Section 3: HW4, ADTs, and more

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Agenda

- HW4: fun with math review!
- Abstract data types (ADTs)
- Method specifications

Polynomial Addition

$$(5x^4 + 4x^3 - x^2 + 5) + (3x^5 - 2x^3 + x - 5)$$

$$5x^{4} + 4x^{3} - x^{2} + 0x + 5$$

$$+ 3x^{5} + 0x^{4} - 2x^{3} + 0x^{2} + x - 5$$

$$3x^5 + 5x^4 - 2x^3 - x^2 + x + 0$$

Polynomial Multiplication

$$(4x^3 - x^2 + 5) * (x - 5)$$

$$4x^3 - x^2 + 5$$

 $x - 5$

$$-20x^{3} + 5x^{2} - 25$$

+ $4x^{4}$ $-x^{3}$ $+ 5x$

*

$$4x^4 - 21x^3 + 5x^2 + 5x - 25$$

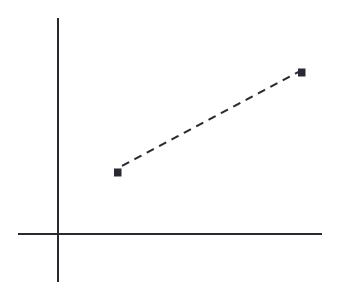
Polynomial Division

$$(5x^6 + 4x^4 - x^3 + 5) / (x^3 - 2x - 5)$$

$$x^3 - 2x - 5$$
 $5x^6 + 4x^4 - x^3 + 5$

Polynomial Division

Suppose we want to make a Line class that represents lines on the Cartesian plane



See http://courses.cs.washington.edu/courses/cse331/14au/conceptual-info/specifications.html for more

Definitions

- Abstract Value: what an instance of a class is supposed to represent
 - Line represents a given line
- Abstract State: the information that defines the abstract value
 - Each line has a start point and an end point
- Abstract Invariant: the conditions (if needed!) that must remain true over the abstract state for all instances
 - Start point and end point must be distinct

Definitions (cont.)

- Specification Fields: describes components of the abstract state of a class
 - Line has specification fields startPoint, endPoint
- Derived Specification Fields: information that can be derived from specification fields but useful to have
 - length = $sqrt((x1-x2)^2 + (y1-y2)^2)$

```
/**
 * This class represents the mathematical concept of a line segment.
 * Specification fields:
    @specfield start-point : point // The starting point of the line.
   @specfield end-point : point // The ending point of the line.
  Derived specification fields:
    @derivedfield length : real // The length of the line.
* Abstract Invariant:
   A line's start-point must be different from its end-point.
 * /
public class Line {
```

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Abstract Value

```
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public class Line {
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Abstract State

```
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 * /
public class Line {
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Abstract Invariant

```
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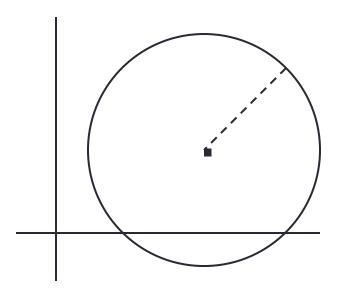
Specification Fields

```
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Derived Fields

ADT Example: Circle

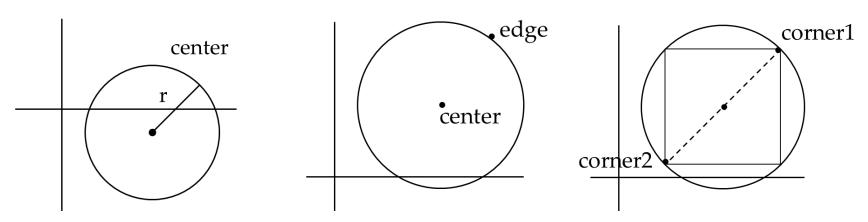
Suppose we want to make a Circle class that represents circles on the Cartesian plane



ADT Example: Circle

- Abstract Value:
 - Circle represents a given circle

Abstract State:



- Abstract Invariant
 - Option #1: r > 0, center must exist
 - Option #2: center and edge must be distinct
 - Option #3: corner1 and corner2 must be distinct

ADT Example: Circle

Specification Fields:

- Option #1: r and center
- Option #2: center and edgePoint
- Option #3: corner1 and corner2

Derived Specification Fields:

- Circumference
- Diameter
- Area
- •

Specification Fields vs. Derived Specfields

- Rectangle: corner1, corner2, length1, length2, area
 - Specification fields:
 - corner1
 - corner2
 - Derived:
 - Length, area
- ShoppingCart: itemlist, total
 - Item: name, quantity, price, total
 - Specification and derived specification?

Abstraction

- Abstract values, state, and invariants specify the behavior of classes and methods
 - What should my class do?
- We have not implemented any of these ADTs yet
 - Implementation should not affect abstract state
 - As long as Circle represents the circle we are interested in, nobody cares how it is implemented

Abstract vs. Concrete

- We'll talk later about representation invariants, which specify how the abstract invariant is implemented
 - Boolean: is this a valid instance of our object
 - What does it mean for something to be well-formed?
 - Eg: Date with a negative day
- We'll also discuss how abstraction functions map the concrete representation of an ADT to the abstract value
 - Only defined for things that are well-formed
 - What should the concrete object do, in the abstract view?
 - Eg: what does Date.next do?

Javadoc Documentation

- Tool made by Oracle for API documentation
- We've already seen Javadoc for external class specification
- Method specifications will describe method behavior in terms of preconditions and postconditions

Javadoc Method Tags

- @requires: the statements that must be met by the method's caller
- @return: the value returned by the method, if any
- @throws: the exceptions that may be raised, and under which conditions
- @modifies: the variables that may change because of the method
- @effects: the side effects of the method

Javadoc Method Tags

- If @requires is not met, anything can happen
 - False implies everything
- The conditions for @throws must be a subset of the precondition
 - Ex: If a method @requires x > 0, @throws should not say anything about x < 0
- @modifies lists what may change, while @effects indicates how they change
 - If a specification field is listed in the @modifies clause but not in the @effects clause, it may take on any value (provided that it follows the abstract invariant)
 - If you mention a field in @modifies, you should try to specify what happens in @effects

JAVADOC DEMO!

Polynomial practice!

•
$$(x^2 + 3x + 5) - (4x^3 - 2x^2 + 3x - 2)$$

• $-4x^3 + 3x^2 + 7$
• $(x^3 - 3x + 1) * (x - 3)$
• $x^4 - 3x^3 - 3x^2 + 10x - 3$
• $(3x^3 - 2x^2 + 4x - 3) / (x^2 + 3x + 3)$
• $(3x - 11)$, remainder $(28x + 30)$