### CSE 303 Concepts and Tools for Software Development

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# Version Control Systems: Motivation

- Alice, Bob, and Chuck are working on a large software system
  - Where should they keep their source code?
  - What if they want to work on their laptops? from home? disconnected from the network?
  - How should they manage concurrent modifications?
  - What if Bob needs to keep the code stable to give a demo while Chuck would like to try a new idea?
  - What if Chuck tries his new idea and breaks the code the day of the demo?



## Version Control System

- Goal of a version control system
  - Handle simultaneous concurrent changes
  - Manage multiple versions of a system
- Can manage any files, not just source code
  - I use it for everything... including course materials
- Many version control systems exist
  - CVS, RCS, Subversion, SourceSafe, ClearCase
- Just like any other tool that we study
  - All these tools have similar goals and similar basic features (but different ways to use these features)

#### **Basic Idea**



Developers should NOT modify the repository directly Instead, each developer checks out and modifies a working copy

#### **Basic Idea**



## **Basic Idea Summary**

- There exists one repository
  - Holds the master copy of all files for all projects
- Each software developer
  - Checks-out a local copy of the files for a project
  - Modifies the files in the local copy
  - Commits his/her changes periodically
  - Updates his/her local copy periodically
    - To see changes made by other developers
  - Adds new files that he/she creates
- Developers use a program (e.g., svn) to interact with the repository and perform the operations listed above

### What Goes Into The Repository

- In general: keep in repository ONLY what you need to build the application
  - Never add files that are generated automatically
  - Yes: .cc, .c, .h, Makefile
  - No: .o files or executable
- Think before you add a file to the repository
  - Although you can always remove it later if you make a mistake or if you change your mind

When adding a directory, svn adds all the files inside it automatically, which may include all your executables, etc.!

#### Basic SVN Commands

• Set-up a repository (this is done only once)

svnadmin create path

- Add a new project to the repository (once per project)
- svn import projectname foldername
- Working on a local copy (frequent commands)

Create local copy: svn co files Commit changes: svn ci [files] Update local copy: svn update [files] Add a new file or directory: svn add files

## Additional SVN Commands

command	description
svn add <i>files</i>	schedule files to be added at next commit
svn ci <b>[files]</b>	commit / check in changed files
svn co <b>files</b>	check out
svn help <b>[command]</b>	get help info about a particular command
svn import <b>directory</b>	adds a directory into repo as a project
svn merge <i>source path</i>	merge changes
svn revert <i>files</i>	restore local copy to repo's version
svn resolve <i>source path</i>	resolve merging conflicts
svn update <b>[files]</b>	update local copy to latest version
others: blame, changelist, cleanup, diff, export, ls/mv/rm/mkdir, lock/ unlock, log, propset	

## Log Messages

- Commit messages are mandatory
  - -m "short message"
  - -F filename-with-long-message
  - Else an editor pops up
    - Write your message
    - Save and quit
- Specify editor with SVN\_EDITOR
  - For example, add the following to your .bashrc EXPORT SVN\_EDITOR=emacs

Possible to setup SVN to send out email (with the log message) after each commit

# Example: Setting-up Repository

Assume that we are team "team0" working on **attu** 

Each team will get a shared directory of the form

/projects/instr/10wi/cse303/team0/

- First, we need to create a repository in our shared directory
  \$ svnadmin create /projects/instr/10wi/cse303/team0/svn
  (you can name it something else than "svn")
- Second, give read/write permissions to your cse303 group
  - \$ chgrp -R mycse303group repofoldername
  - \$ chmod -R g+rwx,o-rwx repofoldername

## Example: Starting a New Project

• Add initial files into the repo:

Execute the following from your home directory on attu

- \$ mkdir hw3
- \$ svn import hw3 file:///projects/instr/10wi/cse303/team0/svn/hw3
- \$ svn import projectname foldername
- Check-out a working copy of the new project

On attu (move the old hw3 used for the import and then):

svn co file:///projects/instr/10wi/cse303/team0/svn/hw3

On your laptop

svn co svn+ssh://attu.cs.washington.edu/projects/instr/10wi/ cse303/team0/svn/hw3

## **Example: Typical Work Session**

- Start by getting any updates from the repository
  Execute the following from within your working copy of the project
  \$ svn update
- Edit the files
- If you add a file, add it also to the repository

\$ svn add filename

*common error*: people forget to add files (won't compile for others)

Finally, commit your changes (note: this is when files get added)
 \$ svn ci

# Conflicts

- When many people edit the same files at the same time, conflicts can occur
- SVN tries to merge changes automatically
  - Merging is line-based for text files
- If cannot merge, svn will ask you to resolve conflict
  - One possible strategy is the following
  - When asked what to do, choose "postpone"
  - Edit file in your favorite editor to remove conflicts
    - Search for <<<< signs
  - Tell svn that you are done:
    - svn resolve --accept working filename

## Summary

- Version control system such as SVN
  - One of the key software development tools
  - All companies use them!
- Advantages
  - Much better than manually emailing files, adding dates or version numbers to files, etc.
  - Handles concurrent changes
  - Manages multiple versions
  - Remembers old versions
  - Useful for software but works on any files!

### Readings

- · Online SVN documentation
  - http://subversion.apache.org/
  - http://svnbook.red-bean.com/