



# Foundations of Computing I

## Pre-Lecture Problem

Do it! Do it now! What are you waiting for? ☺

Use Logical Equivalences to show

$$p \wedge ((p \rightarrow q) \vee (p \rightarrow r)) \equiv (r \vee q) \wedge p$$

<b>Identity</b> $p \wedge T \equiv p$ $p \vee F \equiv p$	<b>Domination</b> $p \vee T \equiv T$ $p \wedge F \equiv F$	<b>Idempotency</b> $p \vee p \equiv p$ $p \wedge p \equiv p$
<b>Commutativity</b> $p \vee q \equiv q \vee p$ $p \wedge q \equiv q \wedge p$	<b>Associativity</b> $(p \vee q) \vee r \equiv p \vee (q \vee r)$ $(p \wedge q) \wedge r \equiv p \wedge (q \wedge r)$	<b>Distributivity</b> $p \wedge (q \vee r) \equiv (p \wedge q) \vee (p \wedge r)$ $p \vee (q \wedge r) \equiv (p \vee q) \wedge (p \vee r)$
<b>Absorption</b> $p \vee (p \wedge q) \equiv p$ $p \wedge (p \vee q) \equiv p$	<b>Negation</b> $p \vee \neg p \equiv T$ $p \wedge \neg p \equiv F$	<b>DeMorgan's Laws</b> $\neg(p \vee q) \equiv \neg p \wedge \neg q$ $\neg(p \wedge q) \equiv \neg p \vee \neg q$
<b>Double Negation</b> $\neg\neg p \equiv p$	<b>Law of Implication</b> $p \rightarrow q \equiv \neg p \vee q$	<b>Contrapositive</b> $p \rightarrow q \equiv \neg q \rightarrow \neg p$

## A Combinational Logic Example

### Sessions of Class:

We would like to compute the number of lectures or quiz sections remaining *at the start* of a given day of the week.

- **Inputs:** Day of the Week, Lecture/Section flag
- **Output:** Number of sessions left

Examples: Input: (Wednesday, Lecture) Output: **2**  
 Input: (Monday, Section) Output: **1**

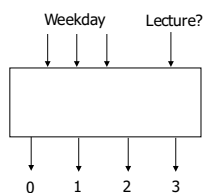
## Implementation in Software

```
public int classesLeftInMorning(weekday, lecture_flag) {
    switch (weekday) {
        case SUNDAY:
        case MONDAY:
            return lecture_flag ? 3 : 1;
        case TUESDAY:
        case WEDNESDAY:
            return lecture_flag ? 2 : 1;
        case THURSDAY:
            return lecture_flag ? 1 : 1;
        case FRIDAY:
            return lecture_flag ? 1 : 0;
        case SATURDAY:
            return lecture_flag ? 0 : 0;
    }
}
```

## Implementation with Combinational Logic

### Encoding:

- How many bits for each input/output?
- Binary number for weekday
- One bit for each possible output



## Defining Our Inputs!

### Weekday Input:

- Binary number for weekday
- Sunday = 0, Monday = 1, ...
- We care about these in binary:

Weekday	Number	Binary
Sunday	0	(000) <sub>2</sub>
Monday	1	(001) <sub>2</sub>
Tuesday	2	(010) <sub>2</sub>
Wednesday	3	(011) <sub>2</sub>
Thursday	4	(100) <sub>2</sub>
Friday	5	(101) <sub>2</sub>
Saturday	6	(110) <sub>2</sub>

## Converting to a Truth Table!

	Weekday	Lecture?	$c_0$	$c_1$	$c_2$	$c_3$
case SUNDAY or MONDAY: return lecture_flag ? 3 : 1;	SUN	000	0	1	0	0
case TUESDAY or WEDNESDAY: return lecture_flag ? 2 : 1;	SUN	000	0	0	0	1
case THURSDAY: return lecture_flag ? 1 : 1;	MON	001	0			
	MON	001	1			
case FRIDAY: return lecture_flag ? 1 : 0;	TUE	010	0			
case SATURDAY: return lecture_flag ? 0 : 0;	TUE	010	1			
	WED	011	0			
	WED	011	1			
	THU	100	-	0	1	0
	FRI	101	0			
	FRI	101	1			
	SAT	110	-			
	-	111	-			

## Converting to a Truth Table!

	Weekday	Lecture?	$c_0$	$c_1$	$c_2$	$c_3$
case SUNDAY or MONDAY: return lecture_flag ? 3 : 1;	SUN	000	0	1	0	0
case TUESDAY or WEDNESDAY: return lecture_flag ? 2 : 1;	SUN	000	1	0	0	1
case THURSDAY: return lecture_flag ? 1 : 1;	MON	001	0	1	0	0
	MON	001	1	0	0	1
case FRIDAY: return lecture_flag ? 1 : 0;	TUE	010	0	1	0	0
case SATURDAY: return lecture_flag ? 0 : 0;	TUE	010	1	0	1	0
	WED	011	0	1	0	0
	WED	011	1	0	1	0
	THU	100	-	1	0	0
	FRI	101	0	1	0	0
	FRI	101	1	0	1	0
	SAT	110	-	1	0	0
	-	111	-	1	0	0

## Truth Table to Logic (Part 1)

$d_2, d_1, d_0$	L	$c_0$	$c_1$	$c_2$	$c_3$
SUN 000	0	0	1	0	0
SUN 000	1	0	0	0	1
MON 001	0	0	1	0	0
MON 001	1	0	0	0	1
TUE 010	0	0	1	0	0
TUE 010	1	0	0	1	0
WED 011	0	0	1	0	0
WED 011	1	0	0	1	0
THU 100	-	0	1	0	0
FRI 101	0	1	0	0	0
FRI 101	1	0	1	0	0
SAT 110	-	1	0	0	0
- 111	-	1	0	0	0

Let's begin by finding an expression for  $c_3$ . To do this, we look at the rows where  $c_3 = 1$  (true).

## Truth Table to Logic (Part 1)

$d_2, d_1, d_0$	L	$c_0$	$c_1$	$c_2$	$c_3$
SUN 000	0	0	1	0	0
SUN 000	1	0	0	0	1
MON 001	0	0	1	0	0
MON 001	1	0	0	0	1
TUE 010	0	0	1	0	0
TUE 010	1	0	0	1	0
WED 011	0	0	1	0	0
WED 011	1	0	0	1	0
THU 100	-	0	1	0	0
FRI 101	0	1	0	0	0
FRI 101	1	0	1	0	0
SAT 110	-	1	0	0	0
- 111	-	1	0	0	0

DAY == SUN && L == 1  
DAY == MON && L == 1  
 $e_1 \vee e_2$

## Truth Table to Logic (Part 1)

$d_2, d_1, d_0$	L	$c_0$	$c_1$	$c_2$	$c_3$
SUN 000	0	0	1	0	0
SUN 000	1	0	0	0	1
MON 001	0	0	1	0	0
MON 001	1	0	0	0	1
TUE 010	0	0	1	0	0
TUE 010	1	0	0	1	0
WED 011	0	0	1	0	0
WED 011	1	0	0	1	0
THU 100	-	0	1	0	0
FRI 101	0	1	0	0	0
FRI 101	1	0	1	0	0
SAT 110	-	1	0	0	0
- 111	-	1	0	0	0

$d_2 d_1 d_0 == 000 \ \&\& \ L == 1$   
 $d_2 d_1 d_0 == 001 \ \&\& \ L == 1$   
Substituting DAY for the binary representation.

## Truth Table to Logic (Part 1)

$d_2, d_1, d_0$	L	$c_0$	$c_1$	$c_2$	$c_3$
SUN 000	0	0	1	0	0
SUN 000	1	0	0	0	1
MON 001	0	0	1	0	0
MON 001	1	0	0	0	1
TUE 010	0	0	1	0	0
TUE 010	1	0	0	1	0
WED 011	0	0	1	0	0
WED 011	1	0	0	1	0
THU 100	-	0	1	0	0
FRI 101	0	1	0	0	0
FRI 101	1	0	1	0	0
SAT 110	-	1	0	0	0
- 111	-	1	0	0	0

$d_2 == 0 \ \&\& \ d_1 == 0 \ \&\& \ d_0 == 0 \ \&\& \ L == 1$   
 $d_2 == 0 \ \&\& \ d_1 == 0 \ \&\& \ d_0 == 1 \ \&\& \ L == 1$   
Splitting up the bits of the day; so, we can write a formula.



## Truth Table to Logic (Part 4)

$d_2 d_1 d_0$	L	$c_0$	$c_1$	$c_2$	$c_3$
SUN 000	0	0	1	0	0
SUN 000	1	0	0	0	1
MON 001	0	0	1	0	0
MON 001	1	0	0	0	1
TUE 010	0	0	1	0	0
TUE 010	1	0	0	1	0
WED 011	0	0	1	0	0
WED 011	1	0	0	1	0
THU 100	-	0	1	0	0
FRI 101	0	1	0	0	0
FRI 101	1	0	1	0	0
SAT 110	-	1	0	0	0
- 111	-	1	0	0	0

$c_1 = d_2' \cdot d_1' \cdot d_0' \cdot L' + d_2' \cdot d_1' \cdot d_0 \cdot L' + d_2' \cdot d_1 \cdot d_0' \cdot L' + d_2' \cdot d_1 \cdot d_0 \cdot L'$   
 $c_2 = d_2' \cdot d_1 \cdot d_0' \cdot L + d_2' \cdot d_1 \cdot d_0 \cdot L$   
 $c_3 = d_2 \cdot d_1' \cdot d_0' \cdot L + d_2 \cdot d_1' \cdot d_0 \cdot L$

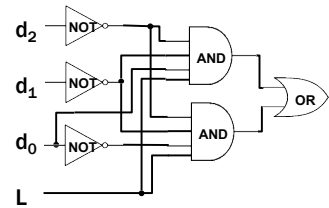
Finally, we do  $c_0$ :

$d_2 \cdot d_1' \cdot d_0 \cdot L'$   
 $d_2 \cdot d_1 \cdot d_0'$   
 $d_2 \cdot d_1 \cdot d_0$

## Truth Table to Logic (Part 4)

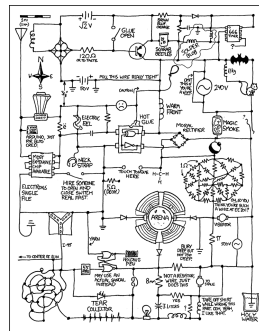
$c_0 = d_2 \cdot d_1' \cdot d_0 \cdot L' + d_2 \cdot d_1 \cdot d_0' \cdot L + d_2 \cdot d_1 \cdot d_0$   
 $c_1 = d_2' \cdot d_1' \cdot d_0' \cdot L' + d_2' \cdot d_1' \cdot d_0 \cdot L' + d_2' \cdot d_1 \cdot d_0' \cdot L' + d_2' \cdot d_1 \cdot d_0 \cdot L' + d_2 \cdot d_1' \cdot d_0' \cdot L + d_2 \cdot d_1' \cdot d_0 \cdot L$   
 $c_2 = d_2' \cdot d_1 \cdot d_0' \cdot L + d_2' \cdot d_1 \cdot d_0 \cdot L$   
 $c_3 = d_2 \cdot d_1' \cdot d_0' \cdot L + d_2 \cdot d_1' \cdot d_0 \cdot L$

Here's  $c_3$  as a circuit:



## CSE 311: Foundations of Computing

### Lecture 4: Boolean Algebra, Circuits, Canonical Forms

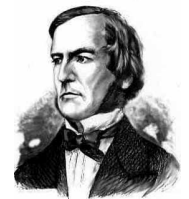


## Boolean Algebra

- Boolean algebra to circuit design

- Boolean algebra

- a set of elements B containing {0, 1}
- binary operations { + , • }
- and a unary operation { ' }
- such that the following axioms hold:



1. the set B contains at least two elements: 0, 1

For any a, b, c in B:

2. closure:  $a + b$  is in B
3. commutativity:  $a + b = b + a$
4. associativity:  $a + (b + c) = (a + b) + c$
5. identity:  $a + 0 = a$
6. distributivity:  $a + (b \cdot c) = (a + b) \cdot (a + c)$
7. complementarity:  $a + a' = 1$

- $a \cdot b$  is in B
- $a \cdot b = b \cdot a$
- $a \cdot (b \cdot c) = (a \cdot b) \cdot c$
- $a \cdot 1 = a$
- $a \cdot (b + c) = (a \cdot b) + (a \cdot c)$
- $a \cdot a' = 0$

## Axioms and Theorems of Boolean Algebra

**identity:**

1.  $X + 0 = X$                       1D.  $X \cdot 1 = X$

**null:**

2.  $X + 1 = 1$                       2D.  $X \cdot 0 = 0$

**idempotency:**

3.  $X + X = X$                       3D.  $X \cdot X = X$

**involution:**

4.  $(X')' = X$

**complementarity:**

5.  $X + X' = 1$                       5D.  $X \cdot X' = 0$

**commutativity:**

6.  $X + Y = Y + X$                       6D.  $X \cdot Y = Y \cdot X$

**associativity:**

7.  $(X + Y) + Z = X + (Y + Z)$                       7D.  $(X \cdot Y) \cdot Z = X \cdot (Y \cdot Z)$

**distributivity:**

8.  $X \cdot (Y + Z) = (X \cdot Y) + (X \cdot Z)$                       8D.  $X + (Y \cdot Z) = (X + Y) \cdot (X + Z)$

## Axioms and Theorems of Boolean Algebra

**uniting:**

9.  $X \cdot Y + X \cdot Y' = X$                       9D.  $(X + Y) \cdot (X + Y') = X$

**absorption:**

10.  $X + X \cdot Y = X$                       10D.  $X \cdot (X + Y) = X$   
 11.  $(X + Y') \cdot Y = X \cdot Y$                       11D.  $(X \cdot Y') + Y = X + Y$

**factoring:**

12.  $(X + Y) \cdot (X' + Z) = X \cdot Z + X' \cdot Y$                       12D.  $X \cdot Y + X' \cdot Z = (X + Z) \cdot (X' + Y)$

**consensus:**

13.  $(X \cdot Y) + (Y \cdot Z) + (X' \cdot Z) = X \cdot Y + X' \cdot Z$                       13D.  $(X + Y) \cdot (Y + Z) \cdot (X' + Z) = (X + Y) \cdot (X' + Z)$

**de Morgan's:**

14.  $(X + Y + \dots)' = X' \cdot Y' \cdot \dots$                       14D.  $(X \cdot Y \cdot \dots)' = X' + Y' + \dots$

## Proving Theorems (Rewriting)

### Using the laws of Boolean Algebra:

**prove the theorem:**  $X \cdot Y + X \cdot Y' = X$

$$X \cdot Y + X \cdot Y' = X \cdot (Y + Y')$$

$$= X \cdot 1$$

$$= X$$

**prove the theorem:**  $X + X \cdot Y = X$

$$X + X \cdot Y =$$

## Proving Theorems (Rewriting)

### Using the laws of Boolean Algebra:

**prove the theorem:**  $X \cdot Y + X \cdot Y' = X$

distributivity (8)  $X \cdot Y + X \cdot Y' = X \cdot (Y + Y')$   
 complementarity (5)  $= X \cdot 1$   
 identity (1D)  $= X$

**prove the theorem:**  $X + X \cdot Y = X$

identity (1D)  $X + X \cdot Y = X \cdot 1 + X \cdot Y$   
 distributivity (8)  $= X \cdot (1 + Y)$   
 uniting (2)  $= X \cdot 1$   
 identity (1D)  $= X$

## Proving Theorems (Truth Table)

### Using complete truth table:

For example, de Morgan's Law:

$(X + Y)' = X' \cdot Y'$   
 NOR is equivalent to AND  
 with inputs complemented

X	Y	X'	Y'	$(X + Y)'$	$X' \cdot Y'$
0	0	1	1	1	1
0	1	1	0	0	0
1	0	0	1	0	0
1	1	0	0	0	0

$(X \cdot Y)' = X' + Y'$   
 NAND is equivalent to OR  
 with inputs complemented

X	Y	X'	Y'	$(X \cdot Y)'$	$X' + Y'$
0	0	1	1	1	1
0	1	1	0	1	1
1	0	0	1	1	1
1	1	0	0	0	0

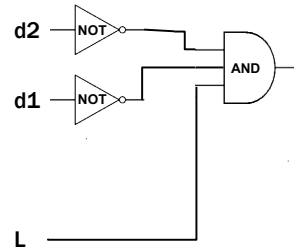
## Simplifying using Boolean Algebra

$$c3 = (d2' \cdot d1' \cdot d0' \cdot L) + (d2' \cdot d1' \cdot d0 \cdot L)$$

$$= d2' \cdot d1' \cdot (d0' + d0) \cdot L$$

$$= d2' \cdot d1' \cdot (1) \cdot L$$

$$= d2' \cdot d1' \cdot L$$



## 1-bit Binary Adder

Let's make a circuit that adds three single bit inputs together into a single binary number

A	0	1	1	1
+ B	+ 0	+ 1	+ 0	+ 1
+ C	+ 0	+ 0	+ 1	+ 1
S <sub>c</sub> S	00	10	10	11

## 1-bit Binary Adder

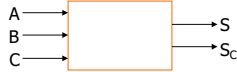
Let's make a circuit that adds three single bit inputs together into a single binary number

A	0	1	1	1
+ B	+ 0	+ 1	+ 0	+ 1
+ C	+ 0	+ 0	+ 1	+ 1
S <sub>c</sub> S	00	10	10	11

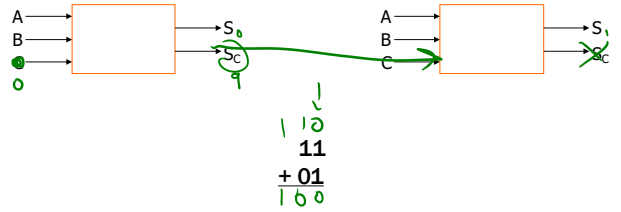
## 1-bit Binary Adder

- Inputs:** A, B, C
- Outputs:** Two-bit Sum

A	B	C	S <sub>c</sub>	S
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

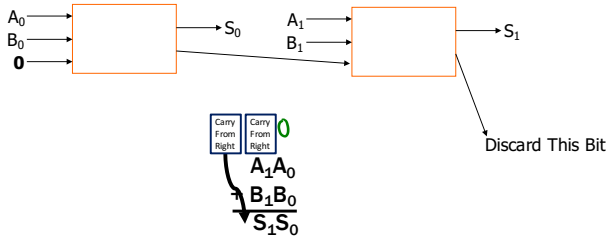


## Larger Sum?

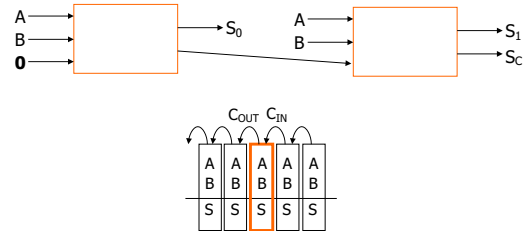


To get a sum of numbers with more bits, we can **combine** two of our original circuit together!

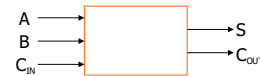
## Larger Sum?



## Larger Sum?



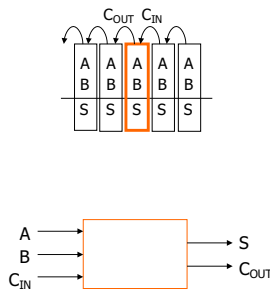
To support this idea, we rename our inputs/outputs.



## 1-bit Binary Adder

- Inputs:** A, B, Carry-in
- Outputs:** Sum, Carry-out

A	B	C <sub>IN</sub>	C <sub>OUT</sub>	S
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1



## 1-bit Binary Adder

- Inputs:** A, B, Carry-in
- Outputs:** Sum, Carry-out

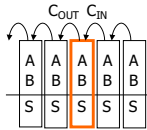
A	B	C <sub>IN</sub>	C <sub>OUT</sub>	S
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

Derive an expression for S

$$S = A' \cdot B' \cdot C_{IN} + A' \cdot B \cdot C_{IN}' + A \cdot B' \cdot C_{IN}' + A \cdot B \cdot C_{IN}$$

## 1-bit Binary Adder

- **Inputs:** A, B, Carry-in
- **Outputs:** Sum, Carry-out



A	B	C <sub>IN</sub>	C <sub>OUT</sub>	S
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

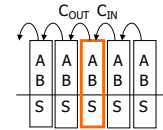
Derive an expression for C<sub>OUT</sub>

$$C_{OUT} = A' \cdot B \cdot C_{IN} + A \cdot B' \cdot C_{IN} + A \cdot B \cdot C_{IN}' + A \cdot B \cdot C_{IN}$$

$$S = A' \cdot B' \cdot C_{IN} + A' \cdot B \cdot C_{IN}' + A \cdot B' \cdot C_{IN}' + A \cdot B \cdot C_{IN}$$

## 1-bit Binary Adder

- **Inputs:** A, B, Carry-in
- **Outputs:** Sum, Carry-out



A	B	C <sub>IN</sub>	C <sub>OUT</sub>	S
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

$$S = A' \cdot B' \cdot C_{IN} + A' \cdot B \cdot C_{IN}' + A \cdot B' \cdot C_{IN}' + A \cdot B \cdot C_{IN}$$

$$C_{OUT} = A' \cdot B \cdot C_{IN} + A \cdot B' \cdot C_{IN} + A \cdot B \cdot C_{IN}' + A \cdot B \cdot C_{IN}$$

## Apply Theorems to Simplify Expressions

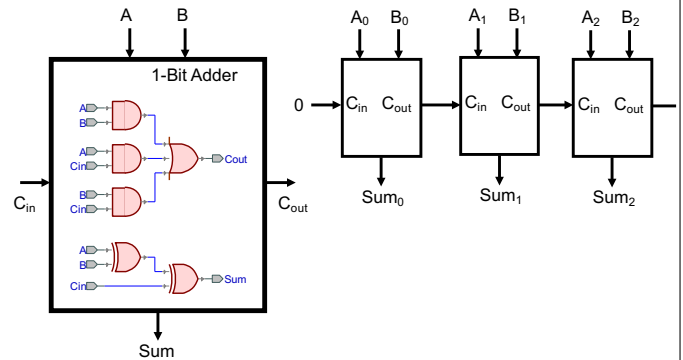
The theorems of Boolean algebra can simplify expressions

– e.g., full adder's carry-out function

$$\begin{aligned} C_{out} &= A' B C_{in} + A B' C_{in} + A B C_{in}' + A B C_{in} \\ &= A' B C_{in} + A B' C_{in} + A B C_{in}' + \boxed{A B C_{in} + A B C_{in}} \\ &= A' B C_{in} + A B C_{in} + A B' C_{in} + A B C_{in}' + A B C_{in} \\ &= (A' + A) B C_{in} + A B' C_{in} + A B C_{in}' + A B C_{in} \\ &= (1) B C_{in} + A B' C_{in} + A B C_{in}' + \boxed{A B C_{in} + A B C_{in}} \\ &= B C_{in} + A B' C_{in} + A B C_{in}' + A B C_{in} \\ &= B C_{in} + A B' C_{in} + A B C_{in} + A B C_{in}' + A B C_{in} \\ &= B C_{in} + A (B' + B) C_{in} + A B C_{in}' + A B C_{in} \\ &= B C_{in} + A (1) C_{in} + A B C_{in}' + A B C_{in} \\ &= B C_{in} + A C_{in} + A B (C_{in}' + C_{in}) \\ &= B C_{in} + A C_{in} + A B (1) \\ &= B C_{in} + A C_{in} + A B \end{aligned}$$

adding extra terms creates new factoring opportunities

## A 2-bit Ripple-Carry Adder



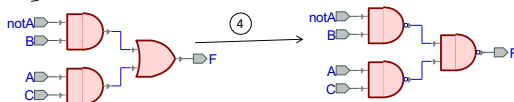
## Mapping Truth Tables to Logic Gates

Given a truth table:

1. Write the Boolean expression
2. Minimize the Boolean expression
3. Draw as gates
4. Map to available gates

A	B	C	F
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

$$\begin{aligned} F &= A'BC' + A'BC + AB'C + ABC \\ &= A'B(C'+C) + AC(B'+B) \\ &= A'B + AC \end{aligned}$$

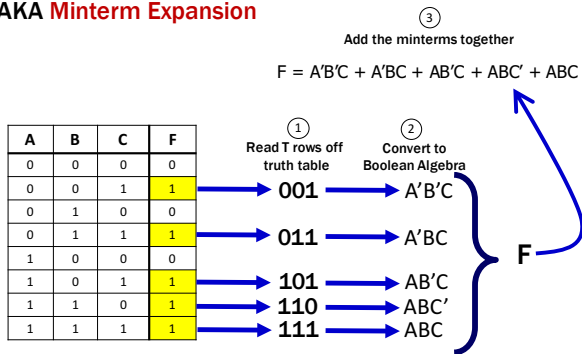


## Canonical Forms

- Truth table is the **unique signature** of a Boolean Function
- The same truth table can have many gate realizations
  - We've seen this already
  - Depends on how good we are at Boolean simplification
- Canonical forms
  - Standard forms for a Boolean expression
  - We all come up with the same expression

## Sum-of-Products Canonical Form

- AKA **Disjunctive Normal Form (DNF)**
- AKA **Minterm Expansion**



## Sum-of-Products Canonical Form

Product term (or minterm)

- ANDed product of literals - input combination for which output is true
- each variable appears exactly once, true or inverted (but not both)

A	B	C	minterms
0	0	0	A'B'C'
0	0	1	A'B'C
0	1	0	A'BC'
0	1	1	A'BC
1	0	0	AB'C'
1	0	1	AB'C
1	1	0	ABC'
1	1	1	ABC

F in canonical form:

$$F(A, B, C) = A'B'C + A'BC + AB'C + ABC' + ABC$$

canonical form ≠ minimal form

$$\begin{aligned} F(A, B, C) &= A'B'C + A'BC + AB'C + ABC + ABC' \\ &= (A'B' + A'B + AB' + AB)C + ABC' \\ &= ((A' + A)(B' + B))C + ABC' \\ &= C + ABC' \\ &= ABC' + C \\ &= AB + C \end{aligned}$$

$$A + C$$

$$(A \wedge B) \vee C$$