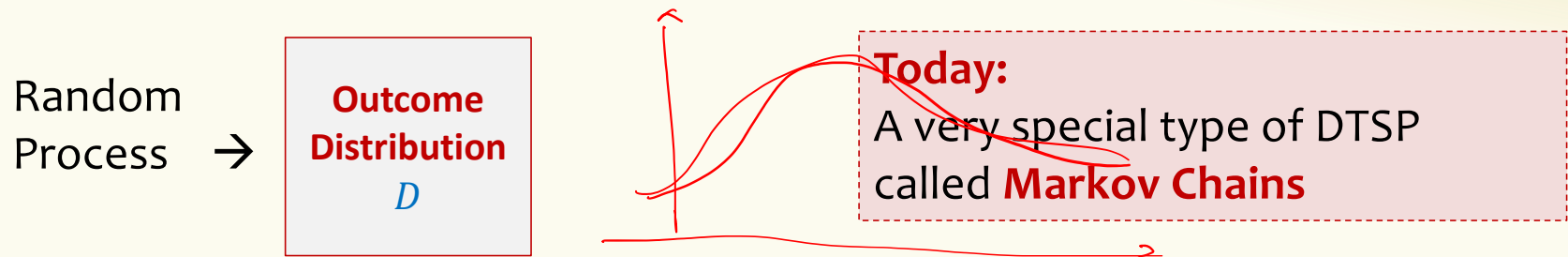


**CSE 312**

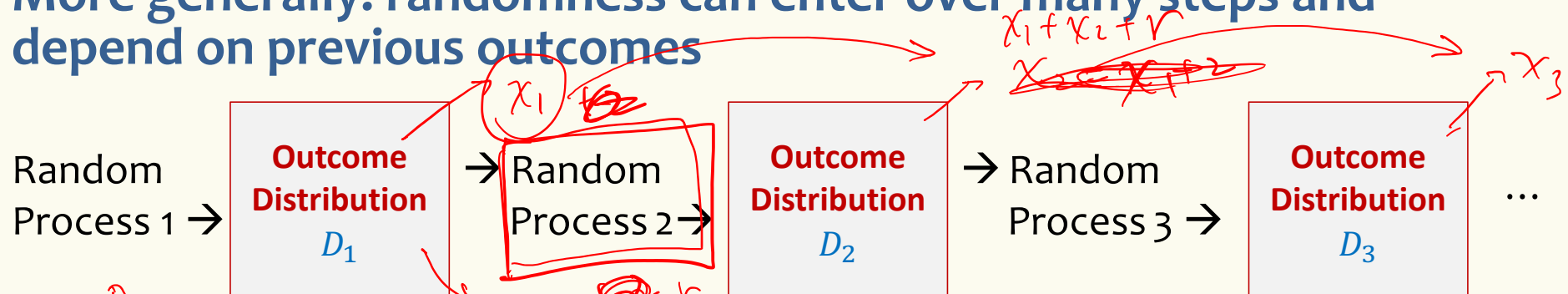
# **Foundations of Computing II**

**Lecture 24: Markov Chains**

## So far: probability for “single-shot” processes



## More generally: randomness can enter over many steps and depend on previous outcomes

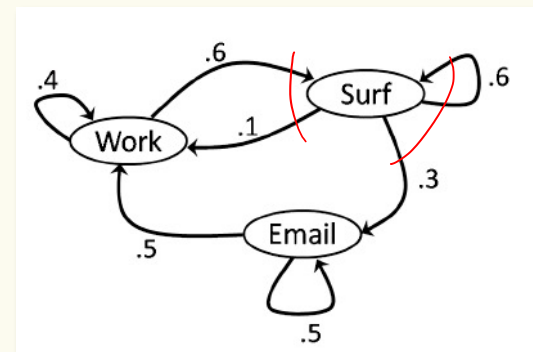
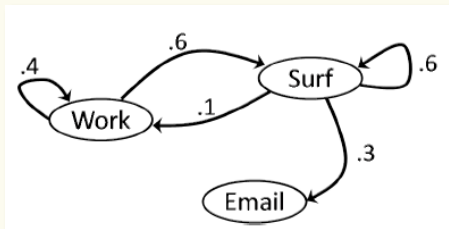
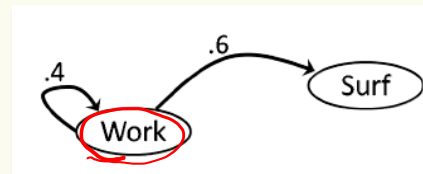


**Definition.** A **discrete-time stochastic process** (DTSP) is a sequence of random variables  $X^{(0)}, X^{(1)}, X^{(2)}, \dots$  where  $X^{(t)}$  is the value at time  $t$ .

# What happens when I start working on 312...



time  $t = 0$



## 312 work habits

How do we interpret this diagram?

At each time step  $t$

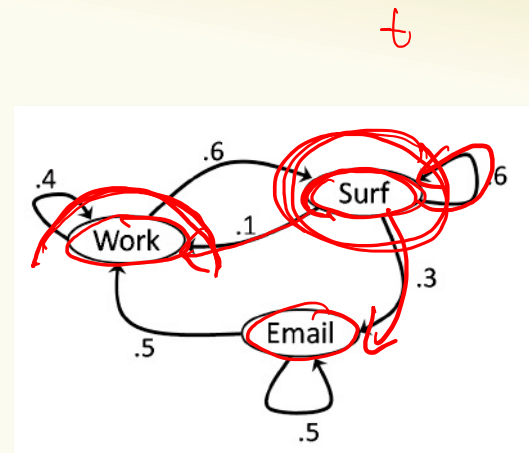
– I can be in one of 3 **states**

- Work, Surf, Email

– If I am in some state  $s$  at time  $t$

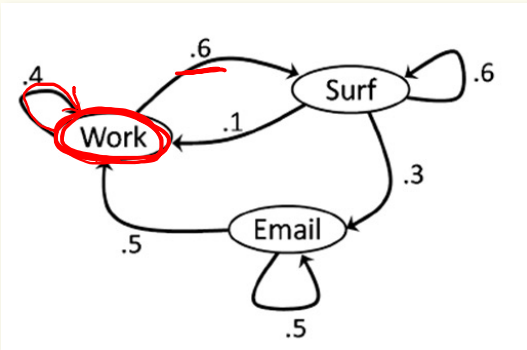
- the **labels of out-edges** of  $s$  give the **probabilities** of my moving to each of the states at time  $t + 1$  (as well as staying the same)
  - so **labels on out-edges sum to 1**

e.g. If I am in **Email**, there is a 50-50 chance I will be in each of **Work** or **Email** at the next time step, but I will never be in state **Surf** in the next step.



This kind of random process is called a **Markov Chain**

## Many interesting questions about Markov Chains



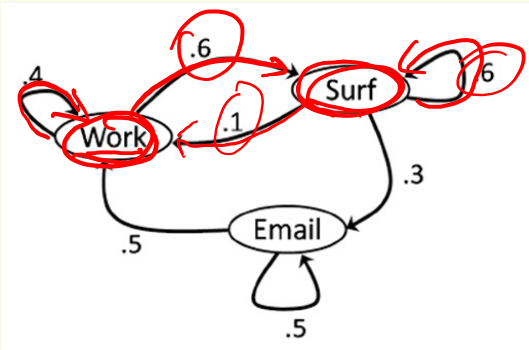
1. What is the probability that I am in state  $s$  at time 1?
2. What is the probability that I am in state  $s$  at time 2?

Define variable  $X^{(t)}$  to be state I am in at time  $t$

Given: In state **Work** at time  $t = 0$

$t$	0	1	2
$P(X^{(t)} = \text{Work})$	1	<u>0.4</u>	
$P(X^{(t)} = \text{Surf})$	0	<u>0.6</u>	
$P(X^{(t)} = \text{Email})$	0	0	

# Many interesting questions about Markov Chains



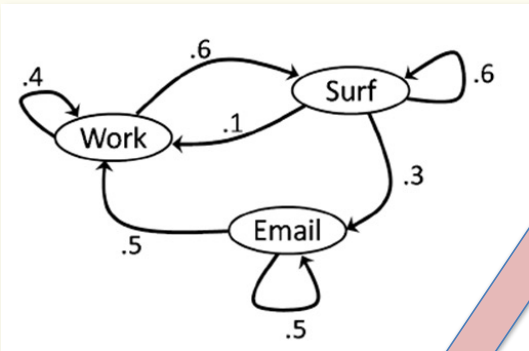
1. What is the probability that I am in state  $s$  at time 1?
2. What is the probability that I am in state  $s$  at time 2?

Define variable  $X^{(t)}$  to be state I am in at time  $t$

Given: In state Work at time  $t = 0$

$t$	0	1	
$q_W^{(t)} = P(X^{(t)} = \text{Work})$	1	<u>0.4</u>	$P[X^1=W] \cdot P[X^2=W X^1=W] + P[X^1=S] \cdot P[X^2=W X^1=S]$ $= \underline{0.4} \cdot \underline{0.4} + \underline{0.6} \cdot \underline{0.1} = 0.16 + 0.06 = \underline{0.22}$
$q_S^{(t)} = P(X^{(t)} = \text{Surf})$	0	<u>0.6</u>	$P[X^1=W] \cdot P[X^2=S X^1=W] + P[X^1=S] \cdot P[X^2=S X^1=S]$ $= \underline{0.4} \cdot \underline{0.6} + \underline{0.6} \cdot \underline{0.6} = 0.24 + 0.36 = \underline{0.60}$
$q_E^{(t)} = P(X^{(t)} = \text{Email})$	0	<u>0</u>	$P[X^1=W] \cdot P[X^2=E X^1=W] + P[X^1=S] \cdot P[X^2=E X^1=S]$ $= \underline{0.4} \cdot \underline{0} + \underline{0.6} \cdot \underline{0.3} = 0 + 0.18 = \underline{0.18}$

## An organized way to understand the distribution of $X^{(t)}$

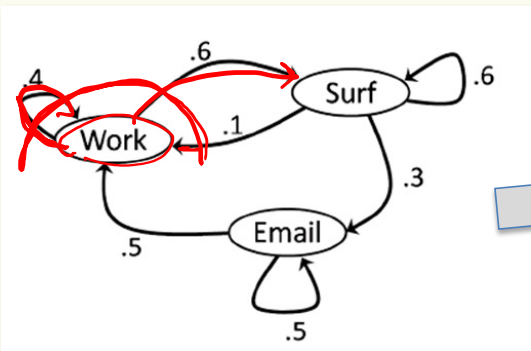


Write as a tuple  $(q_W^{(t)}, q_S^{(t)}, q_E^{(t)})$  a.k.a. a row vector:

$$[q_W^{(t)}, q_S^{(t)}, q_E^{(t)}]$$

$t$	0	1	2
$q_W^{(t)} = P(X^{(t)} = \text{Work})$	1	0.4	$= 0.4 \cdot 0.4 + 0.6 \cdot 0.1 = 0.16 + 0.06 = 0.22$
$q_S^{(t)} = P(X^{(t)} = \text{Surf})$	0	0.6	$= 0.4 \cdot 0.6 + 0.6 \cdot 0.6 = 0.24 + 0.36 = 0.60$
$q_E^{(t)} = P(X^{(t)} = \text{Email})$	0	0	$= 0.4 \cdot 0 + 0.6 \cdot 0.3 = 0 + 0.18 = 0.18$

# An organized way to understand the distribution of $X(t)$



$$[q_W^{(t)}, q_S^{(t)}, q_E^{(t)}]$$

	W	S	E
W	0.4	0.6	0
S	0.1	0.6	0.3
E	0.5	0	0.5

$$= \begin{bmatrix} q_W^{(t+1)} & q_S^{(t+1)} & q_E^{(t+1)} \\ \vdots & \vdots & \vdots \end{bmatrix}$$

$P \cdot [S]$

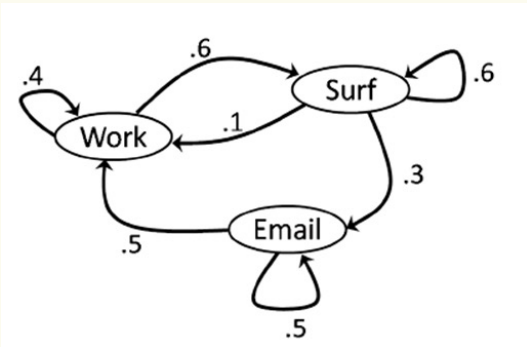
Write as a “transition probability matrix”  $M$

- one row/col per state. Row=now, Col=next
- each row sums to 1

$t$	0	1	2
$q_W^{(t)} = P(X^{(t)} = \text{Work})$	1	0.4	$= 0.4 \cdot 0.4 + 0.6 \cdot 0.1 = 0.16 + 0.06 = 0.22$
$q_S^{(t)} = P(X^{(t)} = \text{Surf})$	0	0.6	$= 0.4 \cdot 0.6 + 0.6 \cdot 0.6 = 0.24 + 0.36 = 0.60$
$q_E^{(t)} = P(X^{(t)} = \text{Email})$	0	0	$= 0.4 \cdot 0 + 0.6 \cdot 0.3 = 0 + 0.18 = 0.18$



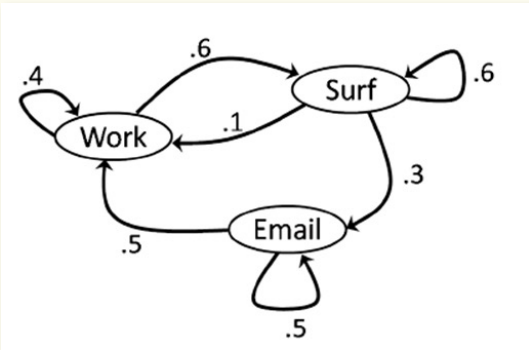
## An organized way to understand the distribution of $X^{(t)}$



$$[q_W^{(t)}, q_S^{(t)}, q_E^{(t)}] \begin{matrix} M \\ \begin{bmatrix} 0.4 & 0.6 & 0 \\ 0.1 & 0.6 & 0.3 \\ 0.5 & 0 & 0.5 \end{bmatrix} \end{matrix} = [q_W^{(t+1)}, q_S^{(t+1)}, q_E^{(t+1)}]$$

$$\begin{array}{ll}
 q_W^{(1)} = \mathbf{0.4} & q_W^{(2)} = \mathbf{0.4} \cdot 0.4 + \mathbf{0.6} \cdot 0.1 = 0.16 + 0.06 = \mathbf{0.22} \\
 q_S^{(1)} = \mathbf{0.6} & q_S^{(2)} = \mathbf{0.4} \cdot 0.6 + \mathbf{0.6} \cdot 0.6 = 0.24 + 0.36 = \mathbf{0.60} \\
 q_E^{(1)} = \mathbf{0} & q_E^{(2)} = \mathbf{0.4} \cdot 0 + \mathbf{0.6} \cdot 0.3 = 0 + 0.18 = \mathbf{0.18}
 \end{array}$$

## An organized way to understand the distribution of $X^{(t)}$



Vector-matrix multiplication

$$[q_W^{(t)}, q_S^{(t)}, q_E^{(t)}] \begin{bmatrix} 0.4 & 0.6 & 0 \\ 0.1 & 0.6 & 0.3 \\ 0.5 & 0 & 0.5 \end{bmatrix} = [q_W^{(t+1)}, q_S^{(t+1)}, q_E^{(t+1)}]$$

*M*

$$q_W^{(t)} \cdot 0.4 + q_S^{(t)} \cdot 0.1 + q_E^{(t)} \cdot 0.5 = q_W^{(t+1)}$$

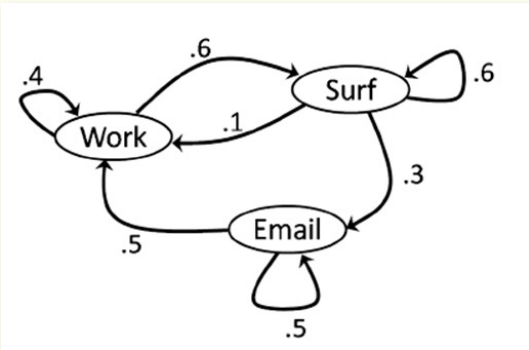
*P<sub>0</sub>[X<sup>(t+1)</sup>=W | X<sup>(t)</sup>=W]*      *P<sub>0</sub>[X<sup>(t+1)</sup>=W | X<sup>(t)</sup>=S]*

$$q_W^{(t)} \cdot 0.6 + q_S^{(t)} \cdot 0.6 + q_E^{(t)} \cdot 0 = q_S^{(t+1)}$$

$$q_W^{(t)} \cdot 0 + q_S^{(t)} \cdot 0.3 + q_E^{(t)} \cdot 0.5 = q_E^{(t+1)}$$

$q_W^{(1)} = 0.4$	$q_W^{(2)} = 0.4 \cdot 0.4 + 0.6 \cdot 0.1 = 0.16 + 0.06 = 0.22$
$q_S^{(1)} = 0.6$	$q_S^{(2)} = 0.4 \cdot 0.6 + 0.6 \cdot 0.6 = 0.24 + 0.36 = 0.60$
$q_E^{(1)} = 0$	$q_E^{(2)} = 0.4 \cdot 0 + 0.6 \cdot 0.3 = 0 + 0.18 = 0.18$

## An organized way to understand the distribution of $X^{(t)}$



Vector-matrix multiplication

$$[q_W^{(t)}, q_S^{(t)}, q_E^{(t)}] \begin{matrix} M \\ \begin{bmatrix} 0.4 & 0.6 & 0 \\ 0.1 & 0.6 & 0.3 \\ 0.5 & 0 & 0.5 \end{bmatrix} \end{matrix} = [q_W^{(t+1)}, q_S^{(t+1)}, q_E^{(t+1)}]$$

$$q_W^{(t)} \cdot 0.4 + q_S^{(t)} \cdot 0.1 + q_E^{(t)} \cdot 0.5 = q_W^{(t+1)}$$

$$q_W^{(t)} \cdot 0.6 + q_S^{(t)} \cdot 0.6 + q_E^{(t)} \cdot 0 = q_S^{(t+1)}$$

$$q_W^{(t)} \cdot 0 + q_S^{(t)} \cdot 0.3 + q_E^{(t)} \cdot 0.5 = q_E^{(t+1)}$$

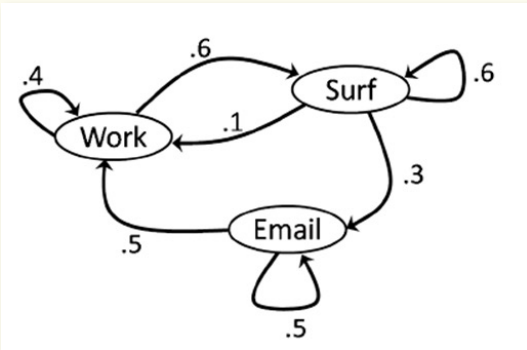
Write  $\mathbf{q}^{(t)} = [q_W^{(t)}, q_S^{(t)}, q_E^{(t)}]$  Then for all  $t \geq 0$ ,  $\mathbf{q}^{(t+1)} = \mathbf{q}^{(t)} \mathbf{M}$

So  $\mathbf{q}^{(1)} = \mathbf{q}^{(0)} \mathbf{M}$

$\mathbf{q}^{(2)} = \mathbf{q}^{(1)} \mathbf{M} = (\mathbf{q}^{(0)} \mathbf{M}) \mathbf{M} = \mathbf{q}^{(0)} \mathbf{M}^2$

...

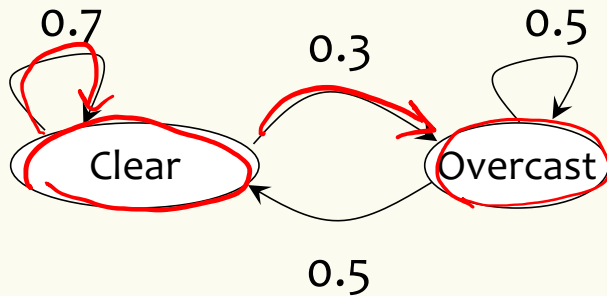
By induction ... we can derive



$$M = \begin{bmatrix} 0.4 & 0.6 & 0 \\ 0.1 & 0.6 & 0.3 \\ 0.5 & 0 & 0.5 \end{bmatrix}$$

$$q^{(t)} = q^{(0)} M^t \text{ for all } t \geq 0$$

## Another example:



Suppose that  $\underline{q}^{(0)} = [q_C^{(0)}, q_O^{(0)}] = [0, 1]$

We have  $\underline{M} = \begin{bmatrix} 0.7 & 0.3 \\ 0.5 & 0.5 \end{bmatrix}$   $[0, 1] M^2$

$$[0, 1] \begin{bmatrix} 0.7 & 0.3 \\ 0.5 & 0.5 \end{bmatrix}$$

$$[0.5 \ 0.5] \begin{bmatrix} 0.7 & 0.3 \\ 0.5 & 0.5 \end{bmatrix}$$

Poll: [pollev.com/rachel312](http://pollev.com/rachel312)

What is  $\underline{q}^{(2)}$ ?

a.  $[0.3, 0.7]$

b.  $[0.6, 0.4]$

c.  $[0.7, 0.3]$

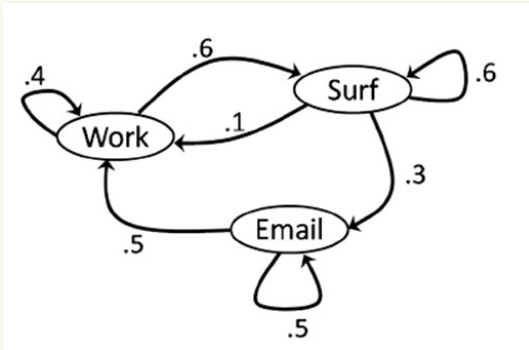
d.  $[0.5, 0.5]$

e.  $[0.4, 0.6]$



**Brain Break**

## Many interesting questions about Markov Chains



Given: In state **Work** at time  $t = 0$

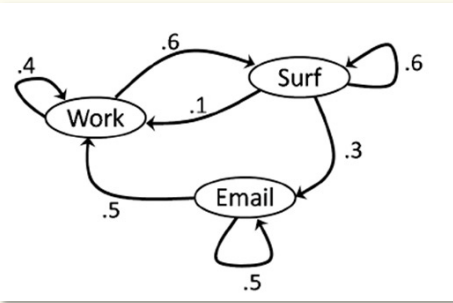
1. What is the probability that I am in state  $s$  at time 1?
2. What is the probability that I am in state  $s$  at time 2?
3. What is the probability that I am in state  $s$  at some time  $t$  far in the future?

$$\mathbf{q}^{(t)} = \mathbf{q}^{(0)} \mathbf{M}^t \text{ for all } t \geq 0$$

What does  $\mathbf{M}^t$  look like for really big  $t$  ?

# $M^t$ as $t$ grows

$$q^{(t)} = q^{(0)} M^t \text{ for all } t \geq 0$$



$$M = \begin{bmatrix} 0.4 & 0.6 & 0 \\ 0.1 & 0.6 & 0.3 \\ 0.5 & 0 & 0.5 \end{bmatrix}$$

$$M^2 = \begin{matrix} & W & S & E \\ W & (.22 & .6 & .18) \\ S & (.25 & .42 & .33) \\ E & (.45 & .3 & .25) \end{matrix}$$

$$M^3 = \begin{matrix} & W & S & E \\ W & (.238 & .492 & .270) \\ S & (.307 & .402 & .291) \\ E & (.335 & .450 & .215) \end{matrix}$$

$$M^{10} = \begin{matrix} & W & S & E \\ W & (.2940 & .4413 & .2648) \\ S & (.2942 & .4411 & .2648) \\ E & (.2942 & .4413 & .2648) \end{matrix}$$

$$M^{30} = \begin{matrix} & W & S & E \\ W & (.29411764705 & .44117647059 & .26470588235) \\ S & (.29411764706 & .44117647058 & .26470588235) \\ E & (.29411764706 & .44117647059 & .26470588235) \end{matrix}$$

$$M^{60} = \begin{matrix} & W & S & E \\ W & (.294117647058823 & .441176470588235 & .264705882352941) \\ S & (.294117647068823 & .441176470588235 & .264705882352941) \\ E & (.294117647068823 & .441176470588235 & .264705882352941) \end{matrix}$$

What does this say about  $q^{(t)}$ ?  
 $[1, 0, 0] M^{60} = [0.294, 0.441, 0.265]$



What does this say about  $\mathbf{q}^{(t)} = \mathbf{q}^{(0)} \mathbf{M}^t$  ?

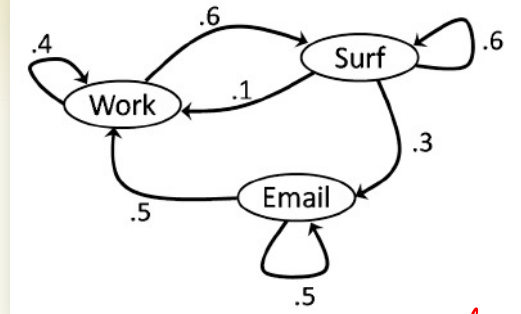
- Note that no matter what probability distribution  $\mathbf{q}^{(0)}$  is ...  
 $\mathbf{q}^{(t)} = \mathbf{q}^{(0)} \mathbf{M}^t$  is just a *weighted average* of the rows of  $\mathbf{M}^t$
- If every row of  $\mathbf{M}^t$  were *exactly* the same ... that would mean that  $\mathbf{q}^{(0)} \mathbf{M}^t$  would be equal to the common row
  - So  $\mathbf{q}^{(t)}$  wouldn't depend on  $\mathbf{q}^{(0)}$
- The rows aren't exactly the same but they are very close
  - So  $\mathbf{q}^{(t)}$  barely depends on  $\mathbf{q}^{(0)}$  after very few steps

## Observation

If  $q^{(t+1)} = q^{(t)}$  then it will never change again!

$$q^{t+1} = q^t M = q^t$$

$$q^{t+2} = q^{t+1} M = (q^t M) M = q^t M = q^t$$



Called a **stationary distribution** and has a special name

$$\pi = (\pi_W, \pi_S, \pi_E)$$

Solution to  $\pi = \pi M$

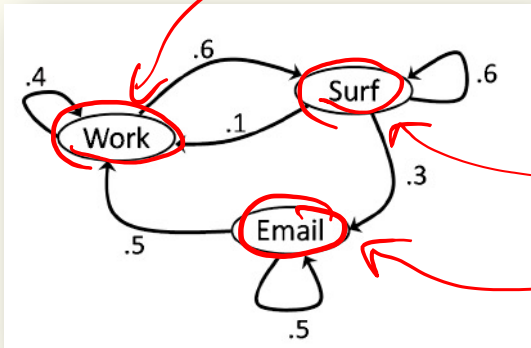
## Solving for Stationary Distribution

$$M = \begin{pmatrix} .4 & .6 & 0 \\ .1 & .6 & .3 \\ .5 & 0 & .5 \end{pmatrix}$$

Stationary Distribution satisfies

- $\pi = \pi M$ , where  $\pi = (\pi_W, \pi_S, \pi_E)$
- $\pi_W + \pi_S + \pi_E = 1$

$$\Rightarrow \pi_W = \frac{10}{34}, \pi_S = \frac{15}{34}, \pi_E = \frac{9}{34}$$



As  $t \rightarrow \infty$ ,  $q^{(t)} \rightarrow \pi$  no matter what distribution  $q^{(0)}$  is !!

## Markov Chains in general

- A set of  $n$  **states**  $\{1, 2, 3, \dots, n\}$
- The state at time  $t$  is denoted by  $X^{(t)}$
- A **transition matrix**  $M$ , dimension  $n \times n$

$$M_{ij} = P(X^{(t+1)} = j \mid X^{(t)} = i)$$



- $\underline{q}^{(t)} = (q_1^{(t)}, q_2^{(t)}, \dots, q_n^{(t)})$  where  $q_i^{(t)} = P(X^{(t)} = i)$
- Transition: LTP  $\Rightarrow \underline{q}^{(t+1)} = \underline{q}^{(t)} M$  so  $\underline{q}^{(t)} = \underline{q}^{(0)} M^t$
- A **stationary distribution**  $\pi$  is the solution to:

$$\underline{\pi} = \underline{\pi} M, \text{ normalized so that } \sum_{i \in [n]} \pi_i = 1$$

# The Fundamental Theorem of Markov Chains

**Theorem.** Any Markov chain that is

- irreducible\* and
- aperiodic\*

has a unique stationary distribution  $\pi$ .

Moreover, as  $t \rightarrow \infty$ , for all  $i, j$ ,  $M_{ij}^t = \pi_j$

$$P^{(0)} \cdot M^{(t)} = \begin{bmatrix} \pi \\ \pi \\ \pi \\ \pi \end{bmatrix} \quad + \uparrow \uparrow$$

$$= \pi$$

$$\tilde{\pi} = \pi M$$

\*These concepts are way beyond us but they turn out to cover a very large class of Markov chains of practical importance.