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Dealing with Duplicates

We have voting results from states that are coming in and added to a list:

results_list = ["WA", "OR", "CA", "WA", "WA", "OR", "WA"]

• <u>Which states</u> do we have some results from?

Finding Overlap & Combining

We have list of states where races have been called:

senate_called_list = ["WA", "OR", "NC", "GA"]
governor called list = ["PA", "OR", "NY"]

- Which states have had <u>both their senate and governors</u> races called?
- Which states have had <u>at least one</u> of their races called?

Sets

- Mathematical set: a collection of values, without duplicates or order
- Order does not matter
 { 1, 2, 3 } == { 3, 2, 1 }
- No duplicates

 $\{3, 1, 4, 1, 5\} == \{5, 4, 3, 1\}$

- For every data structure, ask:
 - How to create
 - How to query (look up) and perform other operations
 - (Can result in a new set, or in some other datatype)
 - How to modify

Answer: http://docs.python.org/3/library/stdtypes.html#set



Two ways to create a set

1. Direct mathematical syntax:

odd = $\{1, 3, 5\}$ prime = $\{2, 3, 5\}$

Note: Cannot use "{}" to express empty set: it means empty dictionary! Use set() instead.

2. Construct from a <u>list:</u> (also from a tuple or string)
odd = set([1, 3, 5])
prime = set([2, 3, 5])

empty = set([]) # or set()

Set operations

```
odd = \{1, 3, 5\}
prime = \{2, 3, 5\}
```

• membership \in Python: in4 in prime \Rightarrow False• union \cup Python: |odd | prime \Rightarrow {1, 2, 3, 5}• intersection \cap Python: &odd & prime \Rightarrow {3, 5}• difference \ or -Python: -odd - prime \Rightarrow {1}

Think in terms of <u>set operations</u>, not in terms of iteration and element operations

- Shorter, clearer, less error-prone, faster

Although we can do iteration over sets:

iterates over items in <u>arbitrary</u> order
for item in my_set:

But we *cannot* index into a set to access a specific element.

Practice with sets

- $z = \{5, 6, 7, 8\}$
- $y = \{1, 2, 3, 1, 5\}$
- $\mathbf{k} = \mathbf{z} \quad \& \quad \mathbf{y}$
- j = z | y
- m = y z
- n = z y

Modifying a set

```
    Add one element to a set:

    my_set.add(newelt)

    my_set = my_set | {newelt}
```

```
    Remove one element from a set:

    my_set.remove(elt)  # elt must be in my_set or raises error

    my_set.discard(elt)  # never errors

    my_set = my_set - {elt}

    What would this do?

    my_set = my_set - elt
```

Remove and return an arbitrary element from a set:
 my_set.pop()

Note: add, remove and discard all return None

Practice with sets

- $z = \{5, 6, 7, 8\}$
- $y = \{1, 2, 3, 1, 5\}$
- $\mathbf{p} = \mathbf{z}$
- q = set(z) # Makes a copy of set z
- z.add(9)
- $q = q | {35}$
- z.discard(7)
- $q = q \{6, 1, 8\}$

Aside: List vs. set operations (1)

Find the common elements in both list1 and list2:
out1 = []
for elem in list2:
 if elem in list1:
 out1.append(elem)

Find the common elements in both set1 and set2: set1 & set2

Much shorter, clearer, easier to write with sets!

Aside: List vs. set operations(2)

Find elements in either list1 or list2 (or both) (without duplicates):

out2 = list(list1) # make a copy
for elem in list2:
 if elem not in list1: # don't append elements already in out2
 out2.append(elem)

Another way:

out2 = list1 + list2 # if an item is in BOTH lists, it will appear TWICE!
for elem in out1: # out1 = common elements in both lists
 out2.remove(elem) # Remove common elements, leaving just a single copy

Find the elements in **either set1** or **set2** (**or both**): **set1** | **set2**

Aside: List vs. set operations(3)

Find the elements in **either list but <u>not</u> in both**:

```
out3 = []
out2 = list1 + list2 # if an item is in BOTH lists, it will appear TWICE!
for elem in out2:
    if elem not in list1 or elem not in list2:
        out3.append(elem)
```

Find the elements in **either set but** <u>not</u> in both:

set1 ^ set2

Not every value may be placed in a set

- Set <u>elements</u> must be **immutable** values

 int, float, bool, string, *tuple* not: list, set, dictionary
- The set itself is mutable (e.g. we can add and remove elements)

• Aside: *frozenset* must contain immutable values and is itself immutable (cannot add and remove elements)