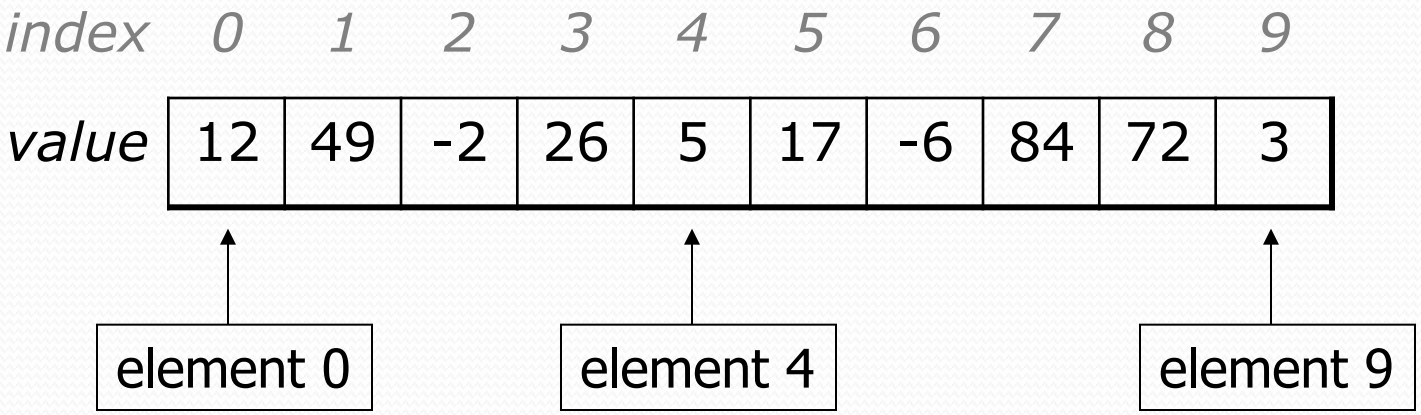
Building Java Programs

Arrays

reading: 7.1 – 7.3

Arrays

- **array**: object that stores many values of the same type.
  - **element**: One value in an array.
  - **index**: A 0-based integer to access an element from an array.



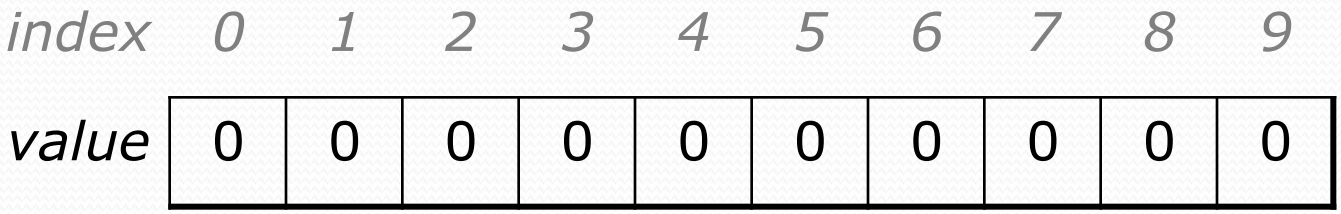
- Similar to a Python list except it has a **fixed size**.

Array declaration

type`[]` **name** `=` `new` **type**`[`**length**`];`

- Example:

```
int[] numbers = new int[10];
```



- Each element initially gets a "zero-equivalent" value.

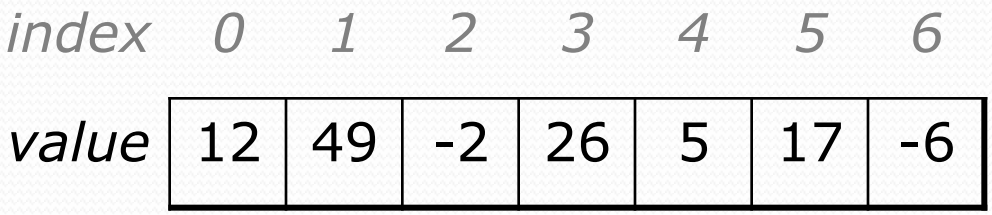
Type	Default value
`int`	`0`
`double`	`0.0`
`boolean`	`false`
`String` or other object	`null` (means, "no object")

Quick array initialization

type`[]` **name** `=` `{`**value**`,` **value**`,` … **value**`};`

- Example:

```
int[] numbers = {12, 49, -2, 26, 5, 17, -6};
```



- Useful when you know what the array's elements will be
- The compiler figures out the size by counting the values

Accessing elements

```
name[index]                    // access
name[index] = value;           // modify
```

- Example:

```
numbers[0] = 27;
numbers[3] = -6;
System.out.println(numbers[0]);
if (numbers[3] < 0) {
    System.out.println("Element 3 is negative.");
}
```

- Legal indexes: between **0** and the **array's length - 1**.
  - Reading or writing any index outside this range will throw an `ArrayIndexOutOfBoundsException`.

The `length` field

- An array's `length` field stores its number of elements.

  name`.length`

```
for (int i = 0; i < numbers.length; i++) {
    System.out.print(numbers[i] + " ");
}
// output: 0 2 4 6 8 10 12 14
```

  - It does not use parentheses like a String's `.length()`.

"Array mystery" problem

- **traversal**: An examination of each element of an array.
- What element values are stored in the following array?

```
int[] a = {1, 7, 5, 6, 4, 14, 11};
for (int i = 0; i < a.length - 1; i++) {
    if (a[i] > a[i + 1]) {
        a[i + 1] = a[i + 1] * 2;
    }
}
```

index	*0*	*1*	*2*	*3*	*4*	*5*	*6*
value	1	7	10	12	8	14	22

Java arrays limitaions

- You cannot resize an existing array:

```
int[] a = new int[4];
a.length = 10;              // error
```

- You cannot compare arrays with == or `equals`:

```
int[] a1 = {42, -7, 1, 15};
int[] a2 = {42, -7, 1, 15};
if (a1 == a2) {  ... }              // false!
if (a1.equals(a2)) {  ... }         // false!
```

- An array does not know how to print itself:

```
int[] a1 = {42, -7, 1, 15};
System.out.println(a1);             // [I@98f8c4]
```

The `Arrays` class

- Class `Arrays` in package `java.util` has useful static methods for manipulating arrays:

Method name	Description
`binarySearch(`**array**`, `**value**`)`	returns the index of the given value in a *sorted* array (or < 0 if not found)
`copyOf(`**array**`, `**length**`)`	returns a new copy of an array
`equals(`**array1**`, `**array2**`)`	returns `true` if the two arrays contain same elements in the same order
`fill(`**array**`, `**value**`)`	sets every element to the given value
`sort(`**array**`)`	arranges the elements into sorted order
`toString(`**array**`)`	returns a string representing the array, such as `"[10, 30, -25, 17]"`

- Syntax: `Arrays.`**methodName**`(`**parameters**`)`

Arrays.toString

- `Arrays.toString` accepts an array as a parameter and returns a `String` representation of its elements.

```
int[] e = {0, 2, 4, 6, 8};
e[1] = e[3] + e[4];
System.out.println("e is " + Arrays.toString(e));
```

Output:

```
e is [0, 14, 4, 6, 8]
```

- Must `import java.util.*;`

Array reversal question

- Write code that reverses the elements of an array.
  - For example, if the array initially stores:

    ```
    [11, 42, -5, 27, 0, 89]
    ```

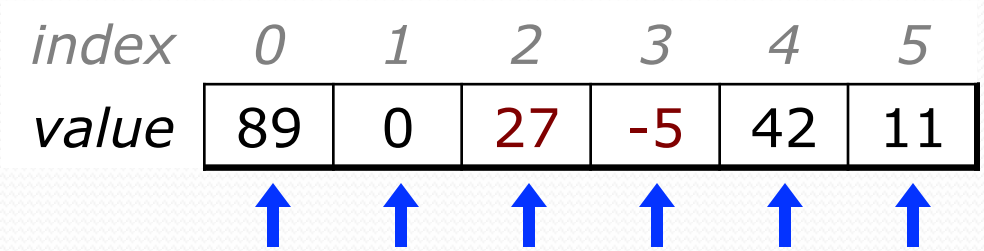
  - Then after your reversal code, it should store:

    ```
    [89, 0, 27, -5, 42, 11]
    ```

    - The code should work for an array of any size.
    - Hint: think about swapping various elements...

Algorithm idea

- Swap pairs of elements from the edges; work inwards:



Swapping values

```
public static void main(String[] args) {
    int a = 7;
    int b = 35;

    // swap a with b?
    a = b;
    b = a;

    System.out.println(a + " " + b);
}
```

- What is wrong with this code? What is its output?

- The red code should be replaced with:

```
int temp = a;
a = b;
b = temp;
```

Flawed algorithm

- What's wrong with this code?

```
int[] numbers = [11, 42, -5, 27, 0, 89];

// reverse the array
for (int i = 0; i < numbers.length; i++) {
    int temp = numbers[i];
    numbers[i] = numbers[numbers.length - 1 - i];
    numbers[numbers.length - 1 - i] = temp;
}
```

- The loop goes too far and un-reverses the array! Fixed version:

```
for (int i = 0; i < numbers.length / 2; i++) {
    int temp = numbers[i];
    numbers[i] = numbers[numbers.length - 1 - i];
    numbers[numbers.length - 1 - i] = temp;
}
```

Array reverse question 2

- Turn your array reversal code into a `reverse` method.
  - Accept the array of integers to reverse as a parameter.

```
int[] numbers = {11, 42, -5, 27, 0, 89};
reverse(numbers);
```

  - How do we write methods that accept arrays as parameters?
  - Will we need to return the new array contents after reversal?

  ...

Array parameter (declare)

```
public static type methodName(type[] name) {
```

- Example:

```
// Returns the average of the given array of numbers.
public static double average(int[] numbers) {
    int sum = 0;
    for (int i = 0; i < numbers.length; i++) {
        sum += numbers[i];
    }
    return (double) sum / numbers.length;
}
```

  - You don't specify the array's length (but you can examine it).

Array parameter (call)

methodName(**arrayName**);

- Example:

```
public class MyProgram {
    public static void main(String[] args) {
        // figure out the average TA IQ
        int[] iq = {126, 84, 149, 167, 95};
        double avg = average(iq);
        System.out.println("Average IQ = " + avg);
    }
    ...
```

  - Notice that you don't write the `[]` when passing the array.

Array return (declare)

```
public static type[] methodName(parameters) {
```

- Example:

```
// Returns a new array with two copies of each value.
// Example: [1, 4, 0, 7] -> [1, 1, 4, 4, 0, 0, 7, 7]
public static int[] double(int[] numbers) {
    int[] result = new int[2 * numbers.length];
    for (int i = 0; i < numbers.length; i++) {
        result[2 * i]     = numbers[i];
        result[2 * i + 1] = numbers[i];
    }
    return result;
}
```

Array return (call)

```
type[] name = methodName(parameters);
```

- Example:

```
public class MyProgram {
    public static void main(String[] args) {
        int[] iq = {126, 84, 149, 167, 95};
        int[] doubled = double(iq);
        System.out.println(Arrays.toString(doubled));
    }
    ...
```

- Output:

```
[126, 126, 84, 84, 149, 149, 167, 167, 95, 95]
```

Reference semantics

reading: 7.3

A `swap` method?

- Does the following `swap` method work? Why or why not?

```
public static void main(String[] args) {
    int a = 7;
    int b = 35;

    // swap a with b?
    swap(a, b);

    System.out.println(a + " " + b);
}

public static void swap(int a, int b) {
    int temp = a;
    a = b;
    b = temp;
}
```

Value semantics

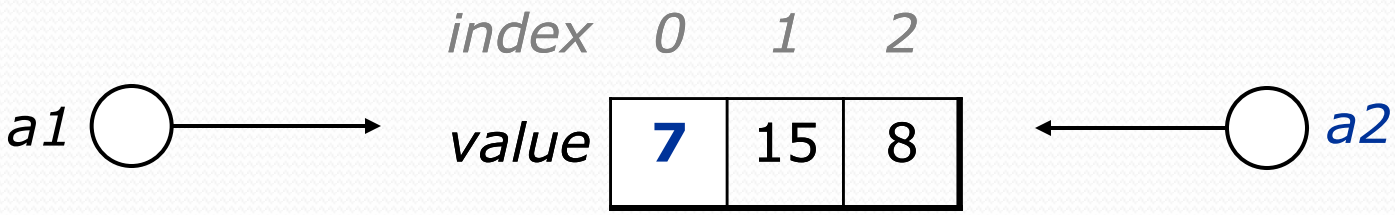
- **value semantics**: Behavior where values are copied when assigned, passed as parameters, or returned.
  - All primitive types in Java use value semantics.
  - When one variable is assigned to another, its value is copied.
  - Modifying the value of one variable does not affect others.

```
int x = 5;
int y = x;        // x = 5, y = 5
y = 17;           // x = 5, y = 17
x = 8;            // x = 8, y = 17
```

Reference semantics (objects)

- **reference semantics**: Behavior where variables actually store the address of an object in memory.
  - When one variable is assigned to another, the object is *not* copied; both variables refer to the *same object*.
  - Modifying the value of one variable *will* affect others.

```
int[] a1 = {4, 15, 8};
int[] a2 = a1;              // refer to same array as a1
a2[0] = 7;
System.out.println(Arrays.toString(a1)); // [7, 15, 8]
```

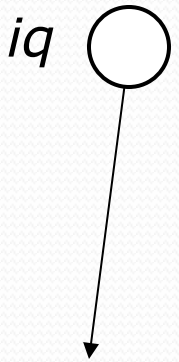


Arrays pass by reference

- Arrays are passed as parameters by *reference.*
  - Changes made in the method are also seen by the caller.

```
public static void main(String[] args) {
    int[] iq = {126, 167, 95};
    increase(iq);
    System.out.println(Arrays.toString(iq));
}

public static void increase(int[] a) {
    for (int i = 0; i < a.length; i++) {
        a[i] = a[i] * 2;
    }
}
```



  - Output:

```
[252, 334, 190]
```

Array reverse question 2

- Turn your array reversal code into a `reverse` method.
  - Accept the array of integers to reverse as a parameter.

```
int[] numbers = {11, 42, -5, 27, 0, 89};
reverse(numbers);
```

- Solution:

```
public static void reverse(int[] numbers) {
    for (int i = 0; i < numbers.length / 2; i++) {
        int temp = numbers[i];
        numbers[i] = numbers[numbers.length - 1 - i];
        numbers[numbers.length - 1 - i] = temp;
    }
}
```

Array parameter questions

- Write a method `swap` that accepts an arrays of integers and two indexes and swaps the elements at those indexes.

```
int[] a1 = {12, 34, 56};
swap(a1, 1, 2);
System.out.println(Arrays.toString(a1));  // [12, 56, 34]
```

- Write a method `swapAll` that accepts two arrays of integers as parameters and swaps their entire contents.
  - Assume that the two arrays are the same length.

```
int[] a1 = {12, 34, 56};
int[] a2 = {20, 50, 80};
swapAll(a1, a2);
System.out.println(Arrays.toString(a1));  // [20, 50, 80]
System.out.println(Arrays.toString(a2));  // [12, 34, 56]
```

Array parameter answers

```
// Swaps the values at the given two indexes.
public static void swap(int[] a, int i, int j) {
    int temp = a[i];
    a[i] = a[j];
    a[j] = temp;
}

// Swaps the entire contents of a1 with those of a2.
public static void swapAll(int[] a1, int[] a2) {
    for (int i = 0; i < a1.length; i++) {
        int temp = a1[i];
        a1[i] = a2[i];
        a2[i] = temp;
    }
}
```