# Algorithmic complexity: Speed of algorithms

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# How fast does your program run?

- Usually, this *does not matter*
- Correctness trumps speed
- Computer time is much cheaper than human time
- The cost of your program depends on:
  - Time to write and verify it
    - High cost: salaries
  - Time to run it
    - Low cost: electricity
- An inefficient program may give results faster

## Sometimes, speed does matter

- Ridiculously inefficient algorithms
- Very large datasets Google:
  - 46 billion pages indexed (2011)
  - 3 billion searches per day (2012)
  - = 150,000,000,000,000,000,000 pages searched per day

#### **Example: Processing pairs**

def make\_pairs(list1, list2):
 """Return a list of pairs.
 Each pair is made of corresponding elements of list1 and list2.
 list1 and list2 must be of the same length."""
 ...

assert make\_pairs([100, 200, 300], [101, 201, 301]) == [[100, 101],
[200, 201], [300, 301]]

- 2 nested loops vs. 1 loop
- Quadratic vs. linear time

#### Searching

def search(value, lst):

...

"""Return index of value in list lst. The value must be in the list."""

- Any list vs. a sorted list
- Linear vs. logarithmic time

## Sorting

def sort(lst):

...

"""Return a sorted version of the list lst. The input list is not modified."""

assert sort([3, 1, 4, 1, 5, 9, 2, 6, 5]) == [1, 1, 2, 3, 4, 5, 5, 6, 9]

- selection sort vs. quicksort
- 2 nested loops vs. recursive decomposition
- time: quadratic (n<sup>2</sup>) vs. logarithmic (n log n)