	3	4	5	6	7
value	42	58	31	22	18	12	7	-4



index	0	1	2	3	4	5	6	7
value	58	42	31	22	18	12	7	-4

Reverse &  
Sorted!

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	42	58

# Heap Sort Runtime

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- **Base Case:**  $T(1) = c$ 
  - Sorting 1 element take constant time
- **Recurrence Relation**
  - Build heap takes  $O(n)$  work
  - deleteMin: At each step, work decrease by 1
  - deleteMin: At each step, need  $\log n$  work

$$T(n) = T(n-1) + \log n, \quad T(n) \in O(n \log n)$$

$$n + n \log n \in O(n \log n)$$

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# Merge Sort

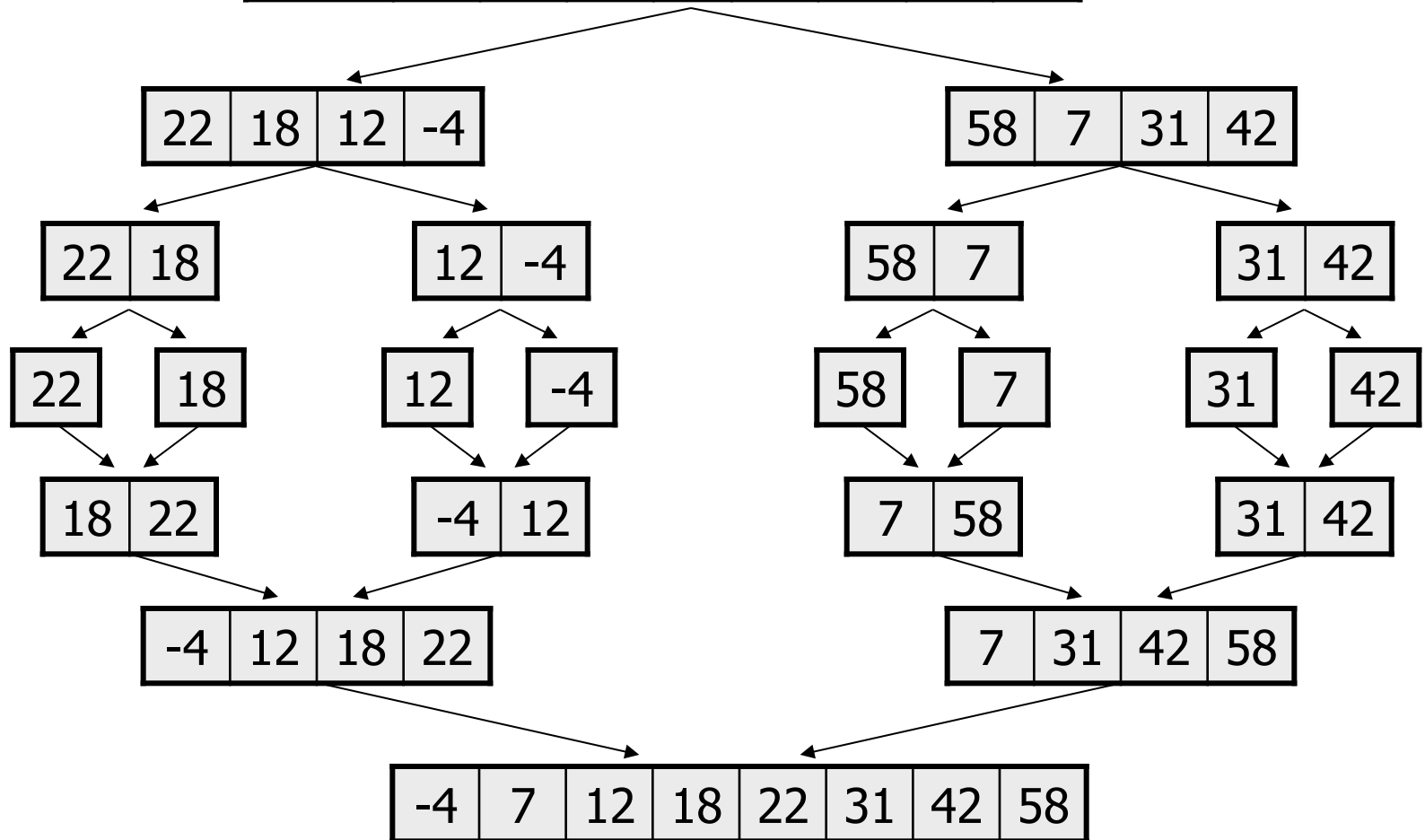
# Merge Sort

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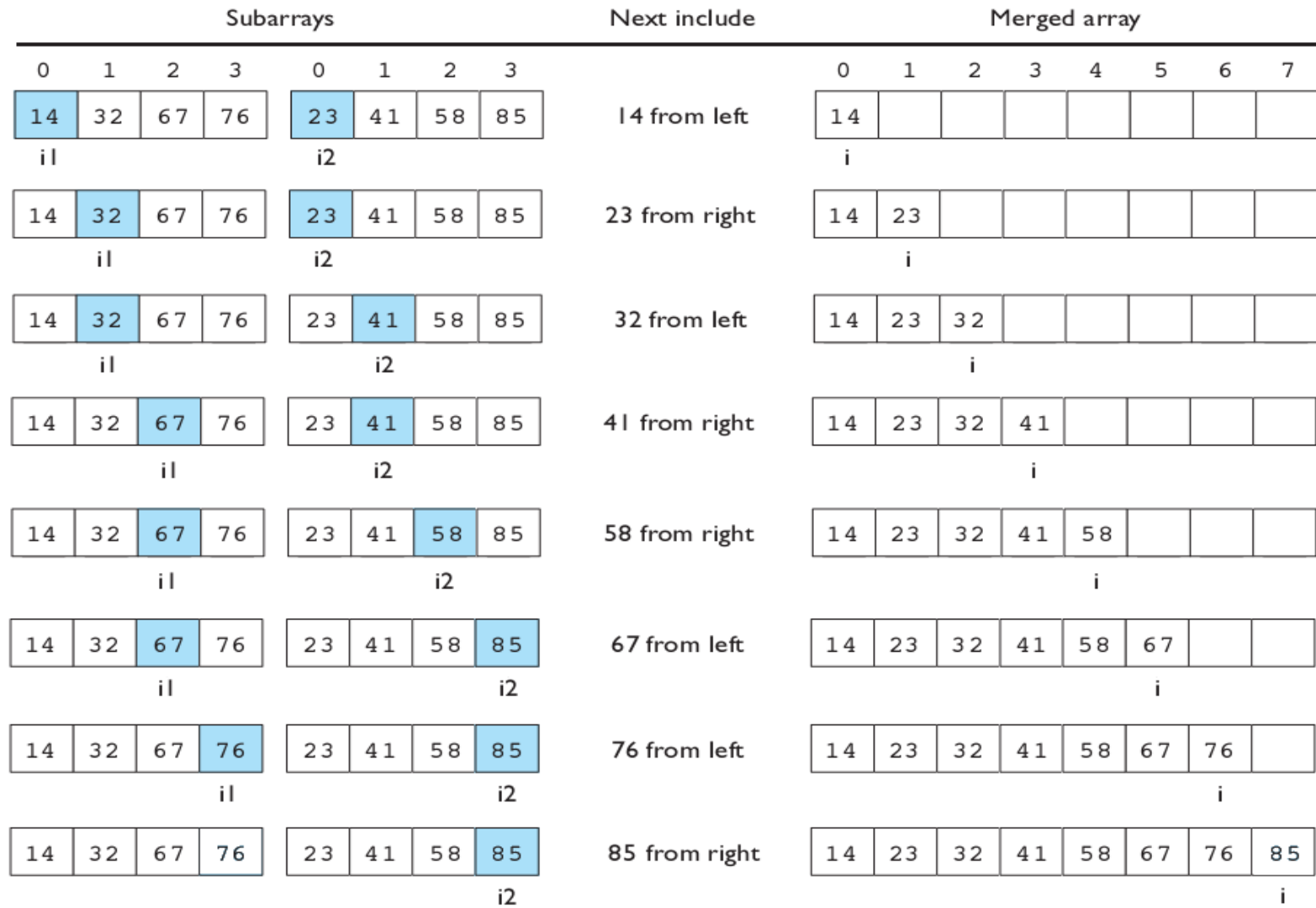
- **Divide & Conquer**
  - Divide into two roughly equal halves.
  - Sort each halves
  - Merge two sorted halves
- **Parallelizes Well**
  - Multiple processors can work on different parts of array

# Merge sort example

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42



# Merging sorted halves



# Merge Sort Runtime

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- **Base Case:**  $T(1) = c$ 
  - Sorting 1 element take constant time
- **Recurrence Relation**
  - At each step, branch into two
  - At each step, work decrease by half
  - At each step, need to visit all elements

$$T(n) = 2 * T(n/2) + n, \quad T(n) \in O(n \log n)$$



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# Quick Sort

# Quick Sort

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- **Divide & Conquer**
  - Divide into two pieces
  - Sort each piece
  - Merge two sorted piece
- Pick pivot, partition into  $< \text{pivot} \ \& \ > \text{pivot}$
- Less copying & more comparisons compared to merge sort

# Quick sort example

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

Pivot: 18

7	12	-4
---	----	----

18
----

58	22	31	42
----	----	----	----

Pivot: 12

Pivot: 58

7	-4
---	----

12
----

22	31	42
----	----	----

58
----

Pivot: 7

Pivot: 31

-4
----

7
---

22
----

31
----

42
----

-4	7
----	---

12
----

22	31	42
----	----	----

58
----

-4	7	12
----	---	----

18
----

22	31	42	58
----	----	----	----

-4	7	12	18	22	31	42	58
----	---	----	----	----	----	----	----

# Quick Sort Runtime

---

- **Base Case:**  $T(1) = c$ 
  - Sorting 1 element take constant time

- **Recurrence Relation**

- When pivot is the best:

At each step, work decrease by half

At each step, need to visit all elements

$$T(n) = 2 * T(n/2) + n,$$

$$T(n) \in O(n \log n)$$

# Quick Sort Runtime

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- **Recurrence Relation**

- When pivot is the worst:

At each step, work decrease by 1

At each step, need to visit all elements

$$T(n) = T(n-1) + n,$$

$$T(n) \in O(n^2)$$

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# Bucket Sort

# Bucket Sort

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- **No Comparisons**
  - Create a bucket for every possible elements in input
  - Store counts for occurrence in corresponding bucket
- **Runtime:  $O(n + k)$** 
  - $k$  = range of possible values (size of bucket)
  - Good for small  $k$
  - When  $k \gg n$ , space can be wasted

# Bucket sort example

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

First pass, find range (K): Min = -4, Max = 58

$$K = \text{Max} - \text{Min} + 1 = 63$$

Bucket	-4	-3	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11
count	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Bucket	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27
count	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Bucket	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43
count	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Bucket	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	
count	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	



# Bucket sort example

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

Second pass, Count occurrences

Bucket	-4	-3	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11
count	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0
Bucket	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27
count	1	0	0	0	0	0	1	0	0	0	1	0	0	0	0	0
Bucket	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43
count	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0
Bucket	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	
count	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	

# Bucket sort example

Bucket	-4	-3	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11
count	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0
Bucket	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27
count	1	0	0	0	0	0	1	0	0	0	1	0	0	0	0	0
Bucket	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43
count	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0
Bucket	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	
count	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	

Third pass, Print occurrences

Sorted!

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	42	58

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# Radix Sort

# Radix Sort

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- **No Comparisons**
  - Bucket sort on 1 digit at a time
  - After k passes, last k digits are sorted
- **Runtime:**  $O(d*(n + k))$ 
  - k = radix (number of buckets)
  - d = max number of digit =  $\log_k$  (Max element)

# Radix sort example

---

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

First pass, Sort by 1's digit:

Digit	0	1	2	3	4	5	6	7	8	9
values					-4					
Digit	0	1	2	3	4	5	6	7	8	9
values		31	12 22 42					7	18 58	

# Radix sort example

Digit	0	1	2	3	4	5	6	7	8	9
values					-4					
Digit	0	1	2	3	4	5	6	7	8	9
values		31	12 22 42					7	18 58	

Second pass, Sort by 10's digit:

Digit	0	1	2	3	4	5	6	7	8	9
values	-4									
Digit	0	1	2	3	4	5	6	7	8	9
values	7	12 18	22	31	42	58				

# Radix sort example

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Digit	0	1	2	3	4	5	6	7	8	9
values	-4									
Digit	0	1	2	3	4	5	6	7	8	9
values	7	12 18	22	31	42	58				

Write out the values:

Sorted!

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	42	58