## CSE 143

Lecture 9: introduction to recursion reading: 12.1


## Exercise

- (To a student in the front row)

How many students total are directly behind you in your "column" of the classroom?

- You have poor vision, so you can see only the people right next to you. So you can't just look back and count.
- But you are allowed to ask questions of the person next to you.
- How can we solve this problem? (recursively )



## The idea

- Recursion is all about breaking a big problem into smaller occurrences of that same problem.
- Each person can solve a small part of the problem.
- What is a small version of the problem that would be easy to answer?
- What information from a neighbor might help me?



## Recursive algorithm

- Number of people behind me:
- If there is someone behind me, ask him/her how many people are behind him/her.
- When they respond with a value $\mathbf{N}$, then I will answer $\mathbf{N + 1}$.
- If there is nobody behind me, I will answer $\mathbf{0}$.



## Recursion

- recursion: The definition of an operation in terms of itself.
- Solving a problem using recursion depends on solving smaller occurrences of the same problem.
- recursive programming: Writing methods that call themselves to solve problems recursively.
- An equally powerful substitute for iteration (loops)
- Particularly well-suited to solving certain types of problems



a) Part of the Mandelbrot set.
b) Part of the North American coastline near Hudson Bay.



## Linked Lists are Self-Similar

- a linked list is:
- null
- a node whose next field references a list
- recursive data structure: a data structure partially composed of smaller or simpler instances of the same data structure


## Why learn recursion?

- "Cultural experience" - think differently about problems
- Solves some problems more naturally than iteration
- Can lead to elegant, simplistic, short code (when used well)
- Many programming languages ("functional" languages such as Scheme, ML, and Haskell) use recursion exclusively (no loops)
- A key component of many of our assignments in CSE 143


## Recursion and cases

- Every recursive algorithm involves at least 2 cases:
- base case: A simple occurrence that can be answered directly.
- recursive case: A more complex occurrence of the problem that cannot be directly answered, but can instead be described in terms of smaller occurrences of the same problem.
- Some recursive algorithms have more than one base or recursive case, but all have at least one of each.
- A crucial part of recursive programming is identifying these cases.


## Getting down stairs



- Need to know two things:
- Getting down one stair
- Recognizing the bottom
- Most code will look like:

```
if (simplest case) {
    compute and return solution
} else {
    divide into similar subproblem(s)
    solve each subproblem recursively
    assemble the overall solution
}
```


## Another recursive task

- How can we remove exactly half of the M\&M's in a large bowl, without dumping them all out or being able to count them?
- What if multiple people help out with solving the problem? Can each person do a small part of the work?
- What is a number of M\&M's that it is easy to double, even if you can't count?
- (What is a "base case"?)



## Recursion in Java

- Consider the following method to print a line of * characters:

```
// Prints a line containing the given number of stars.
// Precondition: n >= 0
public static void printStars(int n) {
    for (int i = 0; i < n; i++) {
        System.out.print("*");
    }
    System.out.println(); // end the line of output
}
```

- Write a recursive version of this method (that calls itself).
- Solve the problem without using any loops.
- Hint: Your solution should print just one star at a time.


## A basic case

- What are the cases to consider?
- What is a very easy number of stars to print without a loop?

```
public static void printStars(int n) {
    if (n == 1) {
            // base case; just print one star
            System.out.println("*");
    } else {
    }
}
```


## Handling more cases

- Handling additional cases, with no loops (in a bad way):
public static void printStars(int n) \{
if ( $\mathrm{n}==1$ ) \{
// base case; just print one star
System.out.println("*");
\} else if ( $\mathbf{n}=\mathbf{2}$ ) \{
System.out.print("*");
System.out.println("*");
\} else if ( $n==3$ ) \{
System.out.print("*");
System.out.print("*");
System.out.println("*");
\} else if ( $\mathbf{n}=\mathbf{4}$ ) \{
System.out.print("*");
System.out.print("*");
System.out.print("*");
System.out.println("*");
\} else ...


## Handling more cases 2

- Taking advantage of the repeated pattern (somewhat better):

```
public static void printStars(int n) {
    if (n == 1) {
        // base case; just print one star
        System.out.println("*");
    } else if (n == 2) {
        System.out.print("*");
        printStars(1); // prints "*"
    } else if (n == 3) {
        System.out.print("*");
        printStars(2); // prints "**"
    } else if (n == 4) {
        System.out.print("*");
        printStars(3); // prints "***"
    } else ...
}
```


## Using recursion properly

- Condensing the recursive cases into a single case:

```
public static void printStars(int n) {
    if (n == 1) {
        // base case; just print one star
        System.out.println("*");
    } else {
        // recursive case; print one more star
        System.out.print("*");
        printStars(n - 1);
    }
}
```


## "Recursion Zen"

- The real, even simpler, base case is an $n$ of 0 , not 1 :

```
public static void printStars(int n) {
    if (n == 0) {
        // base case; just end the line of output
        System.out.println();
    } else {
        // recursive case; print one more star
        System.out.print("*");
        printStars(n - 1);
    }
}
```

- Recursion Zen: The art of properly identifying the best set of cases for a recursive algorithm and expressing them elegantly.
(A CSE 143 informal term)


## Recursive tracing

- Consider the following recursive method:

```
public static int mystery(int n) {
    if (n < 10) {
        return n;
    } else {
        int a = n / 10;
        int b = n % 10;
        return mystery(a + b);
    }
}
```

- What is the result of the following call?
mystery (648)


## A recursive trace

mystery (648):

- int $a=648 / 10 ;$
- int b $=648 \% 10$;
- return mystery (a + b);
mystery (72):
- int $\mathrm{a}=72$ / 10; // 7
- int b = 72 \% 10; // 2
- return mystery(a + b); // mystery(9)
// 64
// 8
// mystery(72)


## mystery (9):

```
- return 9;
mystery(9):
```

```
@return 9
```


## Recursive tracing 2

- Consider the following recursive method:

```
public static int mystery(int n) {
    if (n < 10) {
        return (10 * n) + n;
    } else {
        int a = mystery(n / 10);
        int b = mystery(n % 10);
        return (100 * a) + b;
    }
}
```

- What is the result of the following call?
mystery (348)


## A recursive trace 2

## mystery(348)

- int a = mystery(34);
- int a = mystery(3);
return (10 * 3) + 3; // 33
- int b = mystery(4);
return (10 * 4) + 4; // 44
- return (100 * 33) + 44; // 3344
- int b = mystery (8) ;

```
return (10 * 8) + 8;
// 88
```

- return (100 * 3344) + 88; // 334488
- What is this method really doing?


## Exercise

- Write a recursive method reverseLines that accepts a file Scanner and prints the lines of the file in reverse order.
- Example input file:

```
I have eaten
that were in
the icebox
```

the plums $\longrightarrow$ that were in

Expected console output:

```
the icebox
the plums
I have eaten
```

- What are the cases to consider?
- How can we solve a small part of the problem at a time?
- What is a file that is very easy to reverse?


## Reversal pseudocode

- Reversing the lines of a file:
- Read a line Lfrom the file.
- Print the rest of the lines in reverse order.
- Print the line L.
- If only we had a way to reverse the rest of the lines of the file....


## Reversal solution

```
public static void reverseLines(Scanner input)
    if (input.hasNextLine()) {
        // recursive case
    String line = input.nextLine();
    reverseLines(input);
    System.out.println(line);
    }
}
```

- Where is the base case?


## Tracing our algorithm

- call stack: The method invocations currently running

```
reverseLines(new Scanner("poem.txt"));
public static void reverseLines(Scanner input) {
    if (input.hasNextLine()) {
        Strinc line = innut novtIine/l. // "T havo eaton"
public static void reverseLines(Scanner input) {
    if (input.hasNextLine()) {
public static void reverseLines(Scanner input) {
    if (input.hasNextLine()) {
            ctrinø lin0 = innut novtIinn//. // "that worn in"
public static void reverseLines(Scanner input) {
    if (input.hasNextLine()) {
        ctrinor linn - innurt nصvtTinn|l|. / / |thn inanhav|
public static void reverseLines(Scanner input) {
    if (input.hasNextLine()) { // false
        ...
    }
}
```

```
the plums
```

the plums
that were in
that were in
the icebox
the icebox
that were in
the plums
I have eaten

```
```

