

# CSE 143

# Lecture 1

Arrays (review); `ArrayList`

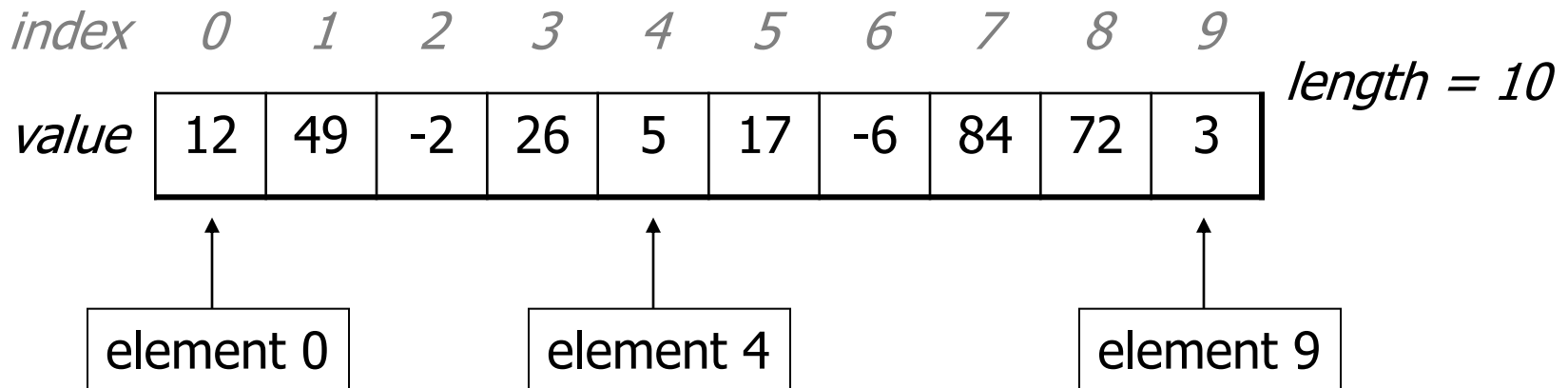
reading: 10.1

slides adapted from Marty Stepp and Hélène Martin

<http://www.cs.washington.edu/143/>

# Arrays (7.1)

- **array:** An object that stores many values of the same type.
  - **element:** One value in an array.
  - **index:** A 0-based integer to access an element from an array.
  - **length:** Number of elements in the array.



# Array declaration

**type [] name = new type [length] ;**

- Length explicitly provided. All elements' values initially 0.

```
int[] numbers = new int[5];
```

<i>index</i>	<i>0</i>	<i>1</i>	<i>2</i>	<i>3</i>	<i>4</i>
<i>value</i>	0	0	0	0	0

**type [] name = {value, value, ... value} ;**

- Infers length from number of values provided. Example:

```
int[] numbers = {12, 49, -2, 26, 5, 17, -6};
```

<i>index</i>	<i>0</i>	<i>1</i>	<i>2</i>	<i>3</i>	<i>4</i>	<i>5</i>	<i>6</i>
<i>value</i>	12	49	-2	26	5	17	-6

# Accessing elements; length

```
name[index]           // access  
name[index] = value;  // modify  
name.length
```

- Legal indexes: between **0** and the **array's length - 1**.

```
numbers[3] = 88;  
for (int i = 0; i < numbers.length; i++) {  
    System.out.print(numbers[i] + " ");  
}
```

```
System.out.println(numbers[-1]); // exception  
System.out.println(numbers[7]);  // exception
```

<i>index</i>	0	1	2	3	4	5	6
<i>value</i>	12	49	-2	<b>88</b>	5	17	-6

# Array as param/return

```
public static void name(type[] name) { // param
public static type[] name(params) // return
```

## – Example:

```
public static int[] stutter(int[] a) {
    int[] result = new int[a.length * 2];
    for (int i = 0; i < result.length; i++) {
        result[i] = a[i / 2];
    }
    return result;
}
```

## • Call:

```
int[] nums = {2, -4, 7};
int[] result = stutter(nums);
                // {2, 2, -4, -4, 7, 7}
```

# The Arrays class

- Class `Arrays` in package `java.util` has useful static methods for manipulating arrays:

Method name	Description
<code>binarySearch(array, value)</code>	returns the index of the given value in a <u>sorted</u> array (< 0 if not found)
<code>copyOf(array, length)</code>	returns a new array with same elements
<code>equals(array1, array2)</code>	returns <code>true</code> if the two arrays contain the same elements in the same order
<code>fill(array, value)</code>	sets every element in the array to have the given value
<code>sort(array)</code>	arranges the elements in the array into ascending order
<code>toString(array)</code>	returns a string representing the array, such as "[10, 30, 17]"

# Words exercise

- Write code to read a file and display its words in reverse order.
- A solution that uses an array:

```
String[] allWords = new String[1000];  
int wordCount = 0;  
  
Scanner input = new Scanner(new File("data.txt"));  
while (input.hasNext()) {  
    String word = input.next();  
    allWords[wordCount] = word;  
    wordCount++;  
}
```

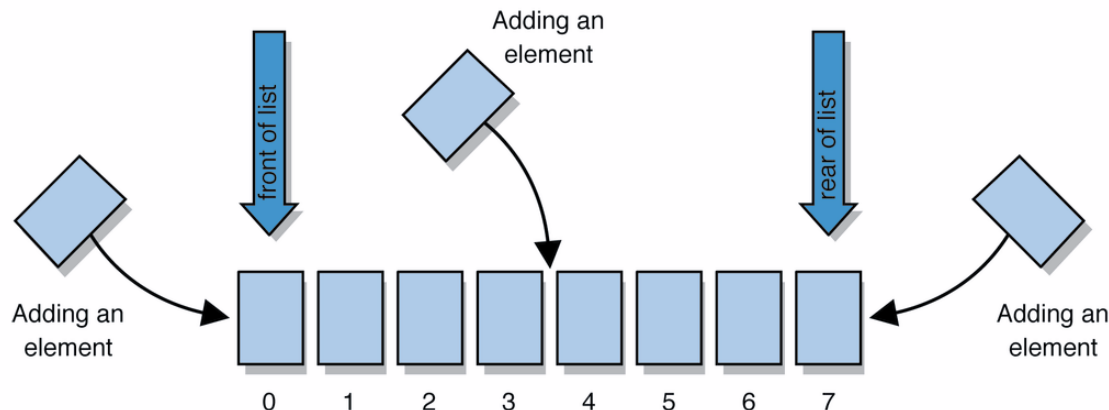
- Is this good code? Why or why not?

# Collections and lists

- **collection**: an object that stores data ("**elements**")

```
import java.util.*; // to use Java's collections
```

- **list**: a collection of elements with 0-based **indexes**
  - elements can be added to the front, back, or elsewhere
  - a list has a **size** (number of elements that have been added)
  - in Java, a list can be represented as an **ArrayList** object





# Idea of a list

- An `ArrayList` is like an array that resizes to fit its contents.
- When a list is created, it is initially empty.

```
[]
```

- You can add items to the list. (By default, adds at end of list)

```
[hello, ABC, goodbye, okay]
```

- The list object keeps track of the element values that have been added to it, their order, indexes, and its total size.
- You can add, remove, get, set, ... any index at any time.

# Type parameters (generics)

```
ArrayList<Type> name = new ArrayList<Type>();
```

- When constructing an `ArrayList`, you must specify the type of its elements in `< >`
  - This is called a *type parameter*; `ArrayList` is a *generic* class.
  - Allows the `ArrayList` class to store lists of different types.

```
ArrayList<String> names = new ArrayList<String>();  
names.add("Marty Stepp");  
names.add("Stuart Reges");
```

# ArrayList methods (10.1)\*

<code>add (value)</code>	appends value at end of list
<code>add (index, value)</code>	inserts given value just before the given index, shifting subsequent values to the right
<code>clear ()</code>	removes all elements of the list
<code>indexOf (value)</code>	returns first index where given value is found in list (-1 if not found)
<code>get (index)</code>	returns the value at given index
<code>remove (index)</code>	removes/returns value at given index, shifting subsequent values to the left
<code>set (index, value)</code>	replaces value at given index with given value
<code>size ()</code>	returns the number of elements in list
<code>toString ()</code>	returns a string representation of the list such as "[3, 42, -7, 15]"

\* (a partial list; see 10.1 for other methods)

# ArrayList vs. array

```
String[] names = new String[5];           // construct
names[0] = "Jessica";                     // store
String s = names[0];                       // retrieve
for (int i = 0; i < names.length; i++) {
    if (names[i].startsWith("B")) { ... }
}                                           // iterate
```

```
ArrayList<String> list = new ArrayList<String>();
list.add("Jessica");                       // store
String s = list.get(0);                       // retrieve
for (int i = 0; i < list.size(); i++) {
    if (list.get(i).startsWith("B")) { ... }
}                                           // iterate
```

# Out-of-bounds

- Legal indexes are between **0** and the **list's size() - 1**.
  - Reading or writing any index outside this range will cause an `IndexOutOfBoundsException`.

```
ArrayList<String> names = new ArrayList<String>();  
names.add("Marty");    names.add("Kevin");  
names.add("Vicki");    names.add("Larry");  
System.out.println(names.get(0));           // okay  
System.out.println(names.get(3));           // okay  
System.out.println(names.get(-1));         // exception  
names.add(9, "Aimee");                     // exception
```

<i>index</i>	0	1	2	3
<i>value</i>	Marty	Kevin	Vicki	Larry

# ArrayList as param/return

```
public static void name(ArrayList<Type> name) { // param  
public static ArrayList<Type> name(params) // return
```

- Example:

```
// Returns count of plural words in the given list.
```

```
public static int countPlural(ArrayList<String> list) {  
    int count = 0;  
    for (int i = 0; i < list.size(); i++) {  
        String str = list.get(i);  
        if (str.endsWith("s")) {  
            count++;  
        }  
    }  
    return count;  
}
```

# ArrayList of primitives?

- The type you specify when creating an `ArrayList` must be an object/class type; it cannot be a primitive type.

```
// illegal; int cannot be a type parameter  
ArrayList<int> list = new ArrayList<int>();
```

- But we can still use `ArrayList` with primitive types by using special classes called *wrapper* classes in their place.

```
// legal; creates a list of ints  
ArrayList<Integer> list = new ArrayList<Integer>();
```

# Wrapper classes



Primitive Type	Wrapper Type
int	Integer
double	Double
char	Character
boolean	Boolean

- A **wrapper** is an object whose sole purpose is to hold a primitive value.
- Once you construct the list, use it with primitives as normal:

```
ArrayList<Double> grades = new ArrayList<Double>();  
grades.add(3.2);  
grades.add(2.7);  
...  
double myGrade = grades.get(0);
```



# Words exercise, revisited

- Write a program that reads a file and displays the words of that file as a list.
  - Then display the words in reverse order.
  - Then display them with all plural words removed.

# Exercise solution (partial)

```
ArrayList<String> allWords = new ArrayList<String>();
Scanner input = new Scanner(new File("words.txt"));
while (input.hasNext()) {
    String word = input.next();
    allWords.add(word);
}

// display in reverse order
for (int i = allWords.size() - 1; i >= 0; i--) {
    System.out.println(allWords.get(i));
}

// remove all plural words
for (int i = 0; i < allWords.size(); i++) {
    String word = allWords.get(i);
    if (word.endsWith("s")) {
        allWords.remove(i);
        i--;
    }
}
```