# Building Java Programs 

Chapter 4
Lecture 4-2: Advanced if/else; Cumulative sum
reading: 4.2, 4.4-4.5


## Factoring if/else code

- factoring: Extracting common/redundant code.
- Can reduce or eliminate redundancy from if/else code.
- Example:
}

```
```

```
if (a == 1) {
```

```
if (a == 1) {
    System.out.println(a);
    System.out.println(a);
    x = 3;
    x = 3;
    b = b + x;
    b = b + x;
} else if (a == 2) {
} else if (a == 2) {
    System.out.println(a);
    System.out.println(a);
    x = 6;
    x = 6;
    y = y + 10;
    y = y + 10;
    b = b + x;
    b = b + x;
} else { // a == 3
} else { // a == 3
    System.out.println(a);
    System.out.println(a);
    x = 9;
    x = 9;
    b = b + x;
```

    b = b + x;
    ```
```

System.out.println(a);

```
System.out.println(a);
\(x=3\) * a;
\(x=3\) * a;
if (a == 2) \{
if (a == 2) \{
    \(y=y+10 ;\)
    \(y=y+10 ;\)
\}
\}
\(\mathrm{b}=\mathrm{b}+\mathrm{x}\);
```

$\mathrm{b}=\mathrm{b}+\mathrm{x}$;

```

\section*{Nested if/else question}

Formula for body mass index (BMI):
\[
B M I=\frac{\text { weight }}{\text { height }^{2}} \times 703
\]
\begin{tabular}{|c|l|}
\hline \multicolumn{1}{|c|}{ BMI } & Weight class \\
\hline below 18.5 & underweight \\
\hline \(18.5-24.9\) & normal \\
\hline \(25.0-29.9\) & overweight \\
\hline 30.0 and up & obese \\
\hline
\end{tabular}
- Write a program that produces output like the following:
```

This program reads data for two people and
computes their body mass index (BMI).
Enter next person's information:
height (in inches)? 70.0
weight (in pounds)? 194.25
Enter next person's information:
height (in inches)? 62.5
weight (in pounds)? 130.5
Person 1 BMI = 27.868928571428572
overweight
Person 2 BMI = 23.485824
normal
Difference = 4.3831045714285715

```

\section*{The "dangling if" problem}
- What can be improved about the following code?
```

if (x < 0) {
System.out.println("x is negative");
} else if (x >= 0) {
System.out.println("x is non-negative");
}

```
- The second if test is unnecessary and can be removed:
```

if (x < 0) {
System.out.println("x is negative");
} else {
System.out.println("x is non-negative");
}

```
- This is also relevant in methods that use if with return...

\section*{if/else with return}
```

// Returns the larger of the two given integers.
public static int max(int a, int b) {
if (a > b) {
return a;
} else {
return b;
}
}

```
- Methods can return different values using if/else
- Whichever path the code enters, it will return that value.
- Returning a value causes a method to immediately exit.
- All paths through the code must reach a return statement.

\section*{All paths must return}
```

public static int max(int a, int b) {
if (a > b) {
return a;

```

```

    // Error: not all paths return a value
    }

```
- The following also does not compile:
```

public static int max(int a, int b) {
if (a > b) {
return a;
} else if (b >= a) {
return b;
}
}

```
- The compiler thinks if/else/if code might skip all paths, even though mathematically it must choose one or the other.

\section*{Relational expressions}
- if statements and for loops both use logical tests.
```

for (int i = 1; i <= 10; i++) { ...
if (i <= 10) { ...

```
- These are boolean expressions, seen in Ch. 5.
- Tests use relational operators:
\begin{tabular}{|c|l|c|c|}
\hline Operator & \multicolumn{1}{|c|}{ Meaning } & Example & Value \\
\hline\(==\) & equals & \(1+1==2\) & true \\
\hline\(!=\) & does not equal & \(3.2 \quad!=2.5\) & true \\
\hline\(<\) & less than & \(10<5\) & false \\
\hline\(>\) & greater than & \(10>5\) & true \\
\hline\(<=\) & less than or equal to & \(126<=100\) & false \\
\hline\(>=\) & greater than or equal to & \(5.0>=5.0\) & true \\
\hline
\end{tabular}

\section*{Logical operators}
- Tests can be combined using logical operators:
\begin{tabular}{|c|c|c|c|}
\hline Operator & Description & Example & Result \\
\hline\(\& \&\) & and & \((2==3) \& \& \quad(-1<5)\) & false \\
\hline \(1 \|\) & or & \((2==3) \quad \mid \quad(-1<5)\) & true \\
\hline\(!\) & not & \(!(2==3)\) & true \\
\hline
\end{tabular}
- "Truth tables" for each, used with logical values \(p\) and \(q\) :
\begin{tabular}{|l|l|l|l|}
\hline \multicolumn{1}{|c|}{\(\mathbf{p}\)} & \multicolumn{1}{c|}{\(\mathbf{q}\)} & \(\mathbf{p} \& \& \mathbf{q}\) & \(\mathbf{p}\) II \(\mathbf{q}\) \\
\hline true & true & true & true \\
\hline true & false & false & true \\
\hline false & true & false & true \\
\hline false & false & false & false \\
\hline
\end{tabular}
\begin{tabular}{|l|l|}
\hline \multicolumn{1}{|c|}{\(\mathbf{p}\)} & \multicolumn{1}{c|}{\(\mathbf{p}\)} \\
\hline true & false \\
\hline false & true \\
\hline
\end{tabular}

\section*{Adding many numbers}
- How would you find the sum of all integers from 1-1000?
```

// This may require a lot of typing
int sum = 1 + 2 + 3 + 4 + ... ;
System.out.println("The sum is " + sum);

```
- What if we want the sum from \(1-1,000,000\) ? Or the sum up to any maximum?
- How can we generalize the above code?

\section*{Cumulative sum loop}
```

int sum = 0;
for (int i = 1; i <= 1000; i++) {
sum = sum + i;
}
System.out.println("The sum is " + sum);

```
- cumulative sum: A variable that keeps a sum in progress and is updated repeatedly until summing is finished.
- The sum in the above code is an attempt at a cumulative sum.
- Cumulative sum variables must be declared outside the loops that update them, so that they will still exist after the loop.

\section*{Cumulative product}
- This cumulative idea can be used with other operators:
```

int product = 1;
for (int i = 1; i <= 20; i++) {
product = product * 2;
}
System.out.println("2 ^ 20 = " + product);

```
- How would we make the base and exponent adjustable?

\section*{Scanner and cumulative sum}
- We can do a cumulative sum of user input:
```

Scanner console = new Scanner(System.in);
int sum = 0;
for (int i = 1; i <= 100; i++) {
System.out.print("Type a number: ");
sum = sum + console.nextInt();
}
System.out.println("The sum is " + sum);

```

\section*{Cumulative sum question}
- Modify the Receipt program from Ch. 2.
- Prompt for how many people, and each person's dinner cost.
- Use static methods to structure the solution.
- Example log of execution:
```

How many people ate? 4
Person \#1: How much did your dinner cost? 20.00
Person \#2: How much did your dinner cost? 15
Person \#3: How much did your dinner cost? 30.0
Person \#4: How much did your dinner cost? 10.00

```
Subtotal: \$75.0
Tax: \$6.0
Tip: \$11.25
Total: \$92.25

\section*{Cumulative sum answer}
```

// This program enhances our Receipt program using a cumulative sum.
import java.util.*;
public class Receipt2 {
public static void main(String[] args) {
Scanner console = new Scanner(System.in);
double subtotal = meals(console);
results(subtotal);
}
// Prompts for number of people and returns total meal subtotal.
public static double meals(Scanner console) {
System.out.print("How many people ate? ");
int people = console.nextInt();
double subtotal = 0.0; // cumulative sum
for (int i = 1; i <= people; i++) {
System.out.print("Person \#" + i +
": How much did your dinner cost? ");
double personCost = console.nextDouble();
subtotal = subtotal + personCost; // add to sum
}
return subtotal;
}

```
    . . .

\section*{Cumulative answer, cont'd.}
```

    // Calculates total owed, assuming 8% tax and 15% tip
    public static void results(double subtotal) {
double tax = subtotal * .08;
double tip = subtotal * .15;
double total = subtotal + tax + tip;
System.out.println("Subtotal: \$" + subtotal);
System.out.println("Tax: \$" + tax);
System.out.println("Tip: \$" + tip);
System.out.println("Total: \$" + total);
}

```
\}

\section*{if/else, return question}
- Write a method countFactors that returns the number of factors of an integer.
- countFactors (24) returns 8 because \(1,2,3,4,6,8,12\), and 24 are factors of 24.
- Solution:
```

// Returns how many factors the given number has.
public static int countFactors(int number) {
int count = 0;
for (int i = 1; i <= number; i++) {
if (number % i == 0) {
count++; // i is a factor of number
}
}
return count;
}

```
```

