

# Section 3:

## HW4, ADTs, and more

Slides with material from Alex Mariakakis, Krysta Yousoufian, Mike Ernst, Kellen Donohue

### Agenda

- HW4: fun with math review!
- Abstract data types (ADTs)
- Method specifications

### Polynomial Addition

$$(5x^4 + 4x^3 - x^2 + 5) + (3x^5 - 2x^3 + x - 5)$$

$$\begin{array}{r}
 5x^4 + 4x^3 - x^2 + 0x + 5 \\
 + 3x^5 + 0x^4 - 2x^3 + 0x^2 + x - 5 \\
 \hline
 3x^5 + 5x^4 - 2x^3 - x^2 + x + 0
 \end{array}$$

### Polynomial Multiplication

$$(4x^3 - x^2 + 5) * (x - 5)$$

$$\begin{array}{r}
 4x^3 - x^2 + 5 \\
 * \quad \quad \quad x - 5 \\
 \hline
 -20x^3 + 5x^2 - 25 \\
 + 4x^4 - x^3 + 5x \\
 \hline
 4x^4 - 21x^3 + 5x^2 + 5x - 25
 \end{array}$$

### Polynomial Division

$$(5x^6 + 4x^4 - x^3 + 5) / (x^3 - 2x - 5)$$

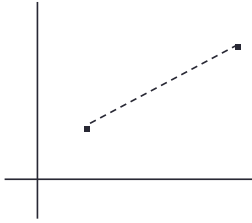
$$x^3 - 2x - 5 \quad \left| \quad 5x^6 + 4x^4 - x^3 + 5\right.$$

### Polynomial Division

$$\begin{array}{r}
 \phantom{1} \phantom{0} \phantom{-2} \phantom{-5} \phantom{5} \phantom{0} \phantom{4} \phantom{-1} \phantom{0} \phantom{0} \phantom{5} \\
 1 \phantom{0} -2 -5 \phantom{5} \phantom{0} \phantom{4} \phantom{-1} \phantom{0} \phantom{0} \phantom{5} \\
 \hline
 5 \phantom{0} \phantom{4} \phantom{-1} \phantom{0} \phantom{0} \phantom{5} \\
 - 5 \phantom{0} -10 -25 \\
 \hline
 0 \phantom{14} \phantom{24} \phantom{0} \\
 - 0 \phantom{0} \phantom{0} \phantom{0} \\
 \hline
 14 \phantom{24} \phantom{0} \phantom{0} \\
 - 14 \phantom{0} -28 -70 \\
 \hline
 24 \phantom{28} \phantom{70} \phantom{5} \\
 - 24 \phantom{0} -48 -120 \\
 \hline
 0 \phantom{28} \phantom{118} \phantom{125}
 \end{array}$$

## ADT Example: Line

Suppose we want to make a `Line` class that represents lines on the Cartesian plane



See <http://courses.cs.washington.edu/courses/cse331/14au/conceptual-info/specifications.html> for more

## Definitions

- **Abstract Value:** what an instance of a class is supposed to represent
  - `Line` represents a given line
- **Abstract State:** the information that defines the abstract value
  - Each line has a start point and an end point
- **Abstract Invariant:** the conditions (if needed!) that must remain true over the abstract state for all instances
  - Start point and end point must be distinct

## Definitions (cont.)

- **Specification Fields:** describes components of the abstract state of a class
  - `Line` has specification fields `startPoint`, `endPoint`
- **Derived Specification Fields:** information that can be derived from specification fields but useful to have
  - $length = \sqrt{(x1-x2)^2 + (y1-y2)^2}$

## ADT Example: Line

```
/**
 * This class represents the mathematical concept of a line segment.
 *
 * Specification fields:
 * @specfield start-point : point // The starting point of the line.
 * @specfield end-point   : point // The ending point of the line.
 *
 * Derived specification fields:
 * @derivedfield length : real // The length of the line.
 *
 * Abstract Invariant:
 * A line's start-point must be different from its end-point.
 */
public class Line {
  ...
}
```

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**Abstract Value**

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**Abstract State**

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### Abstract Invariant

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### Specification Fields

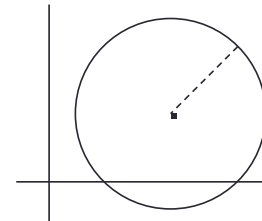
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### Derived Fields

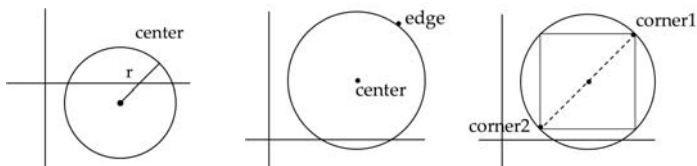
## ADT Example: Circle

Suppose we want to make a `Circle` class that represents circles on the Cartesian plane



## ADT Example: Circle

- **Abstract Value:**
  - `Circle` represents a given circle
- **Abstract State:**



- **Abstract Invariant**
  - Option #1:  $r > 0$ , center must exist
  - Option #2: center and edge must be distinct
  - Option #3: corner1 and corner2 must be distinct

## ADT Example: Circle

- **Specification Fields:**
  - Option #1: `r` and `center`
  - Option #2: `center` and `edgePoint`
  - Option #3: `corner1` and `corner2`
- **Derived Specification Fields:**
  - Circumference
  - Diameter
  - Area
  - ...

## Specification Fields vs. Derived Specfields

- Rectangle: corner1, corner2, length1, length2, area
  - Specification fields:
    - corner1
    - corner2
  - Derived:
    - Length, area
- ShoppingCart: itemList, total
  - Item: name, quantity, price, total
  - Specification and derived specification?

## Abstraction

- Abstract values, state, and invariants specify the behavior of classes and methods
  - What should my class do?
- We have not implemented any of these ADTs yet
  - Implementation should not affect abstract state
  - As long as `Circle` represents the circle we are interested in, nobody cares how it is implemented

## Abstract vs. Concrete

- We'll talk later about **representation invariants**, which specify how the abstract invariant is implemented
  - Boolean: is this a valid instance of our object
  - What does it mean for something to be well-formed?
  - Eg: Date with a negative day
- We'll also discuss how **abstraction functions** map the concrete representation of an ADT to the abstract value
  - Only defined for things that are well-formed
  - What should the concrete object do, in the abstract view?
  - Eg: what does `Date.next` do?

## Javadoc Documentation

- Tool made by Oracle for API documentation
- We've already seen Javadoc for external class specification
- Method specifications will describe method behavior in terms of preconditions and postconditions

## Javadoc Method Tags

- **@requires**: the statements that must be met by the method's caller
- **@return**: the value returned by the method, if any
- **@throws**: the exceptions that may be raised, and under which conditions
- **@modifies**: the variables that *may* change because of the method
- **@effects**: the side effects of the method

## Javadoc Method Tags

- If **@requires** is not met, anything can happen
  - False implies everything
- The conditions for **@throws** must be a subset of the precondition
  - Ex: If a method **@requires**  $x > 0$ , **@throws** should not say anything about  $x < 0$
- **@modifies** lists *what* may change, while **@effects** indicates *how* they change
  - If a specification field is listed in the **@modifies** clause but not in the **@effects** clause, it may take on any value (provided that it follows the abstract invariant)
  - If you mention a field in **@modifies**, you should try to specify what happens in **@effects**

# JAVADOC DEMO!

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## Polynomial practice!

- $(x^2 + 3x + 5) - (4x^3 - 2x^2 + 3x - 2)$ 
  - $-4x^3 + 3x^2 + 7$
- $(x^3 - 3x + 1) * (x - 3)$ 
  - $x^4 - 3x^3 - 3x^2 + 10x - 3$
- $(3x^3 - 2x^2 + 4x - 3) / (x^2 + 3x + 3)$ 
  - $(3x - 11)$ , remainder  $(28x + 30)$