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# CSE 331

## Software Design & Implementation

Spring 2023  
Section 4 – Functional Programming III

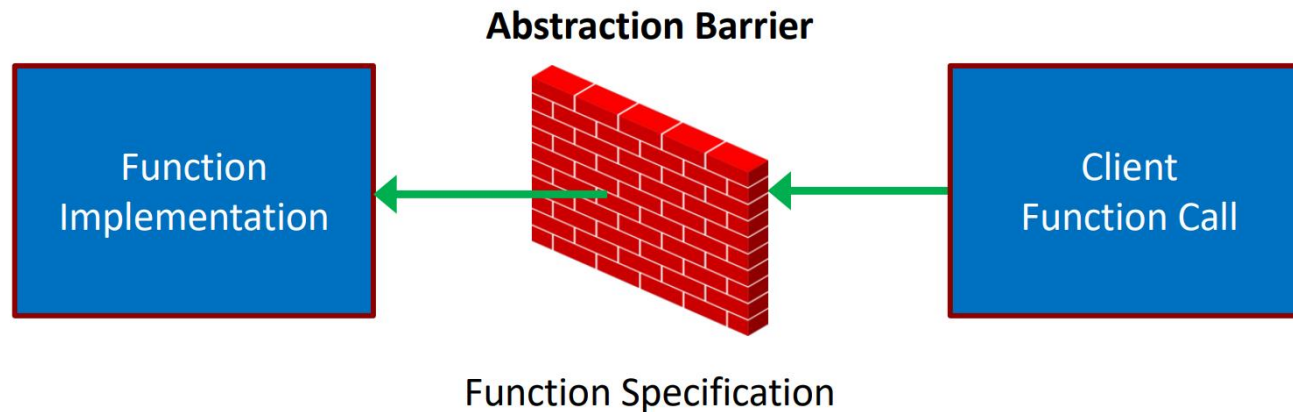
# Administrivia

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- HW4 released later today
  - Due Wednesday (4/26) @ 11:00pm
- Deadline to sign up for personal gitlab repos is tonight at 5pm. Please fill out the google form if you want a gitlab repo

# Abstraction Barrier – Review

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- Specifications acts as the “barrier” between each side
  - This improves understandability, changeability, and modularity
- Clients can only depend on the spec
- Implementer can write any code that satisfies the spec

# Defining Interfaces

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```
interface FastList {  
  getLast(): number|undefined;  
  toList(): List<number>;  
};
```

Typescript



```
interface FastList {  
  int getLast() throws EmptyList;  
  List<Integer> toList();  
}
```

Java

# Readonly – Typescript

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- The prefix `readonly` is used to make a property as read-only
  - Value cannot be changed
  - Protects variables from unwanted mutations

Ex:

```
class FastLastListImpl extends FastList {  
    readonly last: number | undefined;  
    readonly list: List<number>;  
}
```

# Abstract Data Class – Example

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```
class FastLastListImpl extends FastList {
  readonly last: number | undefined;
  readonly list: List<number>;

  constructor (list: List<number>) {
    this.last = last(list);
    this.list = list;
  }
  getLast = () => { return this.last; }
  toList = () => { return this.list; }
}
```

```
interface FastList {
  getLast(): number|undefined;
  toList(): List<number>;
};
```

- Can create new record using “new”  
`new FastLastListImpl(list);`

# Specifications for ADTs – Review

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- New Terminology for specifying ADTs
  - Concrete State / Representation (Code)
    - Actual fields of the record and the data stored
    - Ex: { list: List, last: number | undefined }
  - Abstract State / Representation (Math)
    - How clients should think about the object
    - Ex: List (i.e., nil or cons)

# Specifications for ADTs – Review

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```
/**
 * A list of integers that can retrieve the last
 * element in O(1) time.
 */
export interface FastList {
  ...
  /**
   * Returns the object as a regular list of items.
   * @returns obj ← We want to give the clients the
   *                    abstract state specification
   */
  toList(): List<number>
```

- We want to hide the details of the representation from the client (ex: fields are hidden from clients)



# Documenting ADTs – Review

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**Abstract Function (AF)** – defines what abstract state the field values currently represent

- Maps the field values to the object they represent
  - Output is math, so this is a mathematical function

**Representation Invariants (RI)** – facts about the field values that will always be true

- Constructor must always make sure RI is true at runtime
  - Can assume RI is true when reasoning about methods
  - AF only needs to make sense when RI holds
  - Must ensure that RI *always* holds

# Documenting ADTs – Review

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```
class FastListImpl extends FastList {
  // RI: this.last = last(this.list)
  // AF: obj = this.list
  ...
  /** @returns last(obj) */
  getLast(): number | undefined {
    return this.last;
  }
}
```

- Use both RI and AF to check correctness

last(obj)	= last(this.list)	by AF
	= this.last	by RI

# Question 4

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```
func size(empty)      := 0
      size(node(x, S, T)) := 1 + size(S) + size(T)

func height(empty)    := -1
      height(node(x, S, T)) := 1 + height(S)   for any  $x : \mathbb{Z}$  and  $S, T : \text{Tree}$ 
```

Prove by structural induction that, for any left-leaning tree  $T$ , we have

$$\text{size}(T) \leq 2^{\text{height}(T)+1} - 1$$

# Question 4

---

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func height(empty)    := -1
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```

Prove by structural induction that, for any left-leaning tree  $T$ , we have

$$\text{size}(T) \leq 2^{\text{height}(T)+1} - 1$$

## Hint:

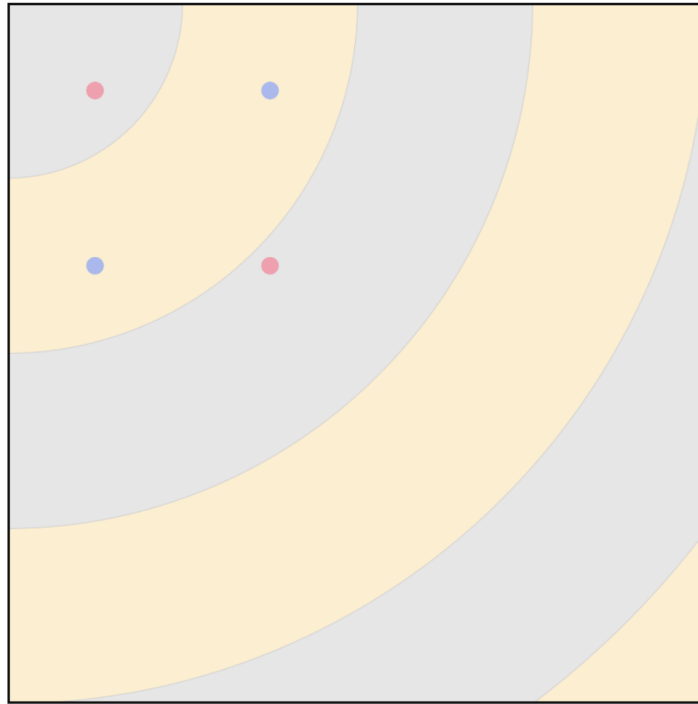
- 1) Define the tree in your IH according to the definition of tree `node(x, S, T)` so you can access the left and right trees
- 2) Remember the exponent rule:  $x^y * x = x^{y+1}$

# Question 1 & 2 – Coding

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```
git clone git@gitlab.cs.washington.edu:cse331-23sp-materials/sec-highlight.git
```

The application allows the user to type in the coordinates for a list of points and then draws them on a canvas as shown in this picture:



The background of the canvas is striped to show distance from the origin (the upper-left corner). Colors are drawn differently depending on whether they are in a blue or beige stripe.

# Question 3

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```
func len(nil)           := 0
      len(cons(a, L))    := 1 + len(L)   for any  $a : A$  and  $L : \text{List}$ 

func sep(nil, x)        := (nil, nil)
      sep(cons(y, L), x) := (cons(y, A), B)   if  $y \leq x$ 
      sep(cons(y, L), x) := (A, cons(y, B))   if  $x < y$ 
                               where  $(A, B) := \text{sep}(L, x)$ 
```

A call to  $\text{sep}(L, x)$  returns a pair of lists  $(A, B)$ , where  $A$  contains all the elements of  $L$  that are less than or equal to  $x$  and  $B$  contains all the elements that are greater than  $x$ .

Prove by induction on the list  $L$  that  $\text{len}(A) + \text{len}(B) = \text{len}(L)$ , where  $(A, B) = \text{sep}(L, x)$ . Note that, because the recursive case of  $\text{sep}$  is split into cases, you will need to handle the inductive step by cases as well.

Note: in the recursive case, you make a call to  $\text{sep}(L, x)$  which then takes the return value of that call  $(A, B)$ , then finally cons  $y$  on to  $A$  or  $B$  and returns  $(A, \text{cons}(y, B))$  or  $(\text{cons}(y, A), B)$