Building Java Programs

Chapter 5
Lecture 5-3: Boolean Logic

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`while` loop question

- Write a method named `digitSum` that accepts an integer as a parameter and returns the sum of the digits of that number.

  - `digitSum(29107)` returns 2+9+1+0+7 or `19`

  - Assume that the number is non-negative.

  - Hint: Use the `%` operator to extract a digit from a number.

while loop answer

- The following code implements the method:

```java
public static int digitSum(int n) {
    int sum = 0;
    while (n > 0) {
        sum = sum + (n % 10);   // add last digit to sum
        n = n / 10;             // remove last digit
    }
    return sum;
}
```

Type `boolean`

- **boolean**: A logical type whose values are `true` and `false`.
  - A **test** in an `if`, `for`, or `while` is a `boolean` expression.

  - You can create `boolean` variables, pass `boolean` parameters, return `boolean` values from methods, ...

```java
boolean minor = (age < 21);
boolean expensive = iPhonePrice > 200.00;
boolean iLoveCS = true;

if (minor) {
    System.out.println("Can't purchase alcohol!");
}
if (iLoveCS || !expensive) {
    System.out.println("Buying an iPhone");
}
```

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Methods that return `boolean`

- Methods can return `boolean` values.
  - A call to such a method can be a loop or `if` **test**.

```
Scanner console = new Scanner(System.in);
System.out.print("Type your name: ");
String line = console.nextLine();

if (line.startsWith("Dr.")) {
    System.out.println("Will you marry me?");
} else if (line.endsWith(", Esq.")) {
    System.out.println("And I am Ted 'Theodore' Logan!");
}
```

De Morgan's Law

- **De Morgan's Law**:
Rules used to *negate* or *reverse* boolean expressions.
  - Useful when you want the opposite of a known boolean test.

Original Expression	Negated Expression	Alternative
a && b	!a || !b	!(a && b)
a || b	!a && !b	!(a || b)

- Example:

Original Code	Negated Code

`if (x == 7 && y > 3) {`
`    ...`
`}`
	`if (x != 7 || y <= 3) {`
	`    ...`
	`}`

Writing `boolean` methods

```
public static boolean bothOdd(int n1, int n2) {
    if (n1 % 2 != 0 && n2 % 2 != 0) {
        return true;
    } else {
        return false;
    }
}
```

- Calls to this methods can now be used as tests:

```
if (bothOdd(7, 13)) {
    ...
}
```

"Boolean Zen", part 1

- Students new to `boolean` often test if a result is `true`:

  ```
  if (bothOdd(7, 13) == true) {     // bad
      ...
  }
  ```

- But this is unnecessary and redundant. Preferred:

  ```
  if (bothOdd(7, 13)) {              // good
      ...
  }
  ```

- A similar pattern can be used for a `false` test:

  ```
  if (bothOdd(7, 13) == false) {    // bad
  if (!bothOdd(7, 13)) {            // good
  ```

"Boolean Zen", part 2

- Methods that return `boolean` often have an `if/else` that returns `true` or `false`:

```
public static boolean bothOdd(int n1, int n2) {
    if (n1 % 2 != 0 && n2 % 2 != 0) {
        return true;
    } else {
        return false;
    }
}
```

- But the code above is unnecessarily verbose.

Solution w/ `boolean` variable

- We could store the result of the logical test.

```
public static boolean bothOdd(int n1, int n2) {
    boolean test = (n1 % 2 != 0 && n2 % 2 != 0);
    if (test) {      // test == true
        return true;
    } else {         // test == false
        return false;
    }
}
```

- Notice: Whatever `test` is, we want to return that.
  - If `test` is `true` , we want to return `true`.
  - If `test` is `false`, we want to return `false`.

Solution w/ "Boolean Zen"

- Observation: The `if/else` is unnecessary.
  - The variable `test` stores a `boolean` value; its value is exactly what you want to return. So return that!

    ```
    public static boolean bothOdd(int n1, int n2) {
        boolean test = (n1 % 2 != 0 && n2 % 2 != 0);
        return test;
    }
    ```

- An even shorter version:
  - We don't even need the variable `test`. We can just perform the test and return its result in one step.

    ```
    public static boolean bothOdd(int n1, int n2) {
        return (n1 % 2 != 0 && n2 % 2 != 0);
    }
    ```

"Boolean Zen" template

- Replace

```
public static boolean name(parameters) {
    if (test) {
        return true;
    } else {
        return false;
    }
}
```

- with

```
public static boolean name(parameters) {
    return test;
}
```

Boolean question

- Write a program that prompts the user for two words and reports whether they "rhyme" (end with the same last two letters) and/or "alliterate" (start with the same letter).

```
(run #1)
Type two words: car STAR
They rhyme!

(run #2)
Type two words: Bare blare
They rhyme!
They alliterate!

(run #3)
Type two words: booyah socks
They have nothing in common.
```

Boolean answer

```java
public static void main(String[] args) {
    Scanner console = new Scanner(System.in);
    System.out.print("Type two words: ");
    String word1 = console.next();          // Type two words: car STAR
    String word2 = console.next();          // They rhyme!

    if (rhyme(word1, word2)) {
        System.out.println("They rhyme!");
    }
    if (alliterate(word1, word2)) {
        System.out.println("They alliterate (start with the same letter)!");
    }
}

// Returns true if s1 and s2 end with the same two letters.
public static boolean rhyme(String s1, String s2) {
    return s2.length() >= 2 && s1.endsWith(s2.substring(s2.length() - 2));
}

// Returns true if s1 and s2 start with the same letter.
public static boolean alliterate(String s1, String s2) {
    return s1.startsWith(s2.substring(0, 1));
}
```

Boolean practice questions

- Write a method named `isVowel` that returns whether a `String` is a vowel (a, e, i, o, or u), case-insensitively.
    - `isVowel("q")` returns `false`
    - `isVowel("A")` returns `true`
    - `isVowel("e")` returns `true`

- Change the above method into an `isNonVowel` that returns whether a `String` is any character EXCEPT a vowel (a, e, i, o, or u).
    - `isNonVowel("q")` returns `true`
    - `isNonVowel("A")` returns `false`
    - `isNonVowel("e")` returns `false`

- Write methods named `allVowels` and `containsVowel`.

Boolean practice answers

```java
public static boolean isVowel(String s) {
    if (s.equalsIgnoreCase("a") || s.equalsIgnoreCase("e") ||
        s.equalsIgnoreCase("i") || s.equalsIgnoreCase("o") ||
        s.equalsIgnoreCase("u")) {
        return true;
    } else {
        return false;
    }
}

public static boolean isNonVowel(String s) {
    if (!s.equalsIgnoreCase("a") && !s.equalsIgnoreCase("e") &&
        !s.equalsIgnoreCase("i") && !s.equalsIgnoreCase("o") &&
        !s.equalsIgnoreCase("u")) {
        return true;
    } else {
        return false;
    }
}
```

Boolean practice answers 2

```java
// Enlightened version.  I have seen the true way (and false way)
public static boolean isVowel(String s) {
    return s.equalsIgnoreCase("a") || s.equalsIgnoreCase("e") ||
            s.equalsIgnoreCase("i") || s.equalsIgnoreCase("o") ||
            s.equalsIgnoreCase("u");
}



// Enlightened version
public static boolean isNonVowel(String s) {
    return !s.equalsIgnoreCase("a") && !s.equalsIgnoreCase("e") &&
            !s.equalsIgnoreCase("i") && !s.equalsIgnoreCase("o") &&
            !s.equalsIgnoreCase("u");
}
```

When to return?

- In methods that involve a loop and a `boolean` return:
  - How do you figure out whether to return `true` or `false`?
  - When should the method return its result?

- Example problem:
  - Write a method `seven` that accepts a `Random` parameter and uses it to pick up to 10 lotto numbers between 1 and 30.
  - The method should print each number as it is drawn.
    - Example output from 2 calls:
      ```
      15 29 18 29 11 3 30 17 19 22
      29 5 29 16 4 7
      ```
  - If any of the numbers is a lucky 7, the method should return `true`. Otherwise, it should return `false`.

Flawed solution

- Common incorrect solution:

```java
// Draws 10 random lotto numbers.
// Returns true if one of them is a lucky 7.
public static boolean seven(Random rand) {
    for (int i = 1; i <= 10; i++) {
        int num = rand.nextInt(30) + 1;
        System.out.print(num + " ");
        if (num == 7) {
            return true;
        } else {
            return false;
        }
    }
}
```

- The method tries to return immediately after the first roll.
- This is bad, if that roll isn't a 7; we need to roll all 10 times to see if any of them is a 7.

Returning at the right time

- Corrected code:

```java
// Draws 10 random lotto numbers.
// Returns true if one of them is a lucky 7.
public static boolean seven(Random rand) {
    for (int i = 1; i <= 10; i++) {
        int num = rand.nextInt(30) + 1;
        System.out.print(num + " ");
        if (num == 7) {    // found lucky 7; can exit now
            return true;
        }
    }

    // if we get here, we know there was no 7
    return false;
}
```

- Returns immediately if 7 is found, because the answer must be `true`. If 7 isn't found, we draw the next lotto number. If all 10 aren't 7, the loop ends and we return `false`.

Boolean return questions

- Write a method named `hasAnOddDigit` that returns whether <u>any</u> digit of a positive integer is odd.
  - `hasAnOddDigit(4822116)` returns `true`
  - `hasAnOddDigit(2448)` returns `false`

- Write a method named `allDigitsOdd` that returns whether <u>every</u> digit of a positive integer is odd.
  - `allDigitsOdd(135319)` returns `true`
  - `allDigitsOdd(9175293)` returns `false`

- Write a method named `isAllVowels` that returns `true` if <u>every</u> character in a `String` is a vowel, else `false`.
  - `isAllVowels("eIeIo")` returns `true`
  - `isAllVowels("oink")` returns `false`

Boolean return answers

```java
public static boolean hasAnOddDigit(int n) {
    while (n > 0) {
        if (n % 2 != 0) {    // check whether last digit is odd
            return true;
        }
        n = n / 10;
    }
    return false;
}

public static boolean allDigitsOdd(int n) {
    while (n > 0) {
        if (n % 2 == 0) {    // check whether last digit is even
            return false;
        }
        n = n / 10;
    }
    return true;
}

public static boolean isAllVowels(String s) {
    for (int i = 0; i < s.length(); i++) {
        String letter = s.substring(i, i + 1);
        if (!isVowel(letter)) {
            return false;
        }
    }
    return true;
}
```