Building Java Programs

Inheritance

reading: 9.1 - 9.2

An Employee class

```
// A class to represent employees in general (20-page manual).
public class Employee {
   public int getHours() {
                           // works 40 hours / week
       return 40;
   public double getSalary() {
       return 40000.0; // $40,000.00 / year
   public int getVacationDays() {
       return 10; // 2 weeks' paid vacation
   public String getVacationForm() {
       return "yellow"; // use the yellow form
```

• Exercise: Implement class Secretary, based on the previous employee regulations. (Secretaries can take dictation.)

Redundant Secretary class

```
// A redundant class to represent secretaries.
public class Secretary {
   public int getHours() {
                           // works 40 hours / week
       return 40;
   public double getSalary() {
       return 40000.0; // $40,000.00 / year
   public int getVacationDays() {
       return 10; // 2 weeks' paid vacation
   public String getVacationForm() {
       return "yellow"; // use the yellow form
   public void takeDictation(String text) {
       System.out.println("Taking dictation of text: " + text);
```

Desire for code-sharing

takeDictation is the only unique behavior in Secretary.

• We'd like to be able to say:

```
// A class to represent secretaries.
public class Secretary {
    copy all the contents from the Employee class;

    public void takeDictation(String text) {
        System.out.println("Taking dictation of text: " + text);
    }
}
```

Inheritance

- inheritance: A way to form new classes based on existing classes, taking on their attributes/behavior.
 - a way to group related classes
 - a way to share code between two or more classes

- One class can extend another, absorbing its data/behavior.
 - superclass: The parent class that is being extended.
 - subclass: The child class that extends the superclass and inherits its behavior.
 - Subclass gets a copy of every field and method from superclass

Inheritance syntax

```
public class name extends superclass {
```

Example:

```
public class Secretary extends Employee {
    ...
}
```

- By extending Employee, each Secretary object now:
 - receives a getHours, getSalary, getVacationDays, and getVacationForm method automatically
 - can be treated as an Employee by client code (seen later)

Improved Secretary code

```
// A class to represent secretaries.
public class Secretary extends Employee {
    public void takeDictation(String text) {
        System.out.println("Taking dictation of text: " + text);
    }
}
```

- Now we only write the parts unique to each type.
 - Secretary inherits getHours, getSalary, getVacationDays, and getVacationForm methods from Employee.
 - Secretary adds the takeDictation method.

Implementing Lawyer

- Consider the following lawyer regulations:
 - Lawyers who get an extra week of paid vacation (a total of 3).
 - Lawyers use a pink form when applying for vacation leave.
 - Lawyers have some unique behavior: they know how to sue.
- Problem: We want lawyers to inherit most behavior from employee, but we want to replace parts with new behavior.



Overriding methods

- override: To write a new version of a method in a subclass that replaces the superclass's version.
 - No special syntax required to override a superclass method.
 Just write a new version of it in the subclass.

```
public class Lawyer extends Employee {
    // overrides getVacationForm method in Employee class
    public String getVacationForm() {
        return "pink";
    }
    ...
}
```

- Exercise: Complete the Lawyer class.
 - (3 weeks vacation, pink vacation form, can sue)

Lawyer class

```
// A class to represent lawyers.
public class Lawyer extends Employee {
    // overrides getVacationForm from Employee class
   public String getVacationForm() {
       return "pink";
    // overrides getVacationDays from Employee class
   public int getVacationDays() {
       return 15; // 3 weeks vacation
   public void sue() {
        System.out.println("I'll see you in court!");
```



• Exercise: Complete the Marketer class. Marketers make \$10,000 extra (\$50,000 total) and know how to advertise.

Marketer class

```
// A class to represent marketers.
public class Marketer extends Employee {
    public void advertise() {
        System.out.println("Act now while supplies last!");
    }

    public double getSalary() {
        return 50000.0;  // $50,000.00 / year
    }
}
```

Levels of inheritance

- Multiple levels of inheritance in a hierarchy are allowed.
 - Example: A legal secretary is the same as a regular secretary but makes more money (\$45,000) and can file legal briefs.

```
public class LegalSecretary extends Secretary {
    ...
}
```

• Exercise: Complete the Legal Secretary class.

LegalSecretary class

```
// A class to represent legal secretaries.
public class LegalSecretary extends Secretary {
    public void fileLegalBriefs() {
        System.out.println("I could file all day!");
    }

    public double getSalary() {
        return 45000.0;  // $45,000.00 / year
    }
}
```

Interacting with the Superclass (super)

reading: 9.2

Changes to common behavior

Imagine a company-wide change affecting all employees.

Example: Everyone is given a \$10,000 raise due to inflation.

- The base employee salary is now \$50,000.
- Legal secretaries now make \$55,000.
- Marketers now make \$60,000.
- We must modify our code to reflect this policy change.

Modifying the superclass

Are we finished?

- The Employee subclasses are still incorrect.
 - They have overridden getSalary to return other values.

An unsatisfactory solution

```
public class LegalSecretary extends Secretary {
    public double getSalary() {
        return 55000.0;
    }
    ...
}

public class Marketer extends Employee {
    public double getSalary() {
        return 60000.0;
    }
    ...
}
```

 Problem: The subclasses' salaries are based on the Employee salary, but the getSalary code does not reflect this.

Calling overridden methods

Subclasses can call overridden methods with super

```
super.method(parameters)
```

Example:

```
public class LegalSecretary extends Secretary {
    public double getSalary() {
        double baseSalary = super.getSalary();
        return baseSalary + 5000.0;
    }
    ...
}
```

• Exercise: Modify Lawyer and Marketer to use super.

Improved subclasses

```
public class Lawyer extends Employee {
    public String getVacationForm() {
        return "pink";
    public int getVacationDays() {
        return super.getVacationDays() + 5;
    public void sue() {
        System.out.println("I'll see you in court!");
public class Marketer extends Employee {
    public void advertise() {
        System.out.println("Act now while supplies last!");
    public double getSalary() {
        return super.getSalary() + 10000.0;
```

Inheritance and constructors

- Imagine that we want to give employees more vacation days the longer they've been with the company.
 - For each year worked, we'll award 2 additional vacation days.
 - When an Employee object is constructed, we'll pass in the number of years the person has been with the company.
 - This will require us to modify our Employee class and add some new state and behavior.

Exercise: Make necessary modifications to the Employee class.

Modified Employee class

```
public class Employee {
    private int years;
    public Employee(int initialYears) {
        years = initialYears;
    public int getHours() {
        return 40;
    public double getSalary() {
        return 50000.0;
    public int getVacationDays() {
        return 10 + 2 * years;
    public String getVacationForm() {
        return "yellow";
```

Problem with constructors

 Now that we've added the constructor to the Employee class, our subclasses do not compile. The error:

```
Lawyer.java:2: cannot find symbol symbol : constructor Employee() location: class Employee public class Lawyer extends Employee {
```

- The short explanation: Once we write a constructor (that requires parameters) in the superclass, we must now write constructors for our employee subclasses as well.
- The long explanation: (next slide)

The detailed explanation

- Constructors are not inherited.
 - Subclasses don't inherit the Employee (int) constructor.
 - Subclasses receive a default constructor that contains:

- But our Employee (int) replaces the default Employee().
 - The subclasses' default constructors are now trying to call a non-existent default Employee constructor.

Calling superclass constructor

```
super (parameters);
```

Example:

```
public class Lawyer extends Employee {
    public Lawyer(int years) {
        super(years); // calls Employee constructor
    }
    ...
}
```

The super call must be the first statement in the constructor.

Exercise: Make a similar modification to the Marketer class.

Inheritance and fields

Try to give lawyers \$5000 for each year at the company:

```
public class Lawyer extends Employee {
    ...
    public double getSalary() {
        return super.getSalary() + 5000 * years;
    }
    ...
}
```

Does not work; the error is the following:

```
Lawyer.java:7: years has private access in Employee return super.getSalary() + 5000 * years;
```

- Private fields cannot be directly accessed from subclasses.
 - One reason: So that subclassing can't break encapsulation.
 - How can we get around this limitation?

Improved Employee code

Add an accessor for any field needed by the subclass.

```
public class Employee {
    private int years;
    public Employee(int initialYears) {
        vears = initialYears;
    public int getYears() {
        return years;
public class Lawyer extends Employee {
    public Lawver(int years) {
        super (years);
    public double getSalary() {
        return super.getSalary() + 5000 * getYears();
```