Testing

Andrew S. Fitz Gibbon

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Testing

- Programming to analyze data is powerful
- It's useless (or worse!) if the results are not correct
- Correctness is far more important than speed

Famous examples

- Ariane 5 rocket (1996)
 - fault in the software in the inertial navigation system (<u>link</u>)



- Therac-25 radiation therapy machine (1986/1987)
 - Fatal overdose due to software bugs and no external controls (link)

More examples



Prolonged AWS outage takes down a big chunk of the internet

AWS has been experiencing an outage for hours

By Jay Peters | @jaypeters | Updated Nov 25, 2020, 5:39pm EST



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INSIDER





Tesla's Full Self-Driving tech keeps getting fooled by the moon, billboards, and Burger King signs

Tim Levin Jul 26, 2021, 10:19 AM









EDITORS' PICK | Oct 5, 2021, 09:09pm EDT | 3,285 views

Facebook Says A Bug In A Software Audit Tool Triggered Yesterday's Mega Outage

Testing does not <u>prove</u> correctness

"Program testing can be used to show the presence of bugs, but never to show their absence!"

- Edsger Dijkstra

- Testing can only increase our confidence in program correctness.
- Exhaustive testing (e.g., testing all possible inputs) is generally not possible
- Instead, we must be smart about testing

Testing ≠ **debugging**

- Testing: determining whether your program is correct
 - Doesn't say where or how your program is incorrect
- Debugging: locating the specific defect in your program, and fixing it
 - 2 key ideas:
 - divide and conquer
 - the scientific method

Different types of tests

- There are a lot of different types of tests...
 - Unit tests
 - Component tests
 - Integration tests
 - Performance tests
 - Security tests
 - **—** ...
- We will discuss unit testing- testing the output of individual functions/class/module is correct

• An example test for **sum**:

An example test for sum:

Input (sometimes called "test data")

Input should be simple, easy to calculate the expected output by hand

• An example test for **sum**:

An example test for sum:

assert sum([1, 2, 3]) == 6



Ask Python to do the check for us

- assert True does nothing
- assert False crashes the program
 - and prints a message

• An example test for **sqrt**:

assert
$$sqrt(2) == 1.41421356237...$$

Is this a proper way to test this function?

• An example test for **sqrt**:

assert math.abs(sqrt(2) - 1.414) < 0.001

Be careful about floating point comparison!

How to write a good test suite

- Test suite: a collection of test cases used to test a program
- Property:
 - Good coverage of input space
 - Good coverage of code execution (not always know beforehand)
 - Address boundary cases

Example (input space coverage)

```
def abs(a):
    """

    Takes in an integer a and returns the absolute
    value of that integer.
    """

    if a > 0:
        return a
    else:
        return -a
```

What are the possible categories of values **a** can take?

$$a > 0$$
, $a < 0$, or $a = 0$

```
def abs(a):
    """

Takes in an integer a and returns the absolute
value of that integer.
    """

    if a > 0:
        return a
    else:
        return -a
```

What are the possible paths to go through this function?

```
def abs(a):
   ** ** **
  Takes in an integer a and returns the absolute
  value of that integer.
   ** ** **
      if a > 0:
             return a
      else:
             return -a
assert abs(5) == 5
```

```
def abs(a):
   ** ** **
   Takes in an integer a and returns the absolute
  value of that integer.
   ** ** **
      if a > 0:
             return a
      else:
             return -a
```

assert abs(-2) == 2

```
def abs(a):
   ** ** **
  Takes in an integer a and returns the absolute
  value of that integer.
   ** ** **
      if a > 0:
             return a
      else:
             return -a
assert abs(5) == 5
```

assert abs(-2) == 2

```
def abs(a):
   ** ** **
  Takes in an integer a and returns the absolute
  value of that integer.
   ** ** **
      if a > 1:
             return a
      else:
             return -a
assert abs(5) == 5 # pass
assert abs(-2) == 2 \# pass
```

Still 100% code coverage, but abs (1) won't produce the right output!

Example (boundary cases)

```
def abs(a):
    """

    Takes in an integer a and returns the absolute
    value of that integer.
    """

    if a > 0:
        return a
    else:
        return -a
```

What are the possible boundary cases to test?

$$assert abs(0) == 0$$

Coming up with good test cases

- Think about and test "corner cases"
 - Numbers:
 - int vs. float values (remember not to test for equality with floats)
 - Zero
 - Negative values
 - Lists:
 - Empty list
 - Lists containing duplicate values (including all the same value)
 - Lists in ascending order/descending order
 - Mix of types in list (if specification does not rule out)

How to write a good test suite

- Test suite: a collection of test cases used to test a program
- Property:
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Another example (discussion)

```
def find_max(lst):
    """

Takes in a list of integers lst and
    returns the maximum value in the list. If
    the list is empty, return None.
"""
```

Testing approaches

- Black box testing Choose test data without looking at the implementation, just test behavior mentioned in the specification (or doc-string)
- Glass box (white box, clear box) testing -Choose test data with knowledge of the implementation. Test that all paths through your code are exercised and correct. Examples:
 - If statement with several elifs, make sure your test cases will execute all branches
 - For loop, test if it is executed never, once, >1, max times

Testing approaches

- Regression testing
 - Whenever you found a bug (not from an existing test)
 - Add a new test case with the input that exposes the bug and the expected output to the test suite
 - Verify that the test suite fails
 - Fix the bug
 - Verify the fix
 - Do NOT remove tests- protect against reintroducing the same bug later

When to write tests

- Two possibilities:
 - Write code first, then write tests
 - Write tests first, then write code
- It's best to write tests first
- If you write the code first, you remember the implementation while writing the tests (confirmation bias!)
 - You are likely to make the same mistakes that you made in the implementation (e.g. assuming that negative values would never be present in a list of numbers)
- If you write the tests first, you will think more about the <u>functionality</u> than about a particular implementation
 - You might notice some aspect of behavior that you would have made a mistake about, some special case of input that you would have forgotten to handle

Where to write test cases

At the top level: is run every time you load your program def hypotenuse(a, b):
 ... body of hypotenuse ...

```
assert hypotenuse(3, 4) == 5
assert hypotenuse(5, 12) == 13
```

In a test function: is run when you invoke the function def hypotenuse(a, b):

```
... body of hypotenuse ...
def test_hypotenuse():
   assert hypotenuse(3, 4) == 5
   assert hypotenuse(5, 12) == 13
# test_hypotenuse()
```

What not to test

Input types not described in the specification

```
def abs(a):
   ** ** **
   Takes in an integer and returns the absolute value
   of that integer.
   11 11 11
Example of unnecessary tests:
abs (0.01)
abs('hi')
abs([])
```

What not to test

Function behaviors not described in the specification

```
def roots(a, b, c):
    """

Returns a list of the two roots of ax**2 + bx + c
= 0.
"""
```

What is wrong with this test?

```
assert roots (1, 0, -1) == [-1, 1]
```

The **specification** did not imply that this should be the <u>order</u> these two roots are returned.

What not to test

- Use the output of your function as the expected output
- A common mistake:
 - 1. Write the function
 - 2. Make up test inputs
 - Run the function
 - 4. Use the result as the expected output BAD!!
- You didn't write a full test: only half of a test!
 - Created the tests inputs, but not the expected output, so does not guarantee correctness

It's HARD to write good tests!

Requires:

- Good understanding of specification and function behavior with different input
- Overcoming confirmation bias (especially if you have already written the code)
 - Adopt an adversarial mindset

Assertions are not just for test cases

- Use assertions throughout your code
- Documents what you think is true about your algorithm
 - E.g., assert 0 <= index < len(mylist)</pre>
- Let you know immediately when something goes wrong
 - The longer between a code mistake and the programmer noticing, the harder it is to debug

Assertions make debugging easier

- Common, but unfortunate, course of events:
 - Code contains a mistake (incorrect assumption or algorithm)
 - Intermediate value (e.g., in local variable, or result of a function call) is incorrect
 - That value is used in other computations, or copied into other variables
 - Eventually, the user notices that the overall program produces a wrong result
 - Where is the mistake in the program? It could be anywhere.
- Suppose you had 10 assertions evenly distributed in your code
 - When one fails, you can localize the mistake to 1/10 of your code (the part between the last assertion that passes and the first one that fails)

Conclusion

- Testing doesn't prove correctness, only increase confidence
- Writing a good test suite is hard, but can use heuristics including:
 - Good coverage of input space
 - Good coverage of code execution (not always know beforehand)
 - Address boundary cases
- Good tests help with debugging

Next step ©

- Try adding more tests for your homework!
 - Only after you make sure you know what the function behavior should be, of course...
- Add more tests for your final!
 - Our provided tests won't cover all cases- up to you to read the specification carefully and cover all grounds!