Problem 1: Algorithm Analysis

The methods below implement recursive algorithms that return the first index in an array to hold 17, or -1 if no such index exists.

```java
int first17_a(int[] array, int i) {
    if(i >= array.length) return -1;
    if(array[i]==17) return 0;
    if(first17_a(array,i+1) == -1) return -1;
    return 1 + first17_a(array,i+1);
}
```

```java
int first17_b(int[] array, int i) {
    if(i >= array.length) return -1;
    if(array[i]==17) return 0;
    int x = first17_b(array,i+1);
    if(x == -1) return -1;
    return x + 1;
}
```

(a) What kind of input produces the worst-case running time for first17_a(arr,0)?

(b) For first17_a, give a recurrence relation, including a base case, describing the worst-case running time, where n is the length of the array. You may use whatever constants you wish for constant-time work.

(c) Give a tight asymptotic (“big-Oh”) upper bound for the running time of first17_a(arr,0) given your answer to the previous question.

(d) What kind of input produces the worst case running time for first17_b(arr,0)?

(e) For first17_b, give a recurrence relation, including a base case, describing the worst-case running time, where n is the length of the array. You may use whatever constants you wish for constant-time work.

(f) Give a tight asymptotic (“big-Oh”) upper bound for for the running time of first17_b(arr,0) given your answer to the previous question.

(g) Give a tight asymptotic (“big-Omega”) worst-case lower bound for the problem of finding the first 17 in an array (not a specific algorithm). Briefly justify your answer.

Problem 2: QuickSort Variation

Consider this pseudocode for quicksort, which leaves pivot selection and partitioning to helper functions not shown:

```java
// sort positions lo through hi-1 in array using quicksort (no cut-off)
quicksort(int[] array, int lo, int hi) {
    if(lo>=hi-1) return;
    pivot = pickPivot(array,lo,hi);
    pivotIndex = partition(array,lo,hi,pivot);
    quicksort(array,lo,pivotIndex);
    quicksort(array,pivotIndex+1,hi);
}
```

Modify this algorithm to take an additional integer argument enough:

```java
// sort at least enough positions of lo through hi-1 in array using quicksort (no cut-off)
quicksort(int[] array, int lo, int hi, int enough) {
    if(lo>=hi-1) return;
    pivot = pickPivot(array,lo,hi);
    pivotIndex = partition(array,lo,hi,pivot);
    quicksort(array,lo,pivotIndex, enough);
    quicksort(array,pivotIndex+1,hi, enough);
}
```
quicksort(int[] array, int lo, int hi, int enough) { ... }

We change the definition of correctness to require only that at least the first `enough` entries (from left-to-right) are sorted and contain the smallest `enough` values. (If `enough` >= `hi-lo`, then the whole range must be sorted as usual.) While one correct solution is to ignore the `enough` parameter, come up with a better solution that skips completely unnecessary recursive calls. Assume the initial call to quicksort specifies that `lo` is 0 and `hi` is the upper-bound of the array. Watch your off-by-one errors!

**Problem 3: Sorting Phone Numbers**

The input to this problem consists of a sequence of 7-digit phone numbers written as simple integers (e.g. 5551212 represents the phone number 555-1212). The sequence is provided via an `Iterator<Integer>`. No number appears in the input more than once but there is no other limit on the size of the input. Write precise (preferable Java-like) pseudocode for a method that prints out the phone numbers (as integers) in the list in ascending order. Your solution must not use more than 2MB of memory. (Note: It cannot use any other storage – hard drive, network, etc.) Explain why your solution is under the 2MB limit.