CSE 154

LECTURE 22: SESSIONS
Expiration / persistent cookies

```php
setcookie("name", "value", expiration);

$expireTime = time() + 60*60*24*7;  // 1 week from now
setcookie("CouponNumber", "389752", $expireTime);
setcookie("CouponValue", "100.00", $expireTime);
```

- to set a persistent cookie, pass a third parameter for when it should expire
- indicated as an integer representing a number of seconds, often relative to current timestamp
- if no expiration passed, cookie is a session cookie; expires when browser is closed
- `time` function returns the current time in seconds
  - `date` function can convert a time in seconds to a readable date
Deleting a cookie

```php
setcookie("name", FALSE);
setcookie("CouponNumber", FALSE);
```

• setting the cookie to **FALSE** erases it

• you can also set the cookie but with an expiration that is before the present time:

```php
setcookie("count", 42, time() - 1);
```

• remember that the cookie will also be deleted automatically when it expires, or can be deleted manually by the user by clearing their browser cookies
What is a session?

- **session**: an abstract concept to represent a series of HTTP requests and responses between a specific Web browser and server
  - HTTP doesn't support the notion of a session, but PHP does

- sessions vs. cookies:
  - a cookie is data stored on the client
  - a session's data is stored on the server (only 1 session per client)

- sessions are often built on top of cookies:
  - the only data the client stores is a cookie holding a unique **session ID**
  - on each page request, the client sends its session ID cookie, and the server uses this to find and retrieve the client's session data
How sessions are established

- client's browser makes an initial request to the server
- server notes client's IP address/browser, stores some local session data, and sends a session ID back to client (as a cookie)
- client sends that same session ID (cookie) back to server on future requests
- server uses session ID cookie to retrieve its data for the client's session later (like a ticket given at a coat-check room)
Cookies vs. sessions

- **duration**: sessions live on until the user logs out or closes the browser; cookies can live that long, or until a given fixed timeout (persistent)
- **data storage location**: sessions store data on the server (other than a session ID cookie); cookies store data on the user's browser
- **security**: sessions are hard for malicious users to tamper with or remove; cookies are easy
- **privacy**: sessions protect private information from being seen by other users of your computer; cookies do not
Sessions in PHP: session_start

```php
session_start();
```

- **session_start** signifies your script wants a session with the user
  - must be called at the top of your script, before any HTML output is produced
- when you call `session_start`:
  - if the server hasn't seen this user before, a new session is created
  - otherwise, existing session data is loaded into `$_SESSION` associative array
  - you can store data in `$_SESSION` and retrieve it on future pages
- [complete list of PHP session functions](#)
### Accessing session data

<table>
<thead>
<tr>
<th>Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>$_SESSION[&quot;name&quot;] = value;</code></td>
<td># store session data</td>
</tr>
<tr>
<td><code>$variable = $_SESSION[&quot;name&quot;]</code>;</td>
<td># read session data</td>
</tr>
<tr>
<td><code>if (isset($_SESSION[&quot;name&quot;])) {</code></td>
<td># check for session data</td>
</tr>
<tr>
<td><code>} else {</code></td>
<td></td>
</tr>
<tr>
<td><code>$_SESSION[&quot;points&quot;] = 0; # default</code></td>
<td></td>
</tr>
<tr>
<td><code>}</code></td>
<td></td>
</tr>
<tr>
<td><code>if (isset($_SESSION[&quot;points&quot;])) {</code></td>
<td></td>
</tr>
<tr>
<td><code>    $points = $_SESSION[&quot;points&quot;]</code>;</td>
<td></td>
</tr>
<tr>
<td><code>    print(&quot;You've earned $points points.\n&quot;);</code></td>
<td></td>
</tr>
<tr>
<td><code>} else {</code></td>
<td></td>
</tr>
<tr>
<td><code>    $_SESSION[&quot;points&quot;] = 0; # default</code></td>
<td></td>
</tr>
<tr>
<td><code>}</code></td>
<td></td>
</tr>
</tbody>
</table>

- the `$_SESSION` associative array reads/stores all session data
- use `isset` function to see whether a given value is in the session
Common session bugs

• `session_start` doesn't just begin a session; it also reloads any existing session for this user. So it must be called in every page that uses your session data:

```php
# the user has a session from a previous page
print $_SESSION['name'];  // undefined

session_start();
print $_SESSION['name'];  // joe
```

• Previous sessions will linger unless you destroy them and regenerate the user's session ID:

```php
session_destroy();
session_regenerate_id(TRUE);
session_start();
```
Session timeout

• because HTTP is stateless, it is hard for the server to know when a user has finished a session

• ideally, user explicitly logs out, but many users don't

• client deletes session cookies when browser closes

• server automatically cleans up old sessions after a period of time
  • old session data consumes resources and may present a security risk
  • adjustable in PHP server settings or with `session_cache_expire` function
  • you can explicitly delete a session by calling `session_destroy`