



CSE332: Data Abstractions

About the Final

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Final Logistics

- ▶ Final on Friday
 - ▶ Usual time: 10:50
 - ▶ Usual room: Here (EEB 026)
- ▶ One hour
- ▶ No notes, no books; calculators ok (but not really needed)
- ▶ Info on website under 'Exams'

Topics (short list)

- ▶ Sorting
- ▶ Graphs
- ▶ Parallelization
- ▶ Concurrency
- ▶ Amortized Analysis

- ▶ NP NOT covered
- ▶ Material in Midterm NOT covered

Section Tomorrow

- ▶ Review problems
 - ▶ Get some more practice with material
- ▶ Questions
- ▶ Last (?) opportunity for re-grading on hw/project

Preparing for the Exam

- ▶ Homework a good indication of what could be on exam
- ▶ Check out previous quarters' exams
 - ▶ Length differs
 - ▶ 326 ones differ quite a bit
 - ▶ Final info site has links
- ▶ **Make sure you:**
 - ▶ Understand the key concepts
 - ▶ Can perform the key algorithms

Sorting Topics

- ▶ **Know**
 - ▶ Simple sorts
 - ▶ Heap Sort
 - ▶ Merge Sort
 - ▶ Quick Sort
 - ▶ Bucket Sort & Radix Sort
- ▶ **Know run-times**
- ▶ **Know how to carry out the sort**
- ▶ **Lower Bound for Comparison Sort**
 - ▶ Won't be ask to give full proof
 - ▶ But may be asked to use similar techniques
 - ▶ Be familiar with the ideas

Graph Topics

▶ Graph Basics

- ▶ Definition; weights; directedness; degree
- ▶ Paths; cycles
- ▶ Connectedness (directed vs undirected)
- ▶ 'Tree' in a graph sense
- ▶ DAGs

▶ Graph Representations

- ▶ Adjacency List
- ▶ Adjacency Matrix
- ▶ What each is; how to use it

▶ Graph Traversals

- ▶ Breadth-First
- ▶ Depth-First
- ▶ What data structures are associated with each?

Graph Topics

- ▶ Topological Sort
- ▶ Dijkstra's Algorithm
 - ▶ Doesn't play nice with negative weights
- ▶ Minimum Spanning Trees
 - ▶ Prim's Algorithm
 - ▶ Kruskal's Algorithm
- ▶ Know algorithms
- ▶ Know run-times

Parallelism

- ▶ **Fork-join parallelism**
 - ▶ Know the concept; diff. from making lots of threads
 - ▶ Be able to write pseudo-code
 - ▶ Reduce: parallel sum, multiply, min, find, etc.
 - ▶ Map: bit vector, string length, etc.
- ▶ **Work & span definitions**
- ▶ **Speed-up & parallelism definitions**
- ▶ **Justification for run-time, given tree**
- ▶ **Justification for 'halving' each step**
- ▶ **Amdahl's Law**
- ▶ **Parallel Prefix**
 - ▶ Technique
 - ▶ Span
 - ▶ Uses: Parallel prefix sum, filter, etc.
- ▶ **Parallel Sorting**

Concurrency

- ▶ Race conditions
- ▶ Data races
- ▶ Synchronizing your code
 - ▶ Locks, Reentrant locks
 - ▶ Java's 'synchronize' statement
 - ▶ Readers/writer locks
 - ▶ Deadlock
 - ▶ Issues of critical section size
 - ▶ Issues of lock scheme granularity – coarse vs fine
- ▶ Knowledge of bad interleavings
- ▶ Condition variables
- ▶ Be able to write pseudo-code for Java threads, locks & condition variables

Amortized Analysis

- ▶ To have an Amortized Bound of $O(f(n))$:
 - ▶ *There does not exist a series of M operations with run-time worse than $O(M \cdot f(n))$*
- ▶ Amortized vs average case
- ▶ To prove: prove that no series of operations can do worse than $O(M \cdot f(n))$
- ▶ To disprove: find a series of operations that's worse